# Chapter 2: Polynomial Interpolation

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# 1 Polynomial Interpolation

In this chapter we study how to interpolate a data set with a polynomial.

**Problem Description**: Given (n+1) points,  $say(x_i, y_i)$ , where i = 0,1,2,...,n, with distinct  $x_i$ , not necessarily sorted, we want to find a polynomial of degree n:

$$P_n(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

such that it interpolates these points, i.e.,

$$P_n(x) = y_i, i = 0, 1, 2, ..., n$$

The goal is the determine the coefficients  $a_n, a_{n-1}, ..., a_1, a_0$ . Note the total number of data points is 1 larger than the degree of the polynomial.

Why should we do this?

- Find the values between the points for discrete data set
- To approximate a (probably complicated) function by a polynomial
- Then, it is easier to do computations such as derivative, integrations, etc...

## 1.1 Van Der Monde Matrix Example

Interpolate the given data set with a polynomial of degree 2:

$$\begin{array}{c|c|c} \mathbf{x}_i & 0 & 1 & 2/3 \\ \mathbf{y}_i & 1 & 0 & 0.5 \end{array}$$

Answer Let

$$P_2(x) = a_2 x^2 + a_1 x + a_0$$

We need to find the coefficients  $a_2, a_1, a_0$ . By the interpolating properties, we have 3 equations:

$$x = 0, y = 1 : P_2(0) = a_0 = 1$$
  
 $x = 1, y = 0 : P_2(1) = a_2 + a_1 + a_0 = 0$ 

$$x = \frac{2}{3}, y = 0.5 : P_2(\frac{2}{3}) = (\frac{4}{9})a_2 + (\frac{2}{3})a_1 + a_0 = 0.5$$

Here we have 3 linear equations and 3 unknowns  $(a_2, a_1, a_0)$ .

The equations:

$$a_0 = 1$$

$$a_2 + a_1 = 0$$

$$\frac{4}{9}a_2 + \frac{2}{3}a_1 + a_0 = 0.5$$

In matrix-vector form:

$$\left(\begin{array}{ccc}
0 & 0 & 1 \\
1 & 1 & 1 \\
\frac{4}{9} & \frac{2}{3} & 1
\end{array}\right)
\left(\begin{array}{c}
a_2 \\
a_1 \\
a_0
\end{array}\right) =
\left(\begin{array}{c}
1 \\
0 \\
0.5
\end{array}\right)$$

Easy to solve in Matlab, or do it by hand:

$$a_2 = -\frac{3}{4}$$

$$a_1 = -\frac{1}{4}$$

$$a_0 = 1$$

Then

$$P_2(x) = -\frac{3}{4}x^2 - \frac{1}{4}x + 1$$

#### 1.1.1 The general case

- X: a (n+1) x (n+1) matrix, given (Van Der Monde matrix)
- a: unknown vector, with length (n + 1)
- y: given vector, with length (n + 1)

**Theorem** If  $x_i$ 's are distinct, then X is invertible, therefore a has a unique solution.

In Matlab, the command vander(x), where x is a vector that contains the interpolation points  $\mathbf{x} = [x_1, x_2, ..., x_n]$ , will generate this matrix.

Bad News: X has a very large condition number for large n, therefore not effective to solve if n is large.

# 1.2 Lagrange Form

Given points:  $x_0, x_1, ..., x_n$ 

Define the **cardinal functions**  $I_0, I_1, ..., I_n :\in P^n$ , satisfying the properties

Here  $\delta_{ij}$  is called the Kronecker's delta.

