

# Programming Practice for Data Science

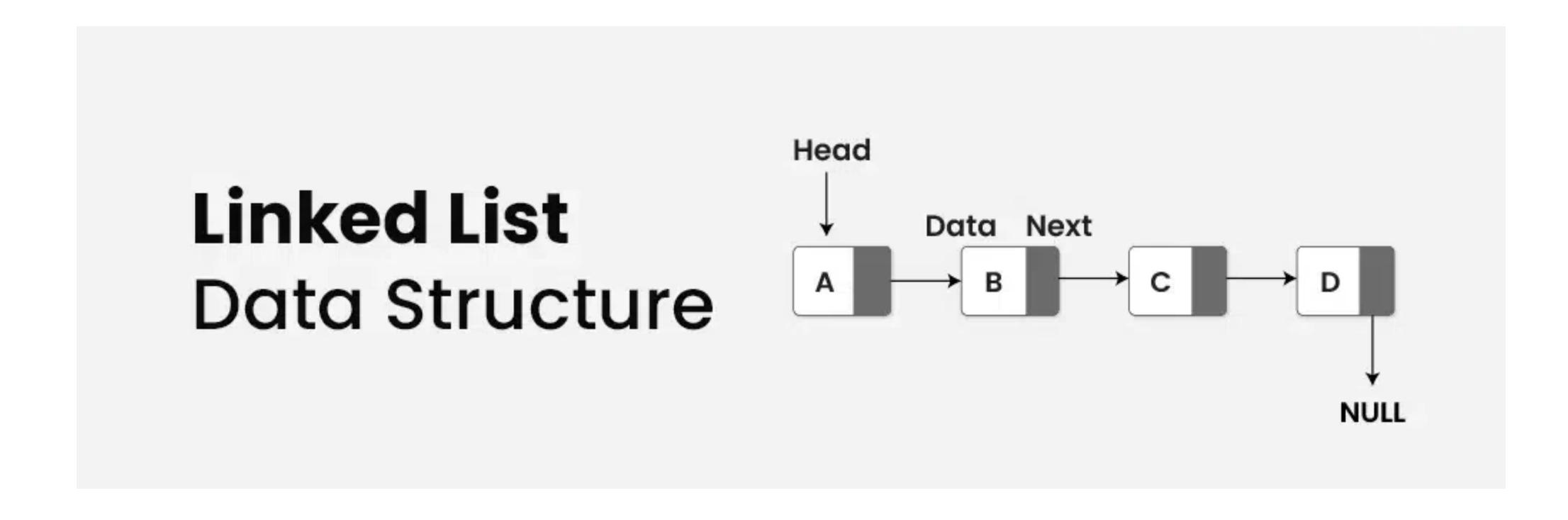
Lecture 2: Linked List (9/20/24)

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### Linked List

#### **Definition**





### Linked List

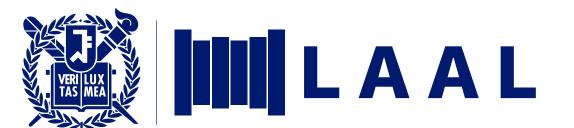
#### **Definition**

```
class Node:
    def __init__(self, data):
        self.data = data # 노드가 저장하는 데이터
        self.next = None # 다음 노드를 가리키는 포인터
```

```
#include <iostream>
using namespace std;

class Node {
public:
    int data; // 노드가 저장하는 데이터
    Node* next; // 다음 노드를 가리키는 포인터

    Node(int data) {
        this->data = data;
        this->next = nullptr;
    }
};
```



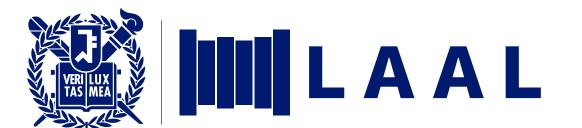
## Linked List<br/>Definition

#### Dynamic Data structure

- the size of memory can be allocated or de-allocated at run time (based on the operation insertion or deletion)

#### Ease of Insertion/Deletion

 insertion and deletion of elements are simpler than arrays since no elements need to be shifted after insertion and deletion (just the address needed to be updated)



### Linked List

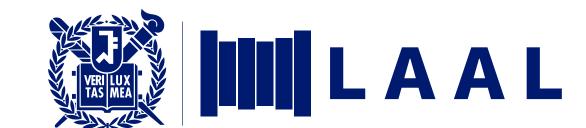
#### **Definition**

#### Efficient Memory Utilization

 the size increases or decreases as per the requirement so this avoids the wastage of memory

#### Implementation

- Various advanced data structures can be implemented using a linked list like a stack, queue, graph, hash maps, etc.

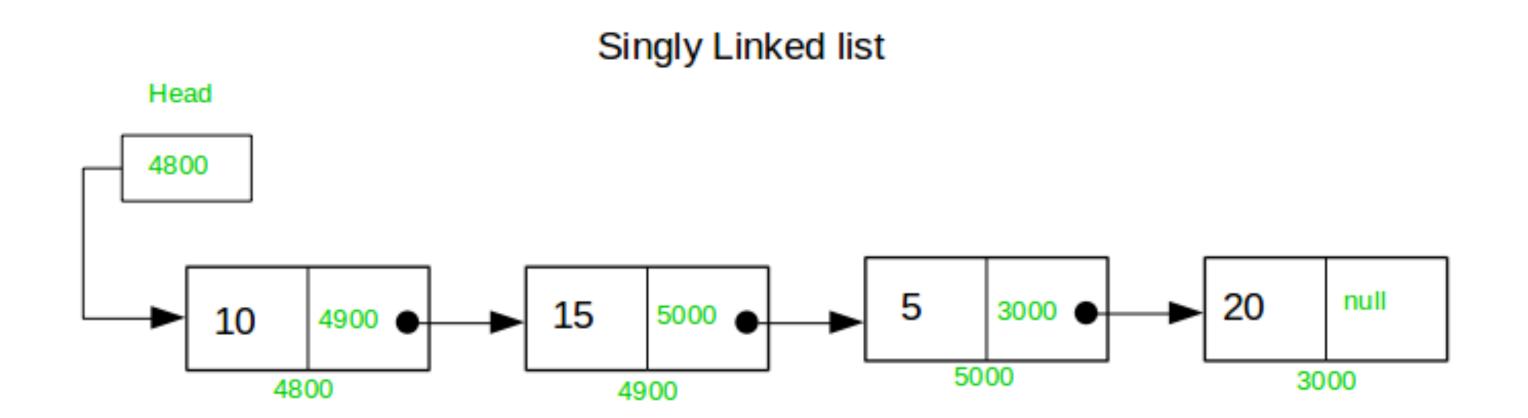


## Singly Linked List Types

- Singly Linked List
- Doubly Linked List
- Circular Linked List

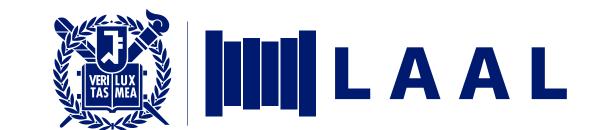


#### **Definition**

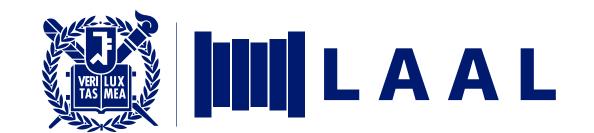




## Singly Linked List Definition



- Initialization
- Insertion
- Search
- Delete
- Reverse
- •



- Initialization
- Insertion
- Search
- Delete
- Reverse
- •



## Singly Linked List Basic Operations

#### Search

Input: 14 -> 21 -> 11 -> 30 -> 10, key = 14

Output: Yes

Explanation: 14 is present in the linked list.

