

The background of the slide is a dark blue field filled with numerous bright, glowing blue lines. These lines, which resemble fiber optic cables or data streams, originate from the bottom left and curve upwards and to the right, creating a sense of dynamic movement and technological connectivity. The lines vary in thickness and brightness, with some appearing as sharp, intense streaks and others as softer, more diffuse glows.

Introduction to R

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Download Files for today

To save either file.... Right-click → ‘Save link as...’ Save file to location.
Go to RStudio or Acrobat. File → Open File... find your file.

Introductions

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**FISH, WILDLIFE, AND
CONSERVATION BIOLOGY**
COLORADO STATE UNIVERSITY



**Colorado Cooperative
Fish and Wildlife Research Unit**

Why learn to code?

- efficiency
- transparency
- flexibility in application
- shareable
- automated processes/report writing
- marketable skill
- needed for publications

Software



Studio[®]

What is R?

R is a “suite of software facilities for data manipulation, calculation and graphical display.”

R uses **packages** that are collections of functions, data, and compiled code in a “well-defined format”.

Packages are downloaded from The Comprehensive R Archive Network (CRAN), R’s central software repository. Also, on GitHub, GitLab, BitBucket or other code sharing platforms.

Why use R?

- open-source and free
- small total user base / large in ecology and statistics
- find help online, e.g., [stackoverflow](#)
- statistics
- plotting / graphics
- data management

What is RStudio?

RStudio is an “Integrated Development Environment (IDE)”.

RStudio brings tools/languages together.

We use R within RStudio.

Why use RStudio?

- Makes using R easier
- [Projects \(file mgmt\)](#)
- [R Shiny](#): Interactive online apps
- [R Markdown](#): Interactive documents
- [Quarto](#): interactive articles, websites, blog, ...
- [Posit](#) - Certified B corp

Online resources to learn R

- [Intro to R for Biologists](#)
- [Introduction to R - tidyverse](#)
- [R for Data Science \(2e\)](#)
- [Advanced R](#)
- [Introduction to the R Language](#)
- [Introduction to R](#)
- [An Introduction to R for Research](#)
- [Introduction to Data Exploration and Analysis with R](#)
- [Working with Data in R](#)

Today

Goal

‘Get familiar with fundamentals of R useful for data’

‘To get beyond the initial shock or fear of programming and start using R’

Today

Learning Objectives

- Write and execute code in R via RStudio
- R language vocabulary
- Read/write data
- Find help
- Manipulate data efficiently
- Plot data/results

Today

Execution

- Presentation / code walk through
- Challenges (independent or in teams of 2-3)

Today

Schedule

- 900 - 930: Introductions and Setup
- 930 - 1015: RStudio and R (objects and functions)
- 1015 - 1130: Data Input and Output
- 1130- 1200: Finding Help
- 1200 - 1300: Lunch
- 1300 - 1400: Data Mgmt
- 1400 - 1500: Plotting
- 1500 - 1600: Final Challenge

Showcases

Brian - [R Shiny application](#)

Kyle - [Lights out alerts](#)

Georgia - [The Orion Nebula?](#)

