# 10-414/714 – Deep Learning Systems: Algorithms and Implementation

#### **Automatic Differentiation**

Fall 2022
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#### **Outline**

General introduction to different differentiation methods

Reverse mode automatic differentiation

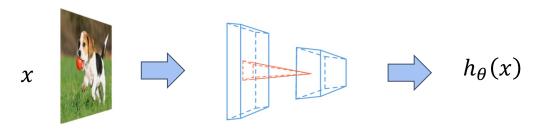
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# How does differentiation fit into machine learning

#### 1. The hypothesis class:



2. The loss function:

$$l(h_{\theta}(x), y) = -h_{y}(x) + \log \sum_{j=1}^{k} \exp\left(h_{j}(x)\right)$$

3. An optimization method:

$$\theta \coloneqq \theta - \frac{\alpha}{B} \sum_{i=1}^{B} \nabla_{\theta} \ell(h_{\theta}(x^{(i)}), y^{(i)})$$

Recap: every machine learning algorithm consists of three different elements.

Computing the loss function gradient with respect to hypothesis class parameters is the most common operation in machine learning

#### **Numerical differentiation**

Directly compute the partial gradient by definition

$$\frac{\partial f(\theta)}{\partial \theta_i} = \lim_{\epsilon \to 0} \frac{f(\theta + \epsilon e_i) - f(\theta)}{\epsilon}$$

A more numerically accurate way to approximate the gradient

$$\frac{\partial f(\theta)}{\partial \theta_i} = \frac{f(\theta + \epsilon e_i) - f(\theta - \epsilon e_i)}{2\epsilon} + o(\epsilon^2)$$

Suffer from numerical error, less efficient to compute

### **Numerical gradient checking**

However, numerical differentiation is a powerful tool to check an implement of an automatic differentiation algorithm in unit test cases

$$\delta^T \nabla_{\theta} f(\theta) = \frac{f(\theta + \epsilon \delta) - f(\theta - \epsilon \delta)}{2\epsilon} + o(\epsilon^2)$$

Pick  $\delta$  from unit ball, check the above invariance.

### Symbolic differentiation

Write down the formulas, derive the gradient by sum, product and chain rules

$$\frac{\partial (f(\theta) + g(\theta))}{\partial \theta} = \frac{\partial f(\theta)}{\partial \theta} + \frac{\partial g(\theta)}{\partial \theta}$$

$$\frac{\partial (f(\theta) + g(\theta))}{\partial \theta} = \frac{\partial f(\theta)}{\partial \theta} + \frac{\partial g(\theta)}{\partial \theta} \qquad \frac{\partial (f(\theta)g(\theta))}{\partial \theta} = g(\theta) \frac{\partial f(\theta)}{\partial \theta} + f(\theta) \frac{\partial g(\theta)}{\partial \theta} \qquad \frac{\partial f(g(\theta))}{\partial \theta} = \frac{\partial f(g(\theta))}{\partial \theta} \frac{\partial g(\theta)}{\partial \theta}$$

$$\frac{\partial f(g(\theta))}{\partial \theta} = \frac{\partial f(g(\theta))}{\partial g(\theta)} \frac{\partial g(\theta)}{\partial \theta}$$

Naively do so can result in wasted computations

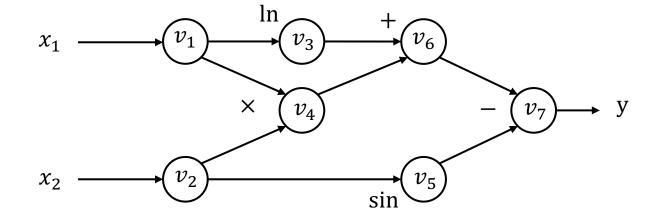
$$f(\theta) = \prod_{i=0}^{n} \theta_i$$

Example: 
$$f(\theta) = \prod_{i=0}^{n} \theta_{i} \qquad \frac{f(\theta)}{\partial \theta_{k}} = \prod_{j \neq k}^{n} \theta_{j}$$

Cost n(n-1) multiplies to compute all partial gradients

### **Computational graph**

$$y = f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin x_2$$



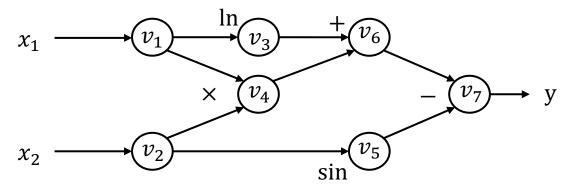
Each node represent an (intermediate) value in the computation. Edges present input output relations.

