

## Project Outline

**Program Goal:** This program aims to enable users to visualize the construction of a minimum spanning tree (MST) using Kruskal's or Prim's algorithms while comparing the graph's original diameter to that of the MST. Users will be able to explore different graph configurations and compare the difference in diameter change, with their choice of algorithm.

## Work Log:

Student	Task
Bhupinder	Pseudocode, Programming, Outline, Graphs/Spreadsheets, Nauty Graph Generation
Justina	Outline, Graphs/Spreadsheets, References
Noor	Programming, Outline, Nauty Graph Generation, Presentation Slides/Editing

## Visualization

The program features a Graphical User Interface (GUI) that enables users to interact with and explore both the algorithms and different graph configurations. The features of the program include:

- **Algorithm Type:** Users can choose between Kruskal's and Prim's algorithms for constructing the MST.
- **Number of Vertices:** The program supports graphs with up to 32 nodes (Nauty max node limit).
- **Edge Weights:** The program generates random edge weights for the graph edges, ranging from 1 to 10.
- **Diameter:** The original graph's and the MST's diameters will be calculated to examine any resulting changes.

## Diameter Comparison of Original Graph vs. MST

The program will calculate and observe the change in diameter that occurs when constructing a MST of a graph using Kruskal's or Prim's algorithm. This calculation focuses on:

### Graph Generation:

- **Graph Generation:** Graphs will be represented as adjacency matrices, and Nauty will be used to generate these matrices. These matrices will then be parsed into a format usable by the program for visualization and algorithm execution.
- **Input Graph Generation:** The adjacency matrices generated by Nauty represent the graph. Each element (i, j) in the matrix is non-zero if there is an edge between node i and node j.
- **Adjacency Matrix Parsing:** The adjacency matrices are parsed into NetworkX graph objects, which are used for visualization and the execution of Kruskal's and Prim's algorithms.

### Graph Types:

We are testing graphs with 5 or 10 vertices, each having different minimum and maximum vertex degrees. Graphs numbered 11 to 40 are for visualization only and give users more options with different numbers of nodes and degrees.

Graph #	Minimum Degree	Maximum Degree
<b>Graphs with 5 Vertices</b>		
1	2	2
2	2	3
3	2	4
4	2	5
5	2	6
<b>Graphs with 10 Vertices</b>		
6	1	3
7	2	3
8	3	3
9	2	4
10	3	4

### Graph Visualization:

To allow users to visualize the MST construction process, the program will use NetworkX's built-in visualization tools. These tools provide methods for displaying both the graph and the MST as the algorithms are executed.

- **Graph Visualization:** The graph will be displayed with nodes and edges, where edges that are part of the Minimum Spanning Tree (MST) will be highlighted using distinct visual styles to differentiate them from the rest.
- **Algorithm Execution Animation:** During the execution of Kruskal's and Prim's algorithms, the program will animate the step-by-step process, illustrating how edges are progressively added to the MST and how the tree's structure evolves.

### GUI Design:

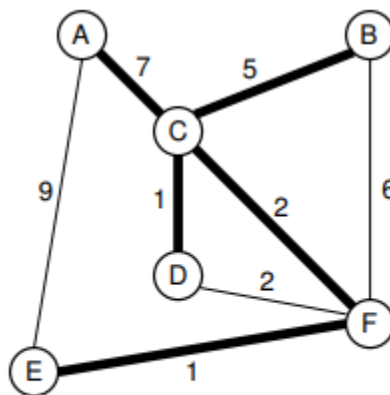
The graphical user interface (GUI) will allow users to interact with the program intuitively. Key features of the GUI include:

- **Algorithm Selection:** The program will run Kruskal's and Prim's algorithm.
- **Graph Configuration:**
  - **Vertex Count:** Graphs 1-10 will have either 5 or 10 vertices. Graphs 11- 40 will have various numbers of nodes and degrees.
  - **Edge Weighting:** The program will randomly choose edge weights (using `random.randint(1, 10)`).
- **Graph Generation:**
  - Users can load and visualize all 40 pre-generated graphs (from text files) individually
- **Visualization:**
  - Nodes are coloured pink and edges are coloured grey.
  - Node labels and edge weights are displayed on the graph
  - The graph is rendered and displayed with Matplotlib's `plt.show()`.
  - Diameter of the graph and MST is calculated and displayed alongside the visualization
  - "Show MST/Graph Only" button to display only the MST/Graph

### Background Information

The minimum-cost spanning tree (MST) problem involves a connected, undirected graph  $G$ , where each edge has a weight. The goal is to find a subset of edges that connects all the vertices in the graph while keeping the total edge weight as low as possible.

An MST must meet two criteria: (1) the sum of the weights of the selected edges is minimized, and (2) the edges chosen ensure that all the vertices remain connected. The MST also has no cycles [2].



**Figure 11.20** A graph and its MST. All edges appear in the original graph. Those edges drawn with heavy lines indicate the subset making up the MST. Note that edge  $(C, F)$  could be replaced with edge  $(D, F)$  to form a different MST with equal cost.

Figure 11.20 (reprinted from [2]) shows that the MST keeps the minimum edge weight as low as possible.

Two main algorithms are used to find an MST, Kruskal's and Prim's. Both are greedy algorithms that make a locally optimal choice at each step. They both avoid creating cycles while adding edges to the MST.

**Prim:** Prim's approach builds the MST from a single vertex and grows it by adding the smallest edge connecting a vertex inside the MST to one outside. It typically uses a priority queue data structure and an adjacency list.

Steps in Prim's:

1. Choose an arbitrary vertex and mark it as part of the MST.
2. Identify all edges connecting vertices in the MST to those outside it, and select the edge with the minimum weight.
3. Add the chosen edge and the newly connected vertex to the MST.
4. Continue selecting and adding edges until all vertices are included in the MST.

Time Complexity:

Using an Adjacency Matrix:  $O(V^2)$

- This happens because, for each  $V$  vertex, the algorithm scans all  $V$  entries in the matrix to find the smallest edge. This results in a total of  $V \times V$  or  $O(V^2)$ .

Using an Adjacency List with a Min-Heap:  $O((V+E) \log V)$

- In this case, the algorithm processes  $V$  vertices and  $E$  edges. The min-heap (priority queue) helps efficiently pick the smallest edge, with each operation taking  $O(\log V)$

Space Complexity:

- $O(V+E)$  for the graph representation (adjacency list).
- $O(V)$  additional space for the priority queue and MST tracking structure

**Kruskal:** Kruskal's approach builds the MST by sorting the edges by weight and adding the smallest edge. It typically uses a disjoint-set data structure.

Steps in Kruskal's:

1. Sort all the edges in the graph by their weight in ascending order based on their weight.
2. Begin with the smallest edge and add it to the MST if it does not create a cycle with the edges already included.
3. Use a union-find data structure to efficiently check for and avoid cycles.
4. Continue selecting and adding edges until the MST contains  $V-1$  edges, where  $V$  is the total number of vertices.

Time Complexity:

- **Sorting the Edges:** Kruskal's algorithm starts by sorting all the edges in the graph by weight. If there are  $E$  edges, sorting them takes  $O(E \log E)$  time.

Space Complexity:

- **Graph Representation:** The graph needs space to store its edges, typically in an adjacency list or edge list form. This requires  $O(V + E)$  space, where  $V$  is the number of vertices and  $E$  is the number of edges.

### Diameter

The diameter of a graph represents the longest shortest path between any two nodes in a graph. For unweighted graphs, the shortest path is the minimum number of edges required to travel between two nodes, and the diameter is calculated as the maximum of these shortest paths across all node pairs. In weighted graphs, where edges have assigned weights, the shortest path is determined by the minimum total weight of the edges along the path, and the diameter is calculated as the maximum of these weighted shortest paths across all node pairs.

