

Verified Vectorized Cryptography

(with less manual effort)

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Towards High-Assurance Crypto Software

Crypto code is easy to get wrong and hard to test well

- memory safety bugs [CVE-2018-0739, CVE-2017-3730]
- side-channel leaks [CVE-2018-5407, CVE-2018-0737]
- arithmetic bugs [CVE-2017-3732, CVE-2017-3736]

Formal verification can systematically prevent bugs

- *Many tools:* F*, Cryptol/Saw, VST, Fiat-Crypto, Vale, Jasmin
- But verification often requires (PhD-burning) manual effort

How do we scale verification up to full crypto libraries?

- Low-level platform specific optimizations for a suite of algorithms

Writing Verified Crypto Code

CRYPTO STANDARD
(IETF/NIST)

ALGORITHM
PSEUDOCODE

Obsoleted by: [8439](#)

Internet Research Task Force (IRTF)

Request for Comments: 7539

Category: Informational

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INFORMATIONAL
Errata Exist

Y. Nir

Check Point

A. Langley

Google, Inc.

May 2015

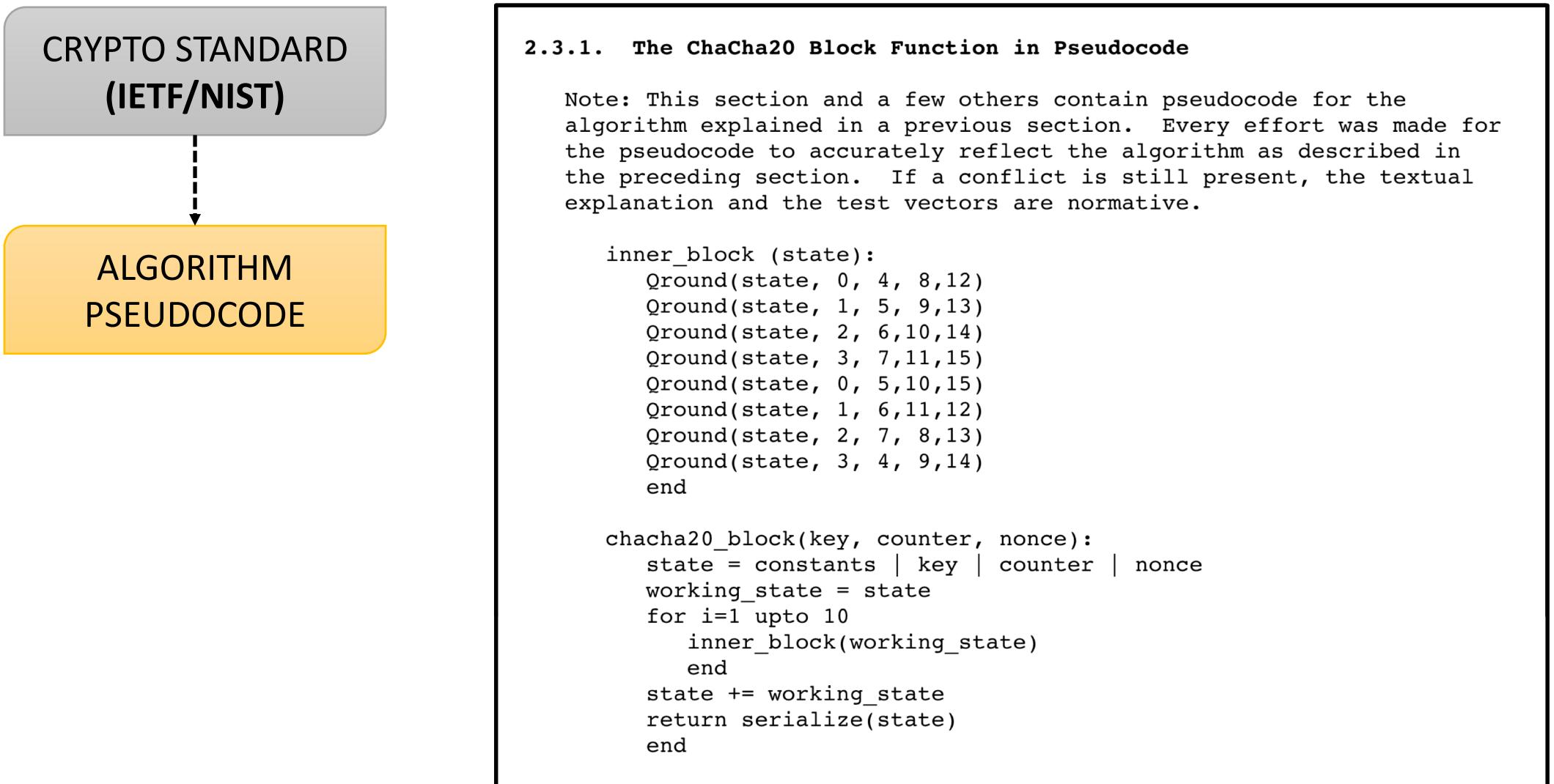
ChaCha20 and Poly1305 for IETF Protocols

Abstract

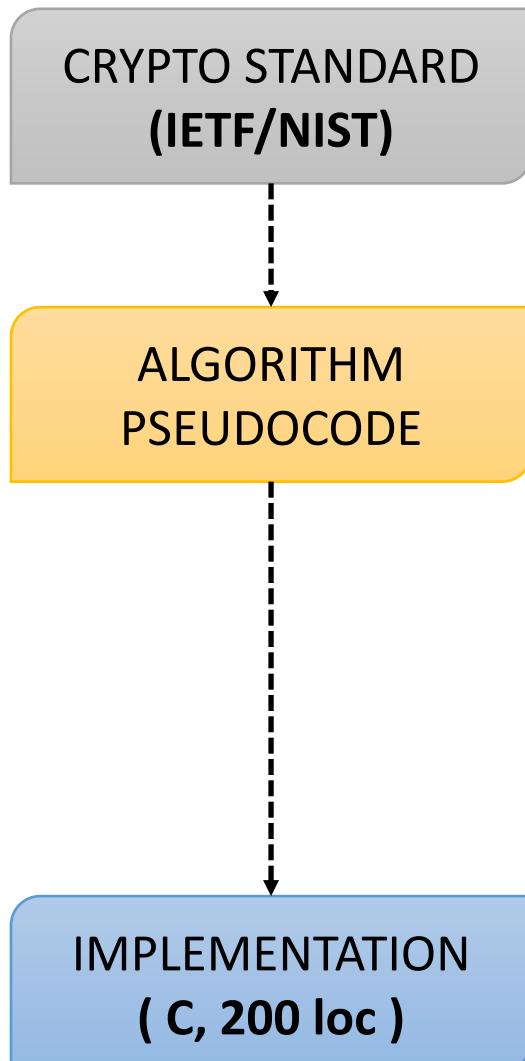
This document defines the ChaCha20 stream cipher as well as the use of the Poly1305 authenticator, both as stand-alone algorithms and as a "combined mode", or Authenticated Encryption with Associated Data (AEAD) algorithm.

This document does not introduce any new crypto, but is meant to serve as a stable reference and an implementation guide. It is a product of the Crypto Forum Research Group (CFRG).

