

# Optionality is Stable Variation is Competing Grammars

Joel C. Wallenberg and Josef Fruehwald  
Newcastle University, University of Pennsylvania

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# Introduction

Variation in grammar is often described as falling into one of two categories.

## 1. Competing Grammars

- Leads to language change via the replacement of one grammatical process by another.
- Competition is parameterized in some fashion, as in competing flavors of the same functional head (Kroch, 1994).

## 2. Optionality (within a grammar?)

- Diachronically stable variation between grammatical processes.

## Introduction

We will argue that grammatical optionality is formally the same as competing grammars, with the following consequences:

- The difference between language change and stable variation/optionality must be explained by some mechanism outside of the grammar itself.
- We argue that it depends on the mathematical character of some extragrammatical dimension with which the variation interacts.
  - Partial specialization of variants along a continuous dimension.

# Outline

## Introduction

## Blocking and Contrast

How doublets resolve, and why.

## Competing Grammars

Syntactic Optionality as Competing Grammars

A Minimalist Hypothesis for Variation/Optionality

Example: Embedded Polar Questions

## Stable Variation

Example: Topicalization

Example: -in~-in

Acquisition Simulation

## Conclusions

## Blocking and Contrast

### “Blocking Effect”

- General cognitive pressure against two forms existing for one function (“doublet”) (e.g. morphosyntactic doublets as in Kroch 1994).

{*dived*, *dove*} (dive-PST)

{*jimmies*, *sprinkles*} (candy topping)

### “Principle of Contrast”

- A strategy that children use in acquiring language: assume that two forms have two meanings (or uses) (Clark, 1987, 1990, *inter alia*).
- Children hypothesize that novel words also refer to novel objects (as in Markman and Wachtel, 1988, among many other replications of the effect).

## Blocking and Contrast

- A doublet is two variants competing for finite resources, as in e.g. biological evolution.
  - Instead of competing for something like food, they are competing for use (time in the mouths/brains of speakers)
- Either one variant has an advantage, and so replaces the other (following a logistic function; Nowak, 2006).
- Or neither variant has an advantage, in which case random walk behaviour ensues.
- But in linguistic doublets, random walk cannot persist indefinitely because of the acquisition pressure of the Principle of Contrast.

## Competing Grammars

- This entire interpretation is dependent on some notion of “competing grammars” (Kroch, 1989, 1994)
- **Competing Grammars, general form:** 2 variants are available to a speaker with overlapping functions (e.g. the same meaning), and can’t both be used at the same time.
  - E.g. two featural versions of the same syntactic head.
  - E.g. two different output mappings for the same phonological input.
  - E.g. two different spell-outs of a morpheme.
- Necessary for the description of **any** linguistic change in a categorical dimension.
  - E.g. word-order parameters (Pintzuk, 1991; Santorini, 1992); a phonological rule like German final stop devoicing (Fruehwald et al., 2010).
  - In any such case, a speaker in the middle of the change in progress (code-)switches between categorical variants.

## Blocking and Contrast

The possible historical outcomes of doublets (Competing Grammars) driven by the Blocking Effect and the Principle of Contrast are:

- Replacement of one by the other.
- Specialization of the two forms to different functions or meaning.

**Proposal:** every case of categorical linguistic variation or optionality can be reduced to competing grammars, leading to one of these two outcomes.

This simplifies the grammatical architecture necessary to account for both optionality and language change.



## Example: English “Topicalization”

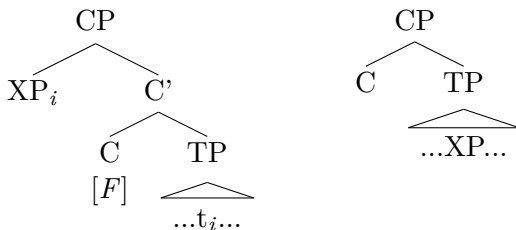
- Prince (1985, 1998, 1999): felicitous in two English discourse contexts, both of which require a certain type of contrast to appear on the fronted XP.
  - (1) She's going to use three groups of mice. One, she'll feed them mouse chow, just the regular stuff they make for mice. Another she'll feed them veggies. And the third she'll feed junk food.
  - (2) She was here two years. [checking transcript] Five semesters she was here.  
(Prince, 1999, 8,9)
- However, it is **never** obligatory.

