



Finale Präsentation

Team Black

DEMO

Design Thinking VS Features Implemented



VS

```
public class LoginViewImplementation<T> extends LoginInterface<T> extends VerticalLayout implements DialogInterface<T> {
    private static final long serialVersionUID = 1L;
    private T presenter;

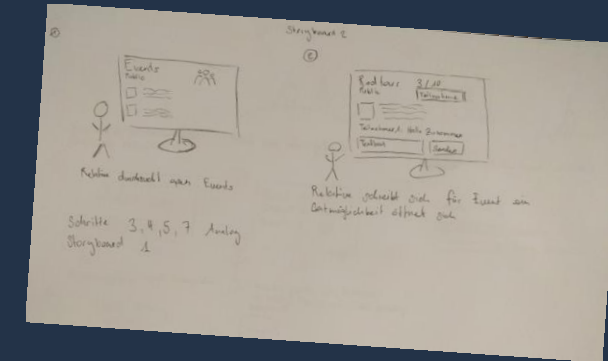
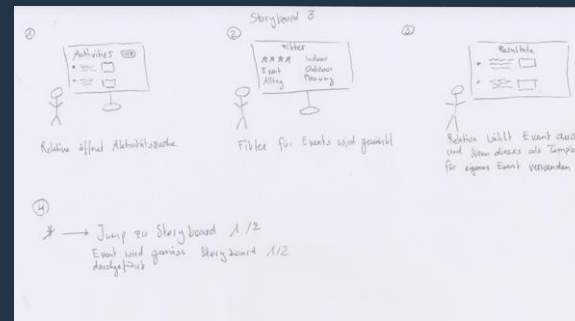
    private EmailField emailField = new EmailField(Width: "Email", placeholder: "example@email.com");
    private PasswordField txtPassword = new PasswordField(Width: "Password");

    public LoginViewImplementation(T presenter) {
        this.presenter = presenter;
        setSizeFull();
        Button btnLogin = new Button(Width: "Login");
        FormLayout form = new FormLayout();
        form.setWidth(400);
        Image logo = new Image(Width: "/icons/projectlogo@bluemedium.png", alt: "");
        logo.setWidth(100);
        form.addFormItem(emailField, new Icon(VaadinIcon.USER));
        form.addFormItem(txtPassword, new Icon(VaadinIcon.LOCK));
        form.addFormItem(btnLogin, new Icon(VaadinIcon.CHECK));
        Anchor anchor = new Anchor();
        anchor.setText("Sign Up");

        form.getElement().addEventListener(EventType.KEYPRESS, event -> presenter.submit(emailField.getValue(), txtPassword.getValue()));
        btnLogin.addEventListener(event -> presenter.submit(emailField.getValue(), txtPassword.getValue()));
        anchor.getElement().addEventListener(EventType.CLICK, event -> presenter.signup());

        VerticalLayout formLayout = new VerticalLayout();
        formLayout.setWidth(250);
        formLayout.add(logo, form);
        formLayout.getStyle().set("align-items", "center");
        formLayout.getStyle().set("border", "2px solid #2f2f2f");
        formLayout.getStyle().set("align-items", "center");
        add(formLayout, anchor);
    }
}
```

Storyboards



- Öffentliche/private Events
- Erinnerungsfoto
- Events als Templates
- Filter Templates
- Chat/Forum je Event
- Tags hinzufügen



Prototyp

BURNOUT EVENTS

EVENT TEMPLATES

OPEN PUBLIC EVENTS

NEW EVENT

MY EVENTS

SEARCH PATIENT

App

CREATE EVENT

JOIN PUBLIC EVENT

MY EVENTS

NEW EVENT

Titel: _____

PATIENT
HINZUFÜGEN

Beschreibung:

NORA

Add Tag: _____



T1

T2

T3

☐ Public

☒ Private

Maximale Teilnehmer: _____

ZURÜCK

ERSTELLEN

Title Grillieren ✕

Description Grillieren im Park XY. ✕

Choose Tags ✓ Outdoor

Indoor

Sport

Quick

✓ Chill

Active

Food

Music

CREATE TEMPLATE

Title Grillieren

Description Grillieren im Park XY.

