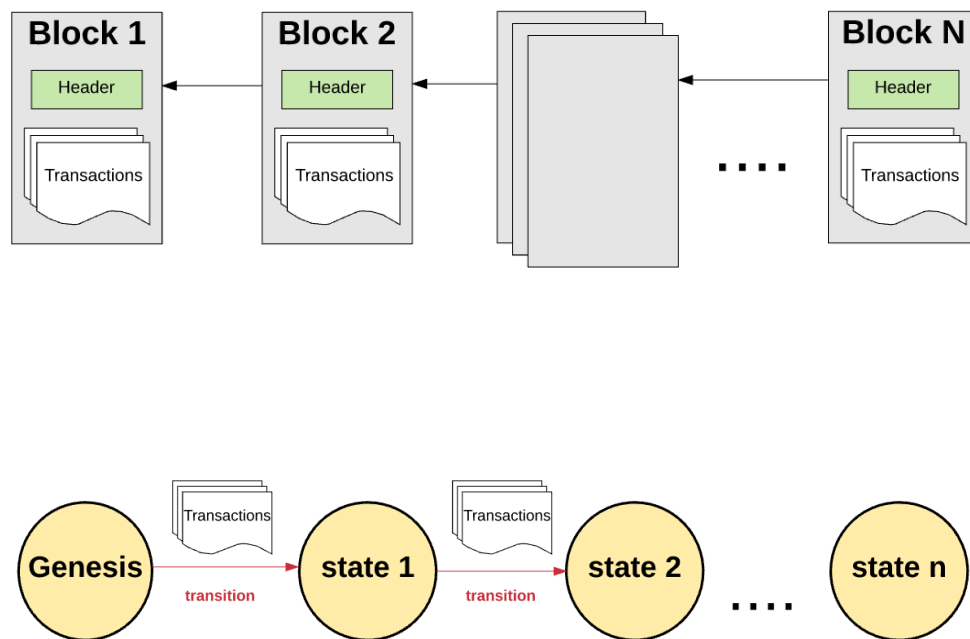
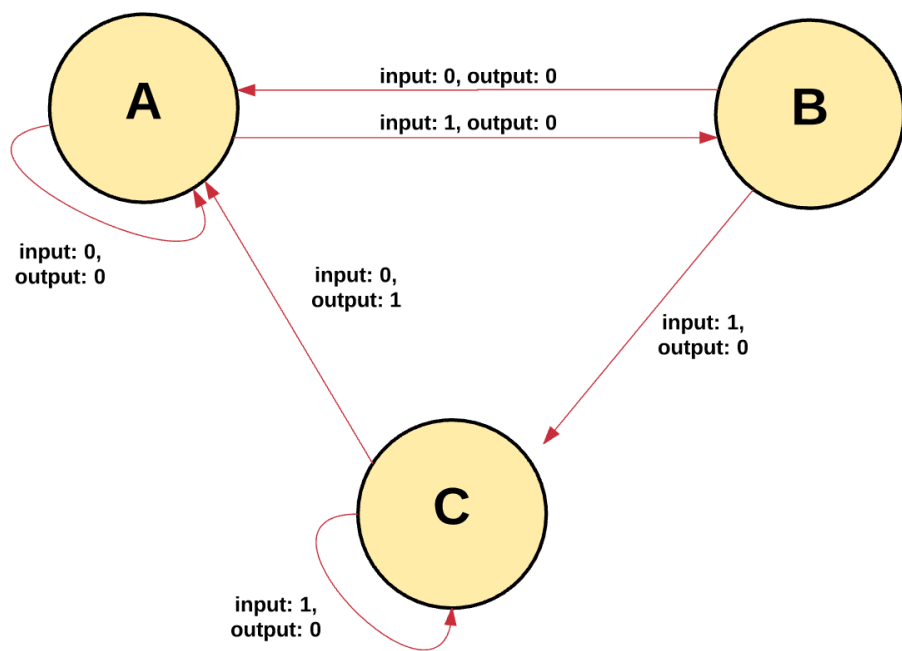


