

jhuckaby / webcamjs

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HTML5 Webcam Image Capture Library with Flash Fallback <http://pixlcore.com/read/WebcamJS>

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 demos	Updated demos to use minified version of webcam.js.		3 days ago
 flash	mirror in flash		10 months ago
 LICENSE	Initial checkin.		3 years ago
 README.md	Version 1.0.17		6 days ago
 bower.json	Version 1.1.20.		a day ago
 build.sh	Version 1.1.20.		a day ago
 package.json	Version 1.1.20.		a day ago
 webcam.js	Version 1.1.20.		a day ago
 webcam.min.js	Version 1.1.20.		a day ago
 webcam.swf	mirror in flash		10 months ago

Using the Browser Camera

This examples uses the WebCam plugin: <https://github.com/jhuckaby/webcamjs>

Assignment 1

Look at the include code and discuss what it does.

index.php - Includes the javascript to activate the camera in the browser

save_on_server.php - receives the image through a form POST and saves it on the server

Assignment 2

Change the file name of the uploaded images. Each snapshot needs to have its own unique image name, preferably based upon a timestamp.

Assignment 3

Show a status message after taking a picture. Either a success message or failure message. Use the code parameter in the Webcam.upload function to determine the success. A code of 200 is a success and anything else is a failure.