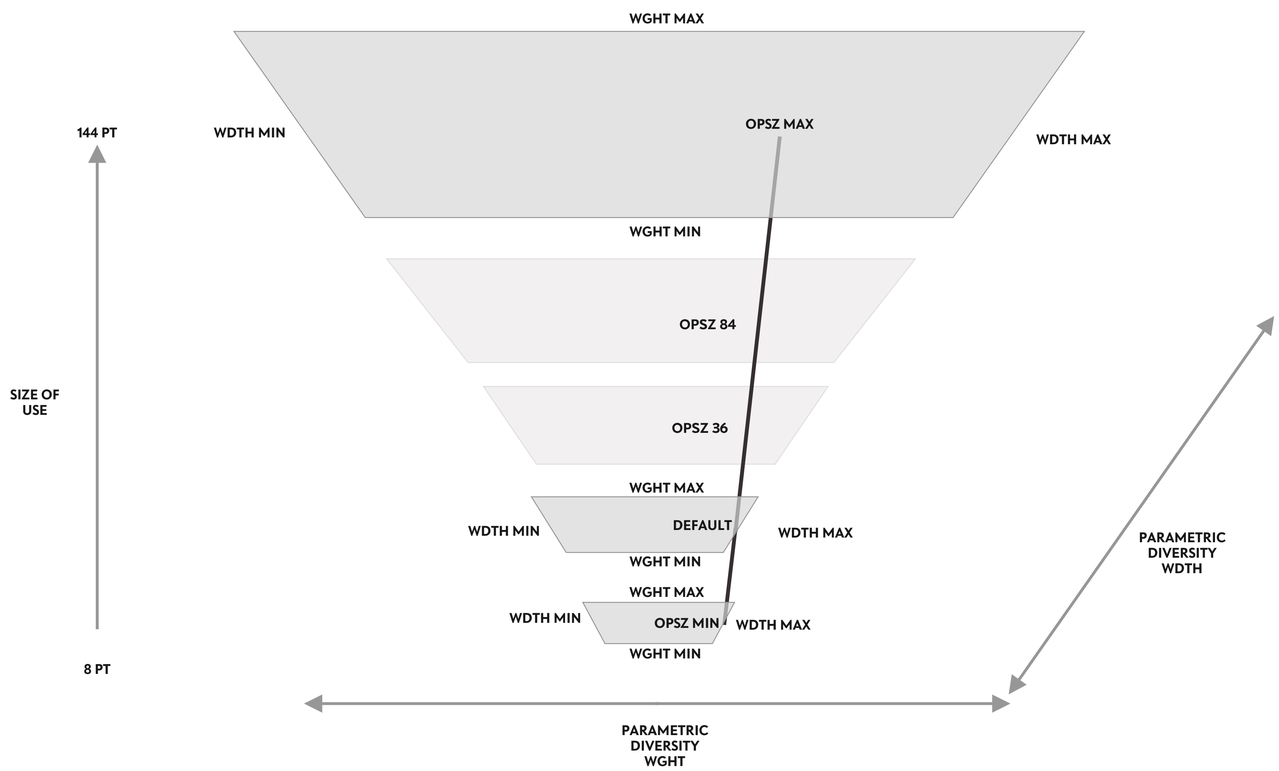
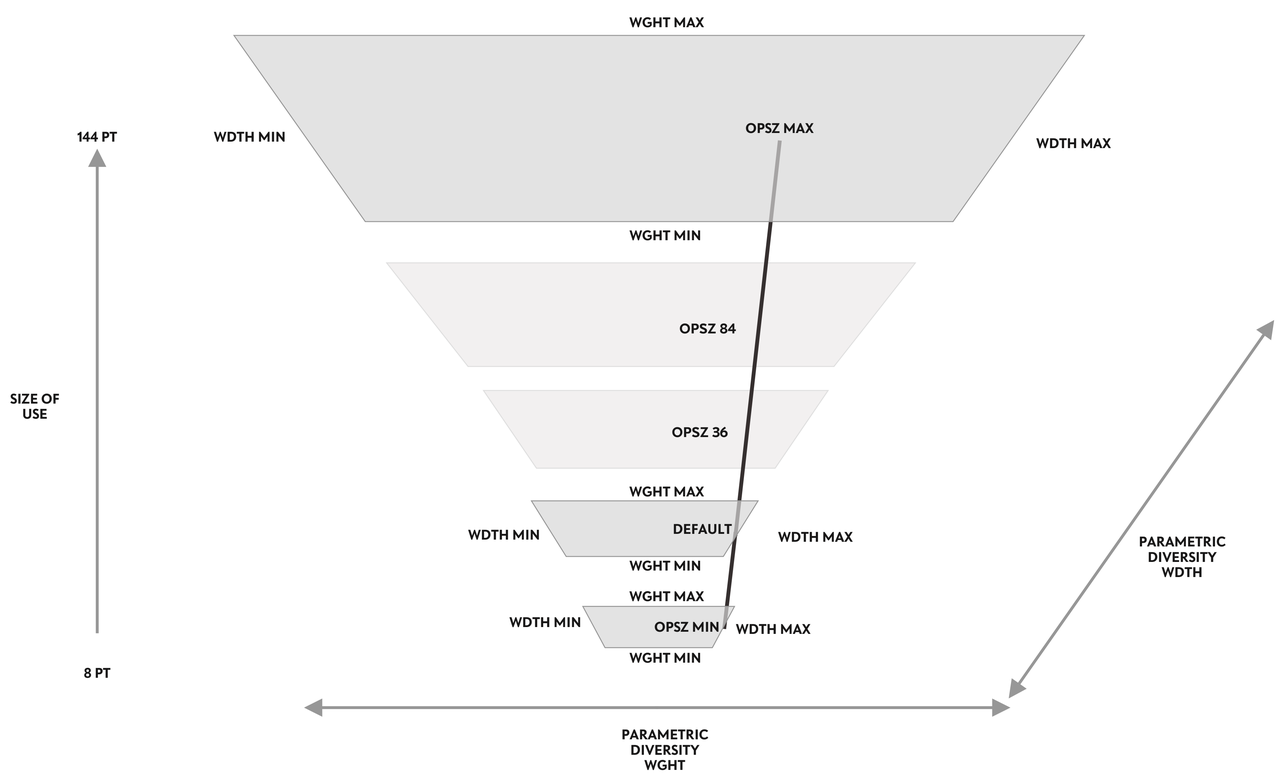
Design space overview





