GIML: Tutorial Five

More Recursive Functions

1. Type in and test the following functions, be sure that you understand what each does:

```
\begin{array}{lll} & \text{fun} & \text{index}(0,\,h::t) &= h \\ | & \text{index}(n,\,h::t) &= \text{index}(n\text{-}1,\,t); \\ \text{fun} & \text{takeN}(0,\,h::t) &= \text{nil} \\ | & \text{takeN}(n,\,h::t) &= h :: \text{takeN}(n\text{-}1,\,t); \\ \text{fun} & \text{dropN}(0,\,x) &= x \\ | & \text{dropN}(n,\,h::t) &= \text{dropN}(n\text{-}1,t); \end{array}
```

2. Sorting. The insert function inserts an integer into an ordered list:

```
fun insert (n:int) nil = [n]
| insert n (h::t) = if (n<h) then ...
| else ...
```

Complete the definition and test insert. To sort a list we proceed recursively. Sorting the empty list is trivial, sorting a list (h::t) is a matter of inserting h into the sort t

```
fun sort nil = nil
| sort (h::t) = ...
```

- 3. Define the function upto: upto 5.8 = [5,6,7,8]
- 4. The following functions are required in the next diversion a)The function dropSpace returns a list with leading spaces removed. The function takeSpace returns just the leading spaces.

Test these on exploded strings which start with spaces. Define the function dropNonSpace and takeNonSpace and use them to define firstWord and butFirstWord such that: firstWord(explode "One fine day") = "One" implode(butFirstWord(explode "One fine day")) = "fine day"

```
- val dropSpace = fn : char list -> char list
val takeSpace = fn : char list -> char list
val dropNonSpace = fn : char list -> char list
val takeNonSpace = fn : char list -> char list
val firstWord = fn : char list -> string
val butFirstWord = fn : char list -> string
-
```

GIML: Tutorial Six

Some standard functions

```
The following functions will be used in further work without comment.
       map f nil
                              = nil (* pre-defined anyhow *)
fun
       map f (h::t)
                              = (f h)::map f t;
fun
       reduce f b nil
                              = b
                              = f(h,reduce f b t);
       reduce f b (h::t)
       filter f nil
fun
       filter f (h::t) = if f h then h::filter f t
else filter f t:
fun
       member x nil
                              = false |
                    = x=h orelse member x t;
member x (h::t)
                              = nil
fun
      zip f nil nil
       zip f (h::t) (i::s) = f(h,i)::zip f t s;
       fst(a,_) = a; (* Also try #1 *)
fun
fun
       snd(_,b)
                              = b; (* Try #2 *)
```

1. Consider each of the following expressions:

```
map(fn s => s^"io") ["pat", "stud", "rat"];
map(fn i => [i]) [4, 2, 1];
map hd [[2, 3], [7, 3, 2], [8, 6, 7]];
map(hd o rev o explode)["final","omega","previous","persist"];

2. Define each of the following functions using map
ftrl([1, 7, 5, 3])=[3, 21, 15, 9]
fhel(["tom", "dot", "harriet"])=["t", "d", "h"]
fttl(["strange", "shout", "think"])=["range", "out", "ink"]
fsml(["war", "la", "tea", "per"])= ["swarm", "slam",...]
```

```
- = val ftrl = fn : int list -> int list
val fhel = fn : string list -> char list
val fttl = fn : string list -> string list
val fsml = fn : string list -> string list
```

