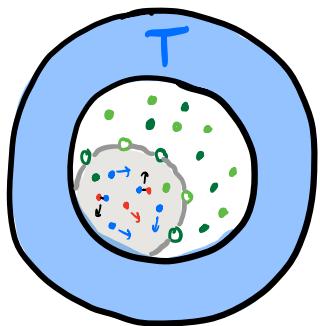


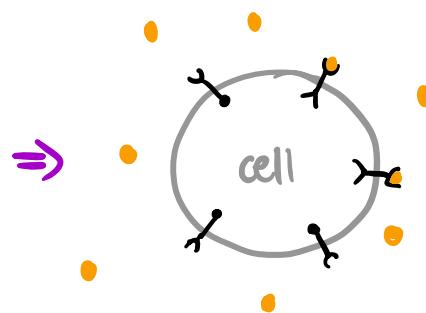
Announcements:

- ① advance copy of notes in Week 3 folder on canvas.
- ② Solutions for practice problems 1 & 2 posted
- ③ Practice problems 3 posted (Lectures 4 & 5)

Last time: Applications of Equilibrium Statmech



Boltzmann dist'n
 $p(\vec{s}) \propto e^{-E(\vec{s}) + \mu N(\vec{s}) / kT}$



① How do cells build costly molecules?

② How do cells measure their environment?

* Equilibrium statmech useful for predicting long-term states

⇒ but timescales are crucial for biology!

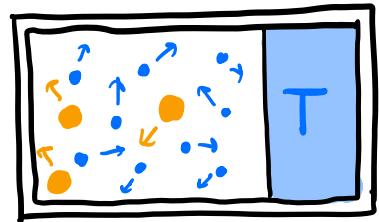
(organisms need to react quickly to survive)

⇒ will therefore need tools for predicting

dynamics of biophysical systems

One of most important dynamical processes is diffusion

⇒ describes dynamics of solute particles
floating around in Solvent (e.g. ligands,
(e.g. H_2O) cells, ...)



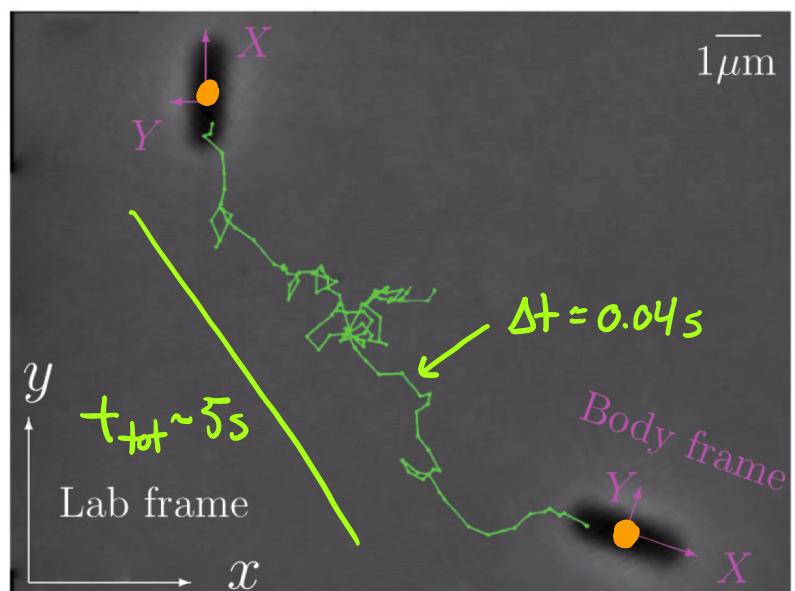
⇒ @ long times, know that system
will reach thermal equilibrium

$$p(\vec{s}) \propto e^{-\frac{E(\vec{s})}{kT}}$$

Today: How do solute particles move around w/ time?

Answer: constantly
"jiggle around"
in (seemingly)
random directions

"Brownian motion"

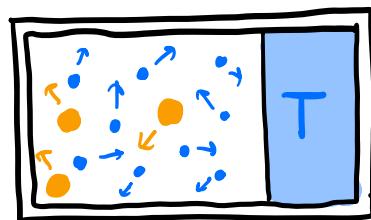


E.g. dead E. coli cell in H_2O
[Tavaddod et al 2010]

\Rightarrow Einstein (+ others) explained how Brownian motion emerges from constant bombardment by solvent molecules (•)

