Chapter 2: Polynomial Interpolation

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1 Polynomial Interpolation

In this chapter we study how to interpolate a data set with a polynomial.

Problem Description: Given (n+1) points, $say(x_i, y_i)$, where i = 0,1,2,...,n, with distinct x_i , not necessarily sorted, we want to find a polynomial of degree n:

$$P_n(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

such that it interpolates these points, i.e.,

$$P_n(x) = y_i, i = 0, 1, 2, ..., n$$

The goal is the determine the coefficients $a_n, a_{n-1}, ..., a_1, a_0$. Note the total number of data points is 1 larger than the degree of the polynomial.

Why should we do this?

- Find the values between the points for discrete data set
- To approximate a (probably complicated) function by a polynomial
- Then, it is easier to do computations such as derivative, integrations, etc...

1.1 Van Der Monde Matrix Example

Interpolate the given data set with a polynomial of degree 2:

$$\begin{array}{c|c|c} \mathbf{x}_i & 0 & 1 & 2/3 \\ \mathbf{y}_i & 1 & 0 & 0.5 \end{array}$$

Answer Let

$$P_2(x) = a_2 x^2 + a_1 x + a_0$$

We need to find the coefficients a_2, a_1, a_0 . By the interpolating properties, we have 3 equations:

$$x = 0, y = 1 : P_2(0) = a_0 = 1$$

$$x = 1, y = 0: P_2(1) = a_2 + a_1 + a_0 = 0$$
$$x = \frac{2}{3}, y = 0.5: P_2(\frac{2}{3}) = (\frac{4}{9})a_2 + (\frac{2}{3})a_1 + a_0 = 0.5$$

Here we have 3 linear equations and 3 unknowns (a_2, a_1, a_0) .

The equations:

$$a_0 = 1$$

$$a_2 + a_1 = 0$$

$$\frac{4}{9}a_2 + \frac{2}{3}a_1 + a_0 = 0.5$$

In matrix-vector form:

$$\left(\begin{array}{ccc} 0 & 0 & 1\\ 1 & 1 & 1\\ \frac{4}{9} & \frac{2}{3} & 1 \end{array}\right) \left(\begin{array}{c} a_2\\ a_1\\ a_0 \end{array}\right) = \left(\begin{array}{c} 1\\ 0\\ 0.5 \end{array}\right)$$

Easy to solve in Matlab, or do it by hand:

$$a_2 = -\frac{3}{4}$$

$$a_1 = -\frac{1}{4}$$

$$a_0 = 1$$

Then

$$P_2(x) = -\frac{3}{4}x^2 - \frac{1}{4}x + 1$$

1.1.1 The general case

- X: a (n+1) x (n+1) matrix, given (Van Der Monde matrix)
- a: unknown vector, with length (n + 1)
- y: given vector, with length (n + 1)

Theorem If x_i 's are distinct, then X is invertible, therefore a has a unique solution.

In Matlab, the command vander(x), where x is a vector that contains the interpolation points $\mathbf{x} = [x_1, x_2, ..., x_n]$, will generate this matrix.

Bad News: X has a very large condition number for large n, therefore not effective to solve if n is large.

The general case. For the general case with (n+1) points, we have

$$P_n(x_i) = y_i, \quad i = 0, 1, 2, \dots, n$$

We will have (n+1) equations and (n+1) unknowns:

$$P_n(x_0) = y_0 : x_0^n a_n + x_0^{n-1} a_{n-1} + \dots + x_0 a_1 + a_0 = y_0$$

$$P_n(x_1) = y_1 : x_1^n a_n + x_1^{n-1} a_{n-1} + \dots + x_1 a_1 + a_0 = y_1$$

$$\vdots$$

$$P_n(x_n) = y_n : x_n^n a_n + x_n^{n-1} a_{n-1} + \dots + x_n a_1 + a_0 = y_n$$

Putting this in matrix-vector form

$$\begin{pmatrix} x_0^n & x_0^{n-1} & \cdots & x_0 & 1 \\ x_1^n & x_1^{n-1} & \cdots & x_1 & 1 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ x_n^n & x_n^{n-1} & \cdots & x_n & 1 \end{pmatrix} \begin{pmatrix} a_n \\ a_{n-1} \\ \vdots \\ a_0 \end{pmatrix} = \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{pmatrix}$$

i.e.

$$\mathbf{X} \vec{a} = \vec{y}$$

Figure 1:

$$l_i(x_j) = \delta_{ij} = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$
 $i = 0, 1, \dots, n$

Figure 2:

$$I_{i}(x) = \prod_{j=0, j\neq i}^{n} \left(\frac{x-x_{j}}{x_{i}-x_{j}}\right)$$

$$= \frac{x-x_{0}}{x_{i}-x_{0}} \cdot \frac{x-x_{1}}{x_{i}-x_{1}} \cdot \dots \cdot \frac{x-x_{i-1}}{x_{i}-x_{i-1}} \cdot \frac{x-x_{i+1}}{x_{i}-x_{i+1}} \cdot \dots \cdot \frac{x-x_{n}}{x_{i}-x_{n}}$$

Verify:

$$I_i(x_i) = 1$$

and for $i \neq k$

$$I_i(x_k) = 0$$

$$I_i(x_k) = \delta_{ik}$$
.

