

A dramatic banner for the AION Classic 2.8 update. It features a dark, winged creature flying over a fiery, orange and red landscape. A large, glowing yellow and orange sphere, resembling a sun or a large fireball, is on the right side. The text "AION CLASSIC 2.8 UPDATE" is written in a golden, serif font across the top.

AION CLASSIC 2.8 UPDATE

Versus Update Full Patch Notes

CLASSIC

10/24/2023 | [Events](#) | By Community Team

AION CLASSIC 2.8 VERSUS UPDATE PATCH NOTES

COMING OCTOBER 24, 2023

Prepare yourselves, Daevas! The war for control over the shattered world of Atreia continues in the new fiery update: VERSUS! The fight between Elyos and Asmodians has reached new heights and features such as:

- **A New PVP Battlefield** with flying mobile bases
- **Awaken A Giant** in the new Phaistos' Disk Dungeon
- **Level Cap Increase** from 55 to 58 → time to level up
- **Acquire More Power** with new level 58 skills
- **Gliding Boost Skills** for all classes and extra flying speed
- **World Drop: Lockbox Season 2** with newly revamped items/rates
- **Daeva's Support Event** for new and old players level 1-55

[See Our Full Visual Preview And Summary Here](#)

VERSION 2.8 VERSUS UPDATE PATCH NOTES

[Apheta Beluslan]

- A new PVP field, 'Apheta Beluslan' has been added.



Apheta Beluslan was created as a side effect of dark experiments performed using a mysterious material that Tiamat discovered in Balaurea. A mad scientist within her legion—formerly a Daeva—was conducting research on the strange discovery, a substance with power resembling Siel’s own. Her work corrupted the substance, which spread all throughout Beluslan and twisted it into this new form.

Much like with the Telos expedition, the Daevas who discovered these abnormalities and felt their ill effects decided that it wasn’t enough to send just a few agents. They dispatched a large fleet to investigate.

Upon their arrival, the Daevas discovered a land that looks much like the same Beluslan where the Elyos and Asmodians warred in the past, but is now twisted and distorted. The region is filled with mutated creatures and all manner of dark phenomena. Now, the Elyos and Asmodians have confirmed that Tiamat’s legion is extracting a force much like Siel’s power. Fearing the worst, they have dispatched an airship as a temporary base to launch an assault against Tiamat’s invasion.

Faction	NPC	Level
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Elyos	Eos Boarding Device	level 56 or higher
Asmodian	Midnox Boarding Device	level 56 or higher

- Requires Kinah to enter.

2. Added Base War.

- Capturing the base will unlock daily and weekly quests.
- If the opposing faction captures all of your bases, you receive an underdog buff.

3. Added neutral raid.

- The Apheta Beluslan raid will be held every Saturday at 23:00 (GMT-6).
- When a neutral raid starts, users near 'Alukina's Palace' are teleported to a specific location.
- When a neutral raid starts, the remaining time is displayed on the map.
- The faction that defeats the neutral raid first wins, and you can earn rewards based on your contribution.

4. Added a new artifact exchange NPC.

- Appears when a specific base is occupied, and the type of artifact that can be exchanged at each base is different.
- Can be exchanged with 150% efficiency of the basic paid Abyss Points.

5. Added new crafting material fragment vendors.

- Appears when a specific base is occupied, and each base has different types of pieces sold by NPCs.

6. Added a new crafting weapon and accessory blueprint merchant.

- Appears only at certain times, and at a random location within a specific area in Apheta Beluslan.
- Disappears 1 hour after appearing.

7. Material replenishment content has been added.

- Added 'Base Support Mark' to the daily quest completion reward for Apheta Beluslan Base Occupation.
- Added a new weekly quest that rewards 'Base Support Mark'.
- From 19:00 to 2:00 (GMT-6) the next day, a supply vendor appears within a specific area in Apheta Beluslan, and you can purchase supplies using 'Base Support Mark'.

<A> Merchant	<PHE> Merchant	<TA> Merchant
Malek Mine	Hoarfrost Outpost	The Whispering Forest

- When a certain base is occupied, a supply buyer appears to exchange supplies for rewards.

<A> Merchant	<PHE> Merchant	<TA> Merchant
Apheta Beluslan Site-62 Apheta Beluslan Site-63	Apheta Beluslan Site-67 Apheta Beluslan Site-68	Apheta Beluslan Site-65 Apheta Beluslan Site-66

- Appearance items and some skin skill book items can be purchased using 'Apheta Adventurer Mark' from Tasrunerk and Taperunerk.

8. Added new named monsters to the battlefield.

Time	Mon	Tue	Wed	Thu	Fri	Sat	Sun
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19:00

Mutated Priest Zitan, Mutated Priest Heka

- The monsters listed above drop the same rewards as Malika Jitan and Malika Heka. Additionally, they drop the same Stigma that can be obtained from normal boss monsters in Apheta Beluslan.

[Quests]

1. Added 3 new level 56 missions for each faction.
 - Automatically acquired upon reaching level 55, and the next mission is acquired when the first mission is completed.
2. Added instant quest reporting system.
 - When the completion conditions of some quests are met, you can immediately obtain a completion reward through an immediate report in the Mission/Quest window.
3. Added new Radiant/Crusade quests that can be acquired when you are level 56 or higher.
4. The acquisition level of arena-related quests has been increased.

Faction	Quest name	learnable level
Elyos	A Coliseum Contestant	56
	First Blood	
	The Chilling Truth	
	[Daily] Continued Training	
Asmodian	The Crucible Coliseum	56
	A Test of Blood	
	The Coliseum's Secret	
	[Daily] Improve Your Skills	

- If the quest was acquired but not completed before the update, all progress will be abandoned.
- Completed quests will not be deleted.

