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Contents [hide]

Groups Proposal Updated (2012-06)

Parent pages: SBML.org / Community / Wiki / SBML Level 3 Proposals

[edit] Proposal title 1 Proposal title Groups. (Keyword: groups.) 2 Proposal authors 3 Proposal tracking number [edit] Proposal authors 4 Version information 4.1 Version number and date of public release Michael Hucka 🚱 4.2 URL for this version of the proposal Engineering and Applied Science 4.3 URL for the previous version of this proposal California Institute of Technology 5 Introduction and motivation Pasadena, CA 91125 6 Background USA 6.1 Problems with current SBML approaches 6.2 Past work on this problem or similar topics 7 Proposed syntax and semantics 7.1 Basic syntax 7.2 Semantics of "groups" 7.3 Semantic restrictions 8 Package dependencies 9 Use-cases and examples 10 Prototype implementations 11 Translation to SBML Level 2 12 Unresolved issues

[edit] Proposal tracking number Number 2847474 in the SBML issue tracking system &. [edit] Version information [edit] Version number and date of public release 13 References

This is **version 3** of the Groups proposal, released 25 June 2012. Version 1 of this proposal had a substantially different object model. Version 2 of the proposal simplified the object model and did not allow certain group membership structures that were deemed undesirable in the previous version of the proposal. Version 3 added the attribute kind

after discussions led by Nicolas Le Novère at the SBML Editors' meeting during HARMONY 2012 . [edit] URL for this version of the proposal http://sbml.org/Community/Wiki/SBML\_Level\_3\_Proposals/Groups\_Proposal\_Updated\_%282012-06%29

[edit] URL for the previous version of this proposal Groups Proposal (2009-09) [edit] Introduction and motivation

SBML Level 2 versions 2-4 [1][2][3] provides two object classes, CompartmentType and SpeciesType, meant to allow the

## definition of types of compartments and species. The original motivation for their introduction was in anticipation of introducing generalized reactions, a scheme that would allow reactions to be defined on whole classes of entities in a

define types.

This is the proposal for that package, with the modification that the concept has been changed from "types" to "groups". The reason for the change is that the word "types" would imply stronger behavioral constraints on objects than what this package would provide. This package really only provides a means of defining groups of entities, not types in the computer science sense, therefore a different term is more appropriate. [edit] Background [edit] Problems with current SBML approaches In SBML Level 2, as mentioned in the introduction above, the CompartmentType and SpeciesTypes constructs are only a partial solution to object typing or grouping. They only address the problem of putting types on compartments and species, respectively, and do not address types/groups/sets of other model objects such as parameters. In SBML Level 3 Core, there

compact format. However, generalized reactions never ended up being introduced in SBML Level 2, and the notion of generalized reactions has been superceded by the effort to support rule-based models using the Level 3 Multistate and Multicomponent Species package. Moreover, if there are compartment types and species types, why aren't there also

parameter types, rule types, event types, reaction types, etc.? In view of these considerations, and the fact that few models seemed to have taken advantage of SpeciesType and CompartmentType so far, the approach taken in Level 3 was to remove **SpeciesType** and **CompartmentType**, with the intention of creating a separate package for providing the ability to

is no built-in typing mechanism. A package to add this functionality is therefore desirable. [edit] Past work on this problem or similar topics The most relevant work on this topic is the development of the CompartmentType and SpeciesType object classes in the SBML Level 2 specification beginning with Version 2 [1]. The original design was based on Andrew Finney's proposal for these object classes, which was made in the context of Finney's proposal for multicomponent species for SBML Level 3 [4]. The

SpeciesType class was included in the draft SBML Level 2 Version 2 to lay the groundwork for multicomponent species in

Level 3, but CompartmentType was not; instead, a community vote was held in 2006 [5] on the question of whether

generalized reactions, and a community vote was held on this topic [6], but the result of the vote was that generalized

The Groups package involves four simple new object classes, **Group**, **Member**, **ListOfMembers** and **ListOfGroups**, as well

The following is the UML diagram defining **Group**, **ListOfMembers**, and **Member**. The blue color indicates new constructs;

CompartmentType should also be added to SBML Level 2 Version 2. The original expectation was to also introduce

reactions should be postponed to SBML Level 3 and not introduced in Level 2<sup>[7]</sup>. Importantly, no one voted against generalized reactions outright, suggesting that a general typing mechanism for grouping species, compartments and

## as a simple extension of the existing **Model** object class in SBML Level 3 Core. [edit] Basic syntax

[edit] Proposed syntax and semantics

reactions was something desired by the SBML community.