Input: 6 -> 21 -> 17 -> 30 -> 10 -> 8, key = 13

Output: No

**Explanation:** No node in the linked list has value = 13.

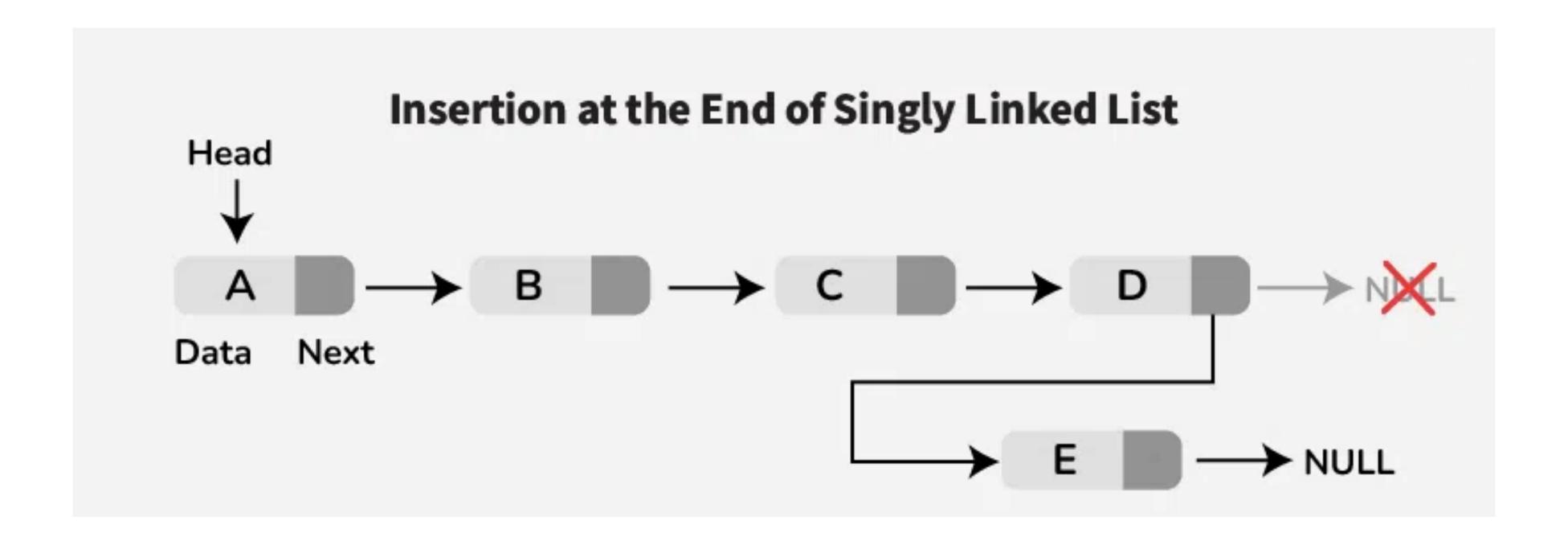


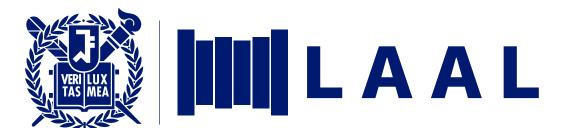
- Initialization
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#### **Basic Operations**

Insertion (at the end)



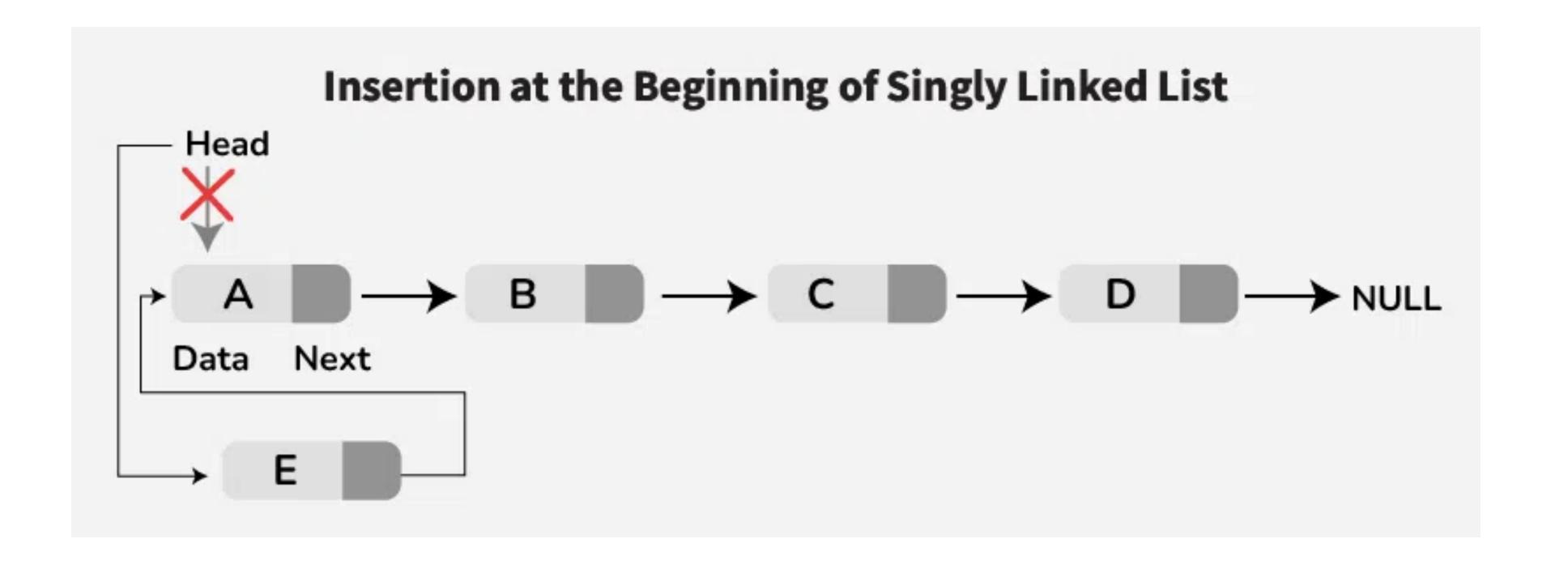


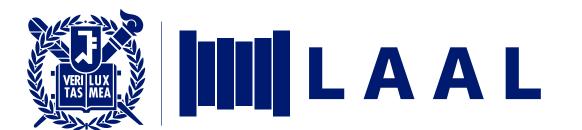
- Insertion (at the end)
  - new node
  - Go to the last node of the Linked List
  - Change the next pointer of last node from NULL to the new node
  - Make the next pointer of new node as NULL to show the end of Linked List



#### **Basic Operations**

Insertion (at the front)



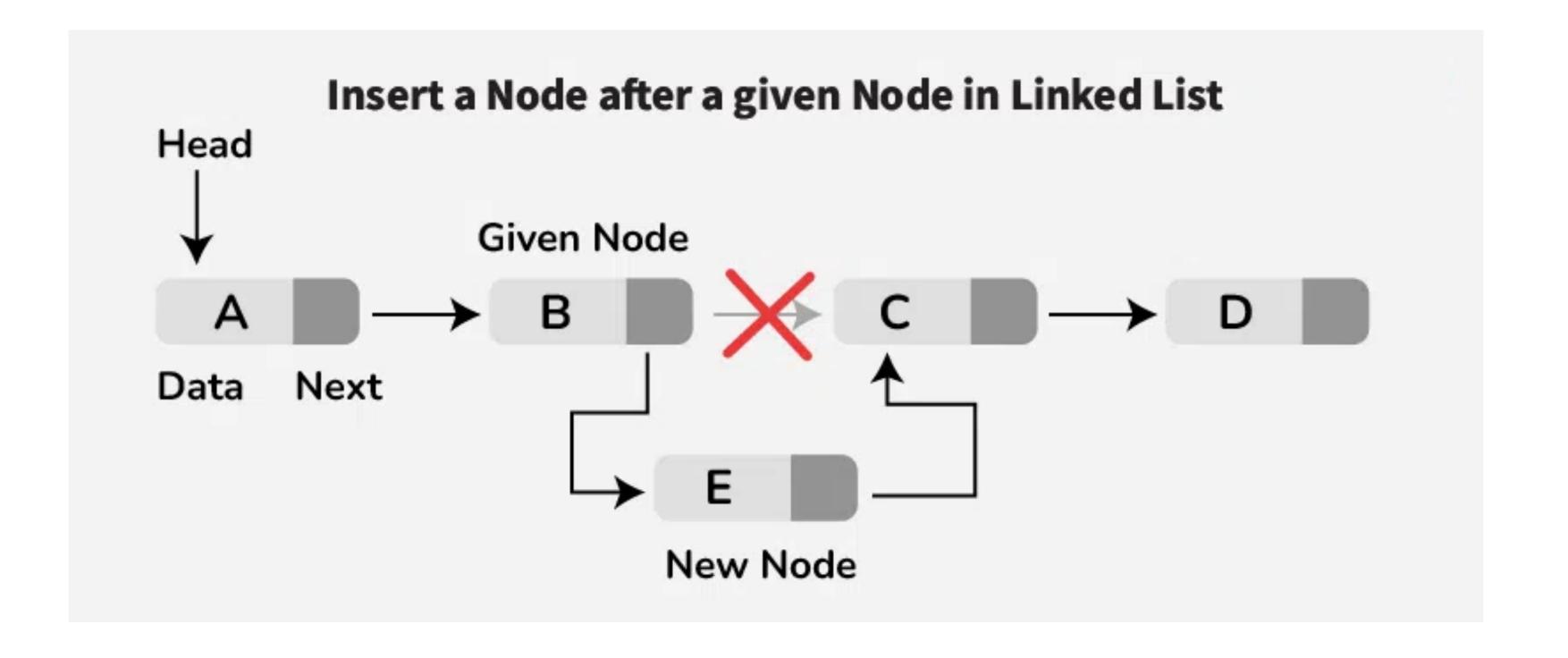


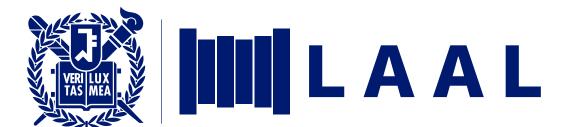
- Insertion (at the front)
  - Make the first node of Linked List linked to the new node
  - Remove the head from the original first node of Linked List
  - Make the new node as the Head of the Linked List



#### **Basic Operations**

Insertion (after a given node)



