



# Scientific Software Design

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- **The requested citation the overall tutorial is: David E. Bernholdt, Anshu Dubey, Mark C. Miller, Katherine M. Riley, and James M. Willenbring, Software Productivity Track, in Argonne Training Program for Extreme Scale Computing (ATPESC), online. DOI: [10.6084/m9.figshare.12719834](https://doi.org/10.6084/m9.figshare.12719834)**
- Individual modules may be cited as *Speaker, Module Title*, in Software Productivity Track...

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# Architecting scientific codes

## Desirable Characteristics and Why They are Challenging

Extensibility

Well defined structure and  
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Minimizing data movement  
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Spatial and temporal locality of data  
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Maximizing scalability

Low arithmetic intensity solvers with hard dependencies. Proximity and work distribution at cross purposes

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General solutions that  
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### Verifiability and Maintainability

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Wrong incentives  
Designing good tests is  
hard

# Architecting scientific codes

## Taming the Complexity: Separation of Concerns

**Subject of  
research**  
Model  
Numerics

**More Stable**  
Discretization  
I/O  
Parameters

# Architecting scientific codes

## Taming the Complexity: Separation of Concerns

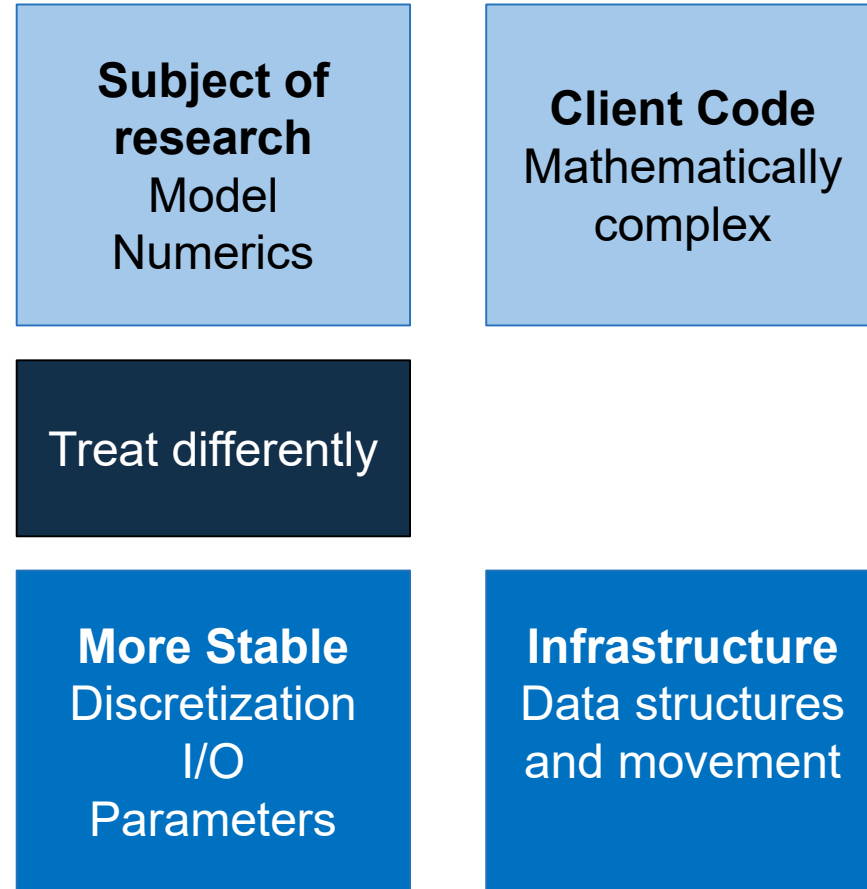
**Subject of  
research**  
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Treat differently

**More Stable**  
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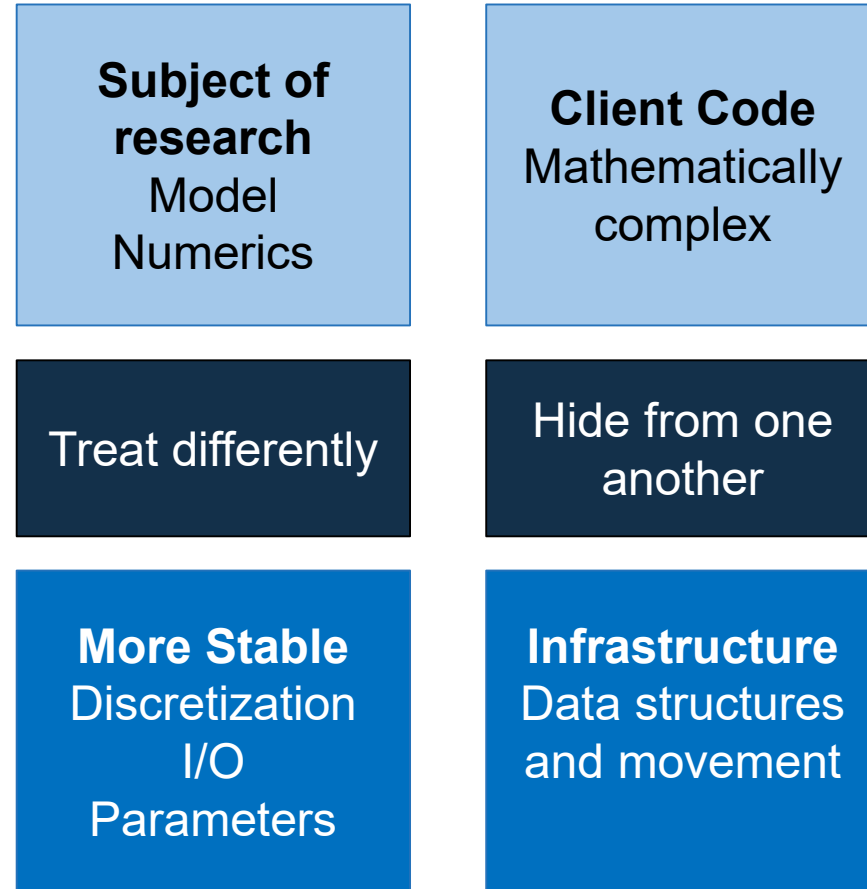
# Architecting scientific codes