Forward evaluation trace

$$v_1 = x_1 = 2$$
  
 $v_2 = x_2 = 5$   
 $v_3 = \ln v_1 = \ln 2 = 0.693$   
 $v_4 = v_1 \times v_2 = 10$   
 $v_5 = \sin v_2 = \sin 5 = -0.959$   
 $v_6 = v_3 + v_4 = 10.693$   
 $v_7 = v_6 - v_5 = 10.693 + 0.959 = 11.652$   
 $y = v_7 = 11.652$ 

# Forward mode automatic differentiation (AD)

$$y = f(x_1, x_2) = \ln(x_1) + x_1x_2 - \sin x_2$$



# Define $\dot{v_i} = \frac{\partial v_i}{\partial x_1}$

We can then compute the  $\dot{v}_i$  iteratively in the forward topological order of the computational graph

#### Forward evaluation trace

$$v_1 = x_1 = 2$$
  
 $v_2 = x_2 = 5$   
 $v_3 = \ln v_1 = \ln 2 = 0.693$   
 $v_4 = v_1 \times v_2 = 10$   
 $v_5 = \sin v_2 = \sin 5 = -0.959$   
 $v_6 = v_3 + v_4 = 10.693$   
 $v_7 = v_6 - v_5 = 10.693 + 0.959 = 11.652$   
 $v_7 = v_7 = 11.652$ 

#### Forward AD trace

$$\begin{aligned} \dot{v_1} &= 1 \\ \dot{v_2} &= 0 \\ \dot{v_3} &= \dot{v_1}/v_1 = 0.5 \\ \dot{v_4} &= \dot{v_1}v_2 + \dot{v_2}v_1 = 1 \times 5 + 0 \times 2 = 5 \\ \dot{v_5} &= \dot{v_2}\cos v_2 = 0 \times \cos 5 = 0 \\ \dot{v_6} &= \dot{v_3} + \dot{v_4} = 0.5 + 5 = 5.5 \\ \dot{v_7} &= \dot{v_6} - \dot{v_5} = 5.5 - 0 = 5.5 \end{aligned}$$

Now we have 
$$\frac{\partial y}{\partial x_1} = \dot{v_7} = 5.5$$

#### **Limitation of forward mode AD**

For  $f: \mathbb{R}^n \to \mathbb{R}^k$ , we need n forward AD passes to get the gradient with respect to each input.

We mostly care about the cases where k=1 and large n.

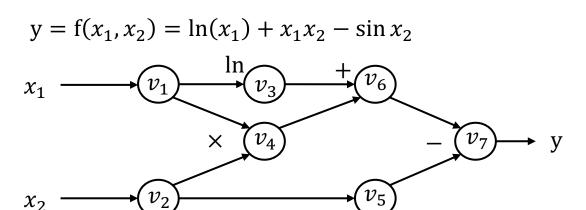
In order to resolve the problem efficiently, we need to use another kind of AD.

#### **Outline**

General introduction to different differentiation methods

Reverse mode automatic differentiation

# Reverse mode automatic differentiation(AD)



Forward evaluation trace

$$v_1 = x_1 = 2$$
  
 $v_2 = x_2 = 5$   
 $v_3 = \ln v_1 = \ln 2 = 0.693$   
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 $v_7 = v_6 - v_5 = 10.693 + 0.959 = 11.652$   
 $v_7 = v_7 = 11.652$ 

Define adjoint 
$$\overline{v_i} = \frac{\partial y}{\partial v_i}$$

We can then compute the  $\overline{v}_i$  iteratively in the **reverse** topological order of the computational graph

