

# Welcome.TU.Code

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# Agenda

- Discussion of homework
- (Final) recap of functions
- Recap of Arrays
- Exercises
- Two-Dimensional Arrays

How was the homework?


# Recap - Functions

A function that calculates the sum of two (integer) numbers:


```
public static int calculateSum(int a, int b) {  
    int sum = a + b;  
    return sum;  
}
```

# Recap - Functions

Let's ignore this for now

```
  
public static int calculateSum(int a, int b) {  
    int sum = a + b;  
    return sum;  
}
```

# Recap - Functions

 This is the **return type** of your function

```
public static int calculateSum(int a, int b) {  
    int sum = a + b;  
    return sum;  
}
```

The return type tells you what “*comes out*” of a function. In this case, it’s an **integer** (i.e., a number)

# Recap - Functions



This is the **name** of your function. It specifies what you have to write in order to call it (use it) from somewhere in your program

```
public static int calculateSum(int a, int b) {  
    int sum = a + b;  
    return sum;  
}
```

Example:

```
public static void main(String[] args) {  
    calculateSum(3, 4);  
}
```

# Recap - Functions

```
public static int calculateSum(int a, int b) {  
    int sum = a + b;  
    return sum;  
}
```



These are the **parameters** for your function. They also have a type (here, **integer**) and a name (here, **a** and **b**).

Parameters are useful to help “abstract” or “generalize” a functionality, like here the computation of a sum. The function computes the sum of two numbers, it doesn’t care about the actual values.

With the same function, you can compute the sum of 3 and 4, 9 and 12, 1112 and 2534, and so on.

```
calculateSum(3, 4); -> 7  
calculateSum(9, 12); -> 21  
calculateSum(1112, 2534); -> 3656
```

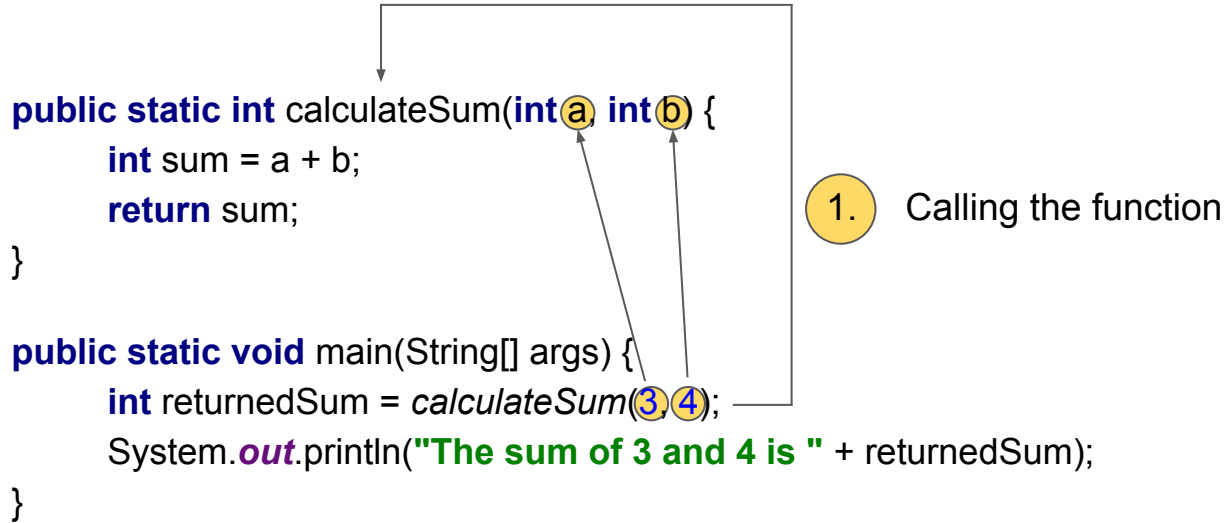


# Recap - Functions

```
public static int calculateSum(int a, int b) {  
    int sum = a + b;  
    return sum;  
}
```

```
public static void main(String[] args) {  
    int returnedSum = calculateSum(3, 4);  
    System.out.println("The sum of 3 and 4 is " + returnedSum);  
}
```

# Recap - Functions



# Recap - Functions

```
public static int calculateSum(int a, int b) {  
    int sum = a + b;  
    return sum;  
}
```

2. Execution of the function  
(i.e., calculate 3 + 4)

```
public static void main(String[] args) {  
    int returnedSum = calculateSum(3, 4);  
    System.out.println("The sum of 3 and 4 is " + returnedSum);  
}
```

# Recap - Functions

3.

