

Introductions

Instructors:

- Kyle Horton
- Georgia Titcomb
- Brian Gerber

Download presentation as pdf





Colorado Cooperative Fish and Wildlife Research Unit

Why learn to code?

- efficiency
- transparency
- flexibility in application
- shareable
- marketable skill
- needed for publications

Software





What is R?

R is a "suite of software facilities for data manipulation, calculation and graphical display."

R uses **packages** that are collections of functions, data, and compiled code in a "well-defined format".

Packages are downloaded from The Comprehensive R Archive Network (CRAN), R's central software repository. Also, on GitHub, GitLab, BitBucket or other code sharing platforms.

Why use R?

- open-source and free
- small total user base / large in ecology and statistics
- find help online, e.g., stackoverflow
- data management
- statistics
- plotting / graphics

What is RStudio?

RStudio is an "Integrated Development Environment (IDE)". It brings tools/languages together. We use R within RStudio.

7

Why use RStudio?

- Makes using R easier
- Projects (file mgmt)
- R Shiny: Interactive online apps
- R Markdown: Interactive documents
- Quarto: interactive articles, websites, blog, ...
- Posit Certified B corp

Online resources to learn R

- Intro to R for Biologists
- Introduction to R tidyverse
- R for Data Science (2e)
- Advanced R
- Introduction to the R Language
- Introduction to R
- An Introduction to R for Research
- Introduction to Data Exploration and Analysis with R
- Working with Data in R

Goal

'Get familiar with fundamentals of R useful for data'

'To get beyond the initial shock or fear of programming and start using R'

Learning Objectives

- Write and execute code in R via RStudio
- R language vocabulary
- Find help
- Read/write data
- Manipulate data efficiently
- Plot data or results

Execution

- Presentation / code walk through
- Challenges (independent or in teams of 2-3)

Schedule

- 900 930: Introductions and setup
- 930 1000: RStudio and R (objects and functions)
- 1000 1130: Data input and output
- 1130- 1200: Finding help
- 1200 1300: Lunch
- 1300 1400: Data mgmt
- 1400 1500: Plotting
- 1500 1600: Final Challenge

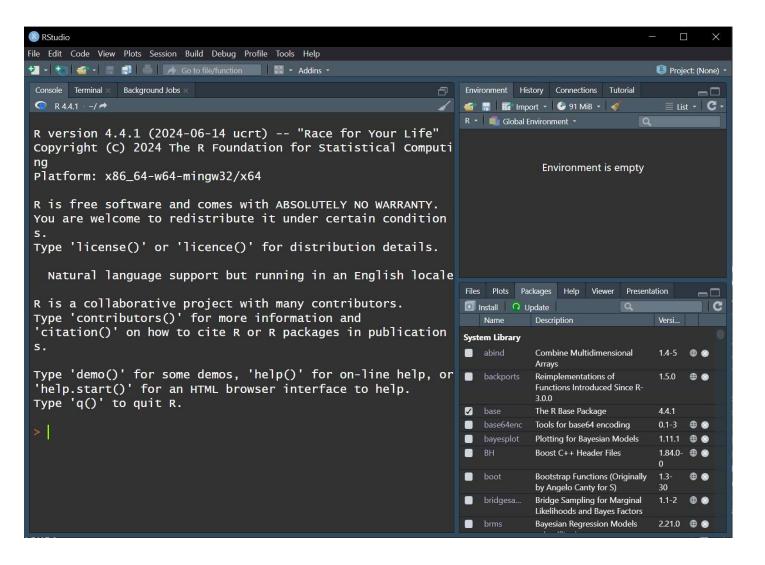
Showcases

Brian - R Shiny application that allows users to subset data and visualize 14,586 results