5. The level at which quests related to Tiak Research Base can be acquired has been increased.

Faction	Quest name	Acquirable level
Elyos	Investigate the Tiak Research Center Again	56
	[Daily] Clues left behind	

	[Daily] New investigation target	
	[Daily] For a Better Investigation	
Asmodian	Search the Tiak Research Center Again	56
	[Daily] A Clue Left Behind	
	[Daily] New Search Target	
	[Daily] For a Better Search	

- If the quest was acquired but not completed before the update, all progress will be abandoned.
- Completed quests will not be deleted.

6. Dredgion related quests can no longer be acquired.

Faction	Quest name
Elyos	[Group]] To Kill a Captain
	[Group] Dredgion Prison Break
	[Group] Heart of the Dredgion
	[Group] Inspection Concluded
	[Group] Steal the Surkanate
	[Group] Destroy Surkana
	[Group] Key to Chaos
	[Group] Dredging the Dredgion
Asmodian	[Group] The Dredgion Captain
	[Group] Escape from the Dredgion!
	[Group] Chaos on the Dredgion
	[Group] Stalk the Auditor
	[Group] Capturing the Surkanate
	[Group] Damaging tge Dredgion

	[Group] This Time It's Personnel
	[Group] Pressing the Attack

- If the quest was acquired but not completed before the update, all progress will be abandoned.
- Completed quests are not deleted.
 - Any related, quest-specific items will be deleted.

7. The acquisition level of Chantra Dredgion-related quests has been increased.

Faction	Quest name	Acquirable level
Elyos	[Group] Dredgion Blues	56
	[Group] Obtain the Balaur Supplies	
	[Group] My New Toy	
	[Group] Disarm the Chantra Dredgion	
Asmodian	[Group] Rise of the Chantra Dredgion	56
	[Group] New Weapon Test	
	[Group] Seize the Balaur Supplies	
	[Group] Balaur Agent Assassination	

- If the quest was acquired but not completed before the update, all progress will be abandoned.
- Completed quests will not be deleted.

8. '[Daily] Banishing the Shadowborn', '[Daily] Snuff the Sunsuckers', '[Weekly] Everything is Radiant', and '[Weekly] Clash in the Canyon' have been changed so that they cannot be acquired.

- Quests previously acquired can be completed.

9. The acquisition level for the quest 'Arena of Glory for Victors' has been increased to 56.

10. Removed keys or rewards from some quests.

11. Some Steel Rake quests that reward unique grade armor have been modified.

- Changed to obtain an armor selection box for each set as a quest reward upon completion once.
- Changed the max repeat count for quests.
- Koruchinerk's location has been changed.
- One armor box for each slot is given according to the number of quests performed before the update and the status of the quests.

Quests	Status	Compensation
One	Acquired/In Progress	None

	Complete	Reward granted
2	Acquired/In Progress	
	Complete	
3	Acquired/In Progress	
	complete	
4	Acquired/In Progress	
	Complete	None

12. Added new quests available in Chantra Dredgion.

Faction	Quest	Reward	Times Repeatable
Elyos	Defeat Captain Zanata	Elite Guardian Centurion's Armor Selection Box	5 times
Asmodian	Defeat Captain Zanata	Elite Archon Centurion's Armor Selection Box	

13. Deleted or changed some of the quests related to Roah Fortress and Asteria Fortress.

- Completed quests will not be deleted.
- Changed some quest rewards.

Faction	Quest	Revision
Elyos	[Group] Decimate the Asteria Garrison [Group] Decimate the Roah Garrison [Group] Assault Asteria Elites [Group] Capture Roah Fortress [Group] Assault Roah Elites [Daily] Enemy in the Abyss [Daily] The Balaur Below [Daily] Reclaim the Asteria Chamber Treasure [Daily] Reclaim the Chamber of Roah Treasure	Quest Deleted

Asmodian	[Group] Preemptive Strike [Group] Defeat the Roah Garrison [Group] Attack Asteria Elites [Group] Seize Roah Fortress [Group] Attack Roah Elites [Daily] Cleansing the Asteria Chamber [Daily] Underground Fortress Balaur [Daily] Seize the Asteria Chamber Treasure [Daily] Seize the Chamber of Roah Treasure	
Elyos	[Alliance] Defeat Upper Gatekeepers [Alliance] Defeat Upper Generals Tenacious Archon Clearing out the Asmodian Landing Making Our Own Weapons Ending the Ancients	Reward Changed
Asmodian	[Alliance] Top Gatekeepers [Alliance] Reshanta's Hero Thwart the Elyos Sabotage Hair Apparent Medicinal Purposes Dangerous Statue	
Elyos	Jakurerk's Shot at the Big Time	Content Changed
Asmodian	Sign on the Dotted Line	

14. New quests related to Phaistos' Disk have been added.

Faction	NPC	Quest
Elyos	Chronos	[Group] Noise Heard from the Deep Mines
Asmodian	Zeit	[Group] Noise Deep in the Mines

15. 'With Friends Like These'/'The Struggle Within' quests made unavailable.

- If the quest was acquired or in progress before the update, all progress will be abandoned.

16. Increased the reward experience of some missions acquired at level 50 or higher.

17. The difficulty of the Balaurea missions below has been lowered.

Faction	Quest
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Elyos	Sword of Transcendence Pearl of Protection An Important Choice Proving Yourself to Outremus Friends for Life Support the Inggison Outpost Sulla's Startling Discovery Will the Aether Rain? It's Better! It's an Obelisk!
Asmodian	Spirit Blade But What we Make To Face the Future Grand Theft Justice The Aether Must Flow Spreading Asmodae's Reach Kumbanda's Whereabouts Battles at Vorgaltem Chase to the End

- The following quest items were removed.

