

## **NFS Version 4 Update**

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## NFS v4 @ IETF Status

- 37th IETF BOF @ San Jose December 96
  - Good attendance (~70)
- Mailing list & Archive
  - -nfs4-wg@sunroof.eng.sun.com
  - -http://playground.sun.com/pub/nfsv4/
    nfsv4-wg-archive
- Change Control Agreement
  - IETF must have change control
  - Agreement based on RFC 1790 (ONCRPC)
  - "Legal Time" is inverse of "Internet Time"
  - Will be published as an Informational RFC
- 42nd IETF Chicago 23-28 August 1998



## **Draft WG Charter**

"The objective of this working group is to advance the state of NFS technology by producing a specification for NFS version 4 which will also be submitted as an Internet Standard. NFS version 4 will emphasize the following features:"

- Improved access and good performance on the Internet
- Strong security with negotiation built into the protocol
- Better cross-platform interoperability
- Designed for protocol extensions
- Others that may be proposed



## nfs4-wg Mailing List

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### Protocol vs API

- Does protocol support API or API support protocol?
- Filesystem APIs assume local disk:
  - Infinite bandwidth
  - Zero latency
  - Single cache
  - No failures
- NFS v4
  - Best solution for POSIX ?
  - Best serves needs of POSIX & Win32 API's ?
  - Best file access for Internet?

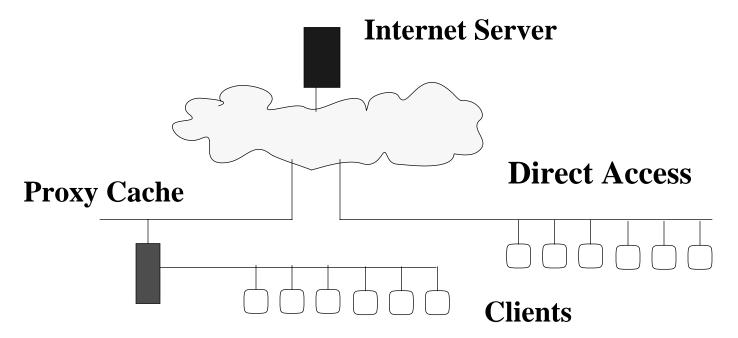


## **V4 Discussions**

- File Naming
  - Unicode? UTF-8?
  - Case sensitivity
    - Case preserving
    - Case sensitive
- Facilitate Operation on Internet
  - Single connection, single protocol
    - No "sideband" protocols
    - Incl MOUNT, NLM, STATMON, RQUOTA
  - Compound requests c.f. SMB Chaining
    - Reduce round trips
    - Simplify protocol



- Proxying
  - Necessary for Internet scaling
  - Faster data access for clients



- Need protocol support for indirection
- Access control for cached data



- File/Filesystem Attributes
  - "Core" vs "extended"
  - Extensible attributes
  - Access Control Lists (ACLs)
    - POSIX, DCE/DFS, WinNT?
  - Attribute naming
    - String: "size" "mtime" "type"
    - Number: 9 18 32
    - Bitmap: 0x50ff
- MOUNT protocol equivalents
  - Lists of exports and properties
  - Lists of clients
  - mount/unmount notification



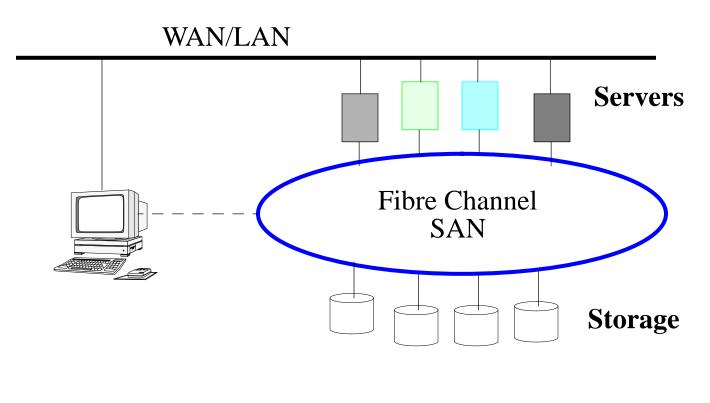
- File Locking
  - What kind of locking POSIX or PC share?
  - Used for cache consistency, e.g. oplocks?
  - Callbacks vs leases
  - Scalability
  - Locking through proxy
- Filesystem Model
  - Multiple, named data streams (NTFS, UDF)
- Volatile Filehandles
- Identifying users & groups
  - UID & GID: integers or strings or ...?



- Security
  - Is RPCSEC\_GSS the answer?
  - Negotiation: SPNEGO or within protocol?
- Minor Versioning
  - Add new procedures, attributes, filetypes
  - Avoid protocol "hacks"
  - Standard process



- Network Attached Storage
  - Fibre Channel SANs
  - Server can be bottleneck
  - File access vs block access





# **Questions? Comments?**