Arbitrary Instance

1. Reform registered axes (opsz, wght, wdth)
2. Create other blended axis GRAD
3. Create XTRA, XOPQ, YOPQ, limited to instance-appropriate adjustments.
4. Create YTLC, YTUC, YTFG, YTAS, YTDE, YTRA,
5. Define as needed YTOS, YTUS, YTAD, YTDD, XTAB, YTSE, VUID, VOTF, YTCH, XTCH, POPS, PWTH, PWHT, UDLN

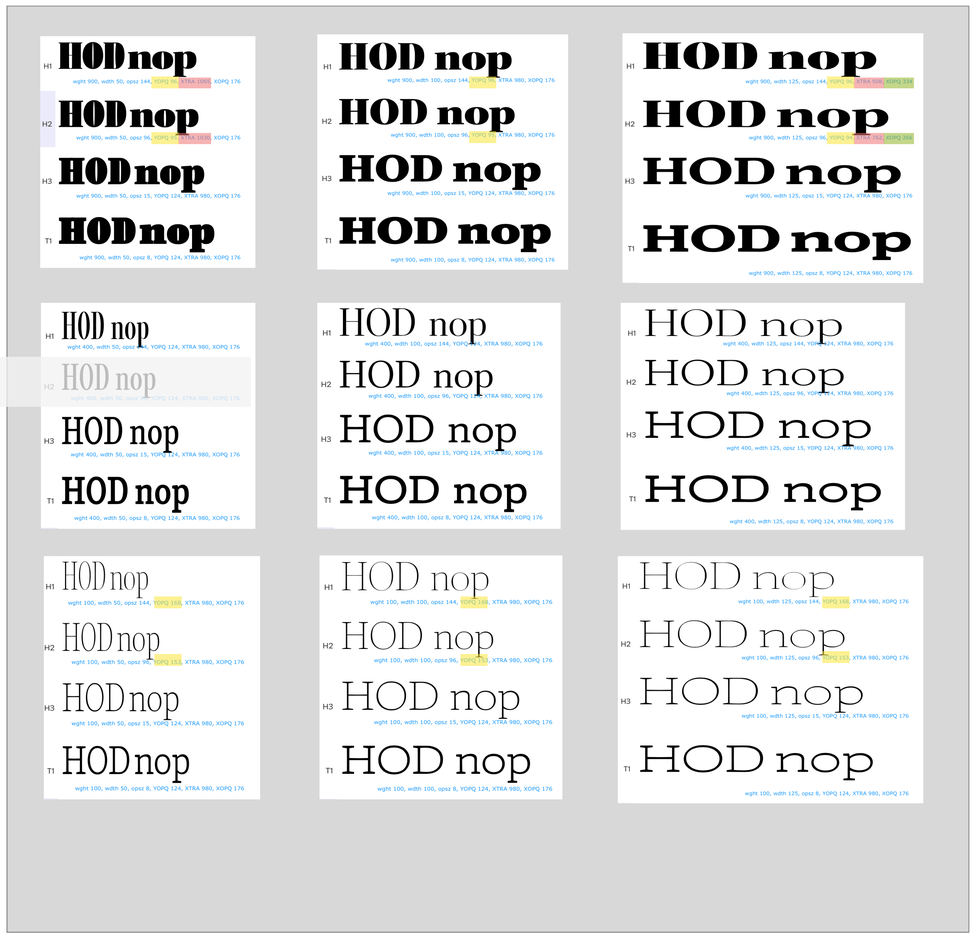
With counters corrected by new XOPQ axes

