

# Secure, Confidential Blockchains Providing High Throughput and Low Latency

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Lefteris Kokoris-Kogias



Lausanne, 03-04-2019

# Blockchain, Blockchain, Blockchain

- Bring Transparency in a Digital World
- Minimise the need for globally trusted third parties
- Cheeper and faster transactions



JPMORGAN CHASE & Co.



Morgan Stanley

# This Thesis

- **Scaling and Performance** : Scaling up blockchains to handle intensive global workloads for both permissionless decentralized blockchains, and permissioned/consortium blockchains supporting >100,000 transactions/sec.
- **Correctness by Design and Construction** : Making it easy, and even automatic, for blockchain developers to produce secure protocols and code, by utilizing (1) programming language techniques to create correct code, and (2) cryptographic protocols with security proofs.
- **Confidentiality** : Combining transparency with confidentiality in blockchains, by utilizing (1) cryptographic techniques, as well as (2) trusted hardware.
- **Authenticated Data Feeds** : Supporting a robust ecosystem of trustworthy data feeds for blockchains and contributing high-trust data feed solutions.
- **Safety and Compliance** : Enabling techniques and protocols for effective monitoring and targeted intervention in blockchains, informed by evaluations of traditional contract law and risks of crime in smart contracts.
- **Sound Migration** : Formulating practical migration paths to production blockchain deployments and enabling integration of new blockchain systems with legacy systems.

# Talk Outline

- **Part I : Introduction**
- **Part II : Tools for Efficient Decentralization**
  - Scalable, Strongly-Consistent Consensus for Bitcoin
  - Decentralized Timeline-Tracking and Long-Term Relationships using SKIPCHAINIAC
  - Scalable Bias-Resistant Distributed Randomness
- **Part III : OmniLedger: A Secure, Scale-Out, Decentralized Ledger via Sharding**
- **Part IV : Conclusion and Future Work**

# Scaling Blockchains is More Important Than Ever ...

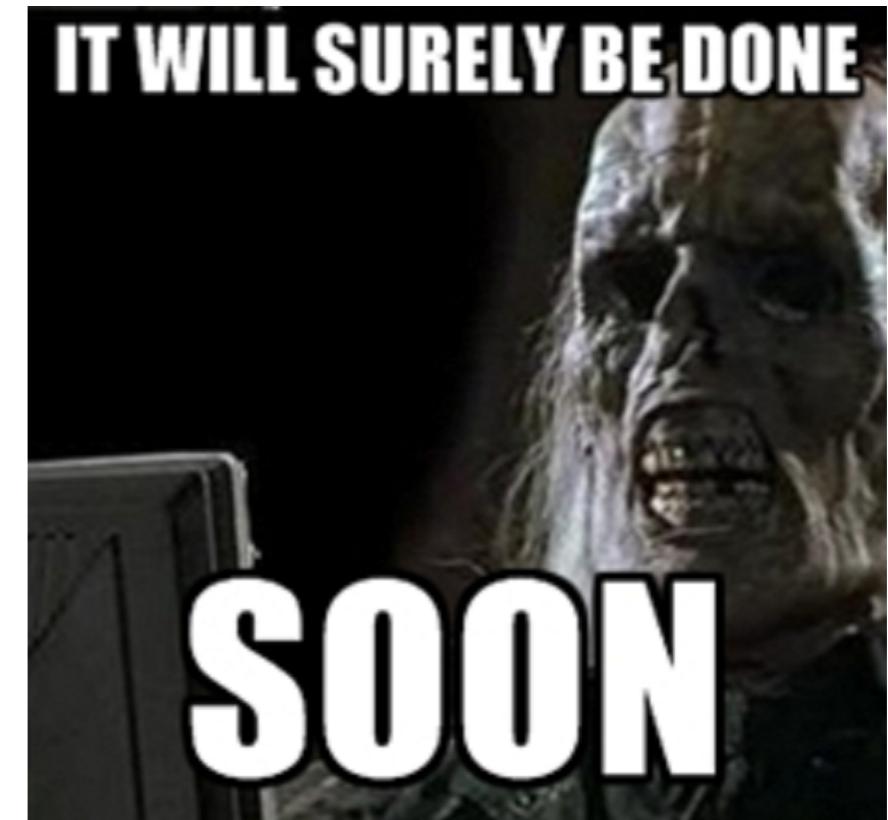
CATS RULE THE BLOCKCHAIN, TOO

**The ethereum network is getting jammed up because people are rushing to buy cartoon cats on its blockchain**



# Drawbacks of Nakamoto Consensus

- Transaction confirmation delay
  - Bitcoin: Any tx takes >10 mins until being confirmed
- Weak consistency
  - Bitcoin: You are not really certain your tx is committed until you wait >1 hour
- Low throughput
  - Bitcoin: ~7 tx/sec
- Proof-of-work mining
  - Wastes huge amount of energy



# The Promise of Blockchain

## The Potential for Blockchain to Transform Electronic Health Records

by John D. Halamka, MD, Andrew Lippman, and Ar  
MARCH 03, 2017



## SOLVE GENOMICS WITH THE BLOCKCHAIN? WHY THE HELI NOT

ADAM ROGERS SCIENCE 02.21.18 07:00 AM

[SAVE](#) [SHARE](#) [COMMENT 0](#) [TEXT SIZE](#) [PRINT](#)

## MEET THE MAN WITH A RADICAL PLAN FOR BLOCKCHAIN VOTING

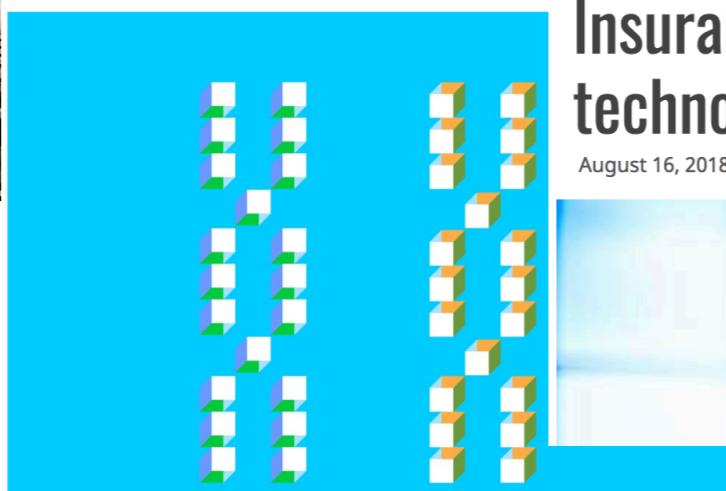
A new movement says that crypto-voting can purify democracy—and eventually eliminate the need for governments altogether.

BY ANDREW LEONARD

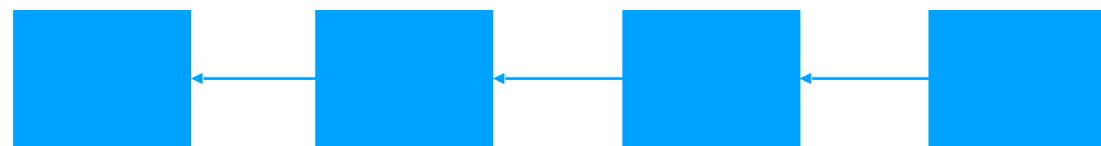
IN A CAFÉ on the Upper East Side of Manhattan, a one-time videogame developer turned political theorist named Santiago Siri is

## Insurance Companies start experimenting with Blockchain technology

August 16, 2018



# The Promise of Blockchain



Transparent Decentralized Log

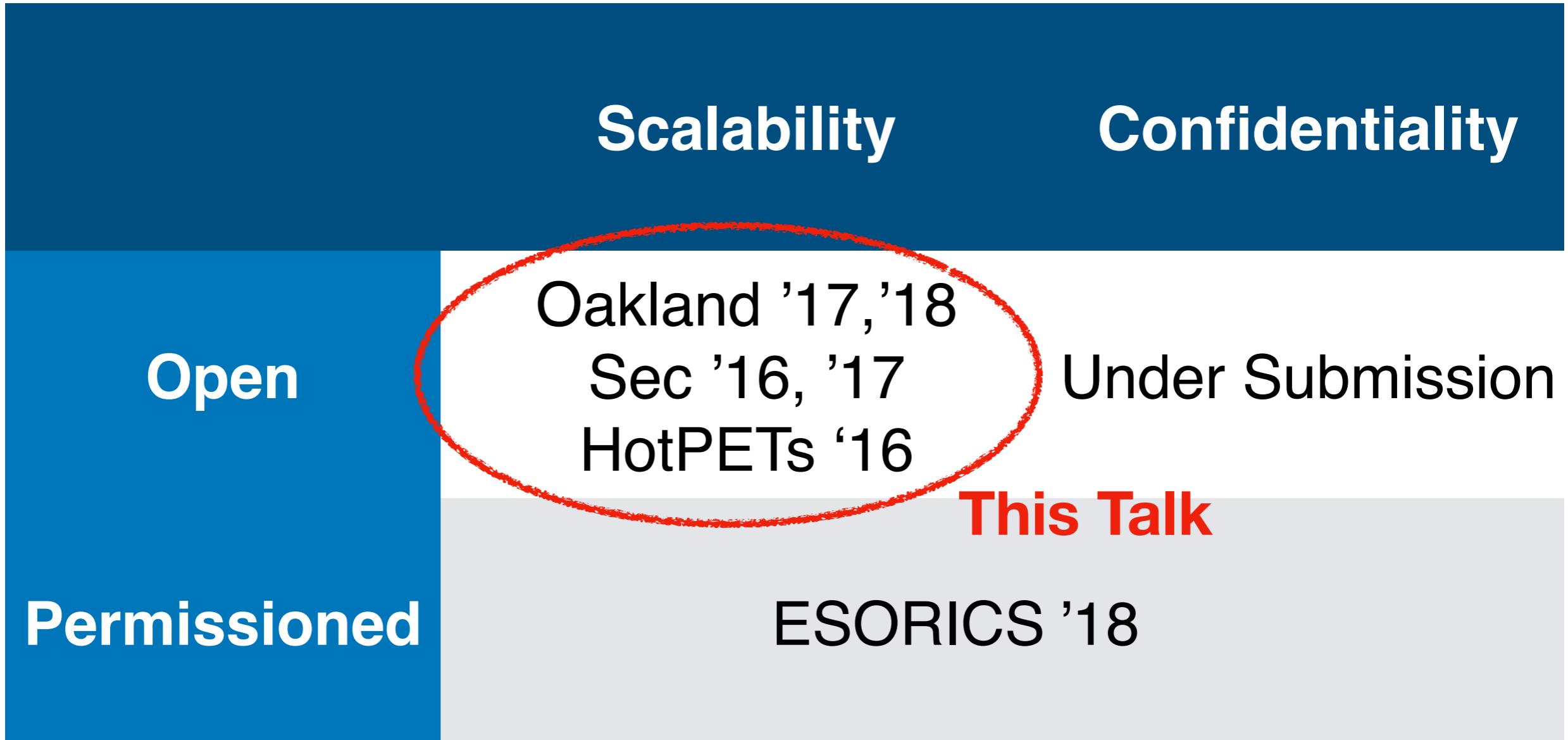


Post encryptions, store keys on cloud

# This Thesis

	Scalability	Confidentiality
Open	Oakland '17, '18 Sec '16, '17 HotPETs '16	Under Submission
Permissioned	ESORICS '18	

# This Thesis



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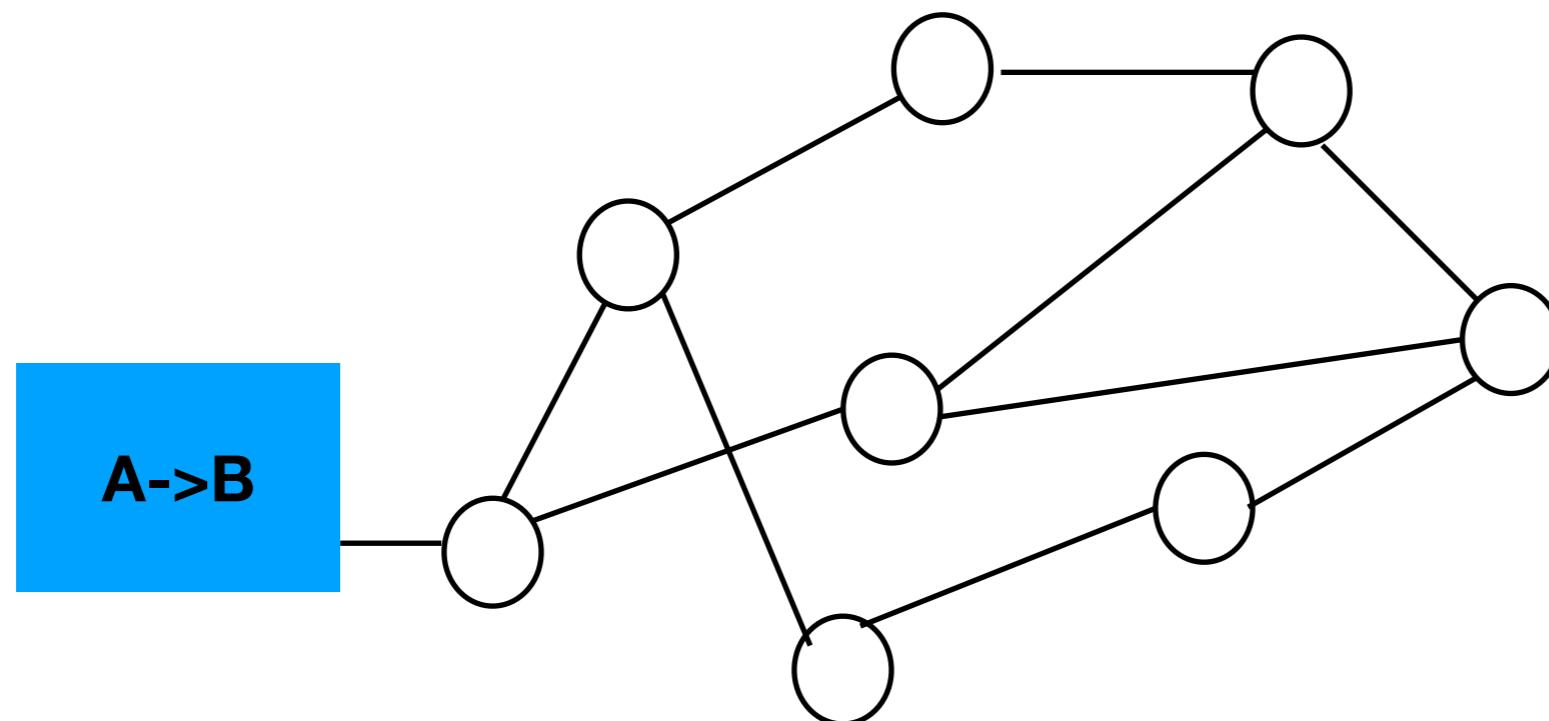
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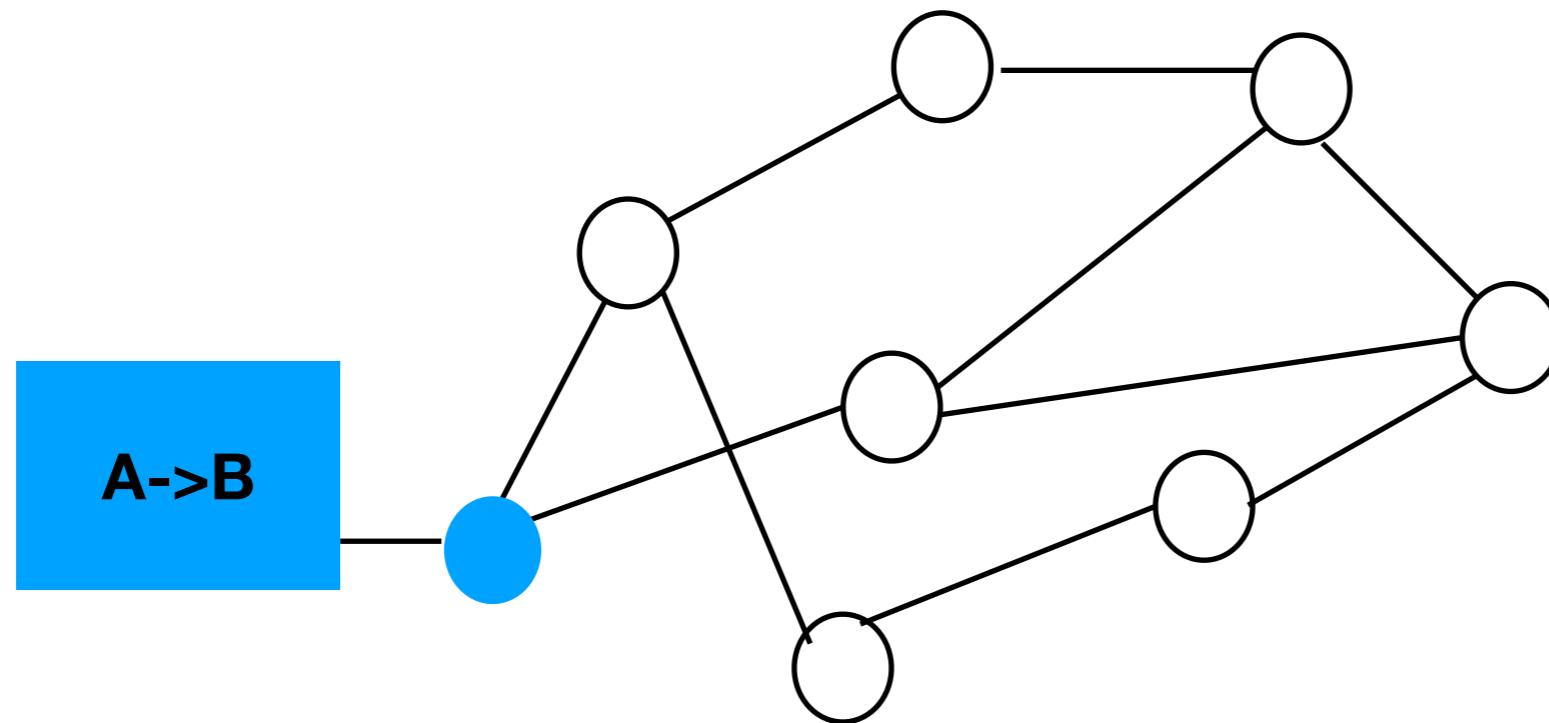
- **Bitcoin and its limitations**
- Strawman design: PBFTCoin
- Opening the consensus group
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- Decoupling transaction verification from leader election
- Performance Evaluation

\*Enhancing bitcoin security and performance with strong consistency via collective signing, Sec 16'

