#JustPicoBasic manual

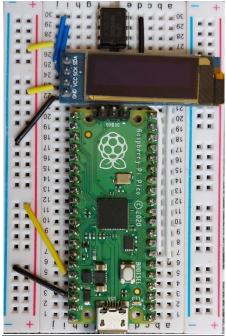
The project repository (i.e. binaries, manual, and examples) are available at: https://github.com/bgolab/JustPicoBasic

Wiring

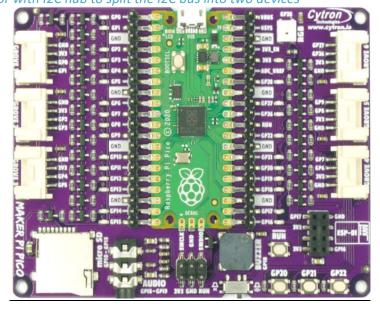
NOTE: Current PICO running JustPicoBasic can boot without EEPROM and without OLED. Older JustPicoBasic versions need to press ESC when EEPROM is NOT available (otherwise the PICO gets stuck).

NOTE: I2C addresses reserved for hardware auto-detection: OLED 0.91" - 0x3C, EEPROM 24c64 - 0x50

1. Original breadboard wiring: PICO I2CO(GP04, GP05), I2C OLED 0.91", I2C EEPROM 24c64



2. Cytron Maker Pi Pico board wiring: PICO I2CO(GP04, GP05), I2C OLED 0.91", I2C EEPROM 24c64 NOTE: Use Grove 3 connecttor with I2C hub to split the I2C bus into two devices



Getting started

Press the **BOOTSEL** button and hold it while you connect the other end of the micro USB cable to your PC. Copy the latest BASIC UF2 file (e.g. JustBasic-xx.uf2) to the PICO disk. Start a terminal emulator e.g. **TeraTerm** (use settings: **9600,8,N,1**). The PICO will boot. Enter '?' and press ENTER to see available commands.

```
🖳 COM4 - Tera Term VT
File Edit Setup Control Window
                            Help
JustPicoBasic v1.0B50
(C) 2021 bg
HW: RP2040
SYSTEM: ?, l[load], s[save], c[code], r[run], n[new], b[bye], @n[], t0-t2
BASIC: integer, float, string, print, input, inkey, cls, data, read, restore, if, then, els
e, endif, for, to, step, break, next, while, endwhile, goto, gosub, return, rem, abs, sin,
cos, exp, log, sqr, sgn, hex$, str$, chr$, asc, left$, mid$, right$, len, val, int, fix, di
m, end, ,, ;, +, -, and, or, not, \star, /, \S, (, ), <, <=, >, >=, =, <>, ==, !=, rnd,
HW: peek, poke, pause, gettick, pmode, dwrite, awrite, dread, aread, lplot, ldraw, lcircle,
lprint, at, lref, lcls, iinit, ideinit, ireadable, iwritable, iread, iwrite, uinit, udeini
t, ureadable, uwritable, uread, uwrite, sinit, sdeinit, sreadable, swritable, sread, swrite
 ts, esc, oled, tech, sm,
CONST: IN, OUT, PULLUP, PULLDOWN, ADC, PWM, TSENSOR, I2CO, I2C1, UARTO, UART1, SPIO, SPI1,
HIGH, LOW, ENABLE, DISABLE,
```

Enter an example BASIC program (you can use Copy & Paste)

```
pmode 25,OUT
for k=1 to 5
dwrite 25,HIGH pause 500
dwrite 25,LOW pause 500
next k
end
```

Use 'c' or 'cc' to see the code, 'r' to run the code. The built-in LED will blink. The 'n' clears the program memory. You can use @N (e.g. @0) to delete Nth line or @N <code> (@0 print 1) to insert the line of code. Capital and small letters accepted for keywords (i.e. 'CLS' equals 'cls'). For the names small and capital letters are recognized (i.e. 'as' is different than 'AS')

NOTE: If you use TeraTerm and some characters are lost during Copy & Paste operation consider increasing the 'Paste delay per line' in Setup->Additional Settings->Copy and Paste

Program structure

Program Structure	Description/Comments	Example
gosub subr1	Command 'end' has to be the last line of the main code.	gosub callme
end	Subroutines have to follow the 'end'.	end
subr1:		callme:
[subr1 code]		print "Hi!"
return		return