Ethereum State 存储分析

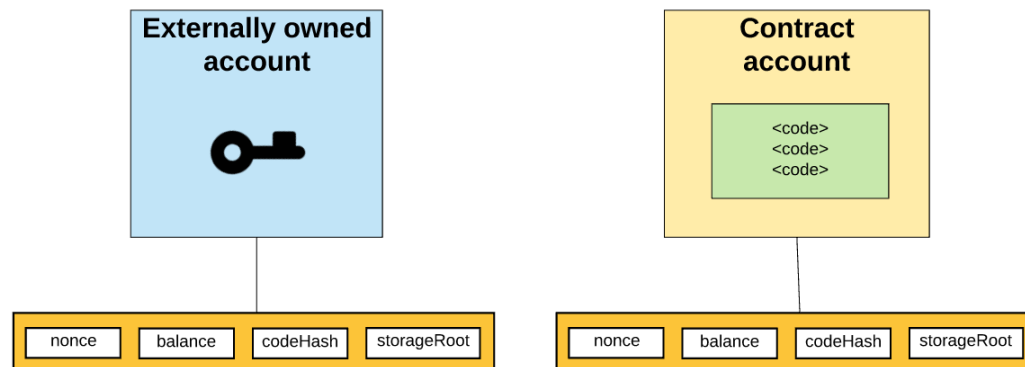
张紫荣

Ethereum: 基于交易的 State machine



Ethereum 引入 Account 模型

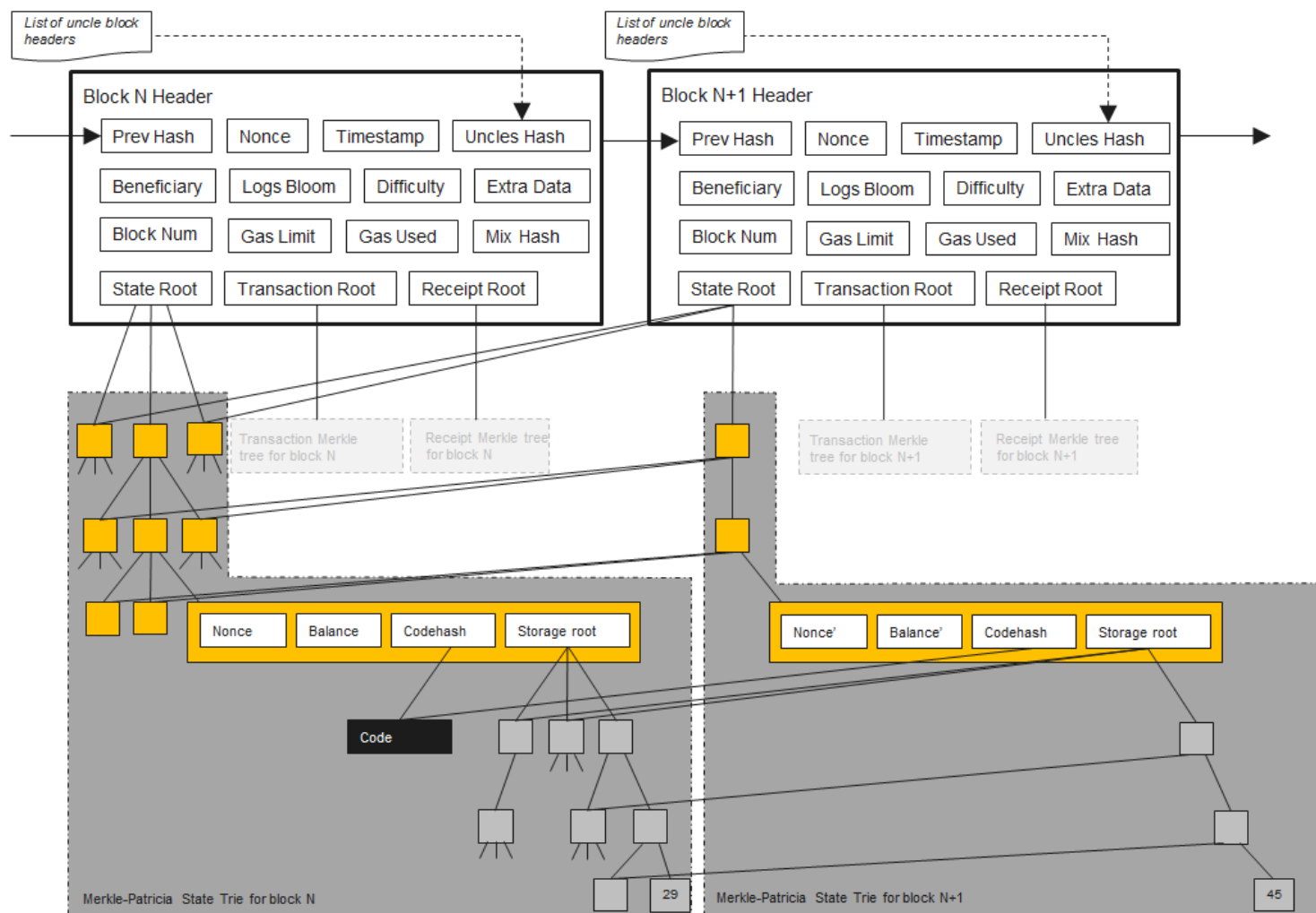
- Account 模型的特点
 - 编码友好，支持智能合约
 - 链上数据少，网络传输和存储效率高
 - 很难实现对来源的追踪和回溯
 - 可以从任一时间点同步区块状态，利于编写轻客户端



```
1. // Account is the Ethereum consensus representation of accounts.
2. // These objects are stored in the main account trie.
3. type Account struct {
4.     Nonce uint64
5.     Balance *big.Int
6.     Root common.Hash // merkle root of the storage trie
7.     CodeHash []byte
8. }
```