RStudio

The screenshot displays the RStudio IDE interface. The top menu bar includes File, Edit, Code, View, Plots, Session, Build, Debug, Profile, Tools, and Help. The left sidebar contains tabs for Console, Terminal, Background Jobs, and a 'Go to file/function' search bar. The main console area shows the following text:

```
R version 4.4.1 (2024-06-14 ucrt) -- "Race for Your Life"
copyright (c) 2024 The R Foundation for Statistical Computing
Platform: x86_64-w64-mingw32/x64

R is free software and comes with ABSOLUTELY NO WARRANTY.
You are welcome to redistribute it under certain conditions.
Type 'license()' or 'licence()' for distribution details.

Natural language support but running in an English locale

R is a collaborative project with many contributors.
Type 'contributors()' for more information and
'citation()' on how to cite R or R packages in publications.

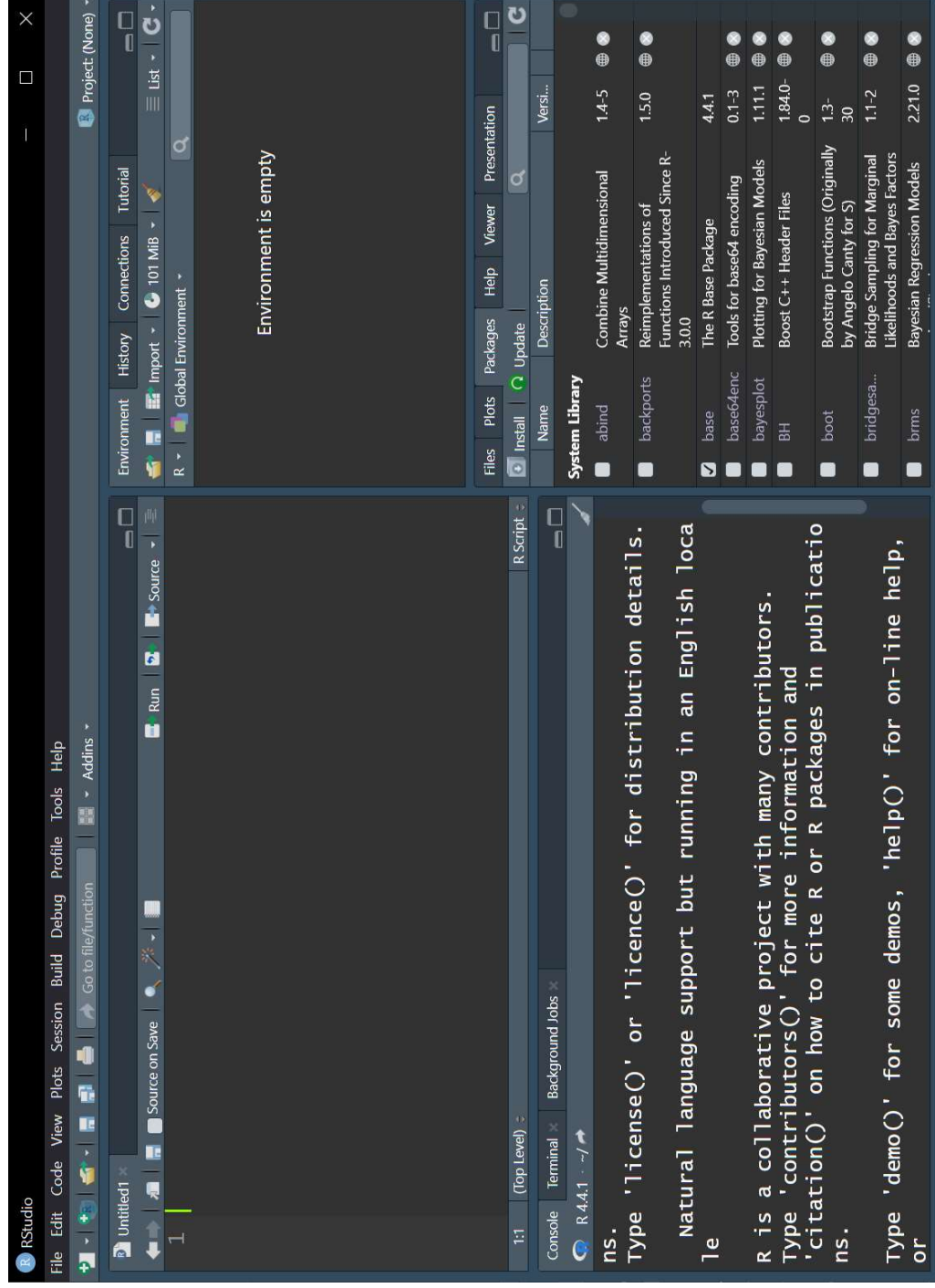
Type 'demo()' for some demos, 'help()' for on-line help, or
'help.start()' for an HTML browser interface to help.
Type 'q()' to quit R.

>
```

