



Chandra Gunawan

beyondddd.games@gmail.com | +62-821-4549-7148

github.com/beyondchan28

EDUCATION

STATE ISLAMIC UNIVERSITY OF MAULANA MALIK IBRAHIM MALANG

INFORMATICS ENGINEERING

Senior year student with last GPA of 3.00

STATE SENIOR HIGH SCHOOL 1 ATAMBUA

NATURAL SCIENCE

- Member of School English Club
- Ranking in the top 10 scores of the English National Examination in Schools
- Mathematics Quiz Participants throughout East Nusa Tenggara province

TECHNICAL SKILLS

- | | | |
|----------------|--------------------|--------------|
| • Blender | • Python | • PHP |
| • Godot Engine | • C# | • JavaScript |
| • GDScript | • Java | • Database |
| • C++ | • Game Programming | • Unity |

WORK EXPERIENCE

CV. SANGGAR CORPORATION

INTERNSHIP

- Create a paper submission website with OJS technology
- Perform maintenance of WordPress-based websites

PROJECTS EXPERIENCE

2D GAME ENGINE WITH C++ AND SFML

Link portofolio : <https://github.com/beyondchan28/SFML2DGameEngine>

GAME PROGRAMMER

- Developing game engine from scratch using C++ and SFML (rendering library)
- Using Entity, Component and System Architecture
- Implementing Scene, Animation, Physics, Game Loop and others.

LOMBA INDIE GAME IGNITE - COMPFEST

Link portofolio : <https://thefarmers.itch.io/watch-your-back-train-surfing>

GAME DESIGNER, LEVEL DESIGNER, 3D MODELER, GAME PROGRAMMER

- Making 3D platformer and adventure games with retro PS1 themes with two other colleagues.
- Create game designs, from storytelling, design, asset creation, to programming.
- Producing games and managing the work of colleagues.

GIGGLES AND GOLD

Link portofolio : <https://github.com/beyondchan28/SFML2DGameEngine>

GAME DEVELOPER

- Making 2D Turn Based mobile game
- Implementing game mechanics, score systems, and others.
- Designing and Programming the game.
- Currently on demo-ready stage

BLUSUKAN

Link portofolio : <https://thefarmers.itch.io/blusukan>

GAME PROGRAMMER

- Making an android game with an Indonesian theme during the royal era.
- Handles the entire game programming from mechanics to interface.

TAQWA: SOUL ADVENTURE

Link portofolio : <https://murdha-p.itch.io/taqwa-soul-adventure>

GAME DESIGNER, LEVEL DESIGNER, 2D ASSET MAKER, GAME PROGRAMMER

- Make games that contain Islamic elements.
- Handling the manufacture of assets, mechanics and design.

GLOBAL GAME JAM MALANG – BULLY BUSTERS

Link portofolio : <https://beyonddd.itch.io/bully-buster>

GAME PROGRAMMER

- Making game for global game jam malang
- Programming the game from scratch
- Succesfully create quite much game features in just 48 hours

GAME AYO JUMATAN

Link portofolio : <https://github.com/beyondchan28/Game-Ayo-Jumatan>

GAME DESIGNER, LEVEL DESIGNER, 3D MODELER, ANIMATION, GAME PROGRAMMER

- Making educational games about sunnahs regarding Friday prayers. Handles overall game creation. From design, assets to programming.

3D CAT PLATFORMER

GAME DEVELOPER

- Making 3D Third-Person and Education mobile game
- Making 3D assets and animation for the game
- Design and implementing game mechanics

BLAZINGLY ACTIVE DEARS : INCEPTION ADVENTURE

GAME DEVELOPER

- 2D Desktop Game
- Creating pixel art assets for the game