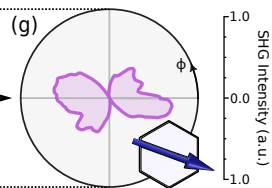
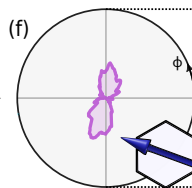


Different cooldowns



Different cooldowns