System commands

Command	Description/Comments	Example
ESC key	Stop the running program or stop initial loading program while booting	
?	Shows info about the VM (version, available commands)	
c, cc	c-show the code w/ line numbers, cc-show the code w/o line numbers	
r	Run – run code from SRAM memory	
r <code></code>	Run - run single line of code NOT stored in memory (ad-hoc)	r for i=1 to 5 print i next i end
n	New – clear VM memory and code	

b	Bye: PICO – reboot VM in disk mode, Windows - exist	
1	I - Load program from EEPROM (auto.bas)	
S	s - Save program to EEPROM (auto.bas)	
ee	ee - EEPROM erase — now command disabled	
ed	ed - EEPROM dump – show EEPROM content	
is 0/1	I2C scan devices (bus: 0 or 1); NOTE: 'is' stuck when a bus not terminated	is 0 is 1
t0 t1 t2	Program Flow Tracing : t0 – OFF; t1 - Step Mode; t2 – Cont Mode	t1 t2 - enable tracing mode
@N	Pico Editor: @N - delete N-th line	@3 – removes 3rd line of code
@N <code></code>	Pico Editor: @N <code> - insert <code> before N-th line</code></code>	@4 cls – insert 'cls' before line 4

The BASIC language

Miscellaneous commands

Command	Description/Comments	Example
SM <entity> enable disable</entity>	System Mode. Entity: ESC (default=enabled); ESC check; 'disable' boosts perf)	sm esc disable
	OLED(default: auto-detected, if OLED exists: enabled)	
REM	Comment	rem MyFunc
CLS	Clear Screen	cls
TS0, TS1	TSO – save the reference time in microseconds	ts0 print 1 ts1
	TS1 – save the reference time in microseconds and print the (TS1-TS0)	
	Used to measure execution time	

VARIABLES & EXPRESSIONS

Suffix-based (suffix #, \$, OR no suffic to declare variable type) varname and array syntax

- -variable name: up to 8chars letter&digits starting w/ a letter (digits, '#", '\$', '_', ':' accepted)
- -expr(arithmetic expression): combination of INT/FLOAT and ops/brackets(+, -, *, /, %,(,)) and INT/FLOAT vars;
- -sexpr(string expression): combination of string, string functions (with suffix \$) and string vars (with suffix \$) and '+' op
- -variable type differentiation through the suffix (no suffix integer, '#' suffix float, '\$' suffix string
- -hex integer format supported, e.g. 0xAA
- -array index counts from 0 (for: DIM a(3) available array elements are referred by a(0), a(1), a(2)
- -string arrays must have 2-dimentions e.g. DIM a\$(2,5) 2 strings, maximum length of a string is 5 characters; string arrays are always referred through single index a\$(0), a\$(1) for DIM a\$(2,5) array

-array size can be an expression

Command	Description/Comments	Example
var=expr	INT var, name=expr, 1 st -reference creates var(value=0);	sy=2*abs(-15) + a*20
var#=expr	FLOAT var (# suffix), name#=expr, 1 st -reference creates var w/ value=0	w#=2*a#+abs(-1.0)
var\$=sexpr	STR var (\$ suffix), name\$=sexpr	v\$=a\$+left\$(str\$(13),1)
DIM var(s1[,s2]),	1 or 2-dimensions integer/float array; 2-dimensions string array;	DIM a(3), b#(4,4),
var#(s1[,s2]), var\$(s1,s2)	multi-array declaration (array names separated by comma)	c\$(4,5)
var(expr[,expr])=expr	INT: name(item)=expr	a(0)=3
var#(expr[,exp])=expr	FLOAT: name#(item)=expr	b#(0)=2.5
var\$(expr)=sexpr	STRING: name\$(item)=sexpr	c\$(2)="abc"

BUILT-IN CONSTANTS

Command	Description	Example
ENABLE (1), DISABLE (0), HIGH (1), LOW (0)	Generic const	dwrite 1,low
IN, OUT, PULLUP, PULLDOWN, ADC, PWM, TSENSOR, I2CO, I2C1, UARTO, UART1, SPIO, SPI1	HW const	pmode 2,out

<u>Suffixless varname and array syntax</u>

- -variable needs to be declared (if not declared integer type is assumed), multi-declaration in single command supported -initialization during the declaration phase is not supported yet
- -array index counts from 0 (for: DIM a(3) available array elements are referred by a(0), a(1), a(2)

-string arrays have always 2-dimentions e.g. string a(2,5) – two 5-chars strings; string arrays are referred via single index a(0) then

-array size can be an expression

Command	Description/Comments	Example
integer vname, vname2(s1[,s2])),	Declare integer var or 1/2-dimensional array; value=0 set	integer a, b(8,2) b(0,0)=1
float vname, vname2(s1[,s2]),	Declare float var or 1/2-dimensional array; value=0 set	float c, b(0,0)=1.0
string vname, vname2(s1,s2),	Declare string var or 2-dims string array; value=null set	string b(2,4) a(1)="no"

PROGRAM FLOW CONTROL

-lexpr: combination of expressions, conditionals ('>','<','>=','<=','=','==','<>','!=') and logical operators (AND,OR,NOT); e.g. a>5 AND gettick()<1000;

