# **Hierarchical Model Composition**

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This is a working draft of the specification for the SBML Level 3 package "comp". It is not a normative document. Please send comments and other feedback to the Package Working Group mailing list, sbml-comp@lists.sourceforge.net.

The latest release, past releases, and other materials related to this specification are available at <a href="http://sbml.org/Documents/Specifications/Packages/Hierarchical\_Model\_Composition">http://sbml.org/Documents/Specifications/Packages/Hierarchical\_Model\_Composition</a>

This release of the specification is available at

http://sbml.org/Documents/Specifications/Packages/Hierarchical\_Model\_Composition/XXXXX



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### 1 Introduction

In the context of SBML, "hierarchical model composition" refers to the ability to include models as submodels inside another model. The goal is to support the ability of modelers and software tools to do such things as (1) decompose larger models into smaller ones, as a way to manage complexity; (2) incorporate multiple instances of a given model within one or more enclosing models, to avoid literal duplication of repeated elements; and (3) create libraries of reusable, tested models, much as is done in software development and other engineering fields.

SBML Level 3 Version 1 Core (Hucka et al., 2010), by itself, has no direct support for allowing a model to include other models as submodels. Software tools either have to implement their own schemes outside of SBML, or (in principle) could use annotations to augment a plain SBML Level 3 model with the necessary information to allow a software tool to compose a model out of submodels. However, such solutions would be proprietary and tool-specific, and not conducive to interoperability. There is a clear need for an official SBML language facility for hierarchical model composition.

This document describes a specification for an SBML Level 3 package that provides exactly such a facility. Figure 1 illustrates some of the scenarios targeted by this package.

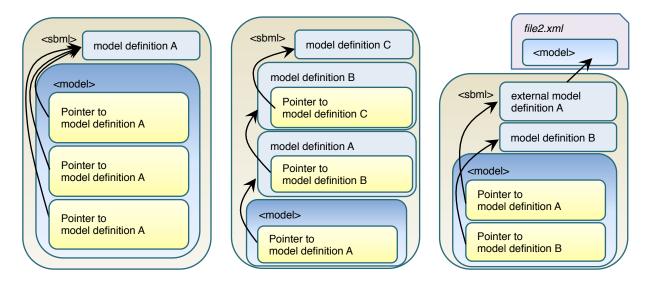


Figure 1: Three different examples of model composition scenarios. From left to right: (1) a model composed of multiple instances of a single, internally-defined submodel definition; (2) a model composed of a submodel that is itself composed of submodels; and (3) a model composed of submodels, one of which is defined in an external file.

The effort to create a hierarchical model composition mechanism in SBML has a long history, which we summarize in Section 2. It has also been known by different names. In the beginning, it was called *modularity* because it allows a model to be divided into structural and conceptual modules. It was renamed *model composition* when it became apparent that the name "modularity" was easily confused with other notions modularity, particularly XHTML 1.1 (Pemberton et al., 2002) modularity (which concerns decomposition into separate files). To make clear that the purpose is structural *model* composition, regardless of whether the components are stored in separate files, the SBML community adopted the name SBML *Hierarchical Model Composition*.

To support a variety of composition scenarios, this package provides for optional black-box encapsulation by means of defined data communication interfaces (here called *ports*). In addition, it also separates model *definitions* (i.e., blueprints, or templates) from *instances* of those definitions, it supports optional external file storage, and it allows recursive model decomposition with arbitrary submodel nesting.

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### 1.1 Proposal corresponding to this package specification

This specification for Hierarchical Model Composition in SBML Level 3 Version 1 is based on the proposal by the same authors, located at the following URL:

https://sbml.svn.sf.net/svnroot/sbml/trunk/specifications/sbml-level-3/version-1/comp/proposal

The tracking number in the SBML issue tracking system (SBML Team, 2010) for Hierarchical Model Composition package activities is 2404771. The version of the proposal used as the starting point for this specification is the version of August, 2011.

### 1.2 Package dependecies

The Hierarchical Model Composition package has no dependencies on other SBML Level 3 packages. It is also designed with the goal of being able to work seamlessly with other SBML Level 3 packages. For example, one can create a set of hierarchical models that also use Groups or Spatial Processes features. (If you find incompatibilities with other packages, please contact the authors. Contact information is shown on the front page of this document.)

#### 1.3 Document conventions

Following the precedent set by the SBML Level 3 Core specification document, we use UML 1.0 (Unified Modeling Language; Eriksson and Penker 1998; Oestereich 1999) class diagram notation to define the constructs provided by this package. We also use color in the diagrams to carry additional information for the benefit of those viewing the document on media that can display color. The following are the colors we use and what they represent:

- *Black*: Items colored black in the UML diagrams are components taken unchanged from their definition in the SBML Level 3 Core specification document.
- *Green*: Items colored green are components that exist in SBML Level 3 Core, but are extended by this package. Class boxes are also drawn with dashed lines to further distinguish them.
- *Blue*: Items colored blue are new components introduced in this package specification. They have no equivalent in the SBML Level 3 Core specification.

We also use the following typographical conventions to distinguish the names of objects and data types from other entities; these conventions are identical the conventions used in the SBML Level 3 Core specification document:

AbstractClass: Abstract classes are classes that are never instantiated directly, but rather serve as parents of other object classes. Their names begin with a capital letter and they are printed in a slanted, bold, sans-serif type-face. In electronic document formats, the class names defined within this document are also hyperlinked to their definitions; clicking on these items will, given appropriate software, switch the view to the section in this document containing the definition of that class. (However, for classes that are unchanged from their definitions in SBML Level 3 Core, the class names are not hyperlinked because they are not defined within this document.)

**Class**: Names of ordinary (concrete) classes begin with a capital letter and are printed in an upright, bold, sansserif typeface. In electronic document formats, the class names are also hyperlinked to their definitions in this specification document. (However, as in the previous case, class names are not hyperlinked if they are for classes that are unchanged from their definitions in the SBML Level 3 Core specification.)

SomeThing, otherThing: Attributes of classes, data type names, literal XML, and generally all tokens *other* than SBML UML class names, are printed in an upright typewriter typeface. Primitive types defined by SBML begin with a capital letter; SBML also makes use of primitive types defined by XML Schema 1.0 (Biron and Malhotra, 2000; Fallside, 2000; Thompson et al., 2000), but unfortunately, XML Schema does not follow any capitalization convention and primitive types drawn from the XML Schema language may or may not start with a capital letter.

For other matters involving the use of UML and XML, we follow the conventions used in the SBML Level 3 Core specification document.

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# 2 Background and context

The focus of this section is prior work on the topic of model composition in SBML. We also explain how the current specification relates to that prior work.

### 2.1 Prior work on model composition in SBML

The SBML community has discussed the need to add model composition to SBML since SBML's very beginning, some ten years ago. The formulation of model composition contained in the present document draws substantially from prior work. Before we turn to a narrative of the history that led to the current specification, we want to highlight a number of individuals for their inspirations and past work in the development of precursors to this package. These individuals are listed in Table 1.

Contributor	Affiliation	City and Country
Stefan Hoops	Virginia Bioinformatics Institute	Blacksburg, Virginia, US
Nicolas Le Novère	EMBL-European Bioinformatics Institute	Hinxton, Cambridge, UK
Andrew Finney	(Independent)	Oxford, UK
Martin Ginkel	Max Planck Institute for Dynamics of Complex Technical Systems	Magdeburg, DE
Wolfram Leibermeister	Max Planck Institute for Molecular Genetics	Berlin, DE
Ranjit Randhawa	Dept. of Computer Science, Virginia Tech.	Blacksburg, VA, US
Jonathan Webb	BBN Technologies	Cambridge, MA, US

**Table 1:** List of individuals who made significant contributions to the development of prior SBML proposals that influenced the present version of hierarchical model composition.

The first known written proposal for composition in SBML appeared in an internal discussion document titled *Possible extensions to the Systems Biology Markup Language* (Finney, 2000) principally authored by Andrew Finney (and, notably, written even before SBML Level 1 Version 1 was finalized in March of 2001). The first of the four titular possible extensions in that document concerns "submodels": the main model in a file can contain a list of submodels, each of which are model definitions only, and a list of submodel instantiations, each of which are references to model definitions. Finney's proposal also extends the syntax of SBML identifiers (the SId data type) to allow entity references using a dotted notation, in which X.y signifies element y of submodel instance X; the proposal also defines a form of linking model elements through "substitutions". In addition, the proposal also introduces the concept of validation through what it called the "expanded" version of the model (now commonly referred to as the "flattened" form, meaning translation to a plain SBML format that does not use composition features): if the flat version of the model is valid, then the model as a whole must also be valid.

In June of 2001, at the Third Workshop on Software Platforms for Systems Biology, Martin Ginkel and Jörg Stelling presented their proposal titled *XML Notation for Modularity* (Ginkel and Stelling, 2001), complete with an accompanying proposal document and sample XML file, partially in response to deficiencies or missing elements they believed existed in the proposal by Finney. In their proposal, Ginkel and Stelling present a "classic view" of modularity, where models are packaged as black boxes with interfaces. One of their design goals is to support the substitution of one module for another with the same defined interface, thereby supporting the simplification or elaboration of models as needed. Their proposal emphasizes the reuse of models and with the possibility of developing libraries of models.

Martin Ginkel presented an expanded version of that proposal (Ginkel, 2002) at in the July 2002 Fifth Workshop on Software Platforms for Systems Biology, in the hope that it could be incorporated into the definition of SBML Level 2 that was being developed at the time. This proposal clarified the need to separate model definitions from model instantiations, and, further, the need to designate one model per document as the "main" model.

In March of 2003, Jonathan Webb produced an independent proposal (Webb, 2003) and circulated it on the mailing list sbml-discuss@caltech.edu. This proposal included a unified, generic approach to making links and references to elements in submodels using XML XPath (Clark and DeRose, 1999). Previous proposals used separate

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mechanisms for species, parameters, compartments, and reactions. Webb also raised the issue of how to successfully resolve conflicting attributes of linked elements, debated whether formal interfaces were necessary or even preferable to directly access model elements, discussed type-checking for linkages, and discussed issues with unit incompatibilities. Around this time, Martin Ginkel formed the Model Composition Special Interest Group (Ginkel, 2003), a group that eventually reached 18 members (including Webb).

Model composition did not make it into SBML Level 2 when that specification was released in June of 2003, because the changes between SBML Level 1 and Level 2 were already substantial enough that software developers at the time expressed a desire to delay the introduction of composition to a later revision of SBML. Andrew Finney (now the co-chair of the Model Composition SIG) presented yet another proposal (Finney, 2003b) in May of 2003, even before SBML Level 2 Version 1 was finalized, that aimed to add model composition to SBML Level 3. With only two years having passed between SBML Level 1 and Level 2, the feeling at the time was that Level 3 was likely to be released in 2005 or 2006, and the model composition proposal would be ready when it was. However, Level 2 ended up occupying the SBML community longer than expected, with four versions of Level 2 produced to adjust features in response to user feedback and developers' experiences.

In the interim, the desire to develop model composition features for SBML continued unabated. Finney revised his 2003 proposal in October 2003 Finney (2003c); this new version represented an attempt to synthesize the earlier proposals by Ginkel and Webb, supplemented with his own original submodel ideas, and was envisioned to exist in parallel with another proposal by Finney, for arrays and sets of SBML elements (including submodels) (Finney, 2003a). Finney attempted to resolve the differences in the two basic philosophies (essentially, black-box versus white-box encapsulation) by introducing optional "ports" as interfaces between a submodel and its containing model, as well as including an XPath-based method to allow referencing model entities. The intention was that a modeler who wanted to follow the classic modularity (black-box) approach could do so, but other modelers could still use models in ways not envisioned by the original modeler simply by accessing a model's elements directly via XPath-based references. In both schemes, elements in the submodels were replaced by corresponding elements of the containing model. Finney's proposal also provided a direct link facility that allows a containing model to refer directly to submodel elements without providing placeholder elements in the containing model. For example, a containing model could have a reaction that converts a species in one submodel to a species in a different submodel, and in the direct-link approach, it would only need to define the reaction, with the reactant and product being expressed as links directly to the species defined in the submodels.

After Finney's last effort, activities in the SBML community focused on updates to SBML Level 2, and since model composition was slated for Level 3, not much progress was made for several years, apart from Finney including a summary of his 2003 proposal and of some of the unresolved issues in a poster (Finney, 2004) at the 2004 Intelligent Systems for Molecular Biology (ISMB) conference held in Glasgow.

Finally, in June of 2007, unplanned discussions at the Fifth SBML Hackathon (SBML Team, 2007) prompted the convening of a workshop specifically to revitalize the model composition package, and in September of 2007, the SBML Composition Workshop (Various, 2007) was held at the University of Connecticut Health Center, hosted by the Virtual Cell group and organized by Ion Moraru and Michael Blinov. The event produced several artifacts, still available online:

- 1. Martin Ginkel provided a list of goals for model composition (Ginkel, 2007), including use cases, and summarized many of the issues described above, including the notion of definition versus instantiation, linking, referencing elements that lack SBML identifiers, and the creation of optional interfaces. The list of goals also mentioned the need of allowing parameterization of instances (i.e., setting new numerical values that override the defaults), and the need to be able to "delete" or elide elements out of submodels. (He also provided a summary of ProMoT's model composition approach and a summary of other approaches.)
- 2. Andrew Finney wrote a list of issues and comments, recorded on the meeting wiki page (Finney, 2007); these included some old issues as well as some new ones:
  - There should perhaps be a flag for ports to indicate whether a given port must be overloaded.
  - There should be support for N-to-M links, when a set of elements in one model are replaced as a group, conceptually, with one or more elements from a different model.
  - The proposal should be generic enough to accommodate future updates and other Level 3 packages.

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- 3. Wolfram Liebermeister presented his group's experience with SBMLMerge (Leibermeister, 2007), dealing with the pragmatics of merging multiple models. He also noted that the annotations in a composed model need to be considered, particularly since they can be crucial to successfully merging models in the first place.
- 4. On behalf of Ranjit Randhawa, Cliff Shaffer summarized Ranjit's work in the JigCell group on model fusion, aggregation, and composition (Randhawa, 2007). Highlights of this presentation and work include the following:
  - A description of different methods which all need some form of model composition, along with the realization that model fusion and model composition, though philosophically different, entail exactly the same processes and require the same information.
  - A software application (the JigCell Composition Wizard) that can perform conversion between types. The application can, for example, promote a parameter to a species, a concept which had been assumed to be impossible and undesirable in previous proposals.
  - The discovery that merging of SBML models should be done in the order Compartments → Species
     → Function Definitions → Rules → Events → Units → Reactions → Parameters. If done in this order,
     potential conflicts are resolved incrementally along the way.
- 5. Nicolas Le Novère created a proposal for SBML modularity in Core (Novère, 2007). This is actually unrelated to the efforts described above; it is an attempt to modularize a "normal" SBML model in the sense of divvying up the information into modules or blocks stored in separate files, rather than composing a model from different chunks. It was agreed at the workshop that this is a completely separate idea, and while it has merits, should be handled separately.
- As a collective, the group produced an "Issues to Address" document (Various, 2007a), with several conclusions:
  - It should be possible to "flatten" a composed model to produce a valid SBML Level 3 Core model, and all questions of validity can then be simply applied to the flattened model. If the Core-only version is valid, the composed model is valid.
  - The model composition proposal should cover both designed-ahead-of-time as well as ad-hoc composition. (The latter refers to composing models out of components that were not originally developed with the use of ports or the expectation of being incorporated into other models.)
  - The approach probably needs a mechanism for deleting SBML model elements. The deletion syntax should be explicit, instead of being implied by (e.g.) using a generic replacement construct and omitting the target of the replacement.
  - It should be possible to link any part of a model, not just (e.g.) compartments, species and parameters.
  - The approach should support item "object overloading" (Various, 2007b) and be generally applicable
    to all SBML objects. However, contrary to what is provided in the JigCell Composition Wizard, changing
    SBML component types is not supported in object overloading.
  - A proposition made during the workshop is that elements in the outer model always override elements in the submodels, and perhaps that sibling linking be disallowed. This idea was hotly debated.
  - Interfaces (ports) are indeed considered helpful, but should be optional. They do not need to be directional as in the electrical engineering "input" and "output" sense—the outer element always overrides the inner element, but apart from that, biology does not tend to work in the directional way that electrical components do.
  - The ability to refer to or import external files may need a mechanism to allow an application to check whether what is being imported is the same as it was when the modeler created the model. The mechanism offered in this context was the use of MD5 hashes.
  - A model composition approach should probably only allow whole-model imports, not importing of
    individual SBML elements such as species or reactions. The reason is that model components are invariably defined within a larger context, and attempting to pull a single piece out of a model is unlikely
    to be safe or desirable.