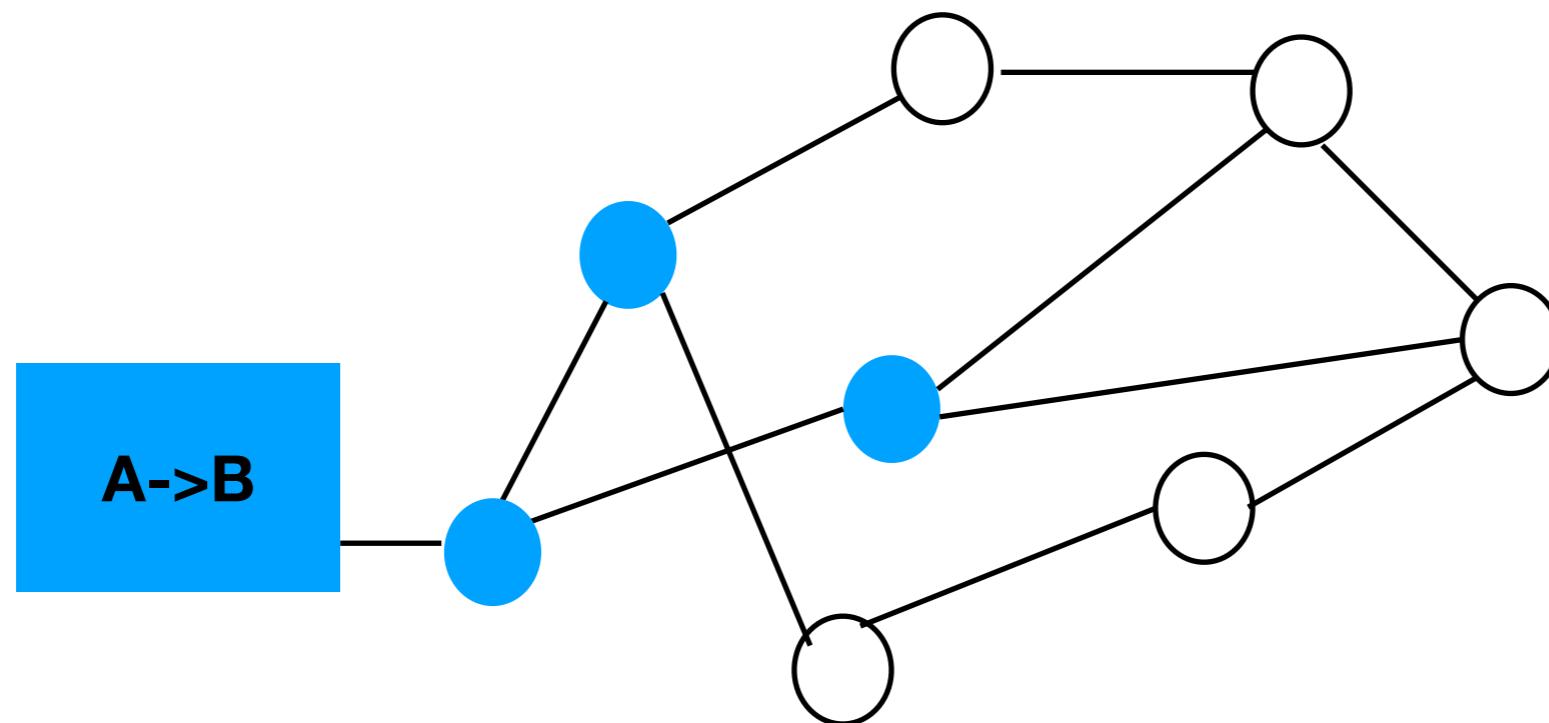
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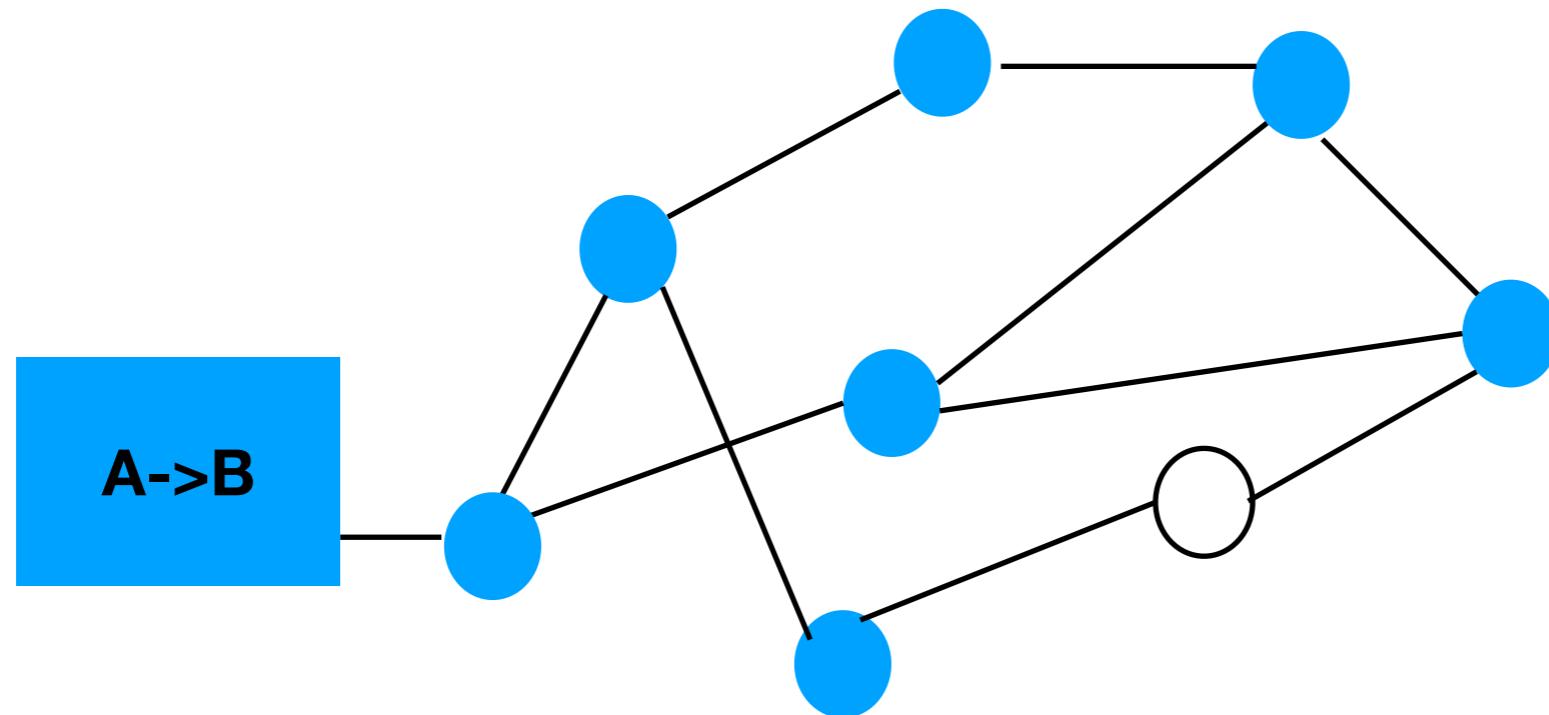
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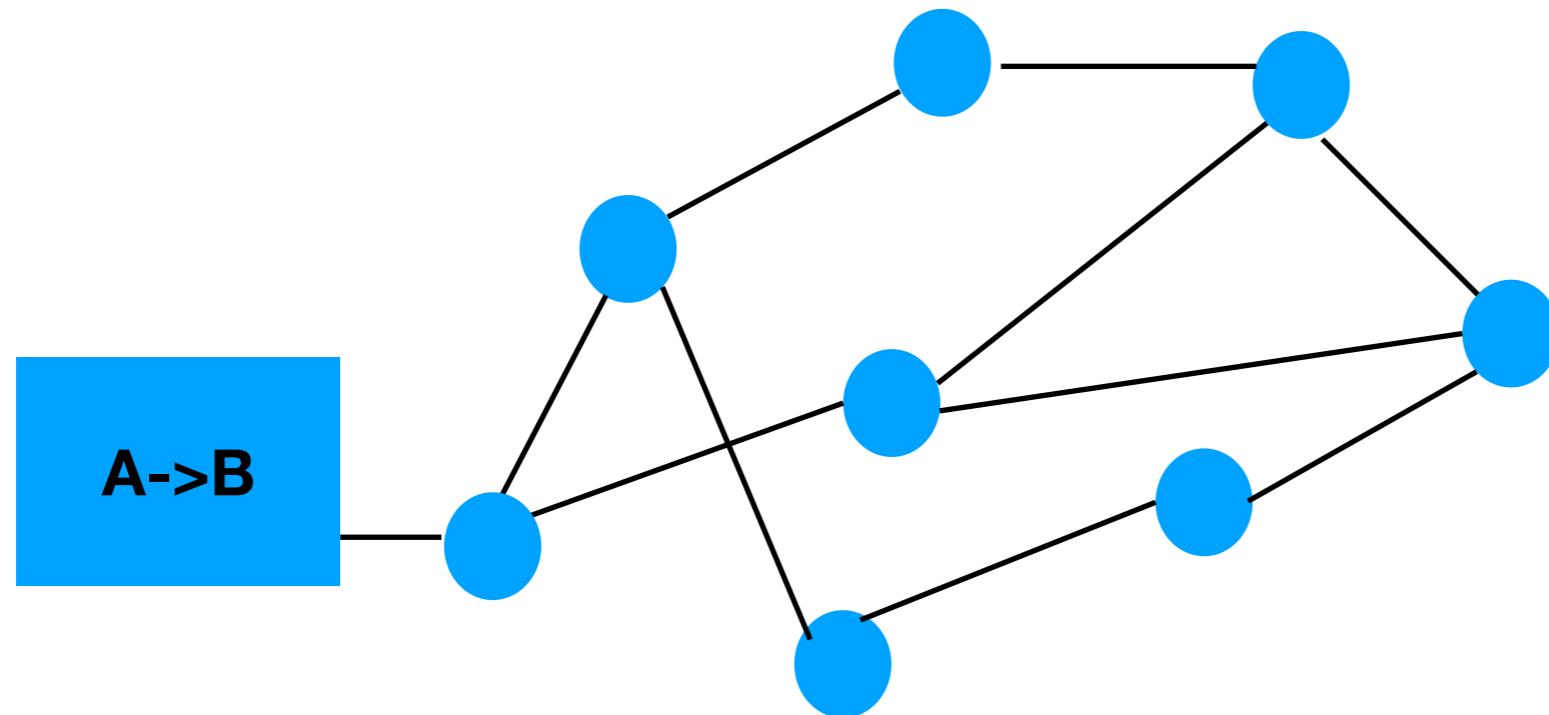
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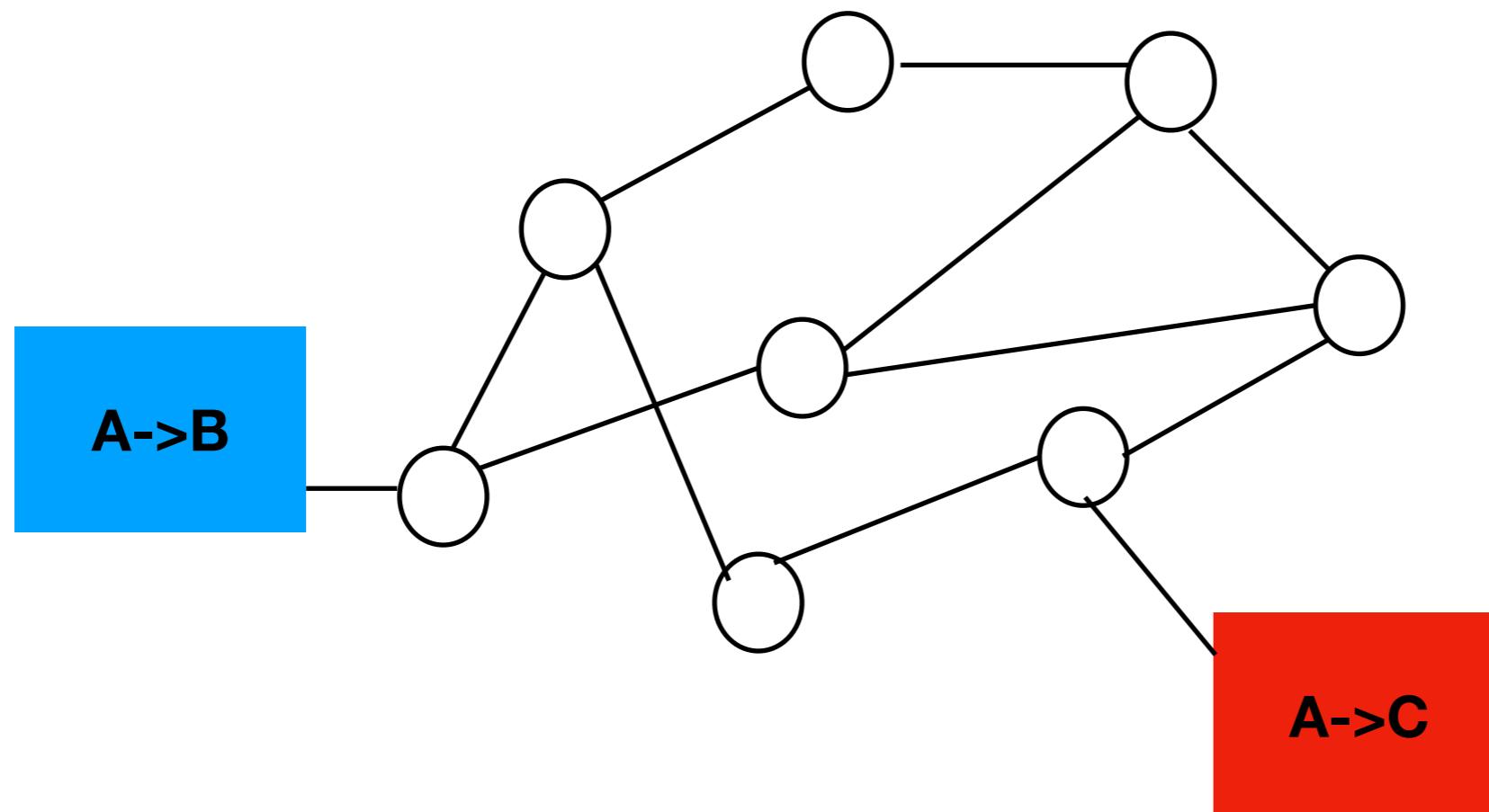
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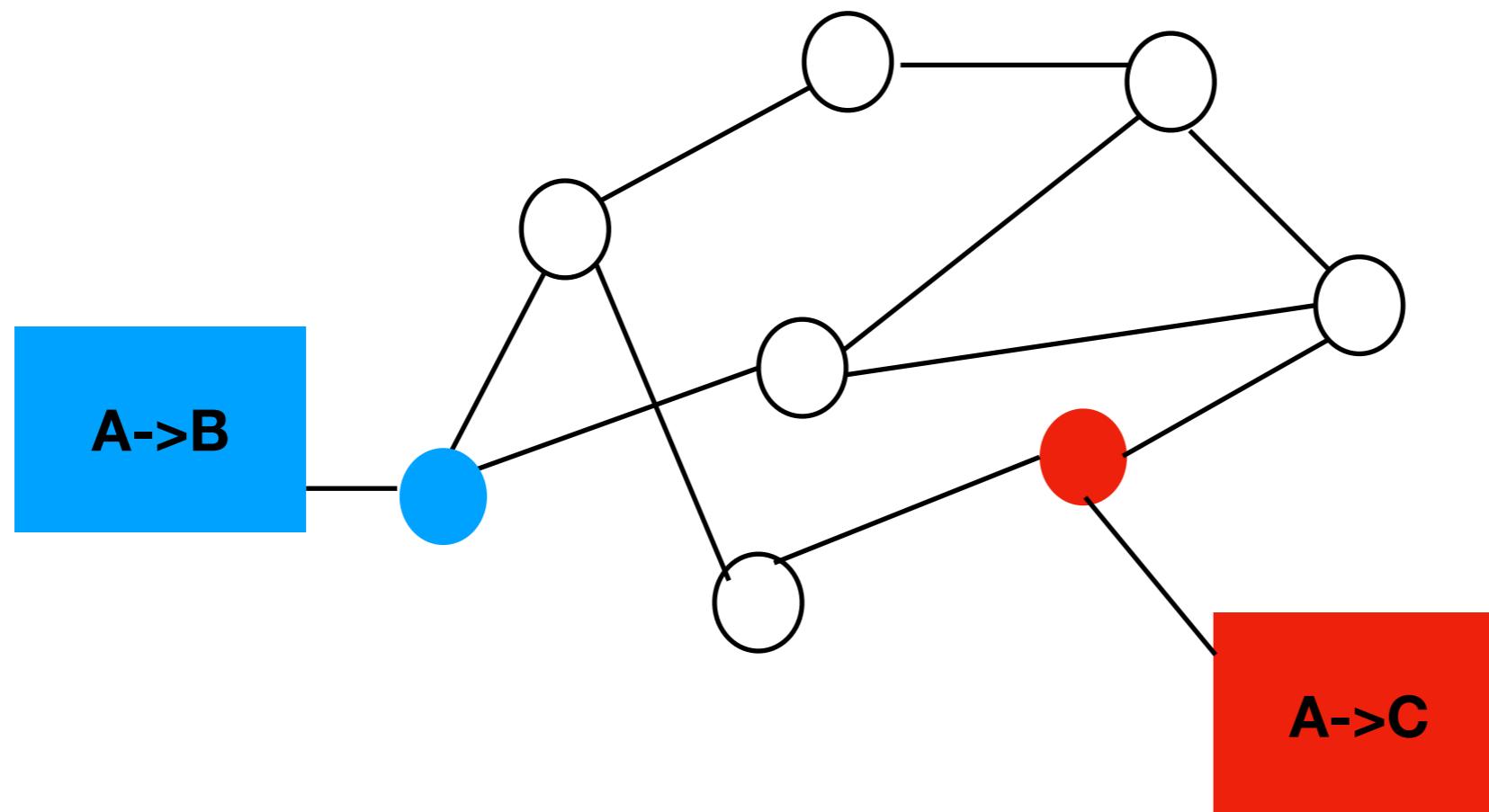
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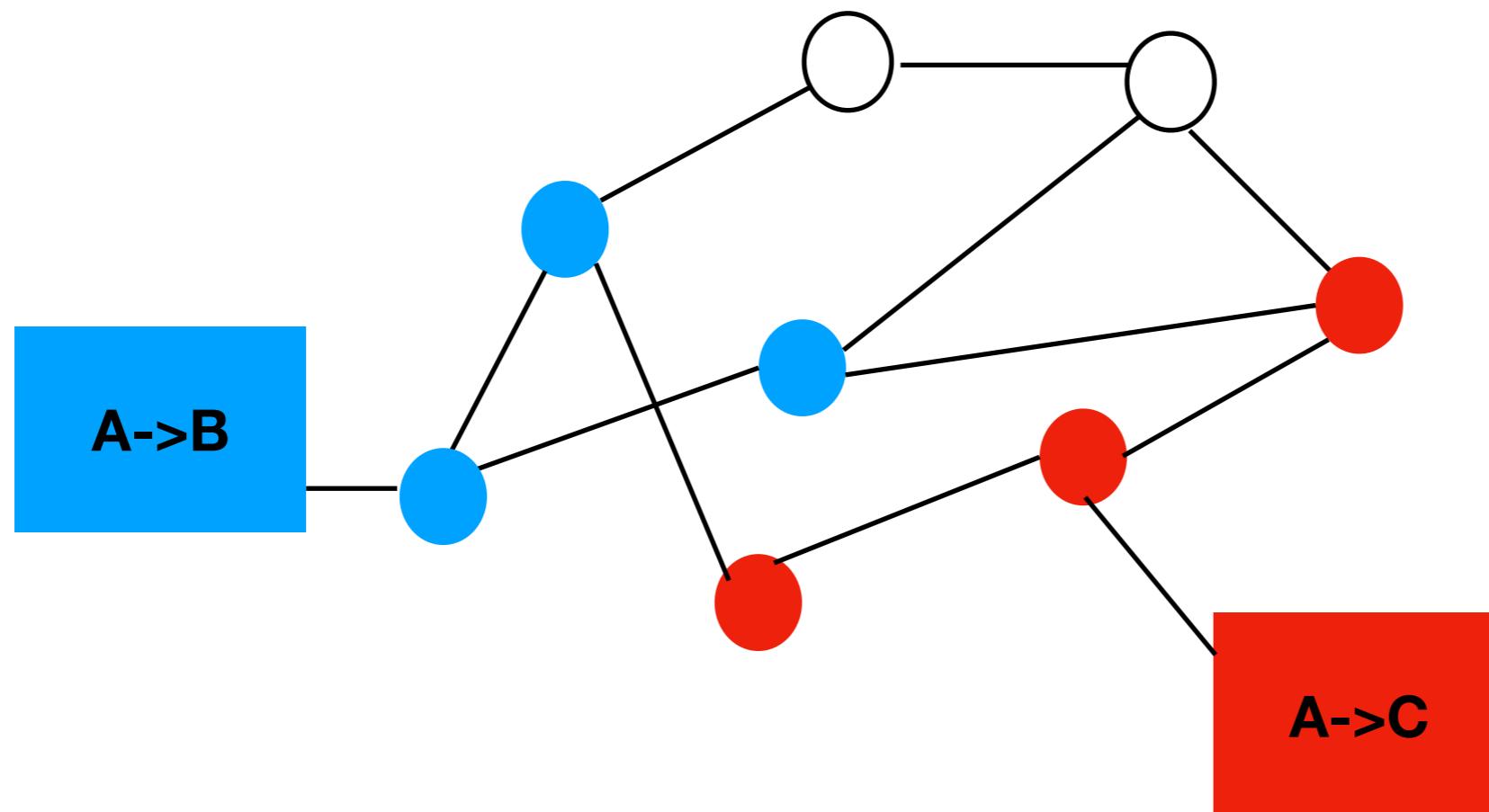
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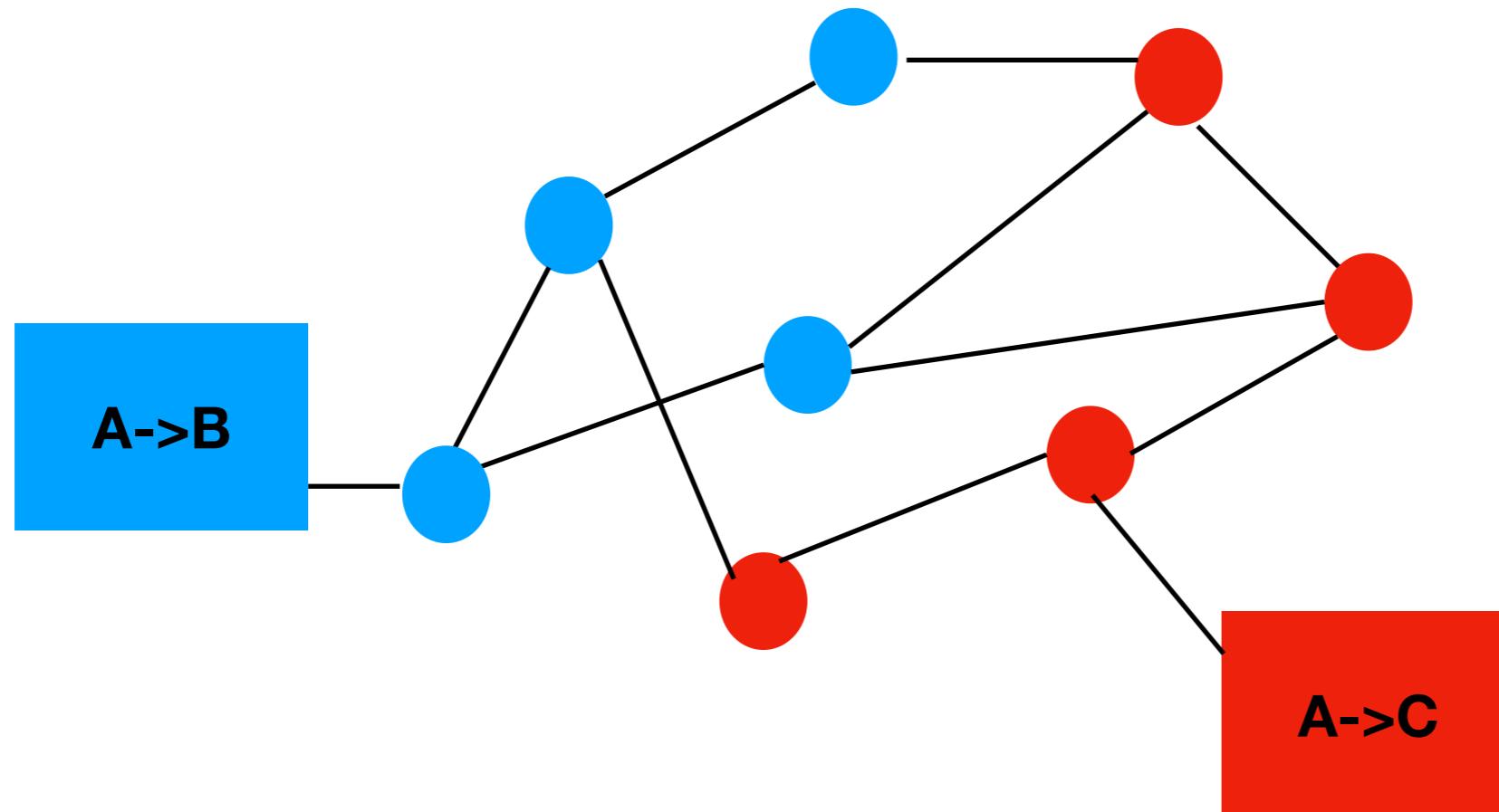
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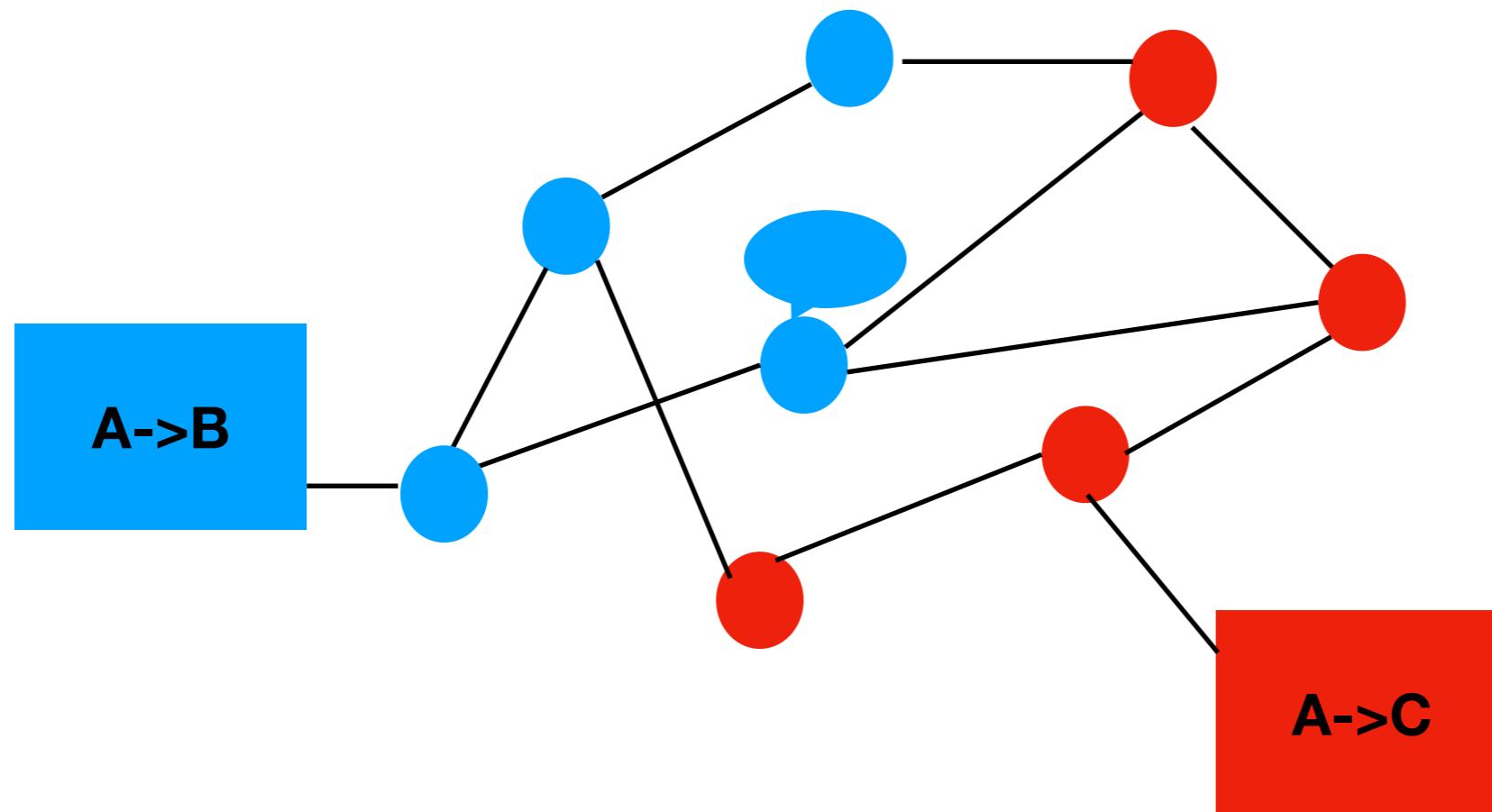
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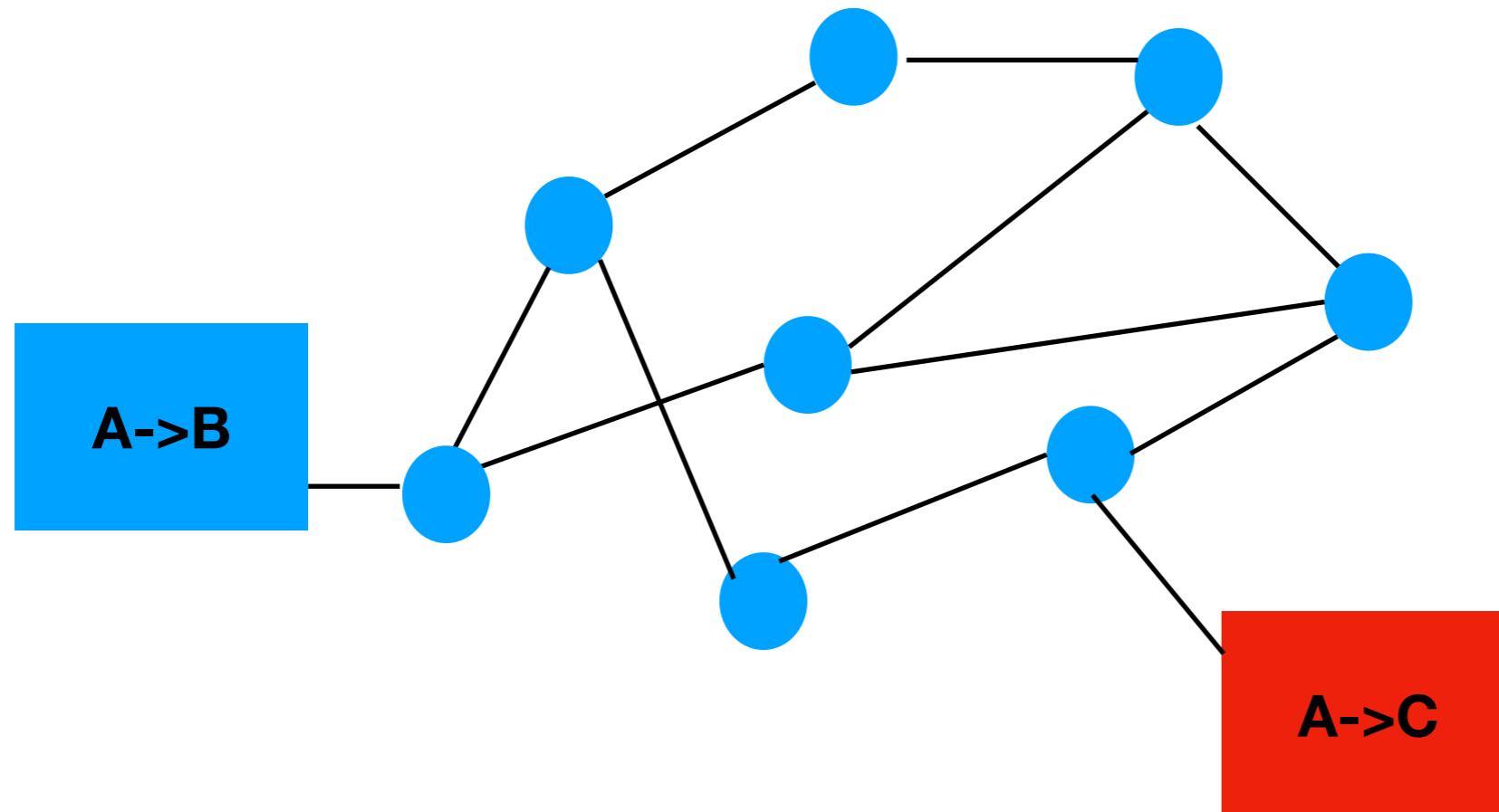
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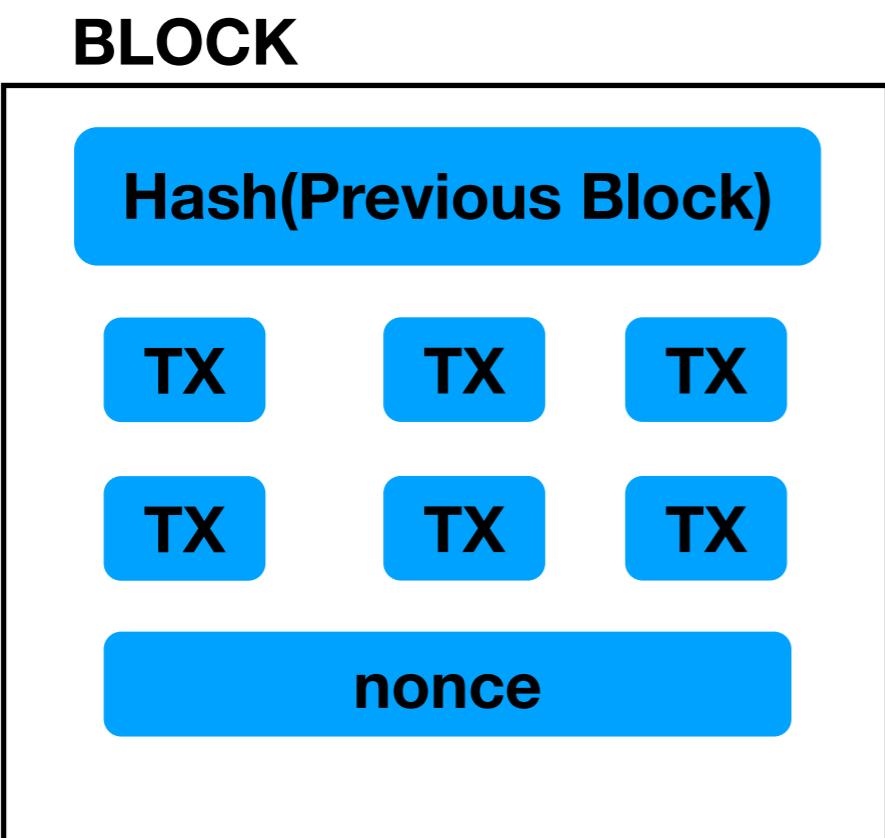
# Transaction Verification in Bitcoin