black indicates existing constructs defined in SBML Level 3 Core:

symbol: SldRef As shown above, the definition of **Group** is simple—it only provides an identifier and name, and one required attribute, kind, that indicates the nature of the group. The kind attribute has type GroupKind; this type is a string type whose values are restricted to take on one of the following three: "classification", "partonomy", and "collection". The meanings of these values are the following: classification: the group is a class, and its members have an is-a relationship to the group partonomy: the group is a collection of parts, and its members have a part-of relationship to the group collection: the grouping is one of convenience, without an implied relationship Since Group is derived from SBase and SBase provides both the ability to attach SBO terms as well as MIRIAM annotations, the semantics of a given "group" in a model can be made more precise by reference to external controlled vocabularies and ontologies. Likewise, **Member** is also very simple, defining one required attribute whose value must be the identifier of an object elsewhere in the model. An example value of symbol might be the identifier of a species in the model, or a compartment, or a parameter. Since **Member** is also derived from **SBase** and, as mentioned above, **SBase** provides both the ability to attach SBO terms as well as MIRIAM annotations, the semantics of a given "member" in a model can be made more precise by reference to external controlled vocabularies and ontologies. Finally, below is the UML diagram showing the extension of **Model** to add a new list of groups. A model can define any number of groups in the tofGroups> within the <model>.

Model id: Sld { use="optional" } name: string { use="optional" } substanceUnits: UnitSIdRef { use="optional" } timeUnits: UnitsSIdRef { use="optional" } volumeUnits: UnitSIdRef { use="optional" }

SBase

## listOfSpecies 0..1 ListOfSpecies species 1...\* Species listOfParameters 0..1 ListOfParameters parameter Parameter listOfInitialAssignments ListOfInitialAssignments initialAssignment InitialAssignment listOfRules 0..1 ListOfRules 1..\* Rule listOfContraints 0..1 ListOfConstraints constraint Constraint listOfReactions 0..1 ListOfReactions reaction 1..\* Reaction listOfEvents ListOfEvents event Event listOfGroups ListOfGroups group Group <reaction id="r1" ...> ... </reaction> <reaction id="r2" ...> ... </reaction> different compartments, thereby establishing that the species are pools of the same molecule in different locations.

members.

<member symbol="..."/> </listOfMembers> </group> </listOfGroups> </model>

The way that this package is formulated now, its use would have no impact on the mathematics of a model. There are no

interpretation of a model. Models could use the required=false flag on the declaration of the package on the <sbml>

The intended meaning can be made more precise by annotating the group and members with appropriate MIRIAM

semantic restrictions necessary. Further, as a consequence of this, this package would not be required for proper

- <sbml xmlns="http://www.sbml.org/sbml/level3/version1/core" level="3" version="1"</pre> xmlns:groups="http://www.sbml.org/sbml/level3/version1/groups/version1" groups:required="false">
- <member symbol="ATPc"/> <member symbol="ATPm"/> </group> </listOfGroups> </model>
- attribute on **Group**, which is not implemented in libSBML 5.5.0. It is expected to be implemented in libSBML 5.6.0. [edit] Translation to SBML Level 2

libSBML 5.5.0 contains a draft implementation of the groups package. This implementation is complete except for the kind

encoding the group relationship (and any annotations associated with the group) using annotations in Level 2. One approach to doing this would be to place annotations on each individual member, expressing that the member has a

<listOfGroups xmlns="http://www.sbml.org/sbml/level3/version1/groups/version1">

<group id="ATP" sboTerm="SBO:0000252" kind="classification">

- certain property (e.g., that it is a member of a class or partonomy). Since groups can be nested, a translation to SBML Level 2 form may require an interative procedure that employs a mix of solutions (1) and (2).
- None at this time. [edit] References
  - 1. † 1.0 1.1 Finney, A., Hucka, M., Le Novère, N. (2006) Systems Biology Markup Language (SBML) Level 2: Structures and Facilities for Model Definitions. (The SBML Level 2 Version 2 specification.) Available online at http://sbml.org/Documents/Specifications/All\_Releases\_and\_Versions\_of\_SBML\_Level\_2 .
- Level 2: Structures and Facilities for Model Definitions. (The SBML Level 2 Version 3 Release 2 specification.) Available online at http://sbml.org/Documents/Specifications/All\_Releases\_and\_Versions\_of\_SBML\_Level\_2 . † Hucka, M., Hoops, S., Keating, S. M., Le Novère, N., Sahle, S., Wilkinson, D. J. (2008) Systems Biology Markup
- specification.) Available online at http://sbml.org/Documents/Specifications/All\_Releases\_and\_Versions\_of\_SBML\_Level\_2 . 4. † Finney, A. (2004) Multicomponent Species: A proposal for SBML Level 3. Available online at http://sbml.org/images/1/19/20041015-finney-multicomponent.pdf.

