

### **QUANTUM DISCOVERY**

Analog quantum computing

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#### Problem statement

Given binary constraints:

$$x \in \{0,1\}^n$$
  $C_a(x) = \begin{cases} 1 & \text{if } x \text{ satisfies the constraint } a \\ 0 & \text{if } x \text{ doesn't} \end{cases}$ 

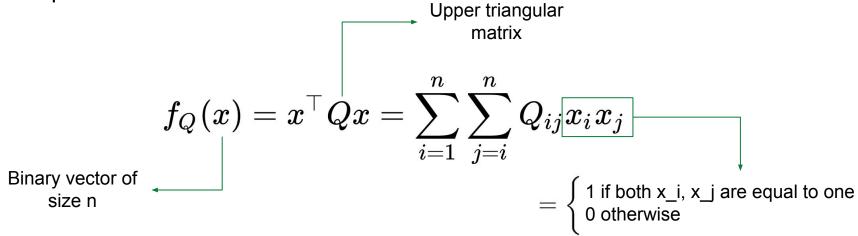
maximize

$$C(x) = \sum_{a} C_a(x)$$



#### QUBO formulation

Given the quadratic form:



find:

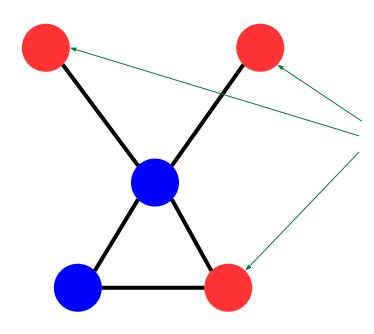
$$x^* = rg \min_{x \in \mathbb{B}^n} f_Q(x)$$



### Maximal Independent Set

### **Example optimization problem (MIS-problem):**

G(V, E):

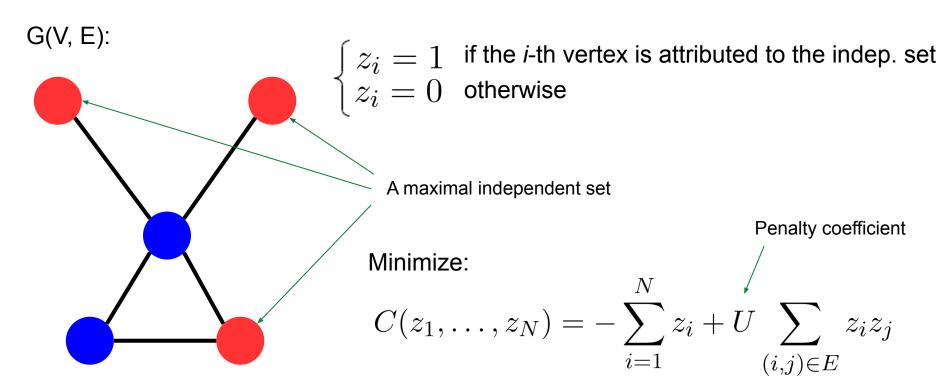


A maximal independent set



### Maximal Independent Set

#### **Example optimization problem (MIS-problem):**



### Analog problems

**Example optimization problem (MIS-problem):** The last two terms of the neutral atoms Ising Hamiltonian are of the same form as the cost function of the MIS problem:

$$H = \sum_{i=1}^{N} \frac{\hbar\Omega}{2} \sigma_i^x - \sum_{i=1}^{N} \frac{\hbar\delta}{2} \sigma_i^z + \sum_{j < i} \frac{C_6}{|\mathbf{r}_i - \mathbf{r}_j|^6} n_i n_j$$

$$C(z_1, \dots, z_N) = -\sum_{i=1}^N z_i + U \sum_{(i,j) \in E} z_i z_j$$



### Analog quantum algorithms framework

In analog quantum computing, we consider a Hamiltonian of the following form:

$$H(t) = u(t)H_M + (1 - u(t))H_C$$

where:

- $H_C$  : the "problem" / "cost" Hamiltonian, it encodes the optimization task that is trying to be solved
- $H_{M}$  : the "mixer" Hamiltonian, it encodes quantum mixing (e.g. a uniform transverse field on qubits)
- $u(t) \in [0,1]$  : the control function



### Analog quantum algorithms framework

**Example optimization problem (MIS-problem):** The Ising Hamiltonian can be splitted into a cost and a mixer Hamiltonian:

$$H = \sum_{i=1}^{N} \frac{\hbar\Omega}{2} \sigma_i^x - \sum_{i=1}^{N} \frac{\hbar\delta}{2} \sigma_i^z + \sum_{j < i} \frac{C_6}{|\mathbf{r}_i - \mathbf{r}_j|^6} n_i n_j$$







#### Adiabatic theorem

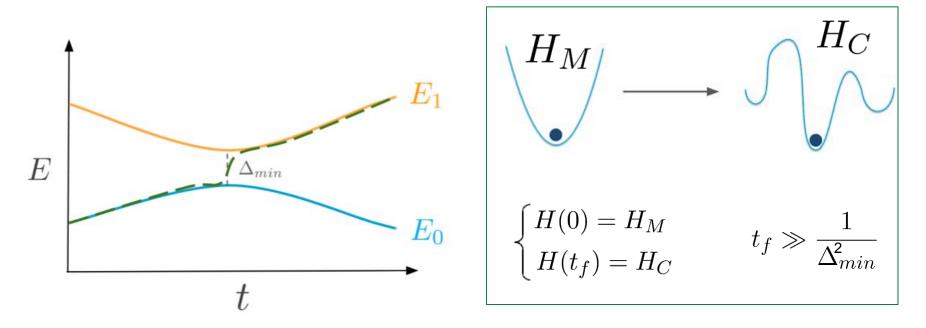


Figure 3. Ground-state and excited state energies of H(t) along a trajectory between  $H_M$  and  $H_C$ . The minimum gap  $\Delta_{\min}$  occurs in the middle of the path and a jump to the excited state (as illustrated by the dashed green line) is likely to occur at this point if  $\Delta_{\min}$  is too small and the speed too fast.

### Conclusion

- → In analog quantum computing, we implement a Hamiltonian simulation to compute
- → Starting from the ground state of a mixer Hamiltonian, the evolution leads the system to the ground state of a cost Hamiltonian analogous to the problem cost function
- → On PASQAL's machines, all the atoms of the register are excited simultaneously with a single laser when implementing an analog quantum computation
- → An adiabatic evolution ensures that the analog quantum computation is successful
- → Analog quantum computers require less operations than digital quantum computers
- → Analog quantum computers are non universal machines