# Transaction Verification in Bitcoin



# Proof-of-Work



$H(\text{Block, nonce}=0) = \text{abc3426fe31233}$

$H(\text{Block, nonce}=1) = \text{fe541200abc229}$

$H(\text{Block, nonce}=2) = \text{0bc3429831233}$

.

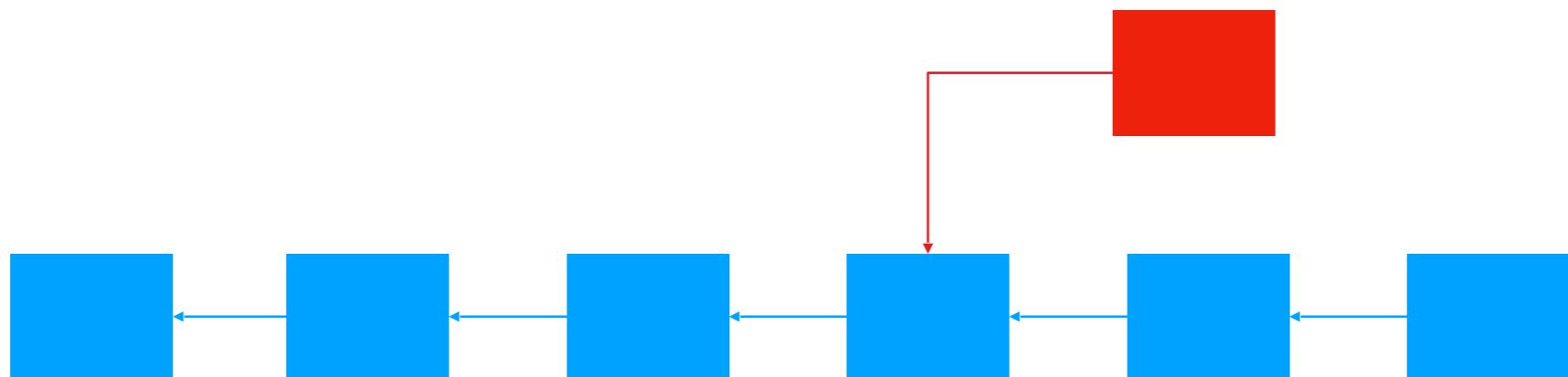
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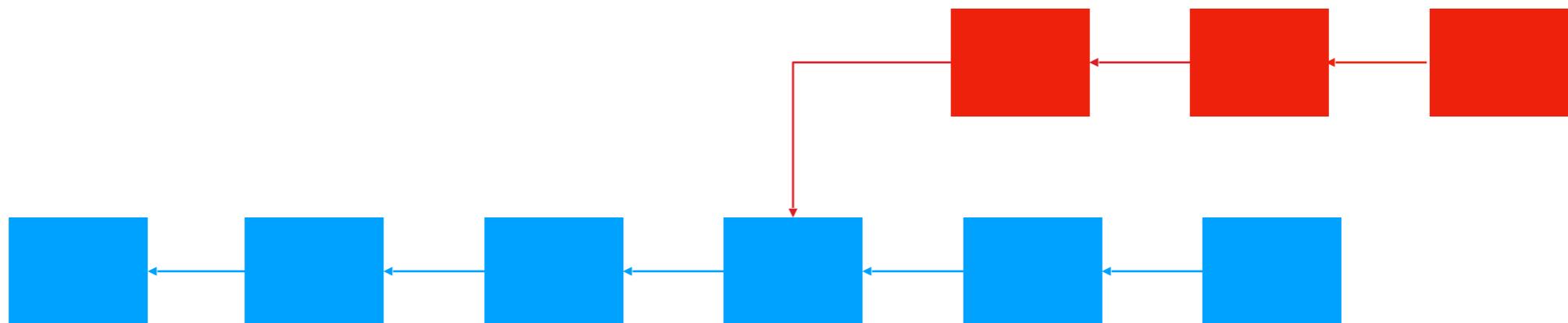
.

$H(\text{Block, nonce}=29) = \text{0000fed98312}$

# The Blockchain



# The Blockchain



# Problem Statement

- In Bitcoin there is **no verifiable commitment** of the system that a block will persist
  - Clients rely on probabilities to gain confidence
  - Probability of successful fork-attack decreases exponentially

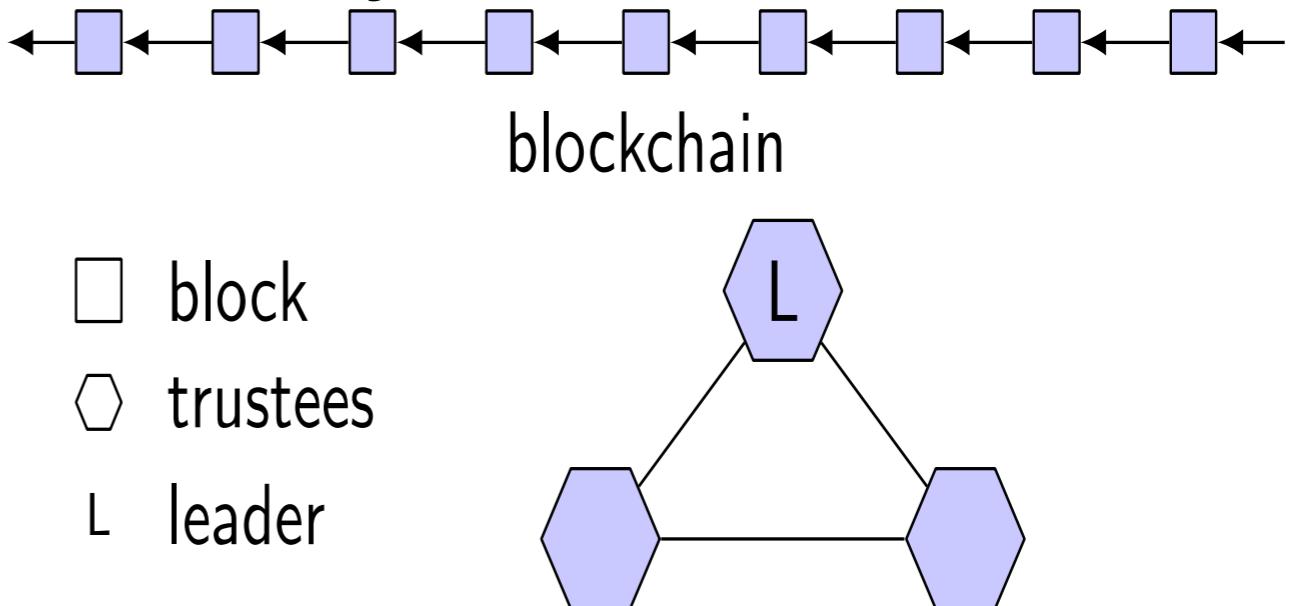
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\*Enhancing bitcoin security and performance with strong consistency via collective signing, Sec 16'

# Strawman Design: PBFTCoin

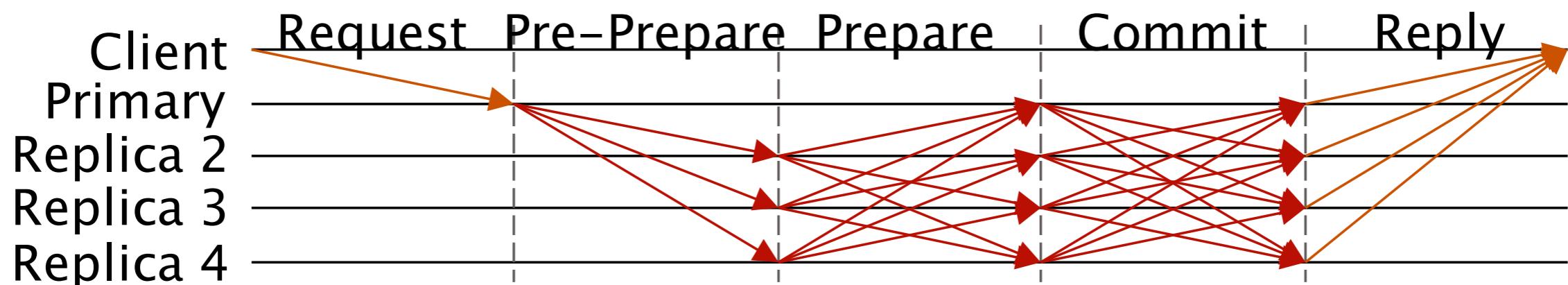
- 3f+1 fixed “trustees” running PBFT\* to withstand f failures
- Non-probabilistic strong consistency
  - Low latency
- No forks/inconsistencies
  - No double-spending



\*Practical Byzantine Fault Tolerance [Castro/Liskov]

# Strawman Design: PBFTCoin

- Problem: Needs a static consensus group
- Problem: Scalability
  - $O(n^2)$  communication complexity
  - $O(n)$  verification complexity
  - Absence of third-party verifiable proofs (due to MACs)