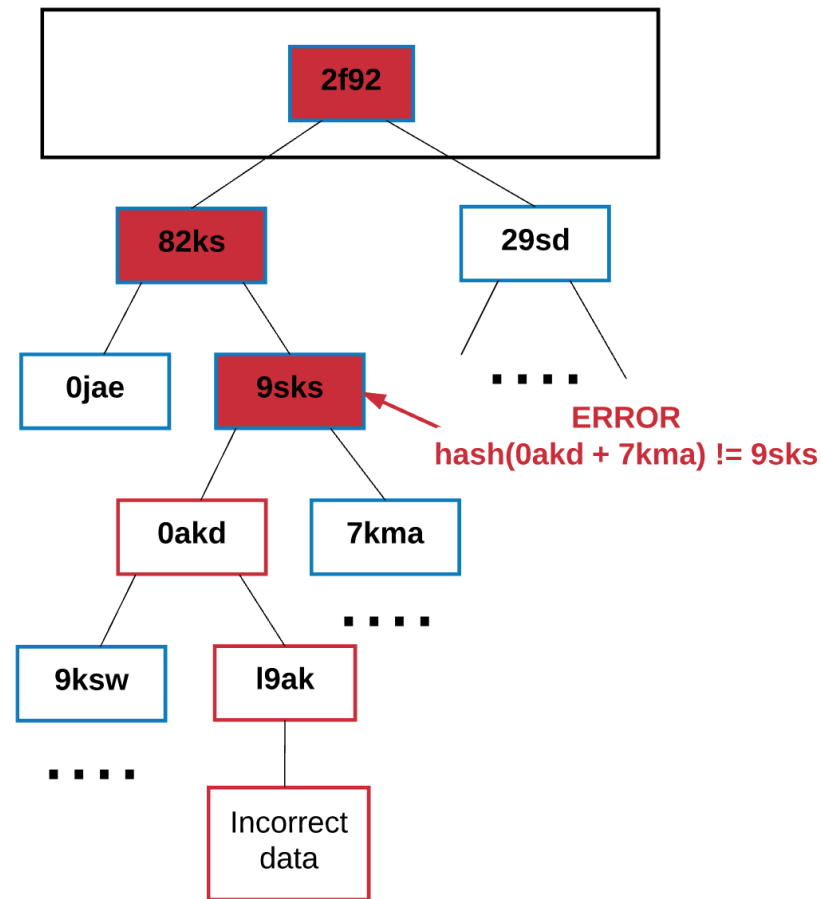
数据组织和存储

- 持久数据：Block 内所有交易执行完才能生成
 - Transaction 树：查询特定交易是否在区块中
 - Receipt 树：查询交易执行记录数据
- 易变数据：每次交易执行都会更新
 - State 树：查询 Account 相关数据



Merkle Patricia Trie

- MPT
 - Radix tree + Merkle tree
- MPT 作用
 - 存储任意长度 key/value 数据
 - 提供快速状态回滚机制
 - 提供快速计算数据集 Hash 标识
 - 提供 Merkle 证明，便于轻节点扩展
- MPT 优势
 - 易搜索、易增量计算 Root Hash、提供 Merkle 证明