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• The model composition approach must provide a means to handle the conversion of units, so that the units of entities defined in a submodel can be made congruent with the entities that refer to them in the enclosing model.

During the workshop, the attendees worked on a draft proposal. Stefan Hoops acted as principal editor. The proposal for the SBML package (which was renamed *Hierarchical Model Composition* (Hoops, 2007)), was issued one day after the end of the workshop. It represented an attempt to summarize the workshop as a whole, and provide a coherent whole, suitable as a Level 3 package. It provided a brief overview of the history and goals of the proposal, as well as several UML diagrams of the proposed data structures. Hoops presented (Hoops, 2008) the proposal in August, 2008, at the 13th SBML Forum, and again at the 7th SBML Hackathon in March of 2009 as well as the 14th SBML Forum in September of 2009, in a continuing effort to raise interest.

Roughly concurrently, Herbert Sauro, one of the original developers of SBML, received a grant to develop a modular human-readable model definition language, and hired Lucian Smith in November of 2007 to work on the project. Sauro and Frank Bergmann, then a graduate student with Herbert, had previously written a proposal (Bergmann and Sauro, 2006) for a human-readable language that provided composition features, and this was the design document Smith initially used to create a software system that was eventually called *Antimony*. Through a few iterations, the design eventually settled on was very similar in concept (largely by coincidence) to that developed by the group at the 2007 Connecticut workshop: namely, with model definitions placed separately from their instantiations in other models, and with the ability to link (or "synchronize", in Antimony terminology) elements of models with each other. Because Antimony was designed to be "quick and dirty", it allowed type conversions much like the JigCell Composition Wizard, whereby a parameter could become a species, compartment, or even reaction. Synchronized elements could end up with aspects of both parent elements in their final definitions: if one element defined a starting condition and the other how it changed in time, the final element would have both. If both elements defined the same aspect (like a starting condition), the one designated the "default" would be used in the final version. Smith developed methods to import other Antimony files and even SBML models, which could then be used as submodels of other models and exported as flattened SBML.

At the SBML-BioModels.net Hackathon in 2010, in response to popular demand from people who attended the workshop, Smith put together a short presentation (Smith, 2010a) about model composition and some of the limitations he found with the 2007 proposal. He proposed separating the replacement concept (where old references to replaced values are still valid) from the deletion concept (where old references to replaced values are no longer valid). Smith wrote a summary of that discussion, added some more of thoughts, and posted it to the sbml-discuss@caltech.edu mailing list (Smith, 2010b). In this posting, he proposed and/or reported several possible modifications to the Hoops et al. 2007 proposal, including the following:

- Separation of replacement from deletion.
- · Separation of model definition from instantiation.
- Elimination of ports, and the use of annotations instead.
- · Annotation for identifying N-to-M replacements, instead of giving them their own construct.

The message to sbml-discuss@caltech.edu was met with limited discussion. However, it turns out that several of the issues raised by Smith were brought up at the 2007 meeting, and had simply been missed in the generation of the (incomplete) proposal after the workshop. The meeting attendees had, for example, originally preferred to differentiate deletions from replacements more strongly than by simply having an empty list of replacements, but omitted this feature because no better method could be found. Similarly, the separation of definitions from instantiations had been in every proposal up until 2007, and was mentioned in the notes for that meeting. The decision to merge the two was a last-minute design decision brought about when the group noted that if the XInclude (Marsch et al., 206) construct was used, the separation was not strictly necessary from a technical standpoint.

Smith joined the SBML team in September of 2010, and was tasked with going through the old proposals and synthesizing from them a new version that would work with the final incarnation of SBML Level 3. That version (the first version of this document) was presented at COMBINE in October 2010 (Smith and Hucka, 2010), and further discussed on the sbml-discuss@caltech.edu mailing list. At HARMONY in April of 2011, consensus was reached on a way forward for resolving the remaining controversies surrounding the specification, resulting in the first draft of this document.

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Following these decisions, implementation of the proposed specification followed, with Smith working on implementation in libSBML and integration into Antimony, and Chris Myers working on integration into iBioSim. A few more changes have been introduced as a result of issues discovered during this implementation; they have been incorprated into the current document.

### 2.2 Genesis of the current formulation of the package

The present specification for Hierarchical Model Composition is an attempt to blend features of previous efforts into a concrete, Level 3-compatible syntax. The specification has been written from scratch, but draws strongly on the Hoops 2007 and Finney 2003 proposals, as well as, to some degree, every one of the sources mentioned above. Some practical decisions are new to this proposal, sometimes due to additional design constraints resulting from the final incarnation of SBML Level 3, but all of them draw from a wealth of history and experimentation by many different people over the last decade. Where this proposal differs from the historical consensus, the reasoning is explained, but for the most part, the proposal follows the road most traveled, and focuses on being clear, simple, only as complex as necessary, and applicable to the largest number of situations.

## 2.3 Design goals for the Hierarchical Model Composition package

The following are the basic design goals followed in this package:

- Allow modelers to build models by aggregation, composition, or modularity. These methods are so similar
  to one another, and the process of creating an SBML Level 3 package is so involved, that we believe it is
  not advantageous to create one SBML package for aggregation and composition, and a separate package for
  modularity. Users of the hierarchical model composition package should be able to use and create models
  in the style that is best suited for their individual tasks, using any of these mechanisms, and to exchange and
  reuse models from other groups simply and straightforwardly.
- *Interoperate cleanly with other packages*. The rules of composition should be such that they could apply to any SBML element, even unanticipated elements not defined in SBML Level 3 Core and introduced by some future Level 3 package.
- Allow models produced with these constructs to be valid SBML if the constructs are ignored. As proposed by
  Nicolas Le Novère (Novère, 2003) and affirmed by the SBML Editors (The SBML Editors, 2010), whenever
  possible, ignoring elements defined in a Level 3 package namespace should result in syntactically-correct
  SBML models that can still be interpreted to some degree, even if it cannot produce the intended simulation
  results of the full (i.e., interpreting the package constructs) model. For example, inspection and visualization
  of the Core model should still be possible.
- *Ignore verbosity of models*. We assume that software will deal with the "nuts and bolts" of reading and writing SBML. If there are two approaches to designing a mechanism for this hierarchical composition package, where one approach is clear but verbose and the other approach is concise but complex or unobvious, we prefer the clear and verbose approach. We assume that software tools can abstract away the verbosity for the user. (However, tempering this goal is the next point.)
- Avoid over-complicating the specification. Apart from the base constructs defined by this specification, any new element or attribute introduced should have a clear use case that cannot be achieved in any other way.
- Allow modular access to files outside the modeler's control. In order to encourage direct referencing of models
   (e.g., to models hosted online on sites such as BioModels Database (http://biomodels.net/database),
   whenever possible, we will require referenced submodels only to be in SBML Level 3 Core format, and not
   require that they include constructs from this specification.
- *Incorporate most, if not all, of the desirable features of past proposals.* The names may change, but the aims of past efforts at SBML model composition should still be achievable with the present specification.

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# 3 Package syntax and semantics

In this section, we define the syntax and semantics of the Hierarchical Model Composition package for SBML Level 3 Version 1. We expound on the various data types and constructs defined in this package, then in Section 4, we provide complete examples of using the constructs in example SBML models.

### 3.1 Namespace URI and other declarations necessary for using this package

Every SBML Level 3 package is identified uniquely by an XML namespace URI. For an SBML document to be able to use a given SBML Level 3 package, it must declare the use of that package by referencing its URI. The following is the namespace URI for this version of the Hierarchical Model Composition package for SBML Level 3 Version 1:

```
"http://www.sbml.org/sbml/level3/version1/comp/version1"
```

In addition, SBML documents using a given package must indicate whether understanding the package is required for complete mathematical interpretation of a model, or whether the package is optional. This is done using the attribute required on the <sbml> element in the SBML document. For the Hierarchical Model Composition package, the value of this attribute may be set to "true" or "false", depending on whether the constructs described in this package are used in the model to change its mathematical meaning.

The following fragment illustrates the beginning of a typical SBML model using SBML Level 3 Version 1 and this version of the Hierarchical Model Composition package:

```
<?xml version="1.0" encoding="UTF-8"?>
<sbml xmlns="http://www.sbml.org/sbml/level3/version1/core" level="3" version="1"
    xmlns:comp="http://www.sbml.org/sbml/level3/version1/comp/version1" comp:required="true">
```

### 3.2 Primitive data types

Section 3.1 of the SBML Level 3 specification defines a number of primitive data types and also uses a number of XML Schema 1.0 data types (Biron and Malhotra, 2000). We assume and use some of them in the rest of this specification, specifically boolean, ID, SId, SIdRef, UnitSId, UnitSIdRef, and string. The Hierarchical Model Composition package also makes use of or defines other primitive types; they are described below.

# 3.2.1 Type IDREF

Type **IDREF** is defined by XML Schema 1.0. It is a character string data type whose value is identical to an **ID** defined elsewhere in a referenced document, and has identical syntax.

### 3.2.2 Type anyURI

Type anyURI is defined by XML Schema 1.0. It is a character string data type whose values are interpretable as URIs (*Universal Resource Identifiers*; Harold and Means 2001; W3C 2000) as described by the W3C document RFC 3986 (Berners-Lee et al., 2005).

#### 3.2.3 Type PortSId

The type PortSId is derived from SId (SBML Level 3 Version 1 Core specification Section 3.1.7) and has identical syntax. The PortSId type is used as the data type for the identifiers of Port objects (Section 3.4.3) in the Hierarchical Model Composition package. The purpose of having a separate type for such identifiers is to enable the space of possible port identifier values to be separated from the space of all other identifier values in SBML. The equality of PortSId values is determined by an exact character sequence match; i.e., comparisons of these identifiers must be performed in a case-sensitive manner.

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#### 3.2.4 Type PortSIdRef

Type PortSIdRef is used for all attributes that refer to identifiers of type PortSId. This type is derived from PortSId, but with the restriction that the value of an attribute having type PortSIdRef must match the value of a PortSId attribute in the relevant model; in other words, the value of the attribute must be an existing port identifier in the referenced model. As with PortSId, the equality of PortSIdRef values is determined by exact character sequence match; i.e., comparisons of these identifiers must be performed in a case-sensitive manner.

#### 3.3 The extended SBML class

The top level of an "SBML document" is a container whose structure is defined by the object class **SBML** in the SBML Level 3 specification. In Level 3 Core, this container can contain only one model, an object of class **Model**. The Hierarchical Model Composition package allows SBML documents to contain *more* than one model.

To explain how this is accomplished, we first need to introduce some terminology. In the approach taken here, we make a distinction between (a) the definition of a model, before it is actually used anywhere, and (b) its actual use:

- The term *model definition* refers to the former case; that is, the definition of a model, before it is used. A model definition is akin to a Platonic ideal: it may be a complete model in and of itself, but until it is instantiated, it exists only as a concept.
- The term *submodel* refers to actual use of a model definition. A submodel is an instantiation or instance of a previously-defined model: it is the realization of that model inside another model. From the perspective of the model that contains this submodel, the model definition has come into being, and now exists as something that can be used (and possibly modified and adapted).

It may be helpful to contrast these terms with those in other approaches to model composition. Some approaches call the model definitions themselves the "submodels". We avoid that usage because, in the present formulation, model definitions must be valid **Model** objects in and of themselves, and might never appear inside other models in the SBML document where they are defined. (This might be the situation, for example, if the document defines multiple models purely to serve as a sort of component library used by other files.) We reserve the term "submodel" specifically for the *instance of a model inside a containing model*. Another term used in other schemes is "model template", which is close to what is intended by "model definition" here, but "template" implies something that is incomplete and needs to be filled in. While this is possible in the approach described here, it is not required; for example, in model aggregation, several complete working models may be integrated to form a larger whole. We therefore eschew the term "model template" in favor of *model definition*.

Figure 2 on the following page gives the definition of the extended SBML class that ties these different components together; it also provides the definition of ExternalModelDefinition. Readers familiar with the SBML class in SBML Level 3 Core will notice that this package adds two new lists, listOfModelDefinitions of class ListOfModelDefinitions and listOfExternalModelDefinitions of class ListOfExternalModelDefinitions. The class diagram also makes concrete the notions described above, that model definition objects are not "owned" by any other model (they can be instantiated anywhere, even by models in other files) and that they exist outside the Model class entirely.

Figure 2 on the next page also makes clear how model definitions *are* **Model** objects. At the same time, the scheme preserves the aspect of core SBML Level 3 in which a single **Model** object appears at the top level of an SBML document. As will become when we define **Model**, submodels appear inside **Model** objects. This is a key feature of the design described above; namely, when the top-level model references submodels, the submodels are instantiated, whereas when a model definition references submodels, the submodels are simply part of that model definition—they are not instantiated until the model definitions themselves are instantiated.

Finally, to give a more intuitive sense for how the pieces fit together, Figure 3 on the following page below shows a template structure of an SBML document with both a listOfModelDefinitions and listOfExternalModel-Definitions, as well as a list of Submodel objects inside the Model object.

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#### 3.3.1 The lists of internal and external model definitions

As shown in Figure 2, listOfModelDefinitions and listOfExternalModelDefinitions are children of an extended SBML object. Like other ListOf classes in SBML, the ListOfModelDefinitions and ListOfExternalModelDefinitions are derived from SBase (more specifically, the extended SBase class defined in Section 3.6). They inherit SBase's attributes metaid and sboTerm, as well as the subcomponents for Annotation and Notes, but they do not add any especial attributes of their own.

If a model from an external SBML document is needed, it can be referenced with an **ExternalModelDefinition** object (Section 3.3.2). The **ListOfExternalModelDefinitions** container gathers all such references. It is derived from **SBase** but adds no especial attributes of its own. Like the other **ListOf** classes, it inherits the attributes **metaid** and **sboTerm**, as well as the subcomponents for **Annotation** and **Notes**, that most SBML components have.