## Example: English Topicalization

- As long as the accent pattern is kept constant, both orders are felicitous:
  - (3) She's going to use three groups of mice. One, she'll feed them mouse chow, just the regular stuff they make for mice. Another she'll feed them veggies. And **the third** she'll feed **junk food**.
  - (4) She's going to use three groups of mice. One, she'll feed them mouse chow, just the regular stuff they make for mice. Another she'll feed them veggies. And she'll feed **the third junk food**.

## Topicalization in Minimalism

- Move is triggered by the feature content of some head.
- Given “Merge...preempts Move” (Chomsky, 2000), a feature cannot encode optional movement.
- Therefore, optional movement must involve a choice (for the **Numeration**) between two variants of a functional head, out of an inventory of possible heads:



- This is the core case of morphosyntactic doublet (i.e. competing heads) described in Kroch (1994).

# A Minimalist Hypothesis

Given that:

- these mechanics are necessary to encode syntactic optionality in a Minimalist system,
- the same mechanics are necessary to describe a change in progress

Then, the system is simplest if no more machinery is added to deal with optionality/variation.

## A Minimalist Hypothesis

- **Prediction:** every case of syntactic optionality or variation is one of the following:
  1. A replacement change in progress (outright competition going to completion).
  2. A specialisation change in progress (specialisation for different functions going to completion).
  3. **The only real case of diachronically stable variation/optionality:** variants have partially specialized along a continuous (or ordinal) dimension, e.g. style, prosodic weight.
- If categorical variants specialize along a categorical dimension, complete specialisation should eventually result.
- If categorical variants specialize along a continuous or ordinal dimension, then complete specialisation can **never** result (but replacement can still be arrested).

## Example: Embedded Polar Questions

A quantitative study of embedded *yes/no*-questions in English and Icelandic, comparing the use of *whether* vs. *if*, and *hvort* vs *ef* found specialisation in English, and replacement in Icelandic (Bailey, Wallenberg, & van der Wurff 2012).

- (5) John wondered whether Mary was coming to the party.
- (6) John wondered if Mary was coming to the party.

## Example: Embedded Polar Questions

In all stages of English and in historical Icelandic, a disjunction favors *whether*.

### English

#### Disjunction:

- (7) I wonder {**whether**,if} John or Bill is bringing coffee.
- (8) I wonder {**whether**,if} John is bringing tea or coffee.

#### Simple:

- (9) I wonder {whether, **if**} Bill is bringing coffee.

## Example: Embedded Polar Questions

### Disjunction:

- (10) eftir því **hvort** maður vill heitt eða  
 according it-DAT whether man wants hot or  
 kalt  
 cold

“According to whether one wants hot or cold”  
 (*Sagan Öll*, date: 1985, from IcePaHC)

### Simple, (older) Icelandic:

- (11) vér vitum eigi, **hvort** vér tökum öndina  
 We know not whether we take soul-the

- (12) og spurðu, **ef** hann væri Kristur  
 and asked if he were Christ  
 (*Icelandic Homilies*, date: 1150, from IcePaHC)