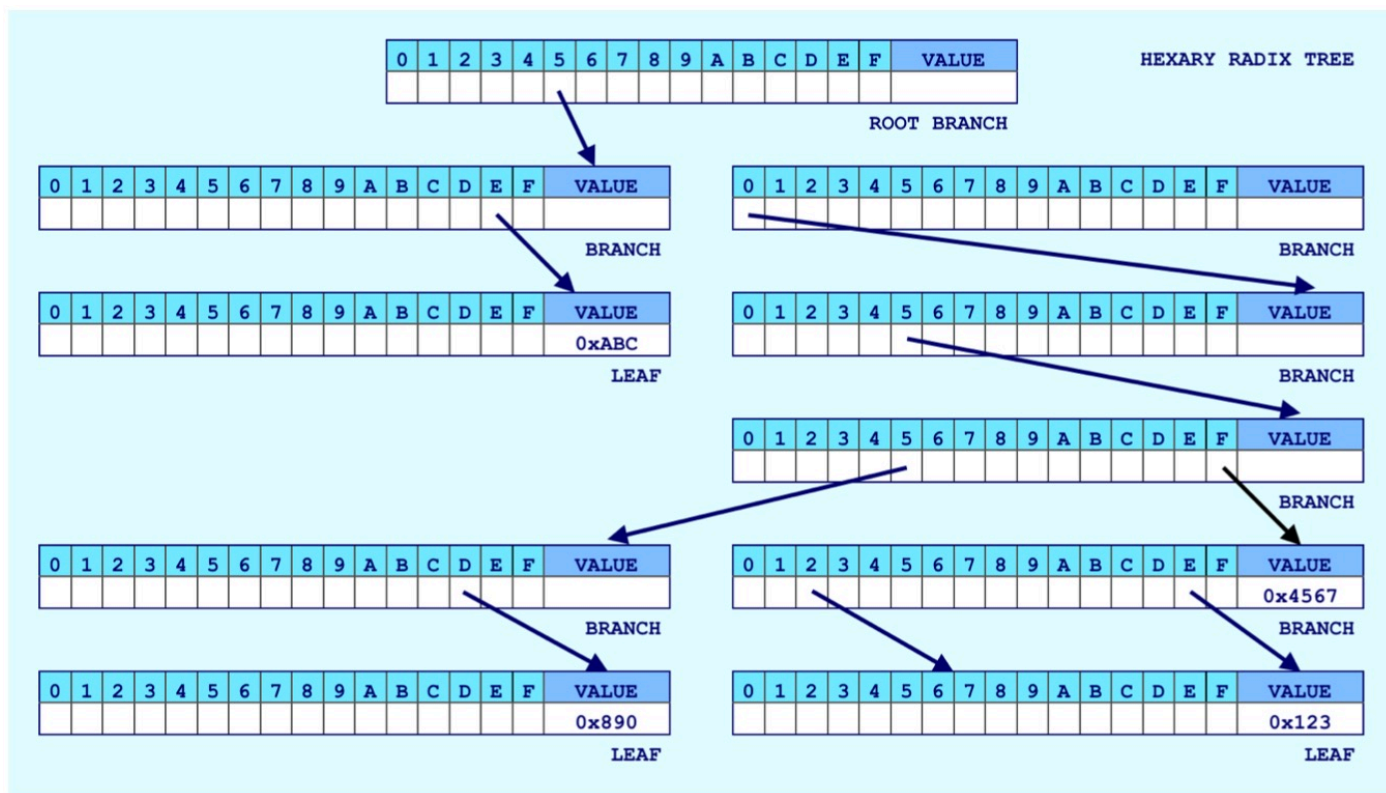
Hexary Radix Tree

- 每个 node 都有 17 个 item
- 前 16 个 item 对应十六进制的半字节 [0 ... F], 存储下一个节点的指针
- 最后一个 item 是 node 存储的 value

插入下面4对 key/value:

$(0xA05FE, 0x123), (0xA05F, 0x4567)$

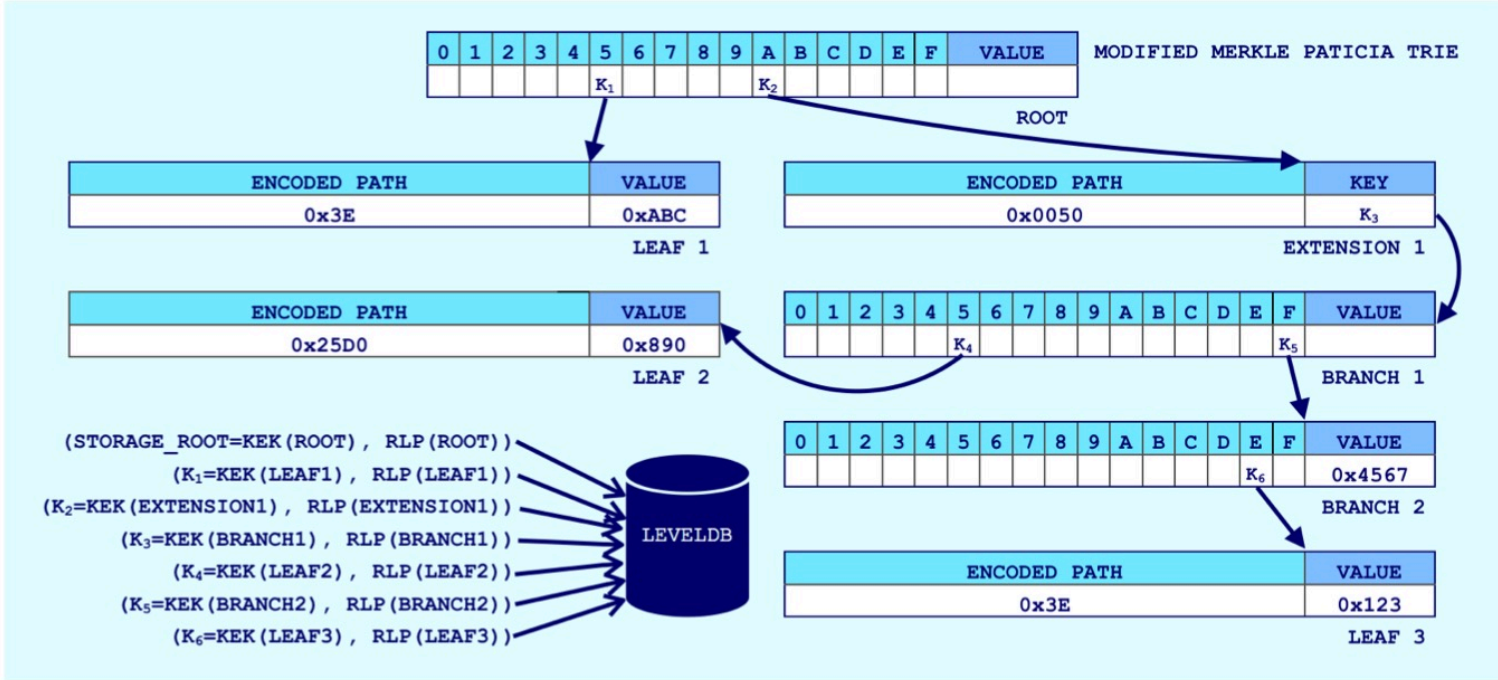
$(0xA055D, 0x890), (0x5E, 0xABC)$



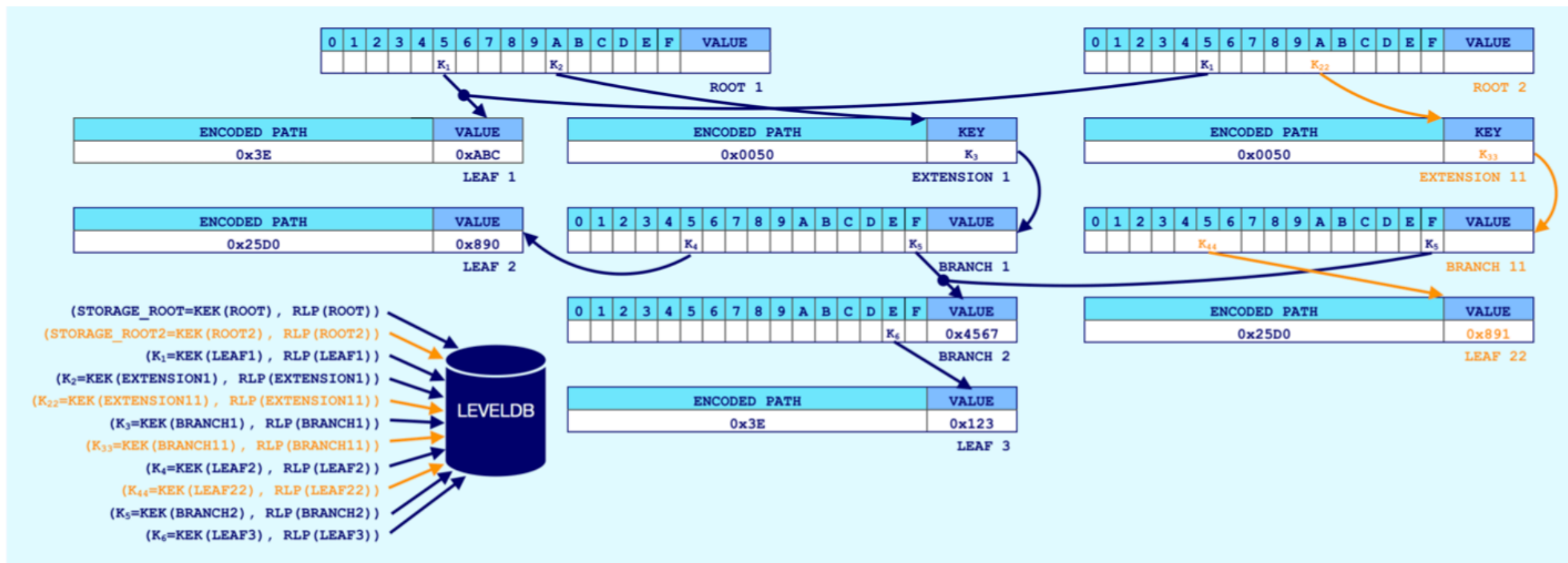
MPT 树优化存储开销

- 分支节点（没value 有分叉 || 有 value 不管是否分叉）：保有17个item
- 扩展节点（没 value 没分叉）： encoded path + node pointer
- 叶子节点： encoded path + value