Writing Verified Crypto Code



Writing Verified Crypto Code



```
static void chacha20_core(chacha_buf *output, const u32 input[16])
{
    u32 x[16];
    int i;
    const union {
        long one;
        char little;
    } is_endian = { 1 };

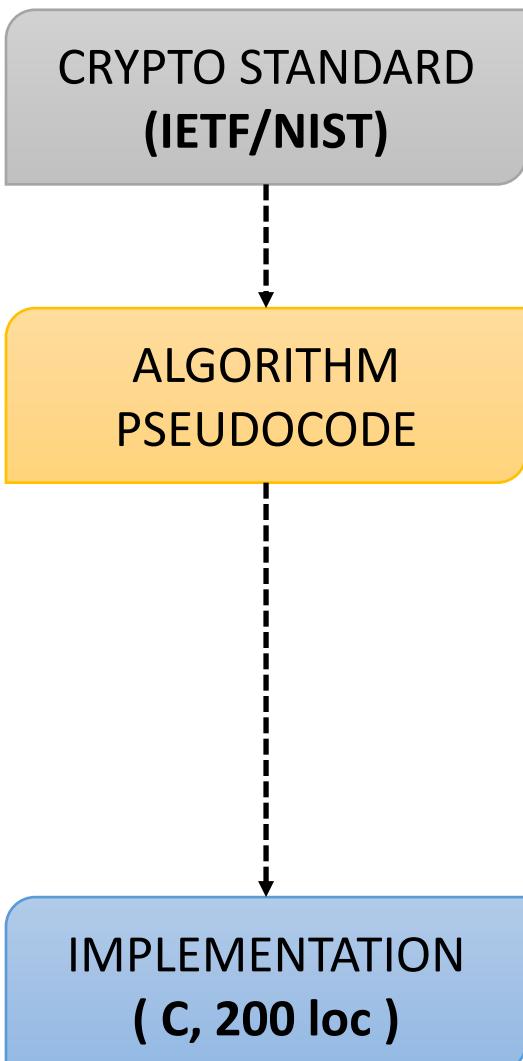
    memcpy(x, input, sizeof(x));

    for (i = 20; i > 0; i -= 2) {
        QUARTERROUND(0, 4, 8, 12);
        QUARTERROUND(1, 5, 9, 13);
        QUARTERROUND(2, 6, 10, 14);
        QUARTERROUND(3, 7, 11, 15);
        QUARTERROUND(0, 5, 10, 15);
        QUARTERROUND(1, 6, 11, 12);
        QUARTERROUND(2, 7, 8, 13);
        QUARTERROUND(3, 4, 9, 14);
    }
}
```

Adds many details

- Memory allocation
- Incremental API

Writing Verified Crypto Code

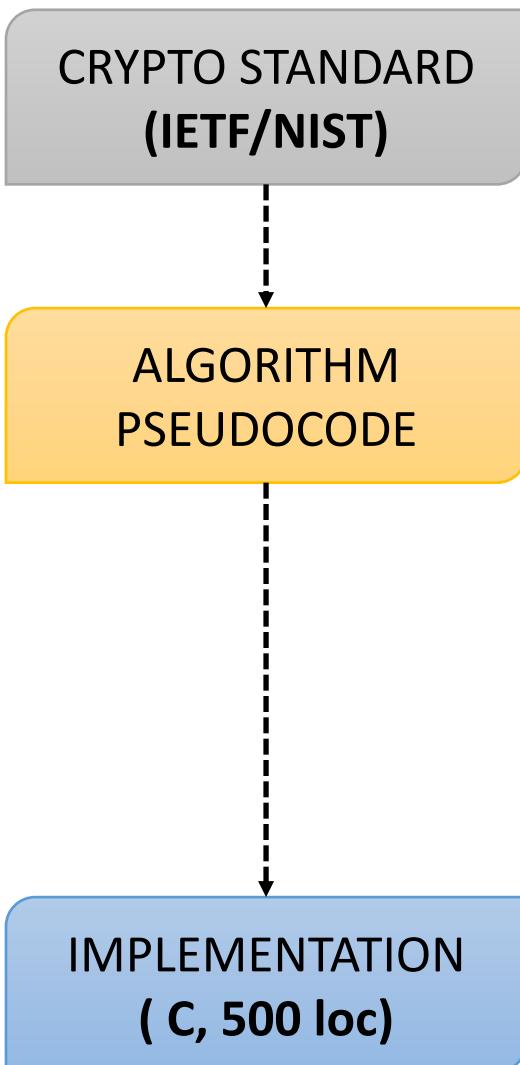


```
static void chacha20_core(chacha_buf *output, const u32 input[16])  
{  
    u32 x[16];  
    int i;  
    const union {  
        long one;  
        char little;  
    } is_endian = { 1 };  
  
    memcpy(x, input, sizeof(x));  
  
    for (i = 20; i > 0; i -= 2) {  
        QUARTERROUND(0, 4, 8, 12);  
        QUARTERROUND(1, 5, 9, 13);  
        QUARTERROUND(2, 6, 10, 14);  
        QUARTERROUND(3, 7, 11, 15);  
        QUARTERROUND(0, 5, 10, 15);  
        QUARTERROUND(1, 6, 11, 12);  
        QUARTERROUND(2, 7, 8, 13);  
        QUARTERROUND(3, 4, 9, 14);  
    }  
}
```

- Adds many details
- Memory allocation
 - Incremental API

Obviously correct?
unless we introduced
a **buffer overflow**,
or a **timing leak**

Writing Verified Crypto Code



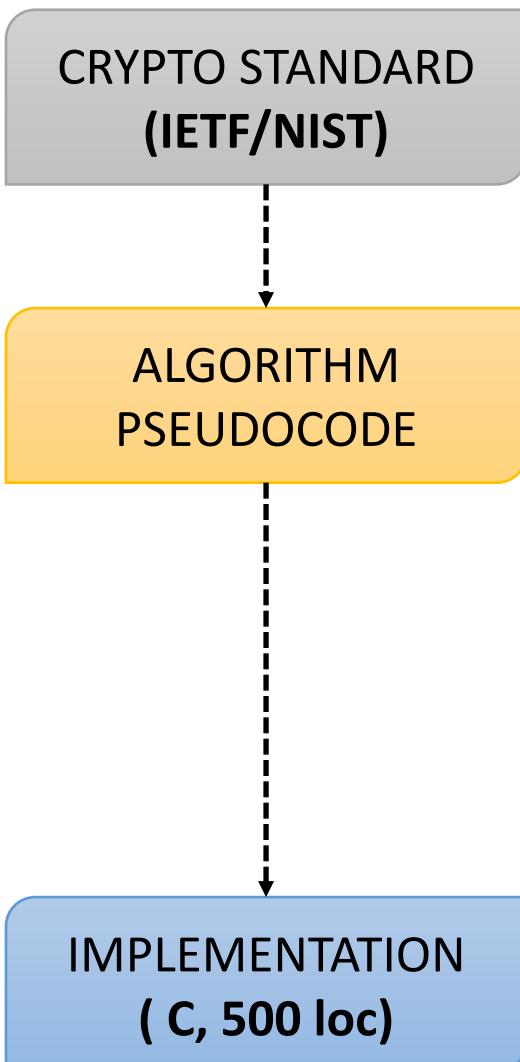
2.5.1. The Poly1305 Algorithms in Pseudocode

```
clamp(r): r &= 0xffffffffc0xffffffffc0xffffffffc0xffffffff
poly1305_mac(msg, key):
    r = (le_bytes_to_num(key[0..15])
    clamp(r)
    s = le_num(key[16..31])
    accumulator = 0
    p = (1<<130)-5
    for i=1 upto ceil(msg)
        n = le bytes to nu
        a += n
        a = (r * a) % p
    end
    a += s
    return num_to_16_le_bytes(a)
end
```