Item
Aether Energy Marble Celestius's Heart Klaw Digestive Glands Drana Sample Agaric Juice Parchment Map Hanarkand Map Aether Bomb Generator Core Balaur's Belongings Weighty Cube Taloc's Tears Taloc Fruit Klawtiar's Sweat Gland Klawtiar's Scentbag Concentrated Vitality

- If you have completed more than one step of the following quests before the update, the quest stage will be set to just before completion.

Faction	Quest
Elyos	Pearl of Protection Proving Yourself to Outremus Friends for Life Support the Inggison Outpost Sulla's Startling Discovery Will the Aether Rain? It's Better! It's an Obelisk!
Asmodian	But What we Make Grand Theft Justice The Aether Must Flow Spreading Asmodae's Reach Kumbanda's Whereabouts Battles at Vorgaltem Chase to the End

18. Fixed an issue where the quest 'Spreading Asmodae's Reach' was intermittently impossible to progress.

19. We have lowered the difficulty of the missions below.

- The movement path and progression steps for these missions have been simplified.

Faction	Quest
Elyos	Something in the Water A Dangerous Artifact Speaking Balaur The Calydon Ruins Illegal Logging Hunting Lepharist Revolutionaries Odium in the Dukaki Settlement Frillneck Hunt Mark of Vengeance Power of the Elim Aether Insanity Indratu Legion Fragment of Memory 2 The Klaw Threat Sataloca's Heart

Asmodian	The Protector of Nepra Suppressing the Bakarma Legion Speaking Balaur Looking for Leibo Take the Initiative Guardian Spirit An Undead Occupation Graves of the Red Sky Legion The Secret Passage Light up the Lighthouse
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20. Removed the quests [Group] Destruction and Rebirth and [Group] 2 Fragments of Agrif's Rage.
- If the quest was acquired/in progress before the update, it will be removed.
21. Fixed an issue where some dragon sword quests could not be progressed.
22. Lowered the difficulty for the mission 'Take the Initiative'.
- Removed some objects.
 - Reinforcements will no longer be called.
23. The equipment rewards for some missions for Elyos/Asmodians have been changed.
24. Abyss equipment turn in quest has been added.
- You can receive a reward when you turn in 5 types of Elite Squad Leader/Centurion/Tribunus armors.

Faction	NPC	Quest
Elyos	Alcyone	Elite Guardian Squad Leader's Memories
		Elite Guardian Centurion's Memories
		Elite Guardian Tribunus' Memories
Asmodian	Riegle	Elite Archon Squad Leader's Memories
		Elite Archon Centurion's Memories
		Elite Archon Tribunus' Memories

25. Added an instant report feature to the weekly quest Telos of the Forgotten.
26. Fortuneer's and Charliruner's Daemons daily quests, which can be learned from level 56, have been added.
27. As new daily quest rewards, you can obtain 'Apheta Alabaster Order Mark' and 'Apheta Warden Mark'.
28. 'Apheta Alabaster Order Mark' and 'Apheta Warden Mark' can be exchanged for 'Radiant Token' and 'Crusader Token', respectively.
29. The following quests can no longer be acquired.

Quest

[Infiltration/Weekly] Gelkmaros Art Reclamation Operation
[Infiltration/Weekly] Inggison Art Reclamation Operation
[Repeat] Silentera Canyon Art Reclamation Operation

30. An unidentified Dramata Painting Shard has been added to the quests below.

Faction	Quest
Elyos	[Infiltration/Weekly] Exterminate the Asmodians Threatening the Artifacts [Weekly] Asmodian Annihilation Operation [Spy/Weekly] Petrahulk of the Great Fissure [Spy/Weekly] Drakie the Defiler [Spy/Weekly] Drakes around the Fortress [Spy/Weekly] A Shield Situation
Asmodian	[Spy/Weekly] Exterminate the Elyos Threatening the Artifacts [Weekly] Elyos Annihilation Operation [Spy/Weekly] Mudthorn of the Inggison Abyss [Spy/Weekly] Bolstering Our Defenses [Spy/Weekly] Food for Rationing [Spy/Weekly] Sandstorms Get in Your Eyes

31. Changed the progression requirements and rewards for the quests below.

- If the quest is in progress prior to the update, the quest stage will be set to the step just before completion.

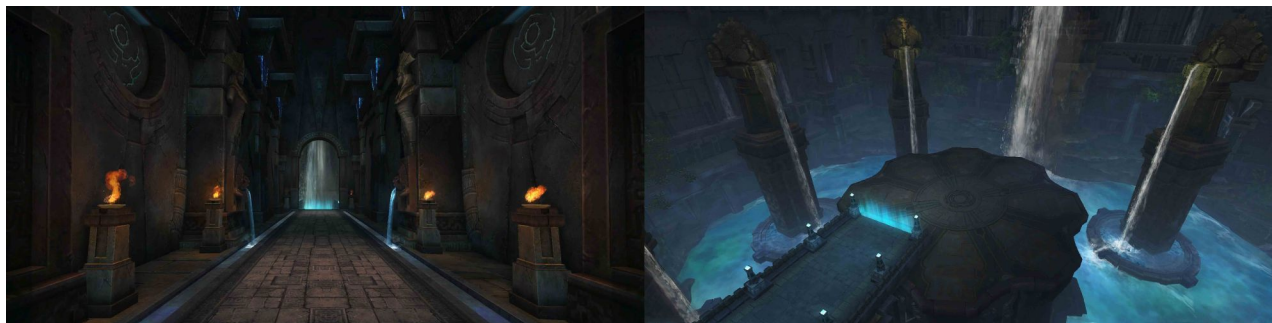
Quest
[Spy/Weekly] Exterminate the Asmodians Threatening the Artifacts
[Spy/Weekly] Exterminate the Elyos Threatening the Artifacts
[Weekly] Asmodian Annihilation Operation
[Weekly] Elyos Annihilation Operation

32. The difficulty of the mission 'A Captive Flame' has been lowered.

- Removed the fake chalice placed in the Fire Temple.
- The location of Chalice Guard Denlavish has been changed to be known through '/where'.

