## **Bulk inserts with PostgreSQL**

Four methods for efficient data loading

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## **Agenda**

- Old Death by a thousand INSERT's
- 4 methods for bulk loading data
- 03 Demo
- O4 SDK Frameworks



# Death by a thousand INSERTs

# How often do you load a lot of data into PostgreSQL?



{JSON} C,S,V





#### **INSERTs** are slow because...

- ...every statement incurs overhead
  - Network
  - Parsing
  - Planning
  - Locks
  - Execution
  - Response
- Even local application --> DB has overhead





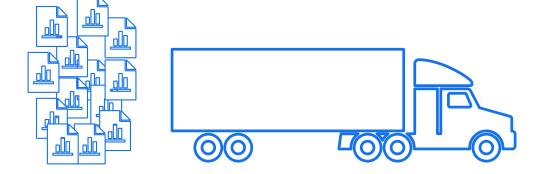






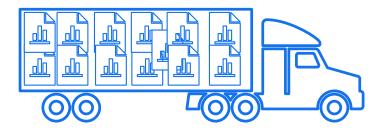






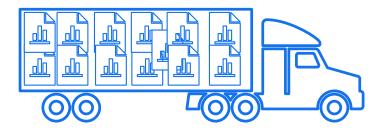






























## 02

## Four methods for bulk loading data

## **Multi-valued INSERT**



### **Multi-valued INSERT pseudocode**

```
INSERT INTO table VALUES (1,2,3)
    ,(4,5,6)
    ,(7,8,9)
    ,(10,11,12)
    ,...;
```



```
# "reader" = 1,000 rows
sql = "INSERT INTO test_insert VALUES
next(reader) # Skip the header row.
for row in reader:
   batch_count += 1
   sql += "('{}', {}, {}),".format(*row)

if batch_count == 500:
   cur.execute(sql[:-1])
   batch_count = 0
   sql = "INSERT INTO test_insert VALUES"
```



#### **Multi-valued INSERT**

- Little extra programming effort
- Supported regardless of the driver or language (even dynamic pl/pgsql)
- Moderately faster
- Generally requires batching subsets of rows

## **ARRAY values INSERT**



#### **ARRAY values INSERT pseudocode**



```
# converting column data to list
    date = data['time'].tolist()
    tempc = data['tempc'].tolist()
    cpu = data['cpu'].tolist()
    i=0
    batch_size=2000
    batch_end=batch_size
    total_length = len(date)
    while batch_end < total_length:</pre>
        cur.execute(
          "INSERT INTO test_insert SELECT * FROM
          unnest(%s::timestamptz[],%s::int[],%s::double precision[])
           a(t, v, s)
          ON CONFLICT DO nothing;",
       (date[i:batch_end],tempc[i:batch_end],cpu[i:batch_end]))
        i=batch_end
        batch_end+=batch_size
        conn.commit()
```



#### **ARRAY values INSERT**

- Can Faster than multi-valued INSERT in some cases
- Avoids 65535 parameter limit
- YMMV with language support for PostgreSQL arrays
- Caution: May not handle custom types correctly

## **COPY**



#### **COPY\***

- Preferred, optimized tool for PostgreSQL bulk load
- · Reads from files or STDIN
- Paths are local to PostgreSQL server
- Can also pull data out to a file
- Not in the SQL standard

\*Not **psql \copy** (but closely related)



#### **COPY Limitations**

- Single transaction
- Single threaded
- No progress feedback prior to PG14
  - pg\_stat\_progress\_copy view
  - In psql, run every second: SELECT \* FROM pg\_stat\_progress\_copy \watch 1
- No failure tolerance stops on first error
  - Failed import takes space and leaves rows inaccessible
- Minimal format configuration

# COPY does one job extremely well: <u>importing/</u> <u>exporting data fast!</u>

## **Unlogged Tables**



#### **UNLOGGED Tables - Caution!**

- Data inserted into UNLOGGED tables is not written to the Write-ahead Log (WAL)
- Eliminates some of that INSERT overhead
- · Data is not crash safe
- Not accessible on replication servers (requires WAL)
- Available with CREATE and ALTER table



### Why use UNLOGGED tables?

- You data process can accept the risk of loss for increased INSERT
- Staging tables for ETL processes
- Intermittent, repeatable work (easy to redo)

## 03 Demo

## **SDK Frameworks**



### What to look for in language SDKs

- Specific COPY support (including BINARY COPY format)
- Multi-valued and batching functions
- Is auto-commit enabled by default?
- Avoid parameterized query formatter
  - Use the ARRAY trick if the SDK only uses parameterized queries

## What questions do you have for me?

## Thanks!

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