Tags Chill
Outdoor

Public ☐

Maximum
Participants - 5 +

CREATE EVENT

Add Patient:

✓ Patient: Billy
Mitchell

Patient: Ben Dover

```
private MainView mainView;
private VerticalLayout header;
private VerticalLayout page;

private Account account;
private StateModel stateModel;

public SuperPresenter(MainView mainView) {

    this.stateModel = null;
    this.mainView = mainView;

    header = new VerticalLayout();
    page = new VerticalLayout();

    mainView.add(header, page);

    if (account == null) {
        new LoginPresenter(this);
    } else {
        new HeaderPresenter(this);
        new HomeViewPresenter(this);
    }
}

public void addHeader(Component component) {
    header.add(component);
}

public void removeHeader(Component currentView) {
    header.remove(currentView);
}

public void addPage(Component component) {
    page.add(component);
}

public void removePage(Component currentView) {
    page.remove(currentView);
}
```

```
public HomeViewPresenter(SuperPresenter superPresenter) {  
  
    super(superPresenter);  
    currentView = new HomeViewImplementation(this);  
    superPresenter.addPage(currentView);  
}  
  
@Override  
public void buttonClick(HomeAction action) {  
  
    superPresenter.removePage(currentView);  
  
    switch (action) {  
  
        case CREATEEVENT:  
            new EventTemplatePresenter(superPresenter);  
            break;  
        case JOINPUBLIC EVENT:  
            new JoinPublicEventPresenter(superPresenter);  
            break;  
        case MYEVENTS:  
            new MyEventPresenter(superPresenter);  
            break;  
    }  
}
```



```
public interface HomeViewInterface {  
    public void buttonClick(HomeAction action);  
    public enum HomeAction {  
        CREATEEVENT, JOINPUBLICEVENT, MYEVENTS  
    }  
}
```

```
public class HomeViewImplementation<T extends HomeViewInterface> extends VerticalLayout {
```

```
    private static final long serialVersionUID = 1L;  
    private final HorizontalLayout contentLayoutFirstRow;  
    private final HorizontalLayout contentLayoutSecondRow;  
    private final HorizontalLayout contentLayoutThirdRow;
```

```
    public HomeViewImplementation(T presenter){
```

```
        setSizeFull();
```

```
        contentLayoutFirstRow = new HorizontalLayout();  
        contentLayoutFirstRow.setWidth("100%");  
        contentLayoutFirstRow.setHeight("33%");
```

```
        contentLayoutSecondRow = new HorizontalLayout();  
        contentLayoutSecondRow.setWidth("100%");  
        contentLayoutSecondRow.setHeight("33%");
```

```
        contentLayoutThirdRow = new HorizontalLayout();  
        contentLayoutThirdRow.setWidth("100%");  
        contentLayoutThirdRow.setHeight("33%");
```

```
        setFlexGrow(1, contentLayoutFirstRow, contentLayoutSecondRow, contentLayoutThirdRow);
```

```
        List<Button> buttons = new ArrayList<Button>();
```

```
        Button createEventButton = new Button("CREATE EVENT");  
        createEventButton.addClickListener(event ->  
            presenter.buttonClick(HomeViewInterface.HomeAction.CREATEEVENT));
```

```
        Button searchOpenPublicEventButton = new Button("JOIN PUBLIC EVENT");  
        searchOpenPublicEventButton.addClickListener(event ->  
            presenter.buttonClick(HomeViewInterface.HomeAction.JOINPUBLICEVENT));
```

```
        Button myEventsButton = new Button("MY EVENTS");  
        myEventsButton.addClickListener(event ->  
            presenter.buttonClick(HomeViewInterface.HomeAction.MYEVENTS));
```

```
        buttons.add(myEventsButton);  
        buttons.add(searchOpenPublicEventButton);  
        buttons.add(createEventButton);
```

```
public class CloseEvent extends StateModel {
```

```
// Save image to DB
```

```
public void savePicture(byte[] picture, Event event) throws SQLException, SQLException {
```

```
    String sql = "INSERT INTO tbl_image (eventID, image) VALUES (?,?)";
```

```
    PreparedStatement stm = persistence.getPreparedStatement(sql);
```

```
    stm.setInt(1, event.getId());