[Instance Dungeon]

1. The maximum entry level for most regular instance dungeons has been increased to level 58.
2. Changed the minimum level to enter the Training Grounds and Arena to level 56.
 - New reward items are available in arenas that require level 56 or higher.
3. Battlefield 'Dredgion' disabled.
4. The minimum level to enter 'Chantra Dredgion' has been changed to level 56.
5. The minimum level to enter the battlefield 'Tiak Research Base' has been reduced to level 56.
6. Taloc Fruit cooldown time has been changed to 1 minute.
7. The Jotun Vault in Lower Udas Temple is no longer available.
 - Jotun Vault Key can no longer be obtained.
8. Adjusted the rewards from some enemies in Udas Temple.
 - We have changed it so that you can no longer acquire Heroic and below tier equipment from Devoted Anurati, Vallakhan, and Nexus.
 - The Fabled equipment that can be obtained from Nexus has been changed to be obtained from Devoted Anurati.
 - Rewards have been removed from all enemies except the above.
9. The rewards for some enemies in Lower Udas Temple have been adjusted.
 - Heroic and lower tier equipment no longer drops from Debilkarim the Maker, Chura Twinblade, Kingspin, Craftsman Darsimim, and Gatekeeper Manoarim.
 - The probability of obtaining Heroic earrings from Debilkarim the Maker has been increased.
 - The only equipment that could be acquired from Chura Twinblade, Kingspin, Craftsman Darsimim, and Gatekeeper Manoarim now drops from Debilkarim the Maker.
 - Removed rewards from all enemies except as listed above.
10. 'Steel Rake' has been changed.
 - Buffs are given upon entry.
 - Increased the damage of Shulack Bomb.
 - Golden Eye Mantutu's health has been lowered.
11. 'Closed Tiak Research Base' has changed.
 - Buff is given upon entry.
 - Chief Researcher's health has been lowered.
 - Removed some objects.
12. Padmarashka's Cave no longer plays a cut scene.
13. Fixed an issue where 'Padmarashka's Spawn' continued to appear intermittently even after the battle in Padmarashka's Cave.
14. Upgraded the number of Stormwing's Essences that drop in Beshmundir Temple (Hard) by 2.
15. Added the item 'Shiny Tahabata's Crystal' to the Tempus S-Rank reward box.
 - You can create the '[Supplies] Tahabata Weapon Selection Box' item by assembling 7 'Shiny Tahabata Crystal's.
16. A new instance dungeon, 'Phaistos' Disk' has been added.



Raden was originally a Daeva, but he betrayed his people to serve as one of Tiamat's loyal servants. Under her command, he began experimenting on kidnapped Daevas. By wielding the power of storms, Raden was able to brainwash one of the Daevas into becoming a powerful combat striker and servant of the Balaur.

After the brainwashed Daeva and other experiments escaped, he turned his attention to Tiamat's newest orders—gathering Siel's power from all over Atreia. Raden infiltrated Beluslan, serving as an active officer while secretly carrying out Tiamat's desires.

Eventually, Raden went into hiding in Beluslan to continue his research on the golden substance at the ruins where the artifact rested.

The golden substance extracted by Tiamat's Legion was clearly a powerful force, but it was originally created by Siel. Raden, who found it difficult to control, began to investigate and learn how to wield the ancient technology that lay dormant within the ruins where he did his work. From that research, he was finally able to develop his own, more pliable version of the golden substance that could mimic Siel's power.

His work was not without side effects. A strange distortion warped time and space within the entire region of Beluslan. These chilling changes forced Raden to continue his research deep within the hidden ruins of Phaistos' Disk.

Now wielding a terrible power that neither Daeva nor Balaur could obtain, Raden dreams of conquering not just Apheta Beluslan, but all of Atreia.

Entry Location	Group Size	Entry Level	Availability	Schedule
Apheta Beluslan	6 people	58 or higher	Once a week	Every Wednesday at 9am

17. The difficulty of the 'Taloc's Hollow' dungeon has been lowered.

- Instead of acquiring a dungeon-specific skill item, the 'Taloc Fruit' transformation effect is applied upon entering.
- You can use dungeon-specific skills while in the 'Taloc Fruit' transformation state.
- The cooldown of some dungeon-specific skills has been shortened.
- The health of 'Kinquid', 'Queen Mosqua', and 'Celestius' has been lowered.