## Taming the Complexity: Separation of Concerns



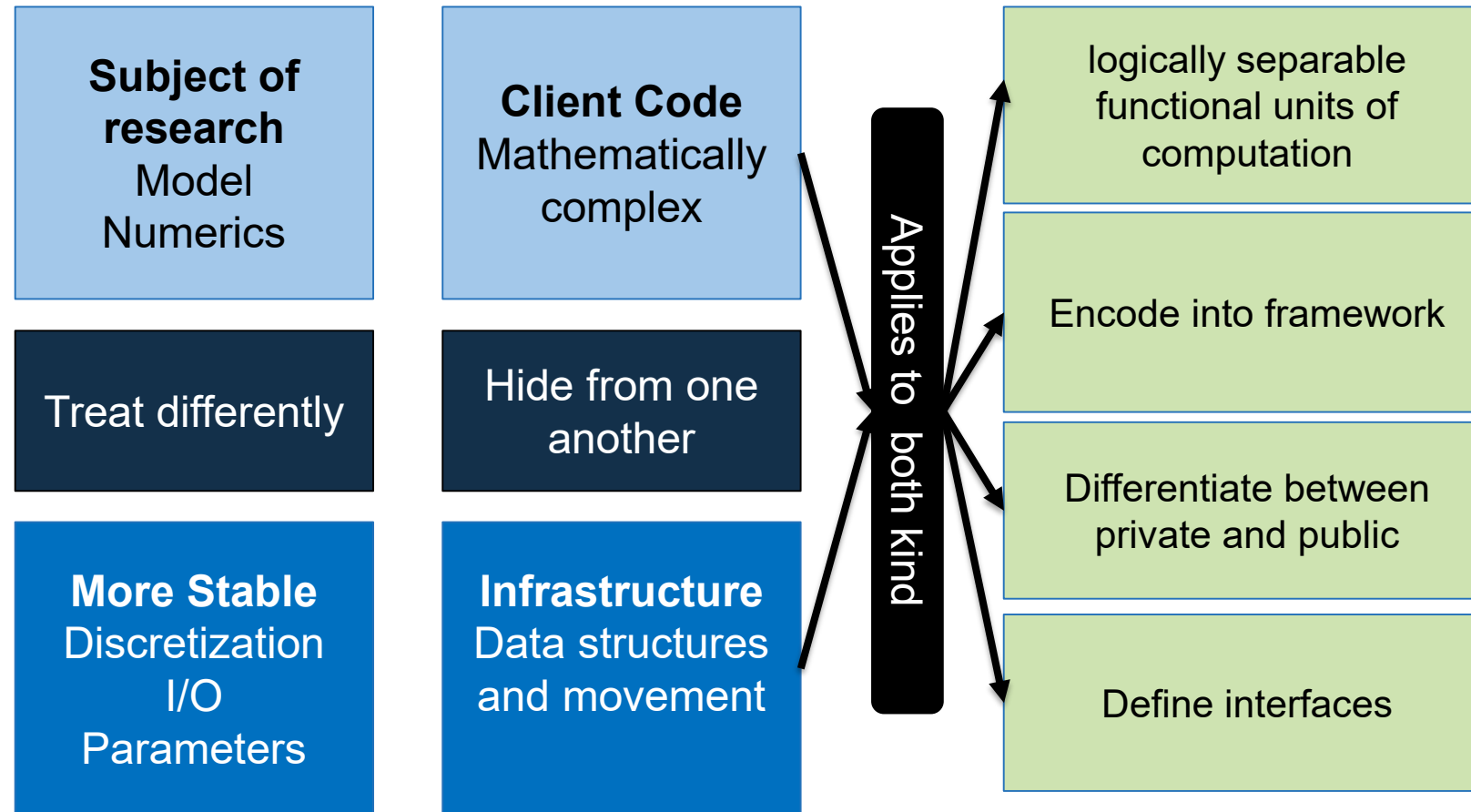
# Architecting scientific codes

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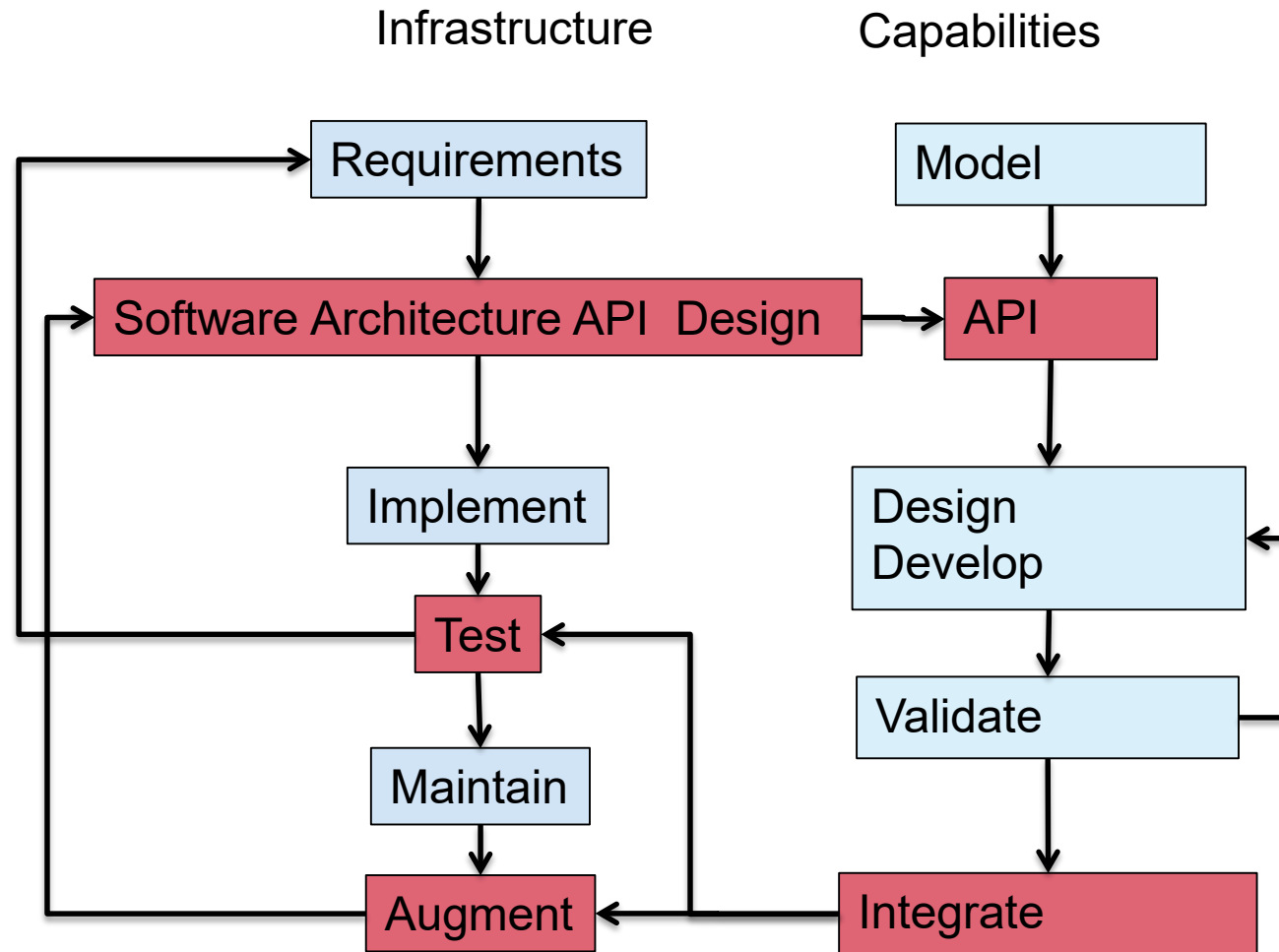


# Architecting scientific codes

## Taming the Complexity: Separation of Concerns



# A Design Model for Separation of Concerns





# Design Considerations

- Infrastructure design
  - Take time to discuss, iterate over requirements and specification
  - Keep end users involved
    - Not doing so leaves possible options on the table
- Simple is better
  - Flexibility Vs transparent to the user
    - Flexibility wins

# Design Considerations

- Infrastructure design

- Take time to discuss, iterate over requirements and specification
- Keep end users involved
  - Not doing so leaves possible options on the table
- Keep API independent of numerics