\Rightarrow imposes strong constraints on biology

Today: see how Einstein's argument works in simple model

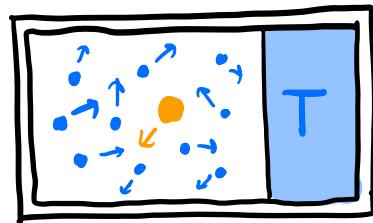


Next time: applications to sensing + cellular transport

Goal of today's lecture:

- ① introduce math framework to show how we can understand diffusion in principle
- ② @ end, can abstract away many details...
 \Rightarrow will highlight parts will "use" later (*)

Let's start w/ simple model:

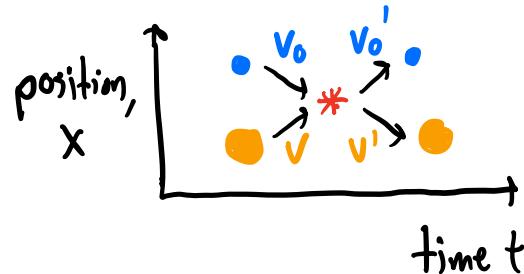


① Solute (●) = $N=1$ ideal particle w/ mass m

② Solvent (○) = $N \gg 1$ ideal particles w/ mass $m_0 \ll m$

③ Elastic collisions between ● + ○'s

\Rightarrow for simplicity,
start w/ 1D



\Rightarrow simple problem in classical mechanics :

$$v' = \left(1 - \frac{2m_0}{m}\right)v + \frac{2m_0}{m}v_0$$

(supplemental)
note

\Rightarrow recursion relation for ● velocity after n collisions :

$$v(n) = \left(1 - \frac{2m_0}{m}\right)v(n-1) + \frac{2m_0}{m}v_0(n)$$

velocity of
solute particle
in n^{th} collision

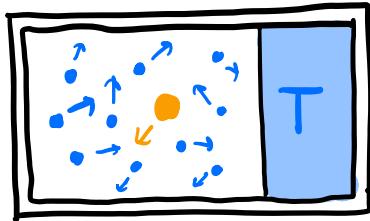
↳ velocity right after n^{th} collision

\Rightarrow has exact solution as sum over $v_o(n)$:

$$v(n) = \left(1 - \frac{z_{m_0}}{m}\right)^n v(0) + \frac{z_{m_0}}{m} \sum_{j=0}^{n-1} \left(1 - \frac{z_{m_0}}{m}\right)^j v_o(n-j)$$

← sum over collisions
↓ "discount factor"

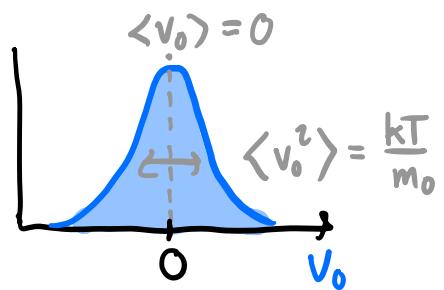
\Rightarrow answer will depend on specific sequence of $v_o(1), v_o(2), \dots$



key insight: model these as statistical distribution of independent random variables

① $v_o(n)$ are drawn from Boltzmann dist'n for solvent:

$$p(x, v_o) \propto e^{-\frac{E(v_o)}{kT}} = e^{-\frac{m_0 v_o^2}{2kT}}$$



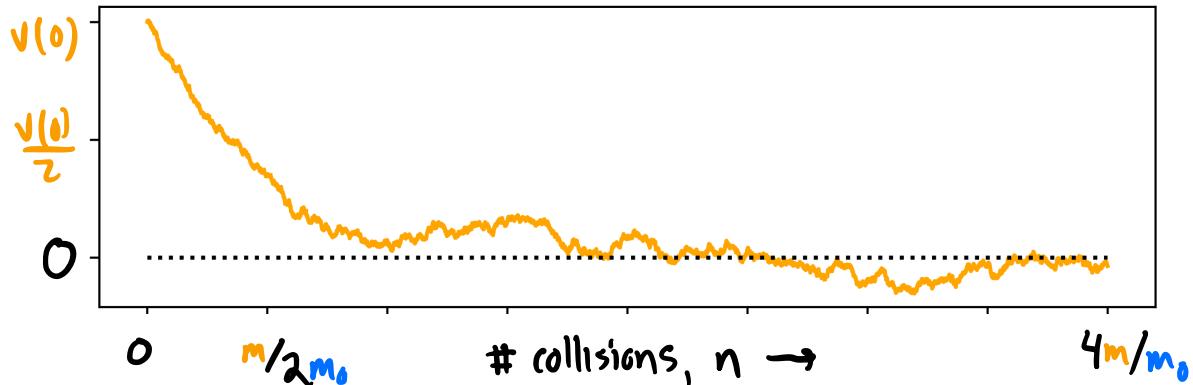
\Rightarrow Gaussian distribution w/ mean $<v_o> = 0$

$$+ \text{ variance } <v_o^2> = \frac{kT}{m_0}$$

② Times between collisions are independent of $v(n)$

and have mean $\langle \tau(n) \rangle = \bar{\tau}$ → time between
 $n-1^{\text{th}}$ + n^{th} collision