3. Determine what each of the following do

```
val r = reduce (fn(a,b)=>b@[a]) nil;
This command reverses a list
val p = reduce (op ::);
This command appends the values to a list and then reverses it
fun m x = reduce (fn(a,b)=>(a=x) orelse b) false;
This function returns true if x is the list, if not then it will return false
fun n x = reduce (fn(a,b)=>(a=x) and also b) true;
This function returns true if all of the elements of the list are equal to x
val im = reduce (op ^) "";
This function is going to implode
val ts = reduce (fn(a,b)=>if a=" " then nil else a::b) nil;
This function returns the elements in the list upto over to the first space
val r = reduce (fn(a:int,b) = > b @ [a]) nil;
val p = reduce(fn(a:int, b) = >a::b);
val dr = reduce (fn(a,b)=>a+10*b) 0;
fun m x = reduce (fn(a,b) = > (a=x) orelse b) false;
fun n x = reduce (fn(a,b) = > (a=x) and also b) true;
val im = reduce (op ^) "";
val ts = reduce (fn(a,b)=>if a="" then nil else a::b) nil;
4. Define each of the following using reduce
prodlist [4,2,5,1] = 40
flatten [[4,2,5],[],[1]] = [4,2,5,1]
count [3,2,5,1] = 4
duplist [4,2,5,1] = [4,4,2,2,5,5,1,1]
val prodList = reduce (fn(a:int, b:int) => a * b) 1;
val flatten = reduce (fn(a:int list, b:int list) => a @ b) nil;
val count = reduce (fn(a:int, b:int) => b + 1) 0;
val duplist = reduce (fn(a:int, b:int list) => [a, a] @ b) nil;
5. Determine what each of the following do
fun rm x = filter (fn a=> a<&gt;x);
val mx = reduce max \sim1000000;
fun sq (x:int list) = zip (op * ) x x;
fun rprime x = filter (fn i = \> i mod x \< \&gt; 0);
fun sieve nil = nil
```

```
| sieve(h::t) = h::sieve(rprime h t);
```

```
fun index(0, h::t) = h
        index(n, h::t) = index(n-1, t);
   fun takeN(\emptyset, h::t) = nil
       takeN(n, h::t) = h :: takeN(n-1, t);
 4
 5
   fun dropN(0, x)
                       = X
 6
        dropN(n, h::t) = dropN(n-1,t);
 8
   fun insert (n:int) nil = [n]
       insert n (h::t) = if (n<h) then n::h::t else h::(insert n t);</pre>
 9
10
    fun sort nil
11
                  = nil
12
       sort (h::t) = insert h (sort t);
13
14 fun upto(a, b) = if a < b then a::upto(a + 1, b)
15
                       else if a = b then [a]
16
                       else nil;
17
18
   fun dropSpace nil = nil
19
        dropSpace(h::t) = if ord(h)=ord(#" ") then dropSpace t else h::t;
20
21 fun takeSpace nil = nil
22
       takeSpace (h::t)= if ord(h)=ord(#" ") then h::takeSpace(t)
23
                       else nil;
24
25
     fun dropNonSpace nil = nil
26
        dropNonSpace(h::t) = if ord(h)⇔ord(#" ") then dropNonSpace t else h
        ::t;
27
```

```
fun takeNonSpace nil = nil
28
29
        takeNonSpace (h::t)= if ord(h)◆ord(#" ") then h::takeNonSpace(t)
                          else nil;
30
31
32
     val firstWord = implode o takeNonSpace o dropSpace;
     val butFirstWord = implode o dropSpace o dropSpace;
33
34
35
     val ftrl = map(fn x \Rightarrow 3*x);
     val fhel = map(fn s \Rightarrow hd(explode(s)));
36
     val fttl = map(fn s \Rightarrow implode(dropN(2, explode(s))));
37
     val fsml = map(fn s \Rightarrow "s" \land s \land "m");
38
39
40
             reduce f b nil
41
     fun
42
     reduce f b (h::t) = f(h,reduce f b t);
43
44
     val r = reduce (fn(a:int,b) \Rightarrow b @ [a]) nil;
45
     val p = reduce (fn(a:int, b) \Rightarrow a::b);
     val dr = reduce (fn(a,b)=>a+10*b) 0;
46
47
     fun m x = reduce (fn(a,b)\Rightarrow(a=x) orelse b) false;
     fun n x = reduce (fn(a,b) \Rightarrow (a=x) and also b) true;
48
     val im = reduce (op ^) "";
49
     val ts = reduce (fn(a,b)=)if a=" " then nil else a::b) nil;
50
51
     val prodList = reduce (fn(a:int, b:int) \Rightarrow a * b) 1;
52
     val flatten = reduce (fn(a:int list, b:int list) ⇒ a @ b) nil;
53
54
     val count = reduce (fn(a:int, b:int) \Rightarrow b + 1) 0;
55
     val duplist = reduce (fn(a:int, b:int list) ⇒ [a, a] @ b) nil;
```

```
56
57
     fun filter f nil
                                 = nil
         filter f (h::t) = if f h then h::filter f t
58
                         else filter f t;
59
60
61
      fun rmx x = filter (fn a \Rightarrow a \Leftrightarrow x);
62
63
      fun rprime x = filter (fn i \Rightarrow i \mod x \Leftrightarrow \emptyset);
64
      fun sieve nil = nil
65
          sieve(h::t) = h::sieve(rprime h t);
```

```
- stdIn:1.6-2.36 Warning: match nonexhaustive
          (0,h :: t) => ...
          (n,h :: t) => ...
val index = fn : int * 'a list -> 'a
stdIn:3.5-4.41 Warning: match nonexhaustive
          (0,h :: t) => ...
          (n,h :: t) => ...
val takeN = fn : int * 'a list -> 'a list
stdIn:5.5-6.35 Warning: match nonexhaustive
          (0,x) => ...
          (n,h :: t) => ...
val dropN = fn : int * 'a list -> 'a list
val insert = fn : int -> int list -> int list
val sort = fn : int list -> int list
val upto = fn : int * int -> int list
val dropSpace = fn : char list -> char list
val takeSpace = fn : char list -> char list
val dropNonSpace = fn : char list -> char list
val takeNonSpace = fn : char list -> char list
val firstWord = fn : char list -> string
val butFirstWord = fn : char list -> string
val ftrl = fn : int list -> int list
val fhel = fn : string list -> char list
val fttl = fn : string list -> string list
val fsml = fn : string list -> string list
val reduce = fn : ('a * 'b -> 'b) -> 'b -> 'a list -> 'b
val r = fn : int list -> int list
val p = fn : int list -> int list -> int list
val dr = fn : int list -> int
stdIn:47.31 Warning: calling polyEqual
val m = fn : ''a -> ''a list -> bool
stdIn:48.31 Warning: calling polyEqual
val n = fn : ''a -> ''a list -> bool
val im = fn : string list -> string
val ts = fn : string list -> string list
val prodList = fn : int list -> int
val flatten = fn : int list list -> int list
val count = fn : int list -> int
val duplist = fn : int list -> int list
val filter = fn : ('a -> bool) -> 'a list -> 'a list
stdIn:61.32-61.34 Warning: calling polyEqual
val rmx = fn : ''a -> ''a list -> ''a list
val rprime = fn : int -> int list -> int list
val sieve = fn : int list -> int list
```