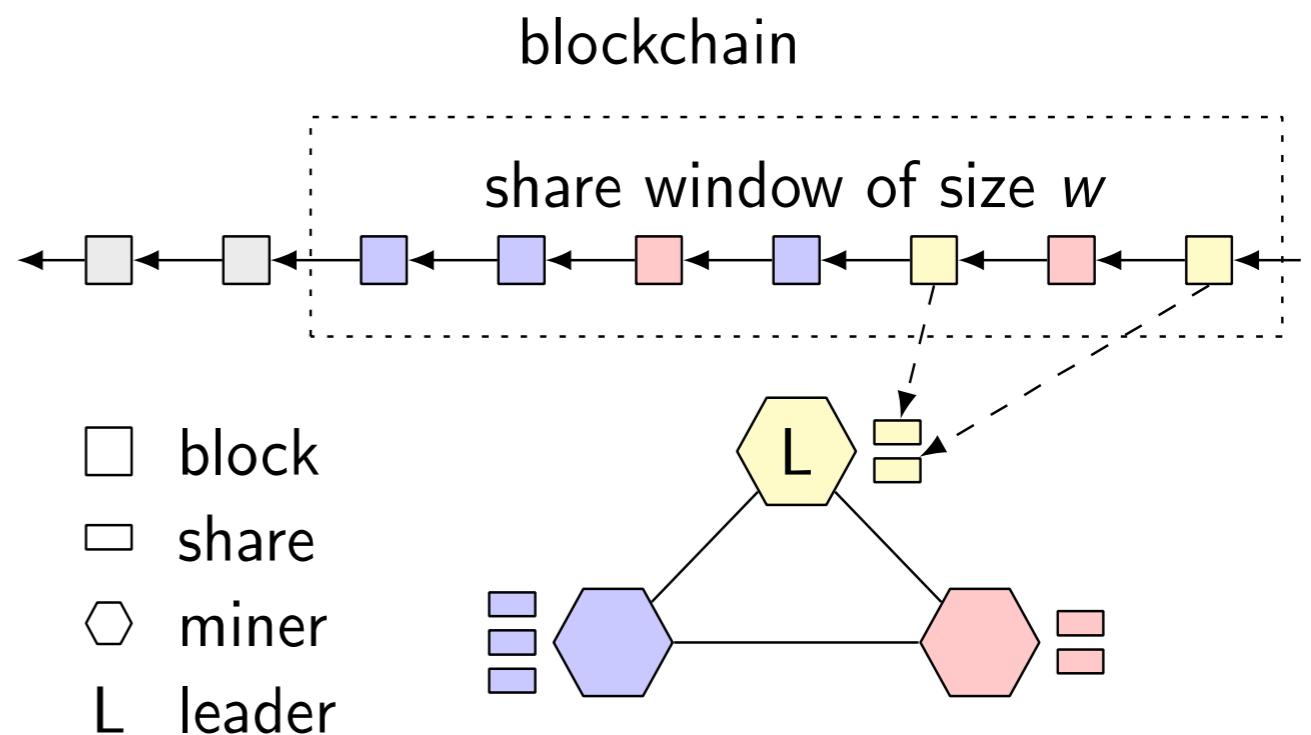
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# Opening the Consensus Group

- PoW against Sybil attacks
- One share per block
  - % of shares  $\propto$  hash-power
- Window mechanism
  - Protect from inactive miners



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# From MACs to Signing

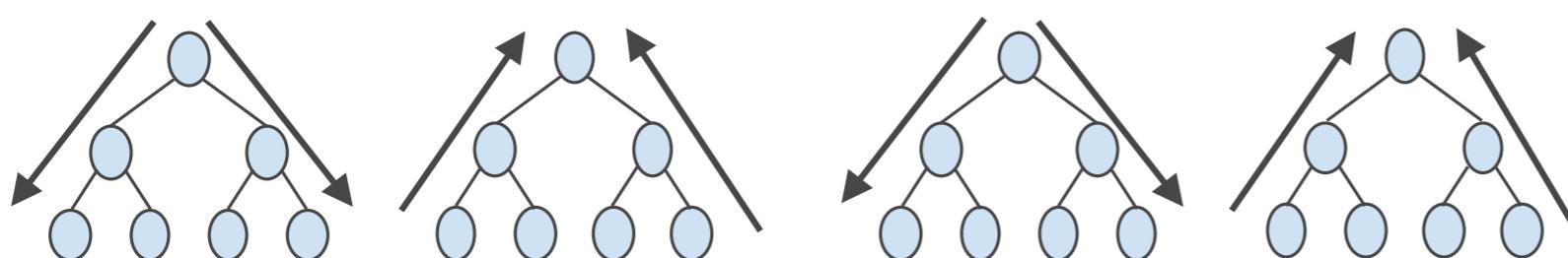
- Substitute MACs with public-key cryptography
  - Third-party verifiable
  - PoW Blockchain as PKI
  - Enables sparser communication patterns (ring or star topologies)

# From MACs to Collective Signing

- Can we do better than  $O(n)$  communication complexity?
  - Multicast protocols transmit information in  $O(\log n)$
  - Use trees!!
- Can we do better than  $O(n)$  complexity to verify?
  - Schnorr multisignatures could be verified in  $O(1)$
  - Use aggregation!!
- Schnorr multisignatures + communication trees  
= Collective Signing [Syta et all, IEEE S&P '16]

# CoSi

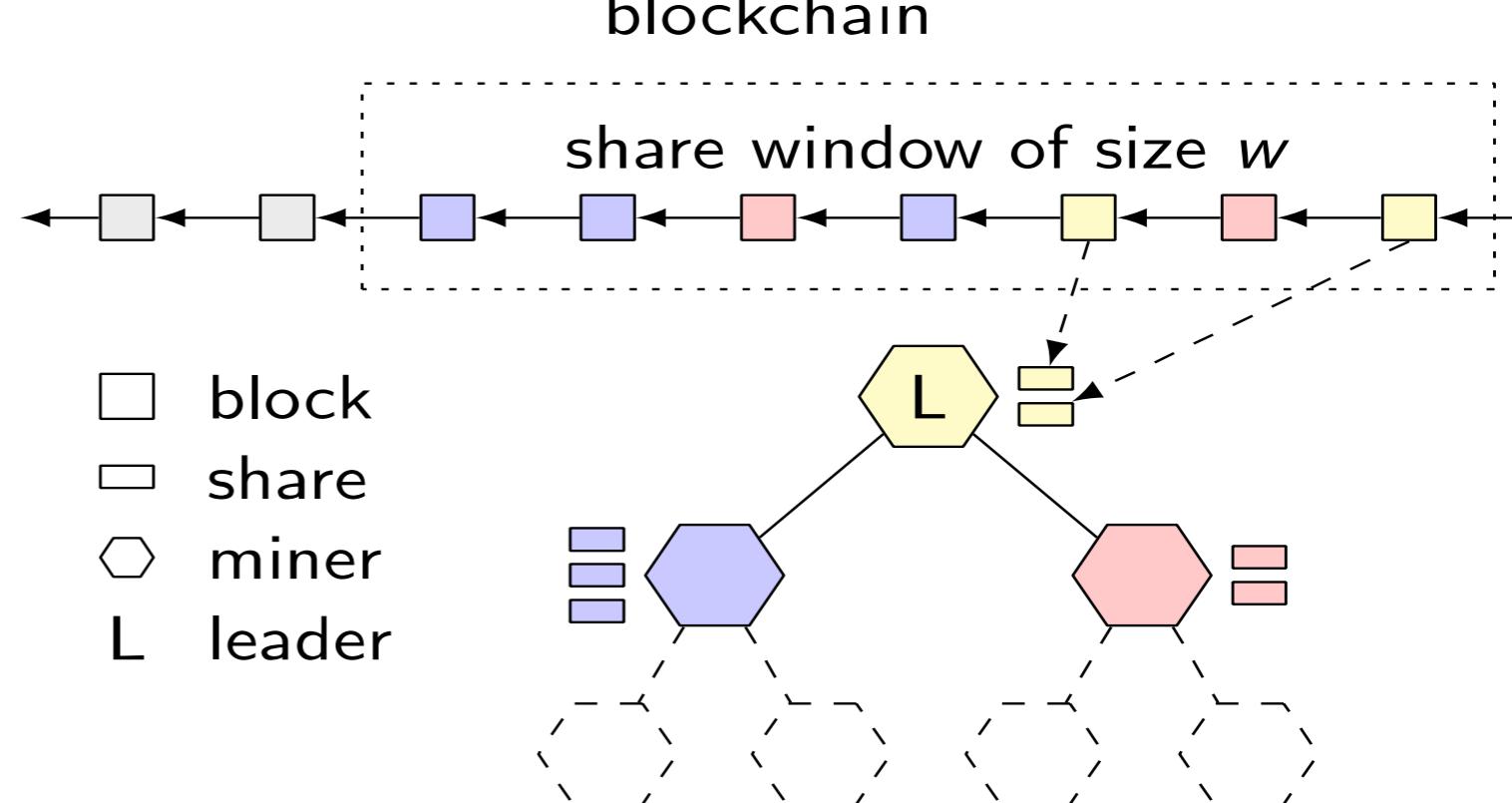
- Efficient collective signature, verifiable as a simple signature
  - 80 bytes instead of 9KB for 144\* co-signers (Ed25519)



\* Number of  
~10-minute  
blocks in 1-day  
time window

# Discussion

- CoSi is not a BFT protocol
- PBFT can be implemented over two subsequent CoSi rounds
  - Prepare round
  - Commit round



# Problem Statement

- In Bitcoin ByzCoin there is ~~no~~ a **verifiable commitment** of the system that a block will persist
- **Throughput is limited by forks**
  - Increasing block size increases fork probability
  - Liveness exacerbation

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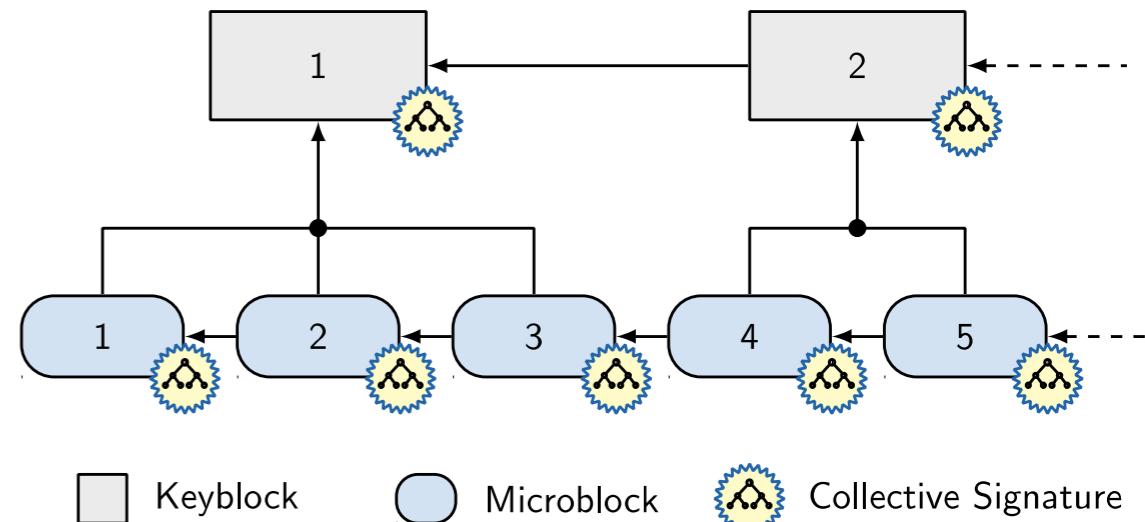
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# Bitcoin-NG [Eyal et all, NSDI '16]

- Makes the observation that block mining implement two distinct functionalities
  - Transaction verification
  - Leader election
- But, Bitcoin-NG inherits many of Bitcoin's problems
  - Double-spending
  - Leader is checked after his epoch ends

# Decoupling Transaction Verification from Leader Election

- Key blocks:
  - PoW & share value
  - Leader election
- Microblocks:
  - Validating client transactions
  - Issued by the leader



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# Performance Evaluation

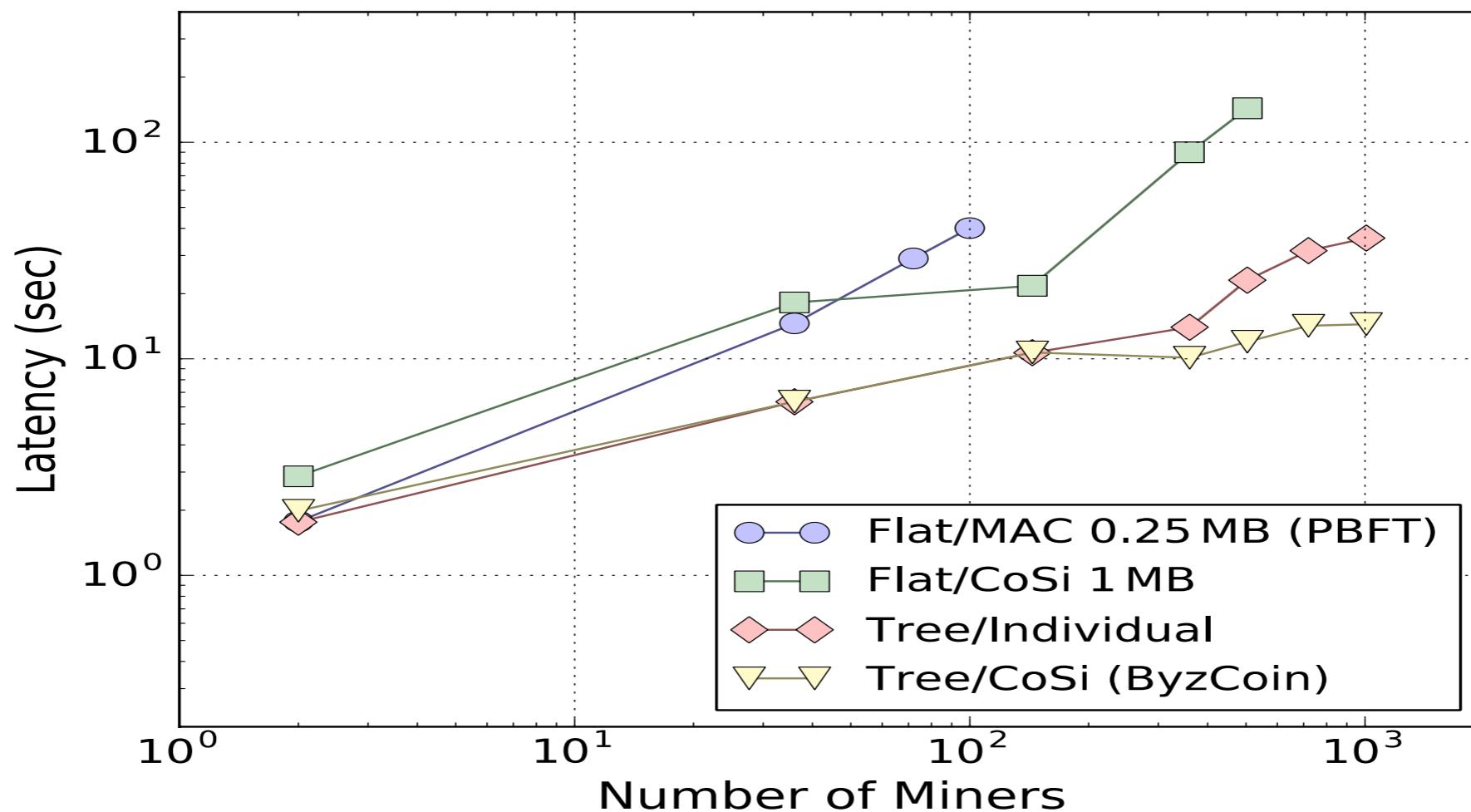
- Experiments run on DeterLab network testbed
  - Up to 1,008\* miners multiplexed atop 36 machines
  - Impose 200 ms roundtrip latencies between all servers
  - Impose 35 Mbps bandwidth per miner

\* 1008 = # of ~10-minute key-blocks in 1-week time window

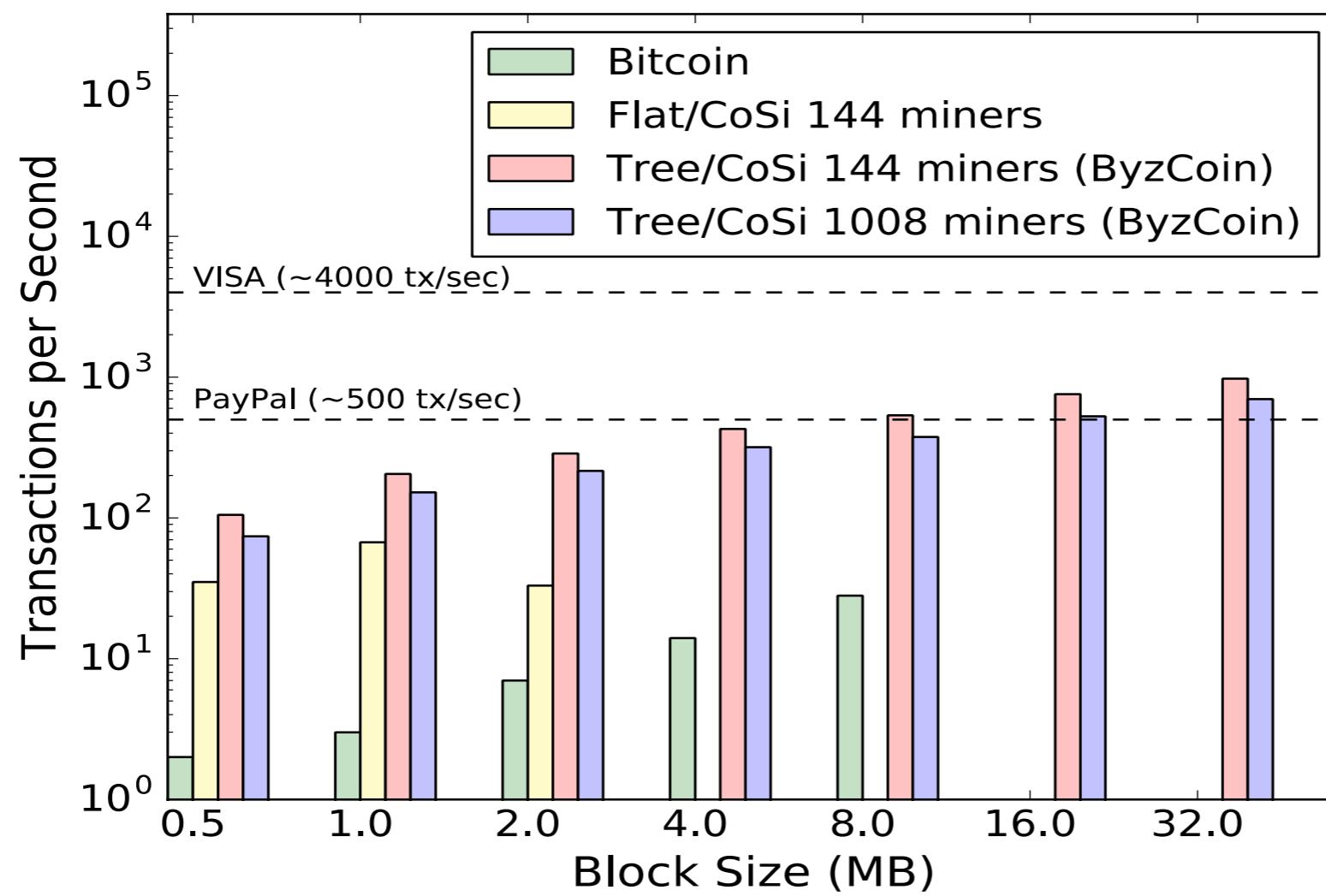
# Performance Evaluation

- Key questions to evaluate:
  - What size consensus groups can ByzCoin scale to?
  - What transaction throughput can it handle?

# Consensus Latency



# Throughput

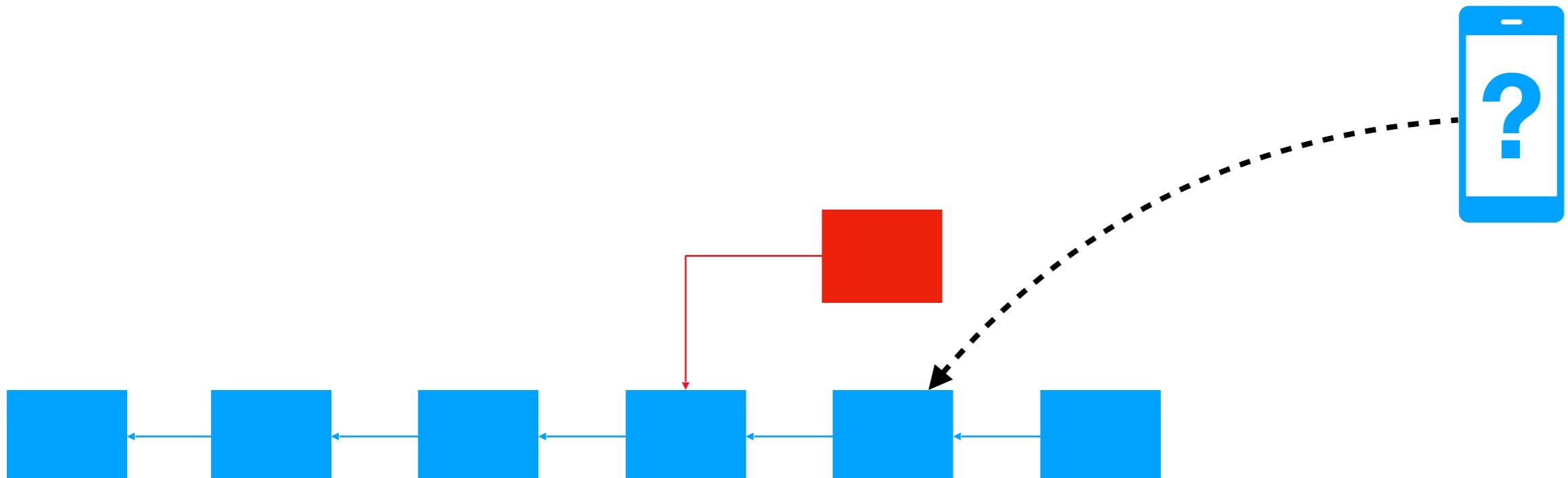


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# Problem: Efficient Verification

- How does a “light” (low-power, mobile) client securely confirm a recent (or old) transaction?
  - Especially after being offline for months, years?
  - Without “just trusting” central party (exchange)?



