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### **D-QPSK Modulator/Demodulator Example**

This documents describes/implements the QPSK modulation and demodulation of a song signal.

```
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*01.04.2020*
```

### **Program Initialization**

```
%Clear Variables and Close All Figure Windows
% Clear all previous variables
clear
% Close all previous figure windows
close all
```

## Read and Display an Example Image

cameraman.tif is an example gray-level image provided my matlab

Load the Cameraman Image

```
Im = imread('cameraman.tif');
% Extract part of the image
Im=Im(51:100,101:150);
```

#### Display the image

```
imshow(Im);
```



### **Convert Image to a Binary Vector**

We need to convert the image to a binary bit sequence

Convert 256x256 image matrix to an image (column) vector (of size 256^2x1) by concatenating columns

```
Imv=Im(:);
```

Convert each the number in each row to a binary vector

```
Imvb=de2bi(Imv);
```

Note that Imvb has size 256^2x8

Now generate a row vector containing all bits

```
Imvbt=Imvb';
s=Imvbt(:)';
```

### **Generate Modulated Signal**

D-QPSK Modulated Signal

From the single bit sequence generate a vector sequence

```
sv=[s(1:2:end);
 s(2:2:end)];
```

### **D-QPSK Constellation Mapper (Question 5)**

```
\label{eq:condition} \begin{split} &[0;0]\text{->}\,c(n\text{-}1)\text{*exp}(i\text{*pi/2})\,[0;1]\text{->}\,-c(n\text{-}1)\,[1;0]\text{->}\,c(n\text{-}1)\,[1;1]\text{->}\,c(n\text{-}1)\text{*exp}(-i\text{*pi/2}) \\ \text{% I initialized the first value because in every loop, the phase should} \\ \text{% change based on the first value} \\ &c(1) = -1\text{+}1i; \\ \text{for k=2:size}(\text{sv},2) \\ &\text{switch num2str}(\text{sv}(:,k)') \\ &\text{case '0 0'} \\ &c(k)\text{=}c(k\text{-}1)\text{*exp}(1i\text{*pi/2}); \\ &\text{case '1 0'} \end{split}
```

```
c(k)=c(k-1);
         case '0 1'
              c(k) = -c(k-1);
         otherwise
              c(k)=c(k-1)*exp(-1i*pi/2);
      end
\quad \text{end} \quad
% Normalize the power to 1
c=c/sqrt(2);
Rectangle Modulation
% Sample Rate
Fsampling=2^19;
% Sample Intervale
Tsampling=1/Fsampling;
% Symbol Rate
Fsymbol=2^13;
% Symbol Period
Tsymbol=1/Fsymbol;
% Number of Samples per Symbol Period
Ns=Tsymbol/Tsampling;
Baseband Signal (samples)
xb=kron(c,ones(1,Ns));
Carrier frequency:
f_c = 60kHz
fc=60e3; % 60 kHz;
Carrier signal: _
c(t) = cos(2\pi f_c t)
t=(0:1:(length(xb)-1))*Tsampling;
cost=cos(2*pi*fc*t);
sint=sin(2*pi*fc*t);
Transmitter output
x(t) = Re(xb(t))cos(2\pi f_c t) - Im(xb(t))sin(2\pi f_c t)
x=real(xb).*cost-imag(xb).*sint;
```

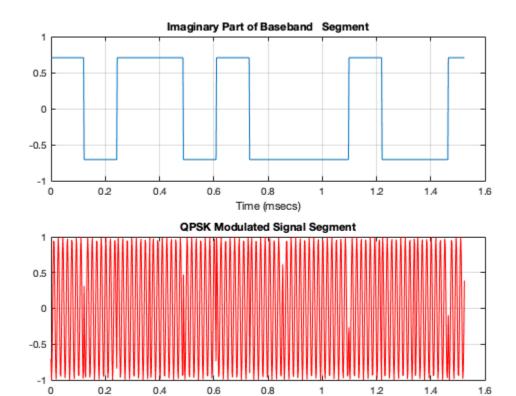
# Display the Segments of Baseband Signal and Modulated Signal