Modular Field Arithmetic

$$a \leftarrow n$$
$$a = (r * a) \% (2^{130} - 5)$$

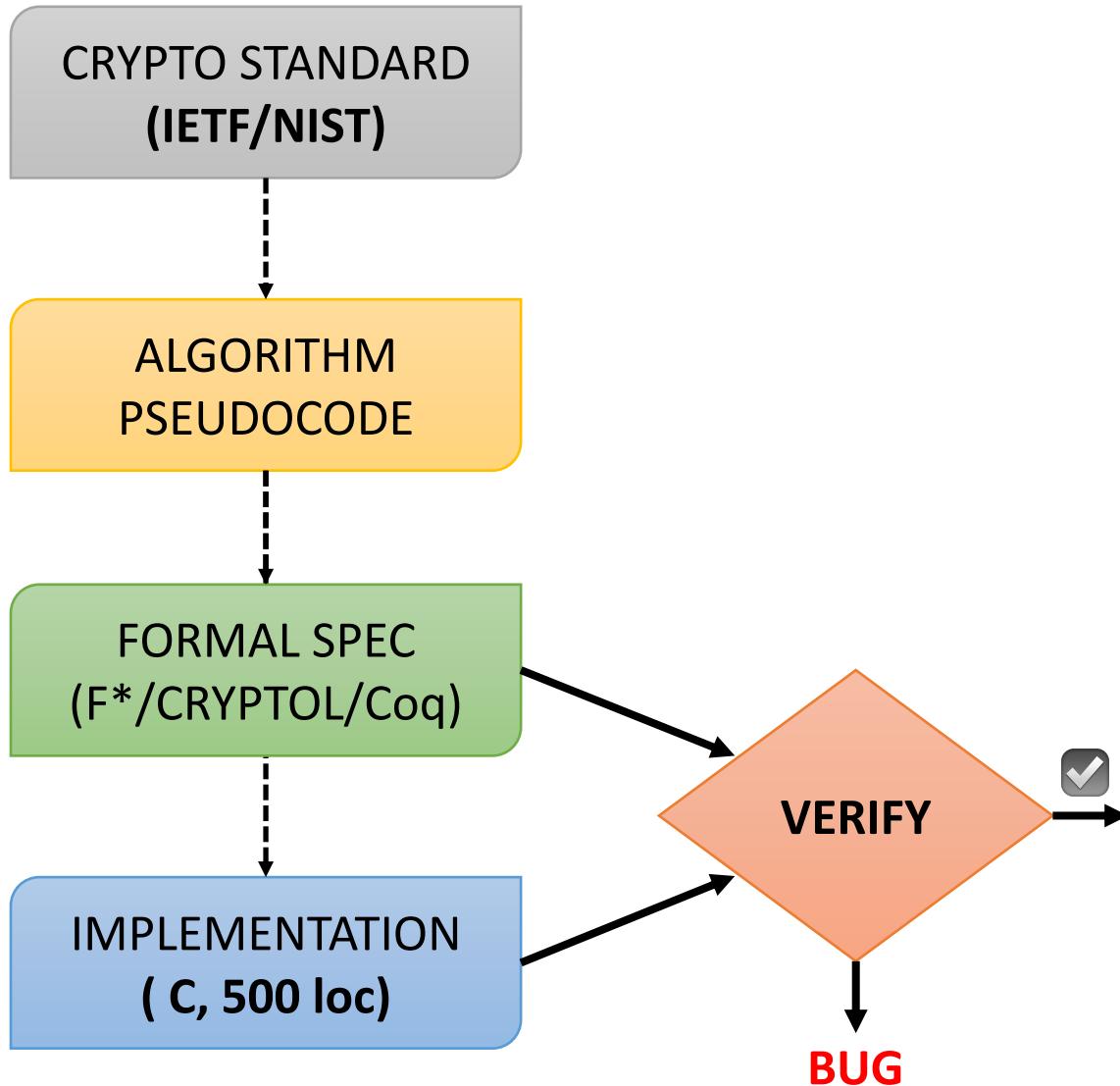
Writing Verified Crypto Code



```
while (len >= POLY1305_BLOCK_SIZE) {  
    /* h += m[i] */  
    h0 = (u32)(d0 = (u64)h0 + U8TOU32(inp + 0));  
    h1 = (u32)(d1 = (u64)h1 + (d0 >> 32) + U8TOU32(inp + 4));  
    h2 = (u32)(d2 = (u64)h2 + (d1 >> 32) + U8TOU32(inp + 8));  
    h3 = (u32)(d3 = (u64)h3 + (d2 >> 32) + U8TOU32(inp + 12));  
    h4 += (u32)(d3 >> 32) + padbit;  
  
    /* h *= r "%" p, where "%" stands for "partial remainder" */  
    d0 = ((u64)h0 * r0) +  
        ((u64)h1 * s3) +  
        ((u64)h2 * s2) +  
        ((u64)h3 * s1);  
    d1 = ((u64)h0 * r1) +  
        ((u64)h1 * r0) +  
        ((u64)h2 * s3) +  
        ((u64)h3 * s2) +  
        (h4 * s1);  
    d2 = ((u64)h0 * r2) +  
        ((u64)h1 * r1) +  
        ((u64)h2 * r0) +  
        ((u64)h3 * s3) +  
        (h4 * s2);  
    d3 = ((u64)h0 * r3) +  
        ((u64)h1 * r2) +  
        ((u64)h2 * r1) +  
        ((u64)h3 * r0) +  
        (h4 * s3);  
    h4 = (h4 * r0);
```

Optimized 32-bit Code
*a lot more code, with possible
carry propagation bugs, or
buffer overflows, or
timing leaks.*

Writing Verified Crypto Code



Verification Guarantees

1. Functional Correctness
2. Memory Safety
3. Secret Independence (constant-time)

HACL*: a verified C crypto library

[Zinzindohoé et al. ACM CCS 2017]

A growing library of verified crypto algorithms

- Curve25519, Ed25519, ChaCha20, Poly1305, SHA-2, HMAC, ...

Implemented and verified in F* and compiled to C

- **Memory safety** proved in the C memory model
- **Secret independence** (“constant-time”) enforced by typing
- **Functional correctness** against a mathematical spec written in F*

Generates readable, portable, standalone C code

- Performance comparable to hand-written C crypto libraries
- Used in **Mozilla Firefox**, **WireGuard VPN**, **Tezos Blockchain**, ...

<https://github.com/project-everest/hacl-star>

HACL*: estimating verification effort

CHACHA20

High-level F* Spec	70 lines
Verified F* Code	691 lines
Generated C Code	285 lines
Proof Annotations	406 lines