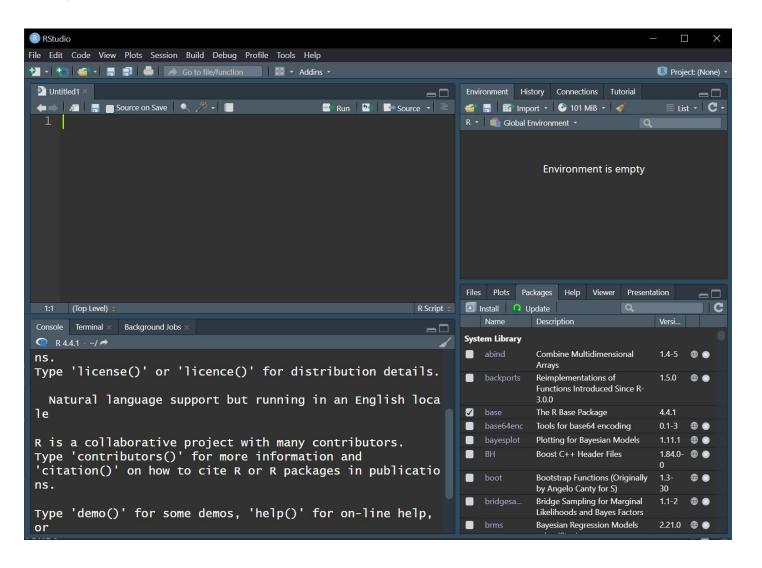
Kyle - example here

Georgia - example here

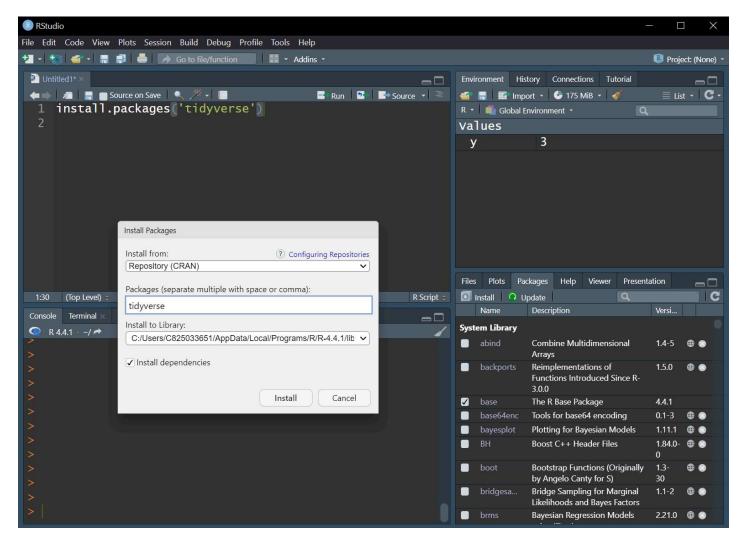
RStudio



RStudio



Installing Packages

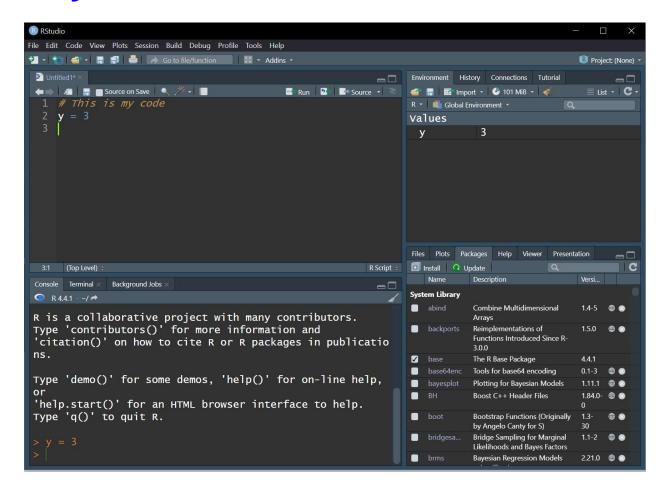


Objects

A storage place for information; stored in the "Environment"

'Attributes' describes the structure or information of the object

Objects



Code for Presentation

R Code Script for the remaining code is HERE

Left-Click 'HERE' -> Ctrl A -> Ctrl C. Go to RStudio, left-click on an empty script. Ctrl V

OR

Right-click 'HERE' -> 'Save link as...'. Save file to location. Go to RStudio. File -> Open File... find your file.

Objects

```
1 # y is an 'object' that is assigned the value 3 y = 3 y
```

[1] 3

```
1  # Same operation '=' '<-'
2  y <- 3
```

Objects

```
1 # We can create new objects from objects
2 y2 = y-2
3 y2
```

[1] 1

```
1 # We can do math with our objects
         2 # Mind your parentheses (order of operation)
         3 y*2 / y*4
[1] 8
         1 y*2 / (y*4)
```

[1] 0.5

Challenge 1

Compute the diameter (d) of the Earth (in km) at the equator using this formula for the circumfrance (c)...

$$d = \frac{c}{\pi}$$

- c = 24,901.55 miles
- 1 km = 0.621 miles
- **Hint** type in 'pi' to see what you get
- 1. Convert the circumference from miles to km.
- 2. Write the formula in R and plug in the value for circumference
- ▶ Click for Answer

Functions

'does stuff'; creates or manipulates objects

'Arguments' are the types of things a function is asking for; the inputs

object = function(attribute1 = input1, attribute2 = input2)

```
object = function(input1, input2)
```

```
this = sign(x = -5)
```

```
1 sign(-5)
[1] -1

1 sign(54)
[1] 1
```

Functions

```
1 # function - 'c' - concatenate
2 y = c(1,2,3,4,5,6)
```

```
1 is.numeric(y)
```

