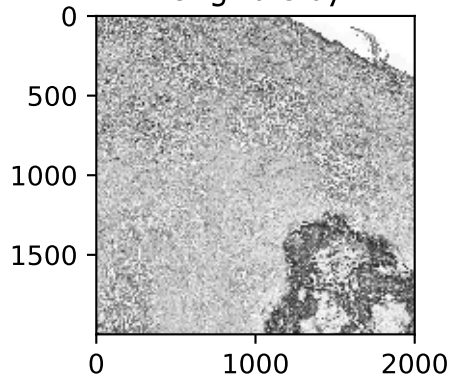


OriginalGray



ImageAfterMath

