People – a table to hold the available people in the database.

Nationalities – a table to hold the available nationalities in the database.

People\_Nationalities – a table to hold the connection between a person and a nationality. A person could have many nationalities.

Role – a table to hold the current roles in the database as player, coach, medic, owner.

TeamHistory – a table to hold a history for a person occupations in squads.

Teams – a table for the available teams in the database.

Games – game history

AvailablePositions – the position a player can play on.

Positions – available positions in the database.

Squad – game squad history