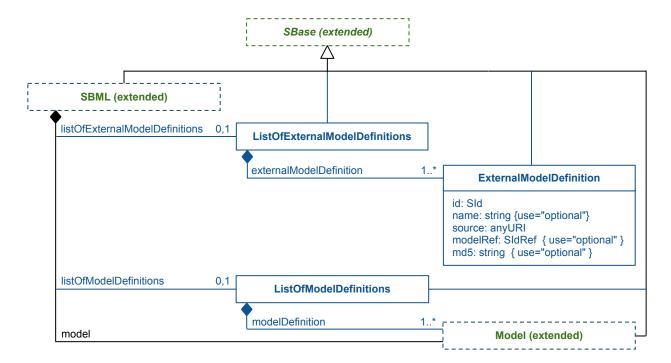


Figure 2: The definitions of the extended SBML class as well as the new classes ListOfModelDefinitions, ListOfExternalModelDefinitions, and ExternalModelDefinition. The extended Model class is defined in Section 3.4.

```
<?xml version="1.0" encoding="UTF-8"?>
<sbml xmlns="http://www.sbml.org/sbml/level3/version1/core" level="3" version="1"</pre>
      xmlns:comp="http://www.sbml.org/sbml/level3/version1/comp/version1" comp:required="true">
  <model id="My_Model">
    <comp:listOfSubmodels>
      one or more <comp:submodel> ... </comp:submodel> elements
                                                                                                 ontional
    </comp:listOfSubmodels>
  </model>
  <comp:listOfModelDefinitions>
    one or more <comp:modelDefinition> ... </comp:modelDefinition> elements
                                                                                                 optional
  </comp:listOfModelDefinitions>
  <comp:listOfExternalModelDefinitions>
    one or more <comp:externalModelDefinition> ... </comp:externalModelDefinition> elements
                                                                                                optional
  </comp:listOfExternalModelDefinitions>
</sbml>
```

Figure 3: Example of a skeleton SBML Level 3 document containing the possible top-level constructs defined by the Hierarchical Model Composition package.

#### 3.3.2 The ExternalModelDefinition class

To describe model definitions contained in external documents, the Hierarchical Model Composition package uses a separate object class (**ExternalModelDefinition**), defined in Figure 2 on the preceding page. In the sense being used here, **ExternalModelDefinition** objects are model definitions—in and of themselves, they are definitions of models but not *uses* of those models. The **ExternalModelDefinition** provides a way to declare and identify them so that **Model** objects in the present SBML document can use them in **Submodel** objects.

**ExternalModelDefinition** contains two required attributes (**source** and **id**) and three optional attributes (**modelRef**, md5 and name). These attributes are explained below.

#### The id and name attributes

The **id** attribute serves to provide a handle for the external model reference so that **Submodel** objects can refer to it. (Crucially, it is *not* the identifier of the model being referenced; rather, it is an identifier for this **ExternalModelDefinition** object within the current SBML document.) The **id** attribute takes a required value of type **SId**, and must be used as described in Section 3.9.

**ExternalModelDefinition** also has an optional name attribute, of type string. The name attribute may be used in the same manner as other name attributes on SBML Level 3 Core objects; see Section 3.3.2 of the SBML Level 3 Version 1 Core specification for more information.

The source attribute

The required attribute **source** is used to locate the SBML document containing an external model definition. The value of this attribute must be of type **anyURI** (see Section 3.2.2). Since URIs may be either URLs, URNs, or relative or absolute file locations, this offers flexibility in referencing SBML documents. In all cases, the **source** attribute value must refer specifically to an SBML Level 3 Version 1 document; prior Levels/Versions of SBML are not supported by this package. The entire file at the given location is referenced. The **source** attribute must have a value for every **ExternalModelDefinition** instance.

Here are some examples of different **source** attribute values for the different cases. Suppose we have a model with the identifier "glau" located in a file named "firefly.xml". The following fragment defines an external model definition and gives it the identifier "ml", the latter being valid for use within the containing SBML document:

(In the above, we assume the XML namespace prefix "comp" has been assigned to the correct XML namespace URI for the Hierarchical Model Composition package, but we do not show that part of the SBML document here. Section 3.1 explains this in more detail.) On the other hand, suppose that we wanted to reference the model defined as model "BIOMD0000000002" in BioModels Database. Looking inside the text of that SBML document, it becomes evident that the model identifier (its id value) is set to "mod". Thus, using a URN to reference that model, we can write the following:

Finally, we can imagine the situation where a model is made accessible from a location accessible on the Internet, say via the HTTP protocol. The following is a (fake) example:

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The modelRef attribute

**ExternalModelDefinition**'s optional attribute modelRef, of type SIdRef, in is used to identify a Model object within the SBML document located at source. The object referenced may be the main model in the document, or a model definition contained in the SBML document's listOfModelDefinitions or tokenlistOfExternalModelDefinitions lists. No loops are allowed: a chain of **ExternalModelDefinition** objects must be followable to its end to a **Model** object.

In standard SBML, the **id** on **Model** is an optional attribute, and therefore, it is possible that the **Model** object in a given SBML document does *not* have an identifier. In that case, there is no value to give to the **modelRef** attribute in **ExternalModelDefinition**. If **modelRef** does *not* have a value, then the main model (i.e., the <model> element within the <sbml> element) in the referenced file is interpreted as being the model referenced by this **ExternalModelDefinition** instance.

The md5 attribute

The optional md5 attribute takes a string value. If set, it must be an MD5 checksum value computed over the document referenced by source. This checksum can be used as a data integrity check over the contents of the source. Applications may use this to verify that the contents have not changed since the time that the ExternalModelDefinition reference was constructed. The procedure for using the md5 attribute is described in Table 2.

Case	Procedure
Creating and writing an SBML document	<ol> <li>Compute the MD5 hash for the document located at source.</li> <li>Store the hash value as the value of the md5 attribute.</li> </ol>
Reading an SBML document	<ol> <li>Read the value of the md5 attribute.</li> <li>Read the document at the location indicated by the source attribute value.</li> <li>Compute the MD5 hash for the document.</li> <li>Compare the computed MD5 value to the value in the md5 attribute. If they are identical, assume the document has not changed since the time the ExternalModelDefinition object was defined; if the values are different, assume that the document indicated by source has changed.</li> </ol>

Table 2: Procedures for using the md5 attribute on ExternalModelDefinition.

Software tools encountering a difference in the MD5 checksums should warn their users that a discrepancy exists, because a difference in the documents may imply a difference in the mathematical interpretation of the models.

Note that the MD5 approach is not without limitations. An MD5 hash is typically expressed as a 32-bit hexadecimal number. If a difference arises in the checksum values, there is no way to determine the cause of the difference without an component-by-component comparison of the models. (Even a difference in annotations, which cannot affect a models' mathematical interpretations, will result in a difference in the MD5 checksum values.) On the other hand, it is also not impossible that two different documents yield the *same* MD5 hash value, although it is extremely unlikely in practice. In any event, the MD5 approach is intended as an optional, simple and fast data integrity check, and not a final answer.

#### 3.4 The extended Model class

The extension of SBML Level 3 Core's **Model** class is relatively straightforward: the Hierarchical Composition Package adds two lists, one for holding submodels (listOfSubmodels, of class **ListOfSubmodels**), and the other for holding ports (listOfPorts, of class **ListOfPorts**). Figure 4 on the following page provides the UML diagram. The rest of this section defines the extended **Model** class and the **Port** class; **Submodel** is defined in Section 3.5.

#### 3.4.1 The list of submodels

The optional listOfSubmodels subcomponent in **Model** holds a **ListOfSubmodels** container object. If present, it must contain one or more **Submodel** objects (see Section 3.5).

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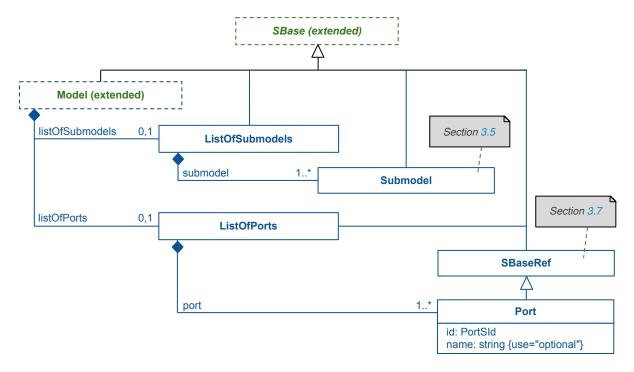


Figure 4: The extensions of the Model class and the definitions of the classes Port, ListOfPorts, and ListOfSubmodels. Submodel is defined in Section 3.5 and SBaseRef is defined in Section 3.7. In other respects, Model remains defined as in the SBML Level 3 Core specification.

### 3.4.2 The list of ports

The optional listOfPorts subcomponent in **Model** holds a **ListOfPorts** container object. If present, it must contain one or more **Port** objects. Ports are described below.

#### 3.4.3 The Port class

In Hierarchical Model Composition, the *port* concept allows a modeler to design a submodel such that other models interact with the submodel through designated interfaces. The intention is that a modeler can indicate explicitly the intended points of interaction between a given model and other models that include or otherwise interact with it. The **Port** class is defined in Figure 4. It is derived from **SBaseRef**, a class whose definition we leave to Section 3.7; for now, it is worth mentioning that **SBaseRef** provides attributes **portRef**, **idRef**, **unitRef** and **metaIdRef**, and a recursive subcomponent, **sBaseRef**.

We say that a **Port** object instance *defines a port* for a component in a model. As will become clear in Section 3.7, the facilities of the **SBaseRef** parent class from which **Port** is derived are what provides the means for the component to be identified. For example, a port could be created by using the **metaIdRef** attribute to identify the object for which a given **Port** instance is the port; then the question "what does this port correspond to?" would be answered by the value of the **metaIdRef** attribute.

In the present formulation of the Hierarchical Model Composition package, the use of ports is not *enforced*, nor is there any mechanism to restrict which ports may be used in what ways—they are only an advisory construct. Future versions of this SBML package may provide additional functionality to support explicit restrictions on port use. For the present definition of Hierarchical Model Composition, users of models containing ports are encouraged to respect the modeler's intention in defining ports, and use the port definitions to interact with components through their ports (when they have ports defined) rather than interact directly with the components.

If a port references an object from a namespace that is not understood by the interpreter, the interpreter must consider the port to be not understood as well. If an interpreter cannot tell whether the referenced object does not exist or if exists in an unparsed namespace it may produce a warning.

The id attribute

The required attribute id is used to give an identifier to a **Port** object so that other objects can refer to it. The attribute has type **PortSId** and is essentially identical to the SBML primitive type **SId**, except that its namespace is limited to the identifiers of **Port** objects defined within a **Model** object. In parallel, the **PortSId** type has a companion type, **PortSIdRef**, that corresponds to the SBML primitive type **SIdRef**; the value space of **PortSIdRef** is limited to **PortSId** values. (See also Figure 7 on page 24.)

Note the implication of the separate namespaces of port identifiers (values of type PortSId) and other identifiers (values of SId or UnitSId): since PortSId values are in their own namespace within the parent Model, it is possible for a PortSId value to be the same as some SId value in the model, without causing an identifier collision.

The name attribute

The optional name attribute is provided on **Port** so that port definitions may be given human-readable names. Such names may be useful in situations when port names need to be displayed to modelers.

#### Additional restrictions on Port objects

Several additional restrictions exist on the use of ports. It will immediately become apparent that these restrictions are common-sense rules, but they are worth making explicit:

- The model to which a Port object refers with its SBaseRef constructs must be the parent Model object containing the Port object itself.
- 2. Each port in a model must refer to a unique component of that model; that is, no two ports in a model may both refer to the same model component.
- 3. A port cannot refer to another port of the same model.
- 4. A port cannot refer to itself.
- 5. The referenced element may not also be referenced by a **ReplacedElement** object, nor by a **ReplacedBy** object.

#### 3.5 The Submodel class

In the SBML Hierarchical Model Composition package, submodels are instantiations of models contained within other models. Submodel instances are expressed using objects of class **Submodel**, defined in Figure 5 on the next page. Objects of this class represent submodels contained within **Model** objects, as depicted in Figure 4 on the preceding page.

A **Submodel** object must say which **Model** object it instantiates, and may additionally define how the **Model** object is to be modified before it is instantiated in the enclosing model. With respect to the latter capability, this SBML package provides two possible types of direct modifications: conversion factors, and deletions. We describe these two mechanisms in more detail in the subsections below, but the following informal summary may serve as a useful guide to get a general sense for how it things work:

- If numerical values in the referenced model must be changed in order to fit them into their new context as part of the submodel, the changes can be handled through conversion factors.
- If one or more structural features in the referenced model are undesirable and should be removed, the changes can be handled through deletions. (For example, an initial assignment or reaction may not be relevant in its new context and should be removed.)

#### 3.5.1 The attributes of Submodel

Figure 5 on the next page shows that **Submodel** has several attributes, as well as a single subcomponent, **listOf**-**Deletions**. We describe the attributes below, then turn to **listOfDeletions** in Sections 3.5.2–3.5.3.

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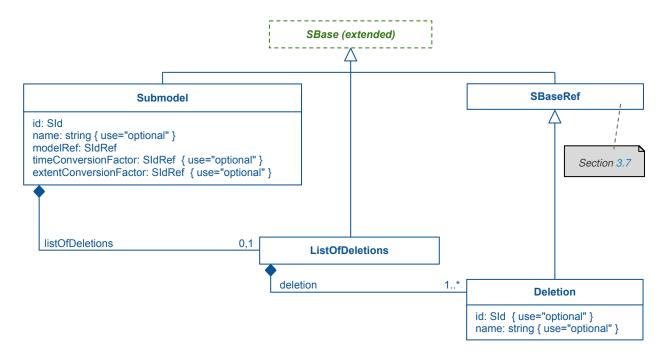


Figure 5: The definition of the Submodel, Deletion and ListOfDeletions classes.

The id attribute

The **id** is a required attribute of type **SId** that gives an identifier to the **Submodel** instance. It is required so that other references may always have a means through which a parent model may refer to this submodel instance's elements (e.g., to link and replace them). The identifier has no mathematical meaning.

This identifier must follow the normal restrictions on SBML SId values for uniqueness within Model objects. In addition, the id value may not be referenced by SBML Level 3 Core components in a model. For example, the identifier may not appear as the <ci> value in a mathematical formula of a component defined by SBML Level 3 Core (e.g., rules, initial assignments, etc.). This restriction is necessary so that if a software package does not have support for the Hierarchical Model Composition package, it can ignore the package constructs and still end up with a syntactically valid (though perhaps diminished) SBML document.

The name attribute

The optional name attribute is provided on **Submodel** so that submodel definitions may be given human-readable names. Such names may be useful in situations when submodel names are displayed to modelers.

The modelRef attribute

The whole purpose of a **Submodel** object is to instantiate a model definition, which is to say, either a **Model** object defined in the same enclosing SBML document, or a model defined in an external SBML document. The **modelRef** attribute is the means by which that model is identified. This required attribute of type **SIdRef**, must refer to the identifier of a **Model** or **ExternalModelDefinition** object within the enclosing SBML document (i.e., in the model namespace of the document).

It is perfectly legitimate for the model referenced by modelRef to have its own submodels. The composite model defined in that case is simply the composed model that results from following the change of inclusion. However, there is one restriction: loops are not allowed. In other words, the referenced model may not refer to its parent model, nor may it refer to a model which in turn instantiates its parent model, etc.

It is also legal for the model referenced by modelRef to refer to the <model> child of the enclosing SBML document, i.e., the main Model object in the SBML object where it is itself located. This would mean that the document

contains a model definition that itself contains (and perhaps modifies) the model it presents to the world as the main or top-level model in the document. A possible use for this might be to define a common scenario in the main model, then create alternate scenarios with different initial conditions or parameter sets using the list of model definitions (Figure 2 on page 12) in the **SBML** object. Because the model namespace is defined per document, this means that it is possible to define and include a new model namespace by creating a new document, then importing one or more of those models using the **ExternalModelDefinition** class. (Section 3.9 discusses identifier scoping in more detail.)

#### The timeConversionFactor attribute

The optional timeConversionFactor attribute is provided to allow references and assumptions about the scale of time in the **Submodel** to be converted to the scale of the containing model. It has the type **SIdRef**, and, if set, must be the identifier of a **Parameter** object in the parent **Model** object. The units of that **Parameter** object, if present, should reduce to being dimensionless.

