Other Search Techniques

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(1)	Hill-dinking	
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Basic idea: from current state, choose the best neighboring state (or, one of the best neighboring states). Repeat until can't improve any more.

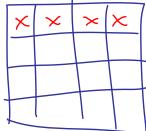
see formal algorithm, fig 4.2

Hill-climbing is also known as greedy local search

Example: A-queens problem. (See text dook for descriptor). Use as a houristic: the number of queens attacking each other.

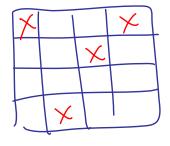
Exense:

a) Perform hill dimbing from the initial position:



~ firds a solution!

b) Save thing, Harring from



10 gets struc!

So, local optima are problematic! And, it we allow rideways moves, we could get Make swe you undestand the definitions of

— stochastic hill dimbing

— first-choice hill dimbing

— random-restart hill dimbing I to adapt
formal algorithm
to demonstrate (all in textlook p 1266). (2) Genetiz Algorithms There are many variants, but the bariz idea is: - encode solution as a sequence of numbers - define a fitners function (better fitners =) higher chance of reproducing) - breed by crossover (concatenate start of 1st parent with end of 2vol parent)
- occasionally mutate - See example: fig 4.6 in look, slide II of Russell's lecture notes - Note the textbooks careat: last 2 sentences of section al see formal Alg, textsush fix 4-8

3 Non-deterministic search

Easy! Think of the non-certernihism as an opponent (say, MIN) and use whimax on the resulting tree (which is called an and-or tree) see formulally, e.g. erratic vacuum - fig 4.10 ih text book fig 4.11

Exercise: complete and-or tree on handout

(a) Patial observations

Key point: define belief state as the subject of state space where the agent could be. Create a graph of belief states based on possible transition. Now we am standard search algorithm on the new state space! (e.g. depth-first, A*).

Frenire: - Draw the belief state space graph for deterministic sensorlers vacuum world.

- See hardout for other exercises.

Summey

See hardout for examples of noncleternhistic, patral observations, and both combined.