Reverse AD evaluation trace

$$\overline{v_7} = \frac{\partial y}{\partial v_7} = 1$$

$$\overline{v_6} = \overline{v_7} \frac{\partial v_7}{\partial v_6} = \overline{v_7} \times 1 = 1$$

$$\overline{v_5} = \overline{v_7} \frac{\partial v_7}{\partial v_5} = \overline{v_7} \times (-1) = -1$$

$$\overline{v_4} = \overline{v_6} \frac{\partial v_6}{\partial v_4} = \overline{v_6} \times 1 = 1$$

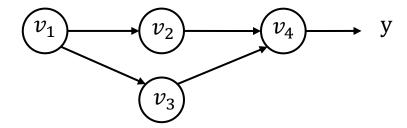
$$\overline{v_3} = \overline{v_6} \frac{\partial v_6}{\partial v_3} = \overline{v_6} \times 1 = 1$$

$$\overline{v_2} = \overline{v_5} \frac{\partial v_5}{\partial v_2} + \overline{v_4} \frac{\partial v_4}{\partial v_2} = \overline{v_5} \times \cos v_2 + \overline{v_4} \times v_1 = -0.284 + 2 = 1.716$$

$$\overline{v_1} = \overline{v_4} \frac{\partial v_4}{\partial v_1} + \overline{v_3} \frac{\partial v_3}{\partial v_1} = \overline{v_4} \times v_2 + \overline{v_3} \frac{1}{v_1} = 5 + \frac{1}{2} = 5.5$$

### **Derivation for the multiple pathway case**

 $v_1$  is being used in multiple pathways ( $v_2$  and  $v_3$ )



y can be written in the form of  $y = f(v_2, v_3)$ 

$$\overline{v_1} = \frac{\partial y}{\partial v_1} = \frac{\partial f(v_2, v_3)}{\partial v_2} \frac{\partial v_2}{\partial v_1} + \frac{\partial f(v_2, v_3)}{\partial v_3} \frac{\partial v_3}{\partial v_1} = \overline{v_2} \frac{\partial v_2}{\partial v_1} + \overline{v_3} \frac{\partial v_3}{\partial v_1}$$

Define partial adjoint  $\overline{v_{i \to j}} = \overline{v_j} \frac{\partial v_j}{\partial v_i}$  for each input output node pair i and j

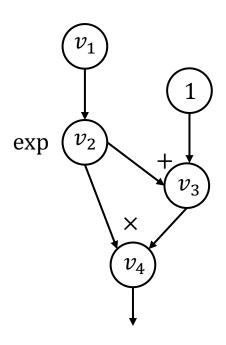
$$\overline{v_i} = \sum_{j \in next(i)} \overline{v_{i \to j}}$$

We can compute partial adjoints separately then sum them together

### **Reverse AD algorithm**

```
def gradient(out):
                                                                                 Dictionary that records a list of
                                                                                 partial adjoints of each node
     node_to_grad = \{out: \leftarrow \{1\}\}
    for i in reverse_topo_order(out):
                                                                                 Sum up partial adjoints
          \overline{v_i} = \sum_i \overline{v_{i \to i}} = \text{sum(node\_to\_grad[}i\text{])}
           for k \in inputs(i):
                   compute \overline{v_{k \to i}} = \overline{v_i} \; \frac{\partial v_i}{\partial v_k}
                                                                                  "Propagates" partial adjoint to its input
                  append \overline{v_{k \to i}} to node_to_grad[k]
      return adjoint of input \overline{v_{input}}
```

```
\begin{array}{l} \text{def gradient(out):} \\ \text{node\_to\_grad} = \{\text{out:} \quad [1]\} \\ \text{for } i \text{ in reverse\_topo\_order(out):} \\ \overline{v_i} = \sum_j \overline{v_{i \to j}} = \text{sum}(\text{node\_to\_grad}[i]) \\ \text{for } k \in inputs(i): \\ \text{compute } \overline{v_{k \to i}} = \overline{v_i} \; \frac{\partial v_i}{\partial v_k} \\ \text{append } \overline{v_{k \to i}} \text{ to node\_to\_grad}[k] \\ \text{return adjoint of input } \overline{v_{input}} \end{array}
```