Display small section of the original signal and then the DSB-SC modulated version

```
figure(2)
% Segment Length
```

```
SL=800
% plot the segment of imaginary component (for SL samples)
subplot(2,1,1)
plot(t(1:SL)*1000, imag(xb(1:SL)));
xlabel('Time (msecs)')
title('Imaginary Part of Baseband Segment')
grid
subplot(2,1,2)
% plot the modulated signal
plot(t(1:SL)*1000,x(1:SL),'r');
hold on
xlabel('Time (msecs)')
grid
title('QPSK Modulated Signal Segment')

SL =
   800
```



Time (msecs)

### **Channel Effect**

We add some noise

```
sigpow=mean(x.^2);

Define SNR level in (dB)

SNR=10;

Noise Level

NoiseAmp=sqrt(10^(-SNR/10)*sigpow);

Generate Noise signal as Gaussian Noise

noise=NoiseAmp*randn(1,length(x));

Noisy received signal

y(t) = x(t) + n(t)

y=x+noise;
```

First calculate average signal energy (per sample)

# The D-QPSK Receiver Processing (Question 5 for SNR=10)

D-QPSK Receiver operation

First extract real component baseband signals for each receiver oscillator phase error

```
\begin{split} u_r(t) &= 2x(t)cos(2\pi f_c t) \\ &\text{ur1=2*y.*}cos(2*\text{pi*fc*t}); \\ &\text{ur2=2*y.*}cos((2*\text{pi*fc*t}) + (\text{pi/10})); \\ &\text{ur3=2*y.*}cos((2*\text{pi*fc*t}) + (\text{pi/5})); \\ &\text{ur4=2*y.*}cos((2*\text{pi*fc*t}) + (3*\text{pi/10})); \\ &\text{ur5=2*y.*}cos((2*\text{pi*fc*t}) + (2*\text{pi/5})); \\ &\text{ur6=2*y.*}cos((2*\text{pi*fc*t}) + (\text{pi/2})); \\ \end{split} Then low pass filter these signals z_r(t) = u_r(t) * h_{LP}(t)
```

zr1 = lowpass(ur1,30e3,Fsampling);
zr2 = lowpass(ur2,30e3,Fsampling);
zr3 = lowpass(ur3,30e3,Fsampling);
zr4 = lowpass(ur4,30e3,Fsampling);
zr5 = lowpass(ur5,30e3,Fsampling);
zr6 = lowpass(ur6,30e3,Fsampling);

Then extract the imaginary component baseband signals for each different receiver oscillator phase error

$$u_i(t) = 2x(t)sin(2\pi f_c t)$$

```
ui2=-2*y.*sin((2*pi*fc*t) + (pi/10));
ui3=-2*y.*sin((2*pi*fc*t) + (pi/5));
ui4=-2*y.*sin((2*pi*fc*t) + (3*pi/10));
ui5=-2*y.*sin((2*pi*fc*t) + (2*pi/5));
ui6=-2*y.*sin((2*pi*fc*t) + (pi/2));
Then low pass filter these signals
z_i(t) = u_i(t) * h_{LP}(t)
zi1 = lowpass(ui1,30e3,Fsampling);
zi2 = lowpass(ui2,30e3,Fsampling);
zi3 = lowpass(ui3,30e3,Fsampling);
zi4 = lowpass(ui4,30e3,Fsampling);
zi5 = lowpass(ui5,30e3,Fsampling);
zi6 = lowpass(ui6,30e3,Fsampling);
Basband signals
z1=zr1+1i*zi1;
z2=zr2+1i*zi2;
z3=zr3+1i*zi3;
z4=zr4+1i*zi4;
z5=zr5+1i*zi5;
z6=zr6+li*zi6;
```

ui1=-2\*y.\*sin(2\*pi\*fc\*t);

# Fourier Transforms of Baseband, Modulated and Demodulated Signals

Calculate and Display the Fourier Transforms of the Baseband, modulated and demodulated signals