NOTE: the '<>' is equivalent to '!=', the '=' is equivalent to '=='

Command	Description/Comments	Example
FOR v=expr TO expr [STEP expr]	If STEP[default=1] is negative var decreases;	FOR k = 5 TO 1 STEP -1 NEXT k END
[code] NEXT var	INT/FLOAT supported; nesting supported	
WHILE lexpr [code] ENDWHILE	INT/FLOAT supported; nesting supported;	REM Simple while-loop
	cond: AND/OR/NOT supported;	a=0 while a<5 print a a=a+1 endwhile
		REM Wait for 500msec (non-blocking)
		waitTime=500 t_start=gettick()
		while gettick() <t_start+waittime endwhile<="" td=""></t_start+waittime>
BREAK	Can be used in FOR and WHILE loops.	while 1>0
		k=inkey()
		if(k!=0) then print k endif
		if(k==113) then break endif
		endwhile
IF lexpr THEN [code] [ELSE]	INT/FLOAT supported; nesting supported	if a>1 and b#>3.4 then print "ok" else print
[code] ENDIF	AND/OR/NOT) supported;	"bad" endif
label:	Label name starts with a letter, terminated	k=1 again: print k k=k+1
GOTO label	by colon; up to 8 letter & digits(plus '_');	if k<5 then goto again: endif
GOSUB label	Label must be located after END	gosub task0 end
label: RETURN	label: [code] RETURN	task0: print "done" return
END	Last instruction. GOSUB labels follows END	

INPUT, OUTPUT, DATA

Command	Description/Comments	Example
PRINT expr[, sexpr], [;]	Prints expr, sexpr separated by ','	PRINT "6/3=", 6/3 (with NEW LINE)
	;' to skip NEW LINE	PRINT 1; (w/o NEW LINE because of ';')
INPUT var,	Assign int/float/str values to (array) var	INPUT a(2), d#, n\$ print a(2), d#, n\$
DATA expr, sexpr;	INT/FLOAT/STR supported	DATA 1.5, 2*a
READ a, b#, d\$	Assign DATA specified input to vars	READ v, v#, v(), v#();
RESTORE	Reset data pointer	

BUILT-IN FUNCTIONS

Command	Description/Comments	Example
LEFT\$(sexpr, expr)	Left part of the string	k\$=LEFT\$("abc", 2) + "123" i=12
RIGHT\$(sexpr, expr)	Right part of the string	
MID\$(sexpr,expr,expr)	Middle of the string	i\$=MID\$(STR\$(i),2,3) PRINT i\$
HEX\$(expr)	Hex\$(expr to hex string)	PRINT HEX\$(NOT(0x0F))
STR\$(expr)	Str\$(expr to string)	
CHR\$(expr)	Chr\$(expr%256 to ascii e.g. 65 to 'A')	a=65 d\$=chr\$(a)
LEN(sexpr)	LEN(string length)	PRINT LEN("1234")->4
VAL(sexpr)	Val(string to value)	PRINT VAL("-1234")+1->-1233

ASC(sexpr)	ASC(ascii code of the 1st char of the string)	PRINT ASC("AB")->65
SIN(expr)	Sine	PRINT "SIN:",SIN(3.14/6)
COS(expr)	Cosine	PRINT "COS:",COS(3.14/6)
SQR(expr)	Square root	PRINT "SQRT:", SQR(5)
EXP(expr)	Expotential	PRINT "EXP:", EXP(1)
LOG(expr)	Logarithm	PRINT "LOG:", LOG(2.71)
SGN(expr)	Sign	PRINT "SGN:", SGN(-5)
ABS(expr)	Absolute	PRINT "ABS:", ABS(-5)
RND(max)	Hw-based rnd generator + von Neuman whitenizer	PRINT "RND: ", RND(1000)
GETTICK()	Tick number	a=gettick()
PAUSE msec	Delay (blocking) in msec	PAUSE 2*500
INKEY()	Pressed key, OR 0; non-blocking (no-wating)	
INT(expr)	QBASIC like	a=INT(1.1) b=INT(-1.1) PRINT a, ", ", b (1,-2)
FIX(expr)		c=FIX(1.9) d=FIX(-1.9) PRINT c, ", ", d (1,-1)
AND(expr,expr)		PRINT AND(0x3,0xF)
OR(expr,expr)		PRINT OR(0x3,0xF)
NOT(expr)		PRINT HEX\$(NOT(0x0F))

POKE & PEEK SUPPORT

Command	Description/Comments	Example
POKE addr,value	Memory write; hex format supported	REM SYSTICK (ST)
PEEK(addr)	Memory read; hex format supported	STCSR=0xe000e010 STRVR=0xe000e014 STCVR=0xe000e018
		poke STCSR,O poke STRVR,0x1e847 poke STCSR,5
		for k=0 to 9 print and(peek(STCVR),0xFFFFFF) pause 100 next k

