

Homework 08 - STAT416

Joseph Sepich (jps6444)

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Chapter 4 Problem 70

Part a

In this Markov chain the state is the number of m black balls in the first urn. This means that there are $m + 1$ total states: $0, 1, 2, \dots, m$.

The state i can only transition from i to either $i - 1$, i , or $i + 1$. Losing one black ball means pulling a black ball from urn 1 and a white ball from urn 2. This occurs with probability $P_{i,i-1} = \frac{i}{m} \frac{i}{m} = \frac{i^2}{m^2}$. Gaining one black ball means pulling a white ball from urn 1 and a black ball from urn 2. This occurs with probability $P_{i,i+1} = \frac{m-i}{m} \frac{m-i}{m} = \frac{(m-i)^2}{m^2}$. Maintaining the same number of black balls in urn 1 involves pulling the same color from both urns. This happens with probability $P_{i,i} = \frac{i}{m} \frac{m-i}{m} + \frac{m-i}{m} \frac{i}{m} = \frac{2i(m-i)}{m^2}$.

Part b

I think that the limiting probabilities of this chain would be the possible ways to have i black balls in urn 1 out of the possible ways to divide the balls.

Part c

$$\pi_i = \pi_{i-1} \frac{(m-1)^2}{m^2} + \pi_i \frac{2i(m-i)}{m^2} + \pi_{i+1} \frac{i^2}{m^2}$$

This chain is isolated to going up or down in the current state and does not involve loops, so it is reversible. If that is true then:

$$\begin{aligned} \pi_i P_{i,i+1} &= \pi_{i+1} P_{i+1,i} \\ \frac{\pi_{i+1}}{\pi_i} &= \frac{P_{i,i+1}}{P_{i+1,i}} = \left(\frac{m-i}{i+1} \right)^2 \end{aligned}$$

If this is true we can then go back and prove π_i by induction.

$$\begin{aligned} \frac{\pi_1}{\pi_0} &= m^2 \\ \frac{\pi_2}{\pi_0} &= \left(\frac{m}{1} \frac{m-1}{2} \right)^2 = \binom{m}{2}^2 \end{aligned}$$

Continuing this by induction we get

$$\frac{\pi_i}{\pi_0} = \binom{m}{i}^2$$

From this result we then know how often π_i will happen. We just add in the denominator, which includes all possible options:

$$\pi_i = \frac{\binom{m}{i}^2}{\binom{m}{0}^2 + \binom{m}{1}^2 + \dots + \binom{m}{m}^2}$$

Chapter 4 Problem 72

We know that in a time reversible Markov chain the following rate between i and j is equal to the rate between j and i and j and k:

$$\begin{aligned}\pi_i P_{ij} &= \pi_j P_{ji} \\ \pi_j P_{jk} &= \pi_k P_{kj}\end{aligned}$$

The transition rate of i to j to k would be represented as:

$$\pi_i P_{ij} P_{jk}$$

We are trying to prove that

$$\pi_i P_{ij} P_{jk} = \pi_k P_{kj} P_{ji}$$

We can substitute using the first two equations:

$$\pi_i P_{ij} P_{jk} = \pi_i P_{ij} \pi_k P_{kj} / \pi_j = \pi_j P_{ji} \pi_k P_{kj} / \pi_j = \pi_k P_{kj} P_{ji}$$

Therefore from substitution of the adjacent rates of transition we can conclude that the rate of transition from i to j to k is the same as from k to j to i.

Chapter 4 Problem 73

Part a

There are k possible states in this Markov chain. State i as stated in the problem corresponds to player i winning the game. There are two cases when a game is played. The current winner/state could win or the challenger (randomly selected palyer) could win. The transition probability if player i wins is $P_{ii} = \frac{v_i}{(k-1)(v_i+v_j)}$, which is dependent on challenger j. The transition probability if a challenger player j wins is $P_{ij} = \frac{v_j}{(k-1)(v_i+v_j)}$.

Part b

The stationary probability involves two components. Player j is challenge as the winner and remains the winner, or player j challenges player i and becomes the winner.

$$\begin{aligned}\pi_j &= \pi_j \Sigma_i \frac{v_j}{(v_i + v_j)} + (1 - \pi_j) \Sigma_i \frac{v_j}{(v_i + v_j)} \\ \pi_j &= \Sigma_i \frac{v_j}{(v_i + v_j)} (\pi_j + (1 - \pi_j)) \\ \pi_j &= \Sigma_i \frac{v_j}{(v_i + v_j)} \\ \Sigma_j \pi_j &= 1\end{aligned}$$

Part c

$$\begin{aligned}Q_{ij} &= P_{ij} = \frac{\pi_j P_{ji}}{\pi_i} \\ \frac{v_j}{(k-1)(v_i + v_j)} &= \frac{\pi_j \frac{v_i}{(k-1)(v_i + v_j)}}{\pi_i} \\ v_j &= \frac{v_i \pi_j}{\pi_i} \\ \frac{v_j}{v_i} &= \frac{\Sigma_i \frac{v_j}{(v_i + v_j)}}{\Sigma_i \frac{v_i}{(v_i + v_j)}} \\ 1 &= 1\end{aligned}$$