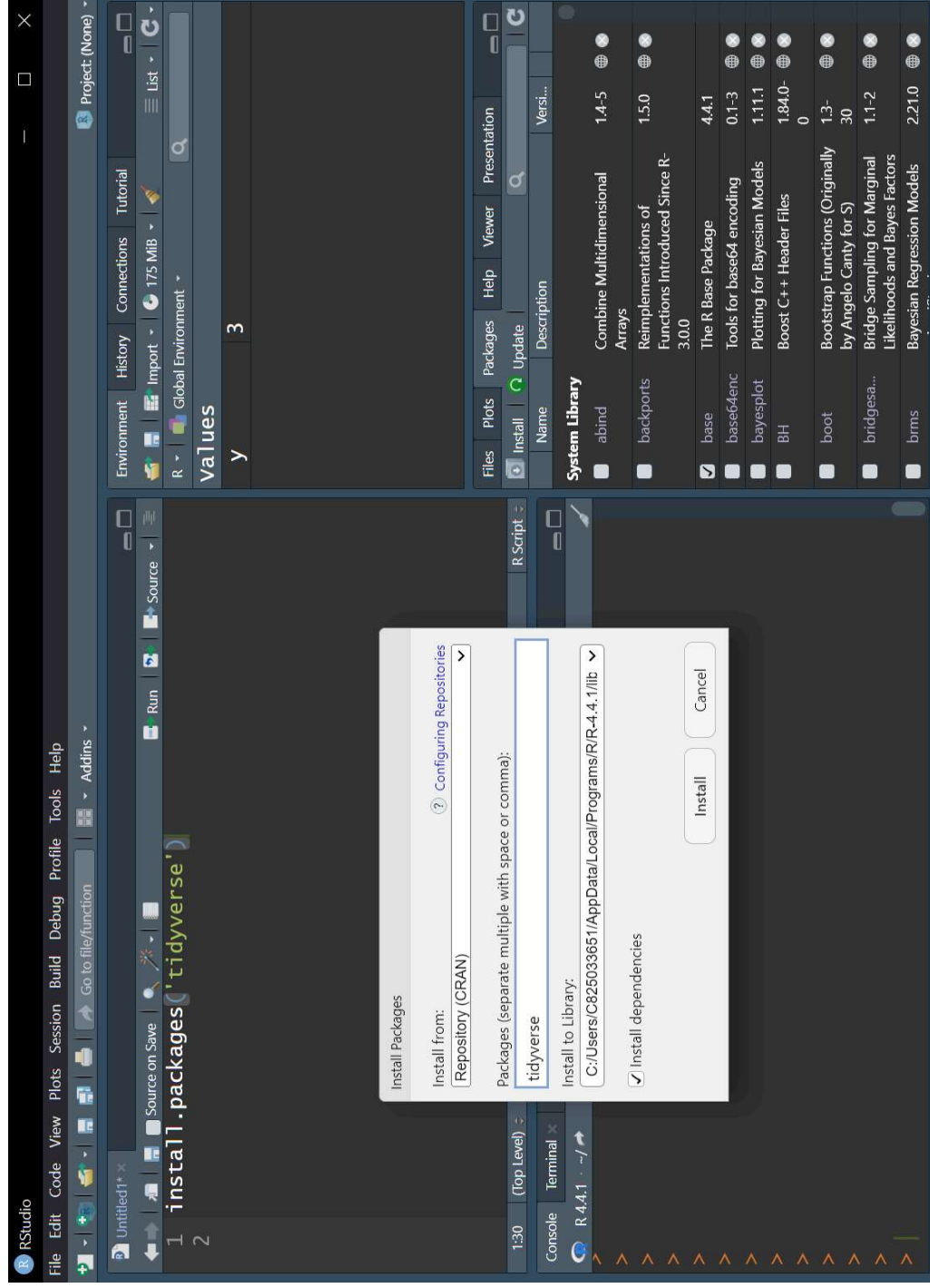
The right sidebar is divided into three panels. The top panel, 'Environment', shows 'Project: (None)' and 'Global Environment' with a search bar and a list icon. The middle panel, 'Files', shows 'Environment is empty'. The bottom panel, 'Packages', shows a list of installed and available packages:

Name	Description	Version
abind	Combine Multidimensional Arrays	1.4-5
backports	Reimplementations of Functions Introduced Since R-3.0.0	1.5.0
base	The R Base Package	4.4.1
base64enc	Tools for base64 encoding	0.1-3
bayesplot	Plotting for Bayesian Models	1.11.1
BH	Boost C++ Header Files	1.84.0-0
boot	Bootstrap Functions (Originally by Angelo Canty for S)	1.3-30
bridgesa...	Bridge Sampling for Marginal Likelihoods and Bayes Factors	1.1-2
brms	Bayesian Regression Models	2.21.0

RStudio



Installing Packages



Packages for Workshop

Please install from CRAN

- tidyverse
- readxl
- ggridges
- gridExtra

```
1 install.packages(c("tidyverse",  
2 "readxl",  
3 "ggridges",  
4 "gridExtra")  
5 )
```

The language of R

Objects

A storage place for information; stored in the “Environment”

‘Attributes’ describes the structure or information of the object

The language of R

Objects

The screenshot displays the RStudio environment. The top menu bar includes File, Edit, Code, View, Plots, Session, Build, Debug, Profile, Tools, and Help. The toolbar contains icons for file operations and running code. The main editor window shows a script with the following code:

```
1 # This is my code
2 y = 3
3
```

The console at the bottom shows the execution of the code:

```
R 4.4.1 ~./>
> y = 3
>
```

The Environment pane on the right shows the current workspace:

Object	Value
y	3

The System Library pane on the right lists installed and available packages:

Package	Description	Version
abind	Combine Multidimensional Arrays	1.4-5
backports	Reimplementations of Functions Introduced Since R-3.0.0	1.5.0
base	The R Base Package	4.4.1
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The language of R

Objects

```
1 # y is an 'object' that is assigned the value 3
2 y = 3
3 y

[1] 3
```

```
1 # Same operation '=' ' <-'
2 y <- 3
```

The language of R

Objects

```
1 # We can create new objects from objects
2 y2 = y-2
3 y2
```

```
[1] 1
```

```
1 # We can do math with our objects
2 # Mind your parentheses (order of operation)
3 y*2 / y*4
```

```
[1] 8
```

```
1 y*2 / (y*4)
```

```
[1] 0.5
```

The language of R

Functions

‘does stuff’; creates or manipulates objects

‘*Arguments*’ are the types of things a function is asking for; the inputs

The language of R

```
object = function(attribute1 = input1, attribute2 = input2)
```

```
object = function(input1, input2)
```

```
this = sign(x = -5)
```

```
1 sign(-5)
```

```
[1] -1
```

```
1 sign(5)
```

```
[1] 1
```

The language of R

Functions

```
1 # function - 'c' - concatenate
2 y = c(1,2,3,4,5,6)
```

```
1 is.numeric(y)
```

```
[1] TRUE
```

```
1 # The function 'class' has the argument 'x'
2 is.numeric(x = y)
```

```
[1] TRUE
```

The language of R

Functions

```
1 # How to find out the arguments of a function?  
2 ?is.numeric
```

R: Numeric Vectors ▾Find in Topic

R Documentation

numeric (base)

Numeric Vectors

Description

Creates or coerces objects of type "numeric". `is.numeric` is a more general test of an object being interpretable as numbers.

Usage

```
numeric(length = 0)  
as.numeric(x, ...)  
is.numeric(x)
```

Arguments

`length` A non-negative integer specifying the desired length. Double values will be coerced to integer: supplying an argument of length other than one is an error.

`x` object to be coerced or tested.

`...` further arguments passed to or from other methods.

Details

The language of R

Wrapping functions

```
1 # Functions are commonly 1) wrapped, 2) have mul
2 x = matrix(
3     data = c(1,2,3,4,5,6),
4     nrow = 2,
5     ncol = 3
6 )
```

```
1 x
```

```
[1,] [1,2] [1,3] 5 6
[2,] 1 2 3 4
```