Calculate the Fourier Transform of the baseband signal

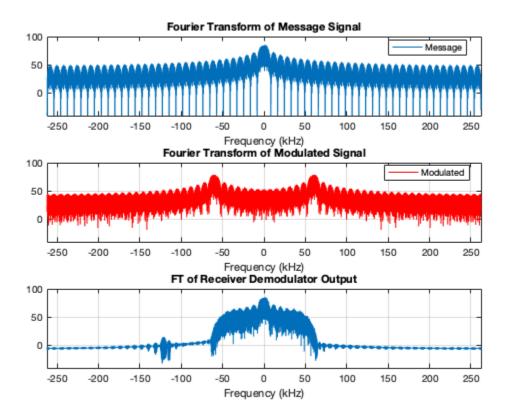
figure(3)

subplot(3,1,1);

```
[ftxb,freqs]=fouriertransform(xb, Fsampling);
Calculate the Fourier Transform of the passband signal
[ftx,freqs]=fouriertransform(x,Fsampling);
Calculate Fourier Transform of the receiver baseband

[ftz1,freqs]=fouriertransform(z1,Fsampling);
[ftz2,freqs]=fouriertransform(z2,Fsampling);
[ftz3,freqs]=fouriertransform(z3,Fsampling);
[ftz4,freqs]=fouriertransform(z4,Fsampling);
[ftz5,freqs]=fouriertransform(z5,Fsampling);
[ftz5,freqs]=fouriertransform(z6,Fsampling);
[ftz6,freqs]=fouriertransform(z6,Fsampling);
```

```
plot(freqs/1000, 20*log10(abs(ftxb)));
axis([-Fsampling/2000 Fsampling/2000 -40 100])
legend('Message','Location','Best')
xlabel('Frequency (kHz)');
title('Fourier Transform of Message Signal')
subplot(3,1,2)
plot(freqs/1000, 20*log10(abs(ftx)),'r');
legend('Modulated','Location','Best')
xlabel('Frequency (kHz)');
title('Fourier Transform of Modulated Signal')
axis([-Fsampling/2000 Fsampling/2000 -40 100])
subplot(3,1,3)
plot(freqs/1000, 20*log10(abs(ftz1)));
axis([-Fsampling/2000 Fsampling/2000 -40 100])
grid
xlabel('Frequency (kHz)')
title('FT of Receiver Demodulator Output')
```

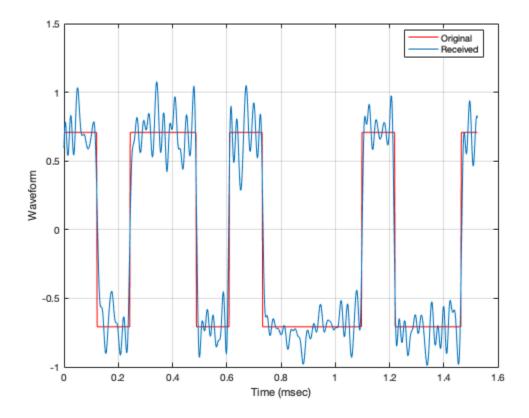


# Display the Original Song and the Receiver Output Segments

Can you feel the noise?

Comparing the imaginary components of transmitted and received baseband signal segments

```
figure(4)
plot(t(1:SL)*1000,imag(xb(1:SL)),'r')
hold on
plot(t(1:SL)*1000,imag(zl(1:SL)))
grid
xlabel('Time (msec)');
ylabel('Waveform');
legend('Original','Received','Location','Best');
```



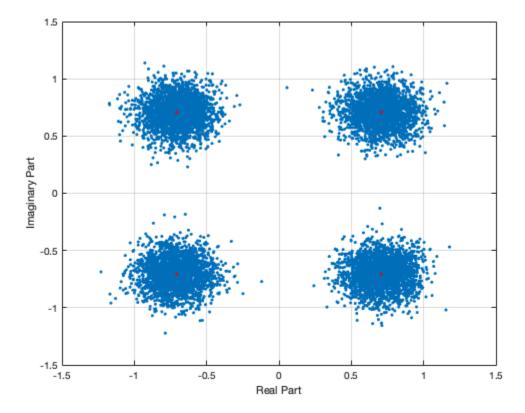
### **Constellation Estimates**

We sample the baseband received signal to get noisy estimates of transmitted constellation point.

```
cel=z1(ceil(Ns/2):Ns:length(z1));
ce2=z2(ceil(Ns/2):Ns:length(z2));
ce3=z3(ceil(Ns/2):Ns:length(z3));
ce4=z4(ceil(Ns/2):Ns:length(z4));
ce5=z5(ceil(Ns/2):Ns:length(z5));
ce6=z6(ceil(Ns/2):Ns:length(z6));

figure(5)
% Plot constellation estimates
plot(real(ce1),imag(ce1),'.');
hold on
p=plot(real(c),imag(c),'r.');
set(p,'MarkerSize',5)
```

```
xlabel('Real Part');
ylabel('Imaginary Part');
grid
```