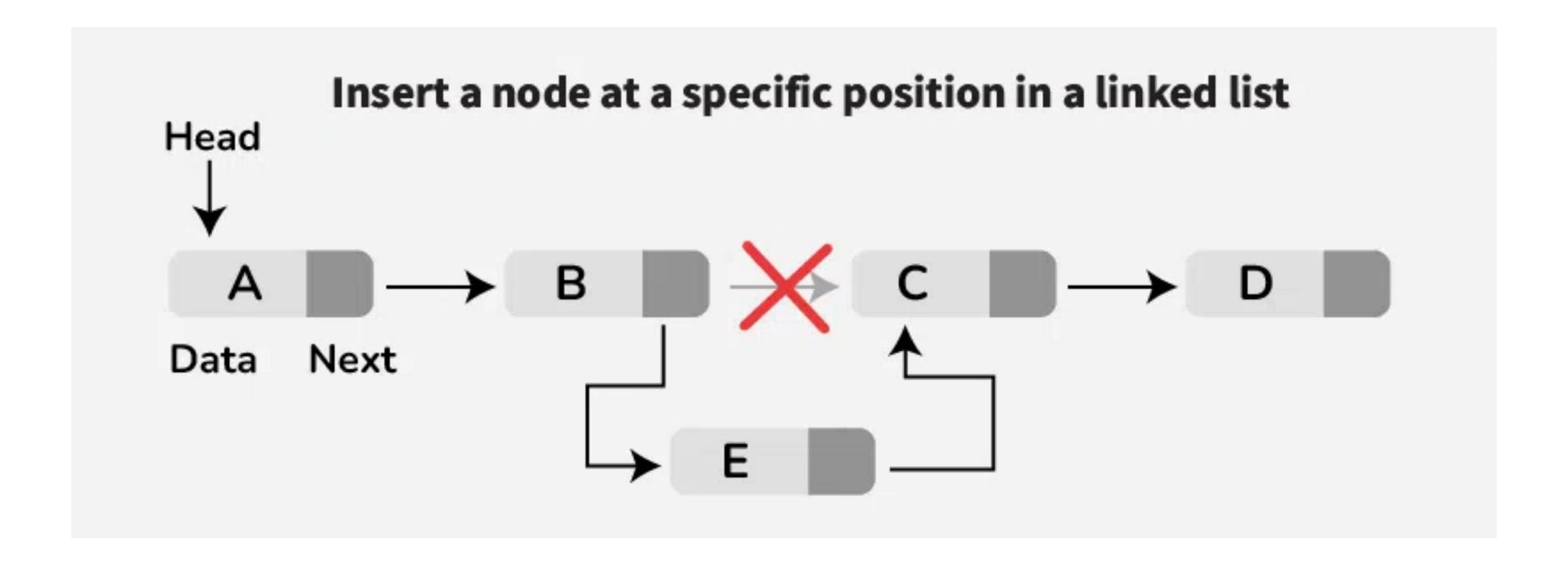


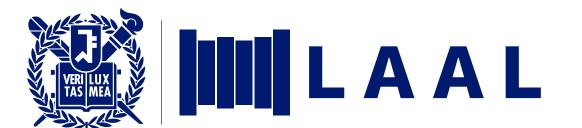
- Insertion (after a given node)
  - Initialize a pointer curr to traverse the list starting from head
  - Loop through the list to find the node with data equal to key
    - If not found then return from function
  - Create a new node, say new\_node initialized with the given data
  - Make the next pointer of new\_node as next of given node
  - Update the next pointer of given node point to the new\_node



#### **Basic Operations**

Insertion (at a specific position)



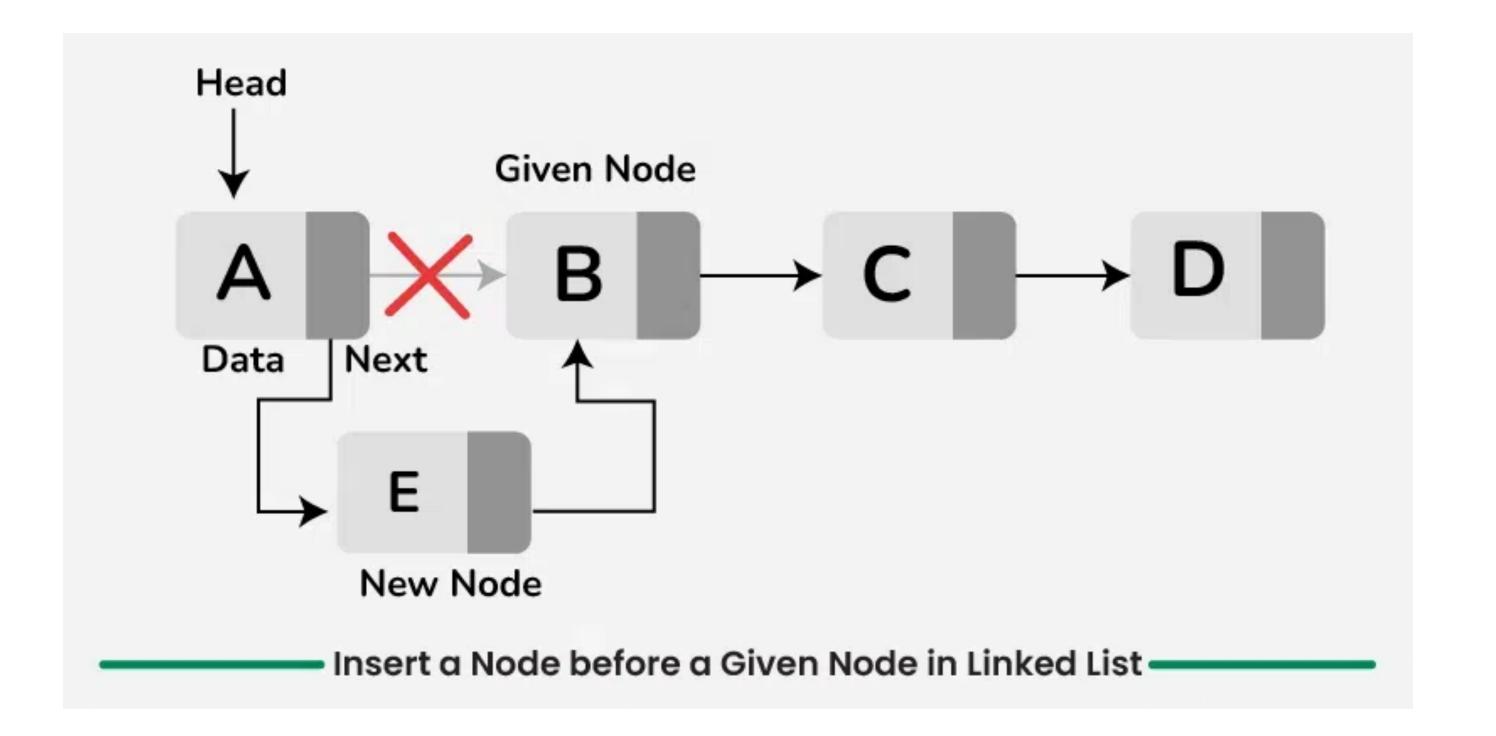


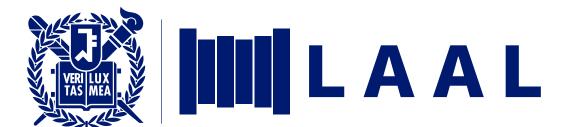
- Insertion (at a specific position)
  - Traverse the Linked list upto position-1 nodes
  - Once all the position-1 nodes are traversed, allocate memory and the given data to the new node
  - Point the next pointer of the new node to the next of current node
  - Point the next pointer of current node to the new node



#### **Basic Operations**

Insertion (before a given node)

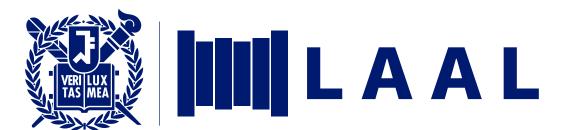




- Insertion (before a given node)
  - Traverse the linked list while keeping track of the previous node until given node is reached
  - Once node is found, allocate memory for a new node and set according to given data
  - Point the next pointer of the new node to node given node
  - Point the next pointer of the previous node to the new node
  - If given key is the head, update the head to point to the new node

