Project 3 Data Collection

Benjamin Goldstone & Anthony Panuccio

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Collection Method and Description

Using a ball and a bucket both of us did 20 trials with different hands and angles based on a random number from a random number generator to see if there is evidence that one way of throwing a ball is dominant. Each hand/angle combination was assigned a number from 1-4.

- 1. Left Over
- 2. Right Over
- 3. Left Under
- 4. Right Under

Variables

```
## # A tibble: 6 x 4
     `Trial Number` `Left/Right`
##
                                  `Over/Under`
                                                 `Make/Miss`
##
              <dbl> <chr>
                                   <chr>
                                                 <chr>
## 1
                   1 Right
                                   Under
                                                 Miss
## 2
                   2 Left
                                   Over
                                                 Miss
## 3
                   3 Right
                                   Under
                                                 Miss
                   4 Left
## 4
                                   Over
                                                 Miss
## 5
                   5 Left
                                   Under
                                                 Miss
## 6
                   6 Right
                                   Under
                                                 Miss
```