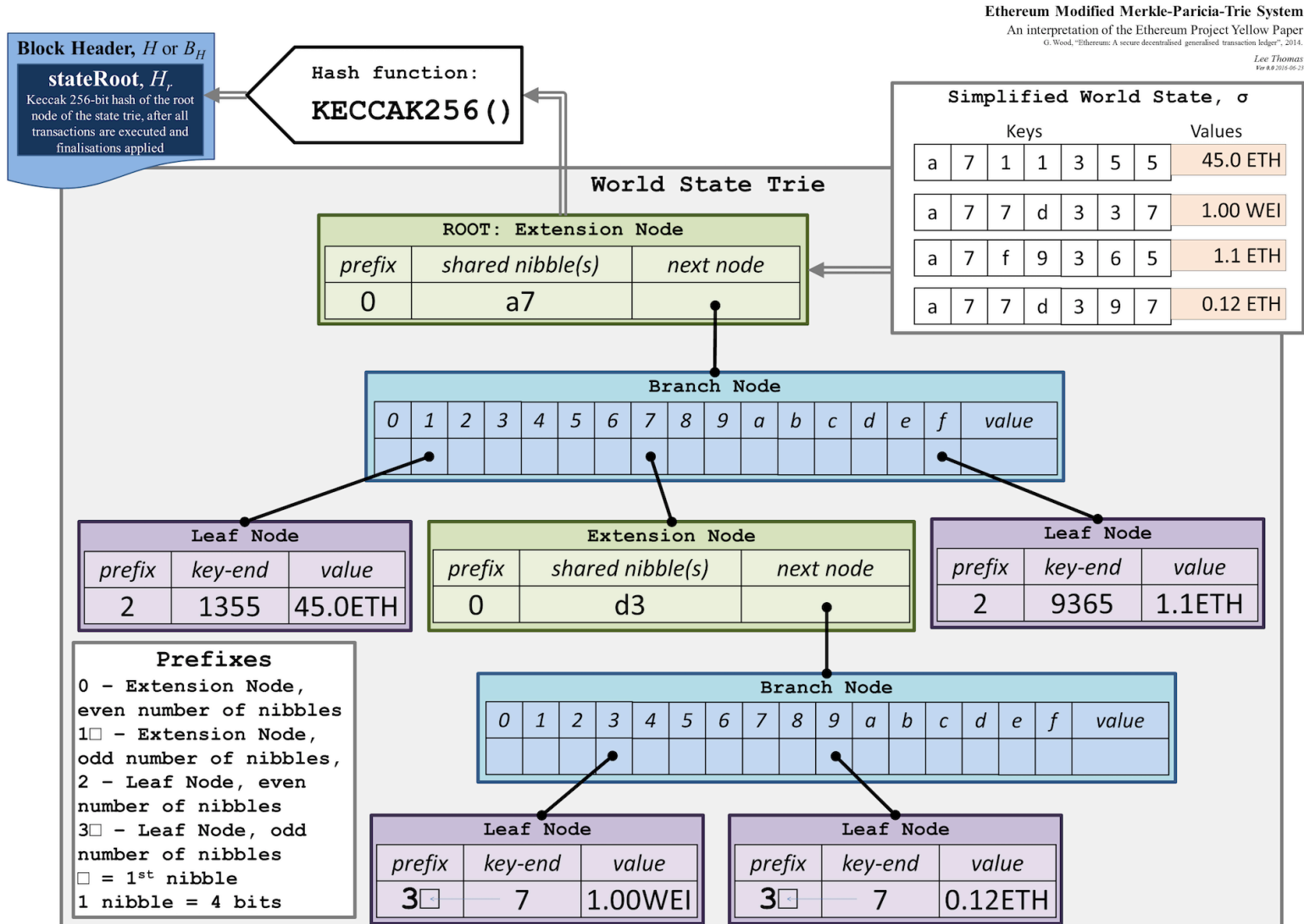
hex char	bits	node type partial	path length
0	0000	extension	even
1	0001	extension	odd
2	0010	terminating (leaf)	even
3	0011	terminating (leaf)	odd