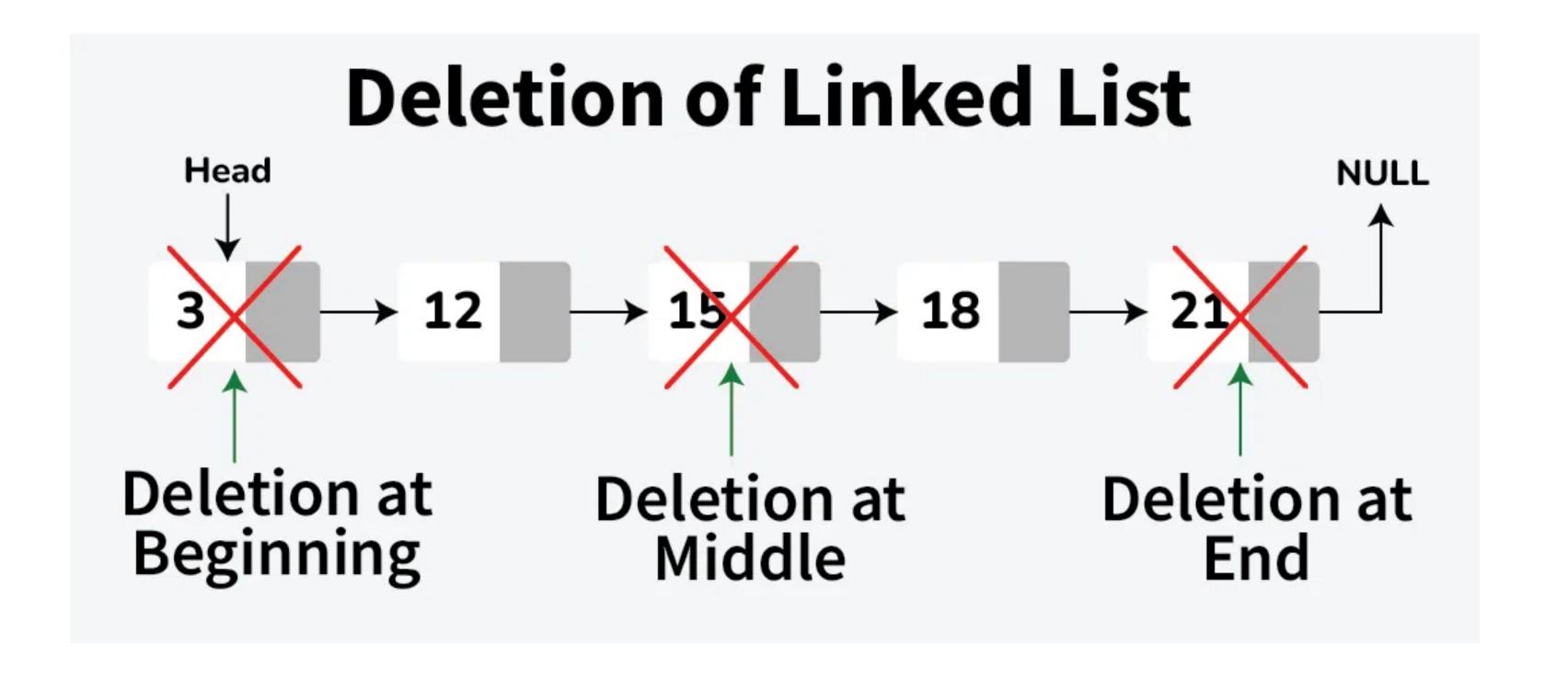


- Initialization
- Insertion
- Search
- Delete
- Reverse
- •



#### **Basic Operations**

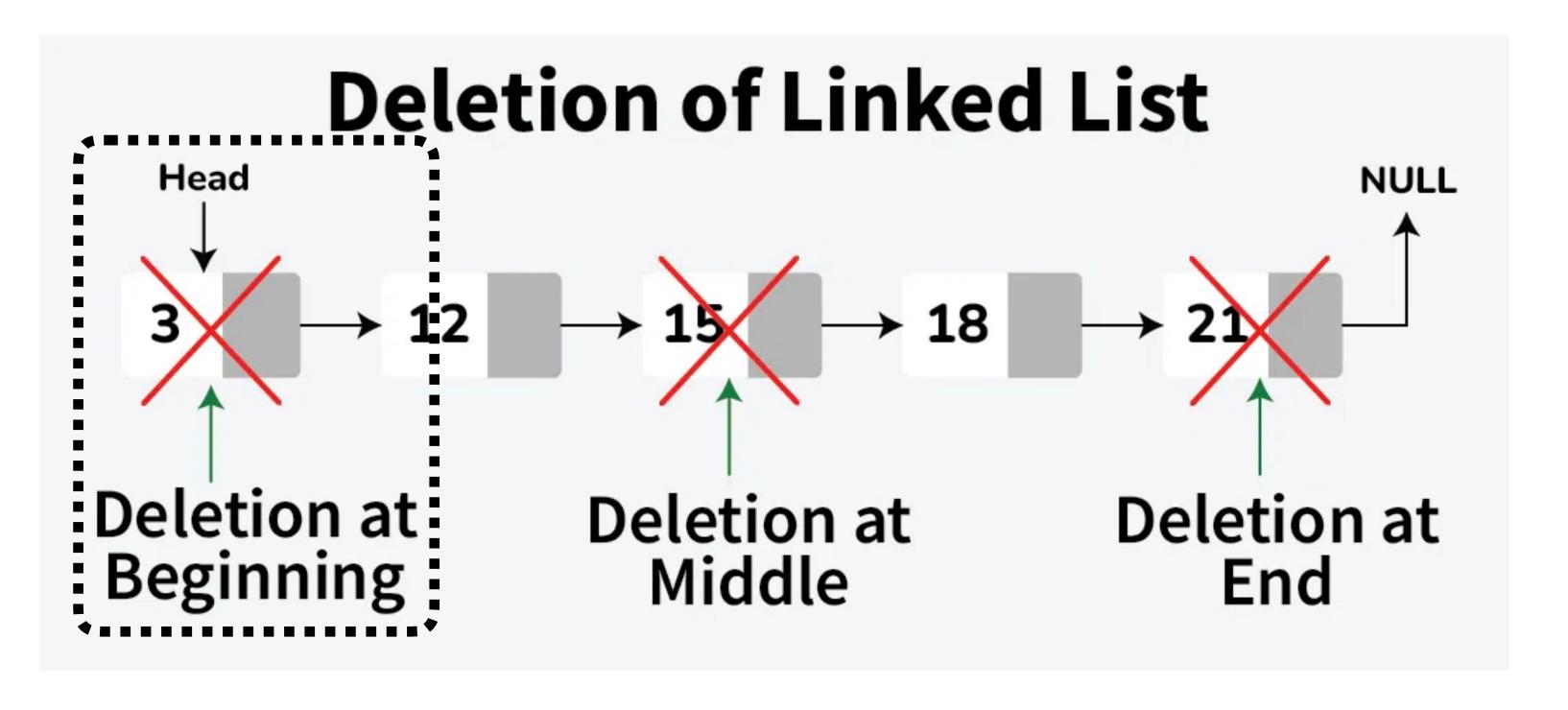
Delete

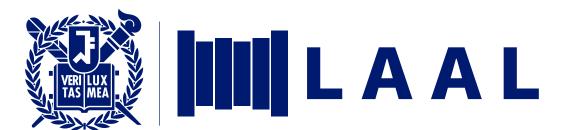




#### **Basic Operations**

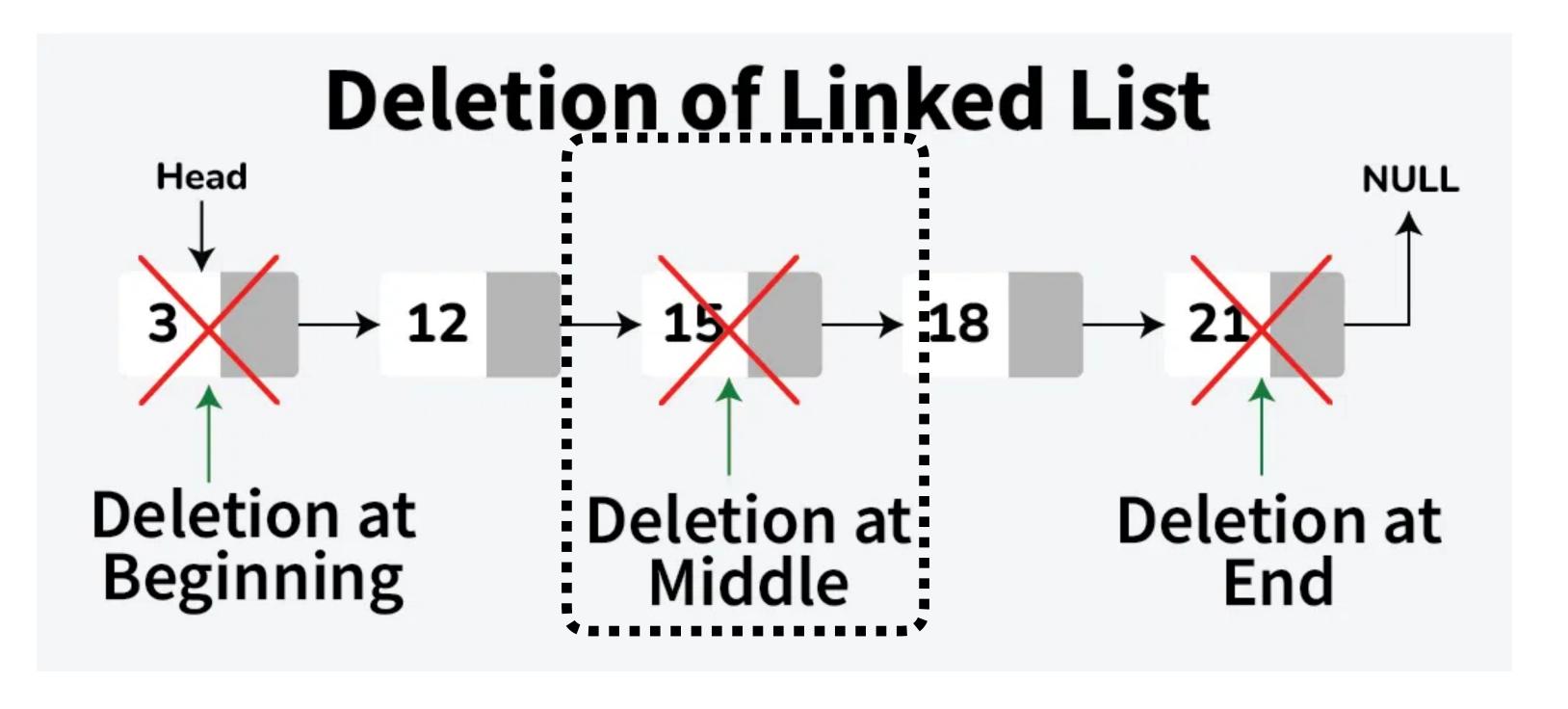
Delete (at beginning)