### Python Code

Our program integrates multiple functions that handle graph data reading, parsing, MST computation using Prim's and Kruskal's, and visualization of the results. The functions include:

- **parse\_txt(file\_path):** This function reads the graph data from a file line-by-line. It detects when a new graph starts, creates an adjacency matrix from the data, converts the matrix into a NetworkX graph, assigns random edge weights to the graph, and stores the graphs in a list.

This function is called when the line: `graphs = parse_txt("graph_output.txt")` is executed (which stores the graphs as NetworkX graph objects in the graphs list).

- **visualize\_all\_graphs(graphs):** This function visualizes all the graphs in the graphs list using Matplotlib and NetworkX. It generates visual representations of each graph, displaying their nodes, edges, and edge weights.

This function is called when the line: `visualize_all_graphs(graphs)` is executed, creating visual representations for each graph.

- **prim\_mst(G):** finds the MST of the graph using Prim's algorithm, using a priority queue (*heapq*) data structure, to select the edge with the smallest weight that connects a visited node to an unvisited node, until all nodes are visited.
- **kruskal\_mst(G):** finds the MST of the graph using Kruskal's algorithm, sorts all the edges by weight, and uses a union-find (*disjoint-set*) data structure to keep track of which nodes are connected, to prevent cycles.

- **update\_graph(graph, steps, step\_index, canvas, ax):** This function is responsible for updating the visualization of the graph at a given step of the MST construction. It clears the axis, recalculates the layout for the graph, assigns colors to nodes based on their visitation status, and highlights the edges that are part of the MST. The step\_index indicates the current step in the algorithm.

This function is called within the *update\_graph()* function to calculate and display the diameters of both the original graph and the MST after the algorithm finishes.

- **calculate\_diameter(graph, mst\_edges=None):** This function computes the diameter of the graph. If mst\_edges is provided, it calculates the diameter of the MST using the edges in mst\_edges. If no mst\_edges are provided, it computes the diameter of the original graph.

This function is called within the *update\_graph()* function to calculate and display the diameters of both the original graph and the MST.

- **plot\_graph\_gui(graph):** This function creates a Tkinter GUI for interacting with the graph and visualizing the MST construction process. It includes buttons to navigate through the steps of the algorithm, a dropdown menu to select the graph to visualize, and labels to display the graph and MST diameters.

The *load\_graph()*, *next\_step()*, and *prev\_step()* functions within it are responsible for controlling the visualization of each step of the MST algorithm.

This function is called when the line: *plot\_graph\_gui(graphs[0])* is executed, which opens the GUI for the first graph in the graphs list and starts the visualization.

## Predictions

The change in diameter of a graph and its MST can differ depending on the structure of the graph and the weights of its edges. We will be testing on graphs number 1 through 10, which have either 5 or 10 vertices, varying minimum and maximum degrees, and random edge weights.

### Graphs with fewer edges (lower maximum degrees):

- We predict that the diameter will not change much, due to the fact that the MST may closely resemble the original graph considering its sparse nature.

### Graphs with many edges (higher maximum degrees):

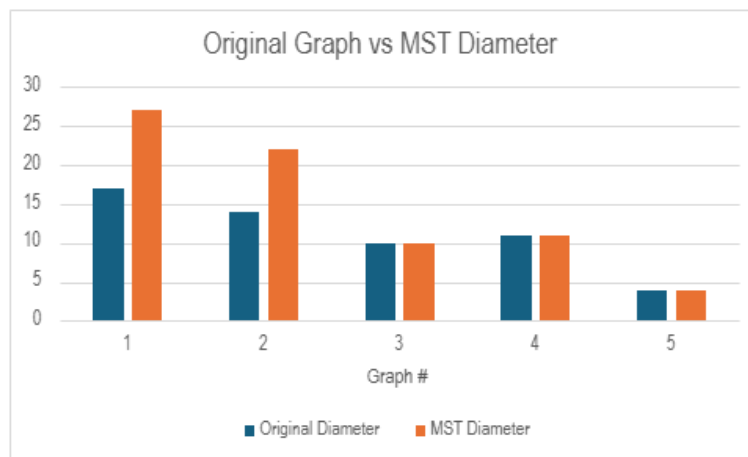
- We predict that the diameter will increase in the MST. The original graph likely has many short-circuiting paths that reduce diameter, however these paths are removed in the MST, forcing longer routes and increasing diameter.