Locally supported in discrete sense. The cardinal functions  $I_i(x)$  can be written as:

Lagrange form of the interpolation polynomial can be simply expressed as

The general case. For the general case with (n+1) points, we have

$$P_n(x_i) = y_i, \quad i = 0, 1, 2, \dots, n$$

We will have (n+1) equations and (n+1) unknowns:

$$P_n(x_0) = y_0 : x_0^n a_n + x_0^{n-1} a_{n-1} + \dots + x_0 a_1 + a_0 = y_0$$

$$P_n(x_1) = y_1 : x_1^n a_n + x_1^{n-1} a_{n-1} + \dots + x_1 a_1 + a_0 = y_1$$

$$\vdots$$

$$P_n(x_n) = y_n : x_n^n a_n + x_n^{n-1} a_{n-1} + \dots + x_n a_1 + a_0 = y_n$$

Putting this in matrix-vector form

$$\begin{pmatrix} x_0^n & x_0^{n-1} & \cdots & x_0 & 1 \\ x_1^n & x_1^{n-1} & \cdots & x_1 & 1 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ x_n^n & x_n^{n-1} & \cdots & x_n & 1 \end{pmatrix} \begin{pmatrix} a_n \\ a_{n-1} \\ \vdots \\ a_0 \end{pmatrix} = \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{pmatrix}$$

i.e.

$$\mathbf{X} \vec{a} = \vec{y}$$

Figure 1:

$$l_i(x_j) = \delta_{ij} = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$
  $i = 0, 1, \dots, n$ 

Figure 2:

$$l_{i}(x) = \prod_{j=0, j\neq i}^{n} \left(\frac{x-x_{j}}{x_{i}-x_{j}}\right)$$

$$= \frac{x-x_{0}}{x_{i}-x_{0}} \cdot \frac{x-x_{1}}{x_{i}-x_{1}} \cdots \frac{x-x_{i-1}}{x_{i}-x_{i-1}} \cdot \frac{x-x_{i+1}}{x_{i}-x_{i+1}} \cdots \frac{x-x_{n}}{x_{i}-x_{n}}$$

Verify:

$$I_i(x_i) = 1$$

and for  $i \neq k$ 

$$I_i(x_k) = 0$$

$$I_i(x_k) = \delta_{ik}$$
.

Figure 3:

$$P_n(x) = \Sigma I_j(x) * y_i$$

It is easy to check the interpolating property:

$$P_n(x_i) = \sum I_i(x_i) * y_i = y_i$$

for every j. (The cardinal function is 1 at  $x_i$ , so  $y_i$  is multiplied by 1).

Example 2 Write the Lagrange polynomial for the data

**Answer** We first occupate the cardinal functions

$$I_0(x) = \frac{(x-x_1)(x-x_2)}{(x_0-x_1)(x_0-x_2)} = \frac{(x-2/3)(x-1)}{(0-2/3)(0-1)} = \frac{3}{2}(x-\frac{2}{3})(x-1)$$

$$I_1(x) = \frac{(x-x_0)(x-x_2)}{(x_1-x_0)(x_1-x_2)} = \frac{(x-0)(x-1)}{(2/3-0)(2/3-1)} = -\frac{9}{2}x(x-1)$$

$$I_2(x) = \frac{(x-x_0)(x-x_1)}{(x_2-x_0)(x_2-x_1)} = \frac{(x-0)(x-2/3)}{(1-0)(1-2/3)} = 2x(x-\frac{2}{3})$$

so

$$P_2(x) = I_0(x)y_0 + I_1(x)y_1 + I_2(x)y_2 = \frac{3}{2}(x - \frac{2}{3})(x - 1) - \frac{9}{2}x(x - 1)(0.5) + 0 = -\frac{3}{4}x^2 - \frac{1}{4} + 1$$

Pros and cons of Lagrange polynomial:

- (+) Elegant Formula
- (-) Slow to compute, since each cardinal function is different
- (-) Not flexible: if one changes a point  $x_j$ , or add on an additional point  $x_{n+1}$ , one must recompute all cardinal functions.

#### 1.3 Newton's divided differences

Given a data set:

We will describe an algorithm in a recursive form.

