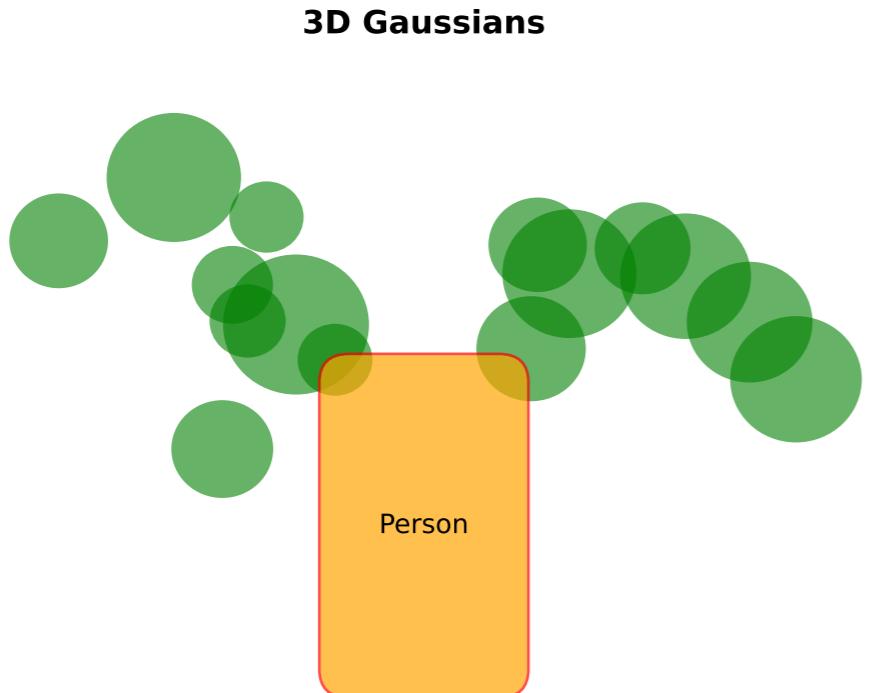
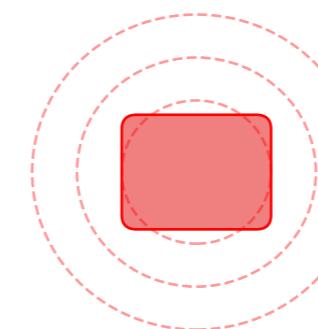


Traditional RGB Gaussian Splatting

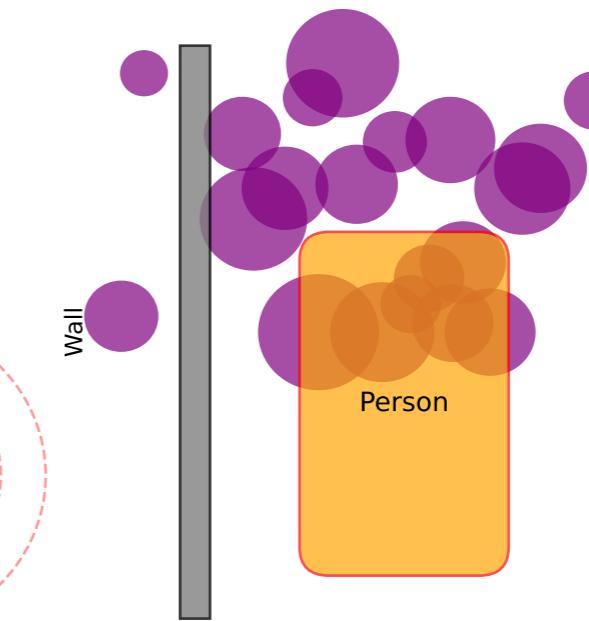


- Requires lighting
- Line-of-sight needed
- Privacy concerns

RF-GS: Radio-Frequency Gaussian Splatting



RF-Optimized 3D Gaussians



- Works in darkness
- Through-wall sensing
- Privacy-preserving