Our program is designed to set random weights to all edges in every graph, which will differ each execution. Thus, our overall prediction is to see an increase in MST diameter for all graphs. This is because the MST prioritizes minimizing the total edge cost, rather than minimizing the distance between all nodes, which will often result in longer paths compared to the original graph.

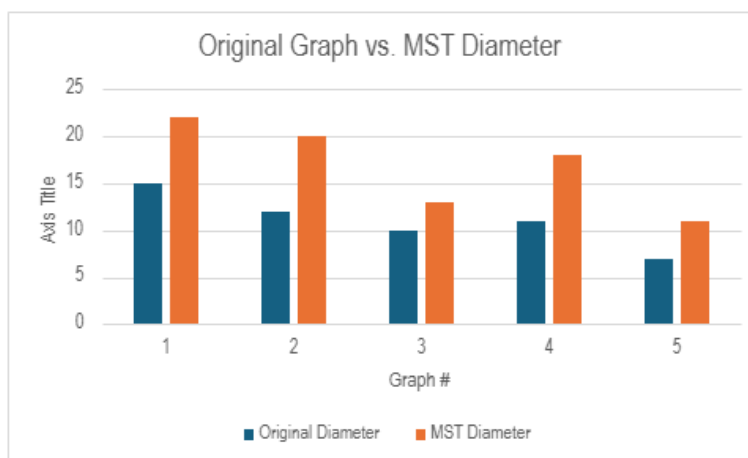
### Observations

#### 1) *Graphs with 5 vertices:*

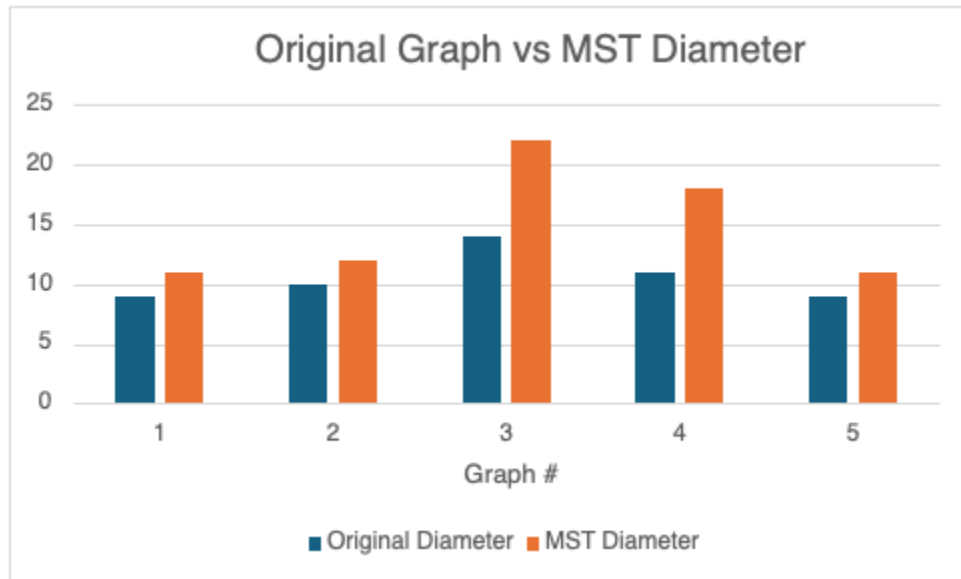
For graphs with 5 vertices, the diameter of the MST generally remains the same or increases. This behavior aligns with our predictions, as smaller graphs are more likely to naturally resemble their MSTs. We also observed a slight trend of decreasing MST diameter as the maximum vertex degree increased, as shown in Figure 1 and Figure 2. This may be due to the higher number of potential edges in graphs with higher degrees, which, combined with randomly assigned edge weights, increases the likelihood of low-weight edges forming shorter paths in the MST.



