# Homework 6 - Hash Map

C++ 11

## Description

For this assignment we will repeat homework 5 using a hash table.

# **Specifications**

You will need to complete the following:

- 1. Write an implementation of the hash\_map class using a hash table.
- 2. Use the hash\_table we created in class as a starting point.
- This implementation of the hash\_map should have the same behavior as the map class created in homework 5 except for the iterators. The hash\_map class will not have iterators.
  - a. The struct will need to templated values a K key and a V value.
  - b. You will need the following methods (same as the map class)
  - c. remove(k key)
  - d. The contains methods
    - i. contains\_key(K key) which return true if the key exists in the map, otherwise false.
    - ii. contains\_value(V value) which returns true if the value exists in the map, otherwise false.
  - e. insert(K key, V value) if the key is already in the map, then replace its values with the one given.
  - f. get(K key) which returns the value associated with the key. If the key does not exists in the tree, then throw an exception – length\_error would be fine in the case (included in <stdexcept>)
  - g. Override the subscript [] operator so that it can be used to change a value or get a value. Something like map\_identifer[key\_value] = value or V value = map\_identifier[key\_value];
- 4. In the main method, instantiate your hash\_map class and fill it with 50 random char and double values (map<char, double> values; Test all the methods (including the subscript operator) to show they work as expected. When you pass the hash\_map to the stream insertion operator, it should display the key value pairs in the order they are stored in the backing array skipping all empty places.

#### Documentation

You will create a document (.docx, .rtf, .pdf) which contains the following:

- Your name and assignment.
- A screenshot of your code output.
- Explain in detail the different use cases for our map vs hash\_map. When would we
  use one over the other?

- What does the hash\_map class not have iterators?
- In class we discussed quadratic probing. Do a bit of research and explain linear probing and separate chaining.

## What to Submit

You need to submit your C++ code files along with your document. Make sure your document is in the correct format and all your files include your name and assignment. <u>ZIP</u> your C++ code, but <u>DO</u> <u>NOT</u> zip your document file.