Project Summary

In this project, I will be using a neural network to predict the pitch type of MLB pitches thrown between 2015-2018, based on the advanced metrics caputred by the high quality Statcast cameras, such as the spin rate of the pitch, the movement in the vertical and horizontal directions, the angle of break on the pitch, and much more. I sourced this data from Kaggle (https://www.kaggle.com/datasets/pschale/mlb-pitch-data-20152018/discussion?sort=undefined). As an avid fan of baseball, I thought this question posed the perfect oppurtunity to delve into the world of deep learning and the PyTorch Deep Learning Library with a hands on project in an area of interest; clearly, the type of pitch thrown is heavily correlated with the movement charecteristics of the ball, and a neural network can definitelty capture this relationship.

Data Preparation

```
In [ ]: | ## Imports
        import pandas as pd
        import numpy as np
        import matplotlib.pyplot as plt
        from sklearn.preprocessing import StandardScaler, LabelEncoder
        from sklearn.decomposition import PCA
        from sklearn.model_selection import train_test_split
        import torch
        import torch.nn as nn
        import torch.optim as optim
        from torch.utils.data import DataLoader, TensorDataset
In [ ]: #Read ind data. Data set from Kaggle https://www.kaggle.com/datasets/pschale/mlb-pitch-data-20152018/discussion?sort=undefined
        data = pd.read csv('pitches.csv')
In [ ]: #Drop columns that are not viable predictors
        irrel = ['type_confidence', 'ab_id', 'on_1b', 'on_2b', 'on_3b', 'zone', 'code', 'type', 'event_num',
                                    'nasty', 'b_score', 'b_count', 's_count', 'outs', 'pitch_num']
        for col in irrel:
            data = data.drop([col], axis = 1)
        ## Filter for Fastballs, Curveballs, Sliders, and Changeups
        ## These are the most common kinds of pitches, and most useful to be predicted
        data = data[(data['pitch_type'].str.strip() == 'FF') | (data['pitch_type'].str.strip() == 'CH') |
        (data['pitch_type'].str.strip() == 'FT') | ((data['pitch_type'].str.strip() == 'CU')) | (data['pitch_type'].str.strip() == 'SL') ]
        #2 kidns of fastballs (4-seam and 2-seam). Merge them into one "Fastball" as they are very similar
        data['pitch_type'] = data['pitch_type'].replace({'FF': 'FB', 'FT': 'FB'})
        #Drop NA values
```

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data = data.dropna(how = 'any', axis = 0)
        X = data.drop(['pitch type'], axis = 1)
        y = data['pitch type']
        #Encode Pitch Tybes with Label for easier Neural Network computations
        label_encoder = LabelEncoder()
        y encoded = label encoder.fit transform(y)
In [ ]: # Standardize values
         scaler = StandardScaler()
        X scaled = scaler.fit transform(X)
In [ ]: ### Perform PCA
        ## Select top 5 most "influential" variables (variable w/ max value from each principle direction)
        num components = 5
        pca = PCA(n_components=num_components)
         comps = pca.fit(X_scaled)
        best vars = [np.argmax(comps.components_[num]) for num in range(num_components)]
        X ready = X scaled[:, best vars]
        ## Display variable names
        var names = [list(X.columns)[np.argmax(comps.components [num])] for num in range(num components)]
        print(var names)
        ['vy0', 'ax', 'x', 'pz', 'px']
```

Here, we see that the top 5 most influential variables for the 5 principal directions calculated in PCA are the initial velocity of the pitch in the direction of the hitter (vy0), acceleration in the x direction (ax), the break in the horizontal direction (x) and the location of the horizontal (px) and vertical (pz) locations of the pitch with respect to the hitter and home plate. We can use this as a logic check, as all of these values are intuitive. Fastballs have high velocity and can be identified by their vy0, breaking pitches like sliders and curveballs that move more will have higher ax and x values, and they are also more likely to be located on the edge of the plate and low in the strike zone than a fastball would be. Therefore, we will proceed to use these 5 variables.

Create Neural Network

