Benjamin Garcia

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Education

Mt. San Antonio College

Walnut, CA

Bachelor of Science in Computer Science - Transfer (GPA: 4.0/4.0)

June 2023 - Present

· President's List, Honor's Program, PTK, AGS, Computer Science Club

Experience

AI Engineer Intern

March 2024

Outlier AI Remote

- · Reviewed and evaluated AI-generated responses to ensure compliance with specified guidelines and completeness.
- · Adjusted settings and refined prompts to optimize response quality and alignment with desired parameters.
- · Participated in code review.

Data Analyst Intern

April 2024 - May 2024

Mobalytics Remote

· Analyzed **SQL** data tables presented by the team at Mobalytics.

• Presented a playerbase analysis based off of analytics and datatables in order to pursue further business ventures.

AI Powered VC Analyst

February 2024 - March 2024

igniteXL Ventures Remote

- Effectively made use of startup databases such as Crunchbase, Pitchbook, Tracxn, Wellfound/AngelList to discover startups on the corner of Health, Beauty and Wellness.
- Engineered generative AI prompts such as Chat-GPT(3.5 & 4), Google PaLM, Perplexity, and Bing AI in order to do extensive research on various startups.
- Crafted a three-page investment thesis presenting investment rationale, potential risks and solutions, business model, and relevant
 metrics such as growth and consumer profile.

Software Programming Instructor

January 2024 - April 2024

Code Ninjas

West Covina, CA

- Worked closely with children, including those with disabilities.
- Instructed individuals aged 5 to 14 to be proficient in Scratch, JavaScript, and C# through Microsoft's MakeCode Platform.
- · Provided guidance and assistance on **debugging** and **writing code**.

Projects

Weather Display | HTML, CSS, JavaScript, OpenWeatherAPI | React, CSS, Node.js w/ Express (In Progress)

August 2024

- Created a fully functional weather app using HTML, CSS, and JavaScript, providing real-time weather information within a
 user-friendly interface.
- Integrated OpenWeather's API to fetch and display accurate weather data and integrate data within HTML to properly
 display it on the page, with styling.
- Enhanced user experience by implementing responsive design principles and interactive animations, allowing images and icons to animate smoothly on page load.

Suika | Python, Pygame, Pymunk

August 2024

- Implemented realistic ball dynamics, including collision detection and response, enhancing gameplay experience.
- Created a unique mechanic where balls evolve through a series of colors and sizes upon merging, adding a strategic layer to the game.
- · Enabled player movement and shooting mechanics, ensuring balanced gameplay through a cooldown system.
- Developed visually appealing color-coded balls, background graphics, and a dynamic scoring system to track player progress and achievements.

Portfolio | HTML, CSS, JavaScript | React, CSS (In Progress)

July 2024

- · Created and maintained a professional online presence showcasing projects and skills using HTML, CSS, and JavaScript.
- Ensured the website is accessible and visually appealing across various devices and screen sizes, enhancing user experience.

Skills

Programming: Java, C++, SQL, Python, JavaScript

Frameworks: HTML5/CSS3, Pygame, Pymunk, React, NodeJS, Express

Tools: Git, Github, VSCode

Relevant Courses: OOP, Calculus III, Engineering Physics II, Assembly & Machine Architecture, Discrete Mathematics