**Figure 1:** Bar Graph comparing the Diameter of the Original Graph to its Minimum Spanning Tree (MST) across graphs with 5 Vertices. (Bhupinder)



**Figure 2:** Bar Graph comparing the Diameter of the Original Graph to its Minimum Spanning Tree (MST) across graphs with 5 Vertices. (Justina)

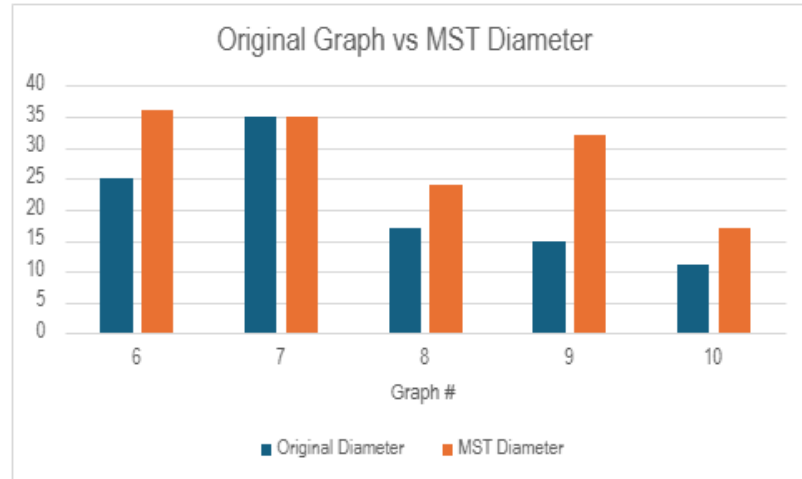


**Figure 3:** Bar Graph comparing the Diameter of the Original Graph to its Minimum Spanning Tree (MST) across graphs with 5 Vertices. (Noor)

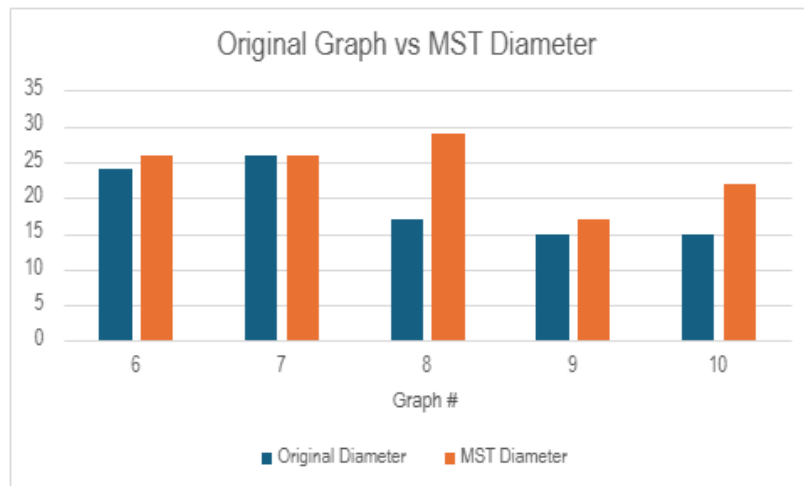
2) *Graphs with 10 vertices:*

When considering graphs with 10 vertices, several cases show that the MST diameter significantly increases, especially in graphs where the original diameter is low. This suggests that the removal of certain edges in the MST forces longer paths between nodes. Unlike graphs with fewer vertices, there is no clear trend of decreasing MST diameter as the vertex degree increases. However, the presence of more vertices likely contributes to a greater variety of edge weights and possible paths.