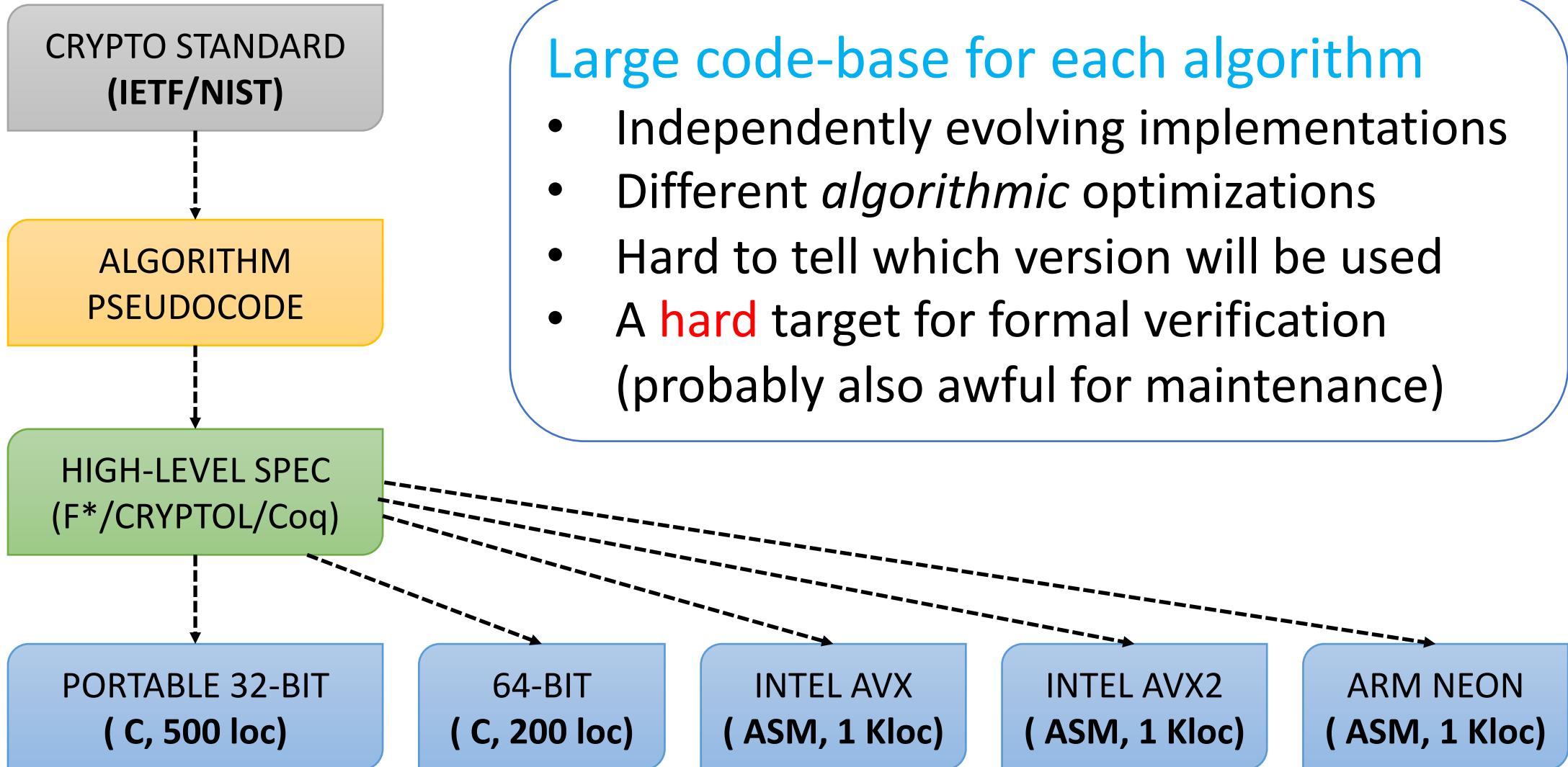
POLY1305

High-level F* Spec	45 lines
Verified F* Code	3967 lines
Generated C Code	451 lines
Proof Annotations	3516 lines

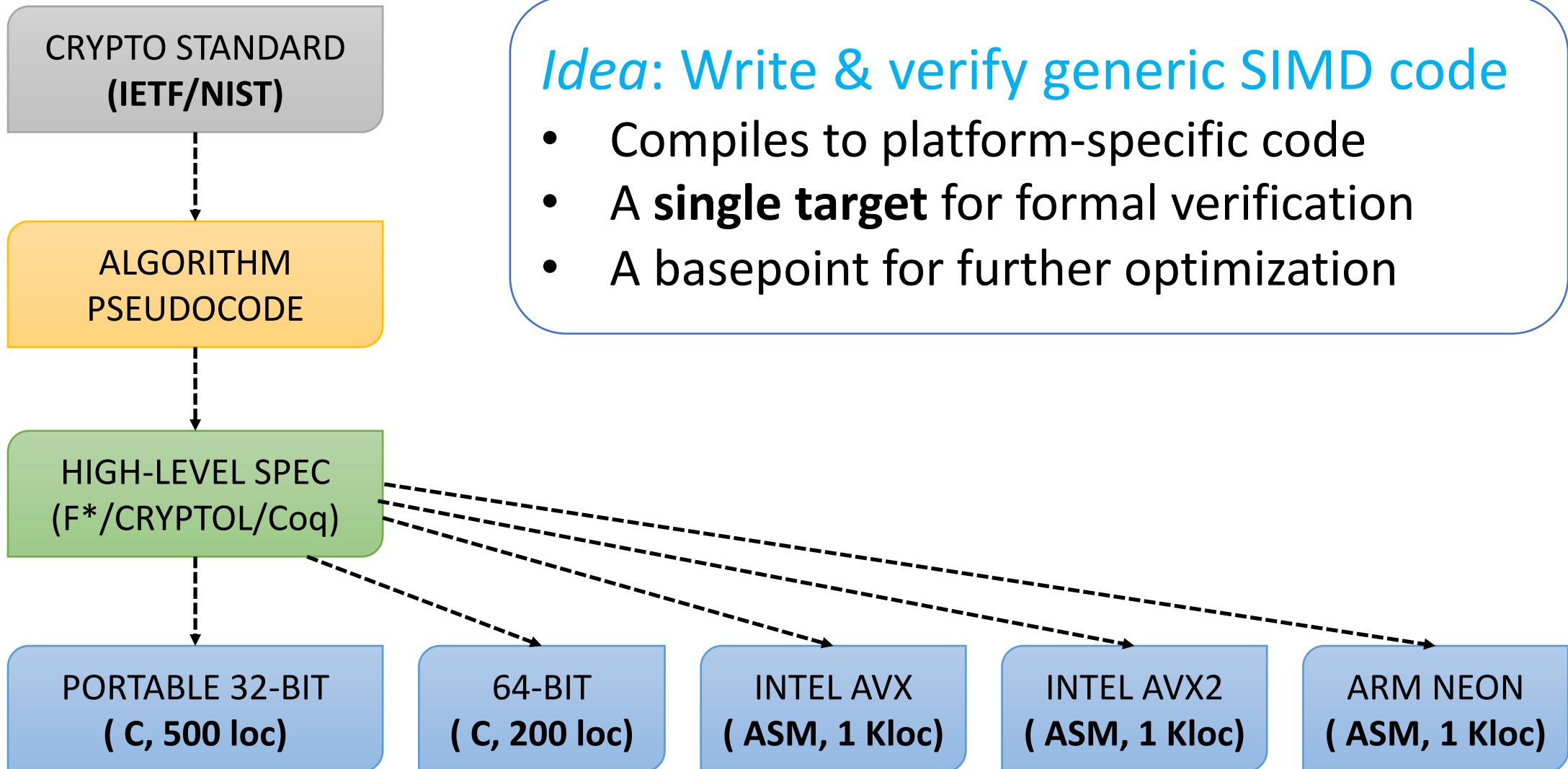
Every line of verified C requires 2x-7x lines of proof