Figure 3:

1.2 Lagrange Form

Given points: $x_0, x_1, ..., x_n$

Define the **cardinal functions** $I_0, I_1, ..., I_n :\in P^n$, satisfying the properties

Here δ_{ij} is called the Kronecker's delta.

Locally supported in discrete sense. The cardinal functions I i(x) can be written as:

Lagrange form of the interpolation polynomial can be simply expressed as

$$P_n(x) = \sum I_i(x) * y_i$$

It is easy to check the interpolating property:

$$P_n(x_i) = \sum I_i(x_i) * y_i = y_i$$

for every j. (The cardinal function is 1 at x_i , so y_i is multiplied by 1).

Example 2 Write the Lagrange polynomial for the data

Answer We first occupute the cardinal functions

$$I_0(x) = \frac{(x-x_1)(x-x_2)}{(x_0-x_1)(x_0-x_2)} = \frac{(x-2/3)(x-1)}{(0-2/3)(0-1)} = \frac{3}{2}(x-\frac{2}{3})(x-1)$$

$$I_1(x) = \frac{(x - x_0)(x - x_2)}{(x_1 - x_0)(x_1 - x_2)} = \frac{(x - 0)(x - 1)}{(2/3 - 0)(2/3 - 1)} = -\frac{9}{2}x(x - 1)$$

$$I_2(x) = \frac{(x - x_0)(x - x_1)}{(x_2 - x_0)(x_2 - x_1)} = \frac{(x - 0)(x - 2/3)}{(1 - 0)(1 - 2/3)} = 2x(x - \frac{2}{3})$$

so

$$P_2(x) = I_0(x)y_0 + I_1(x)y_1 + I_2(x)y_2 = \frac{3}{2}(x - \frac{2}{3})(x - 1) - \frac{9}{2}x(x - 1)(0.5) + 0 = -\frac{3}{4}x^2 - \frac{1}{4} + 1$$

Pros and cons of Lagrange polynomial:

- (+) Elegant Formula
- (-) Slow to compute, since each cardinal function is different
- (-) Not flexible: if one changes a point x_j , or add on an additional point x_{n+1} , one must recompute all cardinal functions.

1.3 Newton's divided differences

Given a data set:

We will describe an algorithm in a recursive form.

Main idea:

Given $P_k(x)$ that interpolates k + 1 data points $\{x_i, y_i\}$, i = 0, 1, 2, ..., k, compute $P_{k+1}(x)$ that interpolates one extra point, $\{x_{k+1}, y_{k+1}\}$, by using P_k and adding an extra term

For n = 0, we set $P_0(x) = y_0$. Then $P_0(x_0) = y_0$.

For n = 1, we set

$$P_1(x) = P_0(x) + a_1(x - x_0)$$

where a_1 is to be determined.

Then, $P_1(x_0) = P_0(x_0) + 0 = y_0$, for any a_1 .

Find a_1 by the interpolation property $y_1 = P_1(x_1)$, we have

$$y_1 = P_0(x_1) + a_1(x_1 - x_0) = y + 0 + a_1(x_1 - x_0)$$

This gives us

$$a_1 = \frac{y_1 - y_0}{x_1 - x_0}$$

For n = 2, we set

$$P_2(x) = P_1(x) + a_2(x - x_0)(x - x_1)$$

Then
$$P_2(x_0) = P_1(x_0) = y_0, P_2(x_1) = P_1(x_1) = y_1.$$

Determine a_2 by the interpolation property $y_2 = P_2(x_2)$

$$y_2 = P_1(x_2) + a_2(x_2 - x_0)(x_2 - x_1)$$

Then

$$a_2 = \frac{y_2 - P_1(x_2)}{(x_2 - x_0)(x_2 - x_1)}$$

We would like to express a_2 in a different way. Recall

$$P_1(x) = y_0 + \frac{y_1 - y_0}{x_1 - x_0}(x - x_0)$$

Then

$$P_1(x_2) = y_0 + \frac{y_1 - y_0}{x_1 - x_0}(x_2 - x_0)$$

$$P_1(x_2) = y_0 + \frac{y_1 - y_0}{x_1 - x_0}(x_2 - x_1) + \frac{y_1 - y_0}{x_1 - x_0}(x_1 - x_0)$$

$$P_1(x_2) = y_1 + \frac{y_1 - y_0}{x_1 - x_0}(x_2 - x_1)$$

Then a_2 can be rewritten as

$$a_2 = \frac{y_2 - P_1(x_2)}{(x_2 - x_0)(x_2 - x_1)} = \frac{y_2 - y_1 - \frac{y_1 - y_0}{x_1 - x_0}(x_2 - x_1)}{(x_2 - x_0)(x_2 - x_1)} = \frac{\frac{y_2 - y_1}{x_2 - x_1} - \frac{y_1 - y_0}{x_1 - x_0}}{x_2 - x_0}$$

(Rise over the run? Secant lines represented...)

$$a_2 \approx \frac{f'(x_2) - f'(x_0)}{x_2 - x_0} \approx f''()$$

and a_1 is an approximate first derivative.

