

# Chapter 2: Polynomial Interpolation

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## 1 Polynomial Interpolation

In this chapter we study how to interpolate a data set with a polynomial.

**Problem Description:** Given  $(n+1)$  points, say  $(x_i, y_i)$ , where  $i = 0, 1, 2, \dots, n$ , with distinct  $x_i$ , not necessarily sorted, we want to find a polynomial of degree  $n$ :

$$P_n(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

such that it interpolates these points, i.e.,

$$P_n(x) = y_i, i = 0, 1, 2, \dots, n$$

The goal is to determine the coefficients  $a_n, a_{n-1}, \dots, a_1, a_0$ . Note the total number of data points is 1 larger than the degree of the polynomial.

Why should we do this?

- Find the values between the points for discrete data set
- To approximate a (probably complicated) function by a polynomial
- Then, it is easier to do computations such as derivative, integrations, etc. . .

### 1.1 Van Der Monde Matrix Example

Interpolate the given data set with a polynomial of degree 2:

$$\begin{array}{c|c|c|c} x_i & 0 & 1 & 2/3 \\ \hline y_i & 1 & 0 & 0.5 \end{array}$$

**Answer** Let

$$P_2(x) = a_2 x^2 + a_1 x + a_0$$

We need to find the coefficients  $a_2, a_1, a_0$ . By the interpolating properties, we have 3 equations:

$$\begin{aligned} x = 0, y = 1 : P_2(0) &= a_0 = 1 \\ x = 1, y = 0 : P_2(1) &= a_2 + a_1 + a_0 = 0 \\ x = \frac{2}{3}, y = 0.5 : P_2\left(\frac{2}{3}\right) &= \left(\frac{4}{9}\right)a_2 + \left(\frac{2}{3}\right)a_1 + a_0 = 0.5 \end{aligned}$$

Here we have 3 linear equations and 3 unknowns  $(a_2, a_1, a_0)$ .

The equations:

$$\begin{aligned}a_0 &= 1 \\a_2 + a_1 &= 0 \\ \frac{4}{9}a_2 + \frac{2}{3}a_1 + a_0 &= 0.5\end{aligned}$$

In matrix-vector form:

$$\begin{pmatrix} 0 & 0 & 1 \\ 1 & 1 & 1 \\ \frac{4}{9} & \frac{2}{3} & 1 \end{pmatrix} \begin{pmatrix} a_2 \\ a_1 \\ a_0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0.5 \end{pmatrix}$$

Easy to solve in Matlab, or do it by hand:

$$\begin{aligned}a_2 &= -\frac{3}{4} \\a_1 &= -\frac{1}{4} \\a_0 &= 1\end{aligned}$$

Then

$$P_2(x) = -\frac{3}{4}x^2 - \frac{1}{4}x + 1$$

### 1.1.1 The general case

- X: a  $(n+1) \times (n+1)$  matrix, given (Van Der Monde matrix)
- a: unknown vector, with length  $(n + 1)$
- y: given vector, with length  $(n + 1)$

**Theorem** If  $x_i$ 's are distinct, then X is invertible, therefore a has a unique solution.

In Matlab, the command `vander(x)`, where x is a vector that contains the interpolation points  $x = [x_1, x_2, \dots, x_n]$ , will generate this matrix.

Bad News: X has a very large condition number for large n, therefore not effective to solve if n is large.

**The general case.** For the general case with  $(n + 1)$  points, we have

$$P_n(x_i) = y_i, \quad i = 0, 1, 2, \dots, n$$

We will have  $(n + 1)$  equations and  $(n + 1)$  unknowns:

$$\begin{aligned} P_n(x_0) = y_0 & : x_0^n a_n + x_0^{n-1} a_{n-1} + \dots + x_0 a_1 + a_0 = y_0 \\ P_n(x_1) = y_1 & : x_1^n a_n + x_1^{n-1} a_{n-1} + \dots + x_1 a_1 + a_0 = y_1 \\ & \vdots \\ P_n(x_n) = y_n & : x_n^n a_n + x_n^{n-1} a_{n-1} + \dots + x_n a_1 + a_0 = y_n \end{aligned}$$

Putting this in matrix-vector form

$$\begin{pmatrix} x_0^n & x_0^{n-1} & \dots & x_0 & 1 \\ x_1^n & x_1^{n-1} & \dots & x_1 & 1 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ x_n^n & x_n^{n-1} & \dots & x_n & 1 \end{pmatrix} \begin{pmatrix} a_n \\ a_{n-1} \\ \vdots \\ a_0 \end{pmatrix} = \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{pmatrix}$$

i.e.

$$\mathbf{X} \vec{a} = \vec{y}$$

Figure 1: