PI Webcam Server

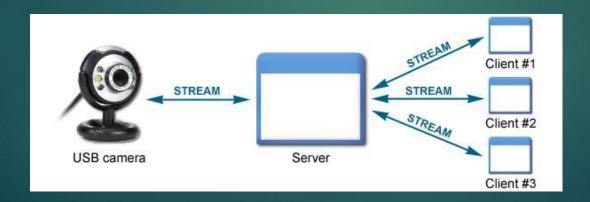
ALEJANDRO AGUILAR BRIAN FAURE

Purpose/Concept

- Have a Webcam that would provide constant images of an area
- Cost efficient
- Easy Installation
- Usages
 - Security
 - Baby Monitor
 - Plant Monitor

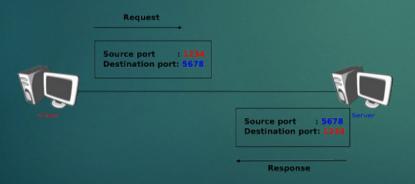
Functionality

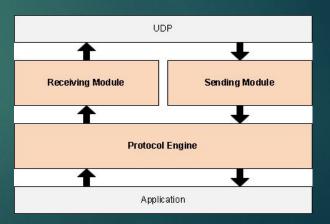
- Camera will be taking constant images
 - Images will be uploaded to a server
 - From any computer a live view can be seen of area



Protocol

- Our design uses UDP Protocol
 - Simple file transfer to remote host
 - Unreliable but faster
 - Can deliver to more than one client





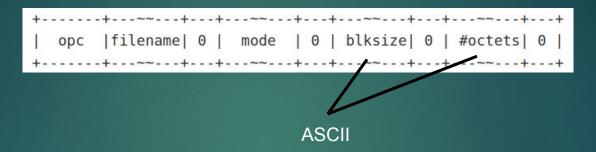
Protocol (cont.)

- Server runs on updated version of our TFTP implementation
 - Supports RFC 2348 (variable blocksize) & RFC 1782 (OACK packet)
 - Desktop app specifies blocksize (8000-byte) in RRQ
 - Server responds with OACK (option acknowledgement)
 - Port Number is always 15213, hidden from users
- Desktop app (client) uses Tftpy (Python library)

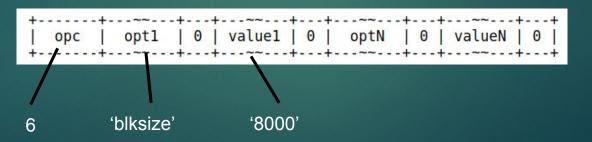
```
client = tftpy.TftpClient("ip address","port number",options={'blksize':8000})
client.download("frame.png","frame.png",timeout=0.2)
```



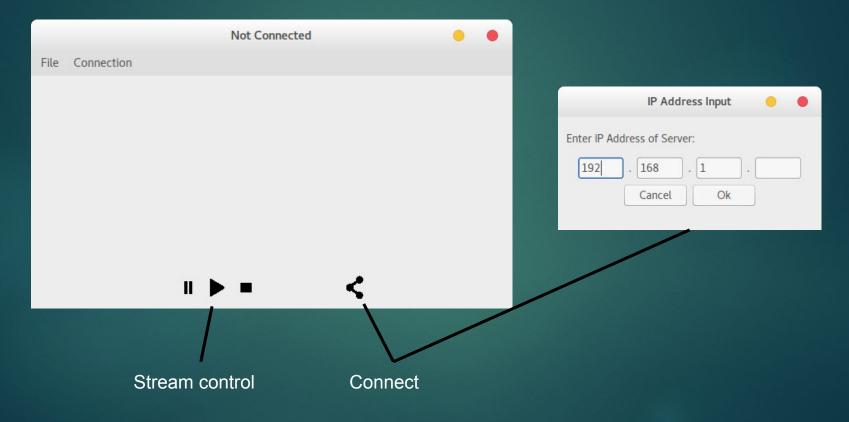
RFC 2348 modified RRQ/WRQ packet



RFC 1782 Option Acknowledgement (OACK) packet



Desktop User Interface



Improvements

- Speed
- For larger sized images speed is an issue
- Make viewing on mobile possible