E.g. an example trajectory for $v(n)$ (see attached code)



To understand this behavior, let's coarse-grain time

into blocks of n_c collisions where $1 \ll n_c \ll \frac{m}{m_0}$

⇒ lots of collisions per block ⇒ $\Delta t_b \approx n_c \bar{\tau}$

⇒ within a block, our sol'n for $v(n)$ reduces to

$$v(n_c) - v(0) = -\frac{2m_0}{m} n_c v(0) + \frac{2m_0}{m} \sum_{n=1}^{n_c} v_0(n)$$

(since $n_c \ll m/m_0$)

or

$$\Delta V = -\frac{1}{m} \left(\frac{2m_0}{\bar{c}} \right) \cdot V \cdot \Delta t_b + \frac{2m_0}{m} \sum_{n=1}^{\Delta t_b / \bar{\tau}} V_o(n)$$

ΔV_{drag}

ΔV_{random}

\Rightarrow why "drag"?

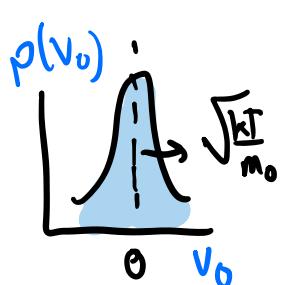
$$\Rightarrow \text{Normally, } F_{\text{drag}} = -\gamma \cdot V \Leftrightarrow \Delta V_{\text{drag}} = \frac{F_{\text{drag}} \cdot \Delta t}{m} = -\frac{\gamma}{m} V \Delta t$$

$$\Rightarrow \text{drag coefficient } \gamma = \frac{2m_0}{\bar{c}}$$

$$\Rightarrow \text{What about } \Delta V_{\text{random}} = \frac{2m_0}{m} \sum_{n=1}^{\Delta t_b / \bar{\tau}} V_o(n) ?$$

\Rightarrow from properties of Gaussian distribution

ΔV_{random} will also be Gaussian w/



$$\langle \Delta V_{\text{random}} \rangle = \frac{2m_0}{m} \sum_{n=1}^{\Delta t_b / \bar{\tau}} \langle V_o(n) \rangle = 0$$

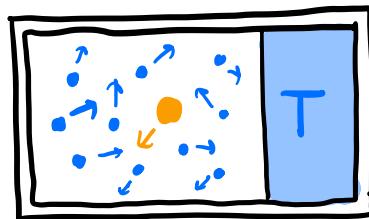
and $\langle \Delta V_{\text{random}}^2 \rangle = \left(\frac{2m_0}{m} \right)^2 \sum_{n=1}^{\Delta t_b / \bar{\tau}} \langle V(n)^2 \rangle = \left(\frac{2m_0}{m} \right) \frac{\Delta t_b}{\bar{\tau}} \times \frac{kT}{m_0}$

$$= 2 \cdot \frac{\gamma}{m} \cdot \Delta t_b \cdot \frac{kT}{m}$$

\Rightarrow change in velocity across successive blocks (Δt_b)

$$v(b) = \left(1 - \frac{\gamma \Delta t_b}{m}\right) v(b-1) + \Delta V_{\text{random}}(b)$$

\Rightarrow depends on solvent only
through drag coefficient γ !



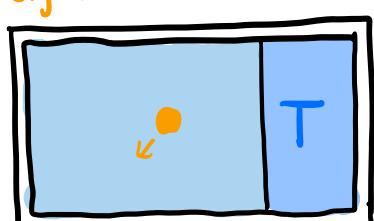
\Rightarrow Upshot: coarse-grained version (Δt_b) holds for many other models as long as we can predict γ !

E.g. spherical object in liquid:

Stokes Law: $\gamma = 6\pi\eta a$ $a \leftarrow$ radius of solute

Viscosity of solvent

e.g. E.coli: $a \sim 10^{-6} \text{ m} = 1 \mu\text{m}$



[water $\sim 10^{-3} \frac{\text{N}}{\text{m}^2 \cdot \text{s}}$]

\Rightarrow solution after $b \gg 1$ blocks of time is:

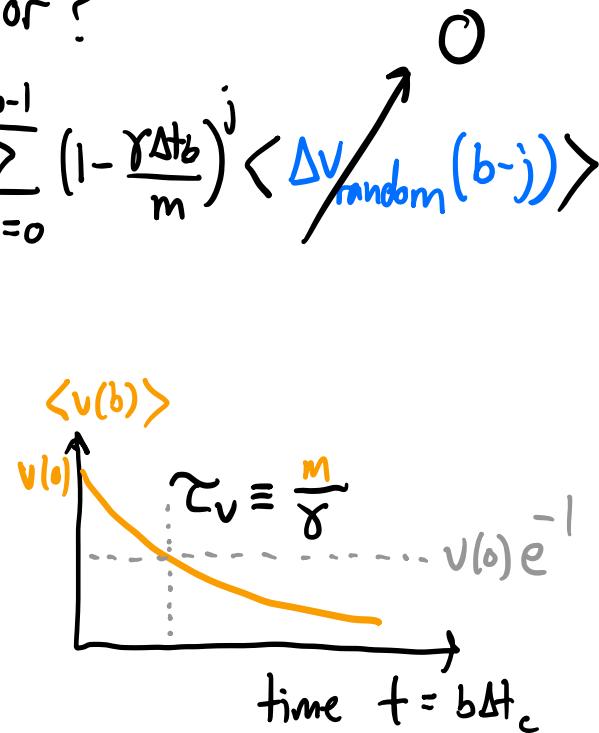
$$v(b) = \left(1 - \frac{r\Delta t_b}{m}\right)^b v(0) + \sum_{j=0}^{b-1} \left(1 - \frac{r\Delta t_b}{m}\right)^j \Delta v_{\text{random}}(b-j)$$

\Rightarrow total time $t = b \cdot \Delta t_b$

\Rightarrow Can we understand this behavior?

$$\langle v(b) \rangle = \left(1 - \frac{r\Delta t_b}{m}\right)^b v(0) + \sum_{j=0}^{b-1} \left(1 - \frac{r\Delta t_b}{m}\right)^j \langle \Delta v_{\text{random}}(b-j) \rangle$$

$$\begin{aligned} \langle v(t) \rangle &= \left(1 - \frac{r\Delta t_b}{m}\right)^{t/\Delta t_b} v(0) \\ &\approx e^{-\frac{rt}{m}} \cdot v(0) \end{aligned}$$



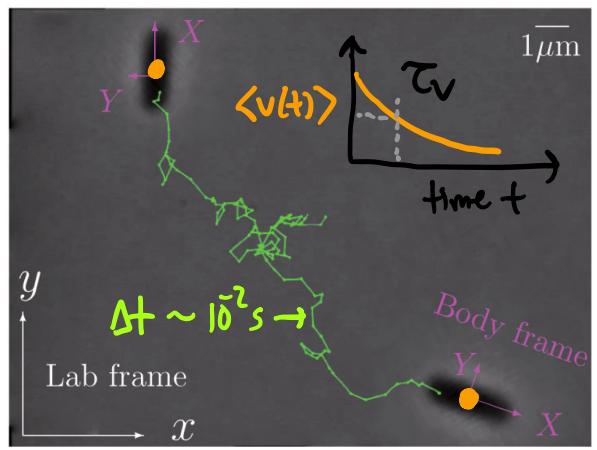
\Rightarrow drag eliminates avg velocity

on timescale:

$$T_v \equiv \frac{m}{r} = \frac{1}{6\pi\eta} \left(\frac{m}{a}\right)^3$$

\Rightarrow e.g. for E.coli in H₂O

$$\begin{aligned}\tau_v &\approx \frac{1}{6\pi \left(10^{-3} \frac{\text{N}\cdot\text{s}}{\text{m}^2}\right) \times \left(\frac{10^{-15} \text{kg}}{10^{-6} \text{m}}\right)} \\ &= \frac{10^{-15}}{10^{-8}} = 10^{-7} \text{s}\end{aligned}$$



\Rightarrow but actual velocity $v(t) \neq 0$!

Variance:

$$\langle v(b)^2 \rangle = \left\langle \left(0 + \sum_{j=0}^{b-1} \left(1 - \frac{\gamma \Delta t_b}{m}\right)^j \Delta v_{\text{random}}(b-j) \right)^2 \right\rangle$$

Fact: for independent random variables,
variance of sum = sum of variances

$$= \sum_{j=0}^{b-1} \left(1 - \frac{\gamma \Delta t_b}{m}\right)^{2j} \langle \Delta v_{\text{random}}^2 \rangle \rightarrow \text{geometric series.}$$

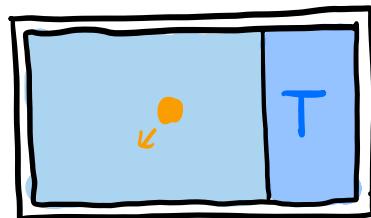
(supplementary
notes)

$$\langle v(b)^2 \rangle = \frac{m}{2\pi k_b T_b} \cdot \left\langle \Delta v_{\text{random}}^2 \right\rangle \cdot \left[1 - e^{-\frac{2m}{kT_b}} \right]$$

$$= \frac{kT}{m}$$

$$\Rightarrow \langle v(b)^2 \rangle \approx \frac{kT}{m} \quad \text{when } t \gg \tau_v = \frac{m}{\delta}$$

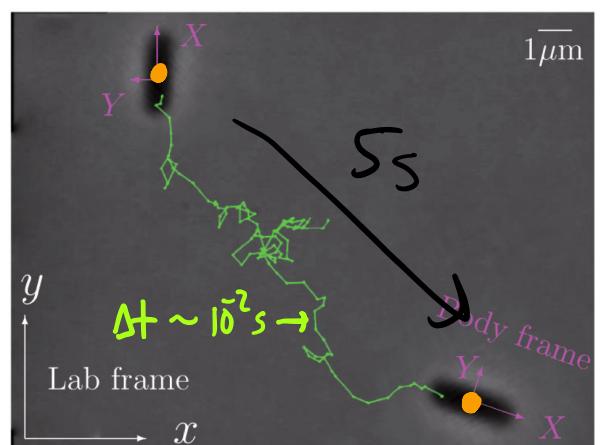
As expected in thermal equilibrium for solute (●)



\Rightarrow for E.coli in H₂O :

$$\sqrt{\langle v^2 \rangle} \sim \left(\frac{4 \times 10^{-21} \text{ J}}{10^{-15} \text{ kg}} \right)^{1/2}$$

$$\sim 2000 \mu\text{m/s} !$$

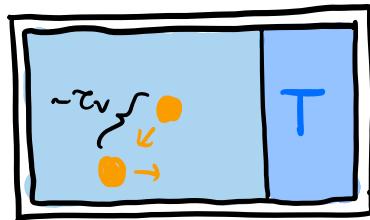


Catch: doesn't stay @ this same velocity for long!

Can calculate how long by looking @ correlations over time:

$$\frac{\langle v(b+j)v(b) \rangle}{\langle v(b^2) \rangle} = \frac{\langle (1 - \frac{\gamma \Delta t_b}{m})^j v(b) \cdot v(b) \rangle}{\langle v(b)^2 \rangle} = (1 - \frac{\gamma \Delta t_b}{m})^j \approx e^{-\frac{\gamma t}{m}} = e^{-\frac{t}{\tau_v}}$$

\Rightarrow "forgets" previous velocity
on timescale $\tau_v = m/\gamma$



\Rightarrow travels distance $\Delta x_v \sim \sqrt{\langle v^2 \rangle} \cdot \tau_v$

\Rightarrow for E.coli: $\Delta x_v \sim (10^3 \text{ nm/s}) \cdot (10^{-7} \text{ s}) \sim 10^{-4} \text{ nm}$

Finally, total distance travelled after $b_{tot} = +/\Delta t_b$ blocks

$$x(t) = x(0) + \sum_{b=0}^{+/\Delta t_b - 1} \Delta t_b \cdot v(b)$$

correlated Gaussians
w/ mean + covariance
calculated above

$\Rightarrow x(t)$ will also be Gaussian distribution with:

mean $\langle x(t) \rangle = x(0) + \sum_{b=0}^{t/\Delta t_b-1} \Delta t_b \langle v(b) \rangle^0 = x(0)$

and $\langle [x(t) - x(0)]^2 \rangle = \left\langle \left(\sum_{b=0}^{t/\Delta t_b-1} \Delta t_b \cdot v(b) \right)^2 \right\rangle$

$$= \Delta t_b^2 \sum_{b,b'}^{t/\Delta t_b-1} \langle v(b)v(b') \rangle \quad \text{use correlation result.}$$

$$= \Delta t_b^2 \sum_{b,b'}^{t/\Delta t_b-1} \left(1 - \frac{|b-b'|}{m} \right) \langle v(b)^2 \rangle$$

(supplemental note)

$$\Rightarrow \langle \Delta x^2 \rangle \approx \Delta t_b^2 \cdot \frac{1}{\Delta t_b} \cdot \frac{2m}{\gamma \Delta t_b} \cdot \langle v^2 \rangle = \frac{2kT}{\gamma} x + \text{diffusion constant, } D$$

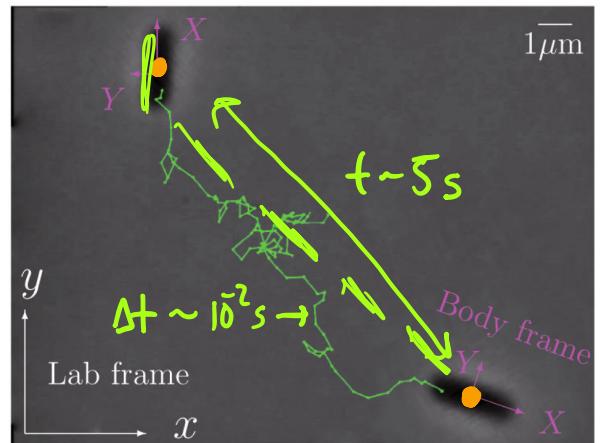
when $\gg \tau_v = m/\gamma$

$$\Rightarrow \text{Diffusion coefficient: } D = \frac{kT}{\gamma} = \frac{kT}{6\pi\eta a} \quad \text{"Einstein relation"}$$

E.g. E.coli in H₂O :

$$D = \frac{4 \times 20^{-21} \text{ J}}{20 \text{ f}10^{-3} \text{ N} \cdot \text{m}^2 \cdot 10^{-6} \text{ m}} = 2 \times 10^{-13} \text{ m}^2/\text{s}$$

$$\simeq 0.2 \left(\frac{\mu\text{m}}{\text{s}} \right)^2$$



$$\sqrt{\langle \Delta x^2 \rangle} = \sqrt{2 \times 0.2 \frac{\mu\text{m}^2}{\text{s}} \times 5s} = \sqrt{2} \mu\text{m} = 1-2 \mu\text{m}$$

⇒ Some other measured values:

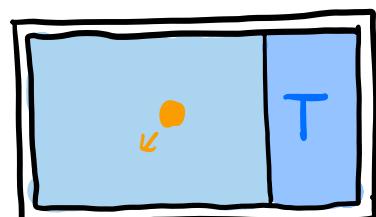
$$= 400 \frac{\mu\text{m}^2}{\text{s}}$$

① sugar in H₂O : $D \approx (20 \mu\text{m})^2/\text{s}$

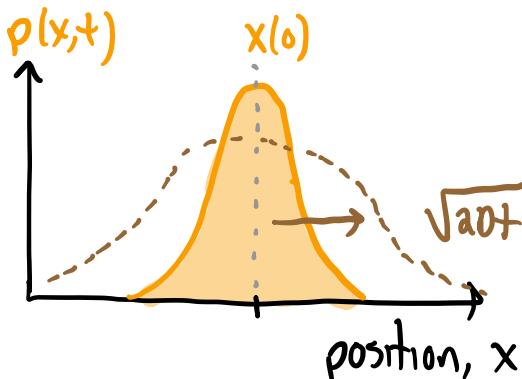
② ATP in intracellular fluid : $D \sim (10 \mu\text{m})^2/\text{s}$

③ protein in intracellular fluid : $D \sim (3 \mu\text{m})^2/\text{s}$

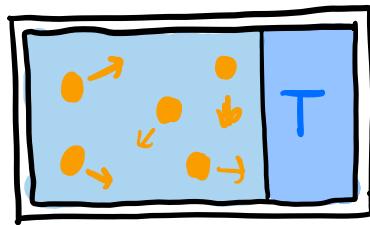
Upshot: Probability distribution for position of single particle



$$P(x,t) = \frac{1}{\sqrt{4\pi D t}} e^{-\frac{(x-x(0))^2}{4Dt}}$$



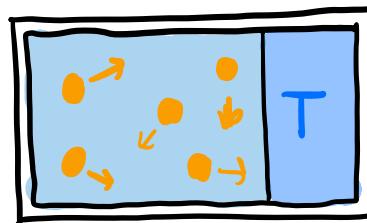
\Rightarrow concentration field $c(x,t)$
for N solute particles:



$$c(x,t) = \sum_{i=1}^N \frac{1}{\sqrt{4\pi D t}} e^{-\frac{(x-x_i(0))^2}{4Dt}} = \int \frac{dx_0}{\sqrt{4\pi D t}} e^{-\frac{(x-x_0)^2}{4Dt}} c(x_0,0)$$

\Rightarrow solution to differential equation:

$$\frac{\partial c(x,t)}{\partial t} = D \frac{\partial^2 c(x,t)}{\partial x^2}$$



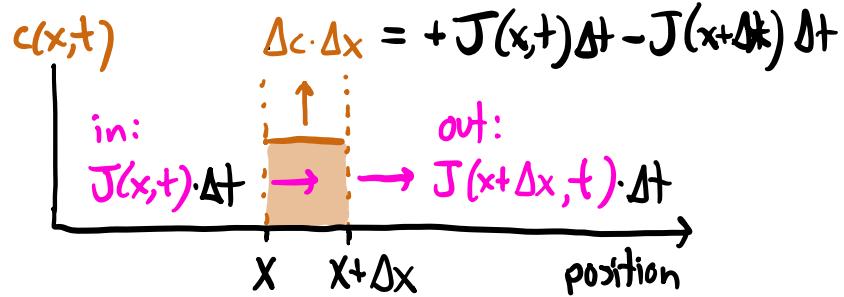
the "diffusion equation"

\Rightarrow describes temporal dynamics of particles in solution

\Rightarrow useful to rewrite in terms of particle flux, $J(x,t)$

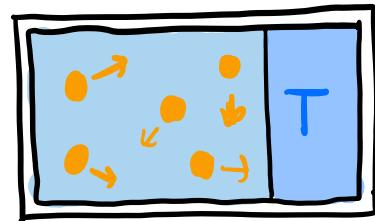
$$\frac{\partial c(x,t)}{\partial t} = - \frac{\partial J(x,t)}{\partial x}$$

(conservation of mass)



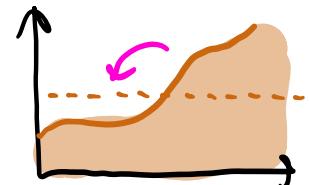
Flux from diffusion:

$$J_d(x,t) = -D \frac{dC(x,t)}{dx}$$

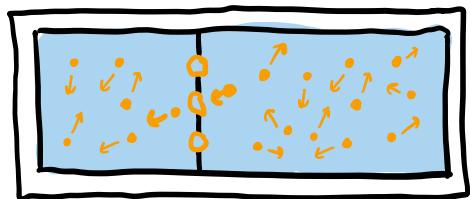


"Fick's law"

\Rightarrow diffusion flows down concentration gradients

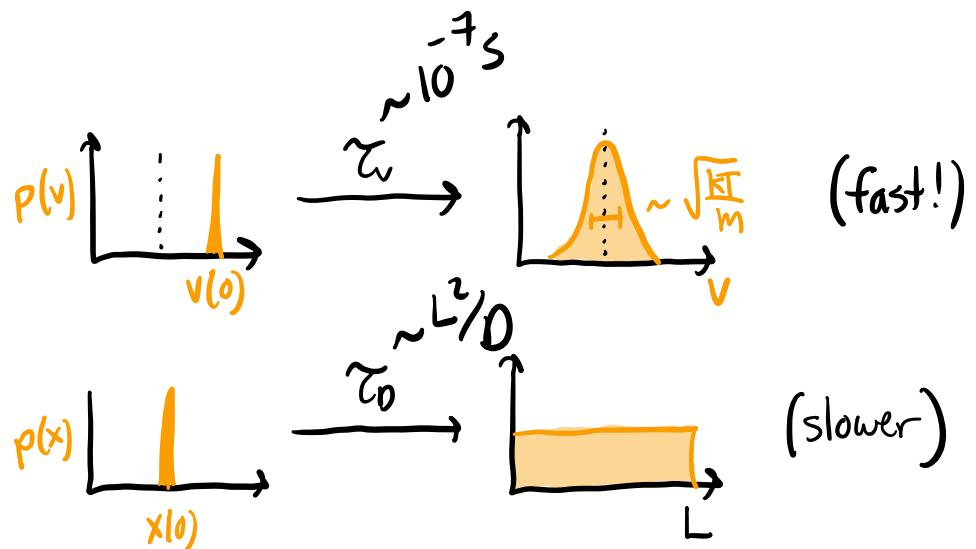


\Rightarrow stops when concentrations equalize
(as expected from thermal eq.)