#### Main idea:

Given  $P_k(x)$  that interpolates k + 1 data points  $\{x_i, y_i\}$ , i = 0, 1, 2, ..., k, compute  $P_{k+1}(x)$  that interpolates one extra point,  $\{x_{k+1}, y_{k+1}\}$ , by using  $P_k$  and adding an extra term

For n = 0, we set  $P_0(x) = y_0$ . Then  $P_0(x_0) = y_0$ .

For n = 1, we set

$$P_1(x) = P_0(x) + a_1(x - x_0)$$

where  $a_1$  is to be determined.

Then,  $P_1(x_0) = P_0(x_0) + 0 = y_0$ , for any  $a_1$ .

Find  $a_1$  by the interpolation property  $y_1 = P_1(x_1)$ , we have

$$y_1 = P_0(x_1) + a_1(x_1 - x_0) = y + 0 + a_1(x_1 - x_0)$$

This gives us

$$a_1 = \frac{y_1 - y_0}{x_1 - x_0}$$

For n = 2, we set

$$P_2(x) = P_1(x) + a_2(x - x_0)(x - x_1)$$

Then  $P_2(x_0) = P_1(x_0) = y_0, P_2(x_1) = P_1(x_1) = y_1.$ 

Determine  $a_2$  by the interpolation property  $y_2 = P_2(x_2)$ 

$$y_2 = P_1(x_2) + a_2(x_2 - x_0)(x_2 - x_1)$$

Then

$$a_2 = \frac{y_2 - P_1(x_2)}{(x_2 - x_0)(x_2 - x_1)}$$

We would like to express  $\mathbf{a}_2$  in a different way. Recall

$$P_1(x) = y_0 + \frac{y_1 - y_0}{x_1 - x_0}(x - x_0)$$

Then

$$P_1(x_2) = y_0 + \frac{y_1 - y_0}{x_1 - x_0}(x_2 - x_0)$$

$$P_1(x_2) = y_0 + \frac{y_1 - y_0}{x_1 - x_0}(x_2 - x_1) + \frac{y_1 - y_0}{x_1 - x_0}(x_1 - x_0)$$

$$P_1(x_2) = y_1 + \frac{y_1 - y_0}{x_1 - x_0}(x_2 - x_1)$$

Then  $a_2$  can be rewritten as

$$a_2 = \frac{y_2 - P_1(x_2)}{(x_2 - x_0)(x_2 - x_1)} = \frac{y_2 - y_1 - \frac{y_1 - y_0}{x_1 - x_0}(x_2 - x_1)}{(x_2 - x_0)(x_2 - x_1)} = \frac{\frac{y_2 - y_1}{x_2 - x_1} - \frac{y_1 - y_0}{x_1 - x_0}}{x_2 - x_0}$$

(Rise over the run? Secant lines represented...)

$$a_2 \approx \frac{f'(x_2) - f'(x_0)}{x_2 - x_0} \approx f''()$$

and a\_1 is an approximate first derivative.

## 1.3.1 The general case:

Newton's form for the interpolation polynomial:

$$P_n(x) = a_0 + a_1(x - x_0) + a_2(x - x_0)(x - x_1) + \dots + a_n(x - x_0)(x - x_1) \dots (x - x_{n-1})$$

The general case for  $a_n$ :

Assume that  $P_{n-1}(x)$  interpolates  $(x_i, y_i)$  for  $i = 0, 1, \dots, n-1$ . Let

$$P_n(x) = P_{n-1}(x) + a_n(x - x_0)(x - x_1) \cdots (x - x_{n-1})$$

Then for  $i = 0, 1, \dots, n-1$ , we have

$$P_n(x_i) = P_{n-1}(x_i) = y_i.$$

Find  $a_n$  by the property  $P_n(x_n) = y_n$ ,

$$y_n = P_{n-1}(x_n) + a_n(x_n - x_0)(x_n - x_1) \cdots (x_n - x_{n-1})$$

then

$$a_n = \frac{y_n - P_{n-1}(x_n)}{(x_n - x_0)(x_n - x_1) \cdots (x_n - x_{n-1})}$$

Figure 4: