

Sharing a list of questions I have been asked. System design questions were very popular, please don't start with designing database tables. Start with overview like I will start by gathering user stories, understanding the client needs, if frontend has a lot of dynamic parts I will go for React, if static then HTML, CSS, JS.

On the backend - mention that instead of having a monolithic app I will opt for **Microservices** (you absolutely have to know what is microservices, here is a good link to start- you don't need to watch the entire video, first 20mins are good for microservices - <https://www.youtube.com/watch?v=1xo-0gCVhTU&t=411s>) that is dividing the business logic into small parts so that fault tolerance is high, if one part fails the entire backend won't fail.

For database- I will start by understanding client data, if it's large and simple then opt for NoSQL, if data has lots of complex relationships then go for SQL, if data size increases- I will take a layered approach- I will start with Indexing for better search, then create Views for popular queries, then create master slave architecture where you write to master and slave pulls data, if master fails- one of the slave gets nominated as the master, last is database sharding (super important to know what is database sharding). Here is a good one on **database sharding** <https://youtu.be/5faMjKuB9bc>. This is what they expect in system design questions.

System design prep - <https://github.com/donnemartin/system-design-primer>

Database study material for interviews:

Indexing - https://www.tutorialspoint.com/postgresql/postgresql_indexes

Views - https://www.tutorialspoint.com/postgresql/postgresql_views

Transactions - https://www.tutorialspoint.com/postgresql/postgresql_transactions
<https://www.postgresql.org/docs/8.3/tutorial-transactions.html>

A guide to understanding database scaling patterns -

<https://www.freecodecamp.org/news/understanding-database-scaling-patterns/> Here is a link to 5 Tips for System Design Interviews -

<https://www.youtube.com/watch?v=CtmBGH8MkX4> .

Lots of good videos available on YouTube for system design questions. Here is one on System Design for Twitter

<https://www.youtube.com/watch?v=KmAyPUv9gOY&t=1s>

Learn about Firewall and how to block a particular malicious IP.

<https://www.hostinger.com/tutorials/iptables-tutorial>

Security.

<https://www.freecodecamp.org/news/how-we-handled-a-denial-of-service-attack-a-simple-security-lesson-8cdd542d4def/>

30 Linux Commands Every User Should Know.

<https://www.hostinger.com/tutorials/linux-commands>

<https://www.hostinger.com/tutorials/manage-and-list-services-in-linux/>

What is an API Gateway? -

<https://www.youtube.com/watch?v=vHQqQBYJtLI&t=273s>

For take home code challenges always provide unit testing, comments and a detailed README explaining your approach for your code challenge. Even if they don't ask for unit testing, it's expected. This could make a big difference.

Here are a few questions that I missed below:

1. Diff between Heap and Stack
2. Pros and cons of Microservices
3. Explain try and catch in Javascript (know this really well along with async and await, behavior of **this** keyword in JS) - awesome book on JS- <https://javascript.info>
4. Explain TCP and HTTP
5. What do you know about Amazon Web Services(AWS) or Google Cloud Platform(GCP) - definitely understand and study the overview of either of the 2 services, most Full-Stack/Backend positions expect you to know things like what is a load balancer, EC2 instance, lambda functions.
6. What is caching - to learn caching try integrating Redis in your Lab project if you have time. It's pretty easy. Here is a good link to understand and integrate Redis. <https://youtu.be/ECz6Mv3T7Ec>
7. What are cookies, explain.
8. When to use React and when not
9. What are your strengths and weaknesses
10. Have you ever had a disagreement with your manager-how did you approach that

- 1) Introduce yourself
- 2) How did you hear about this position
- 3) Explain from start to end about developing an application
gather user stories → Decide on frontend stack → Backend (microservices)
- 4) Diff between Relational & Non-relational Database
- 5) What is or explain memory leaks in C, Java, Python
- 6) Diff between reversing Tree vs List
- 7) What is closure in Javascript
- 8) Explain Database design - your experience
- 9) How to traverse BST & Linked list
- 10) Assert & exception in Python
- 11) How to measure performance of a network - packet loss, latency, Round Trip.

- 12) Command to figure out process running in your machine (type top in your terminal).
- 13) Firewall - block 1 malicious IP - explain.
How would you
setup firewall rules - in inbound block the ip
[learn about IP tables].
- 14) Design the backend for a scooter app.
[layered approach - DB - sql vs NoSQL - indexing - views - sharding].
- 15) Tell us about a difficult bug you solved - how did you do it.
[mention injection of logging at various places in code], have a good bug in mind.
- 16) Advantages & dis-advantages of OOP
- 17) Diff between Python & C.
- 18) What would you look in your peers code to determine good coding practice vs bad.
- 19) What is unit testing - explain.
- 20) Advantages vs dis-advantages of React.