- Simple is better

- Flexibility Vs transparent to the user
  - Flexibility wins

- Model/numerics design

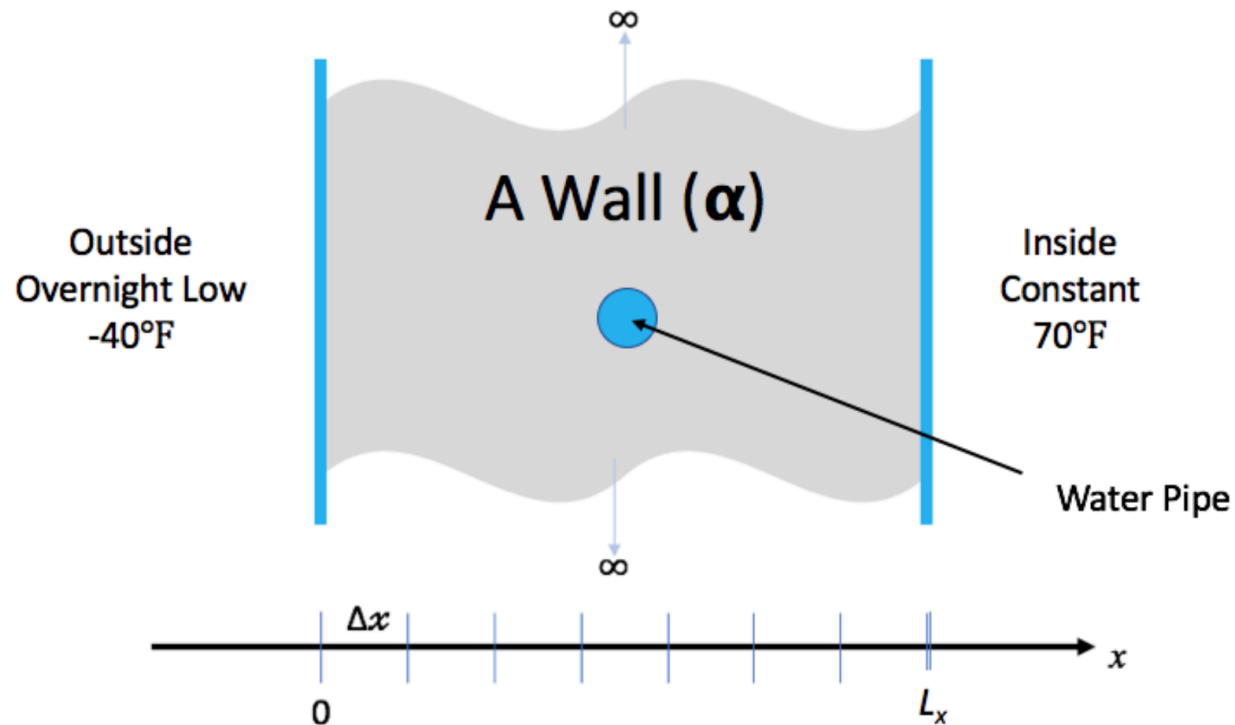
- Abstract away the infrastructure knowledge as much as possible
- Encapsulate
- Let model needs guide API
- Design flexible API to accommodate quick upgrades to methods

- Simple is better

- Flexibility Vs transparent to the user
  - Flexibility wins

# The Running Example

Lets say you live in a house with exterior walls made of a single material of thickness,  $L_x$ . Inside the walls are some water pipes as pictured below.



You keep the inside temperature of the house always at 70 degrees F. But, there is an overnight storm coming. The outside temperature is expected to drop to  $-40$  degrees F for 15.5 hours. Will your pipes freeze before the storm is over?

# Problem Specification - Design Considerations

- Specification
  - Solve heat equation with some initial and boundary conditions
  - Apply different integration methods

- What is infrastructure here?
  - Discretization/ State
  - Verification
  - I/O
  - Application of initial conditions
  - Runtime parameters
  - Comparison

- What is model here?
  - Initial conditions
  - Boundary conditions
  - Integration

