

binarySearch

```
//  
// Created by yjs on 2022/4/21.  
//  
  
#include <bits/stdc++.h>  
  
using namespace std;  
  
class Search {  
public:  
  
    int binarySearch(const vector<int> nums, const int &target) {  
        int left = 0, right = nums.size() - 1;  
        while (left <= right) {  
  
            int mid = left + (right - left) / 2;  
  
            if (nums[mid] == target) {  
                return mid;  
            } else if (nums[mid] < target) {  
                left = mid + 1;  
            } else if (nums[mid] > target) {  
  
                right = mid - 1;  
  
            }  
  
        }  
  
        return -1;  
    }  
  
    int lowerSearch(const vector<int> nums, const int &target) {  
        // [a,b)  
        int left = 0, right = nums.size();  
        while (left < right) {  
            int mid = left + (right - left) / 2;  
            if (nums[mid] == target) {  
                right = mid;  
            } else if (nums[mid] < target) {  
                left = mid + 1;  
            } else if (nums[mid] > target) {  
                right = mid;  
            }  
        }  
        return left;  
    }  
}
```

```

int upperSearch(const vector<int> nums, const int &target) {
    // (a,b]
    int left = 0, right = nums.size();
    while (left < right) {
        int mid = left + (right - left) / 2;
        if (nums[mid] == target) {
            left = mid + 1;
        } else if (nums[mid] < target) {
            left = mid + 1;
        } else if (nums[mid] > target) {
            right = mid;
        }
    }
    return left - 1;
}

};

int main() {

    vector<int> nums{1, 25, 69, 25, 17, 17, 14};
    sort(nums.begin(), nums.end());
    for_each(nums.begin(), nums.end(), [](auto c) { cout << c << " "; });
    cout << endl;
    Search search1;

    cout << search1.binarySearch(nums, 17) << endl;
    cout << search1.lowerSearch(nums, 17) << endl;
    cout << search1.upperSearch(nums, 17) << endl;

    return 0;
}

```