#### **Basic Operations**

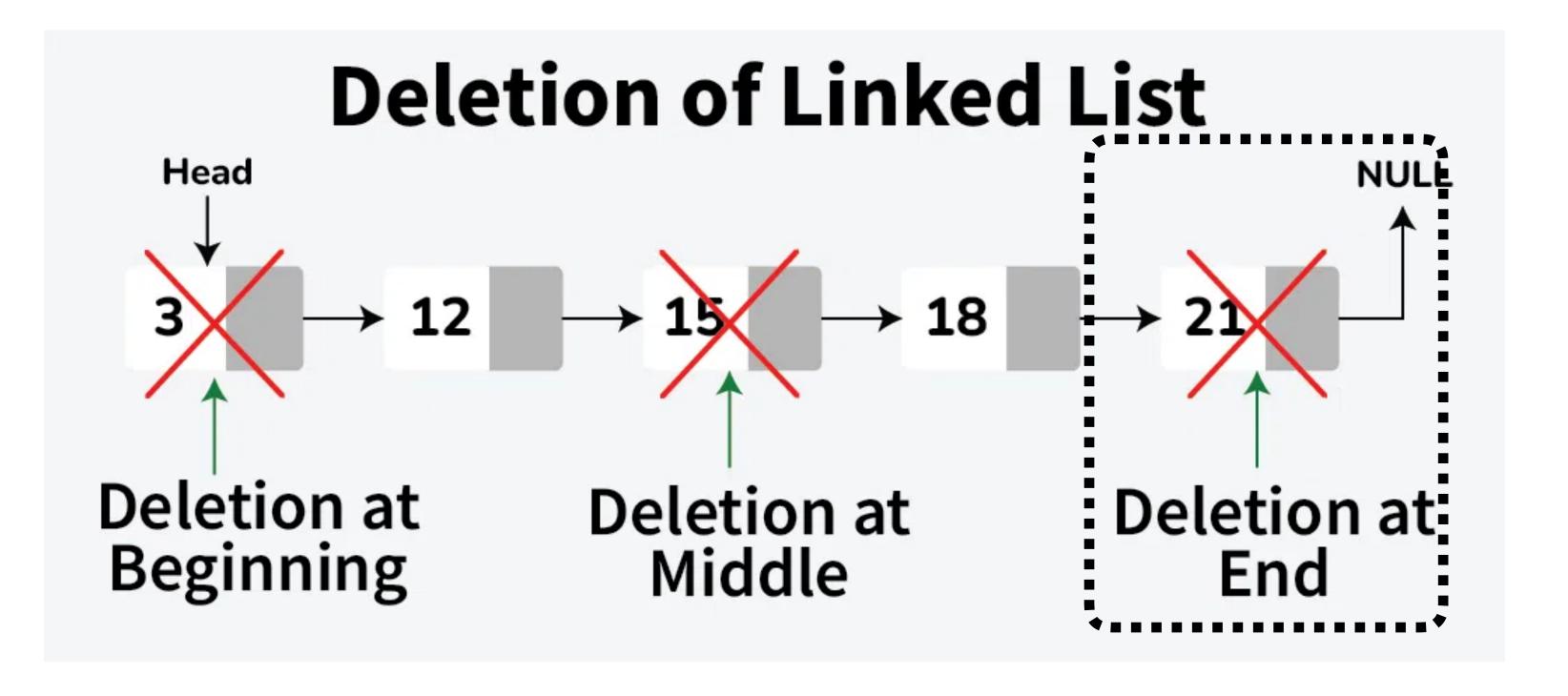
Delete (at middle)





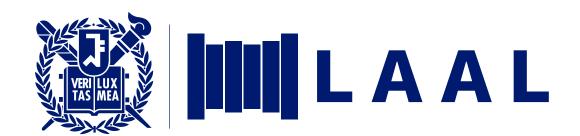
#### **Basic Operations**

Delete (at end)