```

```
    stm.setBytes(2, picture);
```

```
    stm.executeUpdate();
```

```
    stm.close();
```

```
}
```

```
// Set rating of the done event
```

```
public void setEventRating(Event event) {
```

```
    persistence.executeUpdate(
```

```
        "UPDATE tbl_event SET rating = " + event.getRating() + " WHERE eventID = " + event.getId());
```

```
}
```

```
// Set status for the done event
```

```
public void setEventStatus(Event event) {
```

```
    persistence.executeUpdate(
```

```
        "UPDATE tbl_event SET state = '" + event.getStatus() + "' WHERE eventID = " + event.getId());
```

```
}
```

```
// Calculate the average rating of an event template
```

```
public void updateAvgRating(EventTemplate eventTemplate) {
```

```
    ArrayList<Event> events = getEventListByTemplate(eventTemplate);
```

```
    double count = 0;
```

```
    double sum = 0;
```

```
    for (Event e : events) {
```

```
        if (e.getRating() != 0) {
```

```
            sum += e.getRating();
```

```
            count++;
```

```
        }
```

```
    }
```

```
    double avgRating = sum/count;
```

```
    persistence.executeUpdate(
```

```
        "UPDATE tbl_eventTemplate SET rating = '" + avgRating + "' WHERE eventTemplateID = " + eventTemplate.getId());
```

```
public EventTemplate saveEventTemplate(String title, String description, ArrayList<Tag> tags) {  
    EventTemplate et = new EventTemplate(title, description, tags);  
    try {  
        persistence.executeUpdate("INSERT INTO tbl_eventTemplate VALUES (NULL, '" + et.getTitle() + "', '"  
            + et.getDescription() + "', '" + et.getAvgRating() + "')");  
        ResultSet id = persistence.executeQuery("SELECT LAST_INSERT_ROWID()");  
        et.setId(id.getInt(1));  
  
        for (Tag t : tags) {  
            persistence.executeUpdate(  
                "INSERT INTO tbl_tagEventTemplateREL(tagID,eventTemplateID) SELECT " + t.getId() + ", '"  
                    + et.getId() + "' WHERE NOT EXISTS(SELECT 1 FROM tbl_tagEventTemplateREL WHERE tagID = "  
                    + t.getId() + " AND eventTemplateID = " + et.getId() + ");");  
        }  
  
        return et;  
    } catch (SQLException e) {  
        e.printStackTrace();  
        return null;  
    }  
}
```

```
Grid<EventTemplate> grid = new Grid<>();
ListDataProvider<EventTemplate> dataProvider = new ListDataProvider<>(presenter.getEventTemplates());
grid.setDataProvider(dataProvider);

Grid.Column<EventTemplate> titleColumn = grid.addColumn(EventTemplate::getTitle).setHeader("Title");
Grid.Column<EventTemplate> descriptionColumn = grid.addColumn(EventTemplate::getDescription).setHeader("Description");
Grid.Column<EventTemplate> tagColumn = grid.addColumn(event -> event.getTags().toString().replaceAll("\\[|\\]", "")).setHeader("Tags");
Grid.Column<EventTemplate> ratingColumn = grid.addColumn(event -> {
    if(event.getAvgRating() == 0.0){
        return "no rating";
    } else
        return event.getAvgRating();});
ratingColumn.setHeader("Rating");
grid.addComponentColumn(item -> createUseAsTemplateButton(item)).setHeader("Use As Template");
descriptionColumn.setFlexGrow(3);

grid.addSelectionListener(event -> {
    Set<EventTemplate> temp = event.getAllSelectedItems();
    createDialogBoxForTemplate(temp.iterator().next());
});
```

Scrum retrospective

- **Positive Erfahrungen:**
 - **ÄNDERUNGEN & Entscheide** können schnell umgesetzt werden
 - Jeder weiss immer an was er und das Team ist
- **Negative Erfahrungen:**
 - **Code Qualität** leidet teilweise durch schnelle Änderungen und zusammenfügen von Code der verschiedenen Entwickler
 - **Merging** wird aufwändig wenn mehrere Entwickler an gleichen/voneinander abhängigen Klassen arbeiten
- **Learnings:**
 - Konsequenter sein, sich mehr treffen und besser absprechen
 - Explizit Zeit für Recherche/Selbststudium einplanen
 - Vieles über GIT und wie man es effizient einsetzt
- **Fazit/unsere Meinung:**
 - Gewisse Voraussetzungen, dass Scrum funktioniert
 - Task Aufteilung war dadurch beeinflusst