

SBase



DefaultValues

backgroundColor: string {use="optional"}
spreadMethod: SpreadMethod {use="optional"}
linearGradient_x1: RelAbsVector {use="optional"}
linearGradient_y1: RelAbsVector {use="optional"}
linearGradient_z1: RelAbsVector {use="optional"}
linearGradient_x2: RelAbsVector {use="optional"}
linearGradient_y2: RelAbsVector {use="optional"}
linearGradient_z2: RelAbsVector {use="optional"}
radialGradient_cx: RelAbsVector {use="optional"}
radialGradient_cy: RelAbsVector {use="optional"}
radialGradient_cz: RelAbsVector {use="optional"}
radialGradient_r: RelAbsVector {use="optional"}
radialGradient_fx: RelAbsVector {use="optional"}
radialGradient_fy: RelAbsVector {use="optional"}
radialGradient_fz: RelAbsVector {use="optional"}
fill: string {use="optional"}
fill-rule: FillRule {use="optional"}
default_z: RelAbsVector {use="optional"}
stroke: string {use="optional"}
stroke-width: double {use="optional"}
font-family: string {use="optional"}
font-size: RelAbsVector {use="optional"}
font-weight: FontWeight {use="optional"}
font-style: FontStyle {use="optional"}
text-anchor: HTextAnchor {use="optional"}
vtext-anchor: VTextAnchor {use="optional"}
startHead: SldRef {use="optional"}
endHead: SldRef {use="optional"}