- Initialization
- Insertion
- Search
- Delete
- Reverse
- •



## Singly Linked List Basic Operations

#### Reverse

Input: Linked List = 1 -> 2 -> 3 -> 4 -> NULL

Output: Reversed Linked List = 4 -> 3 -> 2 -> 1 -> NULL

Input: Linked List = 1 -> 2 -> 3 -> 4 -> 5 -> NULL

Output: Reversed Linked List = 5 -> 4 -> 3 -> 2 -> 1 -> NULL

Input: Linked List = NULL

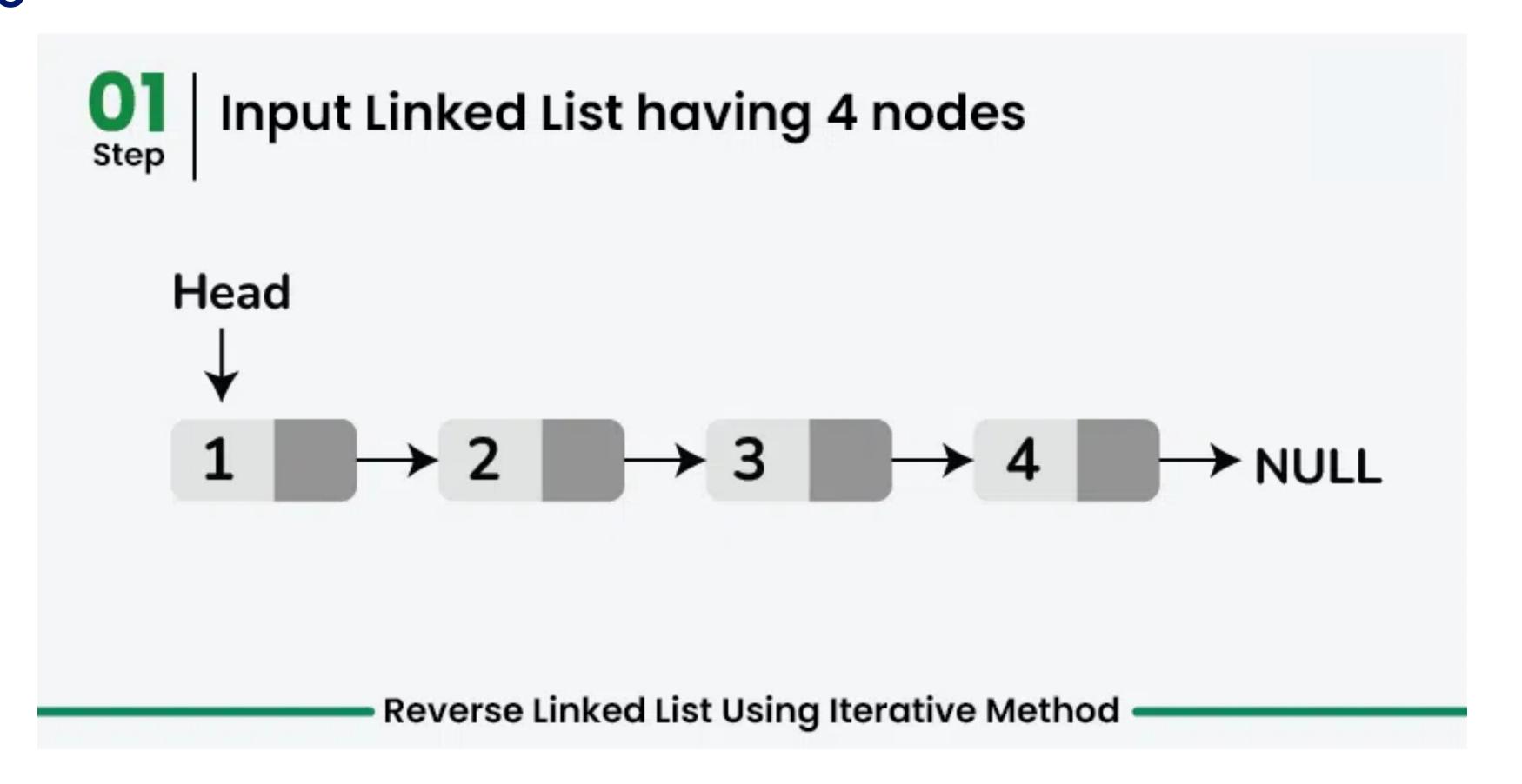
Output: Reversed Linked List = NULL

Input: Linked List = 1->NULL

Output: Reversed Linked List = 1->NULL

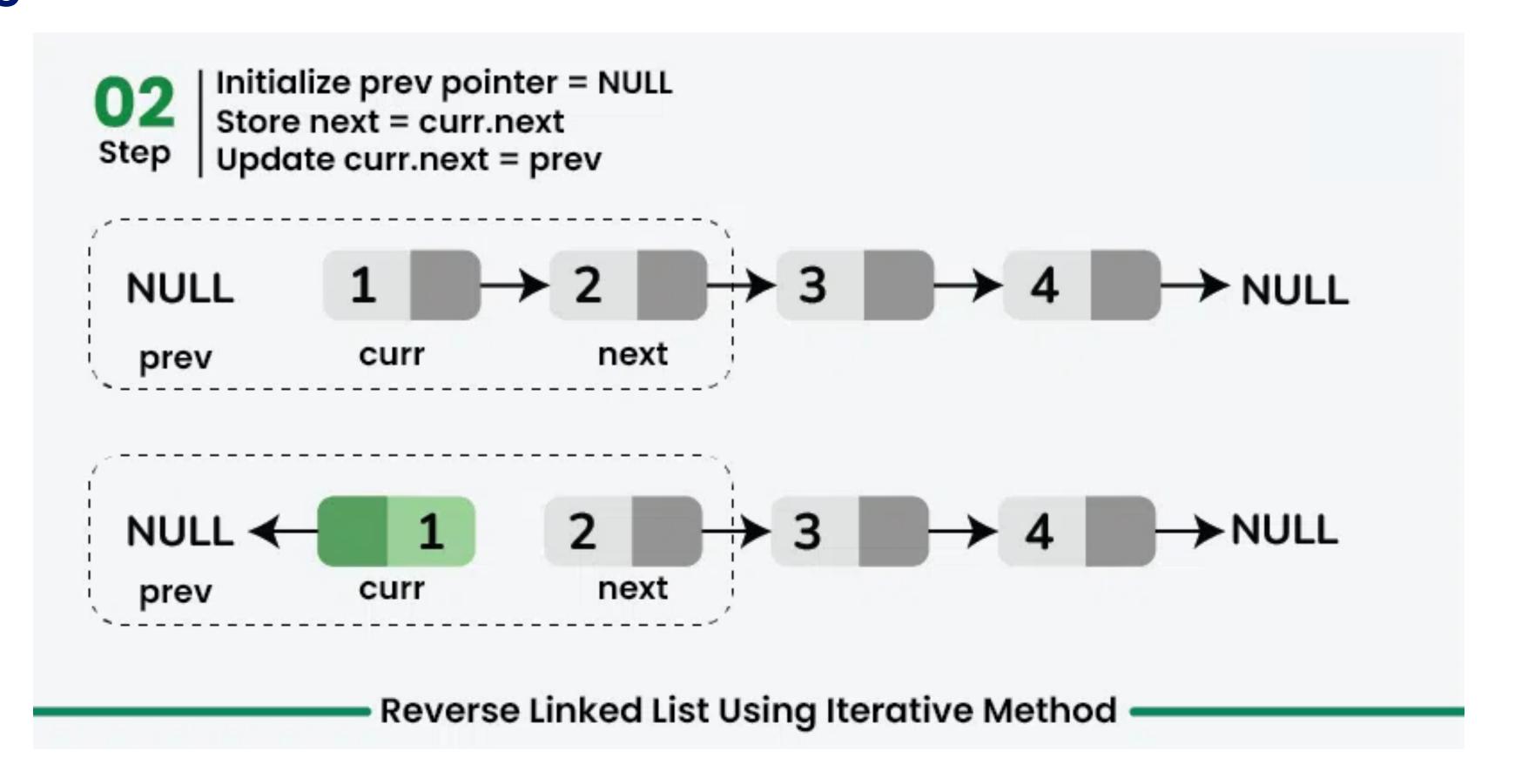


#### **Basic Operations**



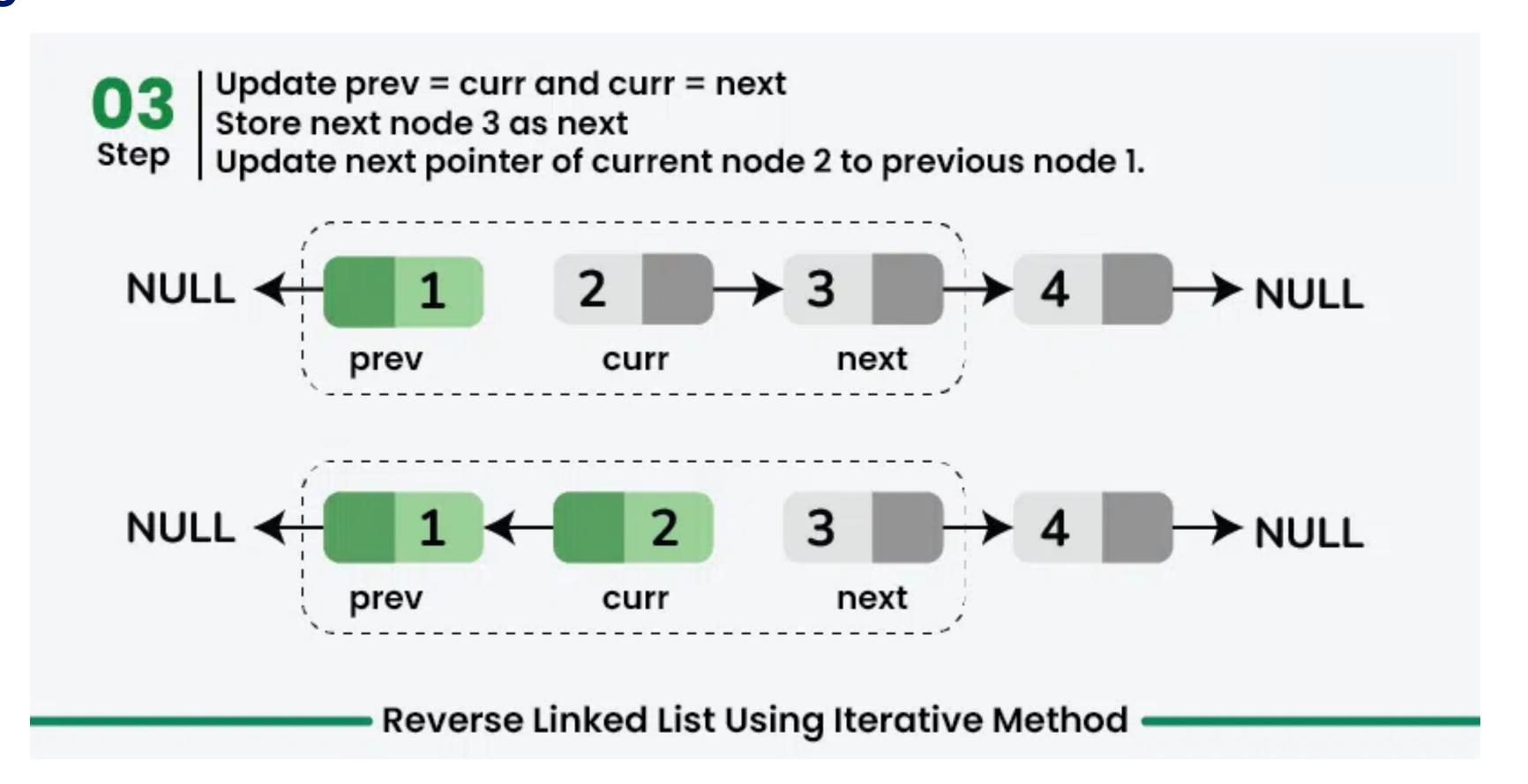


#### **Basic Operations**



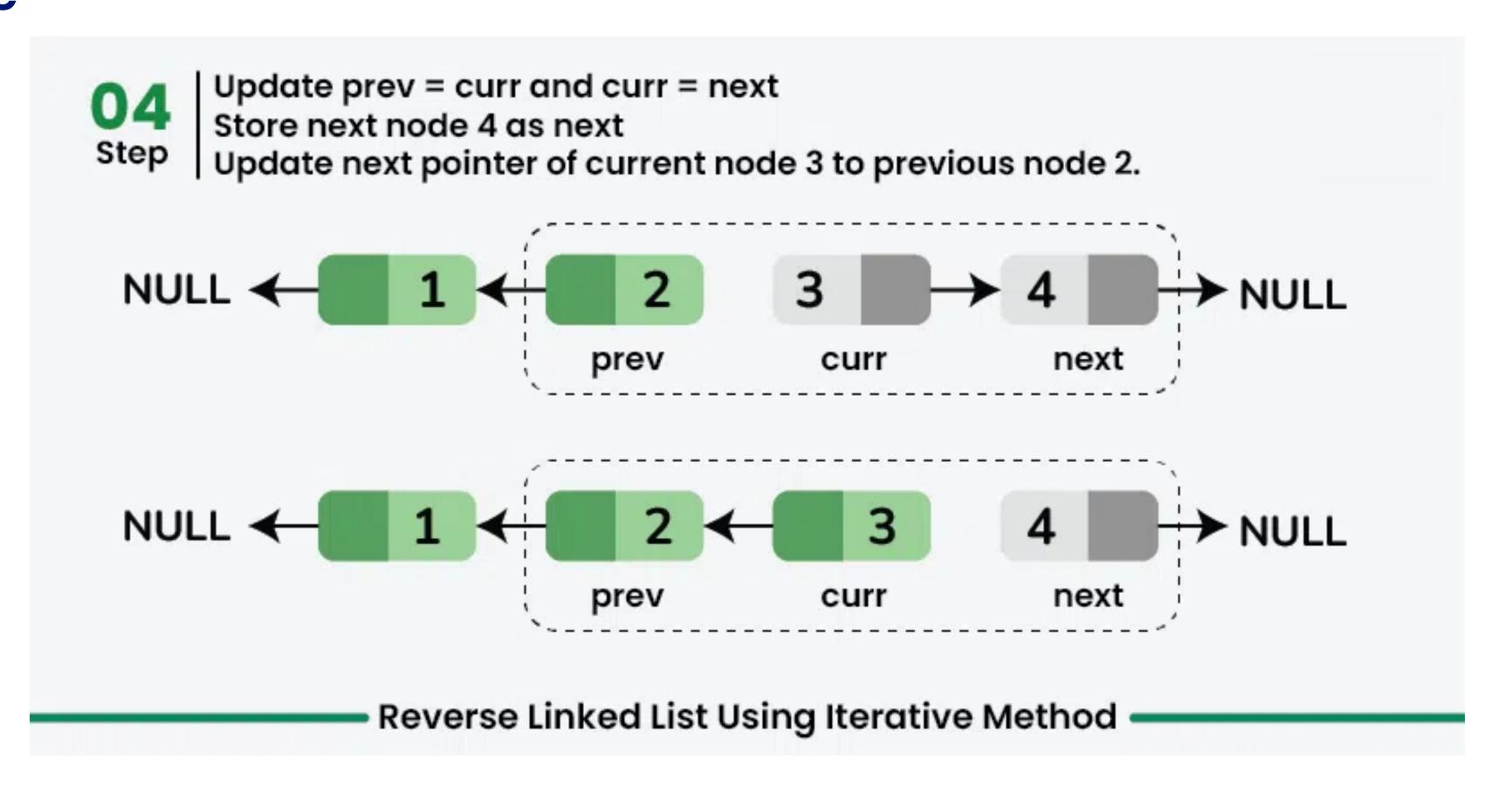


#### **Basic Operations**



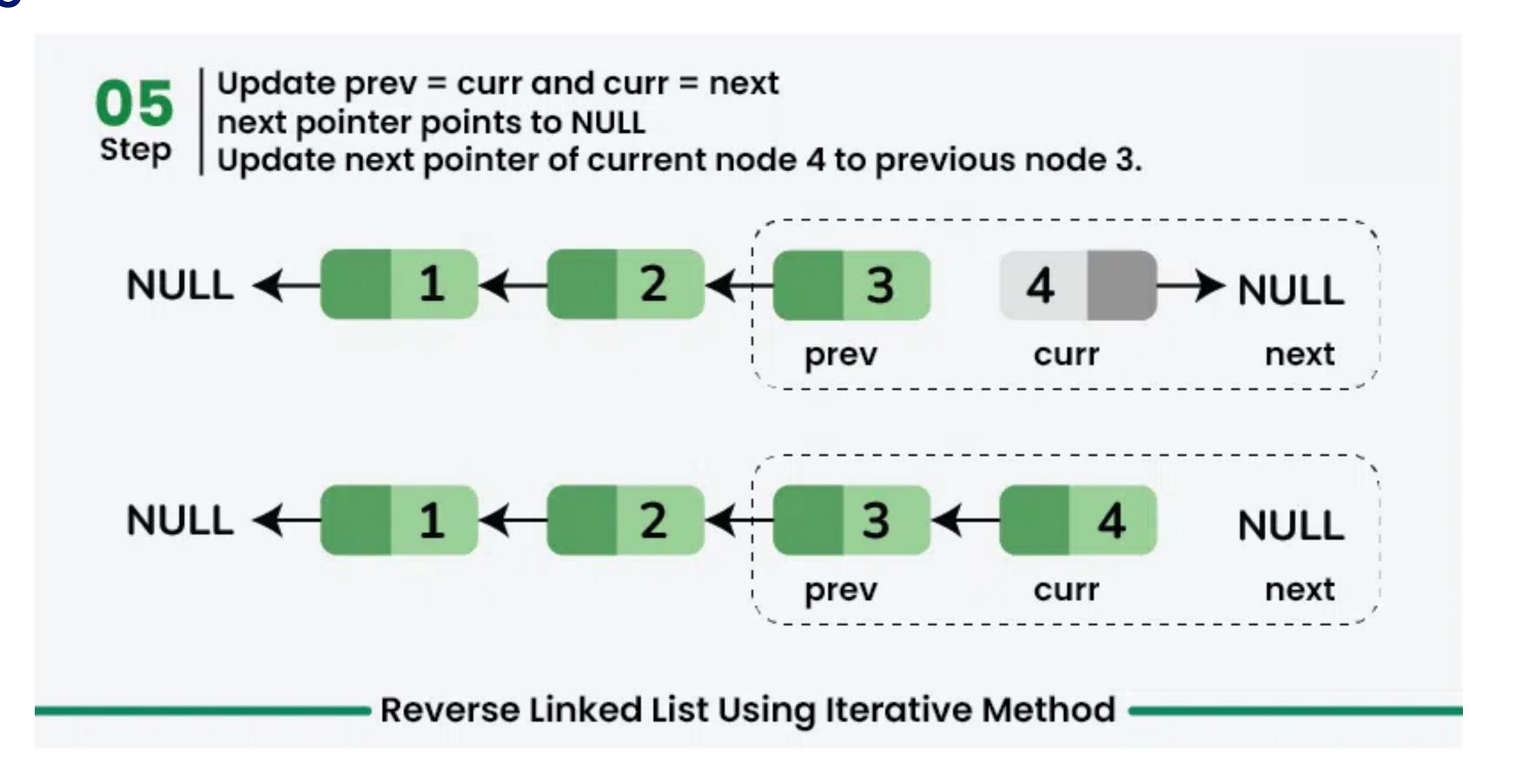


#### **Basic Operations**



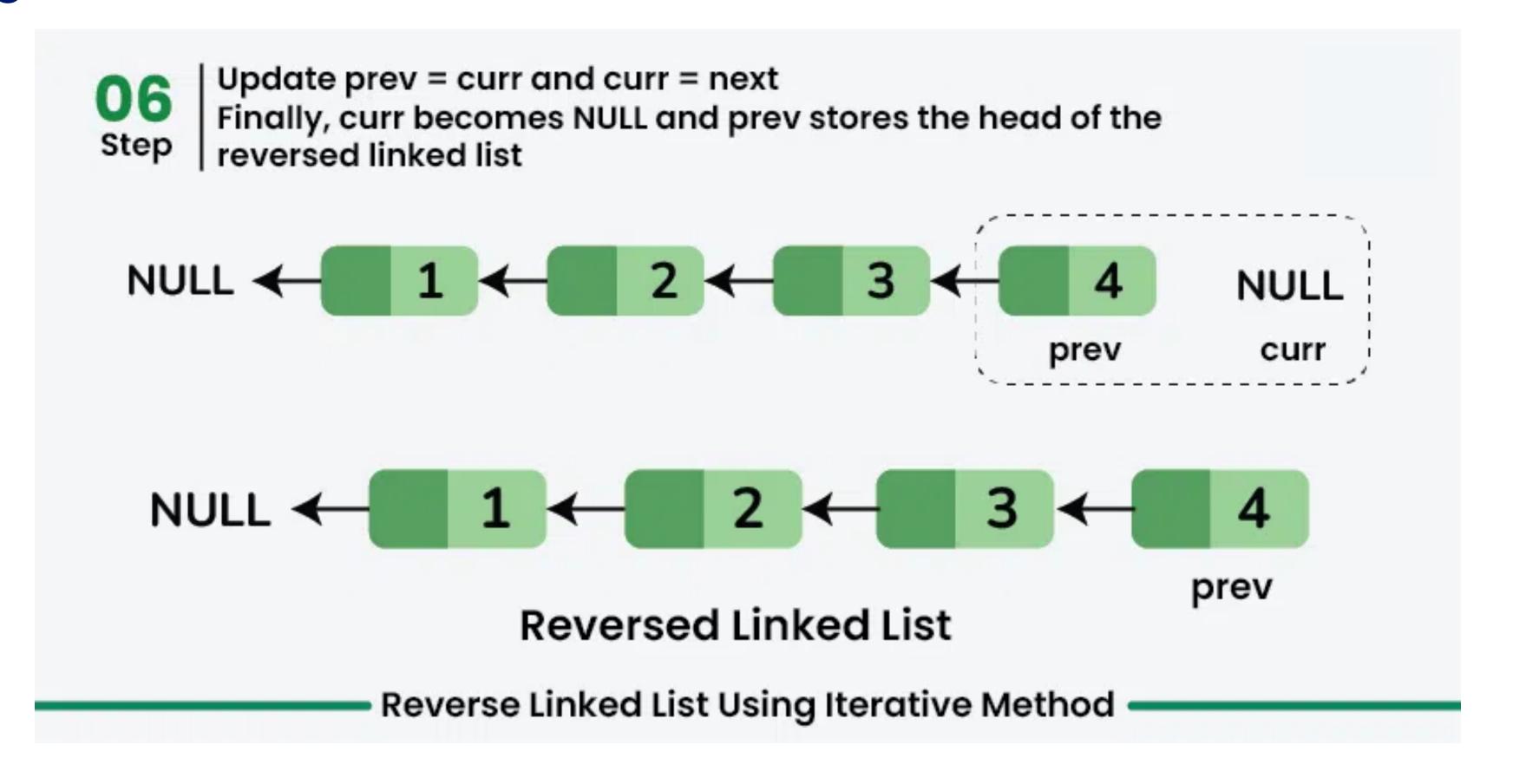


#### **Basic Operations**





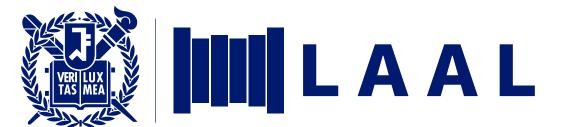
#### **Basic Operations**





#### **Basic Operations**

Write a function to delete a Linked List



#### **Basic Operations**

Write a function to delete a Linked List

```
# Python program to delete a linked list
class Node:
    def __init__(self, x):
        self.data = x
        self.next = None
if __name__ == "__main__":
    # Create a hard-coded linked list:
    # 1 -> 2 -> 3 -> 4 -> 5
    head = Node(1)
    head.next = Node(2)
    head.next.next = Node(3)
    head.next.next.next = Node(4)
    head.next.next.next.next = Node(5)
    # Set head to None to remove the reference to the linked list.
    # This allows Python's garbage collector to automatically reclaim
    # the memory used by the nodes, as there are no more references
    # to the nodes in the linked list.
    head = None
    print("NULL")
```