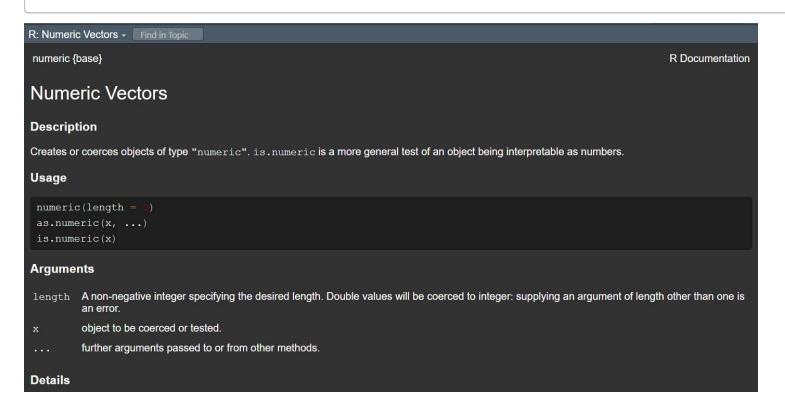
[1] TRUE

```
1 # The function 'class' has the argument 'x' 2 is.numeric(x = y)
```

[1] TRUE

Functions

- 1 # How to find out the arguments of a function?
- 2 ?is.numeric



Wrapping functions

Values

- numeric
- integer
- character
- factor

Objects

- vector
- matrix
- array
- list
- dataframe

Types of Values

Numeric

```
1 y = 3.3
2 class(y)
```

[1] "numeric"

Integer

```
1 y = integer(3)
2 class(y)
```

[1] "integer"

Character

```
1 y = "habitat"
2 class(y)
```

[1] "character"

Factor

```
1 y = factor("habitat")
2 class(y)
```

```
[1] "factor"
```

Vector

```
1 # An ordered collection indexed 1,2,...n

2 # Using the function 'c' to concetanate

3 z1 = c(4,5,6)

4 z1
```

[1] 4 5 6

4 is in element/index/position 1 of the vector 6 is in element/index/position 3 of the vector

```
1 # the dimension of a vector
2 length(z1)
[11 3
```

```
1 # A vector of characters
2 z2 = c("dog", "cat", "horse")
3 z2
```

```
[1] "dog" "cat" "horse"
```

```
1 z3 = c("dog","1","horse")
2 z3
[1] "dog" "1" "horse"
```

```
1 z3 = c("dog", 1, "horse")
2 z3
```

[1] "dog" "1" "horse"

Subsetting a vector

z3[-1]

```
1 z3 = c("dog", "1", "horse", "chicken")
          2 z3[1]
[1] "dog"
          1 z3[2]
[1]
    " 1 "
          1 z3[2:4]
               "horse" "chicken"
[1]
    "1"
          1 z3[c(2,3)]
             "horse"
[1]
```

[1] "1" "horse" "chicken"

Vector of factors, a special kind of character string

```
1 z4
[1] dog dog cat horse
Levels: cat dog horse
```

```
1 levels(z4)
[1] "cat" "dog" "horse"
```

```
1 summary(z4)
cat dog horse
1 2 1
```

Matrix

```
1 x
[1,1] [,2] [,3]
[1,1] 2 3 5
[2,1] 2 4 6
```

```
1 dim(x)
[1] 2 3
```

Subsetting a matrix

```
1 # get element of row 1 and column 2 \times [1,2]

[1] 3

1 # get element of row 2 and column 6 \times [2,3]
```

```
[1] 6
```

```
1 # get element all elements of row 2 2 \times [2,]
```

[1] 2 4 6

```
1 # same as 2 \times [2,1:3]
```

[1] 2 4 6

Array

```
1 dim(z5)
[1] 2 2 2
```

```
1 z5

, , 1

[1,1] [,2]

[2,] "a" "c"

[2,] "b" "d"

, , 2

[,1] [,2]
```

[1,] "e" "a" [2,] "f" "b"

List

```
1 # LIST - a bucket - will take anything
2 my.list = list(z1,z2,z3,z4,z5)
```

```
1 #Subset a list
2 my.list[[1]]
```

```
[1] 4 5 6
```

```
1 my.list[[4]]
[1] dog dog cat horse
Levels: cat dog horse
```

Data frame

A row for each observation and a column for each variable (can be different types).

```
1 x = data.frame (outcome = c(1,0,1,1),

2 exposure = c("yes", "yes", "no",

3 age = c(24, 55, 39, 18)

5 x
```

Subset data.frame

```
1 x$exposure
[1] "yes" "yes" "no" "no"

1 x['exposure']

exposure
1    yes
2    yes
3     no
4     no
```

```
1 x[,2]
[1] "yes" "yes" "no" "no"
```

Challenge 2

- 1. Create a vector of numbers that has length 6; call this object 'vec1'.
- 2. Use the function 'mean' to find the mean of the values of vec1.
- 3. Subset vec1 to only elements 4 through 6. Call this new object 'vec1a'.
- 4. Create a new vector (length 3) of characters called "hab1", "hab2", and "hab3". Call this object 'vec2'.
- 5. Put vec1a and vec2 together into a data frame and call this object 'dat'
- Click for Answer