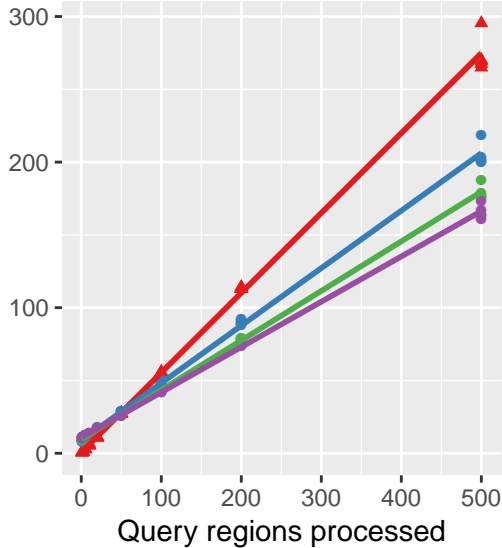


Time elapsed (seconds)



useParallel

● TRUE

▲ FALSE

Cores

1

2

4

8