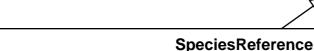
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math: Math {namespace="http://www.w3.org/1998/Math/MathML"

use="optional" default="<math><cn>1</cn></math>"}

KineticLaw

math: Math {namespace="http://www.w3.org/1998/Math/MathML" }

parameter: Parameter[0..*] timeUnits: SId {use="optional"} substanceUnits: SId {use="optional"} **ModifierSpeciesReference**