# Infrastructure API

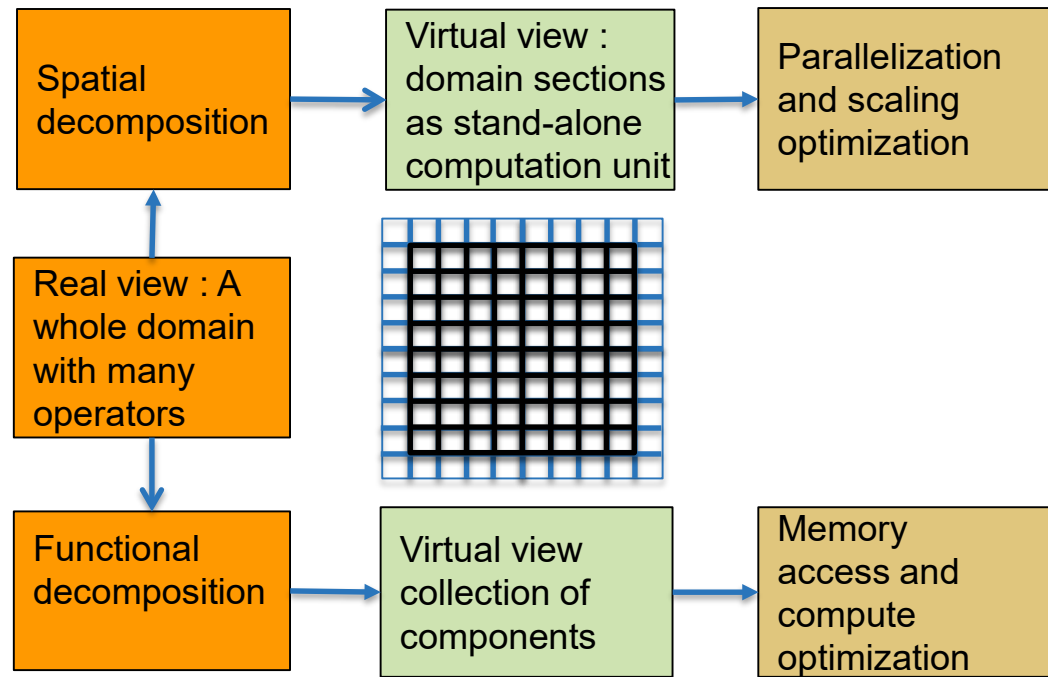
- `process_args(int argc, char **argv)`
- `static void initialize(void)`
- `void copy(int n, double *dst, double const *src)`
- `void write_array(int t, int n, double dx, double const *a)`
- `void set_initial_condition(int n, double *a, double dx, char const *ic)`

# Numerics API

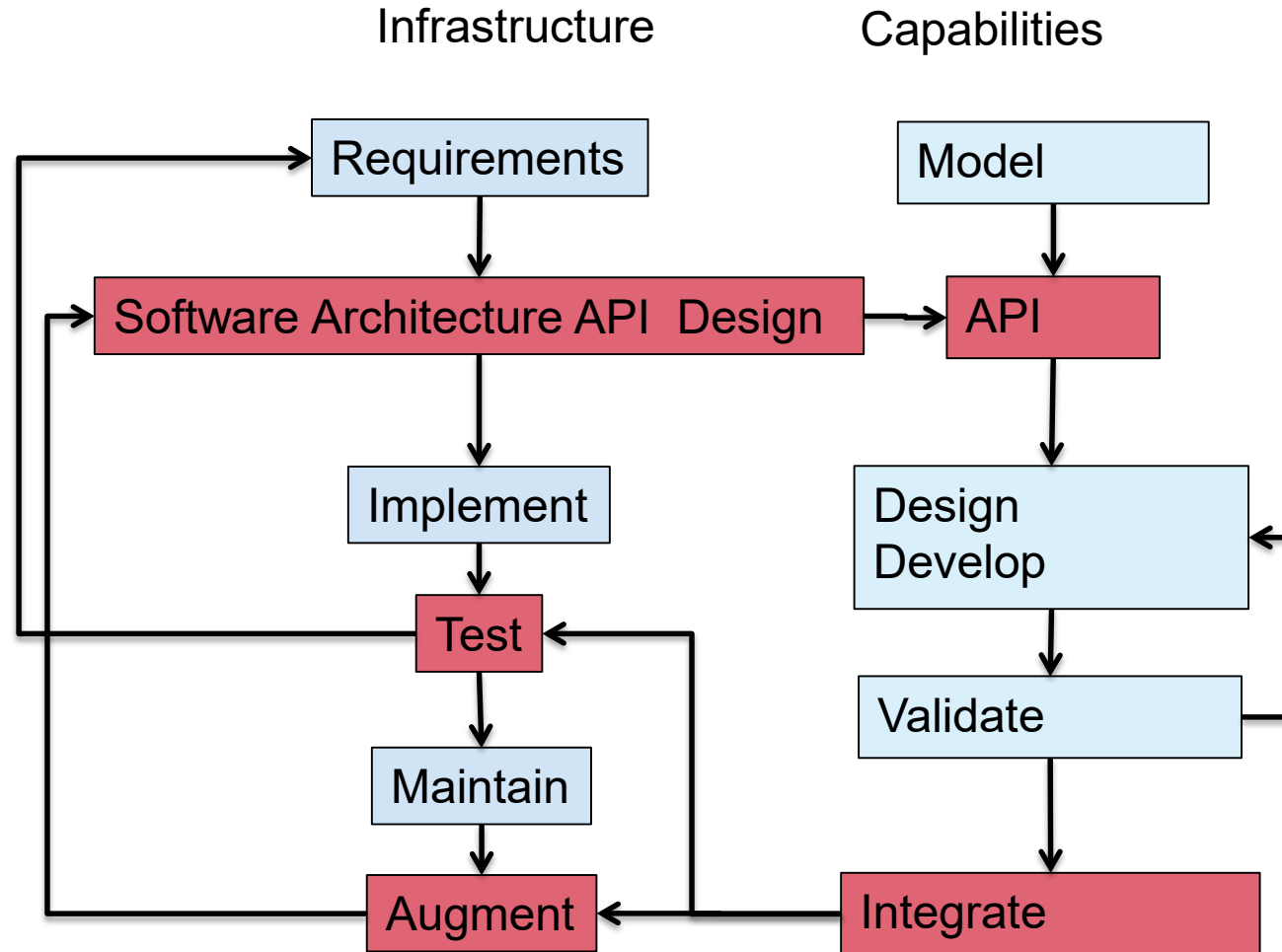
- `double l2_norm(int n, double const *a, double const *b)`
- `static void r83_np_fa(int n, double *a)`
- `static void r83_np_sl ( int n, double const *a_lu, double const *b, double *x)`
- `bool update_solution_crankn(int n, double *curr, double const *last, double const *cn_Amat, double bc_0, double bc_1)`
- `bool update_solution_upwind15(int n, double *curr, double const *last, double alpha, double dx, double dt, double bc_0, double bc_1)`
- `void compute_exact_solution(int n, double *a, double dx, char const *ic, double alpha, double t, double bc0, double bc1)`
- `bool update_solution_ftcs( int n, double *uk1, double const *uk0, double alpha, double dx, double dt, double bc0, double bc1)`