- The health of 'Bug Fluid' and 'Cracked Huge Insect Egg' has been lowered.
 - The level of the Reian NPC within the dungeon has been changed to 55, and some stats have been raised.
18. 'Jotun Blacksmith's Belt' and 'Jotun Worthy Hat', which previously dropped from of the Jotun Vault in Lower Udas Temple, now drop from Debikarim the Maker.
- The drop rate of 'Jotun Blacksmith's Belt' has been increased.
19. The difficulty of 'Dragon Lord's Throne: Telos' has been lowered.
- We have lowered the health of Bomb Drakie, Vasharti Shadow, and Vasharti Vindicator.
 - The number of monsters summoned in each phase has been reduced.
 - The frequency of the capture skill used by Vasharti Vindicator has been changed.
 - The attack range of Vasharti Shadow has been lowered.
20. Regardless of whether the prerequisite quests are completed or not, 'Steel Rake', 'Theobomos Lab', 'Adma Stronghold', 'Dark Poeta', 'Taloc's Hollow', 'Tiak Research Base', and 'Tempus' have been changed to allow entry into 'Dragon Lord's Throne: Telos'.
- Entry level restrictions and entry item conditions will remain.
21. Fixed an issue where players could intermittently enter the Dredgion.
22. Fixed an issue where the transformation effect provided in a dungeon would disappear if the character had a certain number of buffs.
23. Fixed an issue where eggs intermittently did not spawn during the 'Padmarashka's Cave' attack.

[Item]

1. A new merit medal, 'Black Gold Medal' has been added.
 - You can obtain it from new quests and some existing quests.
 - Has a chance to be available as an Empyrean Crucible reward.
 - Can be obtained from the dungeons 'Esoterrace' and 'Abyssal Splinter'.
2. New Abyss Armor 'Elite Cavalier Armor' has been added.
 - 'Black Gold Medal' and Abyss Points.
3. Added new necklaces, earrings, and rings.
 - Available as a reward for completing a new mission.

Type	Name
Necklace	Elite Investigation Team Corundum Necklace
	Elite Investigation Team Turquoise Necklace
Earrings	Elite Investigation Team Corundum Earrings
	Elite Investigation Team Turquoise Earrings
Ring	Elite Investigation Team Corundum Ring
	Elite Investigation Team Turquoise Ring

4. Fixed arena exclusive items to be storable in a regular cube.
5. Pinnacle of Fashion Outfit and Attention Grabbing Unique Outfit can now be recorded in Time Record, Moros.

6. The components of the 'Legion Reward Bundle' sold at the Continuous Production Legion Coin Shop have been changed.
7. Added Design: Fine Light Stormwing's Box.
 - Can be purchased from the Weapon Crafting Merchant NPC.
 - Design: Fine Stormwing's Box is cheaper than the item cost and requires a small amount of Essence to craft, but the probability of obtaining a higher quality item is low.
8. The prices of the following items have been lowered: Design: Fine Tahabata Box, Design: Tahabata Weapon Selection Box, Design: Fine Stormwing's Box, and Design: Beshmundir Temple Hero's Weapon Selection Box.
9. The armor in the bundle given as a reward for a quest related to Steel Rake is now exclusively [Supplies].
 - The set effect of [Supplies] Steel Rake Armor is not compatible with the existing armor items.
10. Even if you are not in the same group/alliance, members of the same legion will now see the 'Stealth Group Kisk'.
11. The cooldown for stat-altering transformation candy has been changed to 10 minutes.
12. Using the same fixed-term title card will now extend the title's remaining period.
 - Can be extended up to 365 days.
13. The abilities for some level 58 crafted equipment have been changed.
14. Added Kisk Return Scroll.
 - Kisk Return Scroll is available at different levels in 10-level increments and can be purchased from general goods merchants.
 - You can only use the Kisk Return Scroll while you are registered to a Kisk.
 - The Kisk Return Scroll shares uses with resurrections. When the number of resurrections/returns are exhausted, the Kisk Return Scroll is destroyed.
15. Added Premium Dye.
 - Premium Dye can only be used on applicable cosmetic items, and when used, various skins and colors are applied according to a set probability.
 - Premium Dye can be removed using Dye Remover
 - You can preview the appearance of Premium Inquin Dye by selecting Inquin Outfit in Aion Outfits – Wardrobe – Dye Appearance.
16. We have added the 'Doom Lure I' skill book, which has the same effect as the existing stigma skill 'Doom Lure I'.
17. Fixed an issue where the grades of some skill book items were different from the previous level.
18. The cooldown of some scrolls has been changed to 1 second.

Scroll	Cooldown
Running Scroll	1 second
Raging Wind Scroll	
Courage Scroll	
Lucidity	
Crit Strike Scroll	
Crit Spell Scroll	
Strike Resist Scroll	
Spell Resist Scroll	

19. Changed some scrolls to not share cooldown times.

Scroll	Group
Running Scroll	One
Raging Wind Scroll	
Courage Scroll	
Lucidity	
Crit Strike Scroll	Two
Crit Spell Scroll	
Strike Resist Scroll	
Spell Resist Scroll	
Boost Fire Defense Scroll	Three
Boost Earth Defense Scroll	
Boost Water Defense Scroll	
Boost Wind Defense Scroll	

20. The 'Transformation: Krall' and 'Transformation: White Tiger' skills available from the Crucible Herb Bundle and Crucible Gem Bundle have been changed from level IV to V.

21. An item that can be exchanged for 'Fighting Spirit Gem' has been added.

22. The number of 'Fighting Spirit Gems' required to exchange items has been changed.

23. The contents of the 'Valuable Bundle for Slayers' have been changed.

24. The number of Forgotten Skill Book Pages that can be obtained from the 'Forgotten Skill Book Bundle' has been changed from '5-7' to '5-20'.

[Balaurea]

1. Balaurea Infiltration is now available at all times.

2. Added a new Medal Trader.

- You can exchange 1 Black Gold Medal for 1 Platinum Medal.
- Can be exchanged at the Inggison and Gelkmaros War Efforts Rewards offices.

3. Inggison and Gelkmaros have added a War Effort Rewards location.

- You can exchange a Black Gold Medal and Abyss Points for Elite Cavalier Armor.