### **Bit Estimates**

We implement D-QPSK Demapper to extract bits from constellation estimates

Check which quadrant ce's lies in

```
ser1(1) = 0;
sei1(1) = 0;
for n=2:length(ce1)
    theta = angle(ce1(n)*conj(ce1(n-1)));
    if ((theta \leq pi/4) && (theta >-pi/4))
        ser1(n) = 1;
        sei1(n) = 0;
    elseif ((theta <= 3*pi/4) && (theta > pi/4))
        ser1(n) = 0;
        sei1(n) = 0;
    elseif ((theta <= -3*pi/4) && (theta > 3*pi/4))
        ser1(n) = 0;
        seil(n) = 1;
    elseif ((theta <=-pi/4) && (theta > -3*pi/4))
        ser1(n) = 1;
        sei1(n) = 1;
```

```
end
se1(1:2:(2*length(ser1)))=ser1;
se1(2:2:(2*length(ser1)))=sei1;
se11=0~=se1;
for n=2:length(ce2)
    theta = angle(ce2(n)*conj(ce2(n-1)));
    if ((theta \le pi/4) \&\& (theta > -pi/4))
         ser2(n) = 1;
         sei2(n) = 0;
    elseif ((theta \leq 3*pi/4) && (theta > pi/4))
         ser2(n) = 0;
         sei2(n) = 0;
    elseif ((theta \leftarrow -3*pi/4) && (theta \rightarrow 3*pi/4))
        ser2(n) = 0;
         sei2(n) = 1;
    elseif ((theta \leftarrow -pi/4) && (theta \rightarrow -3*pi/4))
        ser2(n) = 1;
        sei2(n) = 1;
    end
end
se2(1:2:(2*length(ser2)))=ser2;
se2(2:2:(2*length(ser2)))=sei2;
se21=0~=se2;
for n=2:length(ce3)
    theta = angle(ce3(n)*conj(ce3(n-1)));
    if ((theta \le pi/4) \&\& (theta > -pi/4))
         ser3(n) = 1;
         sei3(n) = 0;
    elseif ((theta \leq 3*pi/4) && (theta > pi/4))
         ser3(n) = 0;
         sei3(n) = 0;
    elseif ((theta \leftarrow -3*pi/4) && (theta > 3*pi/4))
         ser3(n) = 0;
         sei3(n) = 1;
    elseif ((theta \leftarrow -pi/4) && (theta \rightarrow -3*pi/4))
         ser3(n) = 1;
         sei3(n) = 1;
    end
end
se3(1:2:(2*length(ser3)))=ser3;
se3(2:2:(2*length(ser3)))=sei3;
se31=0~=se3;
for n=2:length(ce4)
```