If present, all references to time in the submodel must be multiplied by the referenced **Parameter**. This includes the time and delay MathML Csymbols, and any **Delay** children of **Event** objects. Since **RateRule** and **KineticLaw** elements are defined in terms of inverse time, they must be divided by the referenced **Parameter**. If a package defines a new element or a mathematical symbol in terms of time, it too must be converted appropriately by the timeConversionFactor. See Section 3.8 for more details.

#### The extentConversionFactor attribute

The optional **extentConversionFactor** attribute is provided to allow references and assumptions about the scale of extent to be converted to the scale of the containing model. It has the type **SIdRef**, and, if set, must be the identifier of a **Parameter** object in the parent **Model** object. The units of that **Parameter** object, if present, should reduce to being dimensionless.

If present, all references to extent in the submodel must be multiplied by the referenced Parameter. In SBML Level 3 Version 1 core, this only includes **KineticLaw** elements, but would also apply to any mathematical reference to extent in a package. See Section 3.8 for more details.

#### 3.5.2 The list of deletions

The listOfDeletions subcomponent on **Submodel** holds an optional **ListOfDeletions** container which, if present, must contain one or more **Deletion** objects. This list of deletions specifies objects to be removed from the submodel when composing the overall model. (This "removal" of course does not involve physically editing the files; rather, it is mathematical and conceptual.)

#### 3.5.3 The Deletion class

The **Deletion** object class is used to define a *deletion* operation to be applied when a submodel instantiates a model definition. Deletions may be useful in hierarchical model composition scenarios for various reasons. For example, some components in a submodel may be redundant in the composed model, perhaps because the same features are implemented in a different way in the new model.

Deletions function as follows. When the **Model** to which the **Submodel** object refers (via the **modelRef** attribute) is read and processed for inclusion into the composed model, each **Deletion** object identifies an object to "remove" from that **Model** instance. The resulting submodel instance consists of everything in the **Model** object instance *minus* the entities referenced by the list of **Deletion** objects. We discuss the implications of deletions further below.

The definition of the **Deletion** object class is shown in Figure 5 on the previous page. It is subclassed from **SBaseRef**, described in detail in Section 3.7, and reuses all the machinery provided by **SBaseRef**. In addition, it defines two optional attributes, **id** and **name**.

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#### The id and name attributes

The optional attribute **id** on **Deletion** can be used to give an identifier to a given deletion operation. The identifier has no mathematical meaning, but it may be useful for creating submodels that can be manipulated more directly by other submodels. (Indeed, it is legitimate for an enclosing model definition to delete a deletion!)

The optional name attribute is provided on **Deletion** for the same reason it is provided on other elements that have identifiers; viz., to provide for the possibility of giving a human-readable name to the object. The name may be useful in situations when deletions are displayed to modelers.

#### Implications of a deletion

As might be expected, deletions can have wide-ranging implications, especially when the object deleted has substantial substructure, as in the case of reactions. The following are rules regarding deletions and their effects.

- 1. An object that has been "deleted" is considered inaccessible. Any element that has been deleted (or replaced, as discussed in Section 3.6) may not be referenced by an SBaseRef object.
- 2. If the deleted object has child objects and other structures, the child objects and substructure are also considered to be deleted.
- 3. It is not an error to delete explicitly an object that is already deleted by implication (for example as a result of point number 2 above). The resulting model is the same.
- 4. If the deleted object is from an SBML namespace that is not understood by the interpreter, the deletion must be ignored—the object will not need to be deleted, as the interpreter could not understand the package. If an interpreter cannot tell whether a referenced object does not exist or if exists in an unparsed namespace it may produce a warning.

We leave additional comments about best practices surrounding deletions to Section 5.2.

### 3.6 Replacements

The model definition, submodel and port constructs defined so far allow a modeler to identify and aggregate models, as well as to delete features from model definitions before the definitions are used create a final, composed model. In this section, we turn to two final capabilities needed for effective model composition: linking and substituting components. Both are implemented as *replacements*, which are the glue used to connect submodels together with each other and with a containing model.

Replacements are implemented by extending the SBML Level 3 Core **SBase** class as shown in Figure 6. This extension provides the means to define replacements in two directions: either the current object replaces one or more others, or the current object is itself replaced by another. These two possibilities are captured by the listOfReplacedElements and replacedBy subcomponents shown in Figure 6.

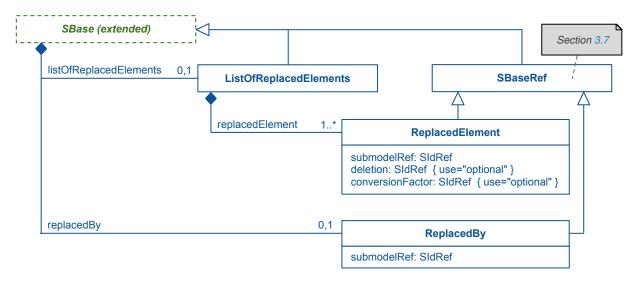


Figure 6: The extension of SBase and the definition of the ListOfReplacedElements and ReplacedElement classes. The SBaseRef class is defined in Section 3.7.

Since  $\it SBase$  in SBML is the abstract base class of all other SBML object classes, the extension of  $\it SBase$  means all SBML objects gain the ability to define how they replace (or are replaced by) components in submodels. Replacements are a general mechanism that serve multiple purposes. At their most basic, they allow a model builder to make a statement of the form "entity  $\it W$  in this model replaces entity  $\it X$  in submodel  $\it Y$ ". In the final composed model, all references to  $\it X$  in  $\it Y$  are replaced with references to  $\it W$ . The same approach is used as the mechanism for linking or gluing entities from different models together. Thus, to connect entity  $\it X$  and some other entity  $\it Z$  located in another submodel, a model could make  $\it W$  define multiple replacements simultaneously: one for  $\it X$  and another for  $\it Z$ . Entity  $\it W$  will then act as an intermediary at the level of the containing model.

#### 3.6.1 The list of replaced elements

Figure 6 shows that the extension of **SBase** by the Hierarchical Model Composition package adds an optional listOfReplacedElements subcomponent for holding a **ListOfReplacedElements** container object. If present, it must contain at least one **ReplacedElement** object (Section 3.6.2).

#### 3.6.2 The ReplacedElement class

A **ReplacedElement** object is essentially a pointer to a submodel object that is should be considered "replaced". The object *holding* the **ReplacedElement** instance is the one *doing the replacing*; the object pointed to by the **ReplacedElement** object is the object being replaced. A replacement implies that dependencies involving the replaced object must be updated: all references to the replaced object elsewhere in the model are taken to refer to the replacement object. For example, if one species replaces another, then any reference to the original species

in mathematical formulas, or lists of reactants or products or modifiers in reactions, or initial assignments, or any other SBML construct, are taken to refer to the replacement species instead (with its value possibly modified by either this object's conversionFactor attribute or the relevant submodel's conversion factors—see Section 3.8). Moreover, any annotations that refer to the replaced species' metaid value must be made to refer to the replacement species' metaid value instead; and anything else that referred either to an object identifier (i.e., attributes such as the id attribute whose types inherit from the SID primitive data type) or the meta identifier (i.e., the metaid attribute or any other attribute that inherits from the ID primitive data type) must be made to refer to the replacement species object instead.

In SBML Level 3 core, this means:

- Attributes of type SIdRef which used to point to the replaced element are now considered to point to the replacement element.
- Attributes of type UnitSIdRef which used to point to the replaced unit are now considered to point to the replacement element.
- cn elements in MathML that used to point to a replaced element are now considered to point to the replacement element.
- Annotations with attributes of type IDREF that used to point to the metaID of replaced elements are now considered to point to the replacement element. In particular, this rule applies to the rdf:about attribute.

For packages that extend SBML Level 3 core, similar rules apply:

- New attributes of type SIdRef, UnitSIdRef or IDREF which used to point to the replaced element are now
  considered to point to the replacement element.
- New attributes of a type defined in the package specification that derive from the SIdRef or IDREF primitive data type which used to point to the replaced element are now considered to point to the replacement element. This includes, for example, attributes of type SpIdRef, defined in the Spatial Processes package.

It is worth noting that Local Parameters pose an interesting edge case for these rules: In order to determine which element is pointed to by a **cn** element in the MathML of a Kinetic Law, it is necessary to examine the local parameters of the Kinetic Law's parent Reaction object. Whether or not that **cn** element should be considered to point to something new, then, depends on whether it pointed to the Local Parameter, and whether that Local Parameter was replaced, even if the text of the element matched the SId of another element in the model.

If a ReplacedElement references an object from a namespace that is not understood by the interpreter, the replaced element must be ignored—the object will not exist to need to be replaced, as the interpreter could not understand the package. If an interpreter cannot tell whether a referenced object does not exist or if exists in an unparsed namespace it may produce a warning.

**Replaced Element** inherits from **SBaseRef** and adds three attributes: one required (**submodelRef**) and two optional (**deletion** and **conversionFactor**), as described below.

#### Attributes inherited from SBaseRef

The **ReplacedElement** class, being derived from **SBaseRef**, inherits all of that class's attributes and its subelement. This means that **ReplacedElement** has the **portRef**, **idRef**, **unitRef** and **metaIdRef** attributes, as well as the subcomponent **sBaseRef** and the recursive structure that it implies.

It is the properties of **SBaseRef** that allow a **ReplacedElement** object to refer to what is being replaced. For example, if the object being replaced has a port identifying it, the instance of **ReplacedElement** would have its **portRef** attribute value set to the identifier of the **Port** pointing to the object being replaced. If there is no corresponding port for the object being replaced, but the object has a regular identifier (typically an attribute named **id**), then the **ReplacedElement** object would set **idRef** instead. If there is no identifier, the replacement would use the next available option defined by **SBaseRef**, and so on. Section 3.7 describes the alternatives in more detail.

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#### The submodelRef attribute

The required attribute submodelRef takes a value of type SIdRef. This value must be the identifier of a Submodel object in the containing model. The Model object referenced by the Submodel object establishes the object namespaces for the portRef, idRef, unitRef and metaIdRef attributes: only objects within the Model object may be referenced by those attributes.

The deletion attribute

The optional attribute deletion takes a value of type SIdRef. The value must be the identifier of a **Deletion** object in the parent **Model** of the **ReplacedElement** (i.e., the value of some **Deletion** object's **id** attribute). When **deletion** is set, it means the **ReplacedElement** object is actually an annotation to indicate that the replacement object replaces something *deleted* from a submodel. The use of the **deletion** attribute overrides the use of the attributes inherited from **SBaseRef**: instead of using, e.g., **portRef** or **idRef**, the **ReplacedElement** instance sets **deletion** to the identifier of the **Deletion** object. In addition, the referenced **Deletion** must be a child of the **Submodel** referenced by the **submodelRef** attribute.

The use of **ReplacedElement** objects to refer to deletions has no effect on the composition of models or the mathematical properties of the result. It serves instead to help record the decision-making process that lead to a given model. It can be particularly useful for visualization purposes, as well as to serve as scaffolding where other types of annotations can be added using the normal **Annotation** subcomponents available on all **SBase** objects in SBML.

#### The conversionFactor attribute

The **ReplacedElement** class's **conversionFactor** attribute may be used to define how to transform or rescale the replaced object's value so that it is appropriate for the new contexts in which it appears. The value of this attribute must be of type **SIdRef** and refer to a **Parameter** object instance defined in the model. The conversion factor identified by the **conversionFactor** attribute overrides any automatic conversion that may have been performed based on the submodel's relevant conversion factors. The details of this are left to Section 3.8. Do note, however, that the conversion factors assigned to replaced **Species** objects may have complicated formulas, particularly if one of the objects is set hasOnlySubstanceUnits="true", and the other is set hasOnlySubstanceUnits="false", or if the dimensionality of the compartments the objects are in has changed.

It is invalid to use a **conversionFactor** attribute and a **deletion** attribute at the same time: if something is being deleted, there is no way to convert it, since references to it are no longer valid.

It is likewise illegal to use a **conversionFactor** attribute on a **ReplacedElement** that points to an element with no mathematical meaning. For SBML Level 3 Version 1 core elements, this means that the **ReplacedElement** must point to a **Compartment**, **Parameter**, **Reaction**, **Species**, or **SpeciesReference**. Elements defined in other packages may or may not have mathematical meaning, depending on their specifications.

#### 3.6.3 The replacedBy subcomponent

As mentioned above, the extension of **SBase** defined in Figure 6 on page 20 introduces a new optional subcomponent, **replacedBy**. Its value, if present on a given **SBase**-derived object, must be a single object of the **ReplacedBy** class (described in Section 3.6.4 below).

#### 3.6.4 The ReplacedBy class

Whereas a **ReplacedElement** object indicates that the containing object replaces another, a **ReplacedBy** object indicates the converse: the present object is to replaced by another object. As is the case with **ReplacedElement**, the **ReplacedBy** class inherits from **SBaseRef**. It adds one required attribute (**submodelRef**)).

The **ReplacedBy** class is the single class derived from **SBaseRef** with a restriction on references to elements from other namespaces: the referenced element must be discoverable by an interpreter which only knows enough about packages to read this element. This means that a core element may not have a **ReplacedBy** child that points to an element in a package namespace, because an interpreter might not understand that namespace, and attempt to read and manipulate this file. Similarly, an element defined in one package's namespace may not have a **Re-**

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**placedBy** child which points to an element defined in an unrelated package's namespace. It is fine for an element defined in one package's namespace to have a **ReplacedBy** child which points to a core element, since to understand the package, one must understand core.

Note that the **ReplacedBy** class does not have a **conversionFactor** attribute. This is because the modeler already knows the units and scale of the object being pointed to, and can write the model such that references to that object are scaled appropriately. Note that if the target of a **ReplacedBy** element is a **Reaction**, it may be scaled by the **timeConversionFactor** and **extentConversionFactor** attributes on the **Submodel** it is a member of, so references to the object in the containing model should take that into account.

#### Attributes inherited from SBaseRef

The ReplacedBy class, being derived from SBaseRef, inherits the latter class's attributes portRef, idRef, unitRef and metaIdRef, as well as the subcomponent sBaseRef and the recursive structure that it implies.

#### The submodelRef attribute

The required attribute submodelRef takes a value of type SIdRef, which must be the identifier of a Submodel object in the containing model. This attribute is analogous to the corresponding attribute on ReplacedElement; that is, the model referenced by the Submodel object establishes the object namespaces for the portRef, idRef, unitRef and metaIdRef attributes: only objects within the Model object may be referenced by those attributes.

#### 3.6.5 Additional requirements and implications

Replacements are a powerful mechanism and carry significant implications. We focus on crucial ones below:

- Identifiers must be maitained. Both ReplacedElement and ReplacedBy introduce the need to change identifier references that refer to the object being replaced. This identifier-redirection process has some important implications. First, when any replaced element defines an attribute of type SId, UnitSId, ID, the replacement object must itself have a defined attribute with the corresponding id type. This requirement is present so that old references to the replaced element will be able to reference the new element, and so that the type of the id won't change: it is illegal to replace a UnitDefinition with a Parameter, for example, because a Parameter has no attribute of type UnitSId.
  - Second, if other SBML Level 3 packages attach identifiers in their own namespaces to an object being replaced), those identifiers must also be likewise present on the replacement element. In other words, if it defines an element with an attribute of type SId, it may only be replaced by an element with attribute of type SId. If it defines an element with an attribute of a type derived from SId or ID (such as the spatialID attribute, defined as type SpId in the "Spatial Processes" package), it may only be replaced by an element with a defined attribute of the same type (like SpId).
- *Units should stay the same.* Any element with defined units should only be replaced by elements with the same defined units (modulo any conversionFactors, which themselves should have defined and compatible units).
- Identifier references must be redirected. With the above strictures in place, it should always be possible to replace any SIdRef, IDREF, etc. attributes or other references to the replaced element with a reference to the replacement element instead. It may still not be legal to do so, however, if the referencing element contains further strictures on what may be referenced: the compartment attribute of a Species must point to a Compartment, for example, so if a Compartment so referenced was replaced, the replacement element must itself be a Compartment.
- Subcomponents of replaced and deleted objects become inaccessible. An important and far-reaching consequence of replacements is that if the object being replaced contains other objects, then those other objects are considered deleted. For example, replacing a Reaction or an Event object means all of the substructure of those entities in a model are deleted, and references to the identifiers of those deleted entities are made invalid. (This has implications for such things as SpeciesReference identifiers that may be used in a model outside of the Reaction objects where they are defined.)