With hairline corrected by new YOPQ axes

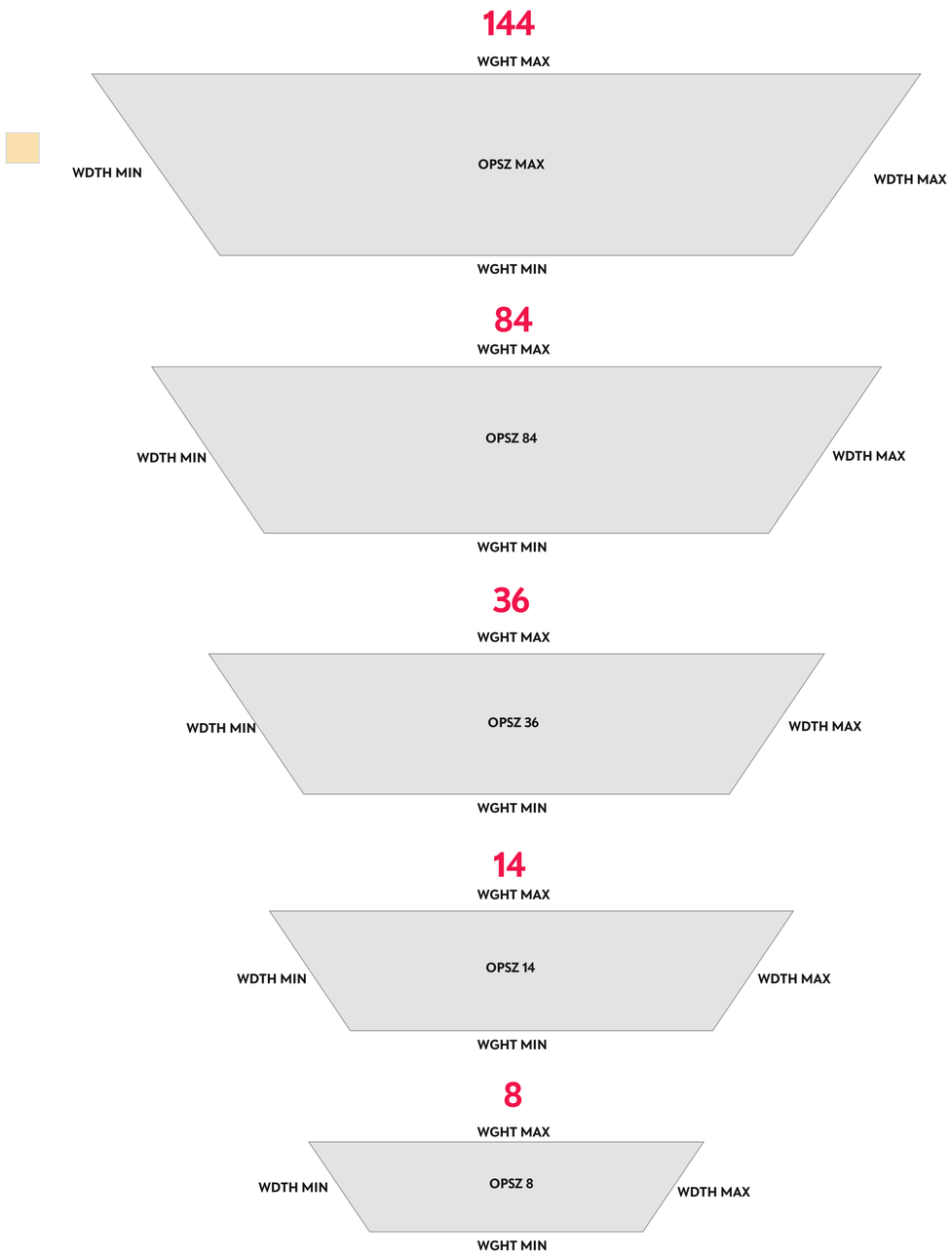
With widths corrected by new XTRA axes

Extremes overview

144 HOD nop
96 HOD nop
15 HOD nop
8 HOD nop



Control OPSZ Intermediates schematic



Example style formula for:

Boldest weight, widest and largest size...