4. Inggison, Gelkmaros, and Silentera Canyon's normal monsters no longer drop Basic Materials or Fine Elemental Stone.
 - Now available from the Balaur Fortress battle.
5. Removed keys and rewards from Alliance-class raid monsters in Balaurea and Silentera Canyon.
6. Increased the drop rates of Heroic-grade equipment from Omega and Ragnarok.
 - Omega has a 100% chance to drop one Heroic-grade helm and necklace.
 - Ragnarok has a 100% chance to drop one Heroic-grade ring and earrings.
7. The field spawn times of Omega and Ragnarok have been changed.

Enemy	Current Time	New Time
Omega	Wednesday, Friday 23:00	Tuesday, Thursday 23:00
Ragnarok	Tuesday, Thursday 23:00	Wednesday, Friday 23:00

8. Silentera Canyon's Debilkarim the Maker and Enraged Captain Lakhara no longer appear.
9. The following named enemies no longer appear.

Region	Monster Name
Inggison	Priest Zitan Rockhorn Head Priest Nashuma Sukana the Learned
Gelkmaros	Highpriest Heka Skully Crimsonshell Turatu Spawnfoot Elder Malekor

[Empyrean Agent]

1. Resurrection skills and items received from the other players during the Empyrean Agent Battle will now disappear when moving outside the Empyrean Agent Battle.

[Fortress Battle]

1. Fixed the issue where Kisks could not be registered within some regions of the Divine Fortress.
2. Resurrection skills and items received from the other players during the Fortress Battle will now disappear when moving outside the Fortress Battle.

[Skills]

1. Two new skills for each class have been added.
 - These skills can be acquired through skill books.

Class	Skill Name
Gladiator	Vitality Recharge I
	Recovering Counter I
Templar	Nimble Protector I
	Swift Defense I
Ranger	Focus Arrow I
	Nimble Breath I
Assassin	Exhausting Rune Burst I
	Annihilation I
Sorcerer	Robe of Nature I
	Flash Freeze I
Spiritmaster	Focus Drain I
	Terror's Restraint I
Cleric	Prayer of Assembly I
	Protecting Veil I
Chanter	Bulk Up I
	Word of Combat I
Executor	Thundering Steps I
	Chains of Hate I

2. Added new levels to some existing skills for each class.
3. Fixed an issue where it was impossible to equip some higher-grade Stigmas.
4. Fixed an issue where the cooldowns for Lightning Shield levels I and II were not shared.
5. The damage dealt by Strike of Darkness V skill has been changed.

6. Fixed the issue where Swift Shot V's level 2 damage was lower than Swift Shot IV's level 9 damage.
7. Added Gliding Boost skill.
 - The Gliding Boost skill can be acquired at level 58 by using the skill book.
 - When using Gliding Boost, movement speed is fixed at 18.
8. Gliding Boost can be used by pressing the Altitude Up key twice consecutively while Gliding.
 - When using Gliding Boost in the flight zone, 3.5 flight time is consumed per second.
 - When using Gliding Boost in a no-fly zone, 15 flight time is consumed per second.
 - When using the Gliding Boost skill, a 1 second cooldown is applied.
 - Pressing the Land or Standing Jump button during Gliding Boost will cancel Gliding Boost.
9. The Gliding Boost skill cannot be used in the following situations.
 - Gliding Boost cannot be used while in Geysers/Updrafts/Windstreams.
 - If you are attacked or a debuff is applied during Gliding Boost, Gliding Boost will be interrupted.
 - Gliding Boost stops when the remaining flight time is 12 seconds or less.
10. Gliding Boost skill icon added.
 - Gliding Boost skill will be displayed in the skill list.
11. Changed the effect of some skills for Assassins and Rangers.
12. Storming skills added.
 - Available from the Storming Skill Book. This skill can be used during Gliding Boost.
13. The Elyos/Asmodians restrictions on some Assassin and Ranger skills have been lifted.
 - The skills below can be acquired by both Elyos and Asmodians of the listed class.
 - The Divine Rune I and the Rune Swipe I skills can be acquired by equipping Stigmas.

Class	Target Skill - Elyos	Target Skill - Asmodian
Assassin	Divine Strike I-V Spelldodging I Radiant Rune I Divine Rune I	Strike of Darkness I-V Shadow Rage I Darkness Rune I Rune Swipe I
Ranger	Mau Form I-V	Mau Form I-V

14. Increased the damage of Strike of Darkness I-V, Darkness Rune I, and Rune Swipe I skills.
15. Elyos/Asmodian restrictions on some Templar skills have been lifted.
 - The skills below can be learned by both Elyos and Asmodians of the same class.
 - The Punishment of Light I and Punishment of Darkness I skills can be acquired by equipping Stigmas.

Elyos	Asmodian
Divine Chastisement I-V Holy Punishment I Punishment of Light I	Chastisement of Darkness I-V Righteous Punishment I Punishment of Darkness I

16. The effects of some Templar skills have been changed.
17. 'Summon Group Member' skill now can be used on targets within the same group as long as you are in the Group or Alliance.
18. The Elyos/Asmodian restrictions have been lifted for some Gladiator, Sorcerer, Spiritmaster, Chanter, and Cleric

SKILLS.

- The skills below can be acquired by both Elyos and Asmodians of the listed class.
- Shattering Wave I, Piercing Rupture I, Boon of Strength I, Boon of Quickness I, Divine Curtain I-II, Curtain of Aether I-II, Yustiel's Splendor I-II, and Marchutan's Splendor I-II skills can be acquired by equipping Stigmas.