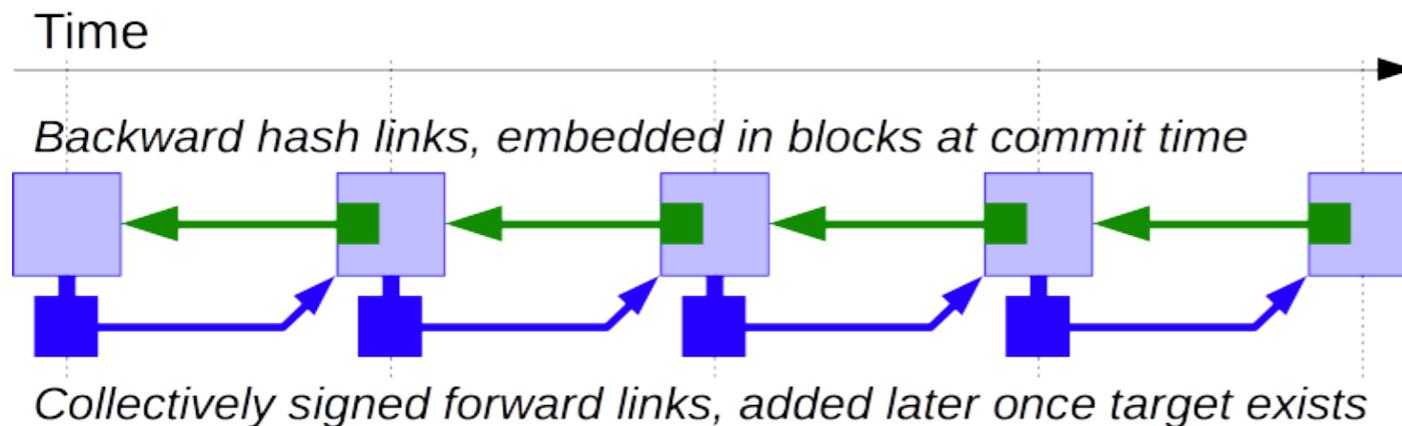
# Backward and Forward Verifiability

- Standard blockchains traversable only **backward**
  - Via hash back-links from current head



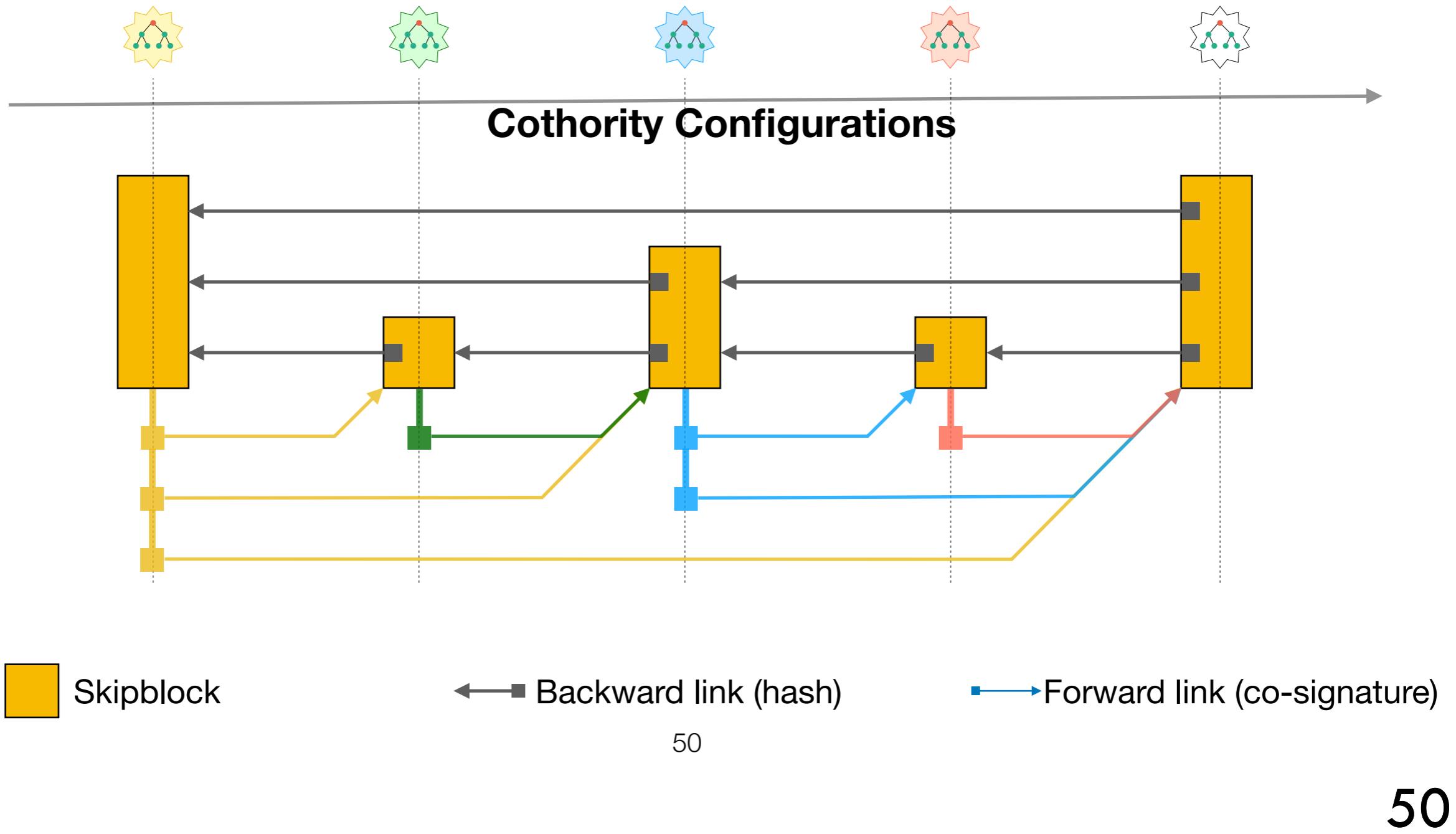
- We add traversability **forward in time\***

- Collective signature by prior consensus group



\*Managing identities using blockchains and CoSi, HotPETs 16'

# Skipchains



# Applications of SkipChains

- Enable Offline/P2P verification
  - Works even if Internet is unavailable, slow, costly
- Broad applications
  - Software/key updates
  - Blockchain-Attested Degrees, Awards, ...
  - Chain-of-Custody, Bills of Lading, ...

The image displays three distinct documents, each representing a different application of blockchain technology:

- Euro Award 2012:** A certificate from the Association of the European Operational Research Societies (EURO) awarding the "EURO Doctoral Dissertation Award" to Corina Oana for her work on "Mitigating network competition: analytical models, optimization methods and their application". The award was presented on July 11, 2012, at the EURO XXV Conference in Vilnius, Lithuania.
- Bill of Lading:** A template for a Bill of Lading, part of the "EURO Standard Formulars". It includes fields for Consignee, Shipper, Street, Destination, City/State/Zip, Route, and Special Instructions. It also provides sections for payment terms, shipping units, time, description of articles, weight, rate, and charges.
- Chain Of Custody Record:** A template for tracking the chain of custody. It includes sections for Sample Sent From, Sample Received To, Comments, and Project No. It also includes a table for Sample Custody entries, specifying Item ID, Offic ID, Date, Progress Note, Wt. Wt., and Wt. Amt. It features a note about charges being collected unless paid and a checkbox for "OK IF PREPAID".

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- **Motivation**
  - The need for public randomness
  - Strawman examples: Towards unbiased randomness
- RandHound
- Implementation and Experimental Results

\*Scalable Bias-Resistant Distributed Randomness, Oakland '17

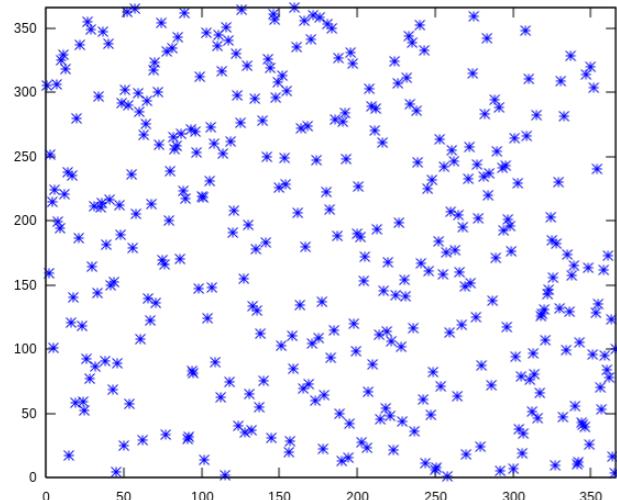
# Public Randomness

- **Collectively used**
- Unpredictable ahead of time
- Not secret past a certain point in time
- **Applications**
  - **Random selection:** lotteries, sweepstakes, jury selection, voting and election audits
  - **Games:** shuffled decks, team assignments
  - **Protocols:** parameters, IVs, nonces, sharding
  - **Crypto:** challenges for NZKP, authentication protocols, cut-and-choose methods, “nothing up my sleeves” numbers



# Failed / Rigged Randomness

## Vietnam War Lotteries



**'European draws have been rigged':  
Ex-FIFA president Sepp Blatter claims  
to have seen hot and cold balls used to  
aid cheats**



Former FIFA president Sepp Blatter said he had witnessed rigged draws for European football competitions

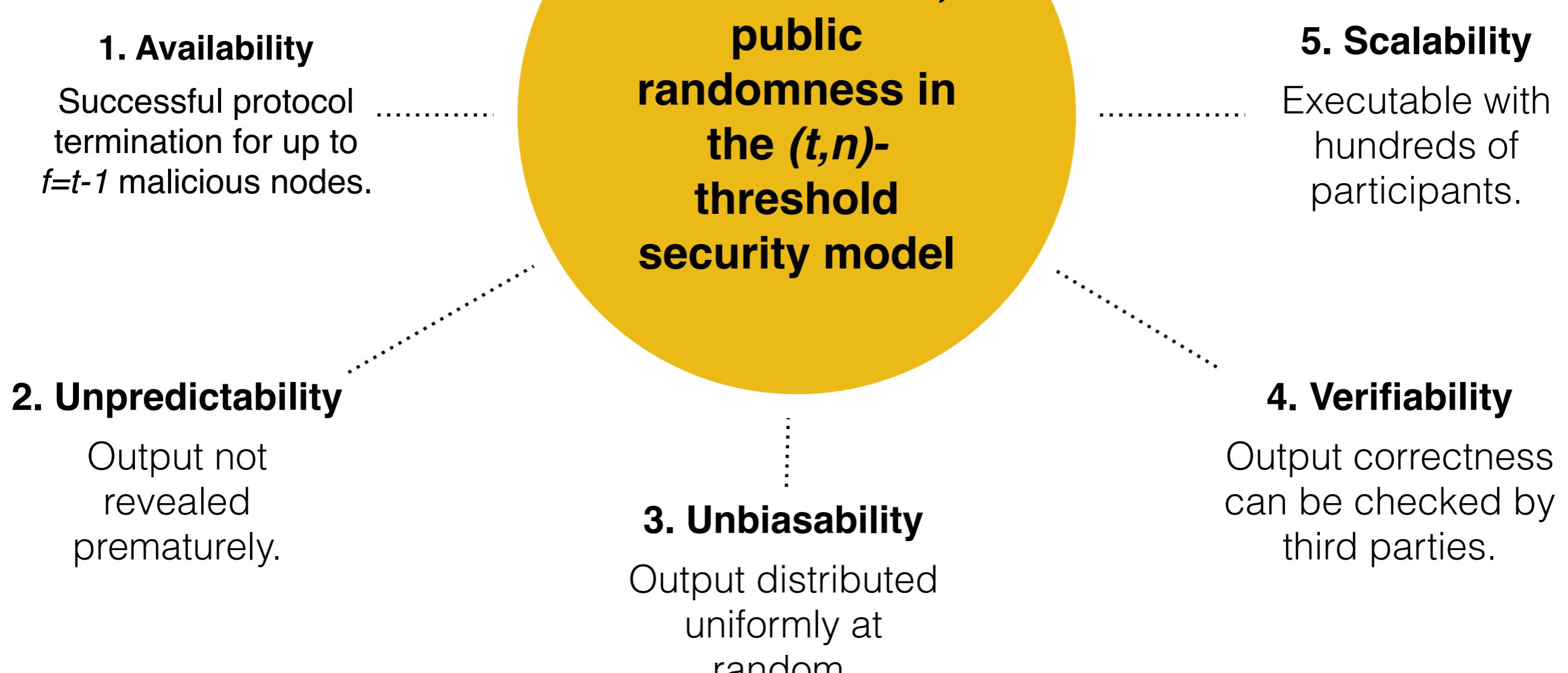
Man hacked random-number generator  
to rig lotteries, investigators say

New evidence shows lottery machines were rigged to produce predictable jackpot numbers on specific days of the year netting millions in winnings



'Computer whiz' rigged lottery number generator to produce predictable numbers a couple of times a year.  
Photograph: Brian Powers/AP

# Goals



*Assumptions:  $n= 3f + 1$ , Byzantine adversary and asynchronous network with eventual message delivery*

# Public Randomness is Hard

	Availability	Unpredictability	Unbiasability	Verifiability	Scalability
Strawman I	✗	✗	✗	✗	✗
Strawman II	✗	✓	✗	✗	✗
Strawman III	✓	✓	✓	✗	✗

## Strawman I

- **Idea:** Combine random inputs of all participants.
- **Problem:** Last node controls output.

## Strawman II

- **Idea:** Commit-then-reveal random inputs.
- **Problem:** Dishonest nodes can choose not to reveal.

## Strawman III

- **Idea:** Secret-share random inputs.
- **Problem:** Dishonest nodes can send bad shares.

# Public Randomness is Hard

	Availability	Unpredictability	Unbiasability	Verifiability	Scalability
Strawman I	✗	✗	✗	✗	✗
Strawman II	✗	✓	✗	✗	✗
Strawman III	✓	✓	✓	✗	✗
RandShare	✓	✓	✓	✗	✗

## RandShare

- **Idea:** Strawman III + *verifiable secret sharing* (Feldman, 1987)
- **Problems:**
  - Not publicly verifiable
  - Not scalable:  $O(n^3)$  communication / computation complexity

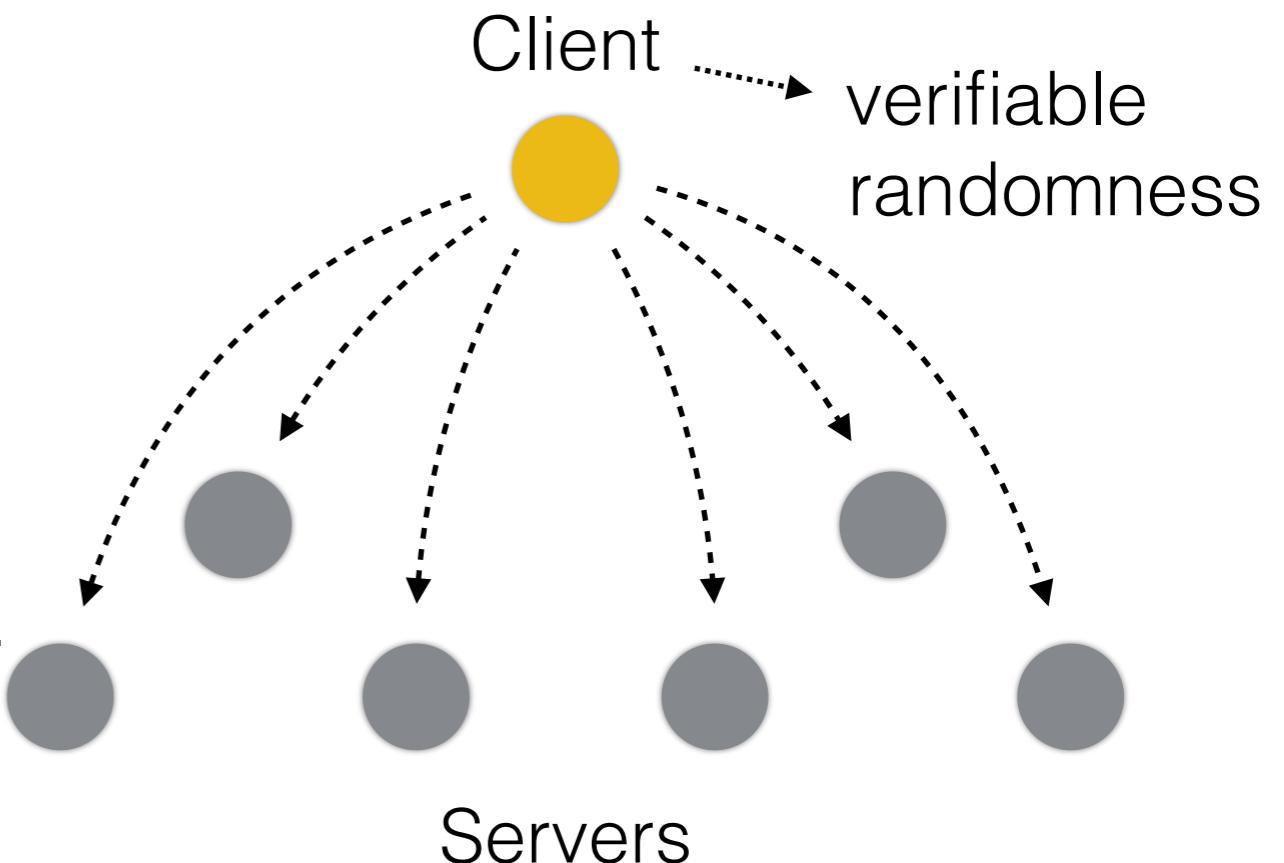
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# RandHound

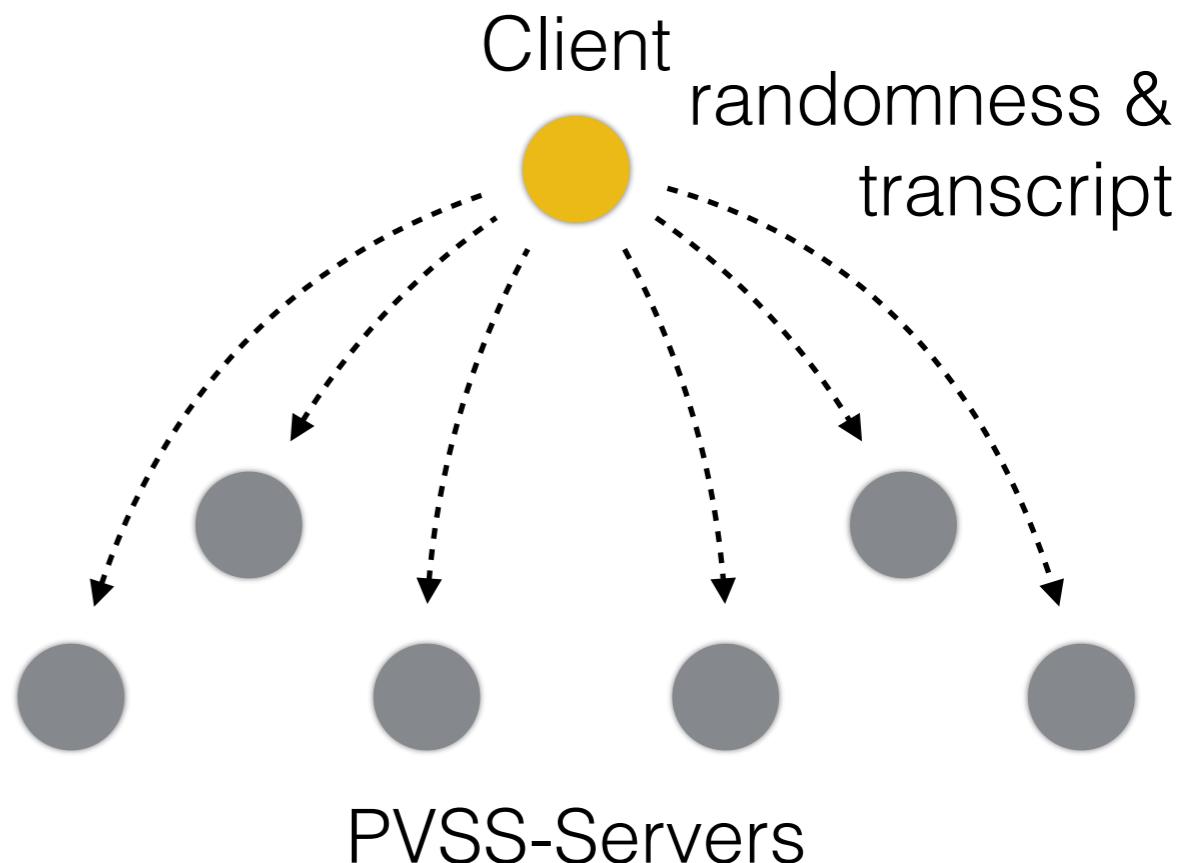
- Goals
  - Verifiability: By third parties
  - Scalability: Performance better than  $O(n^3)$
- Client/server randomness scavenging protocol
  - Untrusted client uses a large set of nearly-stateless servers
  - On demand (via configuration file)
  - One-shot approach
  - Example: lottery authority



# RandHound

## Achieving Public Verifiability

- Publicly-VSS (Schoenmakers, 1999)
  - Shares are encrypted and publicly verifiable through zero-knowledge proofs
  - No communication between servers
- Collective signing (Syta, 2016)
  - Client publicly commits to their choices
- Create protocol transcript from all sent/received (signed) messages