Complex mathematical reasoning interleaved with many boring steps

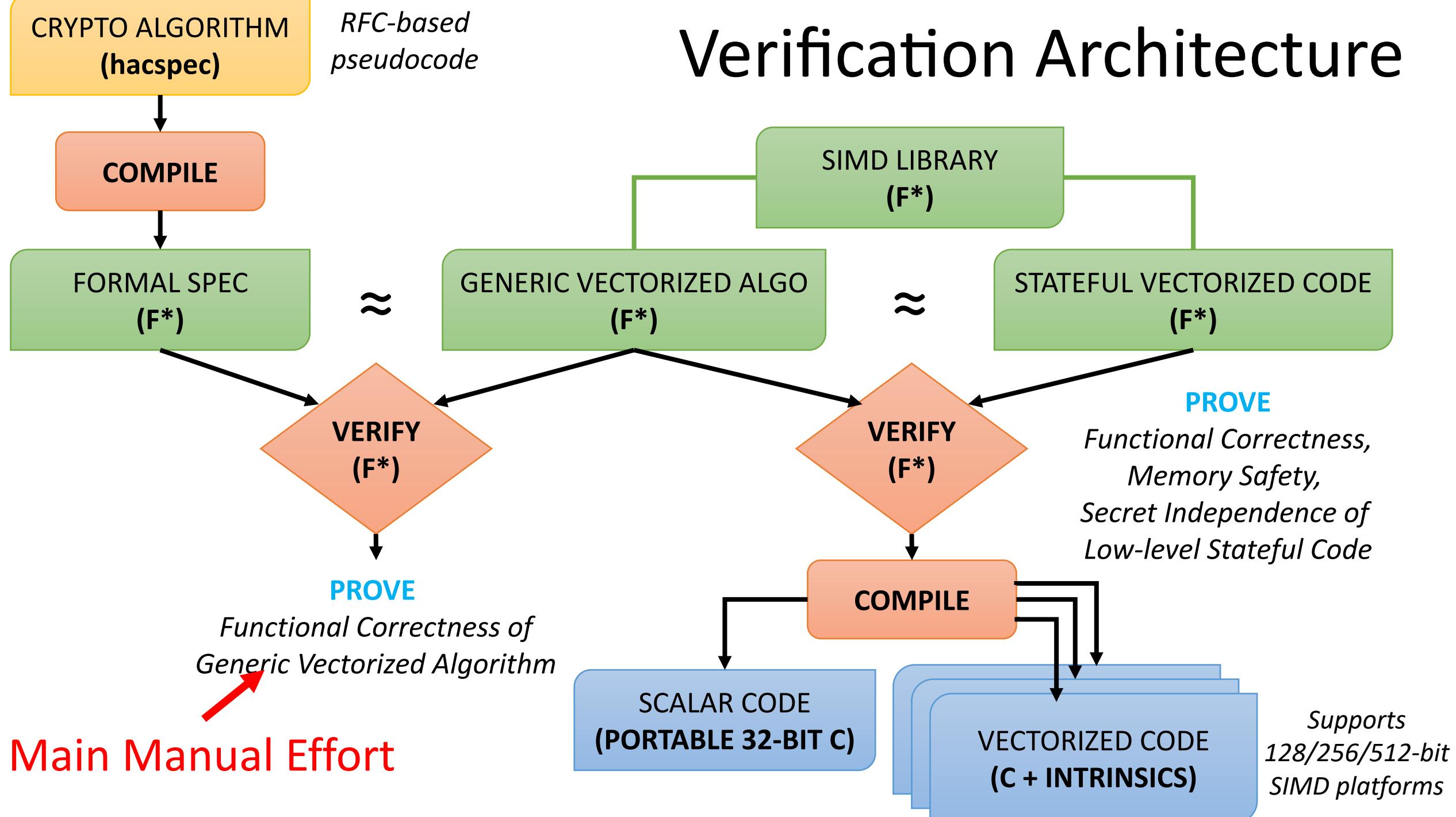
Many Platform-Specific Implementations



Many Platform-Specific Implementations



Verification Architecture



F*: a verification oriented language



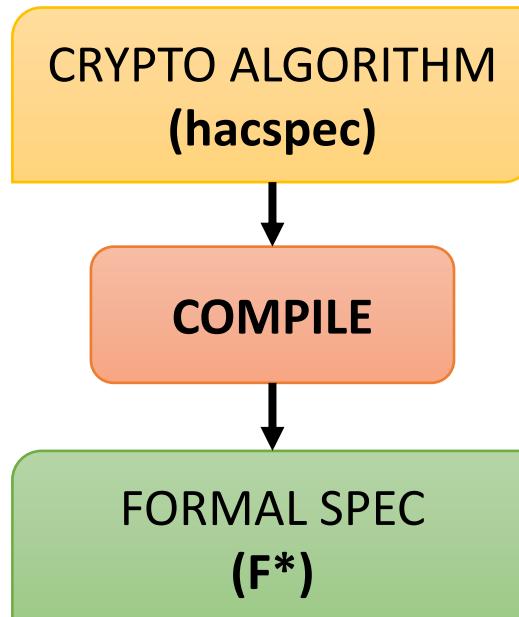
- Functional programming language (« à la Ocaml »)
- Customizable verification system (« à la Coq »)
- Proof automation via SMT solvers (Z3)
- Compilers to Ocaml, F#, C, WebAssembly

<http://fstar-lang.org>

Actively developed at Microsoft Research and Inria

hacspe: towards verifiable crypto standards

[Bhargavan et al. SSR 2018]



A domain-specific language for writing executable, checkable, formal crypto specs

- Syntactically, a typed subset of Python3
- Looks like the pseudocode used in RFCs

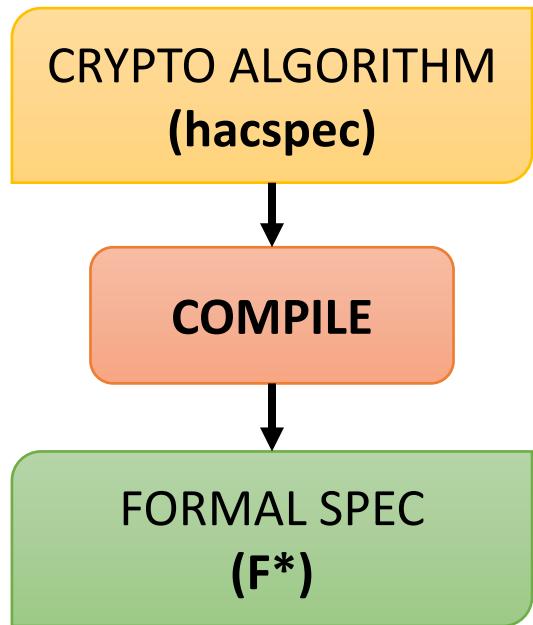
Can be compiled to multiple formal languages

- Currently: F* & EasyCrypt. Next: Cryptol & Coq
- Allows comparison/composition of different proofs

Add your own spec:

<https://github.com/HACS-workshop/hacspe/>

Example: CHACHA20 in hacspec



```
index_t = range_t(0,16)
rotval_t = range_t(1,32)
state_t = array_t(uint32_t,16)
```

Type Abbreviations

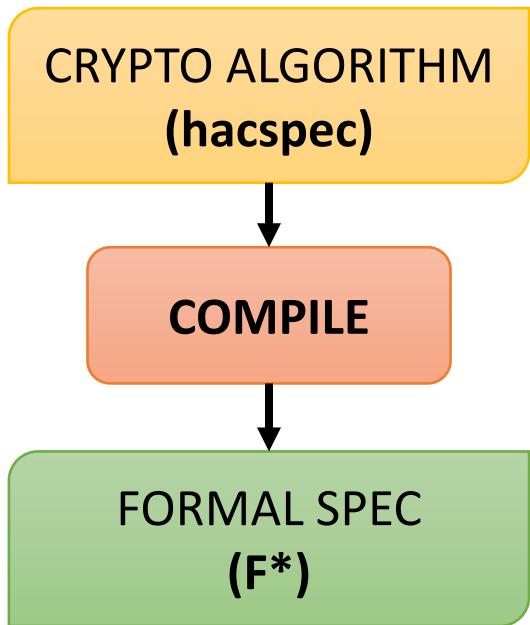
```
@typechecked
def line(a: index_t, b: index_t, d: index_t,
         s: rotval_t, m: state_t) -> state_t:
    m = array.copy(m)
    m[a] = m[a] + m[b]
    m[d] = m[d] ^ m[a]
    m[d] = uintn.rotate_left(m[d],s)
    return m
```

Variable Declarations

Only pure functions:
no external side-effects

Code runs in standard python3
with runtime typechecking

Compiled F* spec for CHACHA20



```
let index_t: Type0 = range_t 0 16
let rotval_t: Type0 = range_t 1 32
let state_t: Type0 = array_t uint32_t 16

let line (a: index_t) (b: index_t) (d: index_t)
         (s: rotval_t) (m: state_t) : state_t =
  let m = array_copy m in
  let m = m.[ a ] ← m.[ a ] +. m.[ b ] in
  let m = m.[ d ] ← m.[ d ] ^. m.[ a ] in
  let m = m.[ d ] ← uintn_rotate_left m.[ d ] s in
  m
```

Compiled specification in F* syntax

Types, array bounds, termination statically verified

Vectorization Strategies for CHACHA20

1. Line-level Parallelism

reorder computations to
compute 4 lines in parallel

```
let quarter_round (a: index_t) (b: index_t) (c: index_t)  
                  (d: index_t) (m: state_t) : state_t =  
  let m = line a b d 16 m in  
  let m = line c d b 12 m in  
  let m = line a b d 8 m in  
  let m = line c d b 7 m in  
  m  
  
let column_round (m: state_t) : state_t =  
  let m = quarter_round 0 4 8 12 m in  
  let m = quarter_round 1 5 9 13 m in  
  let m = quarter_round 2 6 10 14 m in  
  let m = quarter_round 3 7 11 15 m in  
  m
```