Part d

The proportion of games won by player j is the stationary probability of player j.

$$\pi_j = \Sigma_i \frac{v_j}{(v_i + v_j)}$$

Part e

The proportion of games involving player j is the stationary probability, plus when j is picked and loses.

$$\begin{aligned}\pi_j + (1 - \pi_j) P_{ij} \\ \Sigma_i \frac{v_j}{(v_i + v_j)} + (1 - \Sigma_i \frac{v_j}{(v_i + v_j)}) \Sigma_i \frac{v_i}{(v_i + v_j)}\end{aligned}$$

Chapter 5 Problem 1

$$T \text{ } Exp(\lambda = 2)$$

Part a

$$P(T > \frac{1}{2}) = 1 - F(\frac{1}{2}) = 1 - 1 + e^{-1} = e^{-1}$$

Part b

Here we can apply the memoryless property:

$$P(T > 12 + \frac{1}{2} | T > 12) = P(T > \frac{1}{2}) = e^{-1}$$

Chapter 5 Problem 4**Part a**

If the service time of each clerk is exactly 10 minutes, then the probability A is still in the post office after B and C have left is zero. In this case A and B would enter, be served in ten minutes and leave, then C would be served for 10 minutes and leave.

Part b

A could only still be in the post office after B and C are service if the value of service A is $i = 3$. The sum of B and C would have to be 2.

$$P(A > B + C) = \frac{1}{3}(\frac{1}{3}\frac{1}{3}) = \frac{1}{27}$$

Part c

Service times are Exponentially distributed with parameter μ . Recall that the sum of exponentially distributed random variables is a

$$\begin{aligned} P(A > B + C) &= \int_0^\infty P(A > B + C | C = x) f_c(x) dx = \int_0^\infty P(A > B + x) \mu e^{-\mu x} dx \\ P(A > B + C) &= \int_0^\infty \frac{1}{2} e^{-\mu x} \mu e^{-\mu x} dx = \frac{\mu}{2} \int_0^\infty e^{-2\mu x} dx = \frac{\mu}{2} \left(\frac{-e^{-2\mu x}}{2\mu} \right) \Big|_0^\infty = \frac{1}{4} \end{aligned}$$

Chapter 5 Problem 12**Part a**

$$P(X_1 < X_2 < X_3) = P(X_1 < X_2)P(X_2 < X_3) = \frac{\lambda_1 \lambda_2}{(\lambda_1 + \lambda_2)(\lambda_2 + \lambda_3)}$$

Chapter 5 Problem 14

Part a

We want to find the probability that A arrives before and departs after B. This implies that the arrival time for A is smaller than B, but the sum of arrival time and time spent for A is greater than B.

$$P(A < B)P(A+S_A > B+S_B|B > A, S_A > B) = P(A < B)P(B < S_A)P(S_A < S_B) = \frac{\lambda_A \lambda_B \mu_A}{(\lambda_A + \lambda_B)(\lambda_B + \mu_A)(\mu_A + \mu_B)}$$

Chapter 5 Part 19

$$E[R_A] = E[R_A|W = A] + E[R_A|W = B] = E[R_A|W = A] + 0 = E[R_A|W = A]$$

$$E[R_A|W = A] = Re^{-\alpha t}P(A < B) = \frac{\lambda_A Re^{-\alpha t}}{\lambda_A + \lambda_B}$$

We expect A to earn $\frac{\lambda_A Re^{-\alpha t}}{\lambda_A + \lambda_B}$.

Problem A

Recall that a Markov chain is reversible if $Q_{ij} = P_{ij} = \pi_j P_{ji} / \pi_i$. We had calculated the stationary probabilities.

```
pi_0 <- c(-0.3,0.2,1)
pi_1 <- c(0.2,-0.4,1)
pi_2 <- c(0.1,0.4,1)
A <- cbind(pi_0, pi_1, pi_2)
b <- c(0,0,1)
solve(A,b)
```

```
##      pi_0      pi_1      pi_2
## 0.3529412 0.4117647 0.2352941
```

We can see if this equality holds:

```
stationary <- solve(A,b)
P <- matrix(c(0.7,0.2,0.1,0.2,0.6,0.4,0.1,0.2,0.5), nrow=3)
for (i in 1:3) {
  for (j in 1:3) {
    #print(P[i,j])
    equivalent <- stationary[j]*P[j,i]/stationary[i]
    print(equivalent == P[i,j])
  }
}
```

```
## pi_0
## TRUE
## pi_1
```

```
## FALSE
## pi_2
## FALSE
## pi_0
## FALSE
## pi_1
## TRUE
## pi_2
## FALSE
## pi_0
## FALSE
## pi_1
## FALSE
## pi_2
## TRUE
```

We can see that the Markov chain is not in fact time reversible. An example is going from state 1 to state 2.