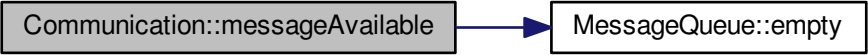


Communication::messageAvailable



```
graph LR; A[Communication::messageAvailable] --> B[MessageQueue::empty]
```

A diagram showing a transition from a state labeled 'Communication::messageAvailable' to another state labeled 'MessageQueue::empty'. The first state is in a gray box, and the second is in a white box. A blue arrow points from the first box to the second.

MessageQueue::empty