# Example: Architecting Multiphysics PDEs

- Virtual view of functionalities
- Decomposition into units and definition of interfaces



# A Design Model for Separation of Concerns



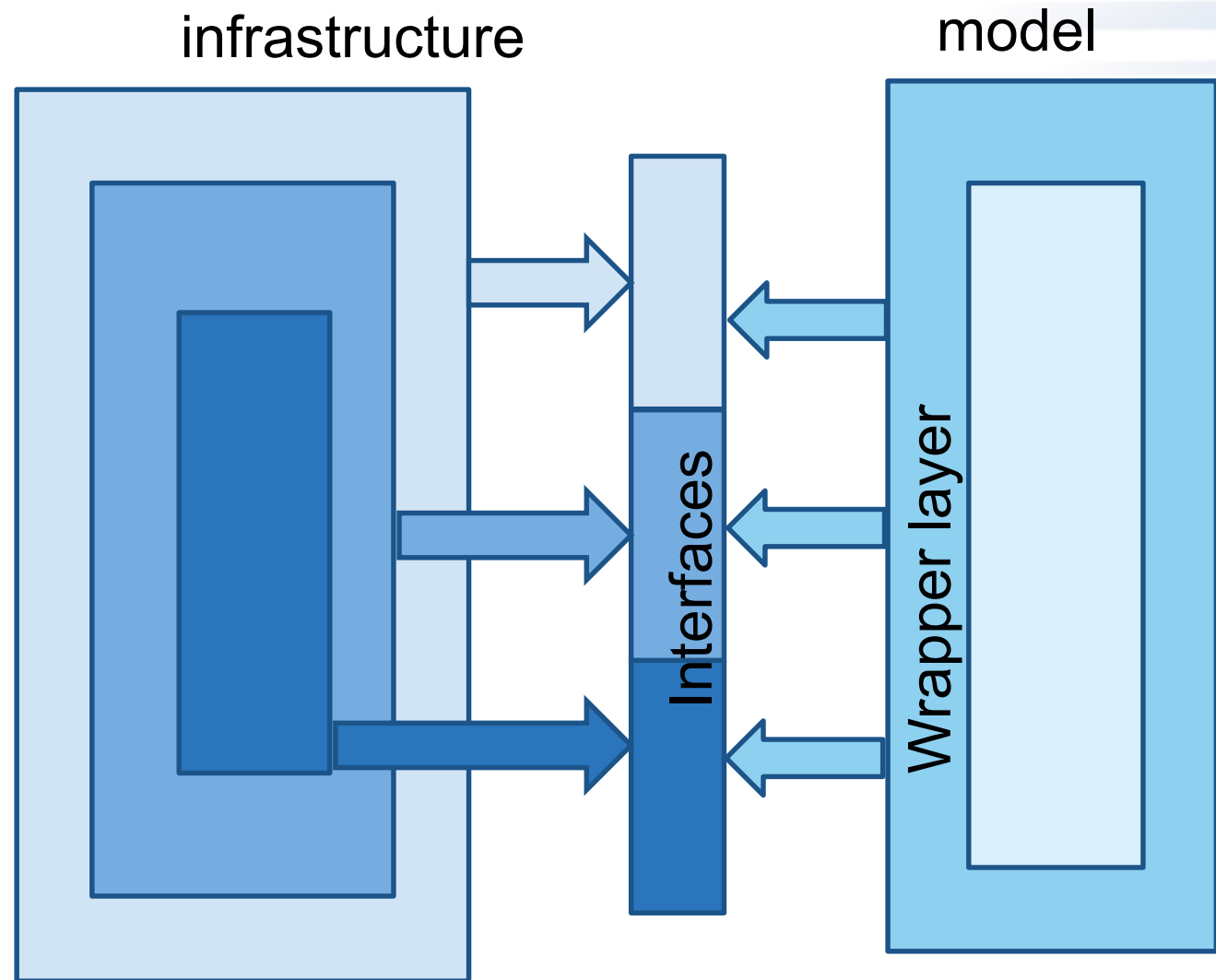
This worked with  
distributed memory  
parallelization model

