The story so far ...

Max is the hero of this game. He's a teenager who has adopted a talking cat ... Yes, you've read well, a talking cat, who only want to eat fresh fish!

So, our hero decided to go fishing to feed his strange cat.

Max, the hero AKA you!:



Your cat:



And some food:





Getting ready to play:

Here is the main menu of this game:



You move in this menu with the joypad and select an entry with button 1.

START GAME: Start fishing!!

EASY MODE: Choose to play the game in easy mode (38 Levels)

NORMAL MODE: Choose to play the game in normal mode (38 Levels)

HARD MODE: Choose to play the game in hard mode (38 Levels)

TRAINING MODE: Choose to play the training game (18 Levels).

CONFIG TYPE 1 : Choose control mode 1 CONFIG TYPE 2 : Choose control mode 2 CONFIG TYPE 3 : Choose control mode 3

Using your controller.

The control change with your "CONFIG TYPE" choice in the menu.

CONFIG TYPE 1:

BUTTON1 : Drop the fish BUTTON2 : Switch the fish

CONFIG TYPE 2:

BUTTON1 : Switch the fish BUTTON2 : Drop the fish

CONFIG TYPE 3:

BUTTON1 : Switch the fish DOWN : Drop the fish

Getting started.

Choose the difficulty level, and the config type in the menu, then choose Start Game. That's so easy !!

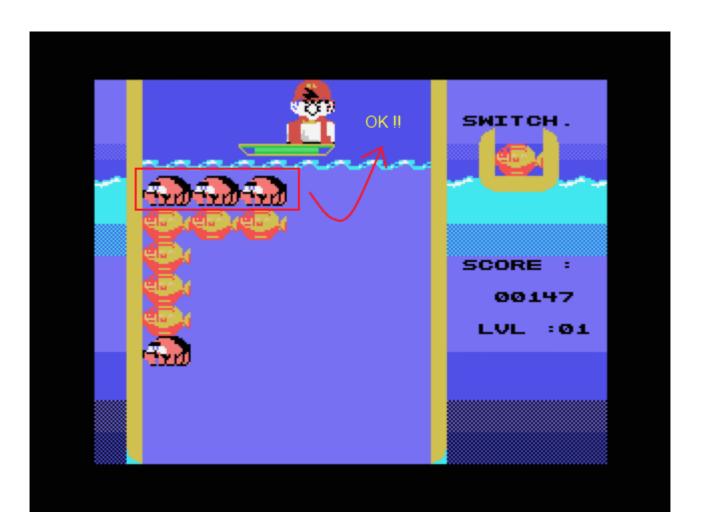
The Game Zone:



- (1) This is Max, on his marvelous boat!
- (2) This is a fish ... This one will be drop in the water to catch other fish
- (3) This is a fish too ... It is in your basket. You can switch this fish with the one in your boat.
- (4) This is the sea. If the fishes go down, you loose!!
- (5) This is your score
- (6) And the number of the current level.

Game system:

To feed your cat, you must group at least 3 fishes, and one of them must be at the top of the sea. Examples :





Every 7 fish drop, the sea level go down. If you are too long to drop the fish, it drop by itself. (Yes a fish is slippy !!).



If a fish is at the bottom of the sea and the water level go down ... You loose!

Scoring and combo:

Each fish count for 1 point. Catching many type of fish with only one is called a Combo, and multiply your points.

Example:

Max drop a fish, and catch 3 other fish: 3 * 1 point = 3 points

The others fish go up, and align themselves, you catch another 3 fishes: 3 * 1 point *

2 (Combo): 6 points

Another 4 fishes align: 4 * 1 points * 3 (Combo) = 12 points

Total: 21 points

What the level of difficulty change:

The difficulty level change what is the next fish you'll get.

Easy level: The next fish will be one of the fish in the 2 first line of the sea.



Normal Level: The next fish will be one of the fish in the 3 first line of the sea.

Hard Level: The next fish will be one of the fish in all the sea!!!! (Yes, that's why it's called hard level!).

Conclusion:

Now, you know what to do to feed this strange cat. No, don't by food at the supermarket, PLAY THIS GAME!!