```
In []: ## Define NN architecture
    ## This one will have 2 hidden layers, one with 8 nodes and one with 4
    ## Input dimension is 5, for the 5 predictor variabkes
    ## Output dimension is 4, for the 4 distinct pitch types
    input_size = 5
    hidden_size1 = 8
    hidden_size2 = 4
    output_size = 4

class SimpleNN(nn.Module):
    def __init__(self, input_size, hidden_size1, hidden_size2, output_size):
```

```
super(SimpleNN, self).__init__()
                # Define the Layers
                self.fc1 = nn.Linear(input_size, hidden_size1) # Input to first hidden layer
                self.fc2 = nn.Linear(hidden_size1, hidden_size2) # First hidden layer to second hidden layer
                self.fc3 = nn.Linear(hidden size2, output size) # Second hidden layer to output layer
                self.relu = nn.ReLU() # ReLU activation function
            def forward(self, x):
                x = self.relu(self.fc1(x)) # Pass through first hidden layer
                x = self.relu(self.fc2(x)) # Pass through second hidden Layer
                x = self.fc3(x) # Output layer (no activation function, handled by loss function)
                return x
In [ ]: # Create instance of the model
        model = SimpleNN(input_size, hidden_size1, hidden_size2, output_size)
        # Cross entropy loss functiom - differentiable so easy for gradient descent
        criterion = nn.CrossEntropyLoss()
        #optimizing agent
        optimizer = optim.Adam(model.parameters(), lr=0.001)
In [ ]: # Partition to train and test sets
        x_train, x_test, y_train, y_test = train_test_split(X_ready, y_encoded, test_size=0.2, random_state=13)
        # Convert data to PyTorch tensors
        x_train_tensor = torch.tensor(x_train, dtype=torch.float32)
        y_train_tensor = torch.tensor(y_train, dtype=torch.long)
        x_test_tensor = torch.tensor(x_test, dtype=torch.float32)
        y test tensor = torch.tensor(y test, dtype=torch.long)
        # Create TensorDataset and DataLoader for training
        train_dataset = TensorDataset(x_train_tensor, y_train_tensor)
        train_loader = DataLoader(train_dataset, batch_size=16, shuffle=True)
```

Train Network

```
## Compute the loss for this step
        loss = criterion(outputs, batch y)
        ## Backpropagate and tweak parameters
        loss.backward()
        optimizer.step()
    print(f'Epoch [{epoch+1}/{num_epochs}], Loss: {loss.item():.4f}')
print("Training complete")
Epoch [1/20], Loss: 0.3353
Epoch [2/20], Loss: 0.4264
Epoch [3/20], Loss: 0.4057
Epoch [4/20], Loss: 0.2198
Epoch [5/20], Loss: 0.0868
Epoch [6/20], Loss: 0.5031
Epoch [7/20], Loss: 0.1398
Epoch [8/20], Loss: 0.4426
Epoch [9/20], Loss: 0.3157
Epoch [10/20], Loss: 0.6233
Epoch [11/20], Loss: 0.2960
Epoch [12/20], Loss: 0.4582
Epoch [13/20], Loss: 0.3149
Epoch [14/20], Loss: 0.3772
Epoch [15/20], Loss: 0.2189
Epoch [16/20], Loss: 0.3709
Epoch [17/20], Loss: 0.2900
Epoch [18/20], Loss: 0.3822
Epoch [19/20], Loss: 0.7154
Epoch [20/20], Loss: 0.8462
Training complete
```

Test Network

```
In []: # Function to evaluate accuracy
def evaluate_accuracy(model, data_loader):
    model.eval()
    correct = 0
    total = 0
    with torch.no_grad(): # Disable gradient calculation
    for batch_X, batch_y in data_loader:
        outputs = model(batch_X)
        # Get the index of the max log-probability
        __, predicted = torch.max(outputs, 1)
        total += batch_y.size(0)
        ##Compute correct predictions
        correct += (predicted == batch_y).sum().item()
```

```
accuracy = correct / total
    return accuracy

## Create DataLoader object for the test dataset

test_dataset = TensorDataset(x_test_tensor, y_test_tensor)

test_loader = DataLoader(test_dataset, batch_size=16, shuffle=False)

## Evaluate test accuracy

test_accuracy = evaluate_accuracy(model, test_loader)

print(f'Test Accuracy: {test_accuracy * 100:.2f}%')
```

Test Accuracy: 86.28%