- [edit] Semantics of "groups" A group G is defined by declaring an instance of a **Group** class object within the tofGroups> element of a <model>. The group can be given an optional id value, but even if the group does not have an identifier, the act of declaring a group has the effect of creating it. An entity X in the model is declared to be part of group G by listing the identifier of X in a **Member** object within the <model id="model 1"> stOfSpecies> <species id="s1" .../> <species id="s2" .../> <species id="s3" .../> <species id="s4" .../>
- t0fGroups xmlns="http://www.sbml.org/sbml/level3/version1/groups/version1"> <group id="some species group" kind="collection"> <member symbol="s1"/> <member symbol="s3"/> </listOfMembers> <group id="some reaction group" kind="collection"> <member symbol="r1"/> <member symbol="r2"/> </listOfMembers> </group> </listOfGroups> </model> The meaning of group membership is determined by the attribute kind on the <group> object, as follows: If kind="classification", the group represents a class, and its members have an is-a relationship to the group. For example, the group could represent a type of molecule such as ATP, and the members could be species located in
  - <model id="model 2"> <listOfGroups xmlns="http://www.sbml.org/sbml/level3/version1/groups/version1"> <group id="group1"> <member symbol="..."/> <member symbol="..."/> </listOfMembers> </group> <group id="group2"> stOfMembers> <member symbol="group1"/> <member symbol="..."/>
- </listOfSpecies> <compartment id="cytosol"/> <compartment id="mitochon"/>

example shown in Section 4.6.3 of the SBML Level 2 Version 4 specification (p. 43).

annotations using controlled vocabulary terms that describe the meaning.

There are two foreseable methods for translating a Level 3 model using Groups to a Level 2 model:

[edit] Prototype implementations

[edit] Unresolved issues

5. † http://sbml.org/Forums/index.php?t=tree&goto=3057&rid=2

- 2. † Hucka, M., Finney, A., Hoops, S., Keating, S. M., Le Novère, N. (2007) Systems Biology Markup Language (SBML) Language (SBML) Level 2: Structures and Facilities for Model Definitions. (The SBML Level 2 Version 4 Release 1
- http://sbml.org/Forums/index.php?t=tree&goto=3026&rid=0. † The SBML Editors. (2006) Results of L2v2 specification vote #9: Introducing Generalized Reactions. Available online at https://utils.its.caltech.edu/pipermail/sbml-discuss/2006-February/001564.html @ .

SBase Group id: Sld { use="optional" } name: string { use="optional" } kind: GroupKind listOfMembers ListOfMembers

member

1...\*

Member

FunctionDefinition

UnitDefinition

Compartment

areaUnits: UnitsSldRef { use="optional" } lengthUnits: UnitsSIdRef { use="optional" } extentUnits: UnitsSIdRef { use="optional" } conversionFactor: SldRef { use="optional" }

ListOfFunctionDefinitions

functionDefinition

ListOfUnitDefinitions

ListOfCompartments

1..\*

1..\*

unitDefinition

compartment

0..1

0..1

0...1

listOfFunctionDefinitions

listOfUnitDefinitions

listOfCompartments

- If kind="partonomy", the group represents a collection of parts, and its members have a part-of relationship to the group. For example, the group could represent a cellular structure, and individual compartments could be made members of the group to indicate they represent subparts of that cellular structure. If kind="collection", the group is merely a collection for convenience, without an implied relationship between the members. For example, the group could be used to collect together multiple disparate components of a model—species, reactions, events—involved in a particular phenotype, and apply a common annotation rather than having to copy the
- same annotation to each component individually. Group meanings can be further refined by using annotations (either SBO terms or the <annotation> element) on the group, or the list of members. The following are the interpretations: If the annotation or SBO term is on a <group> object, it is an annotation about the group itself, not the individual If the annotation or SBO term is on a <member> object, it is an annotation specifically about that member, and not about any other member nor the group overall. If the annotation or SBO term is on stOfMembers>, it is a short-hand that means the annotation applies to each individual member, as if the annotation were put on the individual members directly. Groups may refer to other groups, leading to the possibility of group hierarchies. To indicate a group is part of another group,

one simply needs to include the first group's identifier as a member of the second group:

- [edit] Package dependencies This package does not depend on any other SBML Level 3 package. [edit] Use-cases and examples The following is a simple example of using this proposed grouping facility to do something similar to the SpeciesType
- </sbml> The Groups package, and the example above, does not accomplish one aspect of SpeciesType: the package does not impose the restriction that two Species objects having the same SpeciesType cannot have the same compartment attribute value.

<model> stOfSpecies> <species id="ATPc" compartment="cytosol" initialConcentration="1"/> <species id="ATPm" compartment="mitochon" initialConcentration="2"/>

</listOfCopartments>

[edit] Semantic restrictions

element in a file.

- If the group in question contains only Species objects, and if the group has kind="classification", then it would be possible to translate the model to one using **SpeciesType** in Level 2. The group in the Level 3 version of the model would become an instance of a **SpeciesType** in the Level 2 version of the model, and the Level 2 **Species** object's speciesType attributes would be set to the identifier of the SpeciesType object thus created. 2. If the group in question does not solely contain **Species** objects, then the model can be translated to Level 2 by

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† The SBML Editors. (2006) SBML L2v2 specification vote #9: Introducing Generalized Reactions. Available online at