

***SBase***

```
classDiagram
    class SBase
    class GraphicalObject
    class SpeciesGlyph
    GraphicalObject --|> SBase
    SpeciesGlyph --|> GraphicalObject
    class SpeciesGlyph {
        species: SIdRef {use="optional"}
    }
```

**GraphicalObject**

**SpeciesGlyph**

species:  
SIdRef {use="optional"}