

```
package temaPentruAcasa2;

import java.util.Scanner;

public class ex2 {

    Scanner tastatura = new Scanner(System.in);

    System.out.println("X = ");
    double x = tastatura.nextDouble();

    double a = Math.pow(x, 2) / 5;

    double b = Math.pow((x / 2), 3);

    double c = 7;

    double y = Math.sqrt(a - b + c);

    if ( y >= 0 ) {
        System.out.println("Y = " + y);
    } else {
        System.out.println("Nu sunt solutii reale." ) ;
    }

    tastatura.close();
}
```