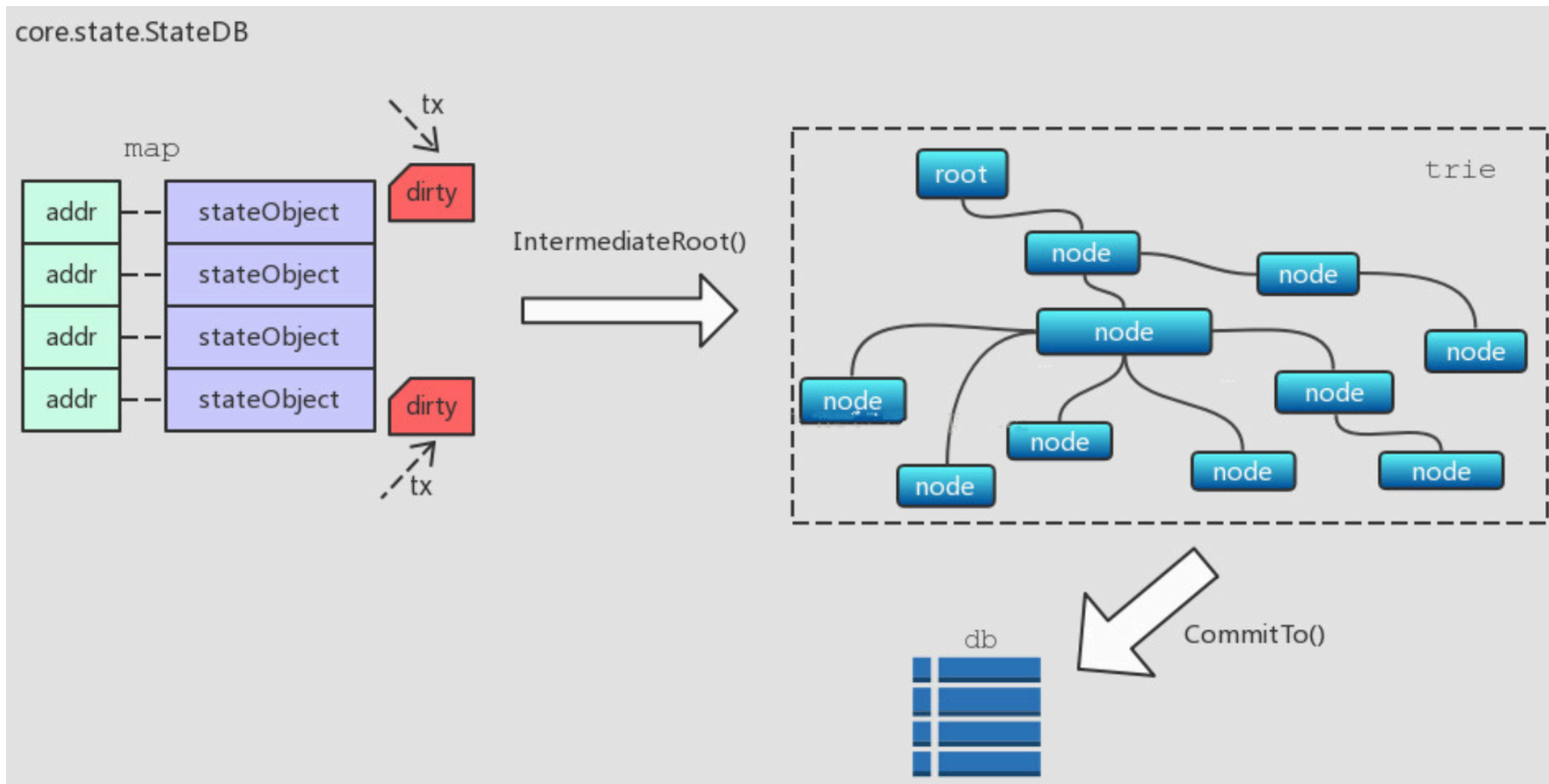
MPT 局部更新特性



完整的 MPT



State 存储结构



基于 Testnet 分析 State 存储

```
test]# tree chain/
chain/
├── geth
│   ├── chaindata
│   │   ├── 000118.ldb
│   │   ├── 000124.ldb
│   │   ├── 000146.log
│   │   ├── CURRENT
│   │   ├── CURRENT.bak
│   │   ├── LOCK
│   │   ├── LOG
│   │   ├── LOG.old
│   │   └── MANIFEST-000147
│   ├── ethash
│   │   ├── cache-R23-00000000000000000000
│   │   └── cache-R23-290decd9548b62a8
│   ├── lightchaindata
│   │   ├── 000001.log
│   │   ├── CURRENT
│   │   ├── LOCK
│   │   ├── LOG
│   │   └── MANIFEST-000000
│   ├── LOCK
│   ├── nodekey
│   └── transactions.rlp
```

