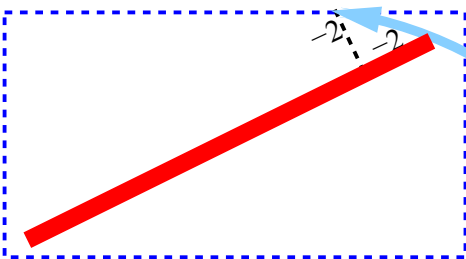


## Step 2: Translation



```
<curve stroke="#FF0000" stroke-width="2.0" endHead="simpleHead">  
  <listOfElements>  
    <element xsi:type="RenderPoint" x="5%" y="95%" />  
    <element xsi:type="RenderPoint" x="95%" y="5%" />  
  </listOfElements>  
</curve>
```

```
<lineEnding id="simpleHead" enableRotationalMapping="true">  
  <boundingBox>  
    <position x="-2" y="-2" />  
    <dimensions width="4" height="4" />  
  </boundingBox>  
  <g>  
    <polygon fill="#FF0000">  
      <listOfElements>  
        <element xsi:type="RenderPoint" x="100%" y="0%" />  
        <element xsi:type="RenderPoint" x="0%" y="0%" />  
        <element xsi:type="RenderPoint" x="0%" y="100%" />  
      </listOfElements>  
    </polygon>  
  </g>  
</lineEnding>
```