Vectorization Strategies for CHACHA20

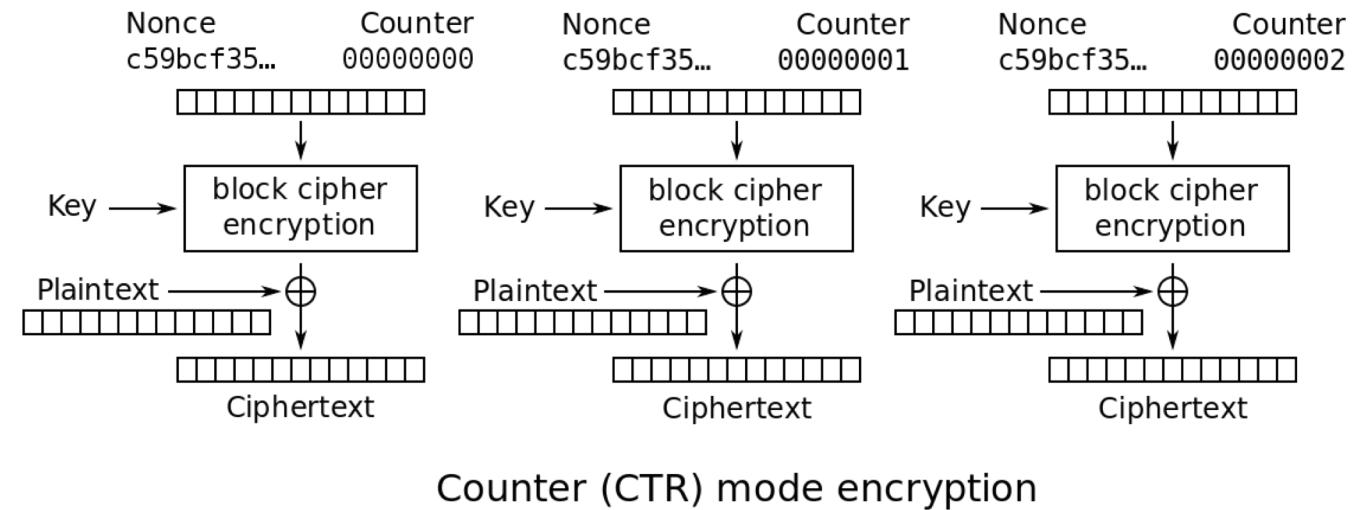
1. Line-level Parallelism

reorder computations to
compute 4 lines in parallel

2. Counter-mode Parallelism

process any number of
blocks in parallel

*We implemented both,
but 2 is faster and more generic*



A Generic Vectorized Algorithm

```
let lanes : Type0 = n:width{n == 1 ∨ n == 4 ∨ n == 8}
let uint32xN (w:lanes) : Type0 = SUPPORTED VECTOR SIZES
let state (w:lanes) : Type0 = lseq<uint32xN, w, 1>
```

```
let line (#w:lanes) (a:index_t) (b:index_t) (d:index_t)
          (s:rotval_t) (m:state w) : state w =
  let m = array.copy m in
  let m = m.[a] ← m.[a] +| m.[b] in
  let m = m.[d] ← m.[d] ^| m.[a] in
  let m = m.[d] ← uint32xN_rotate_left m.[d] s in
  m
```

VECTORIZED SPEC

A Generic Vectorized Algorithm

```
let lanes : Type0 = n:width{n == 1 ∨ n == 4 ∨ n == 8}
let uint32xN (w:lanes) : Type0 = vec_t U32 w
let line (#w:lanes) (a:index_t) (b:index_t) (d:index_t)
          (s:rotval_t) (m:state w) : state w =
  let m = array.copy m in
  let m = m. [ a ] ← m. [ a ] +| m. [ b ] in
  let m = m. [ d ] ← m. [ d ] ^| m. [ a ] in
  let m = m. [ d ] ← uint32xN_rotate_left m. [ d ] s in
  m
```

VECTORIZED SPEC

A Generic Vectorized Algorithm

```
let lanes : Type0 = n:width{n == 1 ∨ n == 4 ∨ n == 8}
let uint32xN (w:lanes) : Type0 = vec_t U32 w
let state (w:lanes) : Type0 = lseq (uint32xN w) 16
CONTAINS w CHACHA20 STATES (b:index_t) (d:index_t)
                                (s:rotval_t) (m:state w) : state w =
let m = array.copy m in
let m = m. [ a ] ← m. [ a ] +| m. [ b ] in
let m = m. [ d ] ← m. [ d ] ^| m. [ a ] in
let m = m. [ d ] ← uint32xN_rotate_left m. [ d ] s in
m
```

VECTORIZED SPEC

A Generic Vectorized Algorithm

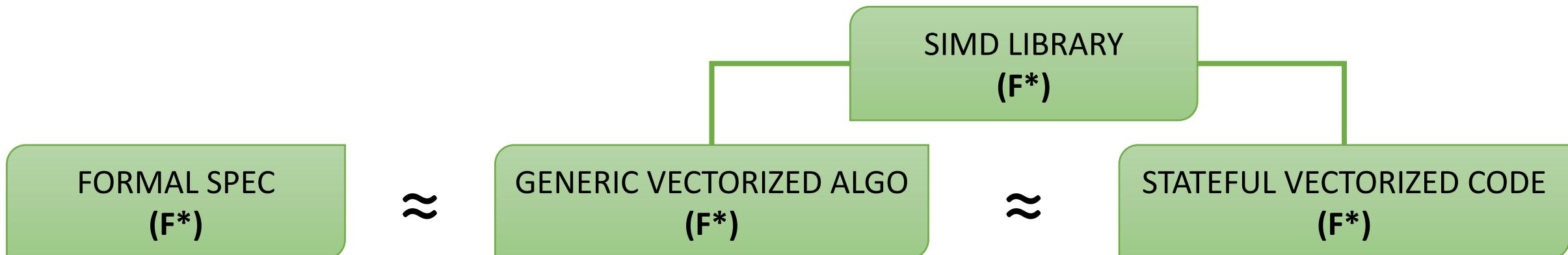
```
let lanes : Type0 = n:width{n == 1 ∨ n == 4 ∨ n == 8}
let uint32xN (w:lanes) : Type0 = vec_t U32 w
let state (w:lanes) : Type0 = lseq (uint32xN w) 16

let line (#w:lanes) (a:index_t) (b:index_t) (d:index_t)
         (s:rotval_t) (m:state w) : state w =
  let m = array.copy m in
  let m = m. [ a ] ← m. [ a ] +| m. [ b ] in
  let m = m. [ d ] ← m. [ d ] [ a ] in
  let m = m. [ d ] ← SIMD OP: APPLY TO EACH VECTOR ELEMENT
  m
```

VECTORIZED SPEC

A Generic Vectorized Algorithm

1. Define SIMD versions of all core functions
(relying on generic SIMD operations)
2. Define functions to load and store vectorized state
(using a generic matrix transposition library)
3. Modify Counter-Mode Encryption to process w blocks at once



Verifying the Vectorized Algorithm

1. Prove lemmas showing that each vectorized function maps over the corresponding scalar function
2. Prove lemmas showing that the main API functions have the same input-output behavior

SCALAR SPEC
(F^*)

\approx

GENERIC VECTORIZED ALGO
(F^*)

Verifying the Vectorized Algorithm

1. Prove lemmas showing that each vectorized function maps over the corresponding scalar function

```
val line_lemma: #w:lanes → a:index_t → b:index_t → d:index_t →  
    s:rotval_t → m:state w →  
Lemma (transpose_state (line #w a b d s m) ==  
      map (Scalar.line a b d s) (transpose_state m))
```

SCALAR SPEC
(F*)

≈

GENERIC VECTORIZED ALGO
(F*)

Verifying the Vectorized Algorithm

```
val chacha20_encrypt_bytes_lemma: #w:lanes →  
  k:key → n:nonce → c:counter →  
  msg:bytes{length msg/size_block ≤ max_size_t} →  
  Lemma (chacha20_encrypt_bytes #w k n c msg ==  
          Scalar.chacha20_encrypt bytes k n c msg)
```

2. Prove lemmas showing that that the main API functions have the same input-output behavior

SCALAR SPEC
(F*)



GENERIC VECTORIZED ALGO
(F*)

From Algorithm to Vectorized Code

```
inline_for_extraction
val line: #w:lanes → st:state w →
    a:index → b:index → d:index →
    r:rotval U32 → ST unit
    (requires (λ h → live h st))
    (ensures (λ h0 _ h1 → modifies (loc st) h0 h1 ∧
        as_seq h1 st ==
        Spec.line (v a) (v b) (v d)
                    r (as_seq h0 st)))
```

```
let line #w st a b d r =
  st.(a) ← st.(a) +| st.(b);
  st.(a) ← st.(a) ^| st.(d);
  st.(d) ← st.(d) <<<| r
```