Class	Target Skill - Elyos	Target Skill - Asmodian
Gladiator	Force Blast I Shattering Wave I	Piercing Wave I Piercing Rupture I
Sorcerer	Boon of Strength I	Boon of Quickness I
Spiritmaster	Summon Tempest Spirit I	Summon Magma Spirit I
Chanter	Word of Spellstopping I Divine Curtain I-II	Aetheric Field I Curtain of Aether I~II
Cleric	Yustiel's Light I Yustiel's Splendor I-II	Marchutan's Light I Marchutan's Splendor I-II

19. Fixed an issue where the appearance of the Mau Form was sometimes displayed abnormally.

[Arena]

1. Fixed an issue where rewards for the Arena of Discipline and the Arena of Harmony were paid incorrectly.
2. The Arena of Glory has been changed.
 - Changed from the existing 1:1:1:1 (4 people) matching to 1:1 (2 people) matching.
 - Removed the maps for Alquimia Secret Waterway, Ancient Desert Temple, Trepone Skytower.
 - Increased the points for killing artifacts and monsters.
 - The final score calculation method has been changed to fit 1:1 matches.
 - Some Togs in the Blacksand Arena have been removed.
3. Changed the cancellation message to be displayed normally when arena matching is canceled.
 - If you attempt to cancel after matching is complete while an instance is being created, an admission confirmation window will be displayed instead of the cancellation confirmation message.
 - A penalty will be imposed if you give up your position during the process.
4. The Skill Book Bundles sold by the merchant in the Empyrean Crucible have been changed.

Merchant	Previous	New
Discipline Consumables Merchant	[Season] Return: Heart of Love Skill Book [Season] Opera Herb Treatment IV Skill Book	[Season] Return: Angel Plume Skill Book [Season] Fireworks Herb Treatment IV Skill Book

Cooperation Consumable Item Merchant	[Season] Return: Heart of Love Skill Book [Season] Opera Mana Recovery IV Skill Book	[Season] Return: Angel Plume Skill Book [Season] Fireworks Mana Recovery IV Skill Book
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5. The contents of the Return Skill Book Bundle sold by the Consumables Merchant at the Empyrean Crucible has been changed.

- [Season] Return: Waterdrop / [Season] Energy Concentration Herb Treatment IV / [Season] Energy Concentration Mana Recovery IV Skill Book have been added.

[Abyss]

1. Removed the relic merchant NPC 'Ogrermerk'.
2. Removed the fortress battles for Asteria Fortress and Roah Fortress.
3. The occupations of Asteria Fortress and Roah Fortress will no longer be reflected in the force ratio.
4. There are no longer Rifts from each faction's Abyss base to Asteria Fortress and Roah Fortress.
5. Asteria Fortress, Roah Fortress, and artifacts in those areas have been removed.
6. Removed the Chamber of Roah and the Asteria Chamber dungeon.

[Legion]

1. Some Legion missions have been changed.

Existing	Update
[Gather/Craft] Gather 4 Essence Brimming Gatherable Items	[Gather/Craft] Obtain 20 gatherables that can only be gathered in Apheta Beluslan
[Common] Defeat a Laksyaka Elite Monster in Silentera Canyon 6 times	[Common] Defeat the Tiamat Officers 3 times in Apheta Beluslan
[Common] Enter the Chantra Dredgion 24 times	[Common] Enter the battlefield 24 times
[Common] Enter the Tiak Research Center 24 times	[Common] Obtain level 50 or level 60 Balic materials 5 times
[PvP] Use 12 Fine Siege Weapons	[PvP] Use the Multiple Fire Cannon or Fine Siege Weapon 20 times

2. New items have been added to the Legion crafting list.

Faction	Item name
Elyos	Legion Essence x10 Legion Essence x50 Elyos Legion Persistence Birthday Cake Kisk Summoning Stone Elyos Legion Persistence Sanctum Flag Kisk Summoning Stone Elyos Legion Persistence Reshanta Flag Kisk Summoning Stone Elyos Legion Persistence Poeta Flag Kisk Summoning Stone
Asmodian	Legion Essence x10 Legion Essence x50 Asmodian Legion Persistence Birthday Cake Kisk Summoning Stone Asmodian Legion Persistence Pandaemonium Flag Kisk Summoning Stone Asmodian Legion Persistence Reshanta Flag Kisk Summoning Stone Asmodian Legion Persistence Ishalgen Flag Kisk Summoning Stone

3. Added new items to the Legion Coin crafting list.

Materials Needed	Result
Platinum Medal	250 Legion Personal Coins
Sapphire Medal	200 Legion Personal Coins
Gold Medal	150 Legion Personal Coins
Silver Medal	100 Legion Personal Coins

4. Added crafting history to the Legion tab.

- The display for production progress/completion history has been moved to the production history.

5. Added warehouse usage history to the Legion tab.

6. The description will now be displayed when hovering the mouse over the name of a commodity in the Legion tab.

7. Legion Personal Coins and Legion Essence have been added to the Legion Help section.

8. The difficulty of some legion missions has been lowered.

9. Fixed an issue where 'Legion Daily Coin Production Status' intermittently not reset.

[Story Book]

1. Added new ancient artwork 'Apheta Painting'.

2. Added an Apheta Painting Appraiser NPC to Sanctum and Pandaemonium.

3. Added an ancient art piece appraisal function that allows you to appraise unidentified pieces.

- You can use it on the [Menu - Storybook - Ancient Art] screen.

