



December 11th, 2013

Patch Notes

1. The Shugo Kingdom Adventure event has started and the Shugo Imperial Tomb instance is available again.
2. Modified settings for the Danuar Sanctuary instance dungeon.
 - Players deal 40% more damage to monsters.
 - Players receive 10% less damage from monsters.
3. Modified settings for the Ophidan Bridge instance dungeon.
 - Players deal 30% more damage to monsters.
 - Players receive 10% less damage from monsters.
4. Modified settings for Terath Dredgion.
 - It is now available to all characters level 56 to 65.
 - AP rewards obtained from the dredgion have been increased.
5. Fixed mismatches between title card items and the resultant title for the following items:
 - [Title] Swift-Footed
 - [Title] Magical Phenom
 - [Title] Nimble Fingers
6. Fixed typographical errors in quests and dialogs.

Known Issues

1. The “[Growth] Shulack Sad Sack” quest identifies an incorrect target.
 - The quest states players should kill Engineer Lahulahu, but the quest is not updated until Brass-Eye Grogget is killed.
2. [Title] Swift-Footed and [Title] Nimble Fingers title card items contain errors in the tooltip descriptions.

3. The consumable item “Spell of Healing” used in the Shugo Imperial Tomb has been changed to “Repair” but still appears under its former name in some places.