1
Default

2
PLUS

opsz max

wght min

wdth min

PLUS

EQUALS

3

opsz max wght min wdth min

Controls overview

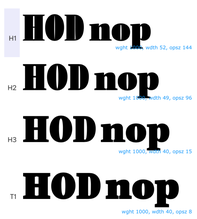
Legend

Needs more

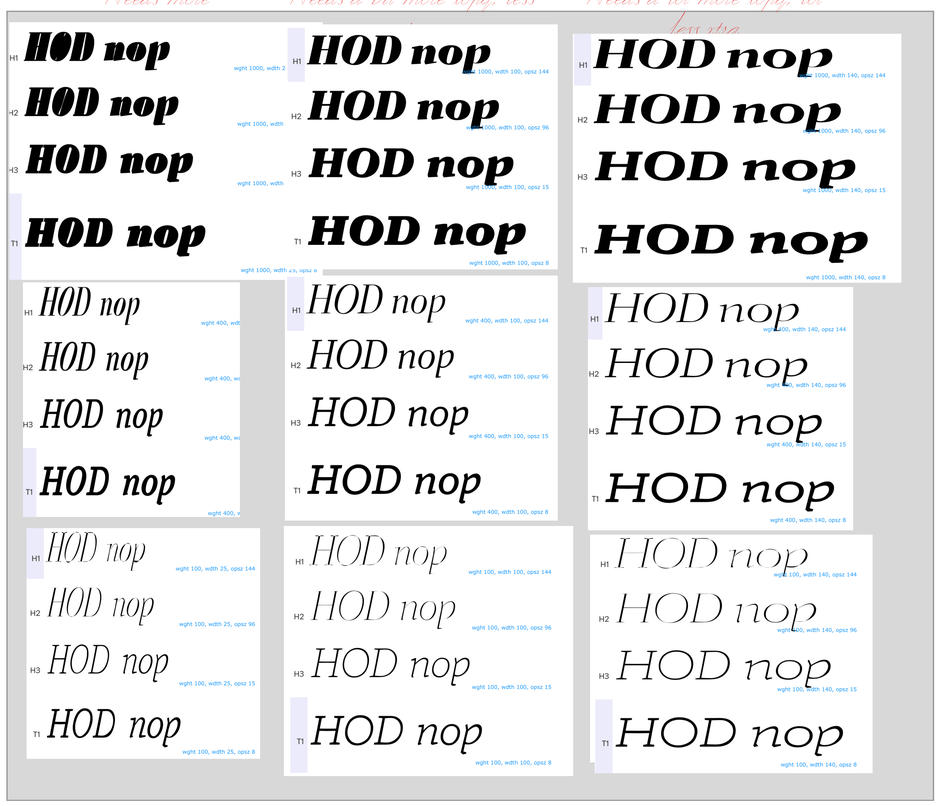
Needs a bit more ropg, less

Needs a lot more ropg, lot less stra

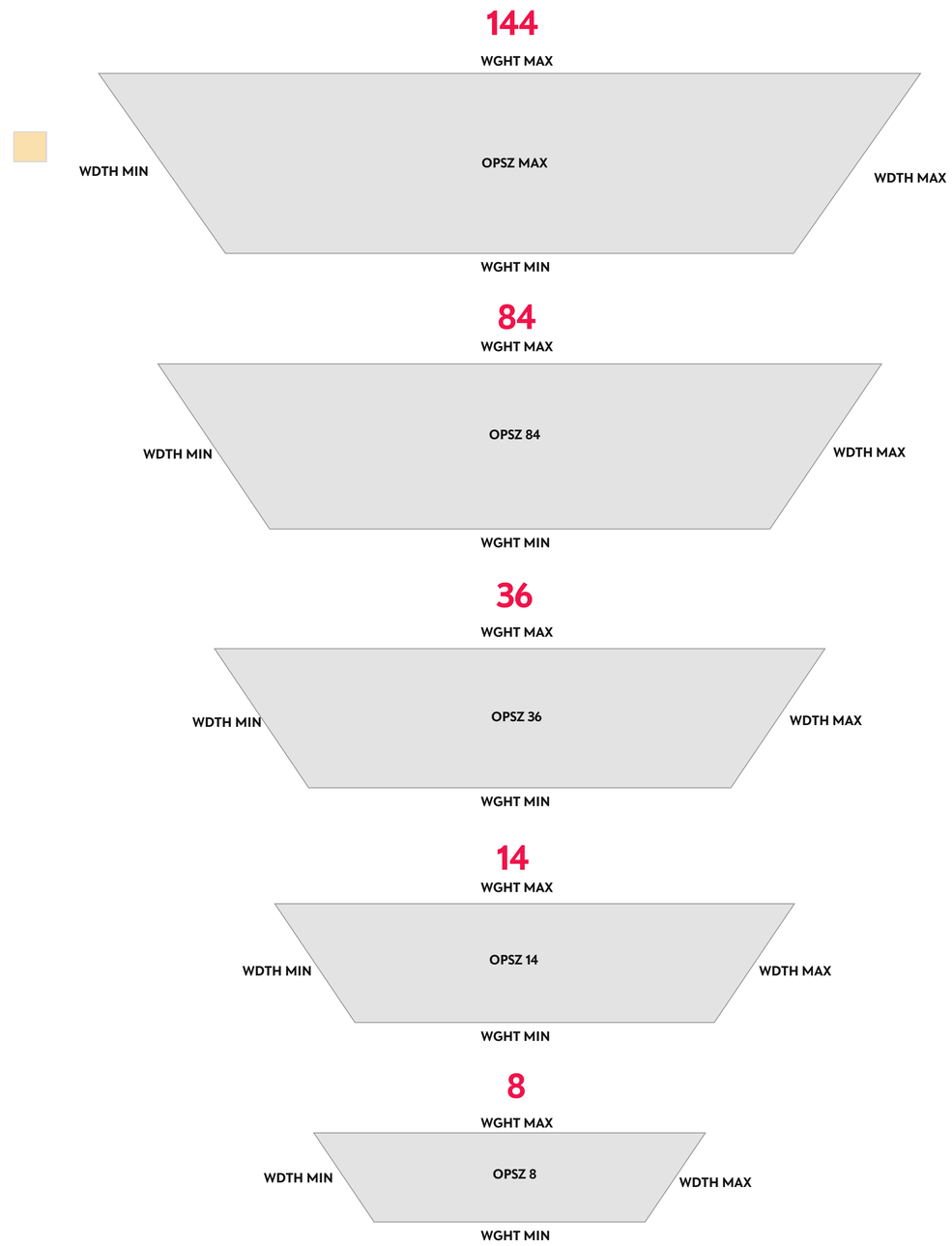
Smallest surviving Counter



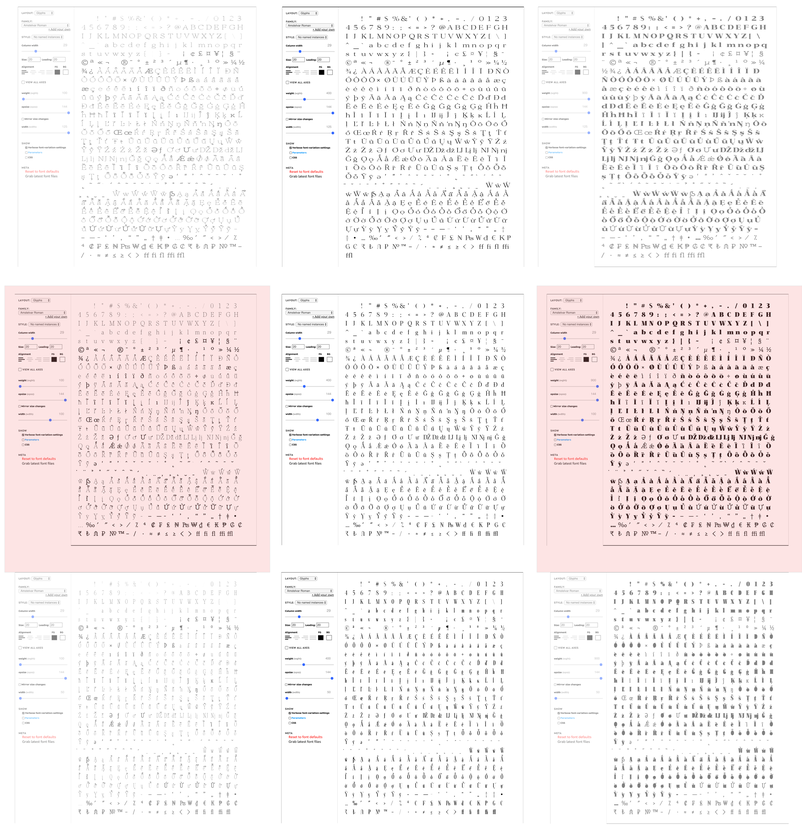