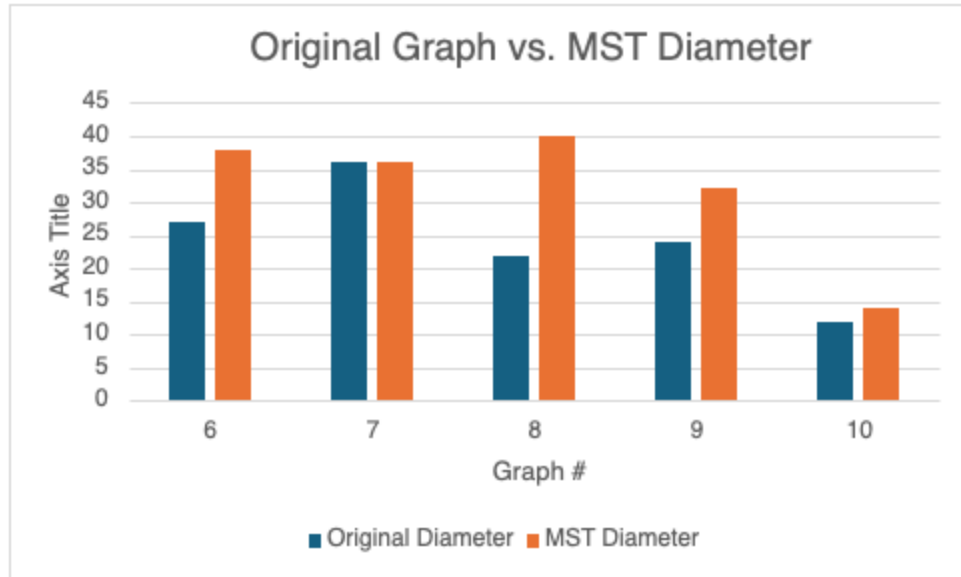




**Figure 4:** Bar Graph comparing the Diameter of the Original Graph to its Minimum Spanning Tree across graphs with 10 Vertices. (Noor)



**Figure 5:** Bar Graph comparing the Diameter of the Original Graph to its Minimum Spanning Tree (MST) across graphs with 10 Vertices. (Bhupinder)



**Figure 6:** Bar Graph comparing the Diameter of the Original Graph to its Minimum Spanning Tree (MST) across graphs with 10 Vertices. (Justina)

### Conclusion

In conclusion, our results indicate that the diameter of an MST will either remain the same or increase compared to the diameter of the original graph. This outcome occurs because the MST removes any redundant edges while preserving connectivity, often forcing longer paths between nodes, especially when the original graph contains multiple shortcuts or alternate routes. As a result, the MST's focus on minimizing total edge weight can lead to a greater overall diameter.

A higher vertex degree generally leads to a slight decrease in MST diameter, particularly in smaller graphs. However, larger graphs did not exhibit this trend. This can likely be attributed to the increased number of potential edges in graphs with higher degrees, which, along with randomly assigned edge weights, raises the probability of low-weight edges creating shorter paths in the MST.

### References

- [1] Bhatia, V. (2024) *Graph measurements: Length, distance, diameter, eccentricity, radius, center*, *GeeksforGeeks*. Available at: <https://www.geeksforgeeks.org/graph-measurements-length-distance-diameter-eccentricity-radius-center/> (Accessed: 29 November 2024).
- [2] C. A. Shaffer, *\*Data Structures and Algorithm Analysis in Java\**, 3rd ed. Dover Publications, Inc., 2013, pp. 393-398. [Online]. Available: <https://people.cs.vt.edu/~shaffer/Book/JAVA3elatest.pdf>

[3] R. Sedgewick, \*Algorithms in C++\*, 3rd ed. Addison-Wesley, 1998, p. 75. [Online]. Available: <https://www8.cs.umu.se/kurser/TDBAfl/VT06/algorithms/BOOK/BOOK2/NODE75>.

[4] R. Sedgewick, \*Algorithms in C++\*, 3rd ed. Addison-Wesley, 1998, p. 74. [Online]. Available: <https://www8.cs.umu.se/kurser/TDBAfl/VT06/algorithms/BOOK/BOOK2/NODE74.HTM#SECTION02471000000000000000>

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