The language of R

Values

- numeric
- integer
- character
- factor

Objects

- vector
- matrix
- array
- list
- dataframe
- S3, S4, S5, and beyond

Types of Values

Numeric

```
1 y = 3
2 class(y)

[1] "numeric"
```

Integer

```
1 y = integer(3)
2 class(y)

[1] "integer"
```

Character

```
1 y = "habitat"
2 class(y)

[1] "character"
```

Factor

```
1 y = factor("habitat")  
2 class(y)
```

```
[1] "factor"
```

Types of Objects

Vector

```
1 # An ordered collection indexed 1,2,...,n
2 # Using the function 'c' to concatenate
3 z1 = c(4,5,6)
4 z1
```

```
[1] 4 5 6
```

The value 4 is in element/index/position 1 of the vector

The value 6 is in element/index/position 3 of the vector

```
1 # the dimension of a vector
2 length(z1)
```

```
[1] 3
```

```
1 # A vector of characters
2 z2 = c("dog", "cat", "horse")
3 z2
```



```
[1] "dog" "cat" "horse"
```

```
1 z3 = c("dog", "1", "horse")
```

```
2 z3
```

```
[1] "dog" "1" "horse"
```

```
...
```

Types of Objects

Subsetting a vector

```
1 z3 = c("dog",  
2       "1",  
3       "horse",  
4       "chicken")  
5  
6 z3[2]
```

```
[1] "1"
```

```
1 2:4
```

```
[1] 2 3 4
```

```
1 z3[2:4]
```

```
[1] "1"      "horse"   "chicken"
```

```
1 z3[c(2,4)]
```

```
[1] "1" "chicken"
```

```
1 z3[-1]
```

```
[1] "1" "horse" "chicken"
```

Types of Objects

Vector of factors

```
1 z4 = factor(  
2   c("dog",  
3     "dog",  
4     "cat",  
5     "horse"  
6   )  
7 )
```

```
1 z4  
[1] dog  dog  cat  horse  
Levels: cat dog horse
```

```
1 levels(z4)  
[1] "cat" "dog" "horse"
```

1 summary(z4)

cat₁ dog₂ horse₁

Types of Objects

Matrix

```
1 x = matrix(  
2   c(1,2,3,4,5,6),  
3   nrow = 2,  
4   ncol = 3  
5   )
```

```
1 x  
[ ,1] [ ,2] [ ,3]  
[1,] 1 3 5  
[2,] 2 4 6
```

```
1 #rows and columns  
2 dim(x)
```

```
[1] 2 3
```


Types of Objects

Subsetting a matrix

```
1 # get element of row 1 and column 2
2 x[1,2]
```

```
[1] 3
```

```
1 # get all elements of row 2
2 x[2,]
```

```
[1] 2 4 6
```

```
1 # same as
2 x[2,1:3]
```

```
[1] 2 4 6
```


Types of Objects

Array

```
1 # ARRAY - more than two dimensions
2 z5 = array(
3     c("a", "b", "c", "d", "1", "2", "3", "4"),
4     dim = c(2, 2, 2)
5 )
```

```
1 z5
```

```
, , 1
```

```
[1,] [,1] [,2]
[2,] "a"  "c"  "d"
```

```
, , 2
```

```
[1,] [,1] [,2]
[2,] "1"  "2"  "3"  "4"
```


Types of Objects

List

```
1 # LIST - a bucket - will take anything
2 my.list = list(z1, z2, z3, z4, z5)
```

```
1 #Subset a list
2 my.list[[1]]
```

```
[1] 4 5 6
```

```
1 my.list[[4]]

[1] dog   dog   cat   horse
Levels: cat dog horse
```

Types of Objects

Data frame

E.g., a row for each observation and a column for each variable (can be different types).

```
1 x = data.frame(outcome = c(1,0,1,1),  
2   exposure = c("yes", "yes", "no",  
3   age = c(24, 55, 39, 18)  
4   )  
5 x
```

	outcome	exposure	age
1	1	yes	24
2	0	yes	55
3	1	no	39
4	1	no	18

Types of Objects

Subset data.frame

```
1 x$exposure  
[1] "yes" "yes" "no" "no"
```

```
1 x['exposure']
```

```
exposure  
1      yes  
2      yes  
3      no  
4      no
```

```
1 x[,2]  
[1] "yes" "yes" "no" "no"
```

Next: Data input and output (Kyle)