[illegible]

30 行代码搞定

```
1. package main
2.
3. import (
4.     "encoding/hex"
5.     "fmt"
6.     "github.com/ethereum/go-ethereum/common"
7.     "github.com/ethereum/go-ethereum/core/state"
8.     "github.com/ethereum/go-ethereum/ethdb"
9.     "os"
10. )
11.
12. func error_exit(err string) {
13.     fmt.Println(err)
14.     os.Exit(1)
15. }
16.
```

```
17. func main() {
18.     path := "/home/dc2-user/test/chain/geth/chaindata/"
19.     chainDb, err := ethdb.NewLDBDatabase(path, 0, 0)
20.     if err != nil {
21.         error_exit("Open leveldb failed")
22.     }
23.     defer chainDb.Close()
24.
25.     root := "68e96375dd1b202a0b919439d54a96882b4c7d29a3f9f5c69a616817d361fb7e"
26.     key, err := hex.DecodeString(root)
27.     if err != nil {
28.         error_exit("Decode root error")
29.     }
30.
31.     state, err := state.New(common.BytesToHash(key), state.NewDatabase(chainDb))
32.     if err != nil {
33.         error_exit(fmt.Sprintf("Could not create new state:", err))
34.     }
35.     fmt.Printf("%s\n", state.Dump())
36. }
```

运行结果分析

[illegible]

参考资料

- <https://medium.com/@preethikasireddy/how-does-ethereum-work-anyway-22d1df506369>
- <https://blog.ethereum.org/2015/11/15/merkling-in-ethereum/>
- <https://hackernoon.com/getting-deep-into-ethereum-how-data-is-stored-in-ethereum-e3f669d96033>
- <https://github.com/ethereum/wiki/wiki/RLP>
- <https://github.com/ethereum/wiki/wiki/Patricia-Tree>
- <https://ethereum.stackexchange.com/questions/268/ethereum-block-architecture>
- <https://github.com/FISCO-BCOS/Wiki/tree/master/%E6%B5%85%E8%B0%88Ethereum%E7%9A%84%E5%AD%98%E5%82%A8>
- <https://easythereentropy.wordpress.com/2014/06/04/understanding-the-ethereum-trie/>
- <http://wanderer.github.io/ethereum/nodejs/code/2014/05/21/using-ethereums-tries-with-node/>

附录： RLP编码

```
def rlp_encode(input):
    if isinstance(input, str):
        if len(input) == 1 and ord(input) < 0x80: return input
        else: return encode_length(len(input), 0x80) + input
    elif isinstance(input, list):
        output = ''
        for item in input: output += rlp_encode(item)
        return encode_length(len(output), 0xc0) + output

def encode_length(L, offset):
    if L < 56:
        return chr(L + offset)
    elif L < 256**8:
        BL = to_binary(L)
        return chr(len(BL) + offset + 55) + BL
    else:
        raise Exception("input too long")

def to_binary(x):
    if x == 0:
        return ''
    else:
        return to_binary(int(x / 256)) + chr(x % 256)
```

Examples

The string "dog" = [0x83, 'd', 'o', 'g']

The list ["cat", "dog"] = [0xc8, 0x83, 'c', 'a', 't', 0x83, 'd', 'o', 'g']

The empty string ('null') = [0x80]

The empty list = [0xc0]

The integer 0 = [0x80]

The encoded integer 0 ('\x00') = [0x00]

The encoded integer 15 ('\x0f') = [0x0f]

The encoded integer 1024 ('\x04\x00') = [0x82, 0x04, 0x00]

The [set theoretical representation](#) of three, [[], [[]], [[], [[]]] = [0xc7, 0xc0, 0xc1, 0xc0, 0xc3, 0xc0, 0xc1, 0xc0]

The string "Lorem ipsum dolor sit amet, consectetur adipiscing elit" = [0xb8, 0x38, 'L', 'o', 'r', 'e', 'i', 'p', 's', 'u', 'm', ' ', 'd', 'o', 'l', 'o', 'r', ' ', 's', 'i', 't', ' ', 'a', 'm', 'e', 't', ' ', 'c', 'o', 'n', 's', 'e', 'c', 't', 'e', 't', 'u', 'r', ' ', 'a', 'd', 'i', 'p', 'i', 's', 'i', 'c', 'i', 'n', 'g', ' ', 'e', 'l', 'i', 't']