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Replacements must be unique. A given object being replaced may only appear in exactly one ReplacedElement object anywhere in a model; otherwise, it would imply multiple entities replace the same object, and this would lead to ambiguities (e.g., in old references to the entities being replaced). A ReplacedElement object referring to a Deletion is the only type of entity that may be listed in more than one ListOfReplacedElements.

This scheme does not provide for direct "horizontal replacements" involving only subelements. An example might be when one species in one submodel is the conceptual replacement for a second species in a second submodel. The lack of a direct mechanism for horizontal replacements is not a true limitation; the same effect can be achieved by creating an intermediate object in the containing model and linking it to the other objects via replacements.

Finally, apart from the above restrictions, there are no other requirements that replaced objects be of the same type as the replacing object. The only restriction is that once all old references to the replaced object point instead to the replacing object, the normal rules of SBML validity apply, so the resulting model must still make sense and be valid SBML. There is no requirement for like-kind replacements, however, because errors do not *necessarily* result. For example, replacing a **Species** object that appeared in a **Reaction** object would lead to an invalid SBML document if the replacement was a **Parameter** object, but replacing a **Species** object by a **Parameter** could be valid if that **Species** never appeared in any **Reaction** object or if all the **Reaction** objects from the submodel were deleted.

Note that the only functional difference between an element being replaced vs. that element being deleted is that in the former case, references to it are redirected, and in the latter case, references to it are considered invalid. Therefore, an element which has no identifiers or no references may be replaced or deleted, with no functional difference between the two options.

#### 3.7 The SBaseRef class

Defining ports, deletions, and replacements requires a way to refer to specific components within enclosed models or even within external models located in other files. The machinery for constructing such references is embodied in the **SBaseRef** class. This class is the parent class of the **Port**, **Deletion**, **ReplacedElement** and **ReplacedBy** classes described in previous sections.

Figure 7 shows the definition of **SBaseRef**. This class includes several attributes used to implement alternative approaches to referencing a particular component, and it also has a recursive structure, providing the ability to refer to elements buried within (say) a sub-submodel configuration.

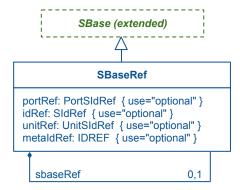


Figure 7: The extensions of the SBaseRef class. The four attributes portRef, idRef, unitRef and metaIdRef are mutually exclusive; only one can have a value in a given object instance. The recursive structure also allows referencing entities in submodels of submodels, to arbitrary depths, as described in the text.

#### 3.7.1 The attributes of SBaseRef

The four different attributes on **SBaseRef** are mutually exclusive: only one of the attributes can have a value at any given time, and exactly one must have a value in a given **SBaseRef** object instance. (Note that this is true of the

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basic **SBaseRef** class; however, derived classes such as **ReplacedElement** may add additional attributes and extend or override the basic attributes and mechanisms.)

All of the attributes face the following common namespace issue. As discussed in more detail in Section 3.9, attributes of type SId, UnitSId, and PortSId need only be unique on a per-Model basis. This means that an interpreter of the SBML document must be able to determine the model to which idRef, unitRef, and portRef attributes refer. In addition, even though ID values are unique on per-document level, the same SBML element may be instantiated in multiple submodels, in any number of Model objects, and therefore the metaIdRef attribute must also know to which Model instantiation it is referring. Just exactly how this is done is something that is left up to the classes that subclass SBaseRef. The sections that describe Port, Deletion, ReplacedElement and ReplacedBy describe the approach taken in each case.

Separately, readers may wonder why so many different alternatives are necessary. The reason is that in a given scenario, the referenced model may be located in an external file beyond the direct control of the modeler, and so the preferred methods of referencing the subobjects may not be available. **SBaseRef** provides multiple alternatives so that a variety of modeling scenarios can be supported.

It is also worth noting that SBaseRef classes may point to elements from other SBML Level 3 packages. One possibility is that the package will define a new **SBase**-derived class, which will inherit the metaId attribute. These metaIDs may be referenced by the **SBaseRef metaIdRef** attribute. Another possibility is that the package will define a class, and define an attribute for that class of the type SId or UnitSId. Should it do so, those elements may be referenced with the idRef or unitRef attributes, respectively. A final possibility is that the package will define a class with a child element from the core specification (as this package does with core 'Model' objects being children of the 'ListOfModelDefinitions' class). In that case, that child element may be referenced by any of its IDs as if it was in its normal location in core.

Because referencing elements in other namespaces is allowed, all classes that inherit from SBaseRef must declare what to do when the referenced element is part of a namespace that the current interpreter does not understand, and if there are any additional restrictions on referencing other namespaces. Any **SBaseRef** objects which are not derived classes defer to their **SBaseRef**-derived parent for any such restrictions and rules.

### The portRef attribute

The optional attribute portRef takes a value of type PortSIdRef. As its name implies, this attribute is used to refer to a port identifier, in the case when the reference being constructed with the SBaseRef is intended to refer to a port on a submodel. The namespace of the PortSIdRef value is the set of identifiers of type PortSId defined in the submodel, not the parent model.

The idRef attribute

The optional attribute idRef takes a value of type SIdRef. As its name implies, this attribute is used to refer to a regular identifier (i.e., the value of an id attribute on some other object), in the case when the reference being constructed with the SBaseRef is intended to refer to an object that does not have a port identifier. The namespace of the SIdRef value is the set of identifiers of type SId defined in the submodel, not the parent model.

The unitRef attribute

The optional attribute unitRef takes a value of type UnitSIdRef. This attribute is used to refer to the identifier of a UnitDefinition object. The namespace of the UnitSIdRef value is the set of unit identifiers defined in the submodel, not the parent model.

Note that even though this attribute is of type UnitSIdRef, the reserved unit identifiers that are defined by SBML Level 3 (see Section 3.1.10 of the SBML Level 3 Version 1 core specification) are *not* permitted as values of unitRef. Reserved unit identifiers may not be replaced or deleted.

The metaIdRef attribute

The optional attribute metaIdRef takes a value of type IDREF. This attribute is used to refer to a metaid attribute value on some other object, in the case when the reference being constructed with the SBaseRef is intended to

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refer to an object that does not have a port identifier. Since meta identifiers are optional attributes of *SBase*, all SBML objects have the potential to have a meta identifier value.

#### 3.7.2 Recursive SBaseRef structures

An **SBaseRef** object may have up to one subcomponent named **sBaseRef**, of type **SBaseRef** (see Figure 7 on page 24). This arrangement permits recursive structures to be constructed so that objects inside submodels can be referenced.

The form of such recursive references must be as follows. The highest-level **SBaseRef** object of such a chain (which will necessarily be an object of class **Port**, **Deletion**, **ReplacedElement** or **ReplacedBy**, because they are the only classes derived from the class **SBaseRef**) must refer to a **Submodel** object in the containing model. All child **SBaseRef** objects in the chain must refer to components inside the **Model** instance to which the **Submodel** refers.

The following example may help clarify this. Suppose that we want to delete an object with the identifier "p1" inside the **Submodel** object identified as "sub\_m1". Figure 5 on page 17 shows that **Deletion** objects are placed inside a **ListOfDeletions** within a **Submodel**. The following XML fragment illustrates how the constructs will look:

```
<submodel id="sub_m1" modelRef="m1">
  stOfDeletions>
  <deletion idRef="p1" />
  </listOfDeletions>
  </submodel>
```

Suppose instead that the submodel "m1" from the previous example is actually nested inside another submodel "m2". Then, we would have the following:

```
<listOfModelDefinitions>
  <modelDefinition id="m1">
    <listOfParameters>
      <parameter id="p1" value="3"/>
    </listOfParameters>
  </modelDefinition>
  <modelDefinition id="m2">
    <listOfSubmodels>
      <submodel id="sub_m1" modelRef="m1"/>
    </listOfSubmodels>
  </modelDefinition>
  <modelDefinition id="m3">
    <listOfSubmodels>
      <submodel id="sub_m2" modelRef="m2">
        <listOfDeletions>
          <deletion idRef="sub_m1">
            <sBaseRef idRef="p1" />
          </deletion>
        </listOfDeletions>
      </submodel>
    </listOfSubmodels>
</listOfModelDefinitions>
```

Finally, what if we needed to go further down into nested submodels? The following example illustrates this:

```
<listOfModelDefinitions>
  <modelDefinition id="m1">
        <listOfParameters>
        <parameter id="p1" value="3"/>
        </listOfParameters>
    </modelDefinition>
        <modelDefinition id="m2">
        <listOfSubmodels>
            <submodel id="sub_m1" modelRef="m1"/>
            </listOfSubmodels>
```

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```
</modelDefinition>
 <modelDefinition id="m3">
    <listOfSubmodels>
      <submodel id="sub_m2" modelRef="m2"/>
    </listOfSubmodels>
  </modelDefinition>
  <modelDefinition id="m3">
    <listOfSubmodels>
      <submodel id="sub_m3" modelRef="m3">
        <listOfDeletions>
          <deletion idRef="sub_m2">
            <sBaseRef idRef="sub_m1">
              <sBaseRef idRef="p1" />
            </sBaseRef>
          </deletion>
        </listOfDeletions>
      </submodel>
    </listOfSubmodels>
</listOfModelDefinitions>
```

Although this use of nested **SBaseRef** objects allows a model to refer to components buried inside submodels, it is considered inelegant model design. It is better to promote any element in a submodel to a local element if it can be predicted that containing models may need to reference it. However, if the submodel is fixed (e.g., if is in an external file), then no other option may be available except to use nested references.

#### 3.8 Conversion factors

In SBML Level 3 Version 1 Core, units of measurement are optional information. Modelers are required to write their models in such a way that all conversions between units are explicitly incorporated into the quantities, so that nowhere do units need to be understood and values implicitly converted before use. Given the Hierarchical Model Composition package's design goal of compatibility with existing models and files that may not be changeable, it is not an option to require that all included models must be written in such a way that they are numerically compatible with each other. For example, if one submodel defines how a species amount changes in time, and a second submodel defines an initial assignment for that same species in terms of concentration, something must be done to make the model as a whole coherent without editing the submodels directly. That is the purpose of the conversion factor attributes on the ReplacedElement and Submodel classes.

#### 3.8.1 Conversion factors involving ReplacedElement

When an element in a submodel has been replaced by an element in a containing model, old references to the replaced element are replaced by references to the replacement element. However, the mathematical formulas associated with that replaced element may be in a different scale than the ones used for the replacement element. Correcting this is the purpose of the conversionFactor attribute on ReplacedElement objects.

There are two types of mathematical references possible in SBML: assignments to a variable, and the use of a variable in calculations. In the former case, when an assignment (an InitialAssignment, EventAssignment, AssignmentRule, or RateRule) targets a replaced element, that formula should be multiplied by the conversion factor before being used. In the latter case, when a MathML <cn> element references the replaced element's ID, that reference should be considered to be divided by the conversion factor.

For example, if a species has an initial assignment of 4x + 3, and has a conversion factor of c, the initial assignment formula becomes c(4x + 3). Conversely, if the x has been replaced and given a conversion factor of  $c_x$ , that initial assignment formula would become  $4((x/c_x) + 3)$ . This holds true for any mathematical equation in the model, including algebraic rules. This also means that if a value appears on the right and left-hand sides of an equation, you must apply the conversion factor twice: if the rate rule of x is 4x + 3, it becomes  $c_x(4(x/c_x) + 3)$ . (This simplifies to  $4x + 3c_x$ , as you would expect—the x is already in the correct scale; it is only the 3 that must be converted.)

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#### 3.8.2 Conversion factors involving Submodel

Most of the math in an SBML model may have arbitrary units, but there are two exceptions to this rule: time, and reaction extent. While both of these mathematical concepts may be scaled to arbitrary units, multiple such scales in a single document are not allowed: all references to time assume a single scale, and all reactions are assumed to process their reactants and products in the same way.

The timeConversionFactor and extentConversionFactor attributes on Submodel dictate how time and reaction extent are to be converted to match the scale of the containing model. As described in Section 3.5.1, this includes the MathML csymbols time and delay, as well as any Delay, KineticLaw, or RateRule objects which are not replaced in the Submodel.

The conversionFactor attributes on **Species** and **Model** objects defined in SBML Level 3 Version 1 core are unrelated to the above conversion factors. They allow multiple substance scales to be converted to the single extent scale, so that **Species** may have different units from each other, even though the units of all **KineticLaw** elements are the same. Because **Species** are allowed to have different units of substance, there is no need for a substanceConversionFactor attribute on **Submodel**.

To understand the rules, the entire list of classes and MathML elements which are converted by these three factors (time, extent, and replaced) in the SBML Level 3 Version 1 Core specification are provided in Table 3. Similar rules may be derived from other packages that require any particular mathematics to be universal over a given **Model**.

Component	Automatic conversion factor
AlgebraicRule	1
AssignmentRule	Conversion factor for referenced object
Compartment	1
Constraint	(Boolean: none needed)
Delay	timeConversionFactor
EventAssignment	Conversion factor for referenced object
FunctionDefinition	1
InitialAssignment	Conversion factor for referenced object
KineticLaw	<pre>extentConversionFactor timeConversionFactor</pre>
MathML <cn> element</cn>	Conversion factor for referenced object
MathML csymbol time	$\frac{1}{\texttt{timeConversionFactor}}$
The time argument of a MathML csymbol delay function	timeConversionFactor
Parameter	1
Priority	1
RateRule	Conversion factor for referenced object timeConversionFactor
Species	1
SpeciesReference	1
Trigger	(Boolean: none needed)

 Table 3: Conversion factors used for the different components defined by SBML Level 3 Core.

Any listed automatic conversion factor of '1' simply means that the given math is not converted. Similarly, if a conversion factor is not defined, it too defaults to '1', so that if (for example) extentConversionFactor is defined but timeConversionFactor is not, kinetic laws are converted according to the extentConversionFactor, 'divided by 1'.

Note that for the MathML <cn> element conversion, the SId of a Reaction references its KineticLaw, meaning that if the KineticLaw was converted as in Table 3, its appearance in MathML will also need to be converted by its inverse.

**AssignmentRule** and **RateRule** SIds cannot appear in any MathML, and thus do not need to be checked the same way.

Converting the formula of a **RateRule** may involve a combination of conversion factors. If the target of the **RateRule** has been replaced and given a **conversionFactor**, and its **Submodel** has a defined **timeConversionFactor**, the formula must be multiplied by the **conversionFactor** and divided by the **timeConversionFactor** before being used.

There is only one example of math that is assumed to be in the same scale across a single SBML model but that cannot be converted according to these conversion factors: the math associated with the **Priority** subcomponent of **Event** objects. When comparing priority expressions across submodels, they are all assumed to be on the same scale relative to each other. Thus, if one submodel had priorities set on a scale of 0 to 10 and another had priorities set on a scale of -100 to 100, the only way to reconcile the two would be to replace all events which had priorities on one scale with events with priorities on the new scale. The same would be true of math defined in any other Level 3 package without the unit type of extent or time, but which was assumed to be universally consistent across multiple objects in the SBML model. To correctly compose models with different scales of such objects using this package, every nonconformant object would need to be replaced and given an explicit conversion factor, or that package would have to extend this Hierarchical Model Composition package to define a new attribute on Submodel that could be used to automatically convert all such elements in the submodel with that unit type.

### 3.9 Namespace scoping rules for identifiers

In the Hierarchical Model Composition package, as in SBML Level 3 Version 1 Core, the **Model** object contains the main components of an SBML model, such as the species, compartments and reactions. The package adds the ability to put *multiple* models inside an SBML document, and therefore must define the scope of identifiers in such a way that identifier collisions are prevented. In this section, we describe the scoping rules for all of the types and classes defined in Sections 3.2–3.7.

- 1. A shared namespace exists for SId values defined at the level of the SBML document. This namespace applies to the identifiers (i.e., values of id attributes) of all Model and ExternalModelDefinition objects within the SBML document. (An ExternalModelDefinition object references a model elsewhere, so in this sense, both Model and ExternalModelDefinition are types of models.) The identifier of every Model and ExternalModelDefinition object must be unique across the set of all such identifiers in the document. The namespace is limited to that SBML document, and is not shared with any other SBML document, even if that document is referenced via an ExternalModelDefinition. This namespace is known as the model namespace of the document.
- 2. The namespace for SId identifiers defined within a Model object used in Hierarchical Model Composition follows the same rules as those defined in SBML Level 3 Core for plain Model objects. That is, the scope of the identifiers is limited to the enclosing Model object. This means that two or more Model objects in the same document may reuse the same object identifiers inside of them; the identifiers do not need to be unique at the level of the SBML document. (For example, two model definitions could use the same SId value for Parameter objects within their respective contents. Note, however, that this does not imply that the two objects are equated with each other!) An implication of this rule is that to fully locate an object, one must know not only the object's identifier, but also the identifier of the model in which it is located. This is known as the object namespace of the model.
- 3. The identifier of every **UnitDefinition** object must be unique across the set of all such identifiers in the **Model** to which they belong. (This is the same as in SBML Level 3 Version 1 Core.) Similar to the case above, an implication of this rule is that to fully locate a user-defined unit definition when there are multiple models in an SBML document, one must know not only the unit definition's identifier, but also the identifier of the model in which it is located. This namespace is referred to as the *unit namespace of the model*.
- 4. The Hierarchical Model Composition package defines a new kind of component: the *port*, represented by Port objects. The identifier of every Port object must be unique across the set of all such identifiers in the Model object to which they belong. Again, an implication of this rule is that to fully locate a port when there are multiple models in an SBML document, one must know not only the port's identifier, but also the identifier of the model in which it is located. This namespace is referred to as the *port namespace of the model*.
- 5. Reaction objects introduce a local namespace for LocalParameter objects. These objects cannot be referenced from outside a given reaction definition. For the Hierarchical Model Composition package, the implication is that the the SBaseRef class (Section 3.7) cannot reference reaction local parameters simply by their identifiers (i.e., the value of their id attribute). However, the LocalParameter objects can be given meta identifiers (a value for their SBase-derived metaid attribute), and be referenced using those. This namespace is referred to as the local namespace of the reaction.

The following example may clarify some of these rules. Suppose a given SBML document contains a **Model** object having the identifier "mod1". This **Model** cannot contain another object with the same identifier (e.g., it could not have a **Parameter** object with the identifier "mod1"), nor can there be any other **Model** or **ExternalModelDefinition** object identified as "mod1" within the same SBML document. The first restriction is simply the regular SBML rule about uniqueness of identifiers throughout a **Model** object; the second restriction is due to point (1) above. On the other hand, there could be a second **Model** object in the same document containing a component (e.g., a **Parameter**) with the identifier "mod1". This would not conflict with the first **Model** identifier (because the **Parameter** would be effectively hidden at a lower level within the second **Model**).

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# 4 Examples

This section contains a variety of examples of SBML Level 3 Version 1 documents employing the Hierarchical Model Composition package.

### 4.1 Simple aggregate model

The following is a simple aggregate model, with one defined model being instantiated twice:

```
<?xml version="1.0" encoding="UTF-8"?>
<sbml xmlns="http://www.sbml.org/sbml/level3/version1/core" level="3" version="1"</pre>
      xmlns:comp="http://www.sbml.org/sbml/level3/version1/comp/version1" comp:required="true">
  <model id="aggregate">
    <comp:listOfSubmodels>
      <comp:submodel comp:id="submod1" comp:modelRef="enzyme"/>
      <comp:submodel comp:id="submod2" comp:modelRef="enzyme"/>
    </comp:listOfSubmodels>
  <comp:listOfModelDefinitions>
    <comp:modelDefinition id="enzyme" name="enzyme">
      <listOfCompartments>
        <compartment id="comp" spatialDimensions="3" size="1" constant="true"/>
      <le></listOfCompartments>
      <listOfSpecies>
        <species id="S"</pre>
                         compartment="comp" hasOnlySubstanceUnits="false"
                         boundaryCondition="false" constant="false"/>
        <species id="E"</pre>
                         compartment="comp" hasOnlySubstanceUnits="false"
                         boundaryCondition="false" constant="false"/>
                         compartment="comp" hasOnlySubstanceUnits="false"
        <species id="D"</pre>
                         boundaryCondition="false" constant="false"/>
        <species id="ES" compartment="comp" hasOnlySubstanceUnits="false"</pre>
                         boundaryCondition="false" constant="false"/>
      </listOfSpecies>
      listOfReactions>
        <reaction id="J0" reversible="true" fast="false">
          <speciesReference species="S" stoichiometry="1" constant="true"/>
            <speciesReference species="E" stoichiometry="1" constant="true"/>
          </list0fReactants>
          t0fProducts>
            <speciesReference species="ES" stoichiometry="1" constant="true"/>
          </list0fProducts>
        </reaction>
        <reaction id="J1" reversible="true" fast="false">
            <speciesReference species="ES" stoichiometry="1" constant="true"/>
          </listOfReactants>
          t0fProducts>
            <speciesReference species="E" stoichiometry="1" constant="true"/>
            <speciesReference species="D" stoichiometry="1" constant="true"/>
          </list0fProducts>
        </reaction>
      </list0fReactions>
    </comp:modelDefinition>
  </comp:listOfModelDefinitions>
</sbml>
```

In the model above, we defined a two-step enzymatic process, with species "S" and "E" forming a complex, then dissociating to "E" and "D". The aggregate model instantiates it twice, so the resulting model (the one with the identifier "aggregate") has two parallel processes in two parallel compartments performing the same reaction. The compartments and processes are independent, because there is nothing in the model that links them together.

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### 4.2 Example of importing definitions from external files

Now suppose that we have saved the above SBML content to a file named "enzyme\_model.xml". The following example imports the model "enzyme" from that file into a new model:

```
<?xml version="1.0" encoding="UTF-8"?>
<sbml xmlns="http://www.sbml.org/sbml/level3/version1/core" level="3" version="1"</pre>
      xmlns:comp="http://www.sbml.org/sbml/level3/version1/comp/version1" comp:required="true">
    <listOfCompartments>
      <compartment id="comp" spatialDimensions="3" size="1" constant="true">
        <comp:listOfReplacedElements>
          <comp:replacedElement comp:idRef="comp" comp:submodelRef="A"/>
          <comp:replacedElement comp:idRef="comp" comp:submodelRef="B"/>
        </comp:listOfReplacedElements>
      </compartment>
    </listOfCompartments>
    <listOfSpecies>
      <species id="S" compartment="comp" hasOnlySubstanceUnits="false"</pre>
                      boundaryCondition="false" constant="false">
        <comp:listOfReplacedElements>
          <comp:replacedElement comp:idRef="S" comp:submodelRef="A"/>
          <comp:replacedElement comp:idRef="S" comp:submodelRef="B"/>
        </comp:listOfReplacedElements>
      </species>
    </listOfSpecies>
    <comp:listOfSubmodels>
      <comp:submodel comp:id="A" comp:modelRef="ExtMod1"/>
      <comp:submodel comp:id="B" comp:modelRef="ExtMod1"/>
    </comp:listOfSubmodels>
  </model>
  <comp:listOfExternalModelDefinitions>
    <comp:externalModelDefinition comp:id="ExtMod1" comp:source="enzyme_model.xml"</pre>
                                   comp:modelRef="enzyme"/>
  </comp:listOfExternalModelDefinitions>
</sbml>
```

In the model above, we import "enzyme" twice to create submodels "A" and "B". We then create a compartment and species local to the parent model, but use that compartment and species to replace "comp" and "S", respectively, from the two instantiations of "enzyme". The result is a model with a single compartment and two reactions; the species "S" can either bind with enzyme "E" (from submodel "A") to form "D" (from submodel "A"), or with enzyme "E" (from submodel "B") to form "D" (from submodel "B").

# 4.3 Example of using ports

In the following, we define one model ("simple") with a single reaction involving species "S" and "D", and ports, and we again import model "enzyme":

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```
<comp:listOfReplacedElements>
          <comp:replacedElement comp:idRef="S" comp:submodelRef="A"/>
        </comp:listOfReplacedElements>
        <comp:replacedBy comp:portRef="S_port" comp:submodelRef="B"/>
      </species>
      <species id="D" compartment="comp" hasOnlySubstanceUnits="false"</pre>
              boundaryCondition="false" constant="false">
        <comp:listOfReplacedElements>
          <comp:replacedElement comp:idRef="D" comp:submodelRef="A"/>
        </comp:listOfReplacedElements>
        <comp:replacedBy comp:portRef="D_port" comp:submodelRef="B"/>
      </species>
    </listOfSpecies>
    <comp:listOfSubmodels>
      <comp:submodel comp:id="A" comp:modelRef="ExtMod1"/>
     <comp:submodel comp:id="B" comp:modelRef="simple">
        <comp:listOfDeletions>
         <comp:deletion comp:portRef="J0_port"/>
        </comp:listOfDeletions>
      </comp:submodel>
    </comp:listOfSubmodels>
  </model>
 <comp:listOfModelDefinitions>
    <comp:modelDefinition id="simple">
      <listOfCompartments>
        <compartment id="comp" spatialDimensions="3" size="1" constant="true"/>
      </listOfCompartments>
      Species>
        <species id="S" compartment="comp" initialConcentration="5" hasOnlySubstanceUnits="false"</pre>
                 boundaryCondition="false" constant="false"/>
       <species id="D" compartment="comp" initialConcentration="10" hasOnlySubstanceUnits="false"</pre>
                 boundaryCondition="false" constant="false"/>
      </listOfSpecies>
      listOfReactions>
        <reaction id="J0" reversible="true" fast="false">
          <listOfReactants>
            <speciesReference species="S" stoichiometry="1" constant="true"/>
          </list0fReactants>
          <listOfProducts>
            <speciesReference species="D" stoichiometry="1" constant="true"/>
          </listOfProducts>
        </reaction>
      </listOfReactions>
      <comp:listOfPorts>
        <comp:port comp:idRef="S" comp:id="S_port"/>
        <comp:port comp:idRef="D" comp:id="D_port"/>
        <comp:port comp:idRef="comp" comp:id="comp_port"/>
        <comp:port comp:idRef="J0" comp:id="J0_port"/>
      </comp:listOfPorts>
    </comp:modelDefinition>
 </comp:listOfModelDefinitions>
 <comp:listOfExternalModelDefinitions>
    <comp:externalModelDefinition comp:id="ExtMod1" comp:source="enzyme_model.xml"</pre>
                                  comp:modelRef="enzyme"/>
 </comp:listOfExternalModelDefinitions>
</sbml>
```

In model "simple" above, we give ports to the compartment, the two species, and the reaction. Then, in model "complexified", we import both "simple" and the model "enzyme" from the file "enzyme\_model.xml", and replace the simple reaction with the more complex two-step reaction by deleting reaction "J0" from model "simple" and replacing "S" and "D" from both models with local replacements. Note that it is model "simple" that defines the initial concentrations of "S" and "D", so our modeler set the version in the containing model to be replaced by those elements, instead of having the external version replacing those elements. Also note that since "simple" defines ports, the port attribute is used for the subelements that referenced "simple" model elements, but "idRef"

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still had to be used for subelements referencing "enzyme".

In the resulting model, "S" is converted to "D" by a two-step enzymatic reaction defined wholly in model "enzyme", with the initial concentrations of "S" and "D" set in "simple". If "simple" had other reactions that created "S" and destroyed "D", "S" would be created, would bind with "E" to form "D", and "D" would then be destroyed, even though those reaction steps were defined in separate models.

### 4.4 Example of deletion replacement

In reference to the previous example, what if we would like to annotate that the deleted reaction had been *replaced* by the two-step enzymatic process? To do that, we must include those reactions as references in the parent model. However, because we want to leave the complexity of the "E" and "ES" species to the "complexified" model, the two reactions in the containing model will contain almost no information and serve only as placeholders for the express purpose of being replaced by the fuller version in the "complexified" submodel: The first ("J0") has only "S" as a reactant, and is set to be replaced by "J0" from "complexified", while the second ("J1") has only "D" as a product, and is set to be replaced by "J1" from "complexified".

