

```

package temaPentruAcasa;

import java.util.Scanner;

public class ex1 {

    Scanner tastatura = new Scanner(System.in);

    System.out.println("Introduce-ti numarul de ore");
    int ore = tastatura.nextInt();

    System.out.println("Introduce-ti numarul de minute");
    int minute = tastatura.nextInt();

    int total = ore * 60 + minute;
    System.out.println("Timpul convertit in minute: " + total);
    tastatura.close();
}

package temaPentruAcasa;

import java.util.Scanner;

public class ex2 {

    public static void main (String args []) {

        Scanner tastatura = new Scanner(System.in);

        System.out.println("Introduce-ti prima latura");
        int a = tastatura.nextInt();

        System.out.println("Introduce-ti a 2-a latura");
        int b = tastatura.nextInt();

        double ipotenuza = Math.sqrt(Math.pow(a, 2) + Math.pow(b, 2));
        System.out.println("Ipotenuza este egala cu: " + ipotenuza);
        tastatura.close();
    }

}

package temaPentruAcasa;

import java.util.Scanner;

public class ex3 {

    public static void main (String args []) {

        Scanner tastatura = new Scanner(System.in);

        System.out.println("Cate % se pierde din greutate");
        double p = tastatura.nextDouble();
    }
}

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        System.out.println("Introduce-ti cantitatea de fructe care doriti sa  
fie obtinuta");  
        double m = tastatura.nextDouble();  
  
        double x = m + m * p / 100;  
  
        System.out.println("Pentru a obtine " + m + " kg de fructe uscate,  
trebuie de procurat: " + x + " kg de fructe");  
        tastatura.close();  
  
    }  
}
```