Possible scenarios with math plugins

1. Package adds math constructs to elements within that package that have math

would only expect to find the additional math constructs in math elements that are children of the package elements

2. One package adds math constructs to the math elements of another package on which it depends

is this permitted by L3V1 ??

May be possible in L3V2

1. Package adds math constructs to core math

the additional math elements introduced by the package may be found in the math of core elements that are not in any other way extended by the package

2. Two or more packages add math constructs to core math

note both packages MAY independently define the same construct so that if a package is the only one being used the additional construct is available but when both are used there may be a conflict