

BRITTANY FORKS

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EXPERIENCE

Wanelo

Visual Designer, 2012

I was charged with designing a completely new version of Wanelo during a complete re-write from Java to Ruby. We stripped the site down to its core interactions, and released a completely new version in two months. After the relaunch I continued to maintain, polish and design new features as needed.

Everlane

Visual Designer, 2011-2012

My responsibilities included designing, implementing, maintaining and improving the user experience level for all new features and marketing assets. I helped develop and maintain Everlane.com from the original launch through ten successful product launches.

CA Technologies

Graphic Designer, 2008-2011

I was responsible for creating and supporting all existing and future print collateral with strict adherence to corporate branding guidelines, and building and cultivating a corporate image. When needed I prepared documents for print. I had to work with various departments, come up with solutions to meet their needs, and express my solutions effectively to the client.

Watson-Guptill Publications

Author, Illustrator & Photographer, 2007-2009

I was approached by Watson-Guptill to write and illustrate a tutorial book called Kilobyte Couture featuring my jewelry line of the same name. After two years of concepting pieces, refining 25 projects, and many revisions, the book was released in April 2009.

Kilobyte Couture

Owner & Worker Bee, 2006-2010

I created the company branding, worked on promoting the business to blogs and local businesses, hand-make each piece of jewelry and ship all items. I learned a lot about web development through three website revisions and two shopping carts.

EDUCATION

Mississippi State University

May 2008, Bachelor of Fine Art in Graphic Design

SKILLS

I'm pretty good at print and web design, wireframing, branding, creating logos, concepting, playful illustrations, brainstorming, solving visual problems and learning everything I can.

I understand HTML, CSS/SASS, and a teeny tiny bit of Javascript and Ruby.

I use Macintosh OSX, iOS, Photoshop, Illustrator, Git, InDesign, and Fireworks.