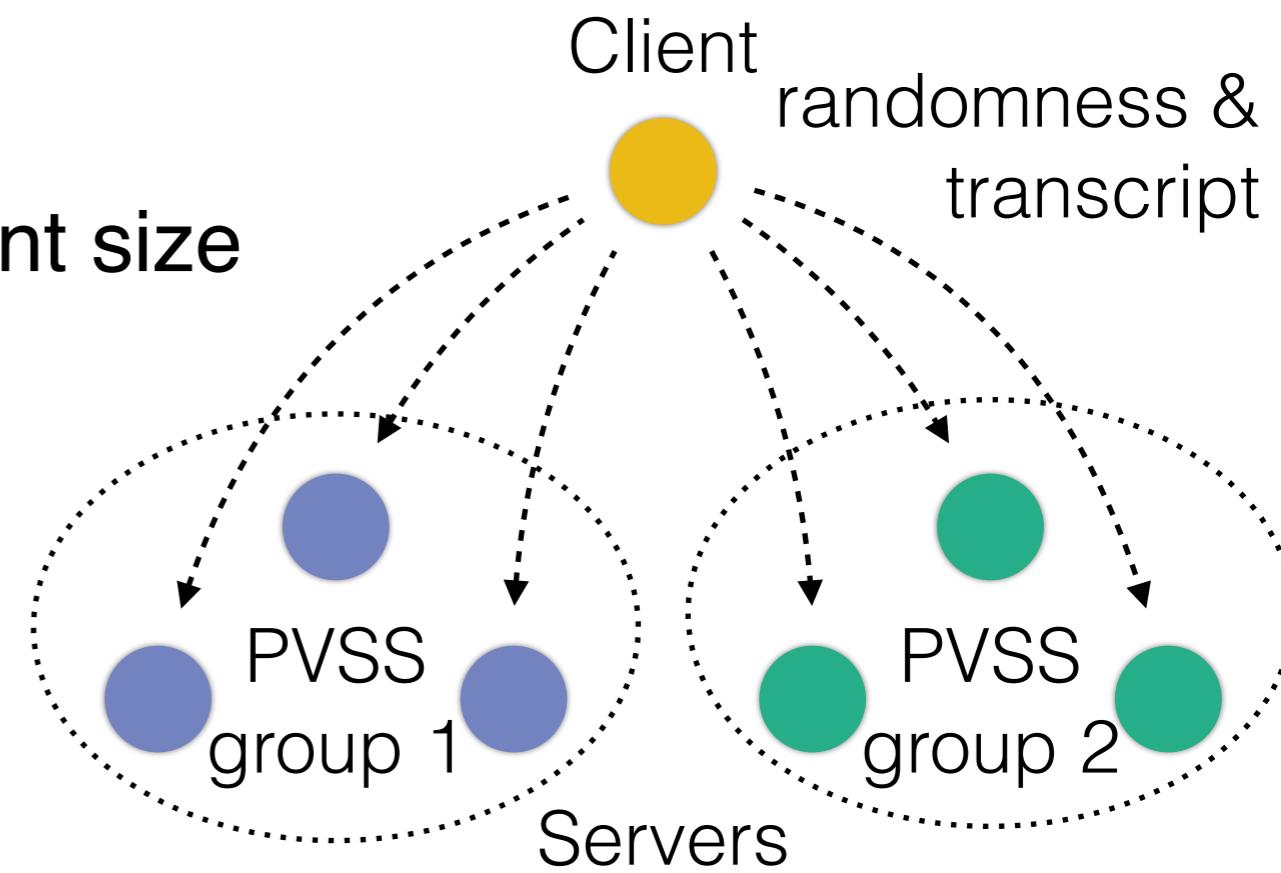
# RandHound

## Achieving Scalability

- Shard participants into constant size groups
  - Secret sharing with everyone too expensive!
  - Run secret sharing (only) inside groups
  - Collective randomness: combination of all group outputs

## Chicken-and-Egg problem?

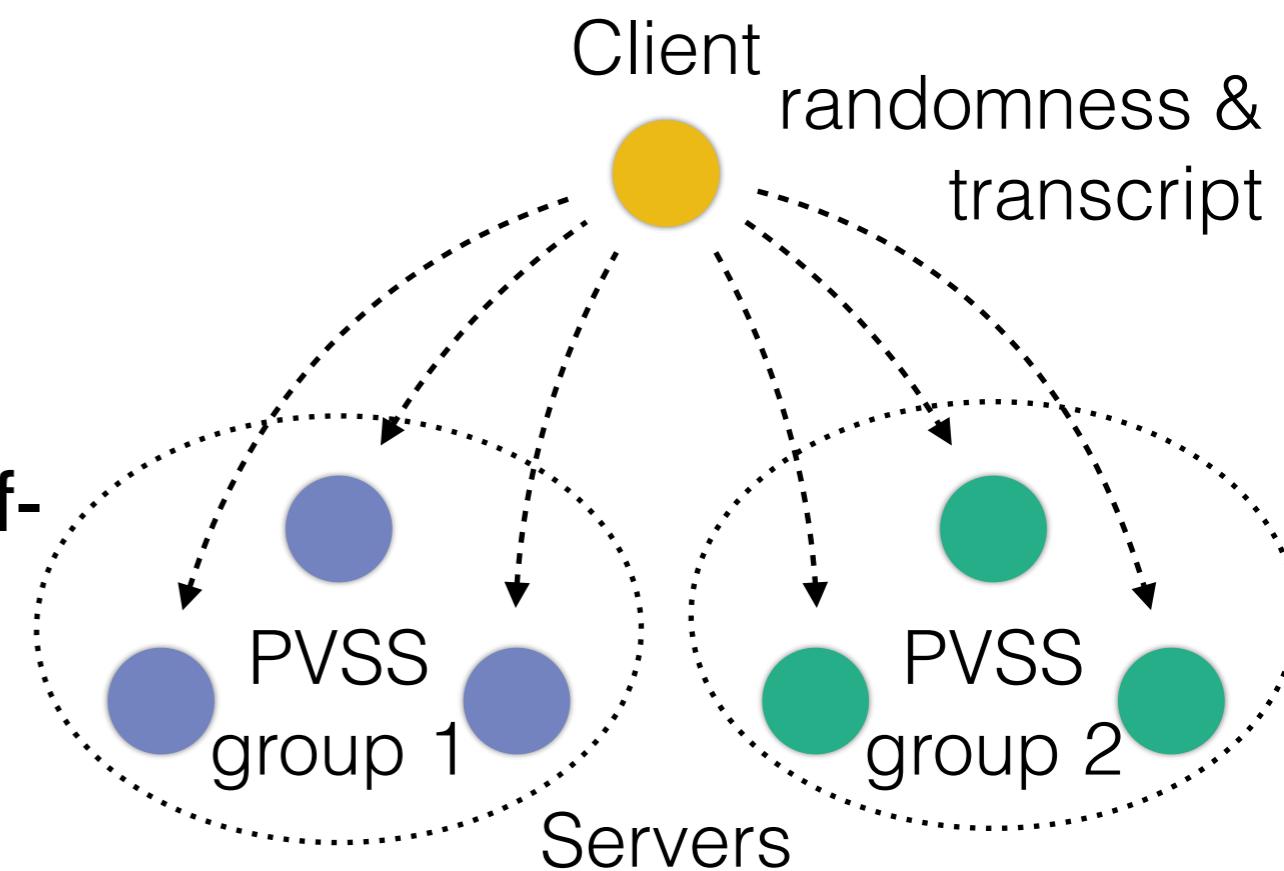
- How to securely assign participants to groups?



# RandHound

## Solving the Chicken-and-Egg Problem

- Client selects server grouping
- Availability might be affected (self-DoS)
- Security properties through
  - *Pigeonhole principle*: at least one group is not controlled by the adversary
  - *Collective signing*: prevents client equivocation by fixing the secrets that contribute to randomness



# Public Randomness is (not so) Hard

	Availability	Unpredictability	Unbiasability	Verifiability	Scalability
Strawman I	✗	✗	✗	✗	✗
Strawman II	✗	✓	✗	✗	✗
Strawman III	✓	✓	✓	✗	✗
RandShare	✓	✓	✓	✗	✗
<b>RandHound</b>	✓	✓	✓	✓	✓

**Communication / computation complexity:  $O(cn^2)$**

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# Implementation & Experiments

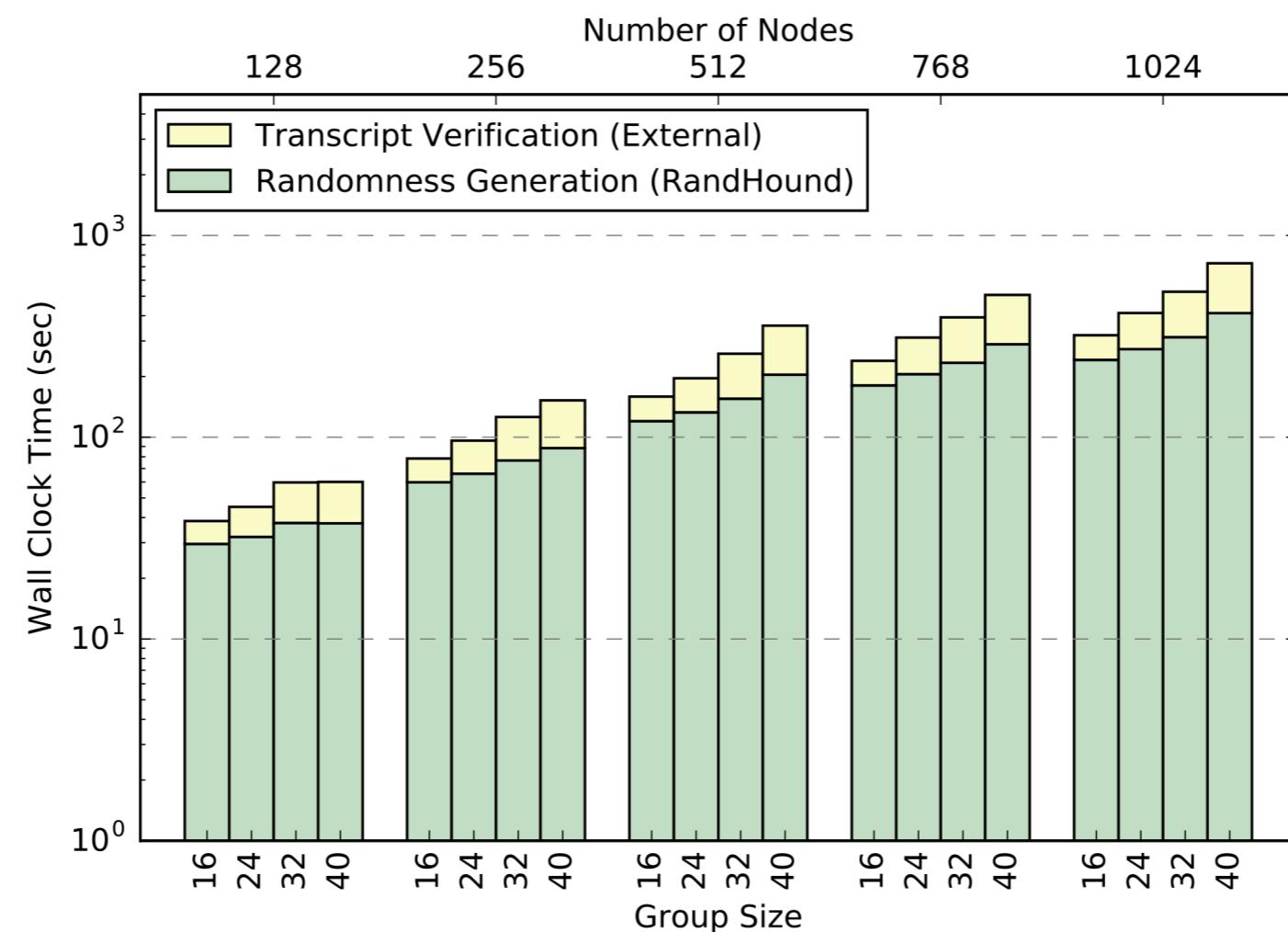
## Implementation

- Go versions of DLEQ-proofs, PVSS, RandHound
- Based on DEDIS code
  - Crypto library
  - Network library
  - Cothority framework
- <https://github.com/dedis>

## DeterLab Setup

- 32 physical machines
  - Intel Xeon E5-2650 v4 (24 cores @ 2.2 GHz)
  - 64 GB RAM
  - 10 Gbps network link
- Network restrictions
  - 100 Mbps bandwidth
  - 200 ms round-trip latency

# Experimental Results



**Take-away:** Gen. / ver. time for 1 RandHound run is 290 sec / 160 sec with 1024 nodes, group size 32.

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# Chapter Outline

- **Motivation**
- **OmniLedger**
- **Evaluation**

\*Omniledger: A secure, scale-out, decentralized ledger via sharding, Oakland '18

# Bitcoin vs OmniLedger

	Bitcoin	OmniLedger*
Throughput	~4 TPS	~20.000 TPS
1-st Confirmation	~10 minutes	~1 second
Full Security	~60 minutes	~42 second
More Available Resources	No performance Gain	Linear Increase in Throughput

\* Configuration with 1120 validators against a 12.5% adversary

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Scale-Out

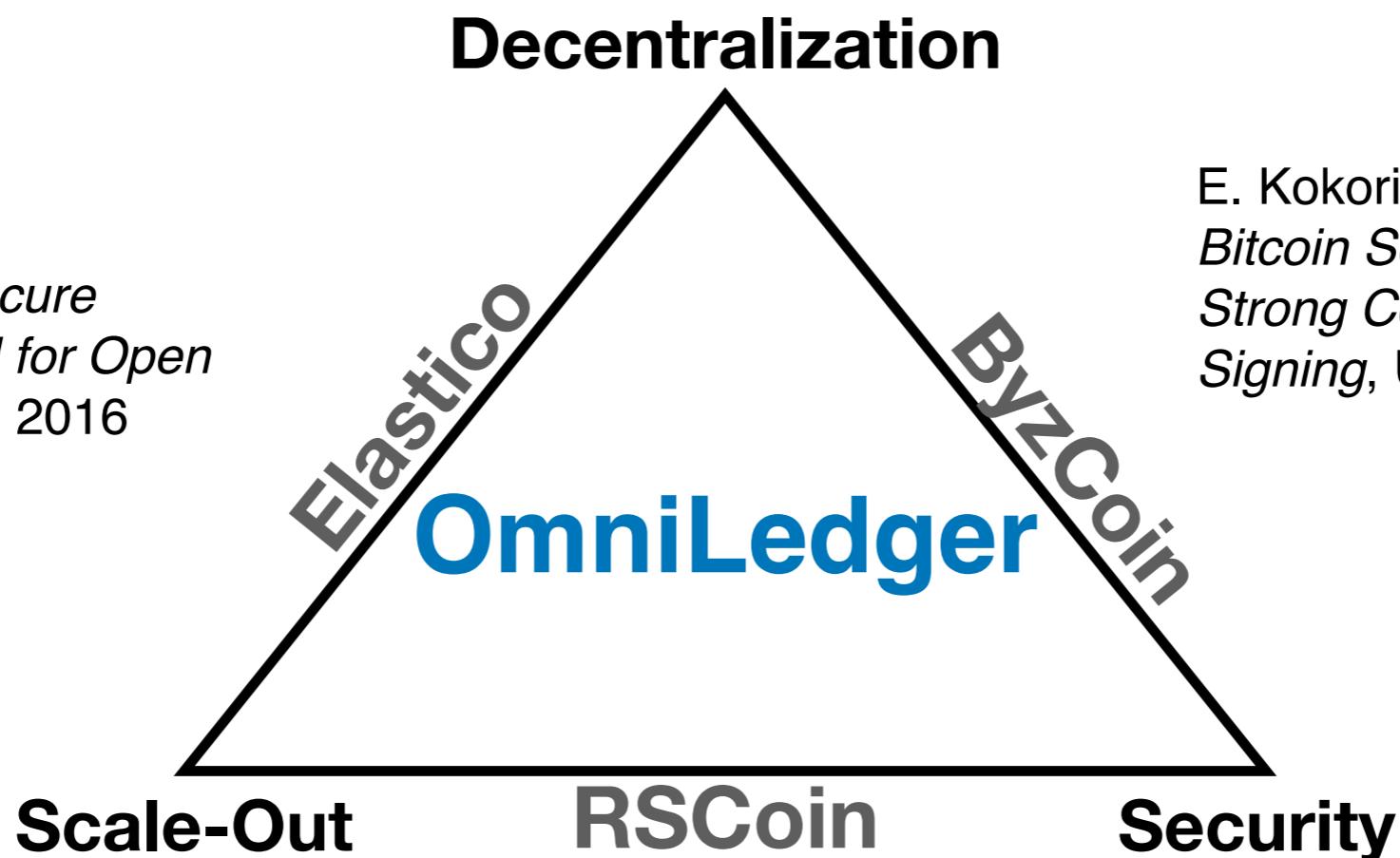
... But Scaling Blockchains is Not Easy



imgflip.com

# Distributed Ledger Landscape

L. Luu et al., *A Secure Sharding Protocol for Open Blockchains*, CCS 2016



G. Danezis and S. Meiklejohn, *Centrally Banked Cryptocurrencies*, NDSS 2016

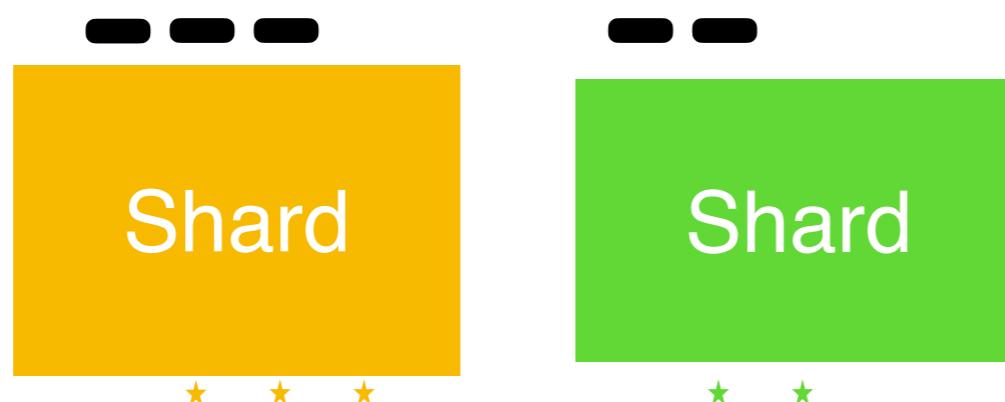
E. Kokoris Kogias et al., *Enhancing Bitcoin Security and Performance with Strong Consistency via Collective Signing*, USENIX Security 2016

# No Scale-Out (Bitcoin)



# Scale-Out (OmniLedger)

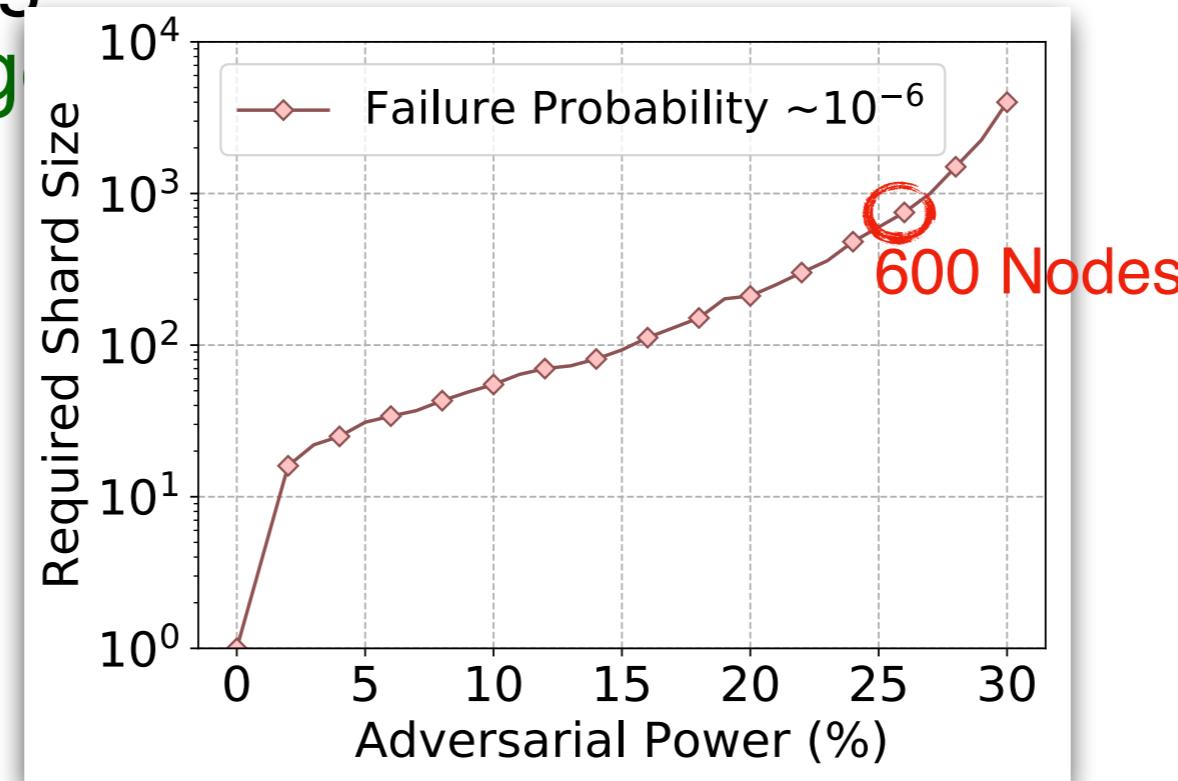
- How do validators choose which blockchain to work on?
- How can I pay a **yellow** vendor with **greencoins**?



