

Tutorial V - Handling Errors

Programming with Python

New tutorial rules

Starting this week, we will begin tutorials in class and aim to complete them during class time. I suspect some of you are not doing them at home, and consistent practice is essential for passing the assignments and the final project. This change ensures everyone gets hands-on time. If you finish all tasks and can demonstrate working solutions, you may leave early. If you feel you are short on time, you may use generative AI (gAI) for assistance. While it's not ideal for building fundamentals, it's better to practice with gAI than not practice at all. Make sure you can explain your solution before you demonstrate it to me.

Basic exception handling

We start with a simple task to get you familiar with the concept of exception handling. You are given an empty function that takes three numbers as input. It adds the first two numbers and then divides the result by the third number. You have to use a try-except block to handle the ZeroDivisionError.

```
# TODO: Write a function that takes three numbers as input. It adds the
# first two numbers and then divides the result by the third number. Use a
# try-except block to handle the ZeroDivisionError.
def safe_divide(add_1, add_2, div):
    # Your code here
    pass

# Test cases
print(safe_divide(5, 5, 2)) # Should print: 5.0
print(safe_divide(10, 0, 0)) # Should print: "Error: Division by zero"
```

Handling Multiple Exceptions

In this exercise, you'll have to handle multiple exceptions in one try-except block, as we also want to catch exceptions with a wrong type of input, e.g. when the user inputs a string instead of a number.

```
# a) TODO: Modify the previous function to handle both ZeroDivisionError
# and TypeError
def safe_divide_v2(add_1, add_2, div):
    # Your code here
    pass

# Test cases
```

```

print(safe_divide_v2(5, 5, 2)) # Should print: 5.0
print(safe_divide_v2(10, 0, 0)) # Should print: "Error: Division by zero"
print(safe_divide_v2(2,4, "2")) # Should print: "Error: Invalid input
types"

# b) TODO: Write a function that asks the user for a number and then
# divides it by a second number inputted by the user.
# - Use a try-except block to handle the exceptions.
# - Use a while loop to repeatedly ask the user for a number and divide it
# by a second number until the user inputs "no" to the question "Do you want
# to continue?".

```

Raising your own exceptions

In this exercise, you'll have to raise your own exceptions when the user inputs a wrong type of input, e.g. when the user inputs a string instead of a number. Your task is to write a function that asks the user a username and then checks if the username is valid. A valid username is considered to be a number that is at least 5 characters long and contains no spaces. If the username is not valid, you should raise an exception, tell the user that the username is not valid and ask for a new username. You should only accept the username if it is valid.

```

# TODO: Write a function that asks the user for a username and then checks
# if the username is valid.
# - A valid username is considered to be a number that is at least 5
# characters long and contains no spaces.
# - If the username is not valid, you should raise an exception, tell the
# user that the username is not valid and ask for a new username.
# - You should only accept the username if it is valid.

# You can start by changing the code from the lecture:
class InvalidUsernameError(Exception):
    pass

def get_valid_username():
    while True:
        try:
            username = input("Please enter a username (no spaces): ")
            if " " in username:
                raise InvalidUsernameError("Username must not contain
spaces.")
            return username
        except InvalidUsernameError as e:
            print(f"Invalid username: {e}")
            print("Please try again.")

```

Using Assertions

By using assertions, we can check if the input of a function is correct. If the assertion is not correct, an `AssertionError` is raised. This is especially useful in the development phase to catch errors that should not occur.

```
# TODO: Write a function that calculates the area of a rectangle. Ensure  
that the length and width are positive numbers.  
def calculate_rectangle_area(length, width):  
    # Your code here  
    pass  
  
# Test cases  
print(calculate_rectangle_area(5, 3))      # Should print: 15  
print(calculate_rectangle_area(-5, 3))     # Should raise AssertionError  
print(calculate_rectangle_area(5, "3"))     # Should raise AssertionError
```

Debugging

In the following exercise, you'll have to debug a function that is supposed to return the sum of all even numbers in a list. However, there is a bug in the code. Can you find it and fix it? Use either print statements, assertions, or an IDE's debugger to fix the code.

```
# TODO: Fix the bug in the following function.  
def sum_even_numbers(numbers):  
    total = 0  
    for num in numbers:  
        if num % 2 == 0:  
            total + num  
    return total  
  
# Test case  
print(sum_even_numbers([1, 2, 3, 4, 5, 6]))  # Should print: 12, but it's  
not working correctly  
  
# Bonus challenge: Add error handling to make this function more robust
```

That's it!

After a week, you can find the solutions to these exercises online in the associated GitHub repository, but we will also quickly go over them in next week's tutorial. To access the solutions, click on the Github button on the lower right and search for the folder with today's lecture and tutorial. Alternatively, you can ask ChatGPT or Claude to explain them to you. Remember, the goal is not just to complete the exercises, but to understand the concepts and improve your programming abilities.