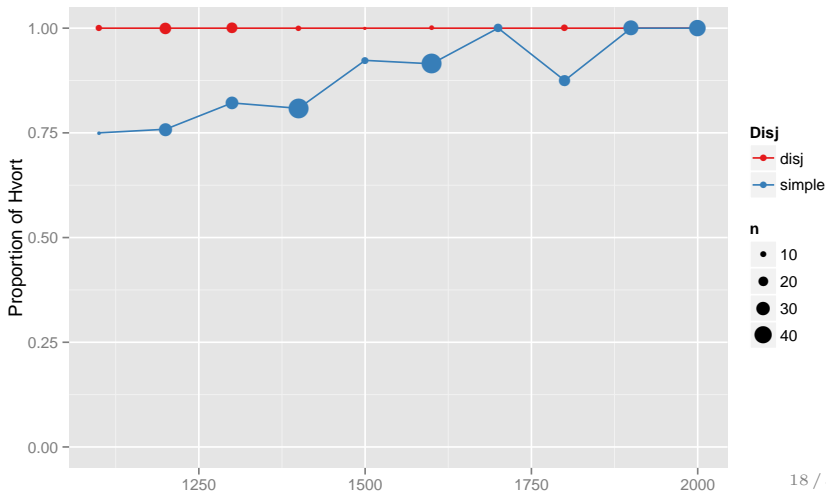
# Specialisation in English (N = 1929 clauses)

Parsed Corpora: YCOE, PPCME2, PPCEME, PPCMBE



# Replacement in Icelandic (N = 397 clauses)

IcePaHC (Wallenberg, AK Ingason, EF Sigurðsson, & E Rögnvaldsson 2011)



## Continuous Dimensions

**Hypothesis:** Stable variation, i.e. optionality, results from categorical variants specializing along a continuous dimension.

There are many possible continuous dimensions, including language internal dimensions like

- weight (word length)
- prosodic accent (number of aligned prosodic peaks, degree of stress clash between two positions)

and language external dimensions like

- style
- speech rate

## Example: English Topicalization

- Is the frequency stable over time? Probably, at least since Late Middle English (Speyer, 2010).
- Is it specialized for different speech styles (registers)? Not that we know of.
- Is it sensitive to prosody? Definitely (Speyer, 2010).

(13) The first she'll feed mouse chow, the second she'll feed veggies, and **the third** she'll feed **junk food**.

(14) ? The first Anders will feed, the second Joel will feed, and the third Wim will feed.

(15) ?? Joel Anders will pay, Jill Wim will pay, and Ann Maggie will pay.

## Example: -ɪn ~ -ɪŋ

(16) John has been {singing/singin'}.

(17) {Dunking/Dunkin'} Donuts.

- Is the frequency stable over time? Probably, as the variation has its roots in OE morphology (Houston 1985), and both variants were present in Middle English texts (Labov, 1989).
- Is it specialized for different grammatical contexts? Yes, in part, along a nominal ↔ verbal dimension (Labov, 1989).
- Is it specialized for different speech styles? Yes, in part, along a continuous dimension of formality.

## Example: $-m \sim -m$

A proof of concept simulation shows that plausibly, under minimal acquisition assumptions:

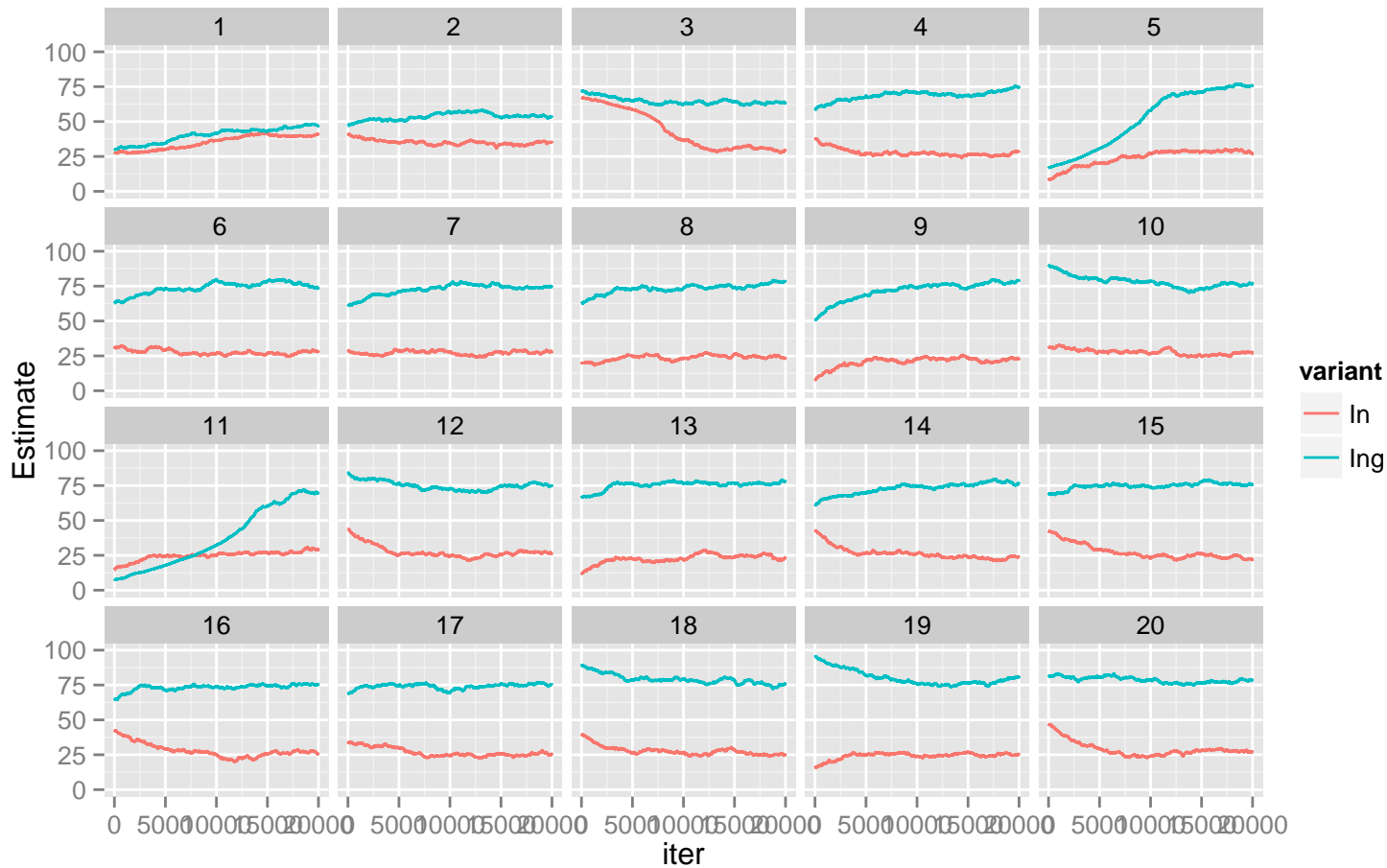
- Variants specialize along a continuous dimension like style.
- For a continuous dimension, the process will stabilize at **partial** specialization.

**Gen 0:**  $-m \sim -m$  doublet is innovated, with no stylistic conditioning.

**Gen 0** picks a style to speak in, and produces a variant, repeats.

**Gen 1:** **Gen 1** learns an estimate for the style value of  $-m$ ,  $m$ , as soon as she hears the first tokens of each from **Gen 0**. She adjusts this estimate as she gets more data from **Gen 0**.

**Gen 2:** **Gen 1** picks a style, produces one of the variants with a probability weighted by how far her style estimates are from the current style, repeats. **Gen 2** learns style estimates for variants as above.



## Conclusions

### Conclusions

- Within syntax, only one formal account of optionality is available, the same one that accounts for language change: Competing Grammars.
- This results in replacement, specialization, or stable variation (true optionality).
- The latter is (only) the result of mapping categorical variation onto a continuous dimension of specialization.
- An acquisition simulation shows how stable variation can emerge under a minimal Principle of Contrast.
- It is possible and desirable to extend this formal account to other domains of variation, like morphology and phonology.



## Conclusions

### Further Work

- Figure out what factors influence specialisation vs replacement, as they do not **appear** to be deterministic.
- Figure out how to appropriately parameterize phonological variation.

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