Objects Covered Cheatsheet

Part 13

Object []	What it does	Example Arguments (where applicable)
[live.step]	The step sequencer UI object for Ableton Live. Many, MANY options to control with messages, so we'll spend a LOT of time on this in class. Definitely read the help file.	
[zl.slice]	[zl] is the list processing function in Max. There are TONS of ways to use it, but [zl.slice] is one of the most common - give it an integer as an argument, and it slices that many elements from the front of the list and outputs them on the left. Other remaining values are output to the right. All [zl] objects can be written with periods or spaces - e.g. [zl.slice] or [zl slice].	[zl.slice 4]
[vst~]	Hosts VST, VST3, and AU plugins. Drag and drop a plugin from the plugin menu on top of it, or use (plug) to load a plugin. You can also drag/drop a VST plugin into an unlocked patch to create a UI that shows parameter numbers, which can be set with messages. [vst~] can only take midievents or mpeevents, which is the weird right outlet of [midiformat] and [mpeformat].	