end

```
theta = angle(ce4(n)*conj(ce4(n-1)));
    if ((theta \leq pi/4) && (theta > -pi/4))
        ser4(n) = 1;
        sei4(n) = 0;
    elseif ((theta <= 3*pi/4) && (theta > pi/4))
        ser4(n) = 0;
        sei4(n) = 0;
    elseif ((theta \leftarrow -3*pi/4) && (theta > 3*pi/4))
        ser4(n) = 0;
        sei4(n) = 1;
    elseif ((theta \leftarrow -pi/4) && (theta > -3*pi/4))
        ser4(n) = 1;
        sei4(n) = 1;
    end
end
se4(1:2:(2*length(ser4)))=ser4;
se4(2:2:(2*length(ser4)))=sei4;
se41=0~=se4;
for n=2:length(ce5)
    theta = angle(ce5(n)*conj(ce5(n-1)));
    if ((theta \leq pi/4) && (theta > -pi/4))
        ser5(n) = 1;
        sei5(n) = 0;
    elseif ((theta <= 3*pi/4) && (theta > pi/4))
        ser5(n) = 0;
        sei5(n) = 0;
    elseif ((theta <= -3*pi/4) && (theta > 3*pi/4))
        ser5(n) = 0;
        sei5(n) = 1;
    elseif ((theta \leftarrow -pi/4) && (theta > -3*pi/4))
        ser5(n) = 1;
        sei5(n) = 1;
    end
end
se5(1:2:(2*length(ser5)))=ser5;
se5(2:2:(2*length(ser5)))=sei5;
se51=0~=se5;
for n=2:length(ce6)
    theta = angle(ce6(n)*conj(ce6(n-1)));
    if ((theta \leq pi/4) && (theta > -pi/4))
        ser6(n) = 1;
        sei6(n) = 0;
    elseif ((theta <= 3*pi/4) && (theta > pi/4))
        ser6(n) = 0;
        sei6(n) = 0;
    elseif ((theta \leftarrow -3*pi/4) && (theta \rightarrow 3*pi/4))
        ser6(n) = 0;
        sei6(n) = 1;
```

```
elseif ((theta \leftarrow -pi/4) && (theta \rightarrow -3*pi/4))
        ser6(n) = 1;
        sei6(n) = 1;
    end
end
se6(1:2:(2*length(ser6)))=ser6;
se6(2:2:(2*length(ser6)))=sei6;
se61=0~=se6;
Calculate Bit Error Rates
BER1=sum(se1~=s)/length(s)
BER2=sum(se2\sim=s)/length(s)
BER3=sum(se3~=s)/length(s)
BER4=sum(se4~=s)/length(s)
BER5=sum(se5~=s)/length(s)
BER6=sum(se6~=s)/length(s)
% I don't know why all of the BER values for different phase errors
are the
% same
BER1 =
    0.1372
BER2 =
    0.1372
BER3 =
    0.1372
BER4 =
    0.1372
BER5 =
    0.1372
BER6 =
    0.1372
```

Array of receiver oscillator phase error

```
phase_error = [0 pi/10 pi/5 3*pi/10 2*pi/5 pi/2];
Array of bit error rates for SNR=10
BERs10 = [BER1 BER2 BER3 BER4 BER5 BER6];
```

### **Reconstruct Image**

From the bits we estimated, we reconstruct 8-bit gray level image I could not figure out why my reconstructed image is not properly reconstructed

```
Imvbe=reshape(sell,8,length(s)/8)';
% Vectorized image estimate in decimals
Imve=bi2de(Imvbe);
% Image estimate in matrix form
Ime=reshape(Imve,50,50);
figure(6)
subplot(1,2,1)
imshow(Im)
title('Transmitted')
subplot(1,2,2)
imshow(uint8(Ime))
title(['Received: BER=' num2str(BER1)])
```

Transmitted



Received: BER=0.1372



### LOW SNR CASE (Question 5 for SNR=1)

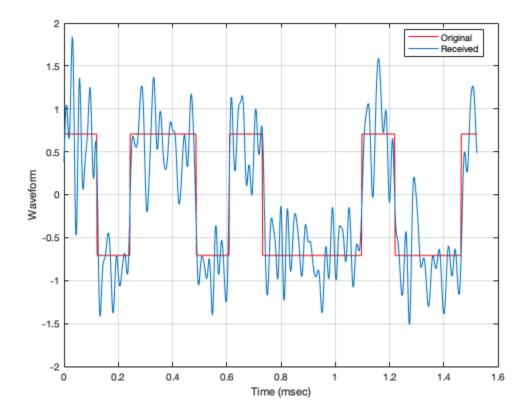
Define new SNR level in (dB)

```
SNR=1;
% Noise Level
NoiseAmp=sqrt(10^(-SNR/10)*sigpow);
% Generate Noise signal as Gaussian Noise
noise=NoiseAmp*randn(1,length(x));
% Noisy received signal
y=x+noise;
% The D-QPSK Receiver Processing
% First extract real component baseband signals
u_r(t)=2x(t)\cos(2\pi t)
ur1=2*y.*cos(2*pi*fc*t);
ur2=2*y.*cos((2*pi*fc*t) + (pi/10));
ur3=2*y.*cos((2*pi*fc*t) + (pi/5));
ur4=2*y.*cos((2*pi*fc*t) + (3*pi/10));
ur5=2*y.*cos((2*pi*fc*t) + (2*pi/5));
ur6=2*y.*cos((2*pi*fc*t) + (pi/2));
% Then low pass filter these signals
zr1 = lowpass(ur1,30e3,Fsampling);
zr2 = lowpass(ur2,30e3,Fsampling);
zr3 = lowpass(ur3,30e3,Fsampling);
zr4 = lowpass(ur4,30e3,Fsampling);
zr5 = lowpass(ur5,30e3,Fsampling);
zr6 = lowpass(ur6,30e3,Fsampling);
% Then extract the imaginary component baseband signals
ui1=-2*y.*sin(2*pi*fc*t);
ui2=-2*y.*sin((2*pi*fc*t) + (pi/10));
ui3=-2*y.*sin((2*pi*fc*t) + (pi/5));
ui4=-2*y.*sin((2*pi*fc*t) + (3*pi/10));
ui5=-2*y.*sin((2*pi*fc*t) + (2*pi/5));
ui6=-2*y.*sin((2*pi*fc*t) + (pi/2));
% Then low pass filter these signals
zi1 = lowpass(ui1,30e3,Fsampling);
zi2 = lowpass(ui2,30e3,Fsampling);
zi3 = lowpass(ui3,30e3,Fsampling);
zi4 = lowpass(ui4,30e3,Fsampling);
zi5 = lowpass(ui5,30e3,Fsampling);
zi6 = lowpass(ui6,30e3,Fsampling);
% Basband signals
z1=zr1+1i*zi1;
z2=zr2+1i*zi2;
z3=zr3+1i*zi3;
z4=zr4+1i*zi4;
z5=zr5+1i*zi5;
z6=zr6+1i*zi6;
```