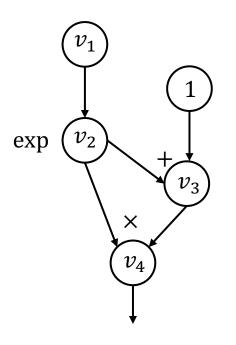


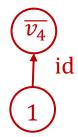
Our previous examples compute adjoint values directly by hand. How can we construct a computational graph that calculates the adjoint values?

```
def gradient(out):
    node_to_grad = {out: [1]}
    for i in reverse_topo_order(out):

\overline{v_i} = \sum_j \overline{v_{i \to j}} = \text{sum}(\text{node_to_grad}[i])
    for k \in inputs(i):
        compute \overline{v_{k \to i}} = \overline{v_i} \; \frac{\partial v_i}{\partial v_k}
        append \overline{v_{k \to i}} to node_to_grad[k]
    return adjoint of input \overline{v_{input}}
```

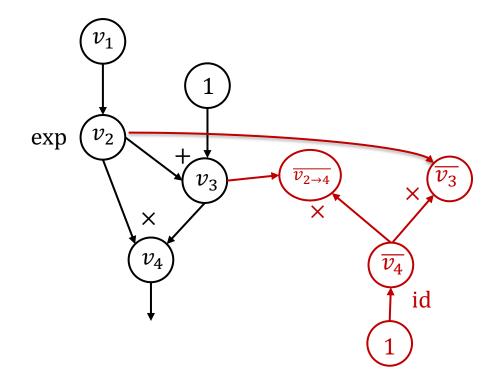
```
i=4 node_to_grad: { 4: [\overline{v_4}] }
```





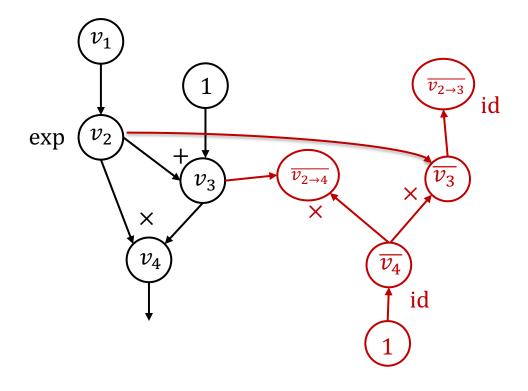
```
\begin{array}{l} \operatorname{def} \ \operatorname{gradient}(\operatorname{out}) \colon \\ \operatorname{node\_to\_grad} \ = \ \{\operatorname{out} \colon \ [1]\} \\ \operatorname{for} \ i \ \operatorname{in} \ \operatorname{reverse\_topo\_order}(\operatorname{out}) \colon \\ \overline{v_i} \ = \ \sum_j \overline{v_{i \to j}} = \operatorname{sum}(\operatorname{node\_to\_grad}[i]) \\ \operatorname{for} \ k \in inputs(i) \colon \\ \operatorname{compute} \overline{v_{k \to i}} \ = \ \overline{v_i} \ \frac{\partial v_i}{\partial v_k} \\ \operatorname{append} \ \overline{v_{k \to i}} \ \operatorname{to} \ \operatorname{node\_to\_grad}[k] \\ \operatorname{return} \ \operatorname{adjoint} \ \operatorname{of} \ \operatorname{input} \ \overline{v_{input}} \end{array}
```

```
i=4
node_to_grad: {
    2: [\overline{v_{2\rightarrow 4}}]
    3: [\overline{v_3}]
    4: [\overline{v_4}]
```