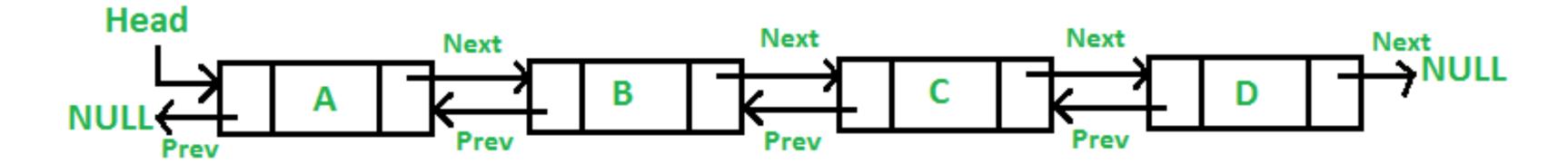


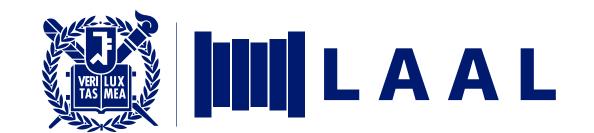
- Write a function to delete a Linked List
  - In C++



### Doubly Linked List

#### **Definition**





### Doubly Linked List

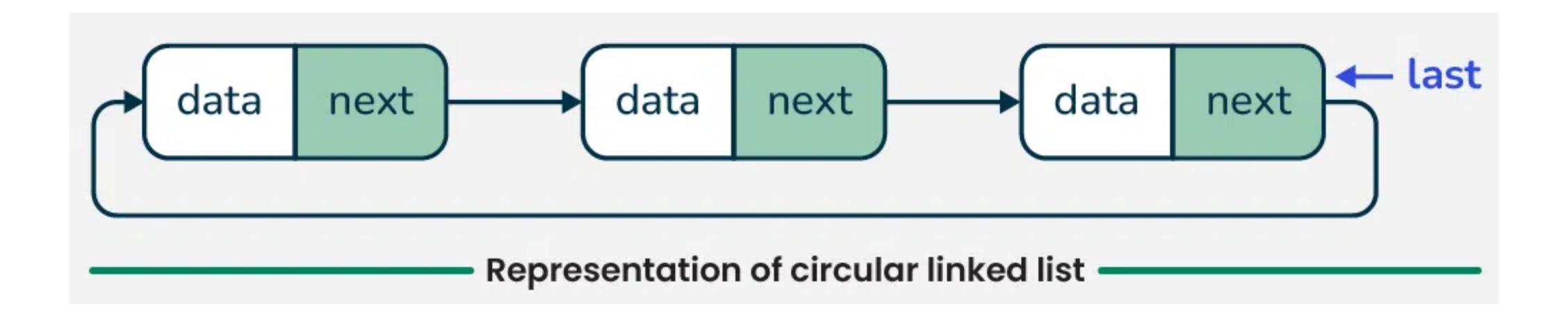
- Initialization
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- •



### Circular Linked List

#### **Definition**

All the nodes are connected to form a circle

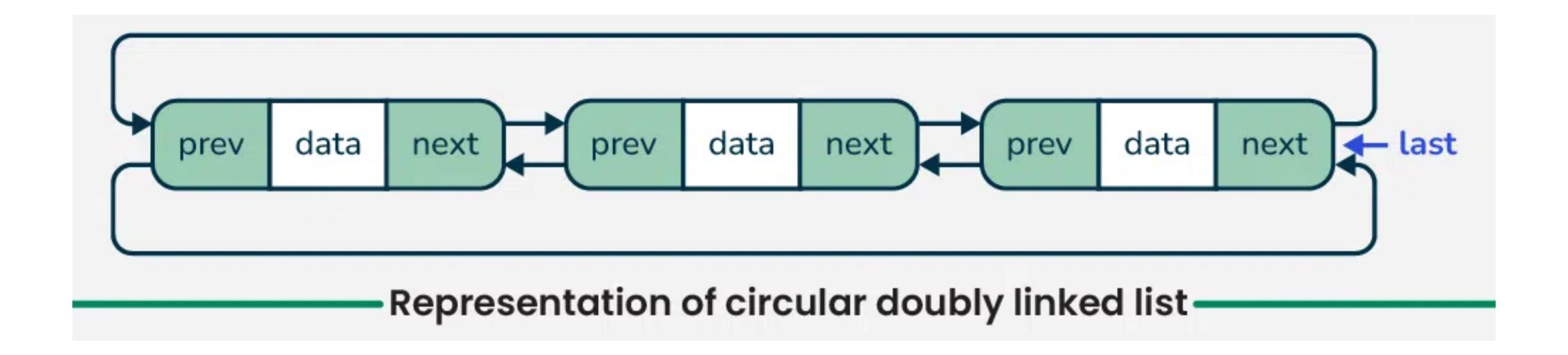


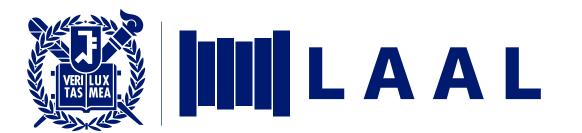


### Circular Linked List

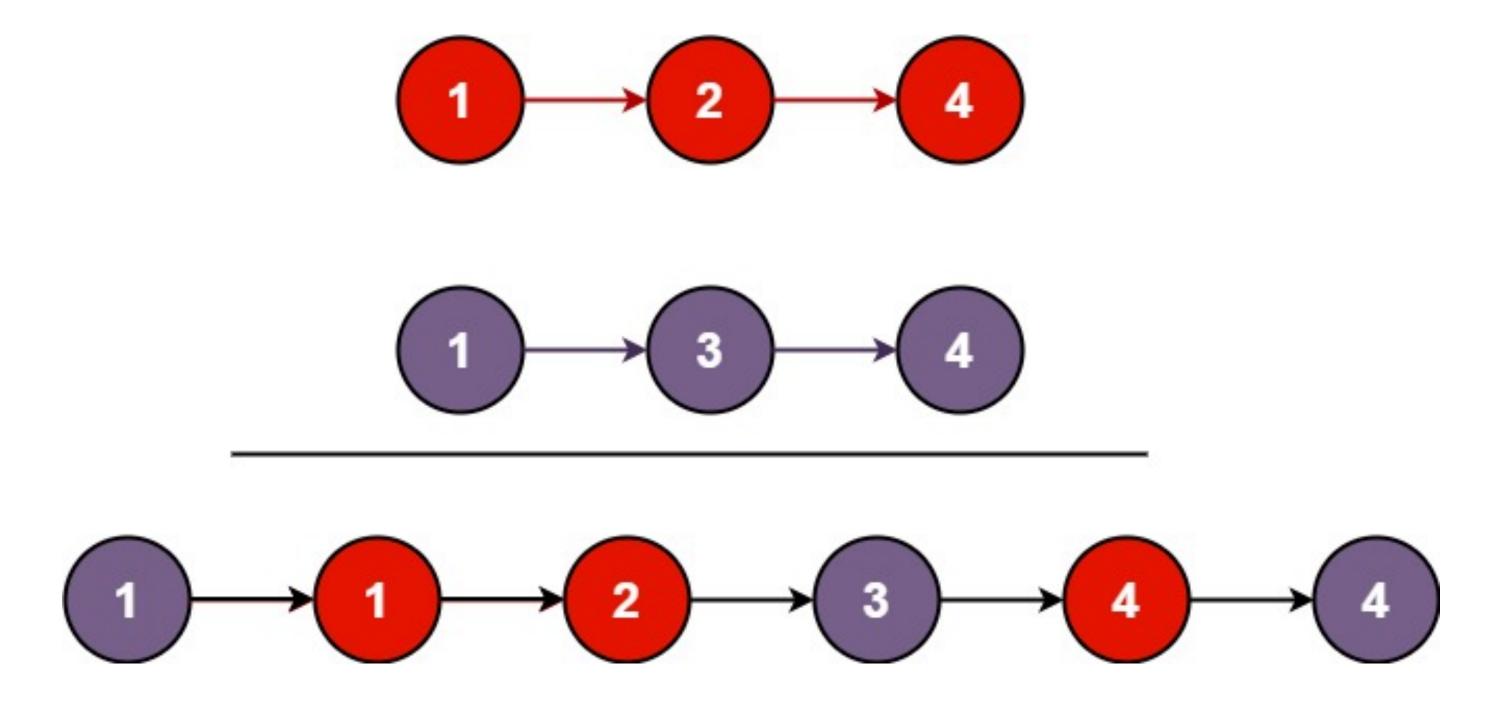
#### **Definition**

All the nodes are connected to form a circle





### Example



- You are given the heads of two sorted linked lists list1 and list2.
- Merge the two lists into one sorted list.
- The list should be made by splicing together the nodes of the first two lists.