Legend:
- Reach-Avoid Derived
- Reach-Avoid
- Reach
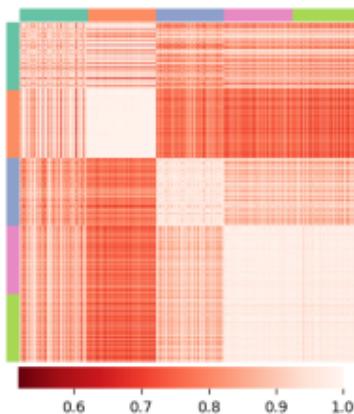- Reach-Avoid with Redemption
- Parity
- No Op
- × 2-Conjunction Collapse
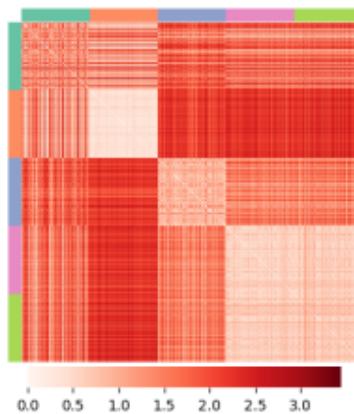- ▪ 1-Step Advance
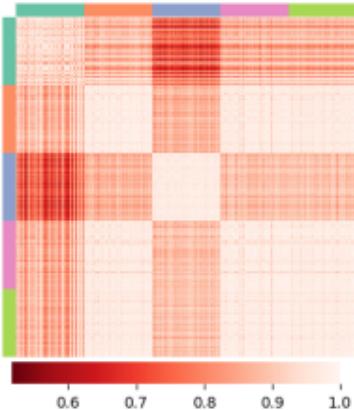- + 1-Step Advance Leading Accept

(a) GATv2 — 2-D t-SNE

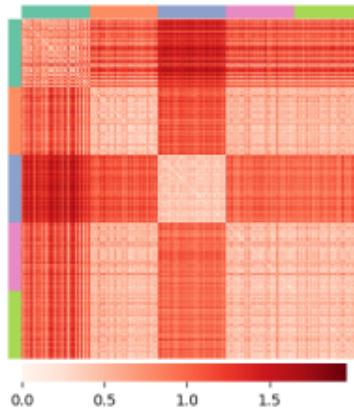(b) GATv2 — Cosine similarity heat map

(c) GATv2 — Euclidean distance heat map

(d) RGCN — 2-D t-SNE

(e) RGCN — Cosine similarity heat map

(f) RGCN — Euclidean distance heat map