- Existing Unconfirmed Painting appraisal NPCs and quests have been removed.
- 4. Changed the probability of acquiring Lesser/Greater Brohum Painting Traces in Balaurea to 100%.
- 5. Increased the number of Unconfirmed Regular/Major Brohum Painting Traces that can be acquired when clearing some dungeons.
- 6. When assembling Lesser Brohum Painting Traces, you can no longer acquire Unconfirmed Fine Brohum Painting Shards.
- 7. Increased the probability of acquiring an Unconfirmed Fine Brohum Painting Shard when assembling Regular to Major Brohum Painting Traces.
- 8. Lowered the health of 'Treasure Chest containing Art' in Balaurea.
 - Reduced respawn time.
 - Added spawn zones to Inggison/Gelkmaros.
- 9. Increased the number of Major Dramata Painting Traces that can be obtained from the Chantra Dredgion and Tiak Research Base.
- 10. Increased the probability of acquiring Unconfirmed Fine Dramata Painting Shards when assembling Lesser to Major Dramata Painting Traces.

[Crafting]

1. Added new level 58 crafted weapons.
2. Added new level 58 crafted Accessories.
3. Added new recovery potions and elixirs.
4. Designs and materials sold by crafting vendors for each factions have been added.
5. Added new gatherables available to those with a mastery level of 480 or higher.
 - The new gatherables are available in Apheta Beluslan.

[Character]

1. The number of characters that can be created per account has been changed to 10.
 2. Added [Accumulated Enchantment Level].
 1. Equipment is divided into PvP and PvE equipment.
 2. The effect activates when the equipped weapon and armor meet the following conditions.
 1. Equipment of Fabled level or higher
 2. Weapons and armor of level 55 or higher
- Equip at least 5 PvE/PvP weapons and armor

Step	Reinforcement Total	PvE	PvP
1	60	Increases healing received by 7%	Godstone Elemental Damage received reduced by 50%
2	65	+500 HP	Godstone Stun duration reduced by 50%
3	75	+10% PvE attack power against bosses	50% reduced Godstone Silence duration

4	90	Drop chance increased by 20%	50% reduced Godstone Paralyze duration
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3. For weapons, the higher level of enchantment between the left and right hand slots is applied.

[Aion Outfits]

1. Changed earring items so that they are not equipped in the preview slot.
2. Fixed the issue where the search auto-completion UI was displayed intermittently even after closing the Aion Outfits UI.
3. Fixed the issue where expanding a wardrobe slot caused it to display at an abnormal size.

[Sound]

1. The stun effect sound effect changed to play only once.
2. Changed the acquisition sound effects for Major Ancient Crown, Greater Ancient Crown, Ancient Crown, and Lesser Ancient Crown.
3. Fixed an issue where footsteps intermittently could not be heard when going up stairs.
4. Fixed an issue where some ambient sounds were intermittently not heard.
5. Fixed an issue where jump sound effects were not output normally.

[NPC]

1. The Dredgion-related entrance NPC and quest NPC have been removed.
2. Conversion items sold in each Abyss fortress have been moved to new NPCs in Sanctum/Pandaemonium.
 1. Some adjustments have been made to the prices of Morph Books while on sale.

Faction	NPC name	location
Elyos	Semelle	Sanctum – Artisans Hall
	Pherdix	
Asmodian	Tazze	Pandaemonium - Temple of Artisans
	Acetlar	

3. As the Elyos/Asmodian restrictions have been lifted from some Ranger and Assassin skills, Skillbooks sold by trainer NPCs have been added.

1. NPCs Elyos: Eumelos, Ianoria/Asmodian: Inialti, Hongervertn have been added.
4. The 'Boost Physical Attack V' Skillbook has been added to the Asmodian Ranger Skillbook merchant sales list.

[Gathering]

1. Fixed the issue where 'Feeble Stone Energy' could be obtained from some collected items in Elysea/Asmodae.

[UI]

1. Revamped the resurrection related UI.
 - Added base resurrection function.
 - The base resurrection function is only available in 'Apheta Beluslan'.
2. The resurrection window that appears after dying in a dungeon has been modified.
3. Added local search listings for the Find Friends feature.
4. Changed the splash image displayed after starting the game from the launcher.
5. Fixed an issue where the Inventory window was positioned abnormally when opening the Wardrobe menu.
6. Changed the way the secondary items are sorted in the Enchantment UI.
7. Changed the text of the message displayed when clicking the World Exchange icon before Daeva Ascension.
8. Fixed the issue where the hotkeys for opening/closing windows in the Aion Outfits UI were displayed incorrectly.
9. Fixed the abnormal operation of some UIs when expanding wardrobe slots.
10. Fixed the issue where the tooltip position was displayed in an abnormal place when hovering over the Group and Alliance list.
11. Added ability to highlight enemies on the compass while in Gliding Boost.
 - Only enemies with Gliding Boost approaching from the front are displayed.

[Map]

1. Event display function has been added to the 'Map[M]-Show on Map-Basic Information' list.
2. A region name display function has been added to the 'Map[M]-Show on Map-Basic Information' list.

[Chatting]

1. Added the ability to add time stamps in the chat tab.
 - Options apply to individual characters, and different settings can be applied to each tab.

[Preferences]

1. A speech bubble display function has been added to preferences.
 - When set to 'Hide', conversation bubbles are not displayed.

1. Changed 'Select Nearest Target' check distance from 40m to 50m.

[Other]

1. Added 'Display ranking badge' function to preferences.
 - When set to 'Hide', your ranking badge will not be displayed to yourself or others.
2. 'Exchange Core' at the Relic Appraiser changed to 'Change Apheta Beluslan'.
3. Fixed an issue where pets would intermittently not be resummoned when moving between regions or servers.
4. Fixed an issue where restoring an appearance-modifying item would not restore the dye applied to the item.
5. Fixed an issue where item enchantment information was not displayed when linking an item in the chat window.