From Algorithm to Vectorized Code

```
inline_for_extraction
```

```
val line: #w:lanes → st:state w →
  a:index → b:index
  r:rotval U32 → S
  (requires (λ h → live h st))
  (ensures (λ h0 _ h1 → modifies (loc st) h0 h1 ∧
    as_seq h0 h1 r))
   Spec.line (as_seq h0 st) h1 r (as_seq h0 st)))
```

```
let line #w st a b d r =
```

```
  st.(a) ← st.(a) +| st.(b);
  st.(a) ← st.(a) ^| st.(d);
  st.(d) ← st.(d) <<<| r
```

MEMORY SAFETY PRECONDITION

MEMORY SAFETY POSTCONDITION

From Algorithm to Vectorized Code

inline_for_extraction

```
val line: #w:lanes → st:state w →
  a:index → b:index → d:index →
  r:rotval U32 → ST unit
  (requires (λ h → live h st))
  (ensures (λ h0 _ h1 → modifies (loc st) h0 h1 ∧
    as_seq h1 st ==
    Spec.line (v a) (v b) (v d)
    r (as_seq h0 st)))
```

```
let line #w st a b d r =
  st.(a) ← st.(a) +| st.(b);
  st.(a) ← st.(a) ^| st.(d);
  st
```

FUNCTIONAL CORRECTNESS GOAL

F* VERIFIES THAT GENERIC STATEFUL CODE MEETS ITS SPEC

Generating C Code for Different Platforms

```
inline static void Hacl_Impl_Chacha20_Core32xN_double_round1(uint32_t *st)
{
    uint32_t sta0 = st[0U];
    uint32_t stb0 = st[4U];
    uint32_t std0 = st[12U];
    uint32_t sta10 = sta0 + stb0;
    uint32_t std10 = std0 ^ sta10;
    uint32_t std20 = std10 << (uint32_t)16U | std10 >> ((uint32_t)32U - (uint32_t)16U);
```

w = 1: 32-BIT SCALAR CODE IN PORTABLE C

```
inline static void
Hacl_Impl_Chacha20_Core32xN_double_round4(Lib_IntVector_Intrinsics_vec128 *st)
{
    Lib_IntVector_Intrinsics_vec128 sta0 = st[0U];
    Lib_IntVector_Intrinsics_vec128 stb0 = st[4U];
    Lib_IntVector_Intrinsics_vec128 std0 = st[12U];
    Lib_IntVector_Intrinsics_vec128 sta10 = Lib_IntVector_Intrinsics_vec128_add32(sta0, stb0);
    Lib_IntVector_Intrinsics_vec128 std10 = Lib_IntVector_Intrinsics_vec128_xor(std0, sta10);
    Lib_IntVector_Intrinsics_vec128
    std20 =
        Lib_IntVector_Intrinsics_vec128_or(Lib_IntVector_Intrinsics_vec128_shift_left32(std10,
            (uint32_t)16U),
        Lib_IntVector_Intrinsics_vec128_shift_right32(std10, (uint32_t)32U - (uint32_t)16U));
```

w = 4: 128-BIT VECTORIZED CODE
USING AVX/NEON INTRINSICS

Generating C Code for Different Platforms

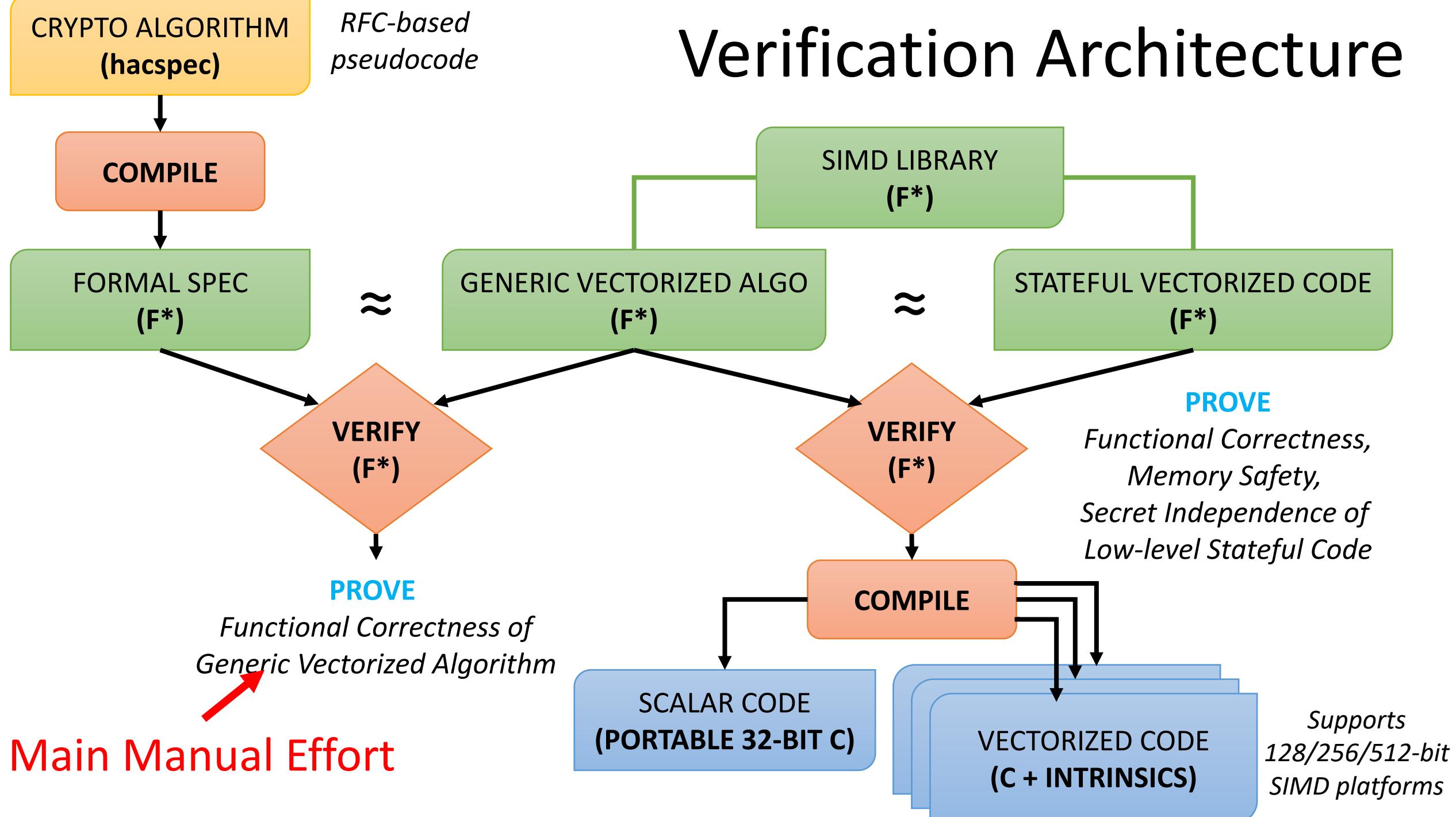
```
inline static void Hacl_Impl_Chacha20_Core32xN_double_round1(uint32_t *st)
{
    uint32_t sta0 = st[0U];
    uint32_t stb0 = st[4U];
    uint32_t std0 = st[12U];
    uint32_t sta10 = sta0 + stb0;
    uint32_t std10 = std0 ^ sta10;
    uint32_t std20 = std10 << (uint32_t)16U | std10 >> ((uint32_t)32U - (uint32_t)16U);
```

w = 1: 32-BIT SCALAR CODE IN PORTABLE C

```
inline static void
Hacl_Impl_Chacha20_Core32xN_double_round8(Lib_IntVector_Intrinsics_vec256 *st)
{
    Lib_IntVector_Intrinsics_vec256 sta0 = st[0U];
    Lib_IntVector_Intrinsics_vec256 stb0 = st[4U];
    Lib_IntVector_Intrinsics_vec256 std0 = st[12U];
    Lib_IntVector_Intrinsics_vec256 sta10 = Lib_IntVector_Intrinsics_vec256_add32(sta0, stb0);
    Lib_IntVector_Intrinsics_vec256 std10 = Lib_IntVector_Intrinsics_vec256_xor(std0, sta10);
    Lib_IntVector_Intrinsics_vec256
    std20 =
        Lib_IntVector_Intrinsics_vec256_or(Lib_IntVector_Intrinsics_vec256_shift_left32(std10,
            (uint32_t)16U),
            Lib_IntVector_Intrinsics_vec256_shift_right32(std10, (uint32_t)32U - (uint32_t)16U));
```

w = 8: 256-BIT VECTORIZED CODE
USING AVX2 INTRINSICS

Verification Architecture



Verifying Vectorized POLY1305

1. Verify vectorized field arithmetic

Each function calculates w field operations in parallel

2. Exploit inherent parallelism in polynomial evaluation

Transform the poly1305 loop using Horner's rule ($1x/2x/4x$)