**Double Throughput**

# Random Validator Assignment

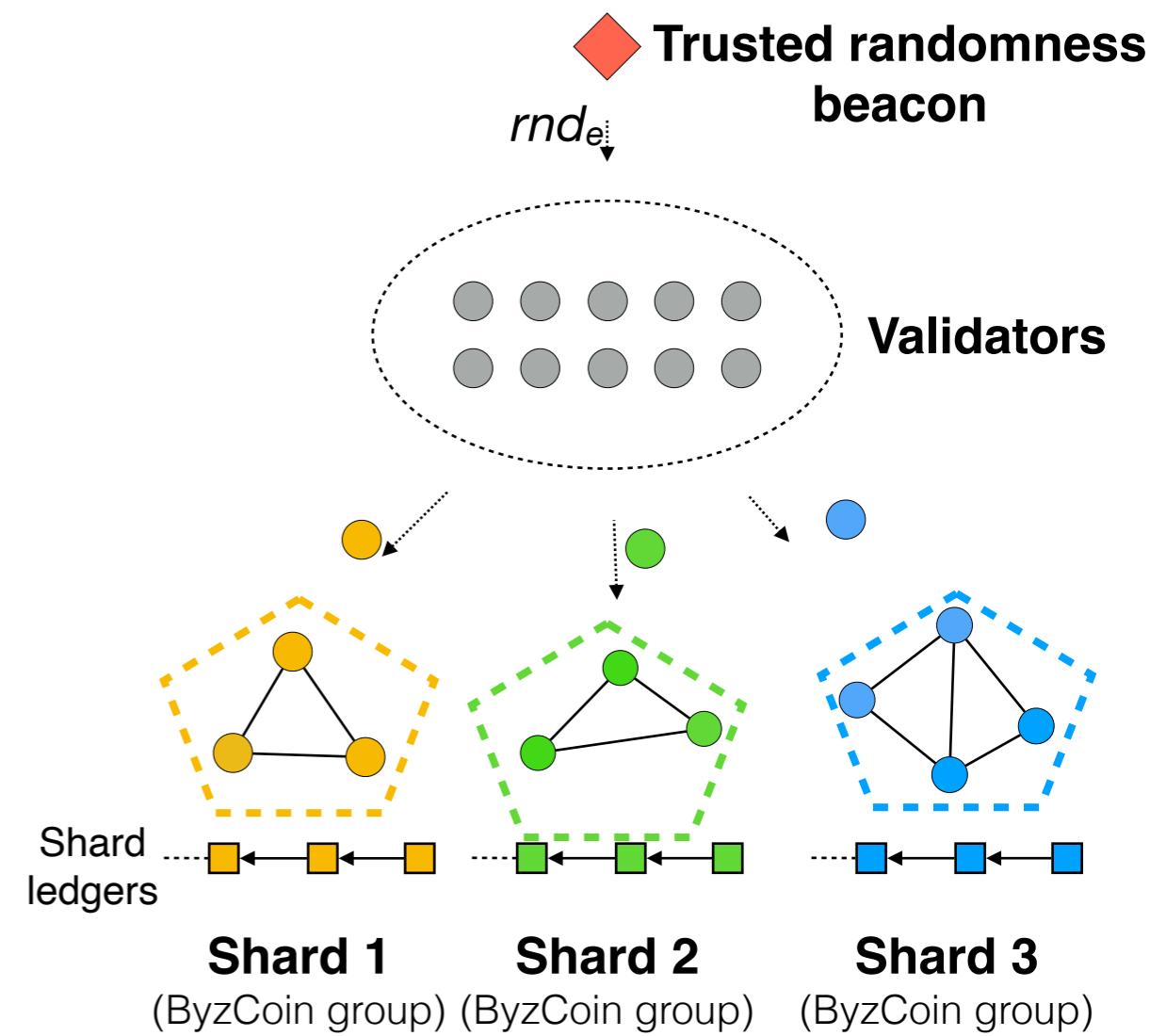
- Let validators choose? → All malicious validators can choose the same chain
- Randomly assign validators? → Preserve security for adequately large



# Strawman: SimpleLedger

## Overview

- Evolves in epochs  $e$
- Trusted randomness beacon emits random value  $rnd_e$
- Validators:
  - Use  $rnd_e$  to compute shard assignment (ensures shard security)
  - Process tx using consensus within one shard (ByzCoin)



# Strawman: SimpleLedger

## Security Drawbacks

- Randomness beacon: trusted third party
- No tx processing during validator re-assignment
- No cross-shard tx support

## Performance Drawbacks

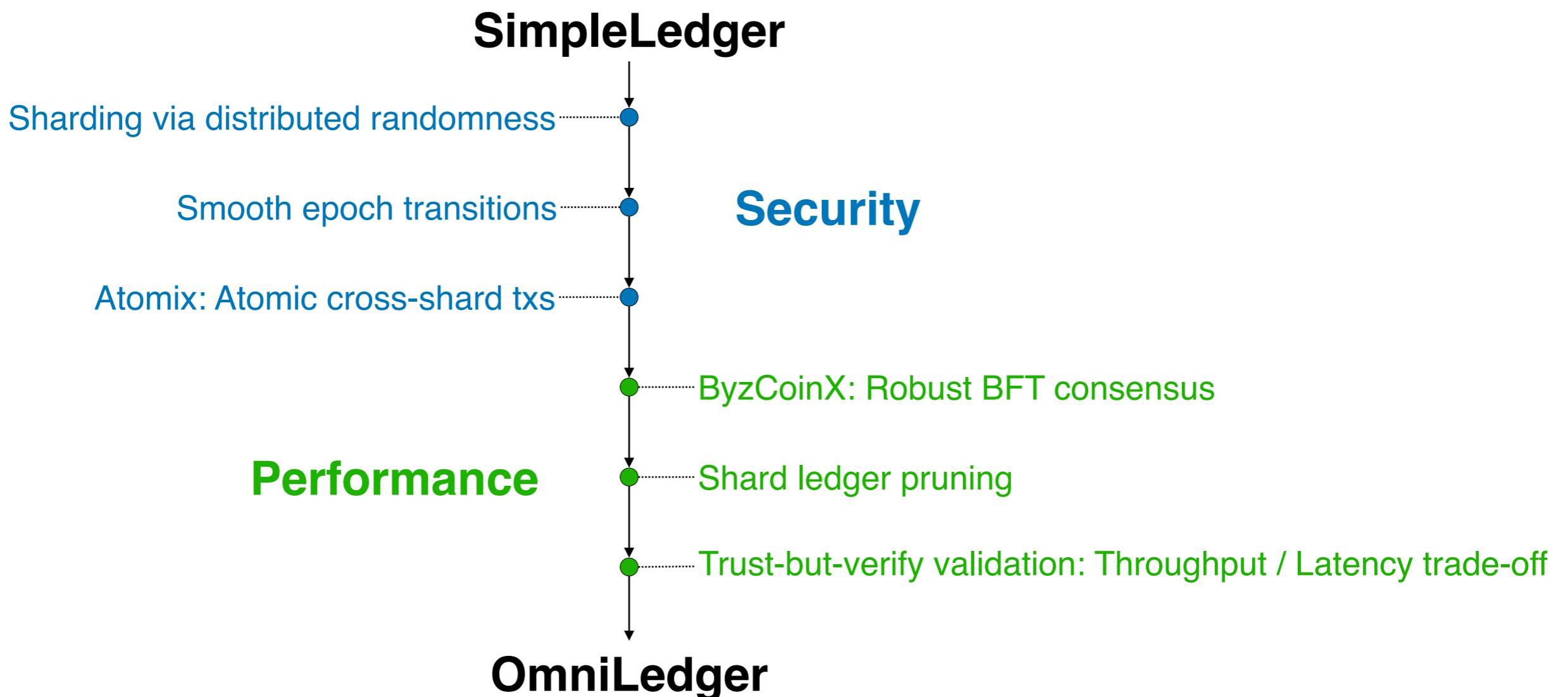
- ByzCoin failure mode
- High storage and bootstrapping cost
- Throughput vs. latency trade-off

# Chapter Outline

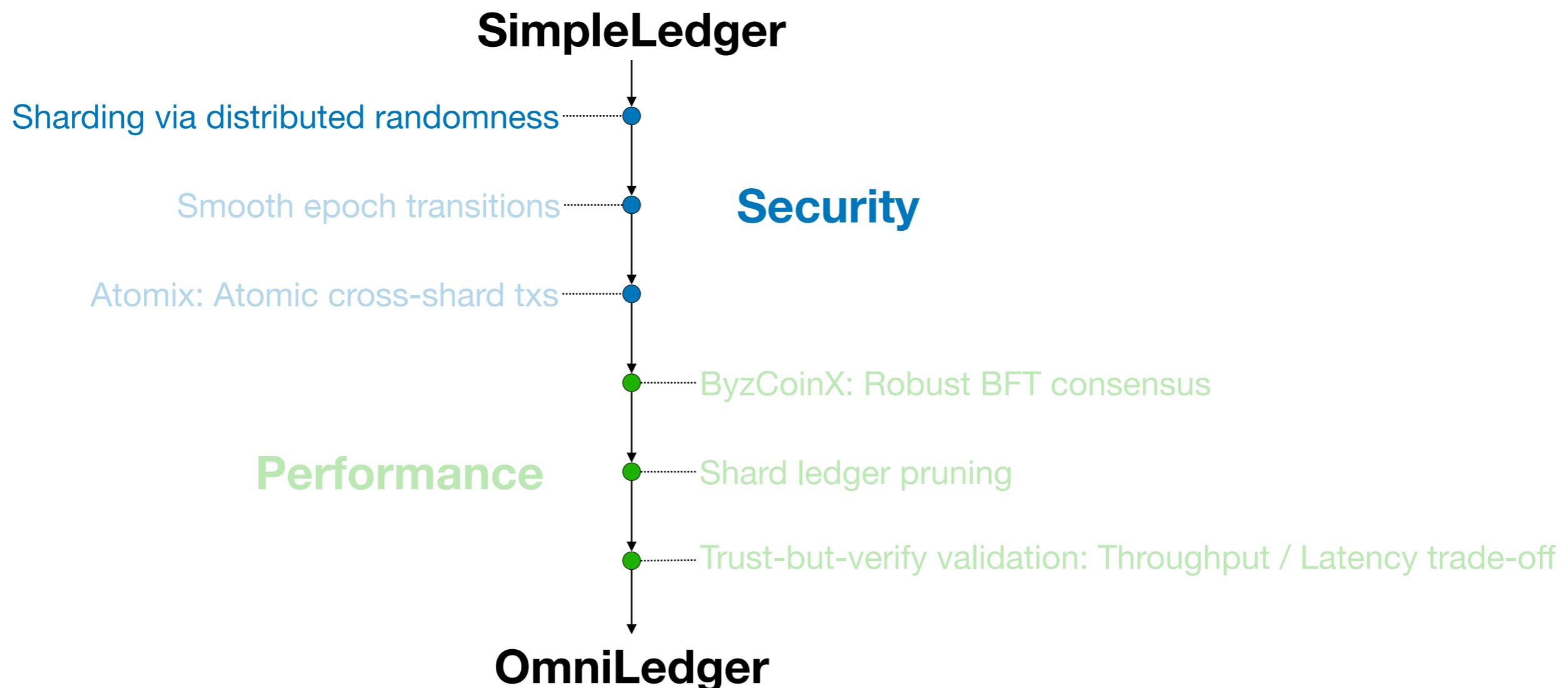
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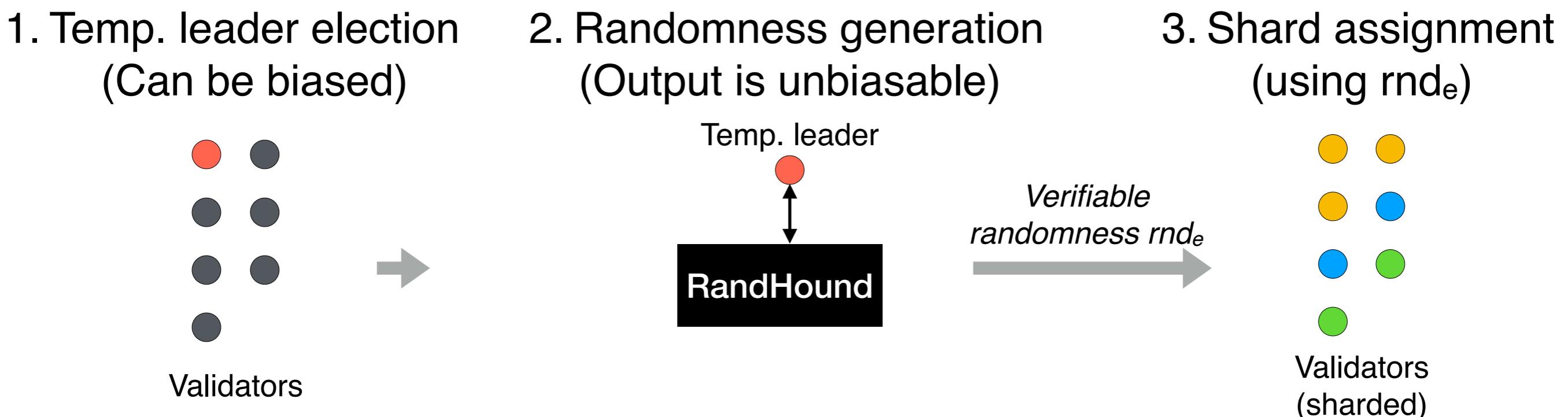
# Roadmap



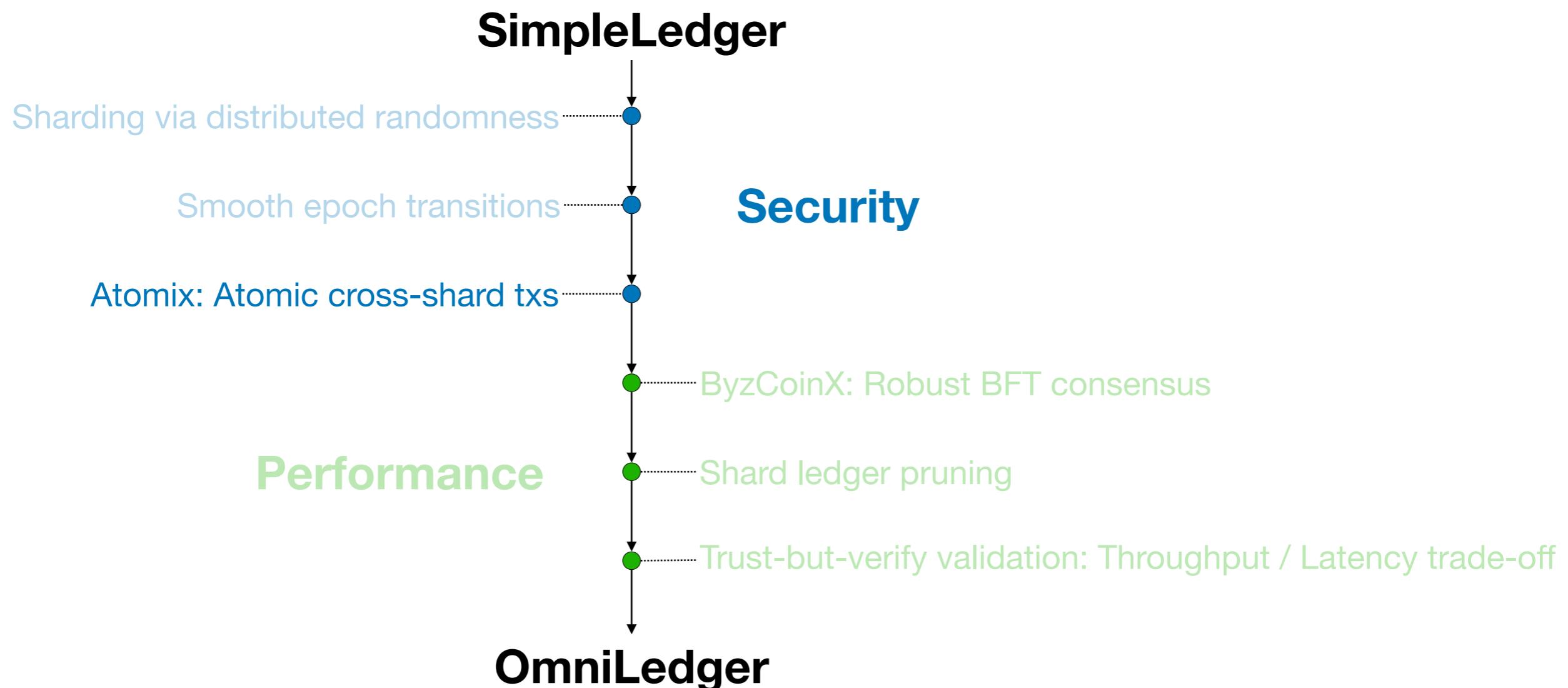
# Roadmap



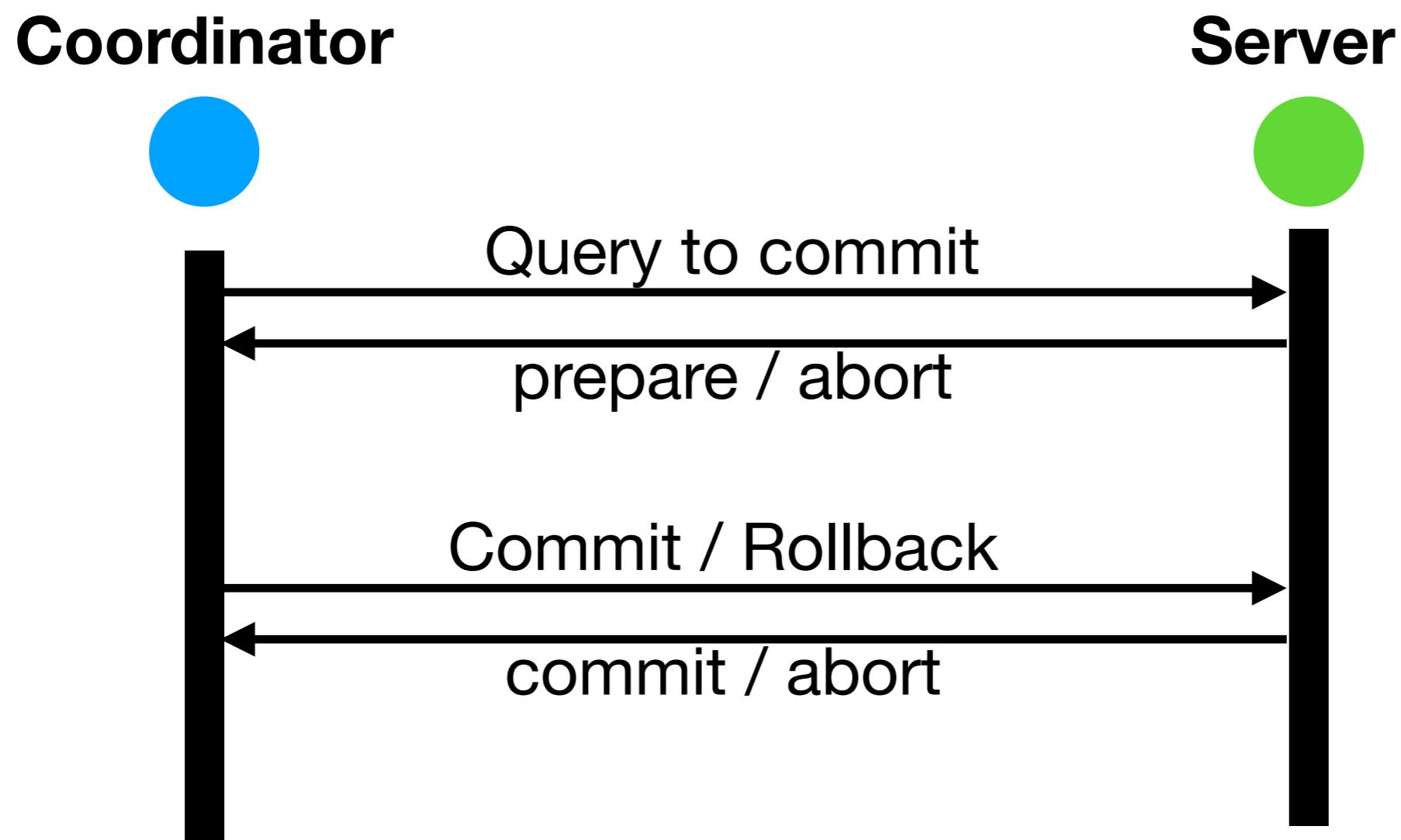
# Shard Validator Assignment



# Roadmap



# Two-Phase Commit



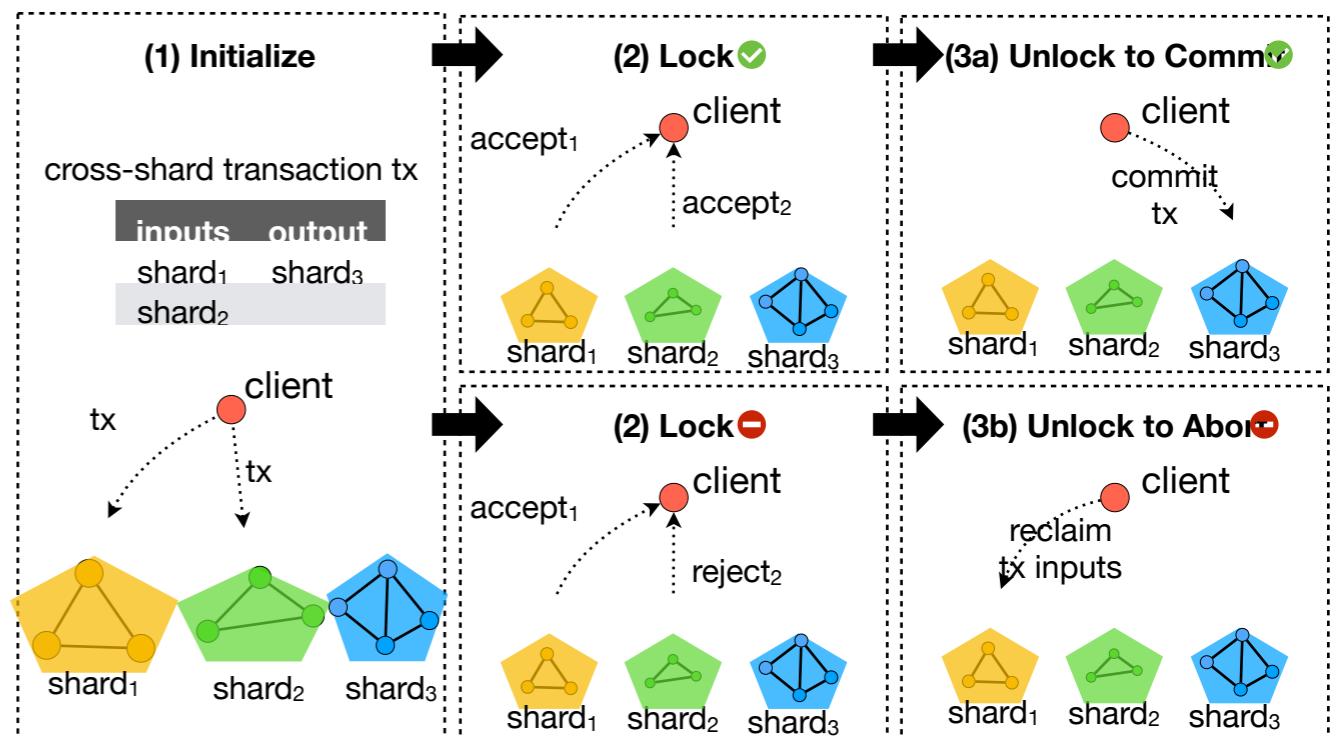
# Atomix: Cross-Shard Transactions

## Challenge:

- Cross-shard tx commit atomically or abort eventually

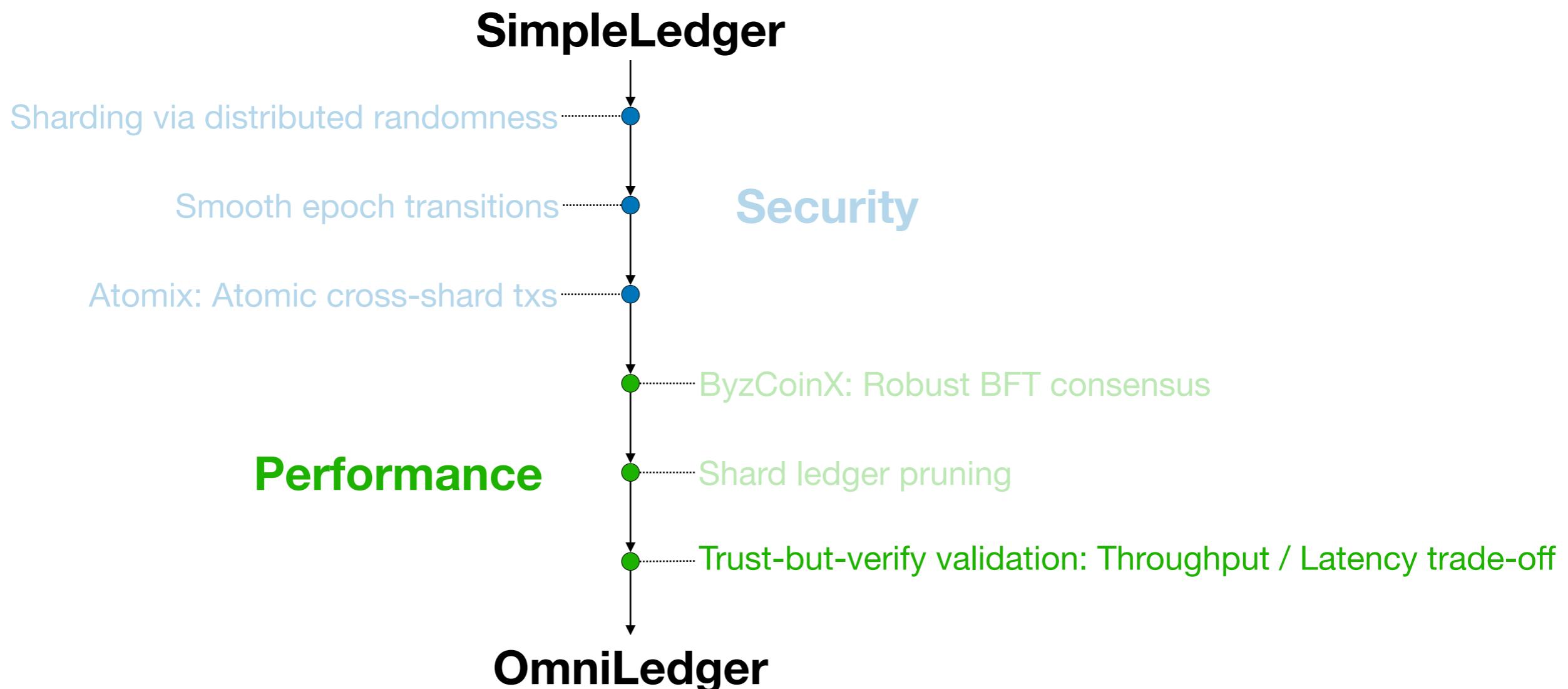
## Solution: Atomix

- Client-managed protocol
  1. Client sends cross-shard tx to input shards
  2. Collect ACK/ERR proofs from input shards
    - (a) If all input shards accept, commit to output shard, otherwise
    - (b) abort and reclaim input funds



The Atomix protocol for secure cross-shard transactions

# Roadmap



# Trust-but-Verify Transaction Validation

## Challenge:

- Latency vs. throughput trade-off

## Solution:

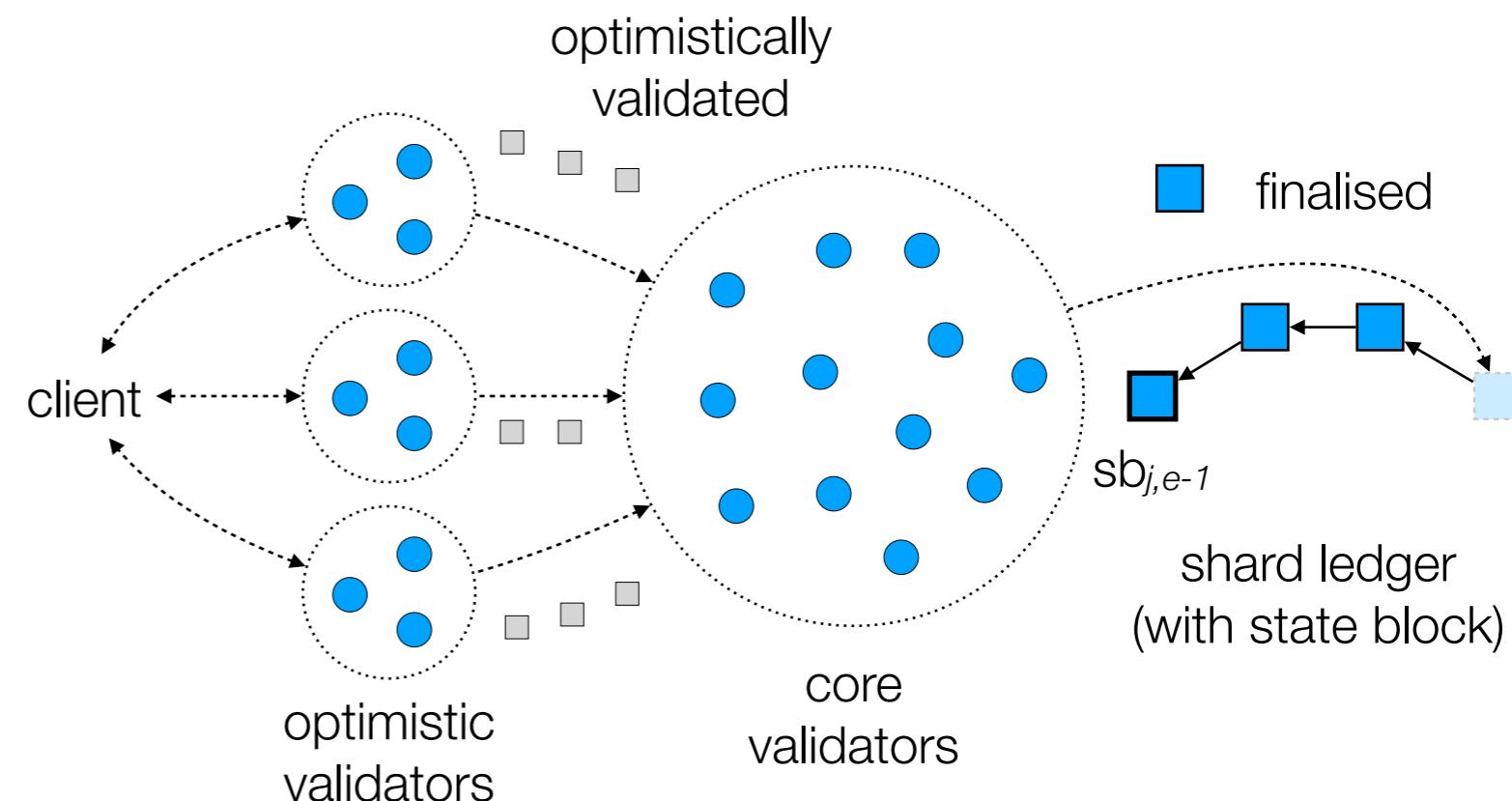
- Two-level “trust-but-verify” validation

### Low latency:

- Optimistically validate transactions by “insecure” shards

### High throughput:

- Batch optimistically validated blocks and audit by “secure” shards



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# Implementation & Experimental Setup

## Implementation

- OmniLedger and its subprotocols (ByzCoinX, Atomix, etc.) implemented in Go
- Based on DEDIS code
  - Kyber crypto library
  - Onet network library
  - Cothority framework
- <https://github.com/dedis>

## DeterLab Setup

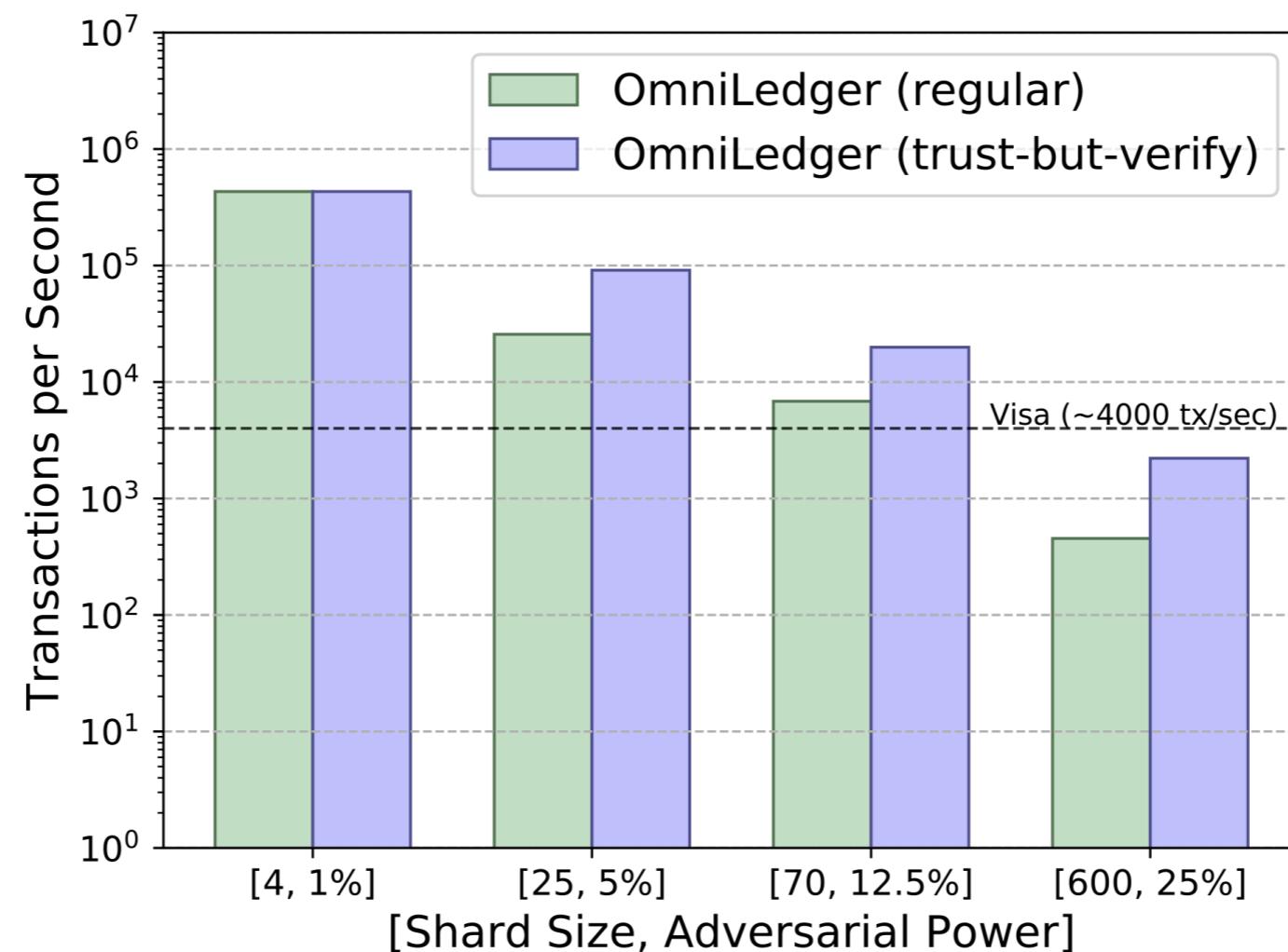
- **48 physical machines up to 1800 clients**
  - Intel Xeon E5-2420 v2 (6 cores @ 2.2 GHz)
  - 24 GB RAM
  - 10 Gbps network link
- **Network restrictions (per client)**
  - 20 Mbps bandwidth
  - 200 ms round-trip latency

# Evaluation: Scale-Out

#validators	70 (1)	140	280	560 (8)	1120
OmniLedger (tx/sec)	439	869	1674	3240	5850
Bitcoin (tx/sec)	~4	~4	~4	~4	~4

**Scale-out** throughput for 12.5%-adversary and **shard size 70** and 1200 validators

# Evaluation: Throughput



Results for 1800 validators

# Evaluation: Latency

Transaction confirmation latency in seconds for regular and multi-level validation

#shards, adversary	4, 1%	25, 5%	70, 12.5%	600, 25%	
<b>regular validation</b>	1,38	5,99	8,04	14,52	1 MB blocks
<b>1st lvl. validation</b>	1,38	1,38	1,38	4,48	500 KB blocks
<b>2nd lvl. validation</b>	1,38	55,89	41,89	62,96	16 MB blocks
<b>Bitcoin</b>	600	600	600	600	

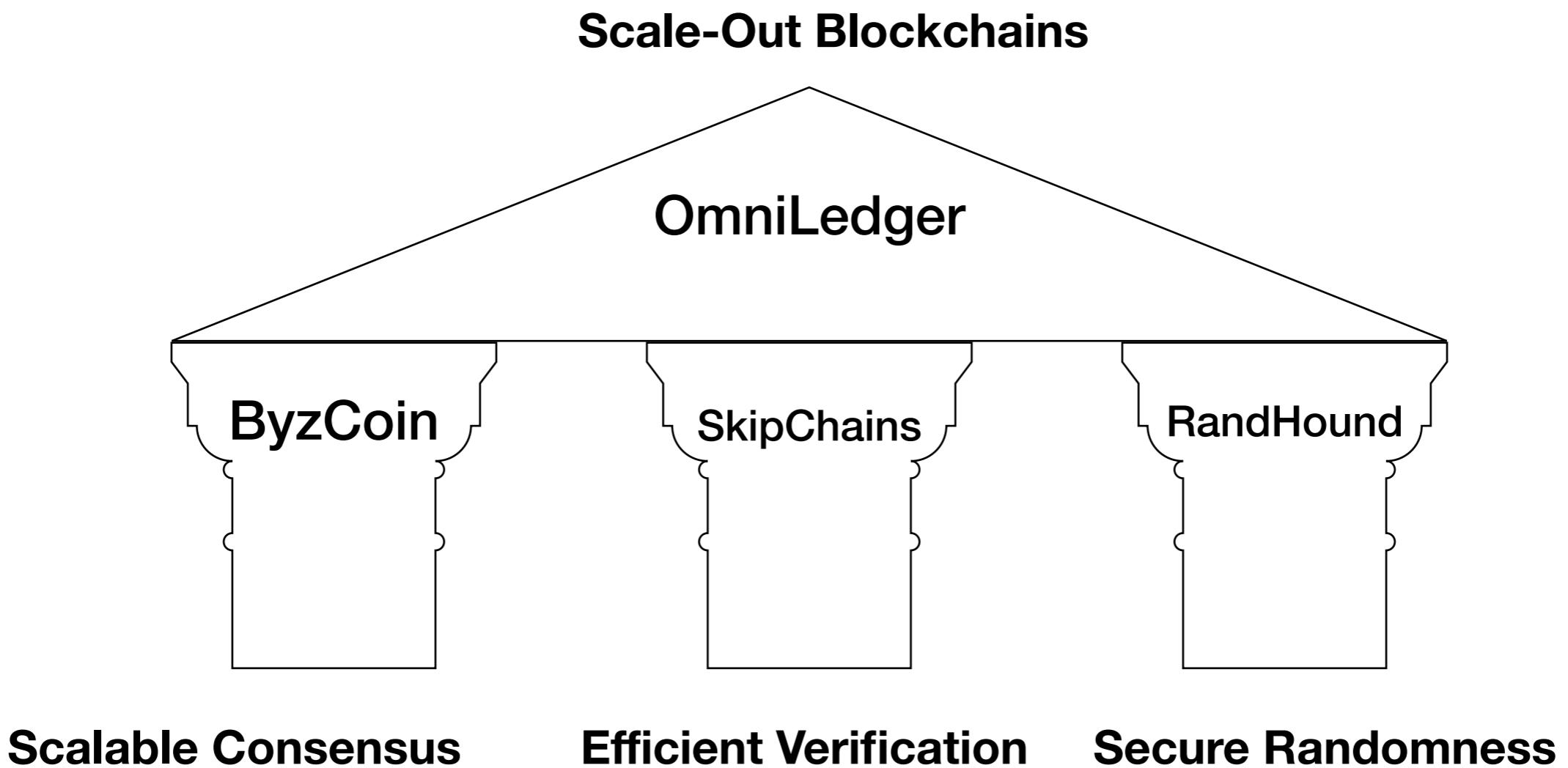


latency increase since optimistically validated blocks are batched into larger blocks for final validation to get better throughput

# Talk Outline

- Part I : Introduction
- Part II : Tools for Efficient Decentralization
  - Scalable, Strongly-Consistent Consensus for Bitcoin
  - Decentralized Timeline-Tracking and Long-Term Relationships using SKIPCHAINIAC
  - Scalable Bias-Resistant Distributed Randomness
- Part III : OmniLedger: A Secure, Scale-Out, Decentralized Ledger via Sharding
- **Part IV : Conclusion and Future Work**

# Conclusion



# Future Work

- **Scaling and Performance** : Scaling up blockchains to handle intensive global workloads for both permissionless decentralized blockchains, and permissioned/consortium blockchains supporting >100,000 transactions/sec.
- **Correctness by Design and Construction** : Making it easy, and even automatic, for blockchain developers to produce secure protocols and code, by utilizing (1) programming language techniques to create correct code, and (2) cryptographic protocols with security proofs. \*
- **Confidentiality** : Combining transparency with confidentiality in blockchains, by utilizing (1) cryptographic techniques, as well as (2) trusted-hardware.
- **Authenticated Data Feeds** : Supporting a robust ecosystem of trustworthy data feeds for blockchains and contributing high-trust data feed solutions.
- **Safety and Compliance** : Enabling techniques and protocols for effective monitoring and targeted intervention in blockchains, informed by evaluations of traditional contract law and risks of crime in smart contracts.
- **Sound Migration** : Formulating practical migration paths to production blockchain deployments and enabling integration of new blockchain systems with legacy systems.

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\*Protean: A modular architecture for general-purpose decentralized computing.