Display the Original Song and the Receiver Output Segments

Comparing the imaginary components of transmitted and received baseband signal segments

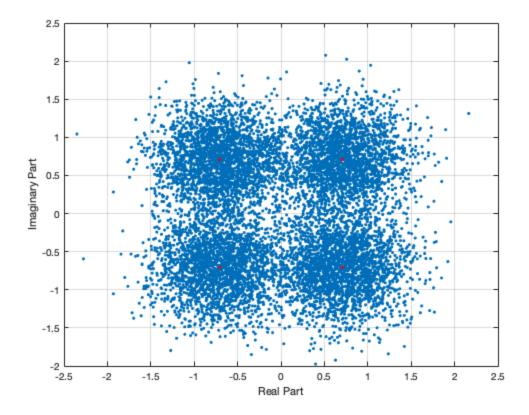
```
figure(7)
plot(t(1:SL)*1000,imag(xb(1:SL)),'r')
hold on
plot(t(1:SL)*1000,imag(zl(1:SL)))
grid
xlabel('Time (msec)');
ylabel('Waveform');
legend('Original','Received','Location','Best');
```



#### Constellation Estimates

```
cel=z1(ceil(Ns/2):Ns:length(z1));
ce2=z2(ceil(Ns/2):Ns:length(z2));
ce3=z3(ceil(Ns/2):Ns:length(z3));
ce4=z4(ceil(Ns/2):Ns:length(z4));
ce5=z5(ceil(Ns/2):Ns:length(z5));
ce6=z6(ceil(Ns/2):Ns:length(z6));

figure(8)
% Plot constellation estimates
plot(real(ce1),imag(ce1),'.');
hold on
p=plot(real(c),imag(c),'r.');
set(p,'MarkerSize',5)
xlabel('Real Part');
ylabel('Imaginary Part');
grid
```