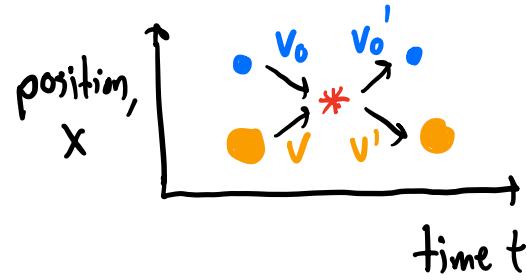
\Rightarrow diffusion = mechanism for approaching thermal eq.

2 important timescales:



Supplemental Note 1: Change in velocity after a collision

In our simple elastic collision problem, the total energy + momentum of the system are conserved:



$$\text{conservation of momentum: } mv + m_0 v_0 = mv' + m_0 v_0'$$

$$\text{conservation of energy: } \frac{1}{2}mv^2 + \frac{1}{2}m_0v_0^2 = \frac{1}{2}mv'^2 + \frac{1}{2}m_0v_0'^2$$

\Rightarrow solving for v_0 in the first eq. & plugging into second:

$$mv^2 + m_0v_0^2 = mv'^2 + m_0 \left[v_0 + \frac{m}{m_0}(v - v') \right]^2$$

$$\Rightarrow (v - v')(v + v') = 2(v - v')v_0 + \frac{m}{m_0}(v - v')^2$$

$$\Rightarrow v' = \left[1 - \frac{2m_0}{m_0 + m} \right] v + \underbrace{\frac{2m_0}{m_0 + m} \cdot v_0}_{\approx \frac{2m_0}{m} \text{ when } m_0 \ll m}$$

$$\approx \frac{2m_0}{m} \text{ when } m_0 \ll m \quad \checkmark$$

Supplemental Note 2 : Summing geometric series for $\langle x(t)^2 \rangle$

$$\begin{aligned}
 \langle [x(b) - x(0)]^2 \rangle &= \Delta t_c^2 \sum_{b=0}^{+/\Delta t_c-1} \sum_{b'=0}^{+/\Delta t_c-1} \left(1 - \frac{\gamma \Delta t_c}{m}\right)^{|b-b'|} \langle v^2 \rangle \\
 &= \Delta t_c^2 \langle v^2 \rangle \left[\sum_{b=0}^{+/\Delta t_c-1} 1 + 2 \sum_{b=0}^{+/\Delta t_c-1} \sum_{b'=0}^{b-1} \left(1 - \frac{\gamma \Delta t_c}{m}\right)^{(b-b')} \right] \\
 &= \Delta t_c^2 \langle v^2 \rangle \left[\frac{1}{\Delta t_c} + 2 \sum_{b=0}^{+/\Delta t_c-1} \left(1 - \frac{\gamma \Delta t_c}{m}\right)^b \cdot \frac{1 - \left(\frac{1}{1 - \frac{\gamma \Delta t_c}{m}}\right)^b}{1 - \left(\frac{1}{1 - \frac{\gamma \Delta t_c}{m}}\right)} \right] \\
 &= \Delta t_c^2 \langle v^2 \rangle \left[\frac{1}{\Delta t_c} + 2 \left(1 - \frac{\gamma \Delta t_c}{m}\right) \sum_{b=0}^{+/\Delta t_c-1} \left[1 - \left(1 - \frac{\gamma \Delta t_c}{m}\right)^b \right] \right] \\
 &= \Delta t_c^2 \langle v^2 \rangle \left\{ \frac{2(1 + \gamma \Delta t_c)}{\gamma \Delta t_c} \cdot \frac{1}{\Delta t_c} + \frac{2(1 - \frac{\gamma \Delta t_c}{m})}{\left(\frac{\gamma \Delta t_c}{m}\right)^2} \left[1 - \left(1 - \frac{\gamma \Delta t_c}{m}\right)^{+/\Delta t_c} \right] \right\} \\
 &\approx \frac{2m}{\gamma} \langle v^2 \rangle + \quad \text{when} \quad \frac{\gamma \Delta t_c}{m} \ll 1, \quad + \gg m/\gamma \quad \checkmark
 \end{aligned}$$