GPIO SUPPORT

Command	Description/Comments	Example	
PMODE pin, mode	m: const: IN,OUT,PULLUP,PULLDOWN,	pmode 100, tsensor temp= aread(100)	
	ADC, PWM, TSENSOR		
AREAD(pin)	Read analog pin; pins=26-29;	pmode 26, adc voltage=aread(26)	
	pin=100 – temperature virtual pin	pmode 100,tsensor temp= aread(100)	
AWRITE pin,cycle	PWM duty=cycle/65535,cycle<65535	pmode 22, pwm awrite 22, 16000	
DREAD(pin)	Read digital pin	y=15 pmode y,in pmode y,pullup	
		for k=1 to 2 step 0 pause 50 print dread(y) next k	
DWRITE pin,value	Write digital pin	pmode 25,out dwrite 25,high pause 3000 dwrite 25,low	

GRAPHIC LCD/OLED SUPPORT (currently: OLED 0.91" supported)

NOTE: use 'Iref' to refresh the screen as ALL the lxxx command update only the memory buffer

Command	Description/Comments	Example
LPLOT X, Y	Draw point at X, Y	for x=0 to 127 lplot x,fix(15+15*sin(6.28*x/128)) next x lref
LDRAW X0, Y0, X1, Y1	Draw line from X0, Y0 to X1, Y1	ldraw 10, 10, 20,20 lref
LCIRCLE x, y, r	Draw circle at x, y, r	lcircle 15, 15, 10
LPRINT expr, sexpr [AT x,y]	Print expr, sexpr separated by ','	Iprint "2+2=", 2+2 AT 10,10
	[AT x, y] (default 0,0)	Iref
LCLS	Clear Screen	Icls Iref
LREF	Refresh LCD (copy mem to LCD)	Iref

TONE SUPPORT (tested on piezo)

Command	Description/Comments	Example
TONE pin, freq	Start PWM square signal at freq, duty 50% on a pin; freq>10Hz; non-blocking;	TONE 18, 440
NOTONE pin	Stop generating the signal on a pin	NOTONE 18

I2C/UART/SPI SUPPORT

-the API is based on the PICO SDK API; all xREAD/xWRITE are blocking (can wait for the data forever);

-non-blocking approach possible by checking if the fifo is empty using xREADABLE/xWRITEABLE functions

NOTE: Internal buffer size = 256 (max number of bytes to read/write);

NOTE: SPI csn is controlled through gpio (dwrite)

NOTE: UART data, stop, parity options are NOT supported now

NOTE: SPI format is NOT supported now

NOTE: string is preferred to WRITE commands, for READ command need to allocate fake string to space the read data

Command	Description/Comments	Example
IINIT in, sda, scl[,baud]	initialize hw; sda/scl/tx/rc/sck: GPIO	REM UART loop-test
UINIT in, tx, rx[,baud[,data,stop,parity]]	in: i2c0, i2c1, uart0, uart1, spi0, spi1	<i>I</i> =8
SINIT in, tx, rx, sck[,baud <mark>[,format]]</mark>	defaults: i2c:400k; uart:115.2k,8,N,1; spi:10M	integer bi(l), bo(l)
IREAD in, ad, <mark>arrr</mark> , len, nstop	read / write operations	for k=0 to l-1 bi(k)=k next k
UREAD in, <mark>arr</mark> , len	ad: i2c device address;	uinit uart0, 0, 1, 9600
SREAD in, <mark>arr</mark> , len	arr: array name for read;	uwrite uart0, bi, l
IWRITE in, ad, <mark>arr/str</mark> , len, nstop	arr/str: array OR string name for write;	pause 100
UWRITE in, arr/str, len	len: number of bytes to read/write;	uread uart0, bo, l
SWRITE in, arr/str, len	nstop: 1-no Stop issued, 0-Stop issued	udeinit uart0
IDEINIT in; UDEINIT in; SDEINIT in	de-initialize hw	end
IREADABLE(in); IWRITABLE(in)	for non-blocking write / write	
UREADABLE(in); UWRITABLE(in)	returns: 0,1;	REM MAX7219 (SPI test)
SREADABLE(in); SWRITABLE(in)		TESTREG=0x0F
		tx=11 rx=12 sck=10 csn=13
		baud=10000000 II=2
		integer buf(II)
		pmode csn,OUT
		sinit spi1, tx, rx, sck, baud
		buf(0)=TESTREG buf(1)=0x1
		gosub MaxWrite
		pause 1000
		buf(0)=TESTREG buf(1)=0x0
		gosub MaxWrite
		sdeinit spi1
		end
		MaxWrite:
		dwrite csn, LOW
		swrite spi1, buf, ll
		dwrite csn, HIGH
		return