

# Introduction to Python for Social Science

## Lecture 6 - Machine Learning II

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Recap

# Last Week

- ▶ Unsupervised Machine Learning
  - ▶ Clustering with  $k$ -means
  - ▶ Dimensionality Reduction with PCA

# This Week

- ▶ Supervised Machine Learning
  - ▶ In depth: Decision Trees
- ▶ Ensemble Methods
  - ▶ Forests
  - ▶ Meta-Learners
- ▶ Optimising Your Model
  - ▶ Cross Validation Methods
  - ▶ Hyperparameter Tuning

## Supervised ML

## Supervised Learning: Use $X$ to infer $Y$

- ▶ Supervised Learning starts with a dataset containing both *features* ( $X$ ) and *labels* ( $y$ ).
- ▶ They then construct a “rule” relating  $X$  to  $y$ , so that given some combination of values for  $X$ , they can “predict” a value of  $y$ .
- ▶ In other terms, supervised learning finds  $f$  in  $y = f(X)$ .
  - ▶ If  $y$  is discrete/categorical, then the task is called *classification*.
  - ▶ If  $y$  is continuous, then the task is called *regression*.

# Supervised Learning Models

Some general classes of supervised models include:

- ▶ Linear Models
- ▶ Support Vector Machines (SVMs)
- ▶ Naive Bayes
- ▶ Tree-based Estimators
- ▶ (Supervised) Neural Networks

# Decision Trees

Although radically distinct to linear estimators such as OLS, decision trees offer a simple and intuitive approach to estimating values of  $y$  based on  $X$ .

- ▶ If you have played the game twenty questions, then you should be familiar with the idea behind decision trees.
- ▶ Constructs a series of binary questions (nodes) regarding your features, and eventually at the end of the resulting branches gives a prediction (leaf) of your label.



# Understanding Decision Trees

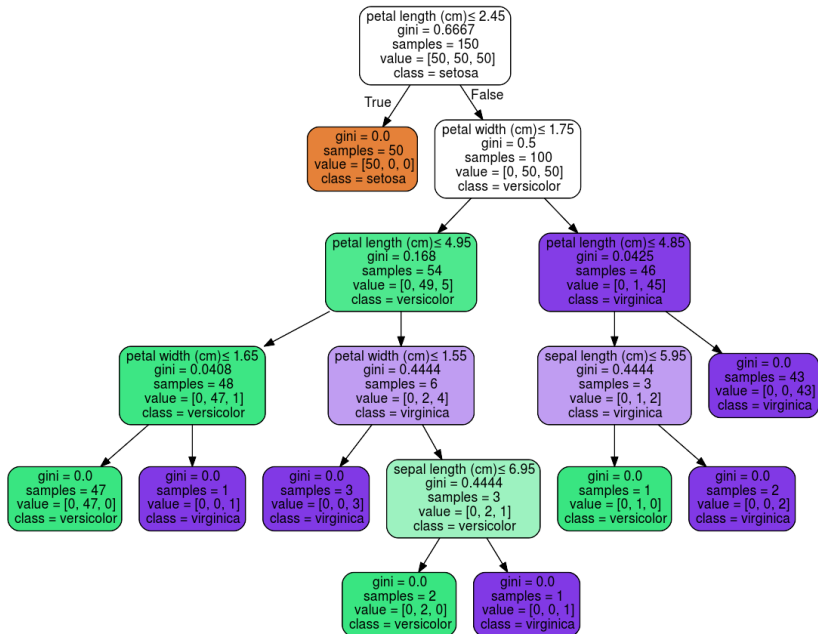
A decision tree can be understood as a mapping from the multi-dimensional feature space,  $X_{ij}$ , to the label space  $y_i$ .

- ▶ Each question partitions the  $X_{ij}$ -space.
- ▶ Each leaf maps one of these partitions to a value (or range) in the  $y$ -space.
- ▶ The algorithm necessarily sets some convergence threshold so that there are fewer leafs than observations.

# Impurity

- ▶ Given that the algorithm knows the values of  $y$ :
  - ▶ Its goal is to split the  $X$ -space in such a way that each partition does not contain more than one distinct value of  $y$ .
  - ▶ In essence, it wants to split the  $X$ -space in way that increases the “purity” of each partition.
  - ▶ A partition containing more than one distinct value of  $y$  will necessarily lead to at least one erroneous prediction.
- ▶ There are various measures of impurity:
  - ▶ GINI:  $H(X_m) = \sum_k p_{mk}(1 - p_{mk})$
  - ▶ Entropy:  $H(X_m) = -\sum_k p_{mk} \log(p_{mk})$

# Visualising Trees



# Tree Tradeoffs

## Advantages:

- ▶ Excels at capturing conditional dependencies
- ▶ Arguably more intuitive than OLS.
- ▶ Provides an metric of feature importance that has a substantive interpretation.

## Disadvantages:

- ▶ **Extremely** prone to *over-fitting*.
- ▶ Does not provide a linear marginal effect estimate.

# Choosing Your Supervised Algorithm

These are some of the criteria you may want to consider when choosing an algorithm:

- ▶ *Prediction Accuracy*: Algorithms vary in their ability to predict unseen data. We will discuss this more during cross validation.
- ▶ *Minimum Data*: Some models are able to do more with less. This is especially true if the model makes certain parametric assumptions about the nature or distribution of the data.
- ▶ *Interpretability*: Not all methods provide insight into *how* they formulate their predictions. Methods range from extremely intuitive, such as decision trees, to complete black boxes, such as neural networks. When seeking to *explain* and not *predict*, one should take this into account.

This brings me to...

## Ensemble Methods

# Managing Shortcomings by Working Together

- ▶ There is no single model or algorithm that performs best across all criteria in all scenarios.
- ▶ Ensemble methods, which is really a fancy way of saying using more than one method, are often devised to address this issue.
- ▶ I group ensemble methods into two types: *aggregating* and *sequential* ensembles.
  - ▶ *Aggregating Ensembles* train on and estimate predicted values of the same data, and then use a meta-learner to aggregate these predictions.
  - ▶ *Sequential Ensembles* use the output of one algorithm (often unsupervised) as features to train another. PCA+kmeans is an example of this.



# Aggregating Trees: Random Forests

There are various algorithms that aggregate decision trees, but here I outline the logic behind the most straightforward and common one: Random Forests (RFs).

- ▶ Construct  $N$  decision trees.
- ▶ For each split in each tree, randomly select a subset of features. This split can only be made over these features.
- ▶ To predict, the same input array is passed to all the constituent trees, and the algorithm either returns mean prediction (continuous data) or modal prediction (categorical data).
- ▶ The noteworthy improvement on this algorithm is Bayesian Additive Regression Trees (BARTs).

# Aggregating Learners: Meta-Learners

A number of papers have been published recently that use ensemble methods to estimate heterogeneous treatment effects:

- ▶ Grimmer & Westwood, *Political Analysis* 2017
- ▶ Kunzel et al, *PNAS* 2019

These papers both focus on innovating on the *meta-learner*.

## Optimising Your Model

# Machine Learning is not just Algorithms

- ▶ Another contribution of machine learning to econometrics, in my opinion, has been the development of strategies to test and evaluate models.
- ▶ Epistemologically, machine learning frequently takes a more agnostic view on trying to find a specific functional specification of a theoretical model.
  - ▶ This means that the “correct” model is the one that does the best job of matching *empirics*, and not a particular theory.
  - ▶ The cost of this is the unsuitability of many machine learning algorithms to theory testing in the traditional econometric sense.

# Cross Validation

Cross validation is one such of these strategies. It consists of dividing the data into *training* and *test* sets:

1. The model is fit using the *training* data:

$$y_{train} = f(X_{train}) + \epsilon \rightarrow \hat{f}(X)$$

2. The fitted model is applied to the *test features* to generate *predicted values*:  $\hat{y} = \hat{f}(X_{test})$
3. The difference between the *predicted values* and the *test labels* is used as a measure of the predictive accuracy of the model:  
 $\hat{e} = y_{test} - \hat{y}$

There are multiple aggregate measures of prediction error, but a common one is *mean squared (prediction) error*, calculated as the sum of squared differences between prediction and test label.

## k-fold Cross Validation

- ▶ There are some obvious shortcomings to dividing the data into a training and test set just once.
- ▶ A slightly more advanced method for train-test splitting is known as k-fold CV, which consists of splitting the training data randomly into  $k$  bins, and then iteratively using the  $k$ th bin as a test set for all bins not  $k$ .

# Cross Validation Visualised

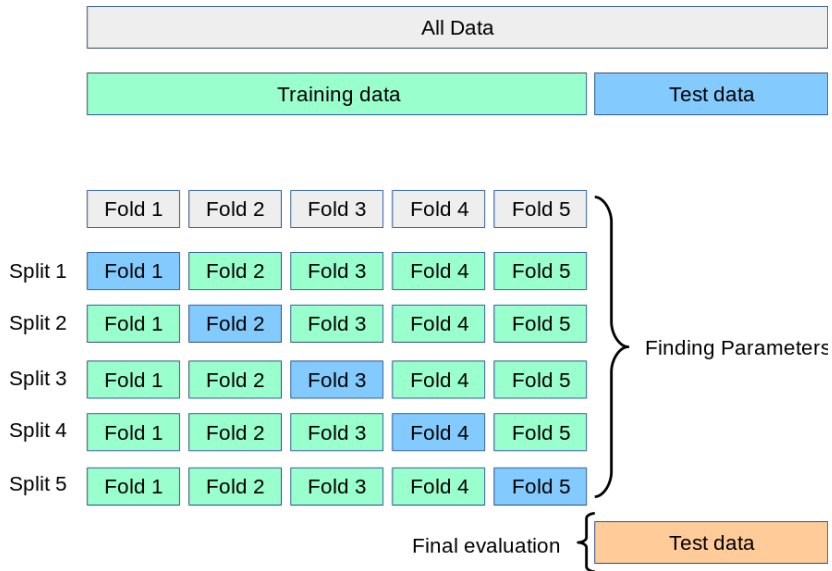


Figure 1: K-Fold Cross Validation

# Choosing Parameters

Another strategy for improving the predictive accuracy of algorithms relates to choosing the right *parameters*.

Most, if not all algorithms have some parameters that affect predictions in very unobvious ways. For example:

- ▶ k-means: number of clusters
- ▶ Decision Tree: min/max number of splits
- ▶ Random Forest: proportion of features to use in each subset
- ▶ LASSO/Ridge/EN:  $\beta$



# Hyperparameter Tuning

- ▶ Hyperparameter tuning is the practice of choosing model parameters by maximising an *objective function*. Some possible objective functions include:
  - ▶ *Mean Absolute Prediction Error*: Combine with train-test splits.
  - ▶ *Goodness-of-Fit*: Measures such as R-squared, AIC, etc.
  - ▶ *Coherence/Entropy Measures*: Most algorithms have a measure of the complexity/information tradeoff, which can be optimised.
- ▶ Hyperparameter tuning is computationally costly, but also easily parallelisable.

# Machine Learning Recap

# Key Terms

- ▶ *Unsupervised Learning*: No  $y$ , explore  $X$
- ▶ *Supervised Learning*: Learn relationship between features and labels.
- ▶ *Clustering*: Split observations into groups.
- ▶ *Dimensionality Reduction*: Reduce  $j$ , the number of features.
- ▶ *Classification vs Regression*: Depends on structure of  $y$
- ▶ *Cross Validation*: Train-test split data to optimise supervised learner.
- ▶ *Hyperparameter Tuning*: Systematically choose optimal parameters for algorithm.
- ▶ *Objective Function*: An optimisable aspect of the data used to measure goodness-of-fit.

# Trade-offs

These trade-offs are not linear, but generally hold:

- ▶ *Explanatory vs predictive power*
- ▶ *Flexibility vs efficiency*
- ▶ *Information vs time*

# Readings

## Ensemble Methods:

- ▶ Grimmer & Westwood, *Political Analysis* 2017
- ▶ Kunzel et al, *PNAS* 2019