

Assignment 9.05 X +

Python (Pyodide) ⌚

```
[24]: import numpy as np
```

```
[25]: def order_corner_points(corner_points):  
    """ This method takes a list of corner points (a list of 2-tuples) and returns the same structure such that  
        the first tuple is the top-left point, second tuple is top-right point, third tuple is bottom-left point, and  
        fourth tuple is bottom-right point. The scale of this problem will always be small, so we worry about human  
        read-ability above all else. """
```

```
[26]: # First for loop will find the mins and maxs in each dimension.  
    # Assumption: Values do not go above 100,000,000
```

```
[27]: min_x, min_y = 100000000, 100000000
```

```
[28]: max_x, max_y = 0, 0
```

```
[*]: for tup in corner_points:  
    if tup[0] < min_x:  
        min_x = tup[0]  
    if tup[1] < min_y:  
        min_y = tup[1]  
    if tup[0] > max_x:  
        max_x = tup[0]  
    if tup[1] > max_y:  
        max_y = tup[1]
```



`continue`

```
[30]: # Now, the mins and maxs have been set.
```

```
[31]: # We loop through again to label the points.
```

```
[32]: new_corner_points = []
      for tup in corner_points:
          if tup[0] == min_x and tup[1] == max_y:
              new_corner_points.append(tup)
      for tup in corner_points:
          if tup[0] == max_x and tup[1] == max_y:
              new_corner_points.append(tup)
      for tup in corner_points:
          if tup[0] == min_x and tup[1] == min_y:
              new_corner_points.append(tup)
      for tup in corner_points:
          if tup[0] == max_x and tup[1] == min_y:
              new_corner_points.append(tup)
```

```
-----
NameError                                Traceback (most recent call last)
Input In [29], in <cell line: 2>()
      1 new_corner_points = []
----> 2 for tup in corner_points:
      3     if tup[0] == min_x and tup[1] == max_v:
```

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Python (Pyodide)

[20]: `return new_corner_points`

Input In [18]

`return new_corner_points`
^

SyntaxError: 'return' outside function

[33]:

```
def get_pixel_dimensions(corner_points, image_dimension):  
    """ This method takes ordered corner points and an image dimension and finds the width and height of the pixels. """  
  
    frame_width = corner_points[1][0] - corner_points[0][0] # top-right x-val minus top-left x-val  
    frame_height = corner_points[0][1] - corner_points[2][0] # top-left y-val minus bottom-left y-val  
  
    # The -1 is because n pixels actually have n-1 line segments to traverse them all.  
    pixel_width = frame_width / (image_dimension[0] - 1.0)  
    pixel_height = frame_height / (image_dimension[1] - 1.0)  
  
    return pixel_width, pixel_height
```

[34]:

```
def pretty_print_solution(solution):  
    """ This method prints the solution in a nice human read-able format. """  
    print(" [")  
    for row in solution:  
        print(row)  
    print(" ]")  
    return
```

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```
[35]: def find_solution(corner_points, image_dimension):  
      """ This method is the master method to find the solution to the main problem. UN-ORDERED corner points are given  
          and a nxmx2 python list is returned. """
```

```
[38]: # First, order the corner points.  
      corner_points = order_corner_points(corner_points)
```

```
-----  
NameError                                Traceback (most recent call last)  
Input In [35], in <cell line: 2>()  
      1 # First, order the corner points.  
----> 2 corner_points = order_corner_points(corner_points)  
  
NameError: name 'corner_points' is not defined
```

```
[39]: # Next, find the "width" and "height" of each pixel.  
      pixel_width, pixel_height = get_pixel_dimensions(corner_points, image_dimension)
```

```
-----  
NameError                                Traceback (most recent call last)  
Input In [36], in <cell line: 2>()  
      1 # Next, find the "width" and "height" of each pixel.  
----> 2 pixel_width, pixel_height = get_pixel_dimensions(corner_points, image_dimension)  
  
NameError: name 'corner_points' is not defined
```

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```
[41]: # Now, we solve by traversing through jumping by the pixel width and height each time. We fill in the first row,  
# and then move to the second row and so on.
```

```
[47]: solution = []  
first_point = corner_points[0]  
y_accumulator = first_point[1]  
for y_traverse_index in range(0, image_dimension[1] - 1):  
    row = []  
    x_accumulator = first_point[0]  
    new_pixel = [x_accumulator, y_accumulator]  
    row.append(new_pixel)
```

```
-----  
NameError                                Traceback (most recent call last)  
Input In [44], in <cell line: 2>()  
      1 solution = []  
----> 2 first_point = corner_points[0]  
      3 y_accumulator = first_point[1]  
      4 for y_traverse_index in range(0, image_dimension[1] - 1):  
  
NameError: name 'corner_points' is not defined
```

```
[49]: for x_traverse_index in range(0, image_dimension[0] - 1):  
        x_accumulator += pixel_width  
        new_pixel = [x_accumulator, y_accumulator]  
        row.append(new_pixel)  
        continue
```

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Python (Pyodide)

```
[52]: # With the last pixel in the row added, we can append the row to our solution.
```

```
[53]: solution.append(row)
      continue
```

```
-----
NameError                                Traceback (most recent call last)
Input In [50], in <cell line: 1>()
----> 1 solution.append(row)
      2 continue

NameError: name 'row' is not defined
```

```
[54]: return solution
```

```
Input In [51]
return solution
^
SyntaxError: 'return' outside function
```

```
[56]: if __name__ == '__main__':
      # Below are examples. They will be givens by POST call.
      corner_points = [
          (1.5, 8.0),
          (4.0, 8.0),
```


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SyntaxError: 'return' outside function

```
[56]: if __name__ == '__main__':
      # Below are examples. They will be given by POST call.
      corner_points = [
          (1.5, 8.0),
          (4.0, 8.0),
          (1.5, 1.5),
          (4.0, 1.5)
      ]
      image_dimension = (5, 5)

[60]: solution = find_solution(corner_points, image_dimension)
      pretty_print_solution(solution)

      print("DONE!")

Input In [57]
      pretty_print_solution(solution)
      ^
IndentationError: unexpected indent

[ ]:
```

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