The following SBML fragment demonstrates one way of doing that.

```
<?xml version="1.0" encoding="UTF-8"?>
<sbml xmlns="http://www.sbml.org/sbml/level3/version1/core" level="3" version="1"</pre>
     xmlns:comp="http://www.sbml.org/sbml/level3/version1/comp/version1" comp:required="true">
  <model id="complexified">
    <listOfCompartments>
      <compartment id="comp" spatialDimensions="3" size="1" constant="true">
        <comp:listOfReplacedElements>
          <comp:replacedElement comp:idRef="comp" comp:submodelRef="A"/>
          <comp:replacedElement comp:portRef="comp_port" comp:submodelRef="B"/>
        </comp:listOfReplacedElements>
      </compartment>
    </list0fCompartments>
    <listOfSpecies>
      <species id="S" compartment="comp" hasOnlySubstanceUnits="false"</pre>
                      boundaryCondition="false" constant="false">
        <comp:listOfReplacedElements>
          <comp:replacedElement comp:idRef="S" comp:submodelRef="A"/>
        </comp:listOfReplacedElements>
        <comp:replacedBy comp:portRef="S_port" comp:submodelRef="B"/>
      </species>
      <species id="D" compartment="comp" hasOnlySubstanceUnits="false"</pre>
                      boundaryCondition="false" constant="false">
        <comp:listOfReplacedElements>
          <comp:replacedElement comp:idRef="D" comp:submodelRef="A"/>
        </comp:listOfReplacedElements>
        <comp:replacedBy comp:portRef="D_port" comp:submodelRef="B"/>
      </species>
    </listOfSpecies>
    <listOfReactions>
      <reaction id="J0" reversible="true" fast="false">
        <listOfReactants>
          <speciesReference species="S" stoichiometry="1" constant="true"/>
        </list0fReactants>
        <comp:listOfReplacedElements>
          <comp:replacedElement comp:submodelRef="B" comp:deletion="oldrxn"/>
        </comp:listOfReplacedElements>
        <comp:replacedBy comp:portRef="J0_port" comp:submodelRef="A"/>
      </reaction>
      <reaction id="J1" reversible="true" fast="false">
        t0fProducts>
          <speciesReference species="D" stoichiometry="1" constant="true"/>
        </listOfProducts>
        <comp:listOfReplacedElements>
          <comp:replacedElement comp:submodelRef="B" comp:deletion="oldrxn"/>
```

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```
</comp:listOfReplacedElements>
      <comp:replacedBy comp:portRef="J1_port" comp:submodelRef="A"/>
    </reaction>
  </list0fReactions>
  <comp:listOfSubmodels>
    <comp:submodel comp:id="A" comp:modelRef="enzyme"/>
    <comp:submodel comp:id="B" comp:modelRef="simple">
      <comp:listOfDeletions>
        <comp:deletion comp:portRef="J0_port" comp:id="oldrxn"/>
      </comp:listOfDeletions>
    </comp:submodel>
  </comp:listOfSubmodels>
</model>
<comp:listOfModelDefinitions>
  <comp:modelDefinition id="enzyme" name="enzyme">
                                                                                                              15
    <listOfCompartments>
      <compartment id="comp" spatialDimensions="3" size="1" constant="true"/>
    </list0fCompartments>
    st0fSpecies>
      <species id="S"</pre>
                        compartment="comp" hasOnlySubstanceUnits="false"
                                                                                                              20
                        boundaryCondition="false" constant="false"/>
                        compartment="comp" hasOnlySubstanceUnits="false"
      <species id="E"</pre>
                                                                                                              22
                        boundaryCondition="false" constant="false"/>
                                                                                                              23
      <species id="D"</pre>
                        compartment="comp" hasOnlySubstanceUnits="false"
                        boundaryCondition="false" constant="false"/>
                                                                                                              25
      <species id="ES" compartment="comp" hasOnlySubstanceUnits="false"</pre>
                                                                                                              26
                        boundaryCondition="false" constant="false"/>
    </listOfSpecies>
    <listOfReactions>
                                                                                                              29
      <reaction id="J0" reversible="true" fast="false">
        <listOfReactants>
                                                                                                              31
          <speciesReference species="S" stoichiometry="1" constant="true"/>
<speciesReference species="E" stoichiometry="1" constant="true"/>
                                                                                                              32
        </listOfReactants>
                                                                                                              34
        tofProducts>
                                                                                                              35
          <speciesReference species="ES" stoichiometry="1" constant="true"/>
        </listOfProducts>
                                                                                                              37
                                                                                                              38
      <reaction id="J1" reversible="true" fast="false">
        listOfReactants>
                                                                                                              40
          <speciesReference species="ES" stoichiometry="1" constant="true"/>
        </listOfReactants>
                                                                                                              42
        43
          <speciesReference species="E" stoichiometry="1" constant="true"/>
          <speciesReference species="D" stoichiometry="1" constant="true"/>
                                                                                                              45
        </listOfProducts>
                                                                                                              46
      </reaction>
    </listOfReactions>
                                                                                                              48
    <comp:listOfPorts>
                                                                                                              49
      <comp:port comp:idRef="comp" comp:id="comp_port"/>
      <comp:port comp:idRef="S" comp:id="S_port"/>
                                                                                                              51
      <comp:port comp:idRef="E" comp:id="E_port"/>
                                                                                                              52
      <comp:port comp:idRef="D" comp:id="D_port"/>
      <comp:port comp:idRef="ES" comp:id="ES_port"/>
                                                                                                              54
      <comp:port comp:idRef="J0" comp:id="J0_port"/>
                                                                                                              55
      <comp:port comp:idRef="J1" comp:id="J1_port"/>
    </comp:listOfPorts>
                                                                                                              57
  </comp:modelDefinition>
                                                                                                              58
  <comp:modelDefinition id="simple">
    <listOfCompartments>
                                                                                                              60
      <compartment id="comp" spatialDimensions="3" size="1" constant="true"/>
                                                                                                              61
    </list0fCompartments>
    st0fSpecies>
      <species id="S" compartment="comp" initialConcentration="5" hasOnlySubstanceUnits="false"</pre>
                       boundaryCondition="false" constant="false"/>
                                                                                                              65
      <species id="D" compartment="comp" initialConcentration="10" hasOnlySubstanceUnits="false"</pre>
                                                                                                              66
                       boundaryCondition="false" constant="false"/>
```

