# Jaehyun On

46, Dongmak-ro 32-gil, Mapo-gu, Seoul, Republic of Korea

■ betive37@gmail.com | ★ cv.mostcreative.co.kr | creative@kaist.ac.kr

# **Education**

KAIST Daejeon, S. Korea

M.S. IN GRADUATE SCHOOL OF CULTURE TECHNOLOGY

Mar. 2026 - (expected)

Seoul, S.Korea

Sogang University

B.S. IN ART&TECHNOLOGY

• Graduated as the salutatorian of the department. (GPA: 4.31/4.5)

• Finished the program in an accelerated seven semesters.

Feb. 2022 - Aug. 2025

# **Work & Research Experience**

## Through the Liar. Co., Ltd.

Seoul, S.Korea

AI/INTERACTION ENGINEER

Feb. 2025 - Jun. 2025

- Developed a system to analyze and classify Al-generated music based on similarity metrics.
- Built the web application functionality to deliver and present the classified music to users.

## **Creative Computing Group, Sogang University**

Seoul, S.Korea

**UNDERGRADUATE RESEARCH ASSISTANT** 

Jun. 2024 - Dec. 2024

- Participated in the "Development of Next-Generation Computational Media Technology" project.
- Developed a web-based application for life-logging and memory recording.
- Showcased the final project at a public demo exhibition on Nodeul Island.

## Advanced Next-generation Semiconductor Lab, Seoul National University

Seoul, S.Korea

Undergraduate Research Assistant

Feb. 2024 - Aug. 2025

- Co-first Author, "Bidirectional Machine Learning Technology to Predict the Electrical Characteristics and Optimize Structural Parameters of a Stacked Nanosheet FET." (Paper under review)
- Developed an AI model to predict the electrical properties of semiconductor devices using experimental results.

# **Projects**

#### AI MASTERING DETECTOR: ANALYZING THE IMPACT OF AI ON MUSIC POST-PRODUCTION

ISMIR 2025 LBD

JAEHYUN ON, CHAEHO MYUNG, DASAEM JEONG (PROJECT ON DEEP LEARNING FOR MUSIC&AUDIO - AATG015)

Sep. 2025

- Developed a classification model to detect iZotope Ozone mastering in audio tracks, using a custom dataset and the HTDemucs encoder.
- · Analyzed tracks from Spotify and Soundcloud with the model to quantify the prevalence of Ozone in released music.

#### **Cake-able Diffusion**

TEAM PROJECT ON GENERATIVE AI - AATG010

Jun. 2025

- Extracted semantic features (animal species, texture) and dominant colors from user-provided images using CLIP and OpenCV with KMeans clustering.
- Fine-tuned a YOLO model on a custom dataset to automatically detect and crop the pet, then processed the cropped image with a Canny edge filter to create a structural map for the generation model.
- Developed a system to dynamically generate prompts for OpenAI GPT, using the extracted features to suggest a list of visually similar dessert
  concepts.
- Built a pipeline using Stable Diffusion XL and ControlNet that takes the Canny edge map and an LLM-generated dessert prompt as inputs to generate a final, structurally consistent image.

#### Crossroad (Music Album - EP)

Jaehyun On, Shin Wooseok

Apr. 2025

- Released a self-produced EP, overseeing all aspects of songwriting, composition, mixing, and mastering in-house.
- The music has been officially distributed and is available for streaming on services including Melon, Spotify, and Apple Music.

#### The Correlation and Influencing Factors Between the Spotify Database and YouTube Views

TEAM PROJECT ON INDUSTRIAL MATHEMATICS - MAT4331

Dec. 2024

- Constructed and enriched a custom dataset of musical characteristics and user engagement metrics (e.g., views, comments) by crawling data from YouTube and Spotify.
- Applied unsupervised clustering algorithms (KMeans, DBSCAN) and executed regression tasks using deep learning models for tabular data (TabNet, TabTransformer).
- Leveraged hyperparameter tuning techniques such as the Elbow Method and GridSearchCV to analyze the relationship between musical characteristics and user engagement data.

#### **Rumination**

#### INDIVIDUAL PROJECT ON CREATIVE CAPSTONE PROJECT I - AAT2005

Dec. 2024

- Identified key UX issues in standard 'Audio-to-Haptic' systems, primarily perceived latency and a lack of distinct sound source separation.
- Implemented an enhanced processing pipeline that combines low-pass filtering with an Al-powered stem-splitter (spleeter) to isolate and map haptic feedback to specific instruments like bass and drums.
- Conducted two rounds of user tests where participants compared the new system against the conventional method across various music genres, providing qualitative feedback on immersion and synchronization.
- Validated that the Al-enhanced system provided a superior user experience, with test subjects unanimously preferring it for its significant reduction in perceived delay.

#### Inside Data, Insight Data

TEAM PROJECT ON NATURAL LANGUAGE PROCESSING - AAT3020

Dec 2024

- Constructed a large-scale dataset by crawling approximately 50,000 financial news articles.
- · Engineered features by aligning the news data with historical stock prices from yfinance based on timestamps.
- · Developed and trained a predictive model to forecast stock price direction (up or down) using the textual content of the news articles.