Smallest surviving Hairline



Control OPSZ Intermediates schematic



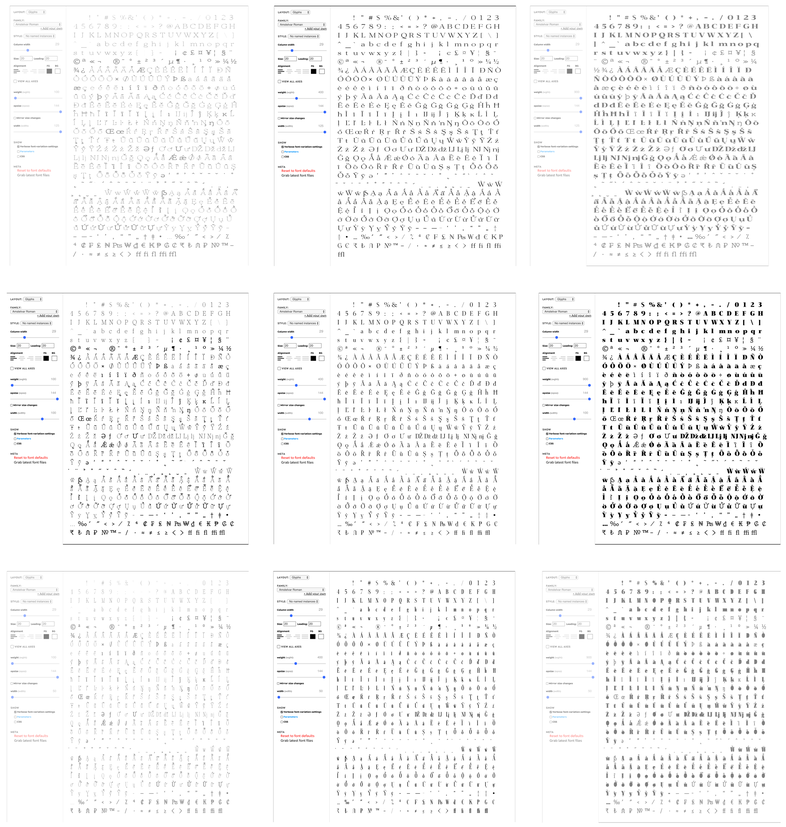
144



14

8

144



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