## Lecture X - Programming Projects

Programming with Python

Dr. Tobias Vlćek

# **Quick Recap of the last Lecture**

### **General**

#### **Congratulations**

🛮 You've learned your first steps to program with Python! 🗈

#### **Structure**

- · Over the upcoming weeks you will work on a project
- · You will present it in the last week of this course
- You can work in groups of up to 3 people
- · You can choose from a wide range of project ideas
- Or you can propose your own idea!

. . .



You have enough time to discuss different ideas in your group today. From my experience, it is a good idea to choose a project that you are **really interested in**.

#### **Presentation**

- Each group has 15 minutes with 5 additional minutes for questions
- · Introduce your idea and the development cycle
- Provide code examples and/or visualizations
- · Comment on challenges and what you've learned

. . .



Your project does not have to be perfect! To pass, you simply have to show that you tried your best. Try, fail potentially and learn - that's the best way to improve your coding skills.

## **Project Ideas**

**Idea 1: Data Analysis and Visualization** 

**Idea 2: Web Scraping and Data Collection** 

**Idea 3: Machine Learning Model Development** 

**Idea 4: Web Application Development** 

**Idea 5: AI Chatbot Development** 

**Idea 6: Computer Vision and Image Processing** 

**Idea 7: Simulation** 

**Idea 8: Game Development** 

# Help over the upcoming weeks

**Ask Questions** 

Use of Al

## How to continue?

### How to continue after the presentations?

•

### **Learning Ressources**

- Try to continue programming
- Version Control with Git
- Jupyther Notebooks
- Quarto for Publishing
- Further interesting topics here