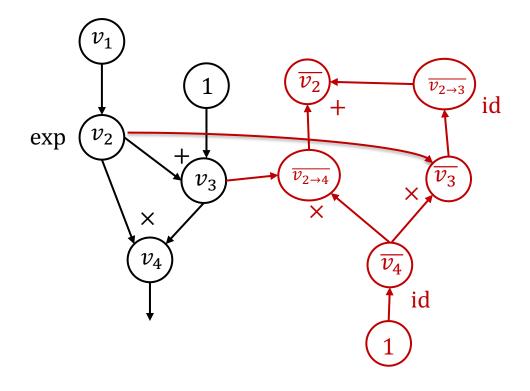
```
\begin{array}{l} \operatorname{def} \ \operatorname{gradient}(\operatorname{out}) \colon \\ \operatorname{node\_to\_grad} \ = \ \{\operatorname{out} \colon \ [1]\} \\ \operatorname{for} \ i \ \operatorname{in} \ \operatorname{reverse\_topo\_order}(\operatorname{out}) \colon \\ \overline{v_i} \ = \ \sum_j \overline{v_{i \to j}} \ = \ \operatorname{sum}(\operatorname{node\_to\_grad}[i]) \\ \operatorname{for} \ k \in inputs(i) \colon \\ \operatorname{compute} \ \overline{v_{k \to i}} \ = \ \overline{v_i} \ \frac{\partial v_i}{\partial v_k} \\ \operatorname{append} \ \overline{v_{k \to i}} \ \operatorname{to} \ \operatorname{node\_to\_grad}[k] \\ \operatorname{return} \ \operatorname{adjoint} \ \operatorname{of} \ \operatorname{input} \ \overline{v_{input}} \end{array}
```

```
i=3 node_to_grad: { 2: [\overline{v}_{2\rightarrow4}, \overline{v}_{2\rightarrow3}] 3: [\overline{v}_3] 4: [\overline{v}_4] }
```



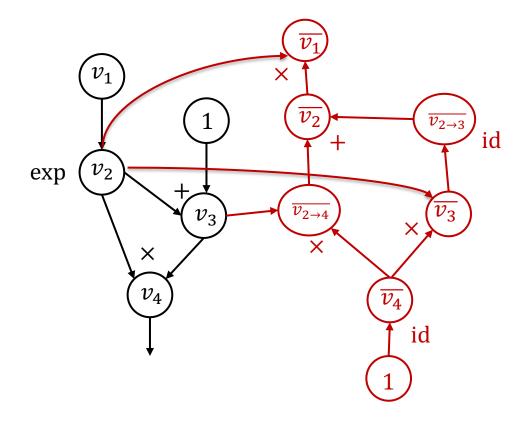
```
def gradient(out):
    node_to_grad = {out: [1]}
    for i in reverse_topo_order(out):
\overline{v_i} = \sum_j \overline{v_{i \to j}} = \text{sum}(\text{node_to_grad}[i])
    for k \in inputs(i):
        compute \overline{v_{k \to i}} = \overline{v_i} \; \frac{\partial v_i}{\partial v_k}
        append \overline{v_{k \to i}} to node_to_grad[k]
    return adjoint of input \overline{v_{input}}
```

```
i=2 node_to_grad: { 2: [\overline{v_{2\rightarrow 4}},\overline{v_{2\rightarrow 3}}] 3: [\overline{v_3}] 4: [\overline{v_4}] }
```

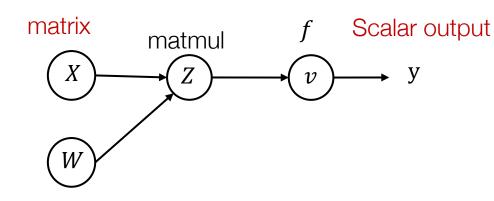


```
\begin{array}{l} \operatorname{def} \ \operatorname{gradient}(\operatorname{out}) \colon \\ \operatorname{node\_to\_grad} \ = \ \{\operatorname{out} \colon \ [1]\} \\ \operatorname{for} \ i \ \operatorname{in} \ \operatorname{reverse\_topo\_order}(\operatorname{out}) \colon \\ \overline{v_i} \ = \ \sum_j \overline{v_{i \to j}} \ = \ \operatorname{sum}(\operatorname{node\_to\_grad}[i]) \\ \operatorname{for} \ k \in inputs(i) \colon \\ \operatorname{compute} \ \overline{v_{k \to i}} \ = \ \overline{v_i} \ \frac{\partial v_i}{\partial v_k} \\ \operatorname{append} \ \overline{v_{k \to i}} \ \operatorname{to} \ \operatorname{node\_to\_grad}[k] \\ \operatorname{return} \ \operatorname{adjoint} \ \operatorname{of} \ \operatorname{input} \ \overline{v_{input}} \end{array}
```

```
i=2 node_to_grad: { 
 1: [\overline{v_1}] 
 2: [\overline{v_{2\rightarrow 4}}, \overline{v_{2\rightarrow 3}}] 
 3: [\overline{v_3}] 
 4: [\overline{v_4}] }
```