No longer sufficient  
needs refinement



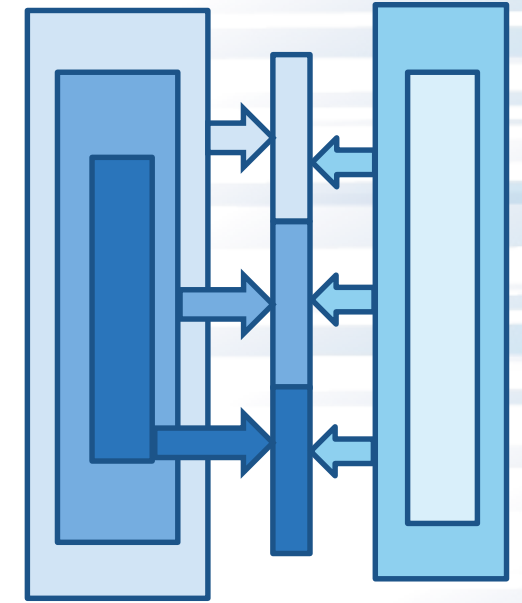
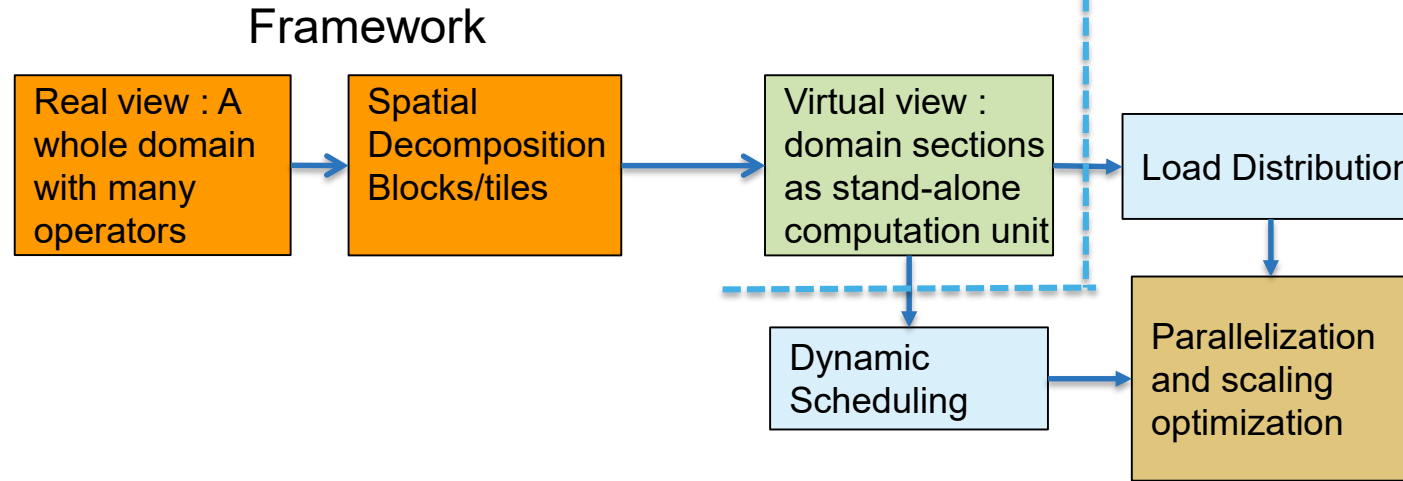
# Additional Considerations for Infrastructure

- Configurability
  - Components or kernels
  - Levels of access (hierarchical)
  - Layered API
- Task orchestration
  - Mapping tasks to devices
  - CPU, accelerators, specialized devices
  - Managing data movement between devices