1.3.1 The general case:

Newton's form for the interpolation polynomial:

$$P_n(x) = a_0 + a_1(x - x_0) + a_2(x - x_0)(x - x_1) + \dots + a_n(x - x_0)(x - x_1) \dots (x - x_{n-1})$$

1.3.2 Recursive Computation

The recursion is initiated with

$$f[x_i] = y_i, i = 0, 1, 2, \dots$$

Then

The general case for a_n :

Assume that $P_{n-1}(x)$ interpolates (x_i, y_i) for $i = 0, 1, \dots, n-1$. Let

$$P_n(x) = P_{n-1}(x) + a_n(x - x_0)(x - x_1) \cdots (x - x_{n-1})$$

Then for $i = 0, 1, \dots, n-1$, we have

$$P_n(x_i) = P_{n-1}(x_i) = y_i.$$

Find a_n by the property $P_n(x_n) = y_n$,

$$y_n = P_{n-1}(x_n) + a_n(x_n - x_0)(x_n - x_1) \cdots (x_n - x_{n-1})$$

then

$$a_n = \frac{y_n - P_{n-1}(x_n)}{(x_n - x_0)(x_n - x_1) \cdots (x_n - x_{n-1})}$$

Figure 4:

$$f[x_0, x_1] = \frac{f[x_1] - f[x_0]}{x_1 - x_0}$$

$$f[x_1, x_2] = \frac{f[x_2] - f[x_1]}{x_2 - x_1}$$

$$f[x_0, x_1, x_2] = \frac{f[x_1, x_2] - f[x_1, x_0]}{x_2 - x_0}$$

$$f[x_0, x_1, x_2] = \frac{f[x_3, x_2] - f[x_2, x_1]}{x_3 - x_1}$$

For the general step we have

$$f[x_0,x_1,...,x_k] = \frac{f[x_1,x_2,...,x_k] - f[x_0,x1_{.}..,x_{k-1}]}{x_k - x_0}$$

The constants a_k 's in the Newton's form are computed as

$$a_0 = f[x_0]$$

$$a_1 = f[x_0, x_1]$$
...
$$a_k = f[x_0, x_1, ..., x_k]$$

We compute $f[\dots]$'s through the following table:

The diagonal elements give us the coefficients a_i's

Figure 5:

1.3.3 Example

Write Newton's form of interpolation polynomial for the data

Answer Set up the triangular table for computation

So we have

$$a_0 = 1, a_1 = -1, a_2 = -0.75, a_3 = 0.4413$$

Then

$$P_3(x) = 1 + -1x + -0.75x(x-1) + 0.4413x(x-1)x - \frac{2}{3}$$

Flexibility of Newton's form: easy to add additional points to interpolate.

1.3.4 Nested form of Newton's Polynomial

$$P_n(x) = a_0 + a_1(x - x_0) + a_2(x - x_0)(x - x_1) + \dots + a_n(x - x_0)(x - x_1) \dots (x - x_{n-1})$$

$$P_n(x) = a_0 + (x - x_0)(a_1 + (x - x_1)(a_2 + (x - x_2)(a_3 + \dots + a_n(x - x_{n-1})))$$

Effective coding:

Given the data x_i and a_i for i = 0, 1, ..., n the following pseudo-code evaluates Newton's Polynomial $p = P_n(x)$

• $p = a_n$

• for $k = n-1, n-2, \dots, 0$

$$- p = p(x-x_k) + a_k$$

• end

This requires only 3n flops.

1.4 Existence and Uniqueness theorem for polynomial interpolation

Theorem (Fundamental Theorem of Algebra)

Every polynomial of degree n that is not identically zero, has maximum n roots (including multiplicities). These roots may be real or complex. In particular, this implies that if a polynomial of degree n has more than n roots, then it must be identically zero.

Theorem (Existence and Uniqueness of Polynomial Interpolation)

Given (x_i, y_i) , with x_i 's distinct. There exists one and only one polynomial $P_n(x)$ of degree $\leq n$ such that $P_n(x_i) = y_i$ for i = 0, 1, ..., n.

Proof

The existence: by construction. Uniqueness: Assume we have two polynomials $p(x), q(x) \in P_n$, such that

$$p(x_i) = y_i$$

$$q(x_i) = y_i$$

$$i = 0, 1, ..., n$$

Now, let g(x) = p(x) - q(x), a polynomial of degree $\leq n$.

$$g(x_i) = p(x_i) - q(x_i) = y_i - y_i = 0$$

 $i = 0, 1, ..., n$

So g(x) has n+1 zeros. By the Fundamental Theorem of Algebra (max n roots), we must have g(x)=0, therefore p(x) is congruent to q(x).