**Known Bugs and Issues**

**Bugs:**

* Community Chest card #5 does not work
* Community Chest card #16 does not work
* Chance "Advance to Italia" does not work
* Chance and community chest cards that state you pay a certain amount to all players is only paying one other player.
* Sell's Player array ‘secondPlayer’ is null
* Cancel Mortgage or Unmortgage drop down dialog box and null error
* Bug makes it hard for Mortgage or Unmortgage to update on Board before End Turn, does update when End Turn is clicked
* Railroads/VIAs all charge $100 rent regardless of how many are owned
* Mortgage is subtracting the mortgage price from the player funds to pay the bank, when it should do the reverse
* Trade - You can choose both properties, but it prints out this property is not owned. If you click confirm trade it gives it to the player.
* Trade may need to be canceled twice to end a trade attempt

**Broken Functions / Issues:**

* Doubles to get out of Jail – Still pays fine
* Use a card (chance or community chest) to get out of jail for free isn’t working correctly. You still pay a fine, and you have to wait another turn before you can go.
* Players can have a negative balance
* The game ends with a prompt asking if the player would like to mortgage something. No winner is announced, and it locks other functions.
* Improvements is not working, you cannot add house/villas or hotels/pantheons

**Desired in future version:**

* Computer Players
* Auction
* Free Market giving out collected taxes