#### Bit Estimates

Check which quadrant ce's lies in

```
for n=2:length(ce1)
    theta = angle(ce1(n)*conj(ce1(n-1)));
    if ((theta <= pi/4) && (theta > -pi/4))
        ser1(n) = 1;
        sei1(n) = 0;
    elseif ((theta \leq 3*pi/4) && (theta > pi/4))
        ser1(n) = 0;
        seil(n) = 0;
    elseif ((theta <= -3*pi/4) && (theta > 3*pi/4))
        ser1(n) = 0;
        seil(n) = 1;
    elseif ((theta \leftarrow -pi/4) && (theta \rightarrow -3*pi/4))
        ser1(n) = 1;
        sei1(n) = 1;
    end
end
sel(1:2:(2*length(ser1)))=ser1;
se1(2:2:(2*length(ser1)))=sei1;
se11=0~=se1;
```

```
for n=2:length(ce2)
    theta = angle(ce2(n)*conj(ce2(n-1)));
    if ((theta \leq pi/4) && (theta > -pi/4))
        ser2(n) = 1;
        sei2(n) = 0;
    elseif ((theta <= 3*pi/4) && (theta > pi/4))
        ser2(n) = 0;
        sei2(n) = 0;
    elseif ((theta <= -3*pi/4) && (theta > 3*pi/4))
        ser2(n) = 0;
        sei2(n) = 1;
    elseif ((theta \leftarrow -pi/4) && (theta \rightarrow -3*pi/4))
        ser2(n) = 1;
        sei2(n) = 1;
    end
end
se2(1:2:(2*length(ser2)))=ser2;
se2(2:2:(2*length(ser2)))=sei2;
se21=0~=se2;
for n=2:length(ce3)
    theta = angle(ce3(n)*conj(ce3(n-1)));
    if ((theta \leq pi/4) && (theta > -pi/4))
        ser3(n) = 1;
        sei3(n) = 0;
    elseif ((theta <= 3*pi/4) && (theta > pi/4))
        ser3(n) = 0;
        sei3(n) = 0;
    elseif ((theta \leftarrow -3*pi/4) && (theta > 3*pi/4))
        ser3(n) = 0;
        sei3(n) = 1;
    elseif ((theta \leftarrow -pi/4) && (theta \rightarrow -3*pi/4))
        ser3(n) = 1;
        sei3(n) = 1;
    end
end
se3(1:2:(2*length(ser3)))=ser3;
se3(2:2:(2*length(ser3)))=sei3;
se31=0~=se3;
for n=2:length(ce4)
    theta = angle(ce4(n)*conj(ce4(n-1)));
    if ((theta \le pi/4) \&\& (theta > -pi/4))
        ser4(n) = 1;
        sei4(n) = 0;
    elseif ((theta \leq 3*pi/4) && (theta > pi/4))
        ser4(n) = 0;
        sei4(n) = 0;
```

```
elseif ((theta <= -3*pi/4) && (theta > 3*pi/4))
        ser4(n) = 0;
        sei4(n) = 1;
    elseif ((theta \leftarrow -pi/4) && (theta > -3*pi/4))
        ser4(n) = 1;
        sei4(n) = 1;
    end
end
se4(1:2:(2*length(ser4)))=ser4;
se4(2:2:(2*length(ser4)))=sei4;
se41=0~=se4;
for n=2:length(ce5)
    theta = angle(ce5(n)*conj(ce5(n-1)));
    if ((theta \leq pi/4) && (theta > -pi/4))
        ser5(n) = 1;
        sei5(n) = 0;
    elseif ((theta \leq 3*pi/4) && (theta > pi/4))
        ser5(n) = 0;
        sei5(n) = 0;
    elseif ((theta \leftarrow -3*pi/4) && (theta > 3*pi/4))
        ser5(n) = 0;
        sei5(n) = 1;
    elseif ((theta \leftarrow -pi/4) && (theta \rightarrow -3*pi/4))
        ser5(n) = 1;
        sei5(n) = 1;
    end
end
se5(1:2:(2*length(ser5)))=ser5;
se5(2:2:(2*length(ser5)))=sei5;
se51=0~=se5;
for n=2:length(ce6)
    theta = angle(ce6(n)*conj(ce6(n-1)));
    if ((theta \leq pi/4) && (theta > -pi/4))
        ser6(n) = 1;
        sei6(n) = 0;
    elseif ((theta \leq 3*pi/4) && (theta > pi/4))
        ser6(n) = 0;
        sei6(n) = 0;
    elseif ((theta <= -3*pi/4) && (theta > 3*pi/4))
        ser6(n) = 0;
        sei6(n) = 1;
    elseif ((theta \leftarrow -pi/4) && (theta > -3*pi/4))
        ser6(n) = 1;
        sei6(n) = 1;
    end
end
se6(1:2:(2*length(ser6)))=ser6;
```

```
se6(2:2:(2*length(ser6)))=sei6;
se61=0~=se6;
Calculate Bit Error Rates
BER1=sum(se1~=s)/length(s)
BER2=sum(se2~=s)/length(s)
BER3=sum(se3~=s)/length(s)
BER4=sum(se4~=s)/length(s)
BER5=sum(se5~=s)/length(s)
BER6=sum(se6~=s)/length(s)
% I don't know why all of the BER values for different phase errors
% same
BER1 =
    0.1775
BER2 =
    0.1775
BER3 =
    0.1775
BER4 =
    0.1775
BER5 =
    0.1775
BER6 =
    0.1775
Array of bit error rates for SNR=1
BERs1 = [BER1 BER2 BER3 BER4 BER5 BER6];
```