Return of the result  
(after this step,  
*returnedSum* holds the  
value 7)

```
public static int calculateSum(int a, int b) {  
    int sum = a + b;  
    return sum;  
}
```

```
public static void main(String[] args) {  
    int returnedSum = calculateSum(3, 4);  
    System.out.println("The sum of 3 and 4 is " + returnedSum);  
}
```

Questions?

# Recap - Arrays

You can think of an Array as a “box” that holds different values of the same type, for example, a box of Strings (words).

```
String[] words = {"One", "Two", "Three", "Four"};
```

# Recap - Arrays

Each item in the “box” has a number assigned we can use to access it. This number is called the “index”.

```
String[] words = {"One", "Two", "Three", "Four"};
```

index	0	1	2	3
word	One	Two	Three	Four

# Recap - Arrays

When we write this out in code, we put the index in between the square brackets:

```
String one = words[0];
```

```
String two = words[1];
```

```
String three = words[2];
```

```
String four = words[3];
```

```
String oneTwo = words[0] + words[1];
```



# Recap - Arrays

Arrays are useful if we have multiple things of the same type. Let's say we want to apply a function on each of the Strings we just saw:

```
for(int i = 0; i < words.length; i++) {  
    System.out.println(words[i]);  
}
```

Here, we just print out each word on a single line. This is not too impressive, but if we had more than four words (let's say, one thousand), we would only need three lines of code instead of 1000.

# Recap - Arrays

If we don't know what items we want to put in the box beforehand, we can also do something like this:

```
String[] emptyBox = new String[10];
```

Now we have a “box” (an array) with space for 10 items.

Questions?

Let's do an exercise together

# Exercise

Let's write a program that takes an array of words as input, prints out every word on its own line, and wraps everything in a “frame”.

For example, “Hello World in a frame” would become:

```
*****  
* Hello *  
* World *  
* in    *  
* a     *  
* frame *  
*****
```

# Two-Dimensional Arrays

So far, we only dealt with one-dimensional arrays. What if we do an array of arrays?

```
String[][] storage = {  
    {"One", "Two", "Three", "Four"},  
    {"Red", "Green", "Blue"},  
    {"x", "y", "z"},  
    {"Cat", "Dog", "Horse", "Elephant"}  
};
```

# Two-Dimensional Arrays

You can think of this as a “box of boxes”. Again, we can use indices that let us access particular items in the box, but this time we have two different ones:

- The first index refers to the box we want to access
- The second index refers to the item in that box

```
String[][] storage = {  
    {"One", "Two", "Three", "Four"},  
    {"Red", "Green", "Blue"},  
    {"x", "y", "z"},  
    {"Cat", "Dog", "Horse", "Elephant"}  
};
```

index	0				1			2			3						
box	index	0	1	2	3	index	0	1	2	index	0	1	2	3			
	item	One	Two	Three	Four	item	Red	Green	Blue	item	x	y	z	item	Cat	Dog	Horse

# Two-Dimensional Arrays

storage[0] -> {"One", "Two", "Three", "Four"}

storage[0][0] -> "One"

```
String[][] storage = {  
    {"One", "Two", "Three", "Four"},  
    {"Red", "Green", "Blue"},  
    {"x", "y", "z"},  
    {"Cat", "Dog", "Horse", "Elephant"}  
};
```

index	0				1			2			3							
box	index	0	1	2	3	index	0	1	2	index	0	1	2	index	0	1	2	3
	item	One	Two	Three	Four	item	Red	Green	Blue	item	x	y	z	item	Cat	Dog	Horse	Elephant