# Example: Architecting Multiphysics PDEs

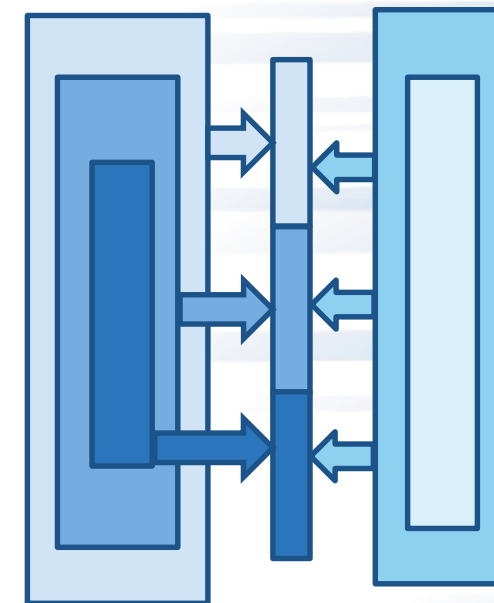
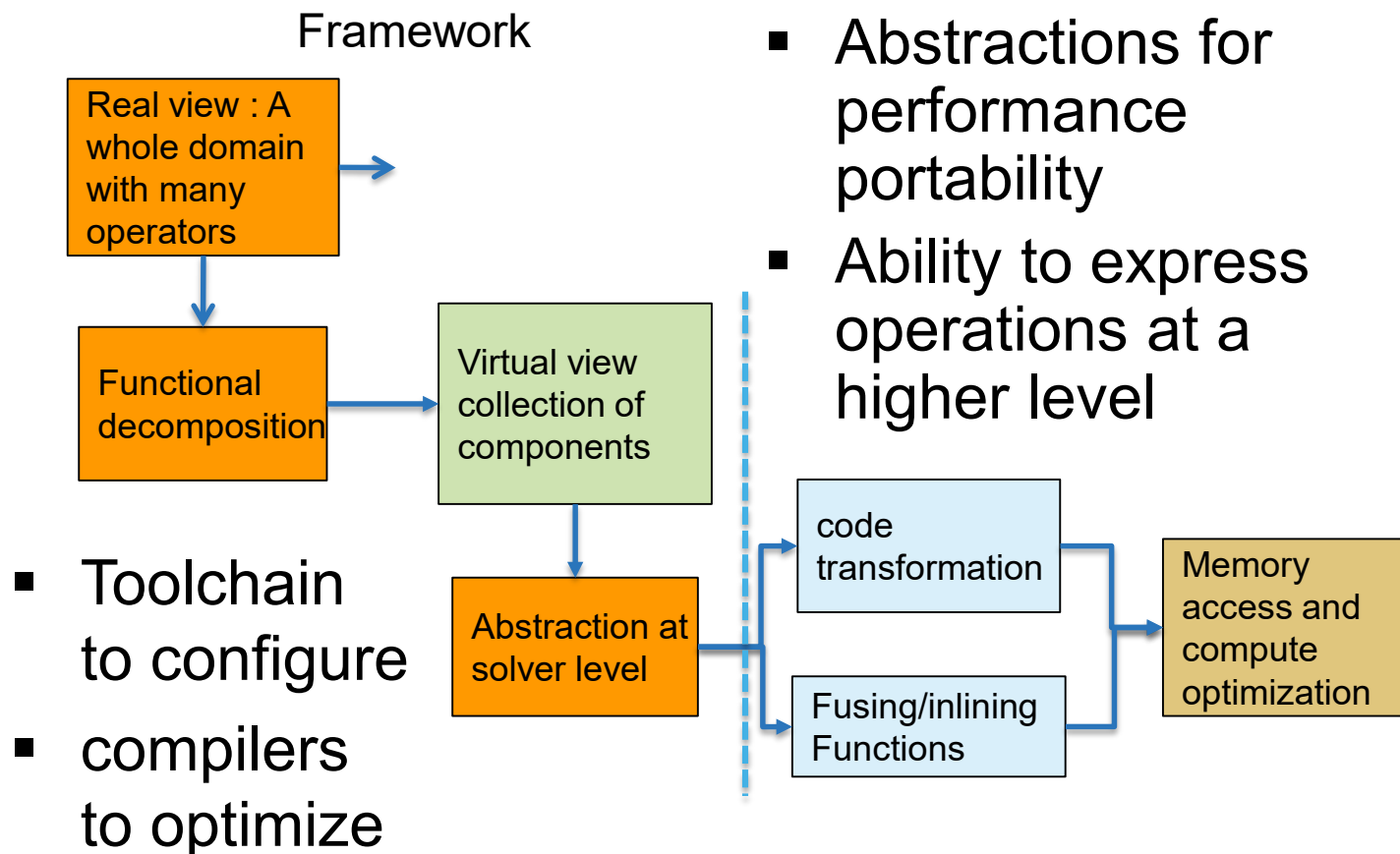
## Separation of Concerns, Tasks



- load balancing, work redistribution
- Meta-information about domain sections
- Possible asynchronization at block and operator level
- No compute optimization here

# Example: Architecting Multiphysics PDEs

## composition



# Other Considerations

- Leverage existing software
  - Libraries may have better solvers
    - Off-load expertise and maintenance
  - Examine the interoperability constraints
    - Many times the cost is justified even if there is more data movement
- More available packages are attempting to achieve interoperability
  - See if a combination meets your requirements
- May be worthwhile to let the library dictate data layout if the corresponding operations dominate

Institute a rigorous verification regime at the outset

# TAKEAWAYS

- DIFFERENTIATE BETWEEN SLOW CHANGING AND FAST CHANGING COMPONENTS OF YOUR CODE
- TAKE YOUR TIME TO UNDERSTAND THE REQUIREMENTS OF YOUR INFRASTRUCTURE
- IMPLEMENT SEPARATION OF CONCERNS
- DESIGN WITH PORTABILITY, EXTENSIBILITY, REPRODUCIBILITY AND MAINTAINABILITY IN MIND
- LEVERAGE EXISTING CAPABILITIES WHERE POSSIBLE

.....QUESTIONS ?