```
</listOfSpecies>
      <listOfReactions>
        <reaction id="J0" reversible="true" fast="false">
            <speciesReference species="S" stoichiometry="1" constant="true"/>
          </list0fReactants>
          <listOfProducts>
            <speciesReference species="D" stoichiometry="1" constant="true"/>
          </listOfProducts>
        </reaction>
      </listOfReactions>
      <comp:listOfPorts>
        <comp:port comp:idRef="S" comp:id="S_port"/>
        <comp:port comp:idRef="D" comp:id="D_port"/>
       <comp:port comp:idRef="comp" comp:id="comp_port"/>
        <comp:port comp:idRef="J0" comp:id="J0_port"/>
     </comp:listOfPorts>
    </comp:modelDefinition>
  </comp:listOfModelDefinitions>
</sbml>
```

In the example above, we have recreated "enzyme" so as to provide it with ports, then created dummy versions of the reactions from "complexified" so we can reference the deleted "oldrxn" in the replacements lists. Note that we list the deletion of "oldrxn" for both of the two new reactions, since the full reactions still live in "complexified".

The net result is a model where "complexified" supplies the mechanism for the conversion of "S" to "D", while the initial conditions of both species is set in "simple".

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# 5 Best practices

This section is still unfinished.

In this section, we recommend a number of practices for using and interpreting various constructs in the Hierarchical Model Composition package. These recommendations are non-normative, but we advocate them strongly; ignoring them will not render a model invalid, but may reduce interoperability between software and models.

## 5.1 Best practices for using SBaseRef for references

## 5.2 Best practices for deletions and replacements

Note that there may be model composition situations in which a model contains elements that do not have an identifier, nor a meta identifier, nor a port identifier. In that case, there is no way to refer to it using the with the **Deletion** or **ReplacedElement** objects defined in this specification. A viable alternative to use in that case is to copy the original model and modify it, either to perform the desired deletions directly or to add the necessary identifiers so that **Deletion** objects can be defined and used in a submodel. (Presumably, the original model was readable in the first place, or else composition would have been impossible anyway.) Copying a model and making one's own version may have additional benefits, such as the ability to control versions explicitly and references. A second method may be to delete or replace the parent object of the element you wish to replace, assuming that element has an identifier, meta identifier, or port identifier. When this is performed, the errant element will be deleted implicitly, allowing you to create replacements in the containing model without overlapping functionality.

## 5.3 Best practices for using ports

Software developers who wish to include restrictions are encouraged to experiment here, and add new attributes in a namespace of their own devising.

## A Validation of SBML documents

An important issue for software systems is being able to determine the validity of a given SBML document that uses constructs from the Hierarchical Model Composition package. This section describes operational rules for assessing validity.

## A.1 Validation procedure

The validation rules below only apply to models defined in the SBML document being validated. Models defined in external files are not required to be valid in and of themselves; the only requirement is that the model containing the instantiation of an externally-defined model must be the one that is valid. That may seem counterintuitive, but the reason is that replacements and deletions can be used to render valid what might otherwise be invalid. For example, an external model that omits required attributes on some objects (which would be invalid according to SBML Level 3 Version 1 Core) may become valid if those objects are replaced by objects that *are* valid, or if they are deleted entirely. Similarly, references to nonexistent objects may themselves be deleted, or illegal combinations of objects may be rectified, etc.

### The two-phase validation approach

To understand the validation procedure for models that use Hierarchical Model Composition, it is helpful to think in terms of an analogy to baking. To make a cake, one first assembles specific ingredients in a certain way, and then one bakes the result to produce the final product—the cake. An SBML document using the Hierarchical Model Composition package constructs is analogous to *only a recipe*: it is a description of how to assemble ingredients in a certain way to create a "cake", but it is *not the cake itself*. The cake is only produced after *following* the instructions, which here involves traversing the various model, submodel, deletion, and replacement descriptions.

We decompose validation of such a composite model into two phases:

- 1. Validate the "recipe". The submodel, deletion, and replacement constructs themselves must be valid.
- 2. Validate the "cake". The model produced by interpreting the various constructs must be valid SBML.

The first phase involves checking the aggregation, deletion and linkage instructions defined by the Hierarchical Model Composition constructs in an SBML document. The **Submodel**, **Port**, **Deletion**, **ReplacedElement**, **ReplacedBy** and other constructs defined in this specification must be valid according to the rules defined in Section A.2. Passing this phase means that the constructs are well-formed, referenced files and models and other entities exist, ports have identifiers in the relevant namespaces, and so on.

The second validation phase takes place after interpreting the Hierarchical Model Composition constructs. The result of this phase must be a valid SBML model. This verification can in principle be performed in various ways. In this specification, we describe one approach below that involves interpreting the Hierarchical Model Composition constructs to produce a kind of "flattened" version of the model devoid of the Hierarchical Model Composition package constructs. The "flattened" version of the model only exists in memory: the referenced files are not actually modified, but rather, the interpretation of the package constructs leads to an in-memory representation of a final, composite model implied by following the recipe. This generated model can then be tested against the rules for SBML validity defined in the SBML Level 3 Version 1 Core specification. Performing this "flattening" allows for the most straightforward way of testing the validity of the resulting SBML model; however, it is *not part of the requirements for this package*. The requirements are only that the model implied by the package constructs is valid.

#### Example algorithm for producing a "flattened" model

Figure 8 on the next page presents a possible algorithm for interpreting the Hierarchical Model Composition constructs and creating a "flattened" SBML document. As explained above, this procedure can be used as part of a process to test the validity of an SBML document that uses Hierarchical Model Composition. After performing the steps of the flattening algorithm, the result should be evaluated for validity according to the normal rules of SBML Level 3 Version 1 Core and (if applicable) the rules defined by any other Level 3 packages used in the model.

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#### Step Procedure

- Examine the submodels of the model being validated. If any submodel itself contains submodels, perform this algorithm in its entirety on each submodel before proceeding to the next step on the model.
- For every submodel identifier "M", verify that no object identifier or meta identifier (i.e., the id or metaid attribute values of the object) begin with the character sequence "M\_". For example, if a submodel has identifier "foo", change it (for the purposes of this algorithm) to "foo\_". If an object has identifier "foo\_" already, add another underscore.
- 3. Remove any submodel object that has been replaced or deleted.
- 4. Transform the remaining submodel object such that:
  - a) Every identifier (id attribute) is changed to a value of the form "M\_\_id", where "id" is the original id value and "M" is the submodel identifier.
  - b) Every meta identifier (metaid attribute) is changed to a value of the form "M\_metaid", where "metaid" is the original metaid value and "M" is the submodel identifier.
- 5. For every object that has not been removed in the submodel, adjust every reference to the identifiers that were transformed in the previous step as follows. Change every SIdRef value to the form form "M\_id", where "id" is the original SIdRef value and "M" is the submodel identifier, and change every XML IDREF value to the form "M\_metaid", where "metaid" is the original IDREF value. However, if the submodel has been replaced as a consequence of applying either a ReplacedElement or ReplacedBy construct, the SIdRef and IDREF values that pointed to the submodel need to be changed to the SId or ID value, respectively, of the object replacing it.
- 6. After performing the tasks above for all remaining objects, merge the objects of the remaining submodels into a single model. The various lists (list of species, list of compartments, etc.) are merged in this step. Annotations must be preserved, as should constructs from other SBML Level 3 packages.

Figure 8: Example algorithm for "flattening" a model to remove Hierarchical Model Composition package constructs.

### Additional remarks about the validation procedure

When instantiating a model, one does not have to first test the validity of that model. If it is in the same file as the containing model, it will be tested anyway when the result of the "flattening" algorithm is checked for validity in the second phase. If it is in a different file, that file's validity (or lack thereof) should not affect the validity of the file being tested, though a validator may warn the user of this situation if it desires.

## A.2 Validation and consistency rules

This section summarizes all the conditions that must (or in some cases, at least *should*) be true of an SBML Level 3 Version 1 model that uses the Hierarchical Model Composition package. We use the same conventions as are used in the SBML Level 3 Version 1 Core specification document. In particular, there are different degrees of rule strictness. Formally, the differences are expressed in the statement of a rule: either a rule states that a condition *must* be true, or a rule states that it *should* be true. Rules of the former kind are strict SBML validation rules—a model encoded in SBML must conform to all of them in order to be considered valid. Rules of the latter kind are consistency rules. To help highlight these differences, we use the following three symbols next to the rule numbers:

- ✓ A checked box indicates a *requirement* for SBML conformance. If a model does not follow this rule, it does not conform to the Hierarchical Model Composition specification. (Mnemonic intention behind the choice of symbol: "This must be checked.")
- A triangle indicates a *recommendation* for model consistency. If a model does not follow this rule, it is not considered strictly invalid as far as the Hierarchical Model Composition specification is concerned; however, it indicates that the model contains a physical or conceptual inconsistency. (Mnemonic intention behind the choice of symbol: "This is a cause for warning.")
- ★ A star indicates a strong recommendation for good modeling practice. This rule is not strictly a matter of SBML encoding, but the recommendation comes from logical reasoning. As in the previous case, if a model does not follow this rule, it is not strictly considered an invalid SBML encoding. (Mnemonic intention behind the choice of symbol: "You're a star if you heed this.")

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The validation rules listed in the following subsections are all stated or implied in the rest of this specification document. They are enumerated here for convenience. Unless explicitly stated, all validation rules concern objects and attributes specifically defined in the Hierarchical Model Composition package.

For convenience and brievity, we use the shorthand "comp:x" to stand for an attribute or element name x in the namespace for the Hierarchical Model Composition package, using the namespace prefix comp. In reality, the prefix string may be different from the literal "comp" used here (and indeed, it can be any valid XML namespace prefix that the modeler or software chooses). We use "comp:x" because it is shorter than to write a full explanation everywhere we refer to an attribute or element in the Hierarchical Model Composition package namespace.

#### General rules about this package

- comp-10101 ✓ In order to conform to the Hierarchical Model Composition package specification for SBML Level 3 Version 1, an SBML document must declare the use of the following XML Namespace: "http://www.sbml.org/sbml/level3/version1/comp/version1". (References: SBML L3 Hierarchical Composition Package V2, Section 3.1.)
- wherever they appear in an SBML document, elements and attributes from the Hierarchical Model Composition package must be declared either implicitly or explicitly to be in the XML namespace "http://www.sbml.org/sbml/level3/version1/comp/version1". (References: SBML L3 Hierarchical Composition Package V2, Section 3.1.)

#### General rules about identifiers

- comp-10301 
  ✓ (Extends validation rule #10301 in the SBML Level 3 Version 1 Core specification.) Within a Model or ExternalModelDefinition object, the values of the attributes id and comp:id on every instance of the following classes of objects must be unique across the set of all id and comp:-id attribute values of all such objects in a model: the Model itself, plus all contained Function-Definition, Compartment, Species, Reaction, SpeciesReference, ModifierSpeciesReference, Event, and Parameter objects, plus the Submodel and Deletion objects defined by the Hierarchical Model Composition package. (References: SBML L3 Hierarchical Composition Package V2 Section 3.9.)
- comp-10302 
  ✓ The values of the attributes id and comp:id on every instance of all Model and ExternalModelDefinition objects must be unique across the set of all id and comp:id attribute values of such identifiers in the SBML document to which they belong. (References: SBML L3 Hierarchical Composition Package V2 Section 3.9.)
- comp-10303 ☑ Within a Model or ExternalModelDefinition object inside an SBML document, the value of the attribute comp:id on every instance of a Port object must be unique across the set of all comp:id attribute values of all such objects in the model. (References: SBML L3 Hierarchical Composition Package V2 Section 3.9.)
- **comp-10304** ✓ The value of a **comp:id** attribute must always conform to the syntax of the SBML data type SId. (References: SBML L3V1 Section 3.1.7.)
- comp-10308 

  ✓ The value of a comp: submodelRef attribute on a ReplacedElement object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.)
- comp-10309 

  ✓ The value of a comp:deletion attribute on a ReplacedElement object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.)
- comp-10310 
  ✓ The value of a comp:conversionFactor attribute on a ReplacedElement object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.)

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#### Rules for the extended SBase abstract class

- comp-20101 
  ✓ Any object derived from the extended *SBase* class (as defined in the Hierarchical Model Composition package) may contain at most one instance of a ListOfReplacedElements subobject. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.)
- comp-20102 ✓ Apart from the general notes and annotation subobjects permitted on all SBML objects, a ListOfReplacedElements container object may only contain ReplacedElement objects. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.)
- comp-20103 

  ✓ A ListOfReplacedElements object may have the optional attributes metaid and sboTerm defined by SBML Level 3 Core. No other attributes from the SBML Level 3 Core namespace or the Hierarchical Model Composition namespace are permitted on a ListOfReplacedElements object. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.)
- comp-20104 ✓ The ListOfReplacedElements in an *SBase* object is optional, but if present, must not be empty. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.)

#### Rules for the extended SBML class

- comp-20201 ✓ In all SBML documents using the Hierarchical Model Composition package, the SBML object must include a value for the attribute comp:required attribute. (References: SBML L3V1 Section 4.1.2.)
- **comp-20202** ✓ The value of attribute **comp:required** on the **SBML** object must be of the data type **boolean**. (References: SBML L3V1 Section 4.1.2.)
- comp-20203 ✓ The value of attribute comp:required on the SBML object must be set to "true" if the Model object within the SBML object contains any Submodel with Species, Parameter, Compartment, Reaction, or Event objects that have not been either directly or indirectly replaced. (References: SBML L3 Hierarchical Composition Package V2 Section 3.1.)
- The value of attribute comp:required on the SBML object must be set to "false" if the Model object within the SBML object contains no Submodel objects, or if all Submodel objects that are present contain no Species, Parameter, Compartment, Reaction, or Event objects that have not been either directly or indirectly replaced. (References: SBML L3 Hierarchical Composition Package V2 Section 3.1.)
- comp-20205 ✓ There may be at most one instance of each of the following kinds of subobjects within an SBML object that uses the Hierarchical Model Composition package: ListOfModelDefinitions and ListOfExternalModelDefinitions. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.)
- comp-20206 ✓ The various ListOf— subobjects within an SBML object are optional, but if present, these container objects must not be empty. Specifically, if any of the following classes of objects is present within the SBML object, it must not be empty: ListOfModelDefinitions and ListOfExternalModelDefinitions. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.)
- comp-20207 
  ✓ Apart from the general notes and annotation subobjects permitted on all SBML objects, a ListOfModelDefinitions container may only contain extended Model class objects. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.)
- comp-20208 ✓ Apart from the general notes and annotation subobjects permitted on all SBML objects, a ListOfExternalModelDefinitions container may only contain ExternalModelDefinition objects. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.)

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- comp-20209 ✓ A ListOfModelDefinitions object may have the optional attributes metaid and sboTerm. No other attributes from the SBML Level 3 Core namespace or the Hierarchical Model Composition namespace are permitted on a ListOfModelDefinitions object. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.)
- comp-20210 
  ✓ A ListOfExternalModelDefinitions object may have the optional SBML core attributes metaid and sboTerm. No other attributes from the SBML Level 3 Core namespace or the comp namespace are permitted on a ListOfExternalModelDefinitions object. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.)

### Rules for ExternalModelDefinition objects

- comp-20301 ✓ An ExternalModelDefinition object may have the optional SBML Level 3 Core attributes metaid and sboTerm. No other attributes from the SBML Level 3 Core namespace are permitted on an ExternalModelDefinition. (References: SBML L3V1 Section 3.2.)
- comp-20302 ✓ An ExternalModelDefinition object may the optional SBML Level 3 Core subobjects for notes and annotation. No other subobjects from the SBML Level 3 Core namespace are permitted in an ExternalModelDefinition. (References: SBML L3V1 Section 3.2.)
- comp-20303 ✓ An ExternalModelDefinition object must have the required attributes comp:id and comp:source, and may have the optional attributes comp:modelRef and comp:md5. No other attributes from the Hierarchical Model Composition namespace are permitted on an ExternalModelDefinition object. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.2.)
- comp-20304 ✓ The value of the comp: source attribute on an ExternalModelDefinition object must reference an SBML Level 3 document. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.2.)
- comp-20305 ✓ The value of the comp:modelRef attribute on an ExternalModelDefinition object must be the value of an id attribute on a Model object in the SBML document referenced by the comp:-source attribute. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.2.)
- comp-20306 ▲ The value of the comp:md5 attribute on an ExternalModelDefinition object should match the calculated MD5 checksum of the SBML document referenced by the comp:source attribute. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.2.)
- comp-20307 ✓ The value of a comp: source attribute on an ExternalModelDefinition object must always conform to the syntax of the XML Schema 1.0 data type anyURI. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.2.)
- comp-20308 

  ✓ The value of a comp:modelRef attribute on an ExternalModelDefinition object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.2.)
- comp-20309 

  ✓ The value of a comp:md5 attribute on an ExternalModelDefinition object must always conform to the syntax of type string. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.2.)
- comp-20310 ✓ An ExternalModelDefinition object must not reference an ExternalModelDefinition in a different SBML document that, in turn, refers back to the original ExternalModelDefinition object, whether directly or indirectly through a chain of ExternalModelDefinition objects. (References: SBML L3 Hierarchical Composition Package V2 Section 3.3.2.)

#### Rules for extended Model objects

comp-20501 
✓ There may be at most one instance of each of the following kinds of objects within a Model object using Hierarchical Model Composition: ListOfSubmodels and ListOfPorts. (References: SBML L3 Hierarchical Composition Package V2 Section 3.4.)

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comp-20502 **V** The various **ListOf** subobjects with an **Model** object are optional, but if present, these container object must not be empty. Specifically, if any of the following classes of objects are present on the Model, it must not be empty: ListOfSubmodels and ListOfPorts. (References: SBML L3 Hierarchical Composition Package V2 Section 3.4.) comp-20503 <u>√</u> Apart from the general notes and annotation subobjects permitted on all SBML objects, a ListOfSubmodels container object may only contain Submodel objects. (References: SBML L3 Hierarchical Composition Package V2 Section 3.4.) Apart from the general notes and annotation subobjects permitted on all SBML objects, a comp-20504 **☑** ListOfPorts container object may only contain Port objects. (References: SBML L3 Hierarchical Composition Package V2 Section 3.4.) A ListOfSubmodels object may have the optional metaid and sboTerm defined by SBML Level 3 Core. No other attributes from the SBML Level 3 Core namespace or the Hierarchi-12 cal Model Composition namespace are permitted on a ListOfSubmodels object. (References: 13 SBML L3 Hierarchical Composition Package V2 Section 3.4.) 14 A ListOfPorts object may have the optional attributes metaid and sboTerm defined by SBML 15 Level 3 Core. No other attributes from the SBML Level 3 Core namespace or the Hierarchical Model Composition namespace are permitted on a ListOfPorts object. (References: SBML L3 17 Hierarchical Composition Package V2 Section 3.4.) Rules for Submodel objects comp-20601 <u>V</u> A Submodel object may have the optional SBML Level 3 Core attributes metaid and sboTerm. No other attributes from the SBML Level 3 Core namespace are permitted on an Submodel 21 object. (References: SBML L3V1 Section 3.2.) comp-20602 V An Submodel object may have the optional SBML Level 3 Core subobjects for notes and an-23 notation. No other elements from the SBML Level 3 Core namespace are permitted on an 24 Submodel object. (References: SBML L3V1 Section 3.2.) There may be at most one ListOfDeletions container object within a Submodel object. (Refcomp-20603 V erences: SBML L3 Hierarchical Composition Package V2 Section 3.5.) A ListOfDeletions container object within a Submodel object is optional, but if present, must not be empty. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.) Apart from the general notes and annotation subobjects permitted on all SBML objects, a ListOfDeletions container object may only contain Deletion objects. (References: SBML L3 31 Hierarchical Composition Package V2 Section 3.5.) comp-20606 **☑** A ListOfDeletions object may have the optional SBML core attributes metaid and sboTerm. No other attributes from the SBML Level 3 Core namespace or the comp namespace are per-34 mitted on a ListOfDeletions object. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.) A Submodel object must have the required attributes comp:id and comp:modelRef, and may comp-20607 V 37 also have any or all of the optional attributes comp:timeConversionFactor or comp:extentConversionFactor. No other attributes from the Hierarchical Model Composition name-39 space are permitted on a Submodel object. (References: SBML L3 Hierarchical Composition 40 Package V2 Section 3.5.) comp-20608 

✓ The value of a comp:modelRef attribute on a Submodel object must always conform to the

V2 Section 3.5.1.)

syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package

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- comp-20613 ✓ The value of a comp:timeConversionFactor attribute on a Submodel object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.1.)
- comp-20614 ✓ The value of a comp:extentConversionFactor attribute on a Submodel object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.1.)
- comp-20615 

  ✓ The value of a comp:modelRef attribute on a Submodel must be the identifier of a Model or ExternalModelDefinition object in the same SBML object as the Submodel. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.1.)
- comp-20616 ✓ A Model object must not contain a Submodel which references that Model object itself. That is, the value of a comp:modelRef attribute on a Submodel must not be the value of the parent Model object's id attribute. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.1.)
- comp-20617 ✓ A Model object must not contain a Submodel which references that Model indirectly. That is, the comp:modelRef attribute of a Submodel may not point to the id of a Model containing a Submodel object that references the original Model directly or indirectly through a chain of Model/Submodel pairs. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.1.)
- comp-20622 ✓ The comp:timeConversionFactor attribute on a given Submodel object must be the identifier of a Parameter object defined in the same Model containing the Submodel. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.1.)
- comp-20623 ✓ The comp:extentConversionFactor attribute on a given Submodel object must be the identifier of a Parameter object defined in the same Model containing the Submodel. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.1.)

### Rules for the SBaseRef abstract object

- comp-20701 ✓ The value of a comp:portRef attribute on an SBaseRef object must be the identifier of a Port object in the Model referenced by that SBaseRef. (References: SBML L3 Hierarchical Composition Package V2 Section 3.7.1.)
- comp-20702 ✓ The value of a comp:idRef attribute on an SBaseRef object must be the identifier of an object contained in (that is, within the SId namespace of) the Model referenced by that SBaseRef.

  This includes objects with id attributes defined in packages other than SBML Level 3 Core or the Hierarchical Model Composition package. (References: SBML L3 Hierarchical Composition Package V2 Section 3.7.1.)
- comp-20703 ☑ The value of a comp:unitRef attribute on an SBaseRef object must be the identifier of a UnitDefinition object contained in the Model referenced by that SBaseRef. (References: SBML L3 Hierarchical Composition Package V2 Section 3.7.1.)
- The value of a comp:metaldRef attribute on an SBaseRef object must be the value of a comp:metaid attribute on an element contained in the Model referenced by that SBaseRef.

  This includes elements with metaid attributes defined in packages other than SBML Level 3
  Core or the Hierarchical Model Composition package. (References: SBML L3 Hierarchical Composition Package V2 Section 3.7.1.)
- comp-20705 ✓ If an SBaseRef object contains an SBaseRef child, the parent SBaseRef must point to a Submodel object. (References: SBML L3 Hierarchical Composition Package V2 Section 3.7.2.)
- comp-20706 

  ✓ The value of a comp:portRef attribute on an SBaseRef object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.7.1.)

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- comp-20707 

  ✓ The value of a comp:idRef attribute on an SBaseRef object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.7.1.)
- comp-20708 ✓ The value of a comp:unitRef attribute on an SBaseRef object must always conform to the syntax of the SBML data type UnitSId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.7.1.)
- comp-20709 ✓ The value of a comp:metaIdRef attribute on an SBaseRef object must always conform to the syntax of the XML data type ID. (References: SBML L3 Hierarchical Composition Package V2 Section 3.7.1.)

#### Rules for Port objects

- comp-20801 ✓ A Port object must point to another object; that is, a Port object must always have a value for one of the attributes comp:idRef, comp:unitRef, or comp:metaIdRef. (References: SBML L3 Hierarchical Composition Package V2 Section 3.4.3.)
- A Port object can only point to *one* other object; that is, a given Port object can only have a value for one of the attributes comp:idRef, comp:unitRef, or comp:metaIdRef. (References: SBML L3 Hierarchical Composition Package V2 Section 3.4.3.)
- comp-20803 ✓ A Port object must have a value for the required attribute comp:id, and one, and only one, of the attributes comp:idRef, comp:unitRef, or comp:metaIdRef. No other attributes from the Hierarchical Model Composition namespace are permitted on a Port object. (References: SBML L3 Hierarchical Composition Package V2 Section 3.4.3.)
- comp-20804 ✓ Port definitions must be unique; that is, no two Port objects in a given Model may reference the same object in that Model. (References: SBML L3 Hierarchical Composition Package V2 Section 3.4.3.)

#### Rules for Deletion objects

- comp-20901 ✓ A Deletion object must point to another object; that is, a Deletion object must have a value for one of the attributes comp:portRef, comp:idRef, comp:unitRef, or comp:metaIdRef. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.3.)
- comp-20902 ✓ A Deletion object can only point to *one* other object; that is, a given Deletion object can only have a value for one of the attributes comp:portRef, comp:idRef, comp:unitRef, or comp:-metaIdRef. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.3.)
- comp-20903 ✓ A Deletion object must have a value for the required attribute comp:id, and one, and only one, of the attributes comp:portRef, comp:idRef, comp:unitRef, or comp:metaIdRef. No other attributes from the Hierarchical Model Composition namespace are permitted on a Deletion object. (References: SBML L3 Hierarchical Composition Package V2 Section 3.5.3.)

#### Rules for ReplacedElement objects

- A ReplacedElement object must point to another object; that is, a given ReplacedElement object must have a value for one of the following attributes: comp:portRef, comp:idRef, comp:unitRef, comp:metaIdRef, or comp:deletion. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.)
- A ReplacedElement object can only point to *one* target object; that is, a given ReplacedElement can only have a value for one of the following attributes: comp:portRef, comp:idRef, comp:unitRef, comp:metaIdRef, or comp:deletion. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.)

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A ReplacedElement object must have a value for the required attribute comp:submodelRef, comp-21003 **☑** and one, and only one, of the following attributes: comp:portRef, comp:idRef, comp:unit-Ref, comp:metaIdRef, or comp:deletion. It may also have a value for the optional attribute comp:conversionFactor. No other attributes from the Hierarchical Model Composition namespace are permitted on a ReplacedElement object. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.) comp-21004 V The value of a comp: submodelRef attribute on a ReplacedElement object must be the identifier of a **Submodel** present in **ReplacedElement** object's parent **Model**. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.) comp-21005 V The value of a comp:deletion attribute on a Replaced Element object must be the identifier of a Deletion present in the Replaced Element object's parent Model. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.) comp-21006 V The value of a conversionFactor attribute on a ReplacedElement object must be the identifier of a Parameter present in the ReplacedElement object's parent Model. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.) comp-21007 V The value of a comp:submodelRef attribute on a ReplacedElement object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.) comp-21008 V The value of a comp:deletion attribute on a Replaced Element object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.) comp-21009 V The value of a comp: conversionFactor attribute on a ReplacedElement object must always conform to the syntax of the SBML data type SId. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.) comp-21010 V No two ReplacedElement objects in the same Model may reference the object unless that ob-

ject is a Deletion. (References: SBML L3 Hierarchical Composition Package V2 Section 3.6.2.)

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