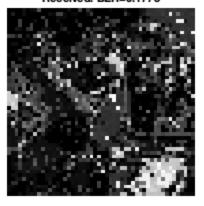
Reconstruct Image From the bits we estimated, we reconstruct 8-bit gray level image I could not figure out why my reconstructed image is not properly reconstructed

```
Imvbe=reshape(se1,8,length(s)/8)';
% Vectorized image estimate in decimals
Imve=bi2de(Imvbe);
% Image estimate in matrix form
Ime=reshape(Imve,50,50);
figure(9)
subplot(1,2,1)
imshow(Im)
title('Transmitted')
subplot(1,2,2)
imshow(uint8(Ime))
title(['Received: BER=' num2str(BER1)])
```

Transmitted



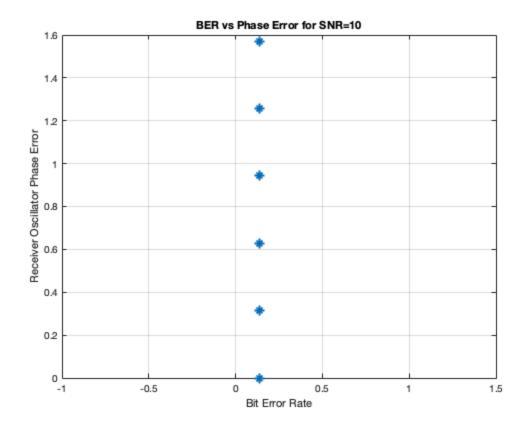
Received: BER=0.1775



## **Question 5 for SNR=10 (Graph)**

BER vs. Phase Error Plot for SNR=10

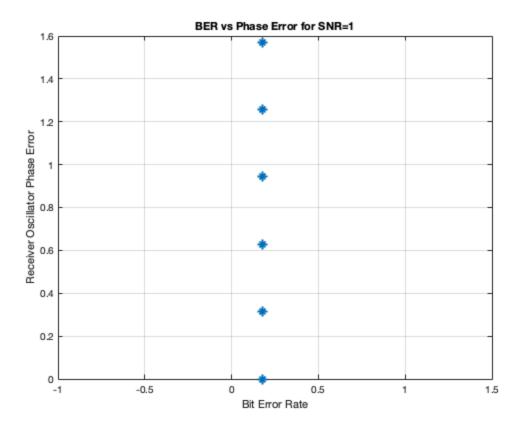
```
figure(10)
plot(BERs10, phase_error, '*')
grid
xlabel('Bit Error Rate')
ylabel('Receiver Oscillator Phase Error')
title('BER vs Phase Error for SNR=10')
```



## **Question 5 for SNR=1 (Graph)**

BER vs. Phase Error Plot for SNR=1

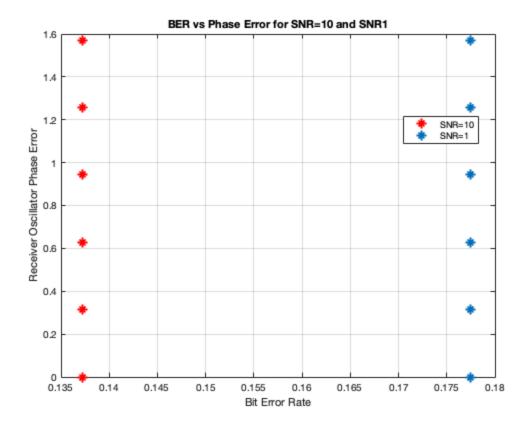
```
figure(11)
plot(BERs1, phase_error, '*')
grid
xlabel('Bit Error Rate')
ylabel('Receiver Oscillator Phase Error')
title('BER vs Phase Error for SNR=1')
```



## **Question 5 Comparison Graph**

Comparison on the same graph

```
figure(12)
plot(BERs10, phase_error, 'r*')
hold on
plot(BERs1, phase_error, '*')
grid
xlabel('Bit Error Rate')
ylabel('Receiver Oscillator Phase Error')
title('BER vs Phase Error for SNR=10 and SNR1')
legend('SNR=10','SNR=1','Location','Best');
```



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