Bao Hoang

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EDUCATION

University of California, San Diego, San Diego, CA

Master of Science, Computer Engineering Jan. 2021 – Jun. 2022

GPA: 3.2 / 4.0

University of California, San Diego, San Diego, CA

Bachelors of Science, Computer Engineering Sept. 2017 – Dec. 2020

GPA: 3.1 / 4.0

EXPERIENCE

MedCrypt, San Diego, CA

Software Engineer Intern Sept.

Sept. 2020 - Dec. 2020

- Updated design and content of MedCrypt website with HTML CSS and JavaScript.
- Implemented a chatbot with jQuery, increasing user interaction on the website by 10%.
- Utilized Google Analytics and Google Tag Manager to track user's interaction such as clicks and time spent on the site.
- Developed a Python script to automate updating news on the website.
- o Created an interactive demo page for company's product with JavaScript.

Computer Science and Engineering Department, UC San Diego, CA

Computer Science Tutor

Jan. 2020 – Dec. 2020

- Tutored CSE 8A (Intro to Programming-Python), CSE 8B (Intro to Programming-Java) and CSE 135 (Online Database Analytic Application).
- Held weekly lab hours to assist more than 20 students debug their code and explain class material.
- o Proctored exams and graded more than 30 assignments per quarter.

Electrical and Computer Engineering Department, UC San Diego, CA

Student Developer

Jun. 2020 - Sept. 2020

- Authored an MQTT IoT interface library for RC car communication, allowing students to quickly install on car software.
- Integrated a many-to-many relationship with SQL database to connect cars with channels that they can communicate on.

ECE Undergraduate Student Council, UC San Diego, CA

Treasurer

Jun. 2019 – Jun. 2020

- Maintained landing page with React, and improved user experience by reworking the navigation bar.
- Created a mentorship page to match students with upperclassmen, helping freshman accelerate their learning.
- Developed a budget tracking app with React, NodeJS and MongoDB to automate bookkeeping, saving council hundreds
 of forgotten reimbursement.

PROJECTS

SucSeed HackRice 2020

- Created a Chrome extension that presents cheaper alternatives to Amazon products with React Hook.
- o Used Bill.com API to create a secure money transaction system.
- Won the Finance Track in HackRice 2020.

LibWalk Class Project

- Designed a React web app that allows students to find all the clubs and organizations at UCSD.
- o Improved the web app design with Material-UI library.
- Implemented real time data storage with Firebase Cloud functions, allowing the app to update user's profiles.

Facebook Messenger Bot

Personal Project

- Programmed a Facebook messenger bot that updates the results of soccer matches using Facebook API.
- Web scrapped the data with Python library from a website to attain the result from each match.
- o Deployed the bot with Flask framework, allowing users to test the chat bot on a Facebook Page.

SKILLS

Programming Languages: Python, Java, JavaScript, HTML, CSS, C, C++

Tools & Technologies: Git, GitHub, Linux, Unix, React, Firebase, NodeJS, Express, MongoDB, MySQL, Jupyter Notebook