```
<curve stroke="#FF0000" stroke-width="2.0" endHead="simpleHead">
                                                         stOfElements>
                                                          <element xsi:tvpe="RenderPoint" x="5%" v="95%" />
                                                          <element xsi:type="RenderPoint" x="95%" y="5%" />
                                                         </listOfElements>
                                                       </curve>
<lineEnding id="simpleHead" enableRotationalMapping="false">
 <box>
   <position x="-2" y="-2" />
   <dimensions width="4" height="4" />
 </boundingBox>
 <q>
   <polygon fill="#FF0000">
     <listOfElements>
       <element xsi:type="RenderPoint" x="100%" y="0%" />
       <element xsi:type="RenderPoint" x="0%" y=0%" />
       <element xsi:type="RenderPoint" x="0%" y="100%" />
     </polygon>
 </g>
</lineEnding>
```