#### **Reverse mode AD on Tensors**



**Define adjoint** for tensor values 
$$\bar{Z} = \begin{bmatrix} \frac{\partial y}{\partial Z_{1,1}} & \dots & \frac{\partial y}{\partial Z_{1,n}} \\ \dots & \dots & \dots \\ \frac{\partial y}{\partial Z_{m,1}} & \dots & \frac{\partial y}{\partial Z_{m,n}} \end{bmatrix}$$

Forward evaluation trace

$$Z_{ij} = \sum_{k} X_{ik} W_{kj}$$
$$v = f(Z)$$

Forward matrix form

$$Z = XW$$
$$v = f(Z)$$

Reverse evaluation in scalar form

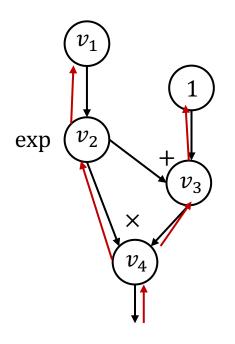
$$\overline{X_{i,k}} = \sum_{j} \frac{\partial Z_{i,j}}{\partial X_{i,k}} \overline{Z}_{i,j} = W_{k,j} \overline{Z}_{i,j}$$

Reverse matrix form

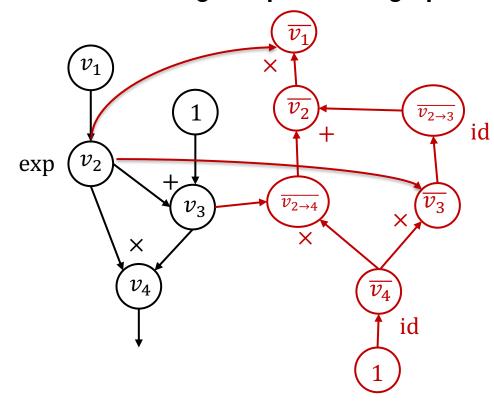
$$\bar{X} = \bar{Z}W^T$$

#### Reverse mode AD vs Backprop

#### **Backprop**



- Run backward operations the same forward graph
- Used in first generation deep learning frameworks (caffe, cuda-convnet)



- Construct separate graph nodes for adjoints
- Used by modern deep learning frameworks

#### **Discussions**

What are the pros/cons of backprop and reverse mode AD

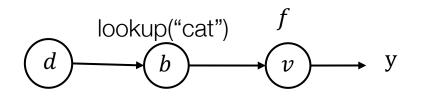
# Handling gradient of gradient

The result of reverse mode AD is still a computational graph

We can extend that graph further by composing more operations and run reverse mode AD again on the gradient

Part of homework 1

#### Reverse mode AD on data structures



#### **Define adjoint** data structure

$$\bar{d} = \{\text{``cat''}: \frac{\partial y}{\partial a_0}, \text{``dog''}: \frac{\partial y}{\partial 1}\}$$

Forward evaluation trace

$$d = \{\text{``cat'': } a_0, \text{``dog'': } a_1\}$$
  
 $b = d \text{ [``cat'']}$   
 $v = f(b)$ 

Reverse evaluation

$$ar{b} = rac{\partial v}{\partial b} \, ar{v}$$
 $ar{d} = \{\text{``cat'': } ar{b} \ \}$ 

Key take away: Define "adjoint value" usually in the same data type as the forward value and adjoint propagation rule. Then the sample algorithm works.

Do not need to support the general form in our framework, but we may support "tuple values"