Step 2: Translation


```
<curve stroke="#FF0000" stroke-width="2.0" endHead="simpleHead">
  <listOfElements>
    <element xsi:type="RenderPoint" x="5%" y="95%" />
    <element xsi:type="RenderPoint" x="95%" y="5%" />
  </listOfElements>
</curve>
```

```
<lineEnding id="simpleHead" enableRotationalMapping="true">
  <boundingBox>
    <position x="−2" y="−2" />
    <dimensions width="4" height="4" />
  </boundingBox>
  <g>
    <polygon fill="#FF0000">
      <listOfElements>
        <element xsi:type="RenderPoint" x="100%" y="0%" />
        <element xsi:type="RenderPoint" x="0%" y="0%" />
        <element xsi:type="RenderPoint" x="0%" y="100%" />
      </listOfElements>
    </polygon>
  </g>
</lineEnding>
```