3. Prove that the vectorized MAC returns the correct value

SCALAR SPEC
(F^*)

\approx

GENERIC VECTORIZED SPEC
(F^*)

HACL* Vectorization Performance

CHACHA20

32-bit Scalar	4 cy/b
128-bit Vectorized (AVX)	1.5 cy/b
256-bit Vectorized (AVX2)	0.79 cy/b
Fastest Assembly (OpenSSL AVX2)	0.75 cy/b

POLY1305

32-bit Scalar	1.5 cy/b
128-bit Vectorized (AVX)	0.75 cy/b
256-bit Vectorized (AVX2)	0.39 cy/b
Fastest Assembly (OpenSSL AVX2)	0.34 cy/b

Measurements with gcc-7 on Intel i7-7560 (Skylake) running Ubuntu 18.10

Estimating Verification Effort

CHACHA20

hacspeс	150 lines
Vectorized algorithm	500 lines
Correctness proofs	700 lines
Vectorized code	500 lines
Total Proof Effort	1700 lines
Generated C code	3700 lines

POLY1305

hacspeс	80 lines
Vectorized algorithm	450 lines
Correctness proofs	2000 lines
Vectorized code	1500 lines
Total Proof Effort	4000 lines
Generated C code	16000 lines

Effort roughly the same as verifying 1 scalar implementation

Ongoing Work

We are systematically applying our new approach to write generic vectorized code for most of HACL*

- New implementations of AES-GCM, SHA-2, SHA-3, ...
- Ongoing deployments to Firefox, WireGuard, Fizz, ...

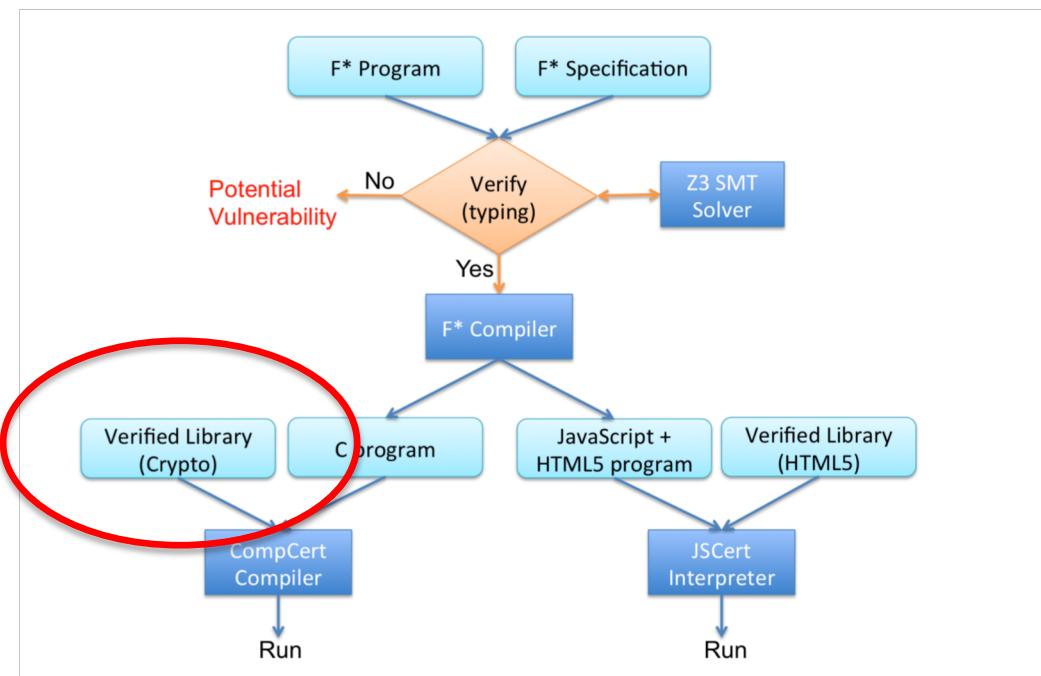
Verified crypto feeds into larger verification projects

- New verified constructions: Post-Quantum Crypto
- New verified protocols: Signal, TLS 1.3, Noise
- New target platforms: WebAssembly

ERC CIRCUS [2016-21]



Building Verified Cryptographic Web Applications



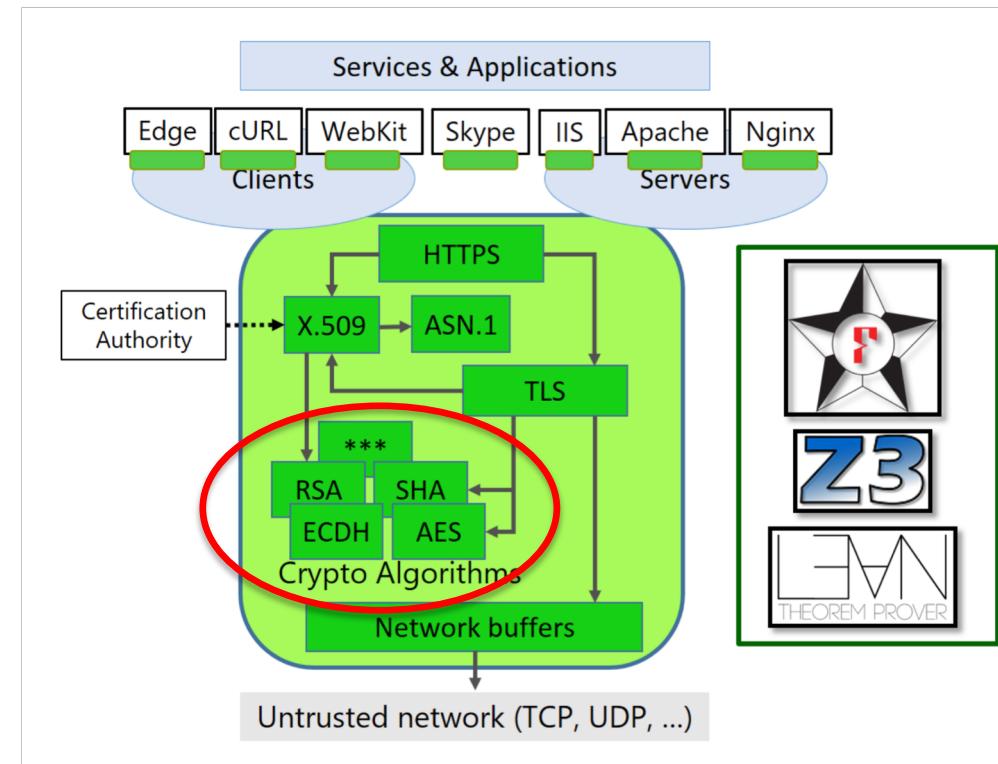
Project Everest [2016-20]



Carnegie
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Microsoft Research - Inria
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Building a Verified HTTPS Stack



Concluding Thoughts

Building high-assurance crypto is a collaborative process

- Verification research has made advances, but we need help

If you are a cryptographer:

try writing formal specs for your fancy new primitive

- Use hacspec, or Cryptol, or Coq, or F*, or ...

If you are a crypto developer:

consider writing generic optimized algorithms

- Don't just dump more unverified assembly into the library

Questions?

- HACL*: <https://github.com/project-everest/hacl-star>
 - hacspec: <https://github.com/HACS-workshop/hacspec>
 - F*: <https://www.fstar-lang.org>
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- INRIA PROSECCO: <http://prosecco.inria.fr>
 - Microsoft Project Everest: <https://project-everest.github.io/>